Kaylyn J. Luna

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LEADERSHIP

Women In Animation, Texas A&M University
September 2019- August 2020
Member Development Officer
- Encouraged and motivated incoming students to join the organization
- Assisted in preparing classrooms for organization meetings
- Collaborated with other officers to develop ideas for organization events

EXPERIENCE

LIVE LAB Internship
January 2022- Present
Graduate Assistant
- Worked under faculty to create multiple forms of digital content on behalf of Texas A&M University
- Created video graphics, edited lecture videos, designed UI/UX,

***Alien Greenhouse Expanded*-3D Environment Project**
Fall 2022
Environment Artist/ Producer
- Created a 3D Environment of Alien Plants using Autodesk Maya, Blender, and Pixar's Renderman.
- Worked under industry professionals to create a sci-fi digital environment.

***NO MORE* 3D Animation Recreation**
Fall 2022
Environment Artist, Camera Animator, Layout
- Recreated commercial from a non-profit organization using Unreal Engine 5
- Mimicked photo-realistic lighting and materials, and organized and composited shots.

SKILLS

Technical Skills
- **Autodesk Maya**: Proficient in modeling, texturing, and animating.
- **Substance Painter:** Created textures and surfacing for organic and inorganic models.
- **Substance Designer:** Created procedural textures for game and animation environments.
- **Adobe Suite:** Proficient in Photoshop, Illustrator, Audition, Premier, AfterEffects, and XD
- **Clip Studio Paint:** Proficient in digital painting, 2D animation and UI/UX design.
- **DaVinci Resolve Studio:** Proficient in video editing, video graphics, VFX, audio editing and file formatting.

Soft Skills
- **Communication & Collaboration:** I can communicate ideas clearly to large groups and work well with others.
- **Creative Critical Thinking:** I have the ability to make creative decisions based on the budget and requirements of the project.
- **Animation & Game Pipeline Experience**: I have experience working in the animation pipeline workflow.

HONORS & ACTIVITIES
- **VIF Committee Member,** College Station, Texas, 2022-2023
- **Active Member of Women in Animation WIA,** College Station, Texas, 2019-Present
- **Participant in Chillennium Game Jam,** College Station, Texas, 2018-2019

EDUCATION

Texas A&M University, College Station, Texas
Graduation: Fall 2021
GPA: 4.0
Major in Visualization, Bachelor of Sciences
Minor in Game Design