



HMD Design Development for SpatiaLight

Industrial Design Development

Project Objective

To create form language and look & feel based on the result of Design Research and Strategy. This document will identify usability and propose innovated solutions by 'Brainstorming' session. Ideation sketch and refinement will be pursued based on Design Strategy & Brainstorming phases.

This document will include

Brainstorming

Concept Sketch

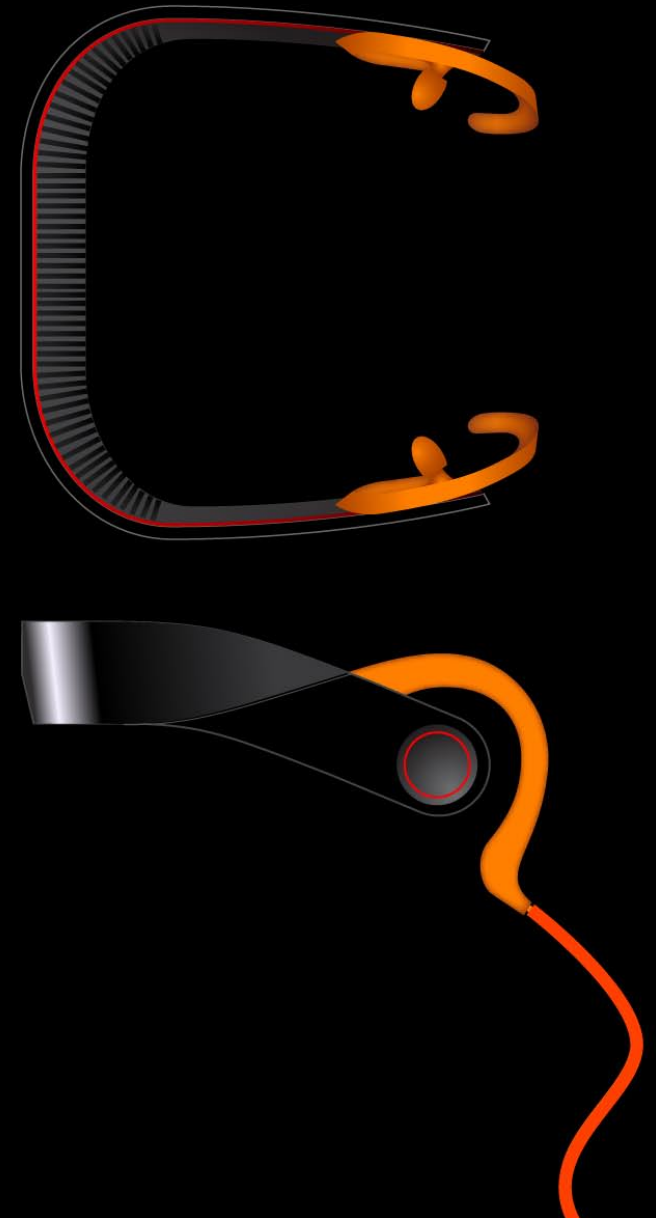
Concept Refinement Rendering

3D Rendering

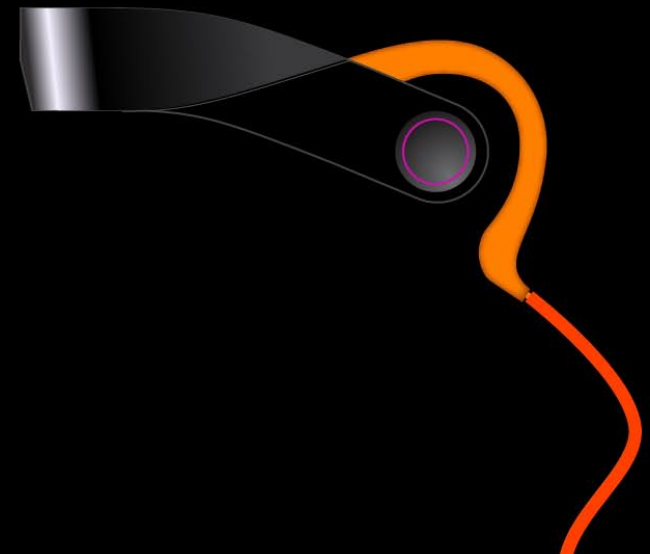


Concept Refinement Rendering

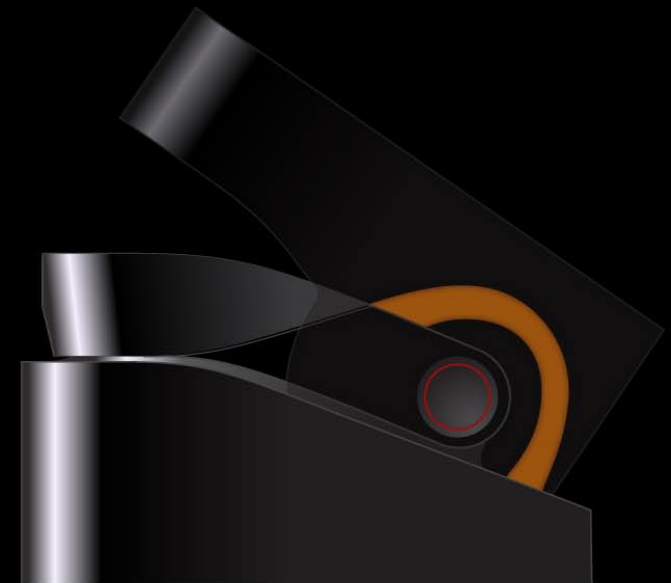
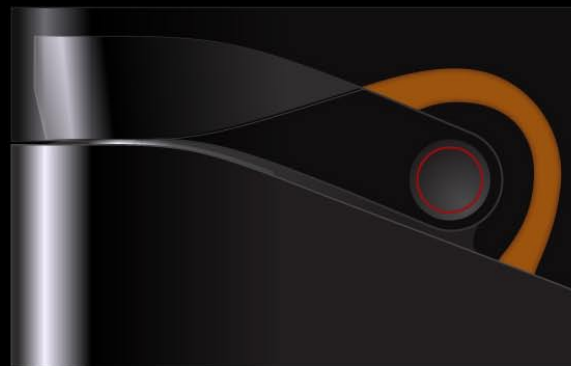
Concept 01 Xman



