

LAND OFFICE STAGE 1

Target Distance - Yards						
Pistol	7	Rifle	15	Shotgun	10	Bonus



Rifle



Shotgun Thrower



Pistol



A

B

C

10 Pistol – Holstered

10 Rifle – Staged safely or in hand

4+ Shotgun – Staged safely or in hand

There are three shooting positions: The left window **(A)**, the doorway **(B)**, and the alley **(C)**. Shoot starts at **(A)** or **(C)**, with gun in hand. If starting with shotgun, the chamber(s) can be loaded, with action open.

To start the timer, shooter says *“Seems like some suspicious people in town.”*

From the left window (A): With rifle, engage the rifle targets with three single tap sweeps, then put the tenth round on the middle target.

From the doorway (B): With pistols, engage the pistol targets with the rifle instructions.

From the right window (C): With shotgun, engage the shotgun targets and birds. There is no make up for the birds - a miss is a miss.

MERCANTILE STAGE 2

Target Distance - Yards						
Pistol	7	Rifle	15	Shotgun	10	Bonus



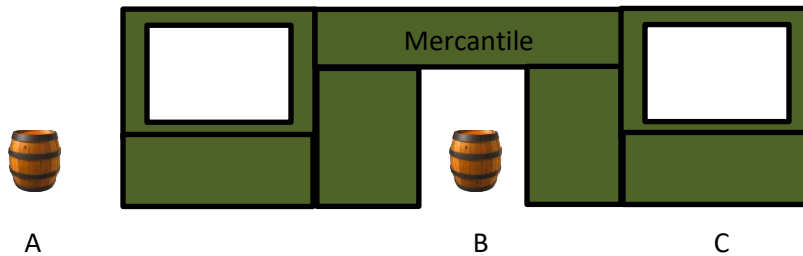
Rifle



Shotgun Thrower



Pistol



10 Pistol- Holstered
10 Rifle – Staged safely
4+ Shotgun – Staged safely

There are three shooting positions: The alley (**A**), the doorway (**B**), and the right window (**C**). Shooter starts at (**A**) or (**C**), in ready position.

To start the timer, shooter says *“I’ll take a box of 12 gauge.”*

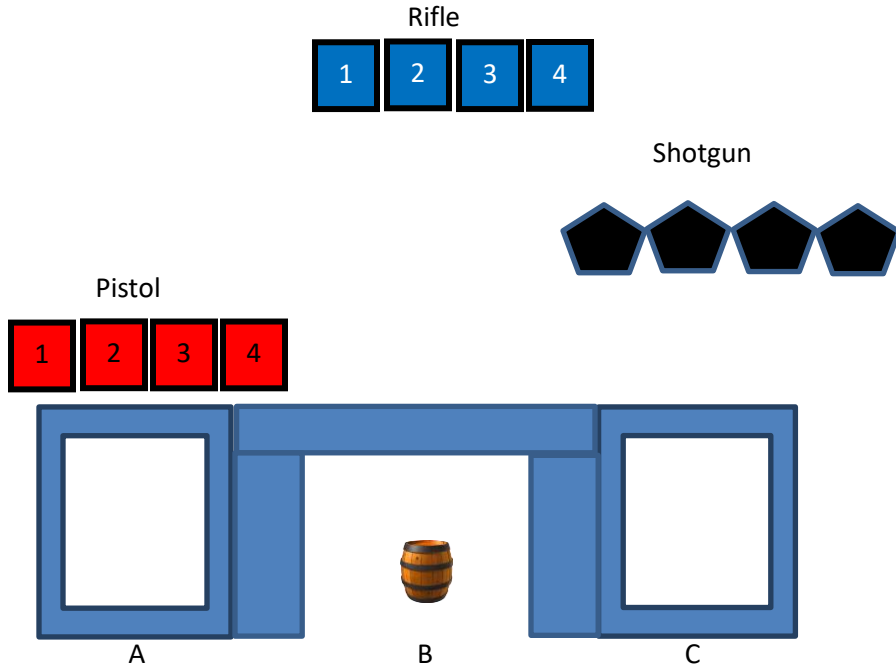
From the alley (A): With shotgun, engage the shotgun targets and birds. There is no make up for the birds – a miss is a miss.

From the doorway (B): With rifle, engage the rifle targets with a triple tap sweep, then put the tenth round on the center target.

From the right window (C): With pistols, engage the pistol targets with the rifle instructions.

BANK STAGE 3

Target Distance - Yards						
Pistol	7	Rifle	18	Shotgun	10	Bonus



10 Pistol- Holstered

10 Rifle – Staged safely

4+ Shotgun – Staged safely

There are three shooting positions: The left window **(A)**, the doorway **(B)**, and the right window **(C)**. Start at position of choice, in the ready position.

