Isle of Wight League & Cup Regulations 2026

Eligibility to Enter

1. Competitions shall be open to all clubs affiliated to the Isle of Wight Cricket Board Limited (IWCB). The control and administration of all competitions shall be by the Isle of Wight Cricket Board Clubs Executive Committee (IWCBCC) and all decisions of that Committee shall be final.
2. Matches will be played under the Laws of Cricket Code 2017 (3rd Edition 2022), disregarding any special regulations for Test and First Class matches.

Entering the League

3. Clubs wishing to enter any IWCB competitions will be sent a competition entry form prior to the season – clubs must return this with the relevant information by the required date.

Affiliation Fee

4. An affiliation fee, as agreed at the Annual General Meeting, will be charged to clubs and must be paid to the IWCB before 30th May each year of the competition. Clubs must pay this affiliation fee to be eligible to enter any of the competitions. The affiliation fee will cover all indoor and outdoor competitions.

Fixtures

5. Fixtures will be arranged by the IWCBCC Competition Secretary and sent out to all clubs before the season. Matches will be played on the dates published in the fixture list and may only be varied with the consent of **both** clubs **and** prior approval of the IWCBCC Competition Secretary.

Under 18 Players

6. Players aged 17 years or under on 1st September prior to the season may play for more than one club in **any** competition during the season. It is the responsibility of that club to ensure adequate insurance arrangements are in place to cover such players in the event of accident or injury to them or any third party arising from their action(s).
7. Junior Cricketers are not eligible to play Open Age Cricket until they are 12 years old. Please see Rule 3.2 in the ECB Recreational Cricket Safety Regulations (updated 2025) for more information. Parental consent must be obtained by the club for any player under the age of 18 to play in Open Age Cricket.

Team Sheets

8. A team sheet, nominating the team's players, **must** be submitted by each captain and given to each umpire (and where relevant, the scorers) prior to the toss. If there are no umpires or scorers allocated to the game, cards **must** be exchanged by the captains. These team sheets **must** list the age of all players under the age of 18.

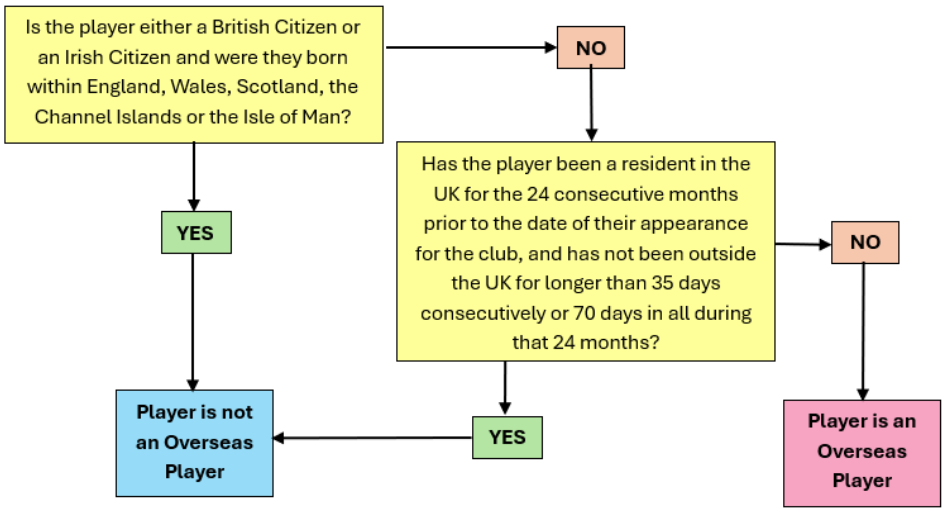
Overseas/Contracted Players

9. The definition of 'Overseas Player' for the purposes of the IWCB is set out in the flow chart below. A 'Contracted Player' for the purposes of the IWCB is a player who receives remuneration for playing cricket.
10. All players who may fall into the category of Overseas Players must be registered with the IWCBCC Competition Secretary **at least seven days** prior to the first match played by that player. It is the duty of the club to satisfy itself that any player who may be considered to be an Overseas Player is registered in such a way. Any team contravening this rule in a league or group stage cup match will received 0 points (irrespective of the result of that game and any bonus points gained) with the opponent receiving maximum available points for that fixture. If the contravention takes place in a knockout cup match, that team will be disqualified from the competition and the team's opponents from the match in question will progress to the next round (or if the contravention takes place in the final, the opponents will be declared the winner).

