

Easy Money



From surrender position / PCC & Rimfire from low ready

1st run, starting from left to right

2nd run, starting from right to left

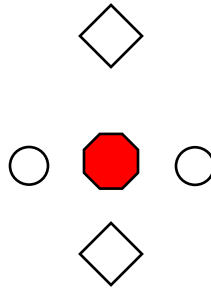
3rd run, starting from left to right

4th run, starting from right to left

5th run shooters choice

3 sec. penalty per missed shot or procedural. 30 sec. max time

TRIPPIN



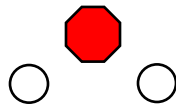
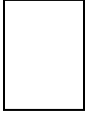
From surrender position / PCC & Rimfire from low ready

Engage targets in any order ending with the stop plate.

5 runs, 1 drop, 3 second penalty per missed shot.

30 seconds max time.

Top Shot



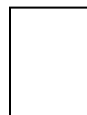
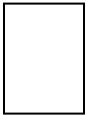
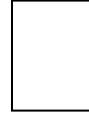
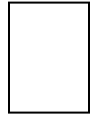
From surrender position / PCC & Rimfire from low ready

Engage targets in any order ending with the stop plate.

5 runs, 1 drop, 3 second penalty per missed shot.

30 seconds max time.

SMOKIN' DOPE



From surrender position / PCC & Rimfire from low ready

Engage targets in any order ending with the stop plate.

5 runs, 1 drop, 3 second penalty per missed shot.

30 seconds max time.

DICEY



From surrender position / PCC & Rimfire from low ready

Engage targets in any order ending with the stop plate.

2 runs from the right box and 2 runs from the left box.

5th run is shooters choice.

5 runs, 1 drop, 3 sec. penalty per missed shot, 30 sec. max time.