

TECHNOLOGY DEBT & EQUITY FINANCING & TARGET FOCUS OVERVIEW	
(SFN-01-25-2023: Subject To Change Without Notice) Email: info@sfnfinance.com	
BASIC FINANCING CRITERIA:	<ul style="list-style-type: none">➤ Minimum Funding (Per Project): \$5,000,000 USD (Preferred \$10,000,000+ USD)➤ Maximum Funding: No Maximum➤ Typical Funding Size Focus: \$10,000,000 - \$150,000,000 USD (Per Project)➤ Minimum EBITDA: \$1,000,000 USD (No Minimum EBITDA for Add-Ons)➤ Preferred EBITDA: \$2,000,000+ USD➤ Start-Ups – Early Stage: Case by Case➤ Minimum Revenue: No minimum, but pre-revenue companies must have strong path to generate revenue within 6 months. (12 months maximum). No minimum revenue requirement for Add-Ons.➤ Geographic Focus:<ul style="list-style-type: none">▪ Focus: North America, Western Europe, Australia & New Zealand▪ Strong Consideration: Asia, Eastern Europe▪ Case By Case: South America, Middle East
TECHNOLOGY INDUSTRY TARGET FOCUS	
Supply Chain Technology:	<ul style="list-style-type: none">➤ Fleet Management, Safety & Tracking➤ Delivery Tech➤ Freight Tech➤ Digital Warehouse & Distribution➤ Electric Cargo Drones
Health & Wellness Tech:	<ul style="list-style-type: none">➤ Telemedicine➤ Medical Equipment & Instruments➤ Smart Devices➤ Wearables
Agtech:	<ul style="list-style-type: none">➤ Robotics & Smart Field Equipment➤ Vertical Farming➤ Regenerative Farming➤ Microbial Bio-Fertilizers➤ Environmentally Friendly Microbial Biochemicals➤ Indoor Farming Systems➤ Animal Biotech➤ Plant Biotech➤ Drones & Imagery Analytics➤ Plant Data & Analysis
Artificial Intelligence:	<ul style="list-style-type: none">➤ Machine Learning Systems➤ Natural Language Technology➤ AI Based Drug Discovery
Cyber Security:	<ul style="list-style-type: none">➤ Fraud Prevention➤ Blockchain
Space Tech:	<ul style="list-style-type: none">➤ Advanced Materials➤ Satellite Technology➤ Sensors
Additional Areas of Interest:	<ul style="list-style-type: none">➤ Web3 & DeFi➤ Fintech➤ Enterprise SaaS➤ Industrial Technology➤ Property Tech➤ Battery Technology➤ AR (Augmented Reality) / VR (Virtual Reality) / MR (Mixed Reality)➤ Advanced Modeling & Simulation➤ Autonomous Systems & Machines➤ Robotics➤ Gaming➤ Wireless Communications➤ Data & Analytics➤ Hypersonics