

CHESTATEE GOLF ASSOCIATION

Local Course Tournament Rules

In order to provide consistency so that all members, new and old, are playing from a standard set of rules and interpretations, the CGA is adopting the following Local Rules for tournament play at Chestatee:

- 1) All lost balls or out of play balls, will be played as a lateral hazard. Please take two club lengths, no closer to the hole, from the edge of the tree line where your ball entered and drop from there and add one penalty stroke. You may go back as far as you like, as long as you are able to keep the point of entry between you and the pin.
 - a) Exceptions to above:
 - i) A ball hit left on Number 9 can be dropped in the drop zone. We are going to try to have this marked for our tournaments, as a white circle near the first big curve of the cart path. It will be obvious. This drop zone is optional, as a ball hit further up the fairway and lost left in the trees may be played at point of entry.
 - ii) A tee ball hit right and out of play on Number 10 is played from the drop zone on the right. We are also trying to get this clearly marked.
- 2) All white out of bounds markers will now be played as lateral hazards.
- 3) All water hazards will be played as per standard USGA rules.
- 4) There are 3 types of Playing Condition rules we will utilize through the season. Your starter will advise you which playing rules are being used for each tournament.
 - i) Playing the BALL DOWN. You cannot bump/improve your lie anywhere on the hole. (Washouts and fairway divots being the exception – always consult with your playing competitor before taking action)
 - ii) Playing preferred lies in the FAIRWAY. This means lift, clean, and place only in the defined cut of the fairway - not the rough or the collars/fringes around the green.
 - iii) Playing preferred lies between the TREE LINES. This means lift, clean, and place anywhere on the hole between the tree lines on the left and right sides of the hole.
 - (1) Exception: any ball that comes to rest inside a staked hazard must be played as it lies - no improving the position of the ball period regardless of what playing conditions we are using for the tournament. If the ball is plugged or unplayable, you can remove the ball and drop outside the hazard and add one penalty stroke.
- 5) You may get a drop from washout areas, and we all know what they are - wood chips/mulched areas are not considered washouts. If you are uncertain - consult your playing competitor.
 - a) If the ball is in the trees and in a washout, you have two options:
 - i) Hit it as it lies
 - ii) Take it out of the trees and back into grass and add one penalty stroke
- 6) We will continue to lift, rake and place in all bunkers.

We are defining this to end confusion and to speed up play. This is not the PGA Tour and while we abide by the Rules of Golf, we ask that common sense and integrity rule the day.