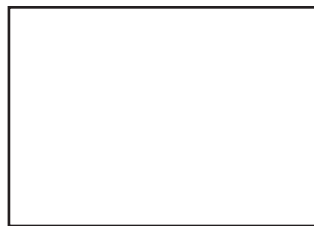
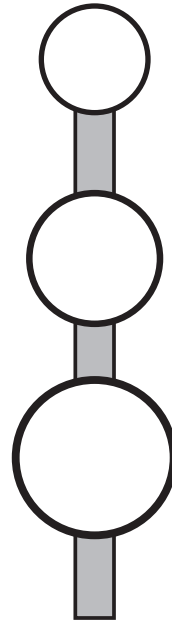
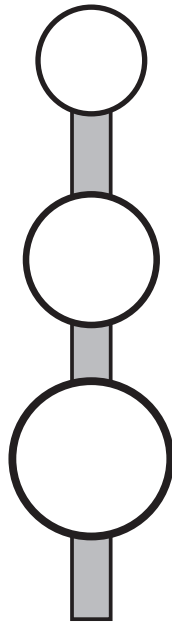


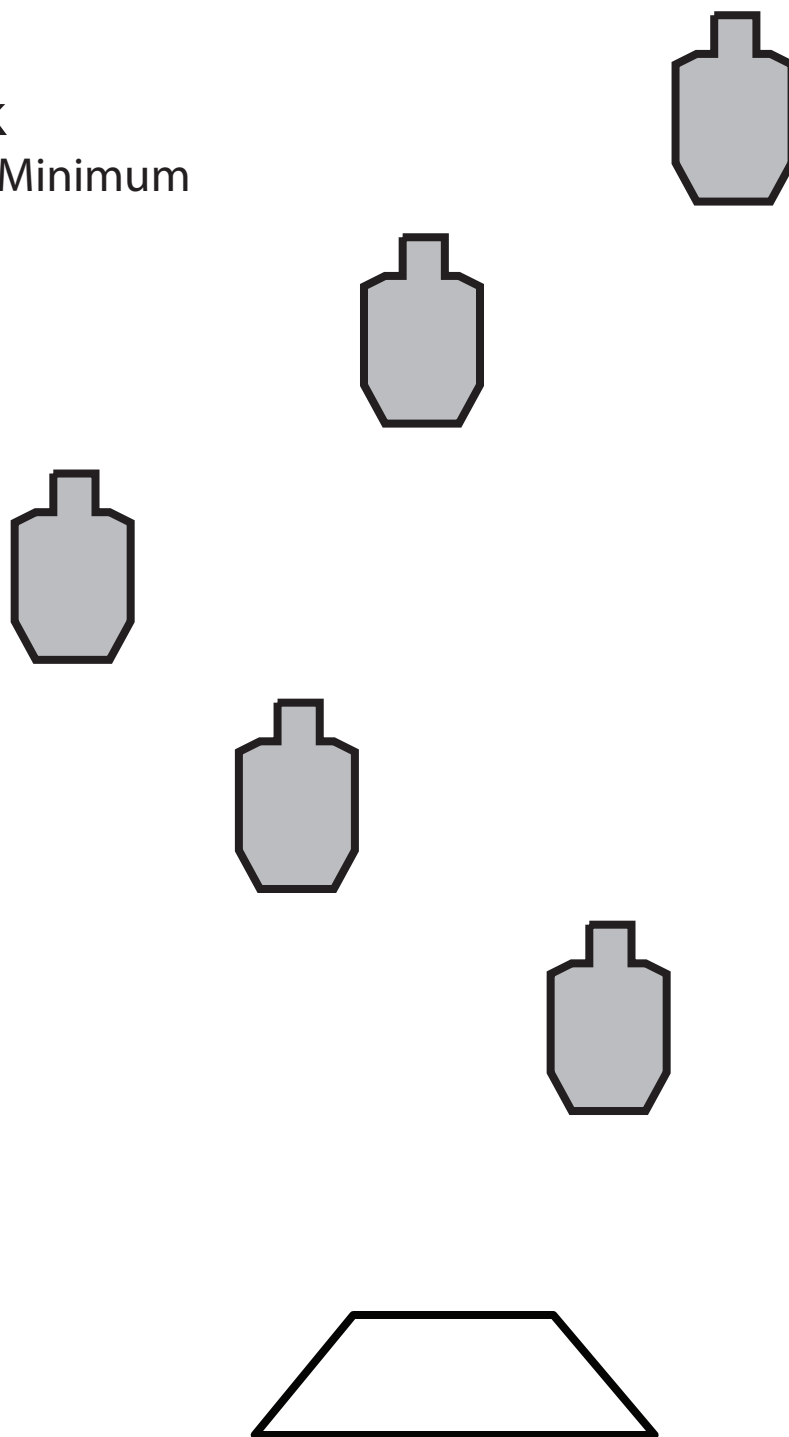
Trees



From surrender position:
Engage all targets the stop plate is the last target hit.
5 runs 1 drop.
5 sec penalty per missed shot or procedural. 60 sec max.

SGT York

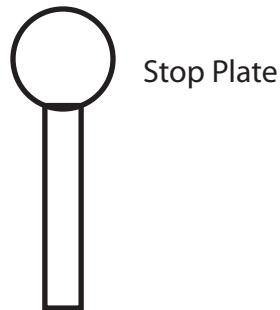
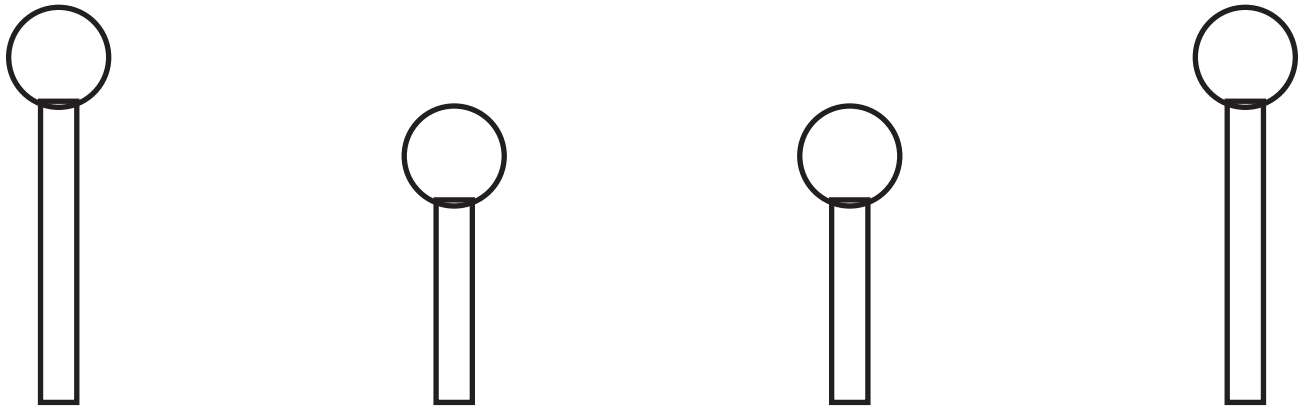
25 Rounds Minimum



SGT York was famous and earned the Medal of Honor during WWI. In one engagement, six German soldiers charged him with bayonets when he was out of rifle ammunition, so he drew his pistol and