



User and Maintenance Manual

Meimii - Aqua Doodle Mat

meimii

by Esapix

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Summary

Manufacturer data	2
Introduction of the manual	3
Warnings	3
Declaration of compliance	4
Residual Risks	4
Toy's description	5
Technical Data	5
Packaging	5
Handling	6
Periodic checks	6
Use	6
<i>FRONT SIDE - FREE DRAWING</i>	<i>6</i>
<i>REAR - SOCIAL GAMES</i>	<i>7</i>
Cleaning and storage	8
Disposal	8
Warranty	8

Manufacturer data

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In case you need to receive assistance for the product, contact Esapix at the addresses indicated above.



Before using Meimii - Aqua Doodle Mat in any form, it is necessary that the adult supervising the child (s) for whom it is intended has read the entire manual and understood the instructions.

The adult who supervises the child must teach him the correct use of the game. Children are unable to fully understand the risks deriving from incorrect use of a product.



The game is not intended for children under 36 months.

The game must always be used by the child under the direct supervision of an adult. The adult must never leave the child during the playful activity. He must remain at a distance such that he can intervene immediately in case of need.

The removal of the product packaging must be carried out only and exclusively by an adult who must take care of disposing of the cardboard and plastic wrapping without them being made available to the child

Introduction of the manual

This manual contains confidential information and must not, even partially, be provided to third parties for any use and in any form, without the prior written consent of the manufacturer.

Esapix by Zanin Gianluca declares that the information contained in this document is congruent with the technical specifications of the game to which the manual refers.

Certified copy of this document is deposited in the technical file of the product, kept at the Esapix headquarters of Zanin Gianluca. Esapix by Zanin Gianluca does not recognize any documentation that has not been produced, issued or distributed by itself or by its authorized representative.

This manual, as well as the entire technical file, will be kept by the manufacturer for the period established by law.

During this period, a copy of the documentation accompanying the product may be requested at the time of sale.

For this period, the entire technical file will only remain available for the supervisory authorities, who may request a copy of it.

After this period, those who manage the product must make sure that both the product and the documentation comply with the laws in force at the time of inspection.

Warnings

This chapter describes the general safety rules to be observed during any operation carried out with the game. The procedures for using and cleaning the game, described in the following chapters, must be carried out respecting both the indicated execution methods and the general safety rules. Different countries may have different safety regulations. It is therefore specified that in all cases where the rules of the manuals are in conflict, or reductive with respect to the norms of the industrial sector or of the country in which the system is used, the norms of the industrial sector or of the nation will, in any case, have priority over those of the manuals.

- **ATTENTION:** the game can be used by children from 3 years of age and only if accompanied by an adult who supervises every phase. Adult supervision is always required during a playful activity. The adult must never move away from the child because there are residual risks deriving from incorrect use of the game.
- Check the entirety of the game upon receipt. If there are any signs of damage, deformation or impact due to transportation, inform the manufacturer before proceeding with any subsequent operation.
- Strictly follow the instructions contained in this manual for the correct use of the game.

- Do not leave the game near heat sources.
- Do not subject the game to open flames.
- Do not continuously expose the game to sunlight.
- Store the game in a dry and clean place, away from sources of heat and atmospheric agents.
- Carry out the checks and cleaning of the game by carefully following the procedures described in this manual.
- Prevent the package and the game from coming into contact with sharp edges and abrasive surfaces.
- Never bring the game components to your mouth, let alone its packaging. **Choking hazard.**

Declaration of compliance

Meimii - Aqua Doodle Mat is accompanied to the sale by the declaration of compliance, drawn up in accordance with the laws in force in the European territory.



NOTE

BEFORE USING THE MACHINE IN ANY FORM, CHECK THE PRESENCE OF THE DECLARATION OF COMPLIANCE.



NOTE

IF THE GAME IS GIVEN TO A THIRD PARTY, ALL DOCUMENTATION MUST BE DELIVERED WITH THE GAME.

Residual Risks

During the design and production of the game, the manufacturer performed a thorough risk analysis. From this analysis, some risks have emerged, which cannot be eliminated due to their nature. These risks have therefore been examined individually and indications on how to avoid them are emphasised below in this manual. It is therefore important that any user who needs to use and clean the game has read the manual beforehand.



