

Class is open to any 4 cylinder or fwd 6 cylinder car. THIS IS A GUT AND GO NO WELD CLASS. Cars must arrive at the track complete and in a "on the road" running and driving condition. This means complete interior, working lights/turn signals, glass, and all moldings bumper covers ect should be on the car. YOU MAY REMOVE THE WINDSHIELD, REAR WINDOW, AND ANY GLUED IN SIDE WINDOW PRIOR TO ARRIVAL. Additionally there will be no time deduction for missing or incomplete Exhaust (that doesn't mean you can have a header on it at the time of arrival).

Cars will be inspected for missing or removed parts before the build clock is started, each missing part will result in a time penalty, the amount of time deducted for each missing part will be determined by officials based on the estimated time it would take to remove it. Deductions are cumulative,

the more you are missing the greater your time deduction will be, a total deduction of 40 minutes (or more) will result in disqualification.

Time penalties will be served at the start of the allotted 2 hour build time. If you have no deductions you may start immediately, teams with penalties will wait until their respective times have been served, officials will have a clock and notify each when they are able to begin.

During the 2 hour build time cars must be stripped of all exterior trim, molding, lights, bumper covers, all glass ect. Battery may be moved but must be securely fastened to the floor. Stock gas tank, if being used, must have 2 chains or 9 wire to help secure it. If stock tank is not used it must be removed. Hood, doors, and trunk should all be wired shut. You may have a generator for corded

power tools only, this is a NO WELD CLASS. DOT tires only!! The items listed above are the minimum requirements, teams may do as much to the car as they can in the allotted time frame. At the conclusion of the 2 hours all cars will receive a quick safety check and a flag. Teams will be responsible for removal of everything stripped from the car.