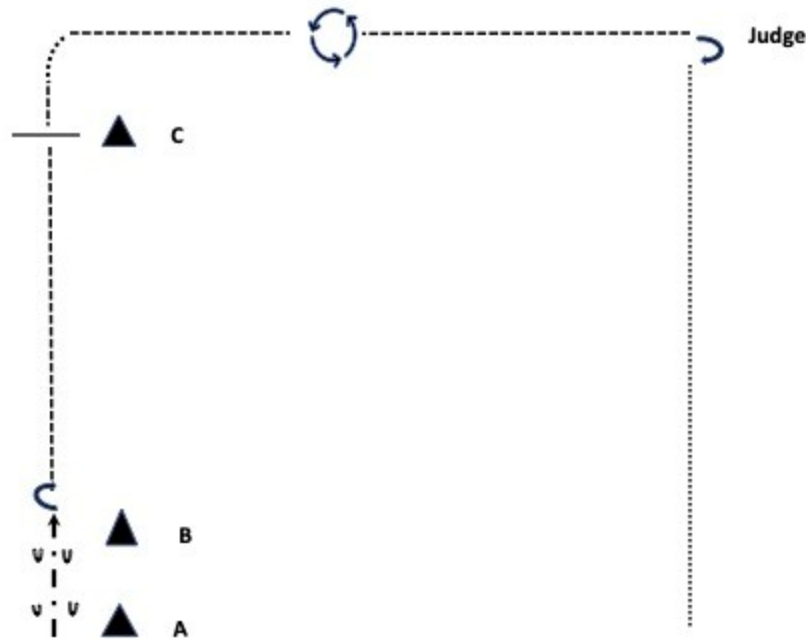


FALL CLASSIC

WALK TROT SHOWMANSHIP Class # 182, 184, 192.



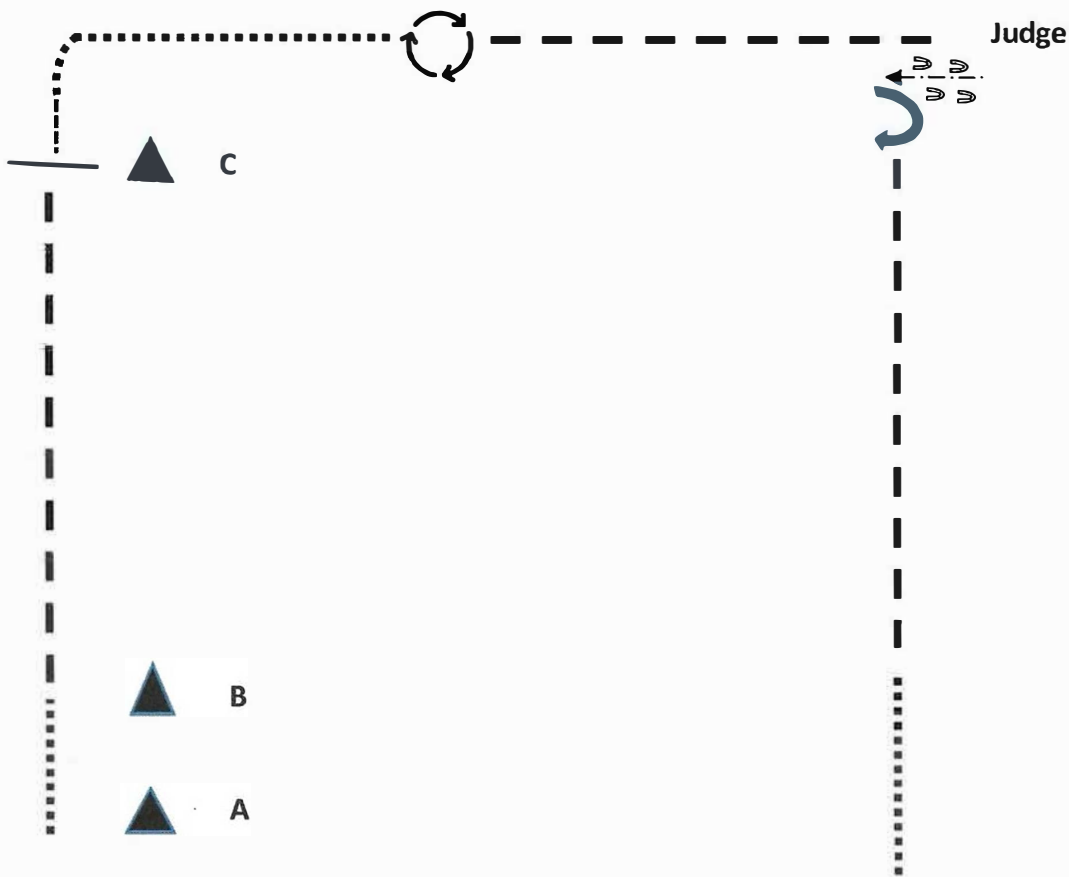
1. START AT CONE A, BACK TO CONE B
2. 180 DEGREE TURN AND WALK TO CONE C, STOP, HESITATE
3. WALK CORNER. AND CONTINUE HALFWAY TO JUDGE, STOP
4. EXECUTE 360 TURN THEN WALK STRAIGHT TO JUDGE
5. SET UP
6. INSPECTION
7. WHEN EXCUSED, EXECUTE 90 DEGREE TURN
8. WALK OUT