Concept 01



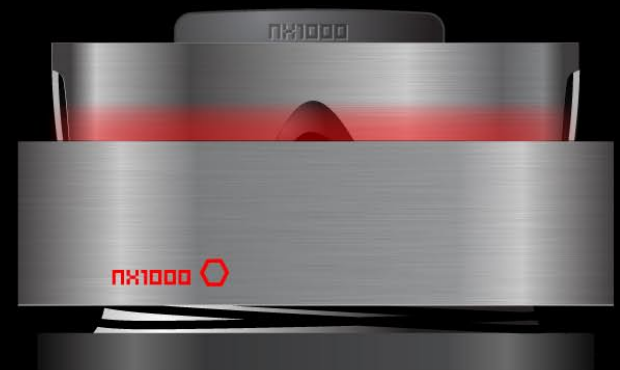
Concept 01 Case & Power box



Concept 02 RS8



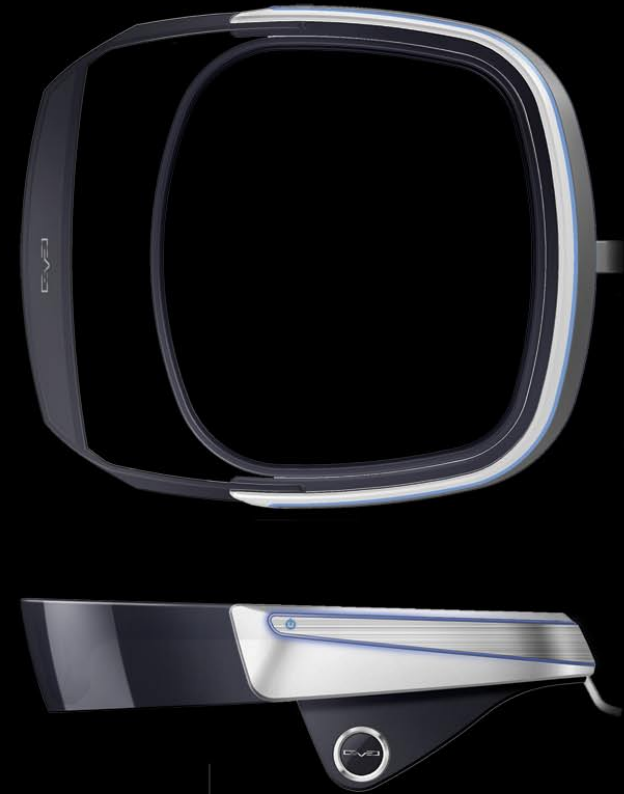
Concept 02 Case & Power box



Concept 03 Cyclops



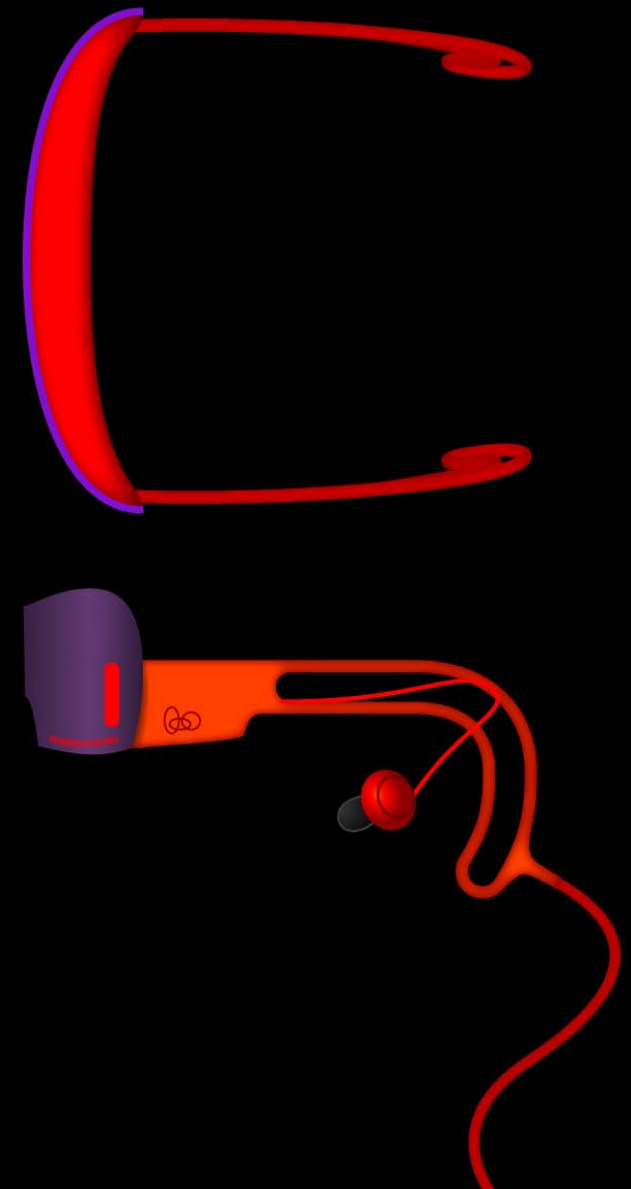
Concept 04 Star Trek



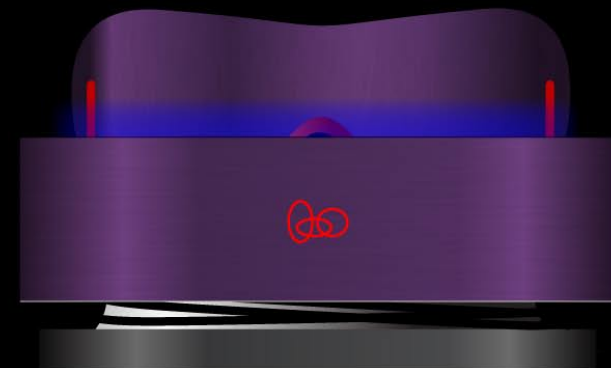