shot them all reportedly from rear to front. The German officer responsible for the machine gun position had emptied his pistol while firing at York, but failed to hit him.

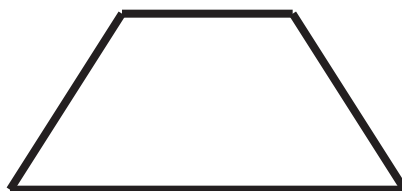
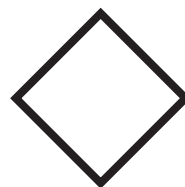
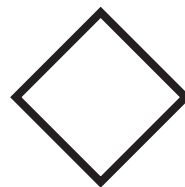
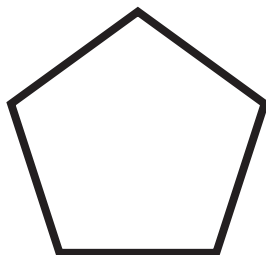
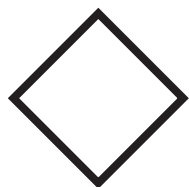
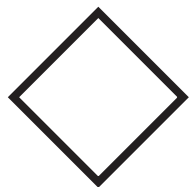
Starting with your hands in the surrender position, at the start signal:
Engage all targets from rear to front -- stop is the front target
5 runs - 2 drop.
3 sec penalty per missed shot or procedural. 30 sec max.