To start the timer, shooter says ***“They’re robbing the bank!”***

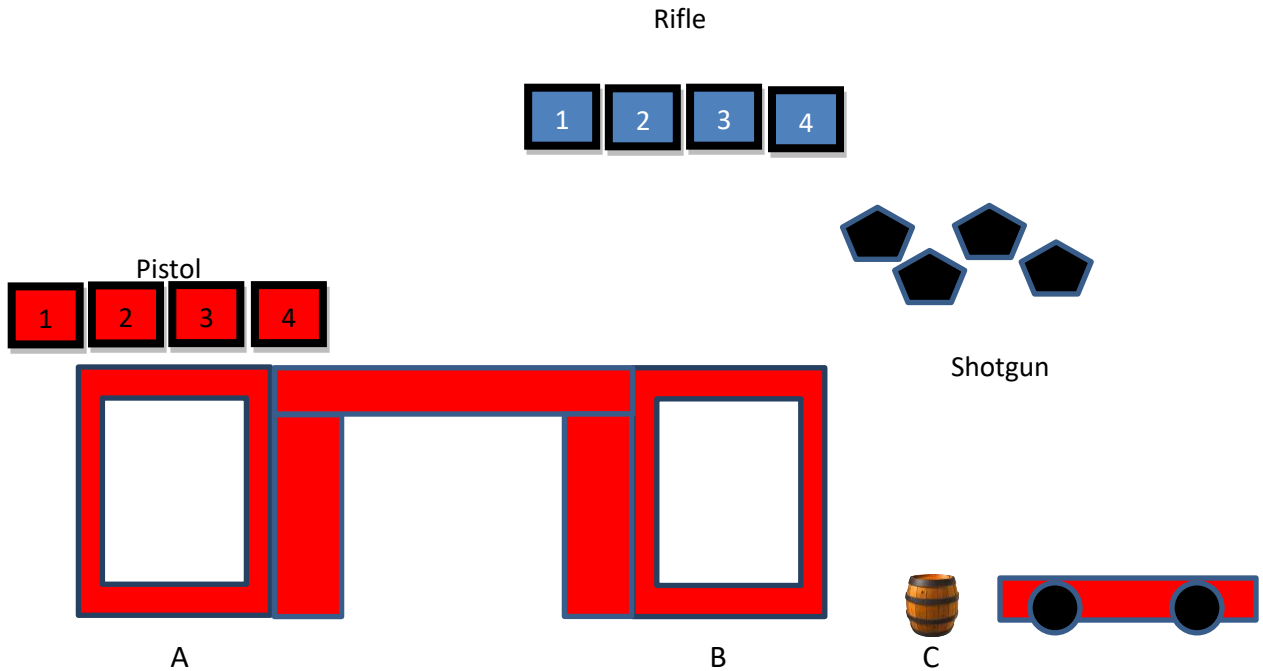
From the left window (A): With pistols, engage the pistol targets in a continuous Nevada sweep, starting from either end.

From the doorway (B): With rifle, engage the rifle targets with pistol instructions.

From the right window (C): With shotgun, engage the shotgun targets until down.

SALOON STAGE 4

Target Distance - Yards						
Pistol	7	Rifle	15	Shotgun	9 - 10	Bonus



- 10 Pistol- Holstered
- 10 Rifle – Staged safely
- 4+ Shotgun – Staged safely

There are three shooting positions: The left window **(A)**, the right window **(B)**, and the barrel **(C)**. Shooter starts at position of choice, with hands on gun(s).

To start the timer, shooter says ***“They picked the wrong town to rob.”***

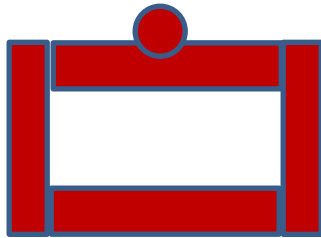
From the left window (A): With pistols, engage the pistol targets in a double tap sweep, then one round on each of the two center targets.

From the right window (B): With rifle, engage the rifle targets with the pistol instructions.

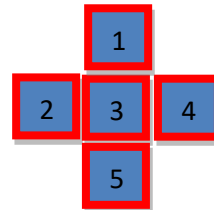
From the barrel (C): With shotgun, engage the shotgun targets until down.