NOTE

THE MANUFACTURER CANNOT BE HELD IN ANY CASE LIABLE FOR ACCIDENTS OR DAMAGES CONSEQUENTIAL TO UNINTENDED USE OF THE GAME.

- At the time of delivery, check the condition of the packaging and verify that there is no trace of bumps, abrasions and / or traces of dirt, mold, etc. which could have been caused by poorly carried out transport and / or storage. If so, notify the manufacturer (see **Manufacturer Data**).

- Before making the game available to the child, an adult must check its condition to verify its integrity. In the event of damage, breakages, dangerous surfaces and edges, it is strictly forbidden to hand the game to the child.
- The game can never be used by the child without the supervision of an adult capable of discerning the dangers that may derive from its incorrect use.
- The child must not be allowed to remove the packaging of the toy and its accessories. Dispose of the packaging immediately after removal and never allow the child to play with it.
- Never bring the toy and its packaging to your mouth.
- Dispose of cardboard and plastic packaging in compliance with local and current regulations.
- In order for the game not to turn into an accumulation of dirt and bacteria, it is necessary to periodically clean it. An ad hoc paragraph has been created in this manual (see **Cleaning and storage**).
- Before making the toy available to the child, make sure it is clean.

Toy's description

Meimii - Aqua Doodle Mat is a game designed for children over the age of 3 and consists of a mat on which to draw using special markers that must be filled only with water.

The mat is made of Non-woven Fabric + Twill fabric and is printed on both sides with designs that offer the child different playful activities. It is foldable and light, easy to carry when traveling.

Meimii - Aqua Doodle Mat is equipped with a series of accessories:

- N. 2 large tip water markers;
- N. 2 medium tip water markers;
- N. 2 water brushes;
- N. 1 sketchbook;
- N. 1 dice;
- N. 1 EVA sheet with 6 detachable geometric shapes;
- N. 6 stamps;
- 4 suction cups for fixing to the ground or to the wall;
- N. 1 net case;
- N. 1 storage bag, 34 x 40 cm.

Technical Data

Physical characteristics:	
Dimensions of the toy (mm)	1200 X 900 X 3
Packaging box dimensions (mm)	320 x 228 x 45
Weight (kg)	0.69
Mat material	Non-woven Fabric + Twill fabric

Packaging

The game is supplied in a cardboard box designed to preserve it without damaging it before the sale. Inside, in addition to the mat, the accessories listed in the **"Toy's description"** paragraph are included in a transparent plastic bag. The packaging must be disposed of immediately by an adult after playing the game.

Handling

The components of the game have such weight and dimensions that a single adult can move them without any problems. The adult must be careful not to hit and / or throw the components of the game, which could be irreversibly damaged. Damage to the product following an incorrect handling procedure are not attributable to the manufacturer.

Periodic checks

Before making the toy available to the child, the adult supervising the child must check that:

- the components of the game are not damaged and are dangerous
- check that the game is clean and, if necessary, clean it (see **Cleaning and storage**)

Use



NOTE

IN ANY CASE, THE MANUFACTURER CANNOT BE HELD LIABLE FOR ACCIDENTS OR DAMAGES CONSEQUENTIAL TO THE INAPPROPRIATE USE OF THE GAME, AS WELL AS FOR EVEN PARTIAL NON-COMPLIANCE WITH THE SAFETY RULES AND INTERVENTION PROCEDURES DESCRIBED IN THE DOCUMENT.



The game must always be used by the child under the direct supervision of an adult. The adult must never leave the child during the playful activity. He must remain at a distance such that he can intervene immediately in case of need.

The game can be used by children from 3 years of age.

FRONT SIDE - FREE DRAWING



- Spread the mat face up on a smooth, dry and clean surface or apply the 4 suction cups to each side of the mat and attach to a non-porous, smooth and clean wall, pressing with your fingers on each suction cup until it adheres firmly.
- Load the markers and brushes:

1. unscrew the top of the markers and brushes.
 2. Fill with water up to the mark and screw it back on. Warning: use only clean water.
- Draw by running the brushes and markers over the white parts of the carpet. The drawings will vanish after 10/15 minutes.
 - Use the stamps by dipping them in water and pressing them on the white parts of the carpet.
 - Use the geometric shapes following the outline with the markers.
 - At the end of each use, allow the mat and all its accessories to dry completely in the open air, avoiding direct exposure to sunlight.

