

KMSA Playing Rules (Updated March 19, 2025)

1. Governance

- a. The league is governed by the Tennessee State Soccer Association (TSSA).
- b. TSSA is a 501 c3 and their mission is the make a difference, to lead, to serve, to inspire.
- c. All league decisions will be made by TSSA with assistance from the League Governance Committee (LGC). The LGC will be made up of no less than 5 members of the leagues.
- d. The LGC will meet a minimum of once per month to go over the league structure, rules, and accounting.
- e. TSSA and the LGC have the final say on all decisions.

2. Player Eligibility

- a. To be eligible to play within KMSL a player must be registered with TSSA/USASA/USSF. They must have TSSA secondary insurance to appear on a roster and have a player card.
- b. A player must be validated to play by a USSF Referee to play. A player may be validated in the following ways:
 - i. TSSA State App (Squadi)
 - ii. TSSA Approved Division (OPEN, Over 30, etc.) Roster, and State Drivers License to verify name and picture.
- c. New players may be added during the season, but they must appear on the roster prior to the start of the game. If they are not, they are not allowed to play.
- d. Registration with TSSA will last for a period of one year from the time of registration.
- e. **Players must be age 18 or older.**

3. Rules of Play

- a. All game shall be played in accordance with FIFA laws of the game (LOTG), except when noted in this document.
- b. Substitution modifications
 - i. Unlimited substitutions within all leagues will be allowed.
- c. There will be no slide tackling allowed. **The only league where it is allowed is the men's or women's open.**
- d. The listed HOME team will provide a game ball.
- e. Co-ed teams must have at least 5 females on the field.
- f. Each team is required to furnish an approved roster prior to the game.
- g. Each team is required to have matching jerseys and numbers on the back.
- h. The HOME team will change jerseys if there is a conflict.
- i. There is a 5-minute grace period allowed if a team does not have enough players.
 - i. If a team does not have enough players, the game will result in a forfeit.
 - ii. A team may add a guest player from another team provided the player is registered in the league. The player will need to show a valid roster showing proper division, their name, and provide a Driver's License. The game will still go down as a forfeit to the team who is using a guest player.

4. Disciplinary Rules

- a. A player receiving a Red Card will sit out a minimum of the next scheduled game with that team. The Discipline and Appeals Committee does have to power to render more games suspension.
- b. A team causing abandonment may face suspensions and fines. They will not be allowed to pay until the issue has been resolved.

5. Official Play

- a. League play is permitted only if there are 3 officials present for the game. No referee, no game.
- b. The referee has full authority once they arrive to the field.