JAIL STAGE 5

Target Distance - Yards						
Pistol	7	Rifle	15	Shotgun	9 - 10	Bonus



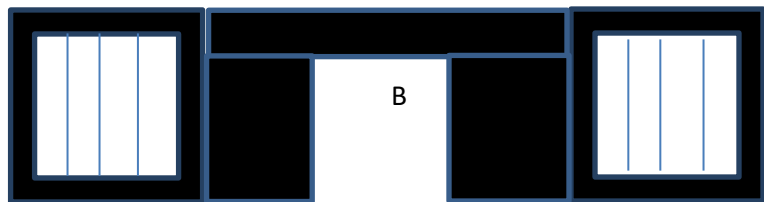
Shotgun



Rifle/Pistol



C



A

- 10 Pistol- holstered
- 10 Rifle – in hand
- 4+ Shotgun – staged safely

There are three shooting positions: The doorway **(A)**, the inside window **(B)**, and left barrel **(C)**. Shooter starts at the doorway **(A)**, with rifle in hand.

To start the timer, shooter says ***“There is going to be a fair trial...”***

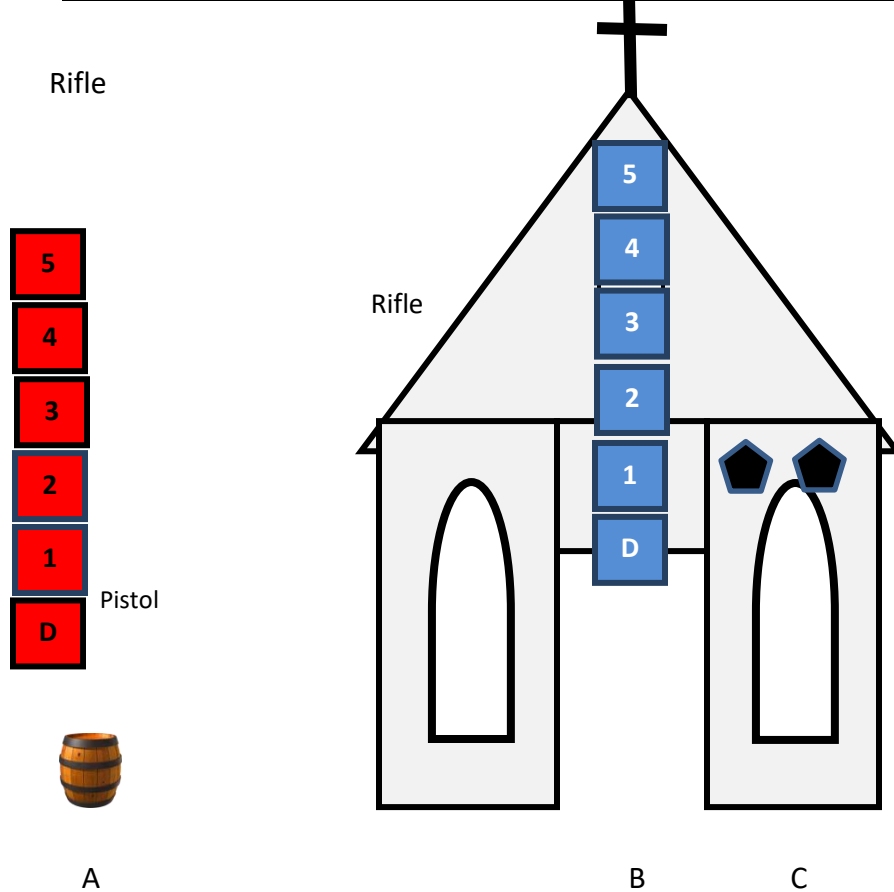
From the doorway (A): With rifle, engage each of the targets on the tree once, starting on the center target, then repeat. Make rifle safe for downrange movement or take with you to position **(B)**.

From the inside window (B): With pistols, engage the targets with the rifle instructions.

From the left barrel (C): With shotgun, engage the shotgun targets until down.

CHURCH STAGE 6

Target Distance - Yards						
Pistol	7+	Rifle	15+	Shotgun	10	Bonus



- 10 Pistol- Holstered
- 10 Rifle – Staged safely
- 2+ Shotgun – Staged safely

There are three shooting positions: The left barrel **(A)**, the doorway **(B)**, and the right window **(C)**. Gun order is shooter’s choice. Start at position of choice, with hands on hips.

To start the timer, shooter says “*...Followed by a first rate hanging.*”

From the left barrel (A): With pistols, ten rounds to knock down the plates, any remaining rounds go on the dump plate. Plates left standing or misses on the dump plate are misses.

From the doorway (B): With rifle, engage the plates with the pistol instructions.

From the right window (C): With shotgun, engage the shotgun targets until down.