AdaHacks V Division Descriptions

*Note: Some ideas can fall under multiple categories. However, participants must emphasize their division in the description and presentation of their project.

Health/Wellness
- General Description
  - Designing tools for users to take control of their physical, mental, emotional well-being, and more.
- Project Information
  - Projects can address a variety of topics from promoting healthier lifestyles, managing chronic conditions, and accessing professional healthcare services conveniently.
- Examples:
  - A fitness app that not only tracks users' physical activities but also incentivizes the experience through virtual challenges or encouraging friendly competition among users.
  - Build a system that helps users improve their sleep quality by analyzing their sleep patterns and offering relaxation techniques or ambient sounds to aid in falling asleep.
  - Develop a platform that provides quick access to emergency services, first aid instructions, and location-sharing features in case of medical emergencies.

Art/Design
- General Description
  - Innovative ways to consume and distribute art as well as unique tools to aid the design process
- Project Information
  - Think about art and design broadly. Can focus on any medium of art (music, acting, painting, drawing, etc.); can also focus on any part of the design process (scientific method, design cycle, engineering process).
- Sample ideas
  - A way for children to listen to popular songs by removing explicit wording and replacing it with similar sounding words

- Find a new way for people to dynamically engage with navigation (ex: interactive directory)
- A wireframing type application that walks users through the design process from brainstorming to modeling.