



WAFC POL.21: ROTATING PLAYER PERMIT POLICY

GENERAL INFORMATION

Lead Area:	WAFC Community Football
Lead Procedure Title:	Rotating Player Permit Policy
Procedure Reference Number:	WAFC POL.21
Adapted by:	TM.
Last Modified:	21 November 2019

POLICY BACKGROUND

This policy has been created by the West Australian Football Commission with the aim of providing more players with the opportunity to participate and develop their skills of the game. In a situation where a club has a team with a large squad, excess players may be permitted to another club on a weekly roster to assist teams with limited numbers and increase overall game time for our junior footballers. This policy is only to be applied if a club wishes to share players with other teams to maximise the number of games played throughout the year.

RULES

1. ESTABLISHING A PERMIT ROSTER	
1a	Prior to fixtures being published, the source club must assign each player a rating between 1 - 4 (1 being the strongest) based on their size, speed and overall ability. As a guide: 1 – Player who is a member of WAFL Colts, Development Squad or Rogers Cup. 2 – Player with above average size, speed and/or skill. 3 – Player with average size, speed and/or skill. 4 – Player with below average size, speed and/or skill.
1b	Players are to be listed in a cycle of 1 through 4 (i.e. 1, 2, 3, 4, 1, 2, 3, 4 etc) to evenly distribute players among the proposed Type 2 Permit roster based on their rating.
1c	Players to be Type 2 Permitted are to be rotated through the list as per Fig 1 .
1d	The proposed roster must be endorsed by both the source and destination club and submitted to the WAFC by the Thursday before Round 1 of the season.
1e	In the case of injuries, illness or absence, the roster will require amendment to ensure each player is rotated through the permit process.
2. SUBMITTING PERMITS	
2a	Only players in excess of the maximum players allowed for the competition, including the bench, may be permitted to an opposing club. The source club should always have the advantage of a full bench.
2b	Players will be Type 2 Permitted on a Type 2 Local Interchange Permit as per WAFC POL.10D Transfers & Permits.
2c	The Type 2 Permit must be lodged online via Footyweb by the destination club three days prior to match day.
2d	The end date for the Type 2 permit but not go beyond the Monday after the match in which the player is rostered to play for the destination club.
3. RESTRICTIONS	
3a	If the destination club has 5 or more WAFL Colts/Development Squad or Rogers Cup players, then no further WAFL Colts/Development Squad or Rogers Cup players will be permitted.
3b	Players are only allowed to play finals matches for their primary club and are prohibited from permitting to opposition clubs under this model.
3c	Players must not be Type 2 Permitted to teams within the same club under this model.

WAFC POL.21: ROTATING PLAYER PERMIT POLICY

4. PLAYER AGREEMENT	
4a	Any player Type 2 Permitted to an opposition club must agree to do so prior to the Type 2 Permit being lodged.
4b	Players must agree to play to the best of their ability when Type 2 Permitted to an opposition club as per WAFC POL.19E – True Sport Players Code of Conduct
4c	If a player does not agree to be Type 2 Permitted to an opposition team under this model, then that player will be unable to play for their primary club in the week that they are rostered to be Type 2 Permitted to ensure fairness and equality in the roster to continue.

Fig 1.

In this example, the team has a squad of 30 with 5 excess players being permitted to an opposition side of a weekly basis. In Round 1, Players 26 – 30 are permitted, in Round 2, Players 21 – 25, Round 3, Player 16 – Player 20 etc.

RULE	RATING	RND 1	RND 2	RND 3	RND 4	RND 5	RND 6
Player 1	1						Permit
Player 2	2						Permit
Player 3	3						Permit
Player 4	4						Permit
Player 5	1						Permit
Player 6	2					Permit	
Player 7	3					Permit	
Player 8	4					Permit	
Player 9	1					Permit	
Player 10	2					Permit	
Player 11	3				Permit		
Player 12	4				Permit		
Player 13	1				Permit		
Player 14	2				Permit		
Player 15	3				Permit		
Player 16	4			Permit			
Player 17	1			Permit			
Player 18	2			Permit			
Player 19	3			Permit			
Player 20	4			Permit			
Player 21	1		Permit				
Player 22	2		Permit				
Player 23	3		Permit				
Player 24	1		Permit				
Player 25	2		Permit				
Player 26	1	Permit					
Player 27	2	Permit					
Player 28	1	Permit					
Player 29	3	Permit					
Player 30	1	Permit					

SUPPORTING DOCUMENTS

WAFC POL.10D

WAFC POL.19E – True Sport Players Code of Conduct