STAGE 1

Welcome to the 2024 American Defense Tarheel Challenge	Welcome to the	2024 Am	erican De	fense Tar	heel Challe	nge.
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This is Stage 3, sponsored by _____. My name is _____. We welcome you to the match and encourage you to thank all of our sponsors.

FIREARMS: Pistol, Shotgun, Rifle

START CONDITIONS: Rifle is loaded and held at low ready, Shotgun is loaded to division capacity and staged in first dump bucket, pistol is magazine inserted on an empty chamber.

STAGE PROCEDURE: Shooter is standing on second level of trailer, rifle loaded and held at low ready. At start signal, shooter will engage 3 long range targets, drop magazine and engage the red stop plate with one round. Shooter will then move to lower level of the trailer, load rifle and re-engage 3 long range targets. Ground rifle, exit trailer, retrieve shotgun and engage targets as they become available. Slug must be engaged from behind the dump bucket.

STAGE NOTES:

The stomp bad must be activated by the shooter stepping onto the stomp plate. No gear or anything else can be thrown at or placed on the stomp plate to activate the bobbers.

The only four shooters exempt from resetting are the shooter, on-deck shooter, in-the-hole shooter, and the shooter who just finished.

TARGETS: 3 Long Range x 2 (L-R: 235, 205, 265)

1 Red Stop Plate > 40 Yards- Rifle Only

11 Paper- 1 Slug/2 Pistol

1 Blue Static Plate >40 Yrds- 1 Slug/2 Pistol

2 Static Pistol

3 Clays

23 KO Steel- Shotgun/Pistol

TIME OUT: 200 seconds