

MNRCPLR (MN RC Parking Lot Racing) Off-Road

Track opens at 10:00am for practice. Racing starts at 12:00 noon
4 or 5 minute qualifiers, 6 minute mains
Check the Facebook group for the most up-to-date information

General Rules for the RC Racing events

- For most events the plan will be to have practice, 2 qualifying rounds, and then a main. If there are enough participants in a race class, we will have lower mains and bump up.
- Pay attention to the race order so you are ready to go when your heat is called up.
<https://partycrashers.liverc.com>
- During practice be considerate and limit your time to no more than 3-5 minutes at a time. If you practice, be sure to also marshal some for others practicing. No more than 10 RCs.
- You are responsible for marshaling the race following yours. Do not go back to your pits, leave your RC on the table or off to the side and go marshal immediately after your race.
- Behave yourself while at the event. Yelling at the marshals or fellow drivers will not be tolerated. Slamming down your cars or equipment will not be tolerated. First offense you apologize. Second offense you will be asked to leave.
- If your RC breaks while competing, stay on the driver's stand. Do not distract the other drivers still racing.
- Competitors will not use reverse on the track. Never stop your RC on the straightaway or racing line. Never drive the opposite direction of the other racers on the track.
- We will do our best to provide fair competition. Drivers will do their best to follow the established class rules. The race director will have final say on any issues.
- Please respect the space and neighboring businesses. Do not drive outside of the track barriers. Keep off the grass. Do not leave trash or belongings behind when you leave.
- Most importantly, **WE ARE HERE TO HAVE FUN.**

Recommended Items to Bring

- Folding table and chairs, pop-up canopy and weights to secure it. This is a parking lot, so you will not be able to stake it to the ground.
- Power source for charging. There is no on-site power source.
- Step ladders will be provided. You may bring one of your own if you like yours better.
- Transponders. We use MyLaps, MRT, and AMB transponders for the Off-Road and Oval Track racing. On-Road will still use Trackmate for 2026, but the plan is to switch for 2027. We have rental transponders available.
- Depending on where our location is, we may not have bathroom or on-site water or food.

How To Marshal

- Stand off the track or in a dead area whenever possible. Most of the time there will be spots designated for marshals.
- The RCs driving have the right of way. Do not step in front of, or place a recovered RC in front of, RCs that are coming. If you need to wait to marshal an RC because of traffic that is ok.
- Always recover the crashed RCs in the order they crashed even if another one is close by.
- Pay attention while marshaling. Watch your area and don't get distracted.
- Communicate with the other marshals to alert them, or who will get the crashed RC. Feel free to shout alerts loud enough for the drivers and race director to hear if there are RCs stuck on the straightaway.
- If an RC is broken, move it to a dead area. Do not try to fix it.
- Safety first! Do not hurt yourself marshalling.

Racing Etiquette

- 1. Be nice and have fun.**
2. Remember that slow is smooth, and smooth is fast. Work on consistency and not crashing.
3. Remember that for qualifying races, you are racing the clock and not the other racers.
4. Do not stop or slow down on the racing line. No reverse on the track.
5. Let faster cars pass you by taking a turn wide. They will pass you on the inside line. Don't be afraid to call out when/where on the driver's stand. Work together.
6. Similarly, if you are passing a slower car, take the time to slow down and do it cleanly. Do not drive through the car in front of you.
7. If you wreck a car while passing, pull over and wait until that car has re-joined the race and has passed you. If you do not pull over, we may call you for a stop-and-go penalty.
8. If you lose the racing line by taking a turn too wide, please do not punish the car behind you by slamming the door shut on them. Give up the spot, rejoin the line, and continue racing.
9. Learn other driver's names and their paint schemes, so you can follow along with the race direction during your race.
10. Be mindful of your space on the driver's stand. Do not block other's view. Do not distract other drivers by yelling and cursing. Drive only from the driver's stand.
11. If you crash and are blocking the racing line, call it out so others can avoid hitting your car. Call out all clear when you're off the line. This includes during practice as well.
12. Turn marshal how you want to be marshaled. Marshal right after your race, do not go back to your pit area. Do not step in front of cars still moving. Pay attention. Get to cars as fast as you can without wrecking anyone else. Do not set cars back down on the racing line.
13. Pay attention to the race order and be ready to go before your race. Let the race director know if you're going to miss a race. It's okay to ask for a "racer's minute" if you need a moment to get on track, but please be respectful of other's time.
14. Don't be afraid to ask for help. Most racers enjoy sharing advice.
15. Sometimes emotions run high after a race. Give folks a chance to cool down. Apologize if you cause a wreck. Congratulate others on a good run.
16. If your car is broken, stay on the driver's stand, so as not to interrupt other drivers.
17. It is typical to take a couple warm up laps before your race starts but be careful. The race director will call the straightaway closed at the end of the warm-up.

