



FIND ME LLC

Job Title: UX/UI/Graphic Design Intern (Unpaid)

Location: Remote

About Us:

Find Me is an innovative startup focused on creating cutting-edge applications. We are currently in the designing phase and gearing up to launch our product soon. Our team is passionate about technology and driven to make a difference in the IT field. Located in the United States, we offer remote work flexibility to our team members.

Job description:

We are seeking a talented and detail-oriented **UX/UI/Graphic Design Intern (Unpaid)** to join our innovative team at Find Me. This position offers an excellent opportunity for individuals passionate about design to gain practical experience in developing user-centered mobile and web applications, progressing from initial concepts to interactive prototypes while working in a team.

Key Responsibilities:

- Create low-fidelity and high-fidelity wireframes for mobile apps and websites, ensuring a seamless user experience.
- Develop functional interactive prototypes in Figma to effectively communicate design ideas to developers.
- Establish design and typographical hierarchy while selecting cohesive color palettes to enhance visual communication.
- Design icons and logos using Adobe Illustrator and Figma, aligning with brand identity.
- Edit and enhance images in Photoshop to create visually compelling content.
- Conduct user research and develop comprehensive project briefs to inform design decisions.
- Collaborate closely with a hands-on team of UX/UI designers and the company founder, participating in daily video calls and contributing to shared documents to facilitate teamwork.

Schedule:

- Monday to Friday, Eastern Standard Time (EST), from 11:00 AM to 3:00 PM.



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Requirements:

- Proficiency in Figma, Adobe Illustrator, Photoshop, Adobe CC, and Microsoft Office Suite.
- Demonstrated experience and focus in UX/UI and graphic design for mobile applications and websites.
- Ability to create wireframes, interactive prototypes, and various design elements.
- Strong understanding of design principles, including hierarchy, color theory, and layout.
- Exceptional attention to detail and effective communication skills.
- Currently enrolled in or recently graduated from a relevant academic program (preferred).

Benefits:

- Gain hands-on experience in UX/UI and graphic design within a dynamic startup environment.
- Opportunity to work on real-world projects and build a robust design portfolio.
- Collaborate with a passionate team dedicated to innovative design solutions.
- Potential for academic credit based on program approval.

How to Apply: Interested candidates should send their resume, a brief cover letter explaining their interest and relevant experience, and examples of prior projects to HR@fyndme.net.

Join us and be a part of an exciting journey to shape the future of web and mobile application design!

Note: This is an unpaid internship with the possibility of academic credits and a potential full-time position based on performance.