Pendulum 2



From surrender position:
Engage targets in any order then shoot
stop plate
5 runs 2 drops
3 sec penalty per missed shot.
30 sec max.

Ultimate Five

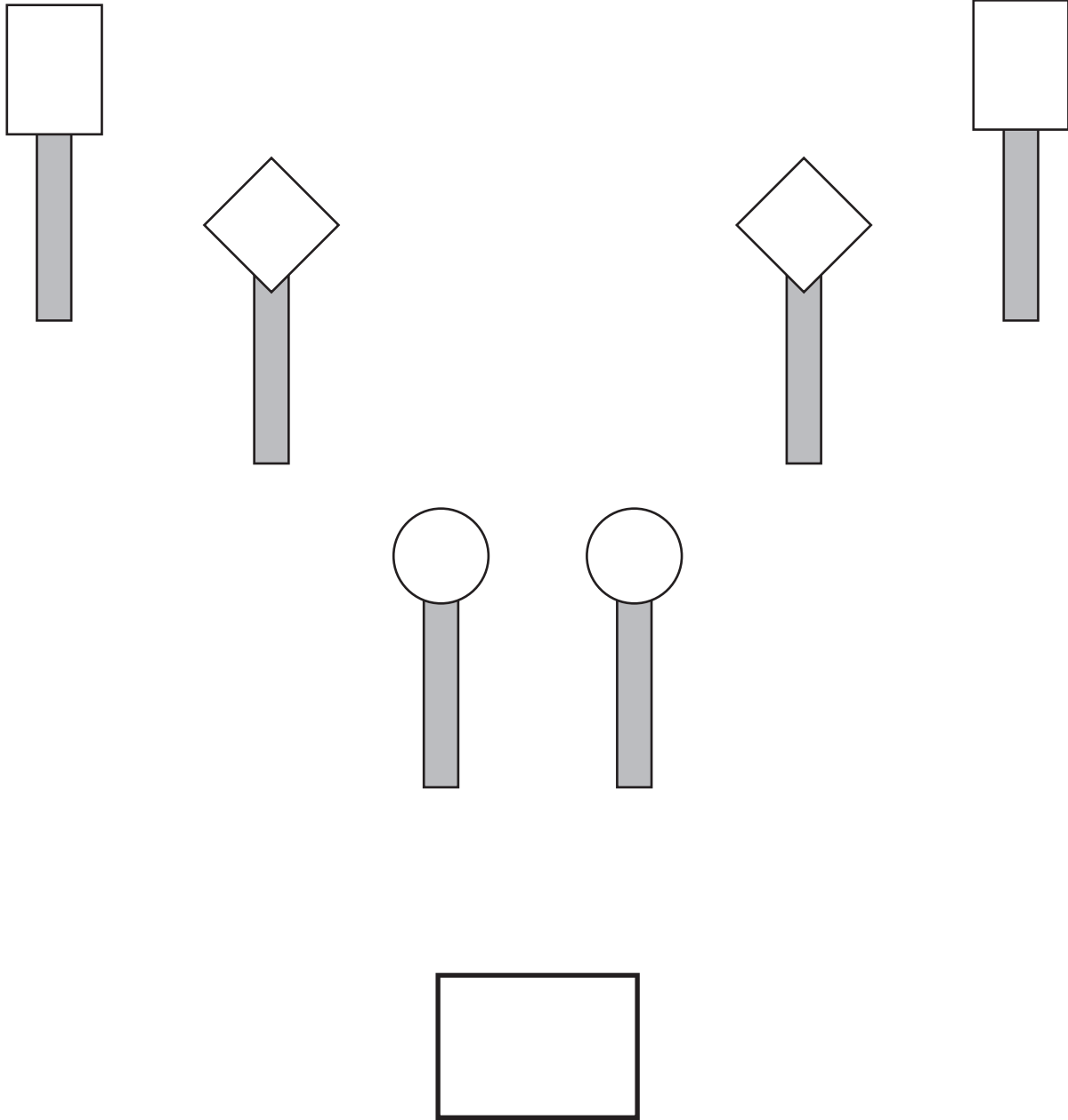


Shoot the targets in any order

5 runs, 2 drop. 3 sec penalty per missed shot; 30 sec max

Nearsighted

30 Rounds Minimum



From surrender position:

Engage all targets from near to far. Stop is last far target engaged.

5 runs 2 drop. 3 sec penalty per missed shot. 30 sec max.