2026 Off-Road General Class Rules

We want this to be a fun and inviting experience for our new racers and experienced drivers. We will find a group for you to race with. We want to encourage the backyard RC bashers to come try organized racing on a track. We will try to make the experience less intimidating. Ask the experienced racers for help, they love seeing new people joining us.

ALL participants must use 2S LiPo or 6 cell NiMh batteries **ONLY!**
It will take at least 3 entries in a class to race that class for points.
We may throw you in with another class if needed.
Traction compound (tire sauce) is allowed.

Novice Class:

This Class is for rookie drivers or drivers 12 years and younger, that maybe aren't ready to race in the competitive classes yet. Rules about what you can drive are more relaxed, but it will need to be a 2s Lipo or 6 cell NiMh, and nothing more powerful than 17.5 or Stock 12T Titan brushed motor or BL-2s system setups. Focus should be on improving driving skills. Drivers that are continuously hitting the lane dividers should consider slowing their RC down with the radio controls or putting their RC in Training Mode. Drivers that have raced competitively in the past and done well should progress out of this class.

Mini-Mayhem:

Any RC 1:14 scale or smaller. 2s Lipo or 6 cell NiMh. Must use mini class stock tires and stock motor. You can change radio & receiver, steering servo, and pinion/spur combinations. Upgraded RPM and aluminum parts are permitted but not necessary.
If we get enough similar RCs we can break them out into their own class.

Spec SCT (Slash):

Traxxas Slash 2WD only, Stock 12T Titan brushed motor or BL-2s system, 2s Lipo or 6 cell NiMh, Traxxas stock SCT tires, stock shock bodies, HCG chassis, and SCT or Raptor body. SCT body can be aftermarket as long as it is SCT. You can change radio & receiver, steering servo, and pinion/spur combinations. Upgraded RPM and aluminum parts are permitted but not necessary.

2wd Open SCT / Slash / Senton :

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500Kv) or stock Traxxas or Aarma brushless max, SCT tires, SCT body.

4wd Open SCT / Slash / Senton :

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500Kv) or stock Traxxas or Aarma brushless max, SCT tires, SCT body.

Spec Rally:

Traxxas Rally, Stock 12T Titan brushed motor or BL-2s system, 2s Lipo or 6 cell NiMh, Traxxas stock Rally tires, stock shock bodies, stock chassis, and Rally body. You can change radio & receiver, steering servo, and pinion/spur combinations. Upgraded RPM and aluminum parts are permitted but not necessary.

Open Rally:

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500Kv) or stock Traxxas VXL, Rally tires, Rally body.

2wd 17.5 Buggy / Bandit

(Stock 12T Titan brushed motor or BL-2s system):

2s Lipo or 6 cell NiMh, 17.5 brushless or Stock 12T Titan motor or BL-2s system, no timing on speed control (Blinky Mode), standard 2.2" buggy tires and buggy body.

4wd Buggy:

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500Kv) or stock Traxxas or Aarma brushless max, standard 2.2" 4WD buggy tires and buggy body.

Vintage Buggy

(Pre-2000 age or design):

2s Lipo or 6 cell NiMh, 17.5 brushless or Stock 12T Titan motor or BL-2s system, no timing on speed control (Blinky Mode), standard 2.2" buggy tires and buggy body.

2wd Stock Stadium Truck / Rustler / Vortek :

Stock 12T Titan brushed motor or BL-2s system, 2s Lipo or 6 cell NiMh, stadium truck tires and stadium truck body.

2wd Open Stadium Truck / Rustler / Vortek :

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500 Kv) or stock Traxxas or Aarma brushless max, stadium truck tires and stadium truck body.

4wd Stadium Truck / Mini-Truggy / Rustler / Vortek :

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500 Kv) or stock Traxxas or Aarma brushless max, stadium truck tires and stadium truck body.

2wd Stock Monster Truck /Stampede/Granite/Big Rock :

Stock 12T Titan brushed motor or BL-2s system, 2s Lipo or 6 cell NiMh, MT tires.

2wd Open Monster Truck /Stampede/Granite/Big Rock :

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500Kv) or stock Traxxas or Aarma brushless max, MT tires.

4wd Monster Truck / Stampede / Granite / Big Rock :

2s Lipo or 6 cell NiMh, 13.5 brushless motor (3500Kv) or stock Traxxas or Aarma brushless max, MT tires.