**IDAHO STATE CHAMPIONSHIP 2018**

**MERCANTILE STAGE 12**

 2 Rifle 3

 1 4

 2 3

 Shotgun 1 Pistol 4

Mercantile

Land Office

 ![C:\Users\Owner\AppData\Local\Microsoft\Windows\INetCache\IE\OHBU4NCV\175px-BarrelDKCR[1].png]() ![C:\Users\Owner\AppData\Local\Microsoft\Windows\INetCache\IE\OHBU4NCV\175px-BarrelDKCR[1].png]() ![C:\Users\Owner\AppData\Local\Microsoft\Windows\INetCache\IE\OHBU4NCV\175px-BarrelDKCR[1].png]()

 C B A

10 Pistol- Holstered

10 Rifle – Staged safely

4+ Shotgun Staged safely

**Shooter starts at A, Land Office door, deed in both hands.**

To start the timer say **“This is my Deed and you’re not taking my land!”**

At the beep, engage the Pistol targets in a Badger sweep. (1,2,3,4, 1,2,3, 1,2, 1). Shooter may start on either end.

Move to B, the alley with Shotgun engage targets until down.

Move to C, the Mercantile door, with Rifle engage the targets using pistol instructions