Limitations of Overseas/Contracted Players

a) In Division 1, the Senior Cup & the 100-Ball Midweek League, each club is restricted to a combined maximum of no more than **TWO** Foreign/Contracted Players per match.

b) In Division 2, the Fred Winter Cup & the 6-a-side tournament, each club is restricted to **ONE** Foreign/Contracted Player per match.



Player Eligibility

11. No club shall have the right to determine the composition of a visiting team as long as the player is entitled to play for the team and not under a cricketing sanction.

Match Result Reporting

12. The home club in any match shall be responsible for ensuring the result is correctly recorded onto the relevant IWCB Play-Cricket website. Scorecards must be fully uploaded, including player names, batting scores, bowling figures and team totals (and points where relevant) as a minimum. For senior competitions on a Saturday afternoon, this must be done by **8pm the following Monday evening.** Should the match be abandoned, this must also be recorded by the following Monday evening. In the event of failure to comply with this rule, the **home** club will be subject to a 2-point deduction.

Match Officials

13. Unless otherwise communicated (ie. for cup finals), each team should be responsible for providing a qualified/approved umpire in all matches. If only one side provides an approved umpire, that umpire shall officiate from the striker's end at all times. If no approved umpire is available, the game may be played on the agreement of the two captains. Anyone umpiring in such a match must assume the full role and responsibilities of an umpire. It is suggested that teams shall reimburse their umpire any relevant expenses for which they may incur.

a) In Division 1 and Division 2 (as well as the group stages of the Senior Cup), teams will be awarded one extra point for supplying a qualified umpire.

b) In Division 1 and Division 2 (as well as the group stages of the Senior Cup), teams will also be awarded one extra point for having a separate competent scorer who completes an appropriate and complete scoresheet.

c) In all cup finals, umpires will be appointed where possible. Each team will be responsible for providing a scorer.

d) Umpires are instructed to apply the following when judging wides in all formats. Any offside or legside delivery which in the opinion of the umpire does not give the batter a reasonable opportunity to score shall be called a wide. For guidance purposes, a legside wide should be called if a ball passes on the leg side outside the pads of the batter in a normal guard position.

e) For all matches, it is up to the umpire's discretion whether they hold any excess equipment of the fielding team. For the avoidance of doubt, this shall include hats and jumpers of the bowling team.

Match Balls

14. The make and standard of match balls to be used in competitions will be approved by the IWCB annually.

a) Where umpires are appointed, the home team are responsible for handing them six appropriate spare balls of varying ages. Where umpires are not appointed, the home side need to make sure both teams are aware of where the spare balls are kept.

b) The application of saliva to the match ball shall not be allowed. Following a first and final warning by the umpires, a five-run penalty will be awarded against the bowling team for each subsequent infraction.

c) If the umpires consider that the condition of the ball has been unfairly changed by a member(s) of either side, they shall ask the captain of the opposing side if they would like the ball to be replaced. If necessary, in the case of the batting side, the batters at the wicket may deputise for their captain.

Tea Break

15. Captains/managers **must** communicate with each other to decide whether a tea will be provided for a fixture a minimum of **five days** prior to a game. If a tea is provided, the home team shall charge the away team £44 (£4 per head).

a) Provision of suitable drinks shall be provided to players and officials by the home team.

b) The tea break (whether provided by the home club, or by the players themselves) will be taken between innings where practical and shall be twenty minutes in length.

c) If the captains and umpires agree that this is not practical, then the second innings can only begin provided that a minimum of five overs are bowled at the team batting second before tea is taken.