.....> WALK
 - - - -> BACK
 - - - -> TROT
 - - - -> EXTENDED TROT

-  WALK
 BACK
 TROT
 EXTENDED TROT

FALL CLASSIC SHOWMANSHIP

CLASSES 190, 194, 196



1. WALK A TO B
2. TROT TO C, STOP, HESITATE
3. WALK CORNER AND PARTWAY TO JUDGE, STOP
4. 360 TURN, TROT TO JUDGE, STOP
5. SET UP
6. INSPECTION
7. WHEN EXCUSED, BACK TWO HORSE LENGTHS AND EXECUTE 90 DEGREE TURN
8. TROT TO POINT OPPOSITE B, BREAK TO A WALK AND WALK OUT

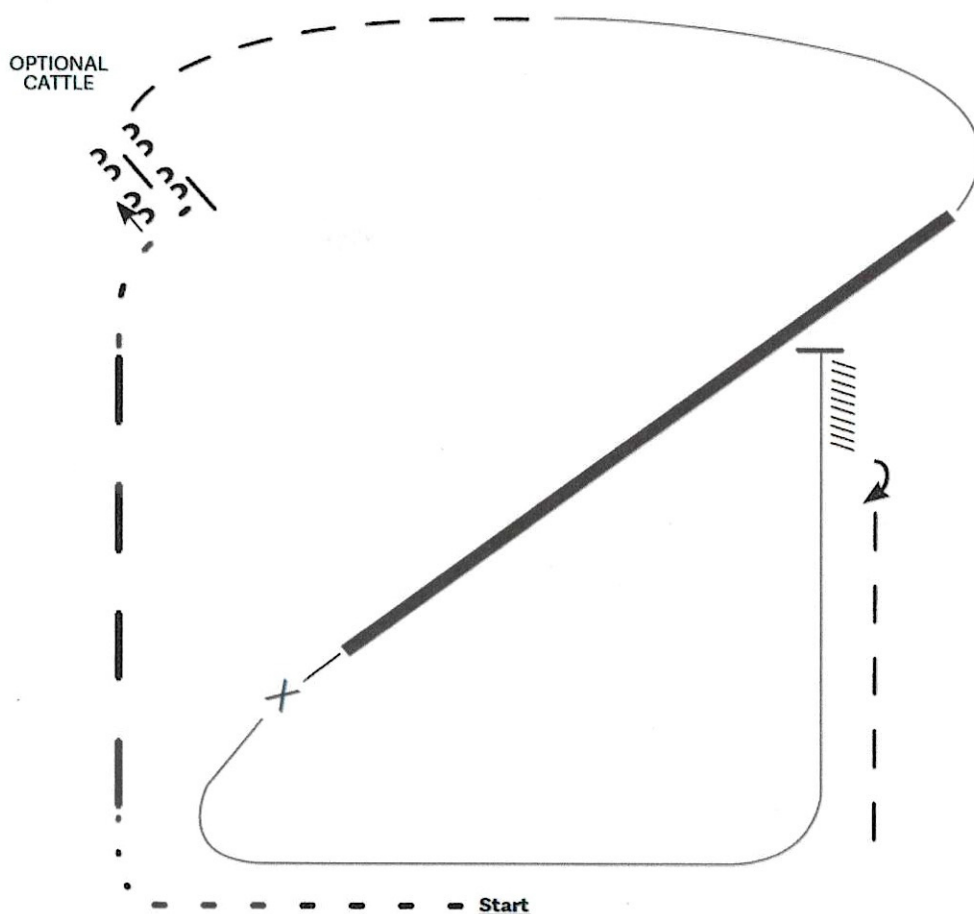
.....→ WALK
 - . - . → BACK
 - - - - → TROT
 - - - - → EXTENDED TROT

