


Surf Soup®  
The Big Music Concert  
A School Story About Teamwork And Song

Paperback ISBN: 978-1-967065-78-3  
Hardback: 978-1-967065-79-0


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 Surf Soup® The Big Music Concert

 STEAM + MUSIC + ENGINEERING GUIDE

Learning Focus

Music, teamwork, problem-solving, sound, creativity

 Learning Objectives

Students will:

understand teamwork roles

explore how instruments make sound

practice collaboration

solve a problem together

 Discussion Questions

Why is Mr. Eli important?

What went wrong before the concert?

How did the Ukus help?

Why does teamwork matter?

 Activity 1: Build an Instrument (STEAM HIT)

Students create a simple instrument:

Options:


rubber band guitar (tissue box)

shaker (rice + cup)

drum (container)

Then:

Test sounds → loud/soft → fast/slow

 Activity 2: Fix-It Challenge

Give students a “broken” scenario:  
“The instrument won’t work—what do we do?”

Students:

brainstorm solutions

draw or explain fix



Activity 3: Class Concert

Students use instruments

Assign roles (leader, rhythm, sound effects)

Perform together



STEAM Connection

Engineering + Sound Science

Mini Lesson:

Sound = vibration

Tight strings = higher pitch

Loose = lower



Reflection

“I helped my team by...”

“Music feels like...”