

TOP BALLERS BASKETBALL

POOL AND PLAYOFF GAME RULES



GENERAL – applies to all divisions:

- **Game Style** – 5 v 5 Full Court
- **Basketball Height** – 10 feet
- **Game Length** – 2 x 20-minute halves with 2 minutes half time
- **Timeouts** – 4 total timeouts (2 in first half, 2 in second half)
- **Timeout Lengths** – 45 seconds
- **Shot Clock** – No Shot Clock
- **Clock Stoppage** - Clock will stop during last two (2) minutes of the game on all dead ball situations for all divisions unless lead is 12 points or greater
- **Substitutions** – Free substitutions for the entire game. It is responsibility of each coach to play all players the appropriate length of time
- **Fouls** - Players foul out of game at 5 personal fouls
- **Free Throw Bonus Rule** – One and one on 7th team foul in that half; Double bonus on 10th team foul in that half
- **Forfeit** – A team must have at least 4 players available on the court, otherwise it is a forfeit
- **Late Arrival Penalty** – Unless previously approved by the league: If a team is 10 min late to a game, they will be assessed 5-point penalty. If a team is 15 min late, the team will forfeit the game
- **Delay of Game** – A team will be warned for delay of game once per half. A second offense results in technical foul free throws.

	D5 K - 2 nd Grade	D4 2 nd – 3 rd Grade	D3 3 rd - 5 th Grade	D2 5 th - 7 th Grade	D1 7 th - 9 th Grade	High School 9 th - 12 th Grade
Ball Size	27.5	28.5	28.5	Boys - 29.5 Girls - 28.5		
Free Throw Distance	10 feet	Boys - 12 feet Girls - 10 feet	Boys - 15 feet Girls - 12 feet	15 feet		
Opening Free Throws	2 Free Throws Per Player at Beginning of First Half; Each Team to Have Equal # of Free Throws	N/A	N/A	N/A		
Lane Violation	N/A	5 seconds	5 seconds	3 seconds		
Full Court Press Defense	Last 2 Min of Each Half Unless Up by 12 points (Inside lane if over 25)	Last 5 Min of Each Half Unless Up by 12 points (Inside 3pt line if over 25)	Last 10 Min of Each Half Unless Up by 12 points (Inside 3pt line if over 25)	All Game Unless up by 25 points		
Overtime	• One Timeout per Overtime • Team fouls do not reset • First Overtime is 2 Minutes long ○ First Minute Running Clock ○ Second Minute Clock Stops at All Dead Balls • Second Overtime is Sudden Death. First team that scores wins					

Any rule not listed above defaults to CIF High School rules

UPDATED: JULY 30, 2026