Protected Area Marking

16. On a grass pitch, to mark the protected area, a small white mark will be placed on either side of the pitch **five feet** from the popping crease. Further white marks will be placed on the bowling crease **one foot** either side of the centre stump. The marks will be placed at both ends of the pitch.

Minimum Numbers

17. The minimum number of players a team must have for a game to commence is **seven.** If a team has the minimum number, the game should be played and not conceded.

Sanctions

18. In addition to the IWCB Discipline Procedure; should the League Committee determine that any club or player commits an act which either brings the league or cup into disrepute or challenges the integrity of the league or cup, then the Committee shall enforce any sanctions which they deem fit. A club or player may appeal any decision made by the League Committee in line with the appeals process outlined in the IWCB Discipline Procedure.

Over Rates

19. The required over rate shall be 16 overs per hour. Achievement of the required over rate and any necessary monitoring are the sole responsibility of team captains.

a) During play, umpires and captains shall have the power to make all necessary allowances for time lost during an innings (ie. Drinks breaks, injury, lost ball). At the close of play, umpires (or captains, if no umpire is officiating) shall be responsible for the calculation of the over rate achieved in each innings and shall record any failure in both scorebooks and in a match report which is sent to the League Secretary.

b) In any league game, or group stage of cup competitions, a bowling side that fails to meet the required rate over the course of each innings will have points deducted as follows:

Less than 16 overs per hour – 1 point deduction
Less than 15 overs per hour – 2 point deduction
Less than 14 overs per hour – 3 point deduction
Part overs count as one bowled over.

No over rate penalties shall apply if:
(i) the batting team is 'all out' prior to the end of the innings.
(ii) the innings is interrupted, resulting in a deduction of the overs allowed.
(iii) either innings has to be closed during a prolonged stoppage for weather etc.

In no case shall over rate penalties be imposed so as to reduce the total points gained by a side in a match to below zero.

Match Delay

20. (i) Should play be delayed or interrupted for any reason, up to 30 minutes can be lost in total without affecting the over limit.
    (ii) Where the start of a match is delayed for any reason over 30 minutes, each innings shall be reduced by one over for each subsequent six minutes lost.
    (iii) Where play is interrupted after a match has commenced, any time lost in the first innings in addition to the 30 minutes specified will initiate a reduction in overs for both sides at a rate of one over for every six minutes lost.
    (iv) Where an interruption occurs during the second innings, and/or time has been lost during the tea interval, any time lost in addition to the 30 minutes specified will bring a reduction of one over for every three minutes lost.
    (v) Should the second innings length be affected by an interruption, the winning target shall be recalculated using the first innings run rate.
    (vi) A match will be considered cancelled if it hasn't commenced within three hours of the scheduled start (4pm for standard Division 1 & Senior Cup matches, 4.30pm for standard Division 2 & Fred Winter Cup matches). A match that has commenced but where twenty overs are unable to be completed in the second innings because of the weather or any other unavoidable reason will be considered abandoned.
    (vii) Where pitch covers are available, they may be used prior to the commencement of the game. The home team captain must advise umpires and the visiting captain prior to the toss of the coin if covers are available. Thereafter, it will be the umpires who decide as to whether they are to be used during the game.
    (viii) In all competitions where time is lost, all references to overs and batting points shall be reduced pro rata, give the reduction in playing time for each side.

Isle of Wight Leagues – Additional Rules & Playing Regulations

1. In all Divisions, the IWCB League Committee will determine the fixtures annually.
2. Any player may play for more than one club in Isle of Wight Divisions 1 & 2 during the season. It is the responsibility of that club to ensure adequate insurance arrangements are in place to cover such players in the event of an accident.
3. League positions will be determined on average points. This will be calculated by dividing the total number of points by the number of completed matches. In each Division, should any teams be equal on average points, the team with the higher Net Run Rate will gain the higher position.
4. The side scoring more runs shall be deemed the winner of each match. If both teams are tied on runs, the match shall be declared a tie.
5. A side batting with less than eleven players, including a side that has nominated eleven players but where one or more has not arrived at the ground at the time, shall not be permitted to declare their innings closed at the fall of wicket if no further batter is available. In such circumstances, the batting side will be deemed to be all out.