FALL CLASSIC

RANCH RIDING

CLASS 300

Ranch Riding Pattern #10

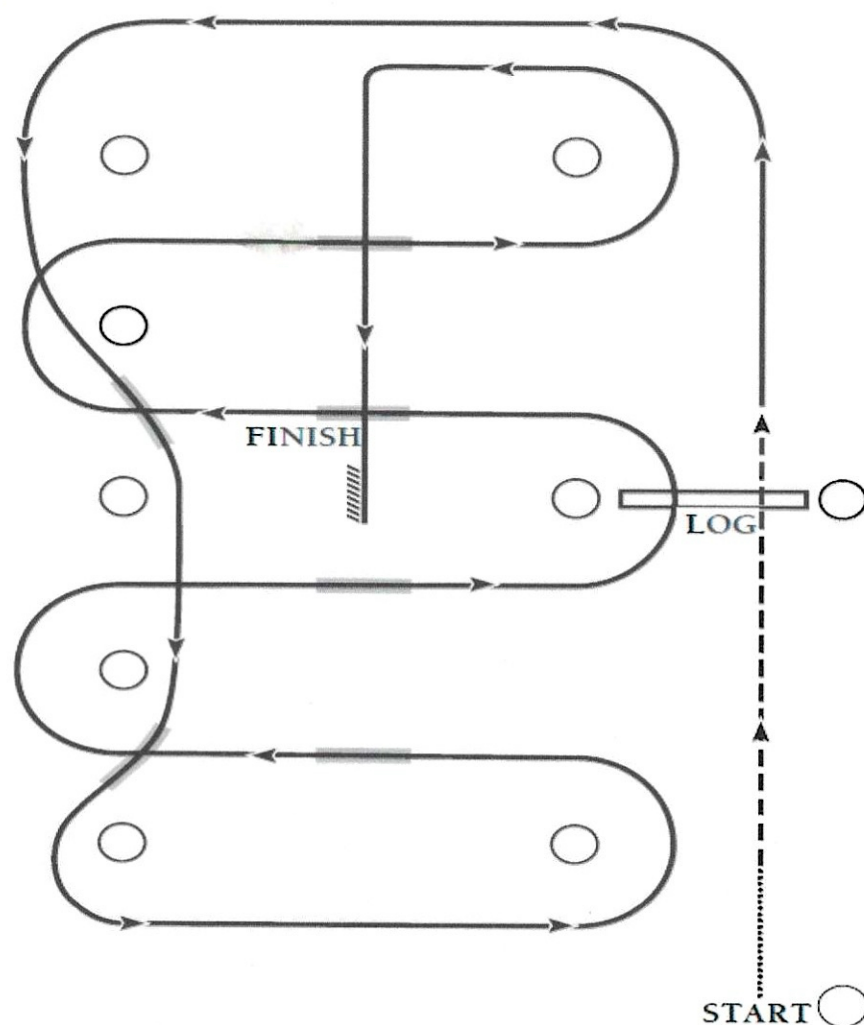


1. Walk
2. Extended trot
3. Walk
4. