

STAGE 12

FIREARMS: Rifle Only

TARGETS: 2 paper
5 Long range rifle

TIME OUT: 180 seconds

PENALTIES: Long range targets count as following points:

100-200 yards: 10 points (2 Hits)

200-300 yards: 20 points (4 Hits)

300-400 yards: 30 points (6 Hits)

400 yards or more: 40 points (8 Hits)

START CONDITIONS: Rifle is loaded and held at high port w/ buttstock touching belt.

STAGE PROCEDURE: Starting standing behind the roof, Rifle is loaded and held at high port w/ buttstock touching belt. At the start signal engage targets as they become available.

RO NOTES: There are a lot of anthills. Pay attention to where you stand. Please remind shooters of the uneven terrain and to be careful with footing.

All Shooters: reset, reset, reset. This match does not move quickly if you do not reset. "Shooting is optional, resetting is not" – Jerry Miculek