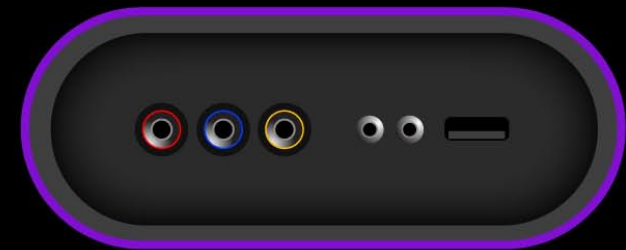
Concept 04 Power box



Concept 05 Poison



Concept 05 Case & Power box



Concept 06 Blue Ray



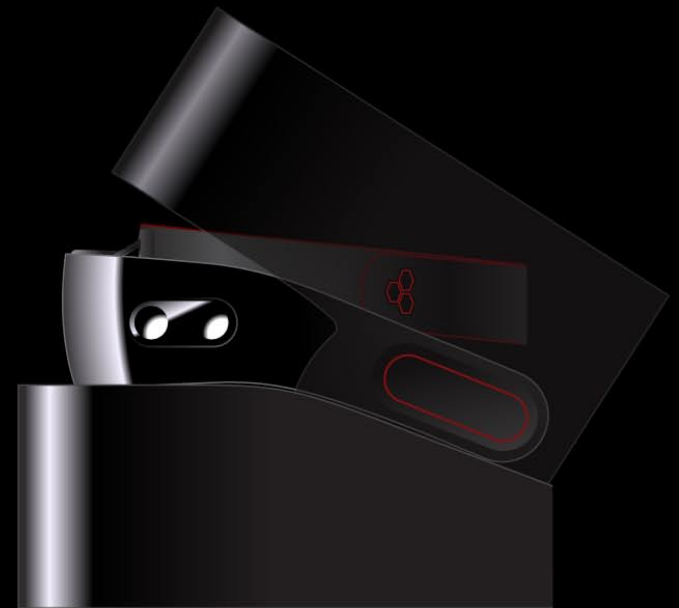
Concept 06 Stand



Concept 07 Shade



Concept 07 Case & Power box



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Thank you.