



Stage 5- Serpentine of Slugs

by Donnie Flowe

Scoring:COMSTOCK, Best 1 hits on cardboard.

Targets:14 IPSC targets

Rounds:14

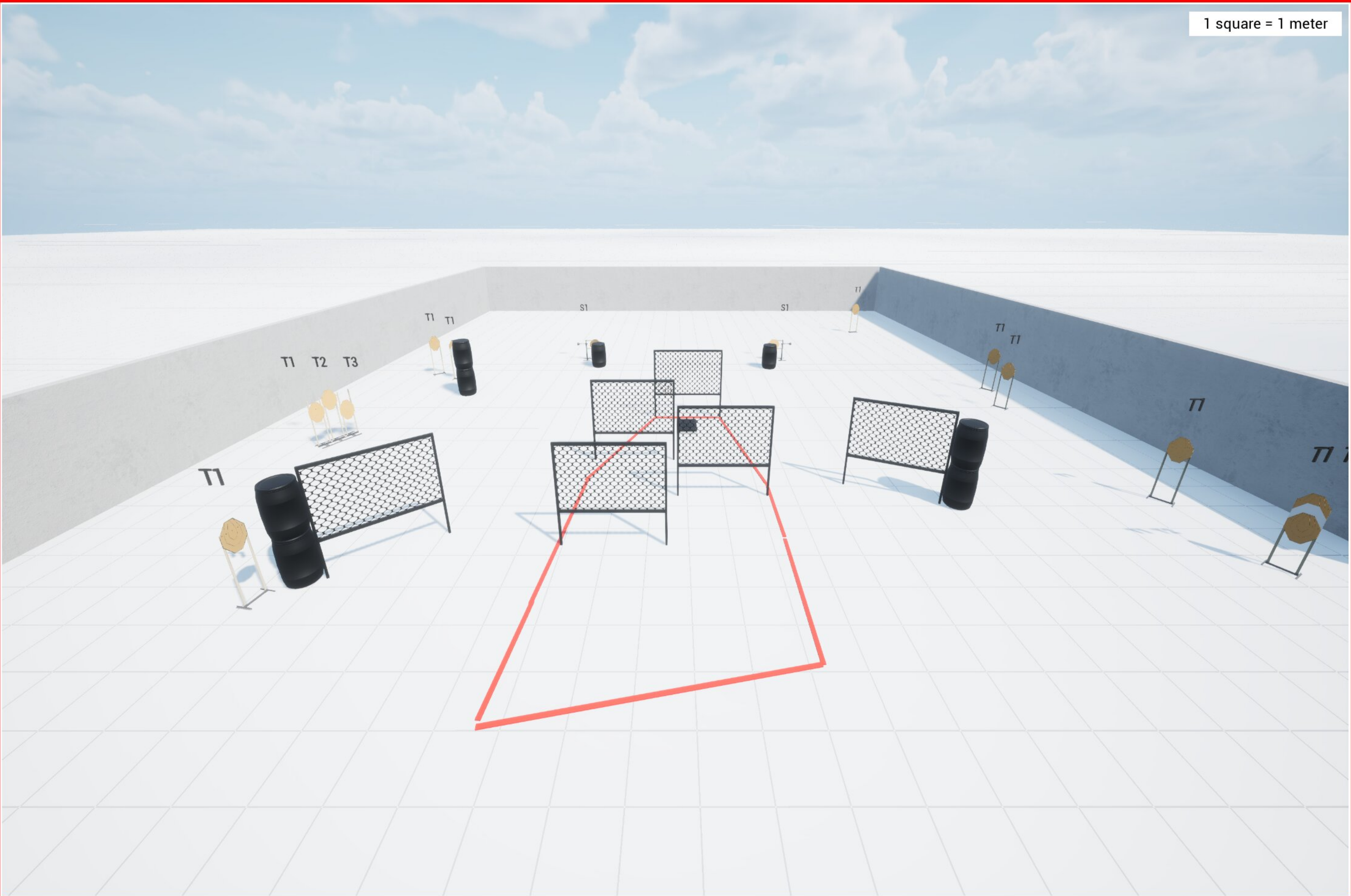
Start Position:

The start position is standing with both heels on the rear fault line, facing downrange, Shotgun in the ready condition-loaded to division capacity.

Shtogun held in both hands, stock touching the competitor at hip level, trigger guard downwards, barrel parallel to the ground, finger outside the trigger guard as demonstrated.

Procedure:

On the audible start signal, engage all targets from within the shooting area.



Setup Notes:

<Put any build instructions here for the build crew>

Stage 5- Serpentine of Slugs

by Donnie Flowe

WRITTEN STAGE BRIEFING

Welcome to stage 5, Serpentine of Slugs, My name is <name> and I am the CRO/RO for this stage.

Serpentine of Slugs is a 14 round, Slugs, 70 point, COMSTOCK Medium course. There are 14 IPSC targets. The best 1 hits per cardboard target will score.

The start position is standing with both heels on the rear fault line, facing downrange, Shotgun in the ready condition- loaded to division capacity.

Shtogun held in both hands, stock touching the competitor at hip level, trigger guard downwards, barrel parallel to the ground, finger outside the trigger guard as demonstrated.

Procedure is on the audible start signal, engage all targets from within the shooting area. The stomp pad must be used to activate both swingers. Swingers must be activated before targets are engaged.

