

PAMELA MAURER

artist and designer exploring storytelling in 3D

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www.pamelamaurer.com

Skills

INSTALLATION (3D)

project management, large scale sculpture (design, fabrication/rigging), drafting by hand/digitally, model making, utilizing and manipulating unusual materials, addressing craft and safety, mold making/casting, lighting/lamping, fine art and artifact handling/crating

COMPUTER SKILLS

adobe suite, photo and video editing, graphic and web design, drafting (CAD, sketchup 3D, Rhino, etc.), microsoft suite, social media fluency, google apps, etc.

DRAWING/PRINTMAKING

illustrative drawing, drafting, practiced familiarity with a variety of drawing media and techniques, collage, screen printing (CMYK processing, coating, developing, reclaiming screens, etc.), printmaking on textiles and paper, replication/repair

CARPENTRY/FABRICATION

mount making, framing, woodworking, fine wood repair/refinishing, welding, machining, brazing and manipulating steel and brass, torch work: soldering and annealing of brass, steel and sterling silver, blueprint and schematic interpretation and rendering, archival replication for exhibitry

PAINTING

experienced charge artist, watercolor, acrylic, oil, ink, sealants, fixatives, interior/exterior wet and spray paint, wood finishes, wax, chemical processes etc. experienced in interior restoration, faux finishing, mural painting, color mixing/matching, wallpaper hanging, gilding, paint crew hiring and management

FINE CRAFT SKILLS

textile manipulation, dyeing techniques, sewing, upholstery, jewelry making and repair (knotting, weaving, metal work, beading), knitting, needlework, gilding

Experience

PAMELAMAURER.COM: independent designer and artist *Chicago, Cincinnati, Colorado, California, (2003-Present)*

- Environmental and interior designer, and 3D installation artist specializing in public facing scenic and environmental design for events, restaurants, retail, galleries, hotels, tv, film, and theatre.
- Practicing multimedia artist focused on performative space, large scale sculpture, experiential installation: immersive environments, photography, video, collage, illustration, print media, and music/sound design.
- Art director, stylist and creative consultant invested in '360 design: 'interiors, deliverables, websites, social media, etc. Design practice centered around innovation and 'what's next' in the world of art and design.

KEHOE DESIGNS: design construction project manager, creative services event designer *Chicago, IL (2018- 21, 2022-present)*

- Supervises a wide range of permanent design, space renovation and construction installations, managing the contract scope of work and related work orders from pre-construction and installation to completion.
- Key liaison between design team, construction crews and clients. Ensures installation work adheres to the design, scope of work, material selections, and overall budgets. Creates solutions for site specific problem solving.
- Assists the RFP process through research, copywriting, drafting, sourcing inspiration, and creating presentations.
- Researches, develops, leads, and executes innovative solutions to transform the way art and design impact the hospitality, retail, restaurant, experiential and event environments.

ANTHROPOLOGIE (URBN, inc.): display coordinator *Chicago, IL (2009-2013)*

- Interpreted visual department communication while creating an innovative and compelling visual environment. This included: researching inspiration, drafting, drawing, designing, and creating art installations; collaborating with the district's visual team to adapt ideas seasonally, designing and maintaining fresh cut flowers and plants.
- Maintained bespoke window displays, platforms, home and apparel display, signage and all small-large scale installations employing a variety of techniques such as: woodworking, painting, sewing, sourcing found materials, restoration/repair, and all aspects of fabrication and installation.
- Managed and mentored interns, handled all budgets and timelines, and maintained the store's workshop, tools and supplies per the company's standards.

FIELD MUSEUM OF NATURAL HISTORY: preparator, mount maker *Chicago, IL (2016-2018)*

- Exhibits department installation team member. Executed rotations, installations/deinstallations of museum exhibits. Mounted, framed, and handled a wide range of anthropological and scientific artifacts and objects.
- Fabricated metal, acrylic, wood and foam mounts for a wide range of artifacts, art objects and specimens as well as in case furniture for exhibits in both the permanent collection and for special exhibits.

Education

CHICAGO COLLEGE of PERFORMING ARTS, ROOSEVELT UNIVERSITY *Chicago, IL 2007*

BFA Theatre Studies, Formal Apprenticeship in Scenic Art and Design 2004-2009 (Mentored by M. Lasswell).