Starred Players

6. The League Committee will compile a list of Starred Players for clubs that have more than one team in the IW Leagues/Cups. This list will include the top three run-scorers and the top three wicket-takers from the season before, with the League Committee deciding any further players. The League Committee can also decide any changes to this list and will inform the clubs of any changes. These players can only play in the club's lowest team (or any other club's lowest team) in Division 2 if they adhere to the following:

- A starred player can only bat at number 6 and below.
- A starred player can only bowl once 20 overs of their bowling innings have passed.

Match Rules – Isle of Wight Division 1

1. Each Division 1 match will start at 1pm (with the exception of games at Brading, which will start at 1.30pm), unless otherwise confirmed by the League Committee. Other alterations to start times can only be made if agreed by **both** captains.
2. The toss shall be undertaken no later than 15 minutes prior to the scheduled start time. If a team is not present at this time, they shall forfeit the toss.
3. Each Division 1 match will consist of a maximum of 40 overs per innings.
4. A maximum of **eight overs** per bowler shall be allowed. All are subject to the ECB directives. In the event of an overs reduction, the allocation to each bowler shall be reduced proportionally, with no bowler allowed to bowl more than 20% of the total allocation.
5. Each club is restricted to a combined maximum of no more than **TWO** Foreign/Contracted Players per match.
6. **Both** teams are responsible for providing a new IWCB ball of the approved make and standard. Each team will bowl with the ball that they have provided. Failure to provide such a ball will result in forfeiting the toss for that fixture.
7. The side scoring the most runs shall be deemed the winner of the match. If both teams are tied on runs, then the match shall be declared a tie.
8. Fielding Regulations

8.1 Discs shall be placed in a circle 30 yards from each wicket. Four players plus the wicket-keeper and bowler must be within that circle at the moment of delivery throughout the innings.

8.2 In addition to this, the first **ten** overs of each innings will be a powerplay where no more than two fielders can be outside the 30 yard circle at the moment of delivery.

Awarding of Points for Isle of Wight Division 1 Matches

1. Points in Division 1 matches shall be awarded as follows:
   Win – 10 points + Bonus Points
   Tie – 5 points + Bonus Points
   Defeat – 0 points + Bonus Points

2. If a team fails to fulfil a fixture, they shall be awarded 0 points. The opposition shall be awarded the maximum available points (24) for that game.

3. Bonus Points shall be awarded as follows:
   Batting
   100 runs – 1 point
   125 runs – 2 points
   150 runs – 3 points
   175 runs – 4 points
   200 runs – 5 points
   225 runs – 6 points
   250 runs – 7 points

   Bowling
   2 wickets – 1 point
   4 wickets – 2 points
   6 wickets – 3 points
   8 wickets – 4 points
   10 wickets (or all out) – 5 points

   Additional Batting Points can be gained for teams batting second and winning with wickets in hand, who are not able to achieve batting points due to the total set in the first innings. These points will be awarded as follows:
   Winning with 10 wickets in hand – 7 points
   Winning with 9 wickets in hand – 6 points
   Winning with 8 wickets in hand – 5 points
   Winning with 7 wickets in hand – 4 points
   Winning with 5 or 6 wickets in hand – 3 points
   Winning with 3 or 4 wickets in hand – 2 points
   Winning with 1 or 2 wickets in hand – 1 point

   Teams can only gain a **maximum of seven points** from a combination of batting and additional batting points.

Officials
Supplying a qualified umpire – 1 point
Providing a separate competent scorer – 1 point

A Google Form confirming the scores, and the names of the umpires and scorers, needs to be completed for clubs to gain Officials Bonus Points. This form needs to be completed **by the Friday following the game.** No points will be awarded if the form has not been completed by this time.

