



**Scoring:**COMSTOCK

**Targets:**4 poppers

**Rounds:**8

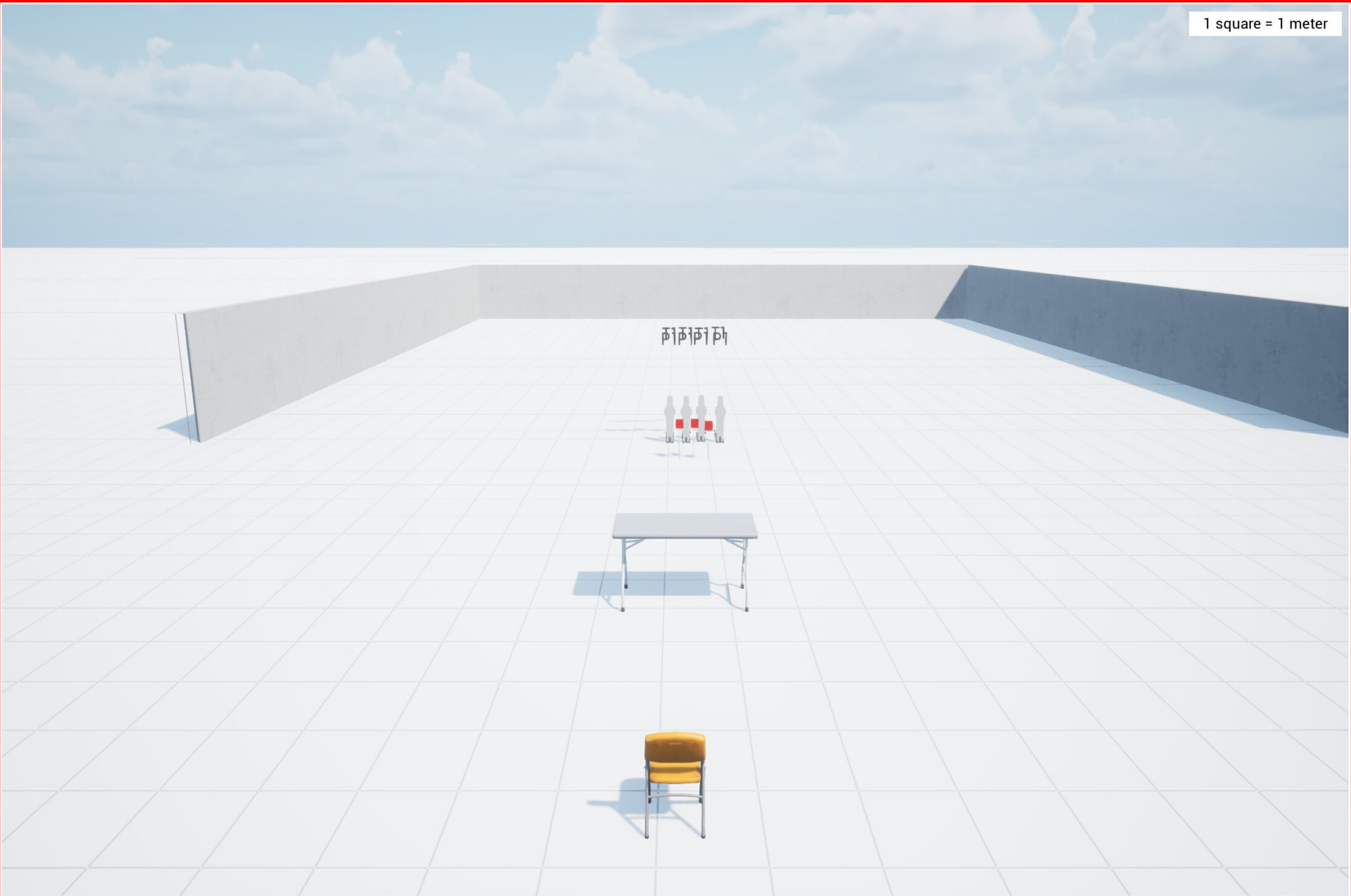
**Start Position:**

The start position is sitting in the chair, back against the back of chair, hands on both knees, Shotgun is in the ready condition-bolt forward, empty chamber, magazine inserted/magazine tube filled to division capacity, safety optional.

Shotgun is staged on the table with the trigger guard over mark.

**Procedure:**

On the audible start signal, engage all targets from within the shooting area.



**Setup Notes:**

<Put any build instructions here for the build crew>



## Stage 8- Fly Away

by Donnie Flowe

# WRITTEN STAGE BRIEFING

Welcome to stage 8, Fly Away, My name is <name> and I am the CRO/RO for this stage.

Fly Away is a 8 round, Birdshot, 40 point, COMSTOCK Short course. There are 4 steel targets and 4 clays.. Steel must fall to score and clays must break to score.

The start position is sitting in the chair, back against the back of chair, hands on both knees, Shotgun is in the ready condition-bolt forward, empty chamber, magazine inserted/magazine tube filled to division capacity, safety optional.

Shotgun is staged on the table with the trigger guard over mark.

Procedure is on the audible start signal, engage all targets from within the shooting area.