Note: When using for the first time, leave the tip of the markers immersed in water for 10 minutes

REAR - SOCIAL GAMES



Spread the mat on a smooth, dry and clean surface with the back side facing up.

Pirate island game (minimum number of participants 2):

Game Rules

1. Use a mold or a stamp as a pawn and place them on box 1.
2. Roll the dice in turn and advance the number of spaces indicated by the dice.
3. If you land on a square with a green or red arrow, move the pawn as indicated by the arrow.
4. Whoever arrives first at the end of the course wins.

Animal island game (minimum number of participants 2):

Game Rules

1. Use a mold or a stamp as a pawn and place them on box 1.
2. Roll the dice in turn and advance the number of spaces indicated by the dice.
3. If you land on a square with a green or red arrow, move the pawn as indicated by the arrow.
4. Whoever arrives first at the end of the course wins.

WARNING:

- Do not use any other types of markers and brushes on the mat other than those provided with the game.
- Do not walk on the mat.
- Do not use sharp objects on the mat that can scratch it.

Cleaning and storage

The game at the end of use or whenever deemed necessary must be cleaned with a damp cloth without using alcohol or other stain removers. It will be sufficient to wipe the cloth gently on the surface of the game.

WARNING:

- Do not use solvents or abrasive or corrosive cleaners.
- Do not wash the mat in the washing machine.

When not in use, store the game away from direct sunlight, atmospheric agents, heat sources, dust, liquids and humidity. When a long period of non-use is foreseen, it is advisable to store it in a container to avoid the deposit of dust and / or other dirt. Wait for the mat and its accessories to dry completely before placing them in the container.

Disposal

The material with which the game is made does not require special disposal procedures. If so, refer to your local waste disposal regulations:

- in cardboard for the box;
- plastic for the bag containing accessories;
- plastic for the mat;

Do not disperse, neither the wraps, nor the game in the environment. Part reuse is subject to the user's own responsibility.

NOTE



THE MANUFACTURER IS IN NO WAY RESPONSIBLE FOR DAMAGE CAUSED BY THE TOY IF NOT USED IN ITS ENTIRE VERSION AND FOR THE USES AND THE MODES OF USE SPECIFIED IN THIS MANUAL. THE MANUFACTURER IS IN NO WAY RESPONSIBLE FOR ANY INJURY TO PERSONS OR DAMAGE TO PROPERTY RESULTING FROM THE REUSE OF PARTS OF THE SYSTEM AFTER DISMANTLING.

Warranty

The terms of the warranty, fully listed in the purchase contract, have validity only if the toy is used following the conditions of intended use. With the exception of the cleaning operations described in the Cleaning and storage section and carried out with the indicated procedures, any repair or modification made to the game by companies other than the manufacturer will invalidate the warranty. The warranty does not extend to damage caused by inexperience or negligence in the use of the game or by bad or omitted cleaning and storage.

The products we sell are covered by a warranty with regard to the following conditions:	
1	The warranty is valid for a period of 24 months.
2	The manufacturer assumes the responsibility to replace the malfunctioning parts, or those of incorrect manufacture, at its own discretion, only after a careful check and verification of poor construction.
3	The transport and / or shipping costs in case of incorrect use within the warranty terms are always at the buyer's expense.
4	During the warranty period, the replaced products become the property of the manufacturer.
5	The original purchaser who has complied with the standard maintenance instructions contained in the manual, is the only one who can benefit of this warranty. Our warranty liability expires when: the original owner surrenders ownership of the toy, or changes have been made to the toy.
6	Warranty does not include damage caused by overload, such as the use of the product after encountering an anomaly, the use of inadequate operating methods, or failure to observe use and maintenance instructions.
7	The manufacturer assumes no responsibility for any difficulties arising in resale or use abroad due to the provisions in force in the country where the machine was sold.

8	<i>The product or part of the defective one must be delivered to the manufacturer for replacement; otherwise the replaced part will be charged to the buyer.</i>
9	<i>The guarantee does not cover damage to the product resulting from wear and tear and depending on the type of material and specific use.</i>

WARNING if the guarantee must be implemented, please indicate the following data:

1	Type
2	Date of purchase (presentation of the purchase document)
3	Detailed description of the problem



NOTE

FAILURE TO COMPLY WITH THE METHOD OF USE OF THE PRODUCT DESCRIBED IN THIS DOCUMENTATION WILL RESULT IN THE NULLIFICATION OF THE WARRANTY TERMS.