Match Rules – Isle of Wight Division 2

1. Each Division 2 match will start at 1pm (with the exception of games at Brading, which will start at 1.30pm), unless otherwise confirmed by the League Committee. Other alterations to start times can only be made if agreed by **both** captains.
2. The toss shall be undertaken no later than 15 minutes prior to the scheduled start time. If a team is not present at this time, they shall forfeit the toss.
3. Each Division 2 match will consist of a maximum of 35 overs per innings.
4. A maximum of **seven overs** per bowler shall be allowed. All are subject to the ECB directives. In the event of an overs reduction, the allocation to each bowler shall be reduced proportionally, with no bowler allowed to bowl more than 20% of the total allocation.
5. Each club is restricted to a combined maximum of no more than **ONE** Foreign/Contracted Player per match.
6. The **home** team are responsible for providing one new IWCB ball of the approved make and standard. Two new match balls may be used, but only if **both** captains agree before the match. In this scenario, **both** teams must supply a new ball of the approved make and standard and will bowl with the ball they have provided.
7. The side scoring the most runs shall be deemed the winner of the match. If both teams are tied on points, then the match shall be declared a tie.
8. Fielding Regulations

a. Discs shall be placed in a circle 30 yards from each wicket. Four players plus the wicket-keeper and bowler must be within that circle at the moment of delivery throughout the innings.

Awarding of Points for Isle of Wight Division 2 Matches

1. Points in Division 1 matches shall be awarded as follows:
   Win – 10 points + Bonus Points
   Tie – 5 points + Bonus Points
   Defeat – 0 points + Bonus Points

2. If a team fails to fulfil a fixture, they shall be awarded 0 points. The opposition shall be awarded the maximum available points (24) for that game.
3. Bonus Points shall be awarded as follows:

   Batting

   75 runs – 1 point
   100 runs – 2 points
   125 runs – 3 points
   150 runs – 4 points
   175 runs – 5 points
   200 runs – 6 points
   225 runs – 7 points

   Bowling

   2 wickets – 1 point
   4 wickets – 2 points
   6 wickets – 3 points
   8 wickets – 4 points
   10 wickets (or all out) – 5 points

   Additional Batting Points can be gained for teams batting second and winning with wickets in hand, who are not able to achieve batting points due to the total set in the first innings. These points will be awarded as follows:
   Winning with 10 wickets in hand – 7 points
   Winning with 9 wickets in hand – 6 points
   Winning with 8 wickets in hand – 5 points
   Winning with 7 wickets in hand – 4 points
   Winning with 5 or 6 wickets in hand – 3 points
   Winning with 3 or 4 wickets in hand – 2 points
   Winning with 1 or 2 wickets in hand – 1 point

   Teams can only gain a **maximum of seven points** from a combination of batting and additional batting points.

Officials

Supplying a qualified umpire – 1 point
Providing a separate competent scorer – 1 point

A Google Form confirming the points, and the names of the umpires and scorers, needs to be completed for clubs to gain Officials Bonus Points. This form needs to be completed **by the Friday following the game.** No points will be awarded if the form has not been completed by this time.

Cup Competition Regulations

1. For all Cups, the IWCB League Committee will determine the fixtures annually.
2. For all finals, the IWCB will be responsible for all arrangements, including the selection of venues, the provision of match balls and any umpires.
3. In Round Robin group stages, league positions will be determined on average points. This will be calculated by dividing the total number of points by the number of completed matches. In each table, should any teams be equal on average points, the team with the higher Net Run Rate will gain the higher position.
4. In the Senior Cup, the top two sides will qualify for the Senior Cup Final, with the teams finishing in third and fourth place qualifying for the Senior Plate Final.
5. The side scoring more runs shall be deemed the winner of each match. If both teams are tied on runs in the group stage, the match shall be declared a tie. If both teams are tied on runs in the final, a Super Over shall be conducted to decide the winners. In a result of a tie in the Super Over, further Super Overs shall be used until there is a winner.
6. A side batting with less than eleven players, including a side that has nominated eleven players but where one or more has not arrived at the ground at the time, shall not be permitted to declare their innings closed at the fall of wicket if no further batter is available. In such circumstances, the batting side will be deemed to be all out.

   Starred Players
7. The League Committee will compile a list of Starred Players for clubs that have more than one team in the IW Leagues/Cups. This list will include the top three run-scorers and the top three wicket-takers from the season before, with the League Committee deciding any further players. The League Committee can also decide any changes to this list and will inform the clubs of any changes. These players can only play in the club's lowest team (or any other club's lowest team) in the Fred Winter Cup if they adhere to the following:

- A starred player can only bat at number 6 and below.
- A starred player can only bowl once 20 overs of their bowling innings have passed.

Senior Cup Regulations

1. The Senior Cup shall be played on a Round Robin basis in one group.
2. The two sides finishing in first and second place will qualify for the Senior Cup Final, with the teams finishing in third and fourth place qualifying for the Senior Plate Final.
3. Each Senior Cup match will start at 1pm (with the exception of games at Brading, which will start at 1.30pm), unless otherwise confirmed by the League Committee. Other alterations to start times can only be made if agreed by **both** captains.

4. The toss shall be undertaken no later than 15 minutes prior to the scheduled start time. If a team is not present at this time, they shall forfeit the toss.
5. Each Senior Cup match will consist of a maximum of 40 overs per innings.
6. A maximum of **eight overs** per bowler shall be allowed. All are subject to the ECB directives. In the event of an overs reduction, the allocation to each bowler shall be reduced proportionally, with no bowler allowed to bowl more than 20% of the total allocation.
7. With the exception of U18s, a player may not play in the Senior Cup if they have:

a) Played in the IW Senior Cup for a different club in the current season.
b) Played four Southern League matches in the current season.
c) Played in nine or more Saturday Hampshire League matches in the current season.

8. Each club is restricted to a combined maximum of no more than **TWO** Foreign/Contracted Players per match.
9. **Both** teams are responsible for providing a new IWCB ball of the approved make and standard. Each team will bowl with the ball that they have provided. Failure to provide such a ball will result in forfeiting the toss for that fixture.
10. Fielding Regulations

a. Discs shall be placed in a circle 30 yards from each wicket. Four players plus the wicket-keeper and bowler must be within that circle at the moment of delivery throughout the innings.
b. In addition to this, the first **ten** overs of each innings will be a powerplay where no more than two fielders can be outside the 30 yard circle at the moment of delivery.

11. The points system used in the group stage of the Senior Cup shall be the same points system used in Isle of Wight Division 1.

Fred Winter Cup Regulations

1. The Fred Winter Cup shall be played using a knockout format.
2. Each Fred Winter Cup match will start at 1pm (with the exception of games at Brading, which will start at 1.30pm, and the final which shall take place at 12.30pm), unless otherwise confirmed by the League Committee. Other alterations to start times can only be made if agreed by **both** captains.
3. The toss shall be undertaken no later than 15 minutes prior to the scheduled start time. If a team is not present at this time, they shall forfeit the toss.
4. Each Fred Winter Cup match will consist of a maximum of 35 overs per innings.
5. A maximum of **seven overs** per bowler shall be allowed. All are subject to the ECB directives. In the event of an overs reduction, the allocation to each bowler shall be reduced proportionally, with no bowler allowed to bowl more than 20% of the total allocation.
6. With the exception of U18s, a player may not play in the Fred Winter Cup if they have:

a) Played in the IW Senior Cup for a different club in the current season.
b) Played four or more Saturday Hampshire League matches in the current season.

7. Each club is restricted to no more than **ONE** Foreign/Contracted Player per match.
8. The **home** team are responsible for providing one new IWCB ball of the approved make and standard. Two new match balls may be used, but only if **both** captains agree before the match. In this scenario, **both** teams must supply a new ball of the approved make and standard and will bowl with the ball they have provided.
9. Fielding Regulations

a. Discs shall be placed in a circle 30 yards from each wicket. Four players plus the wicket-keeper and bowler must be within that circle at the moment of delivery throughout the innings.

10. If the scores are level, the match shall be decided by the fewest amount of wickets lost. If this is still level, a countback shall be used (score after 34 overs, then 33, then 32 etc.).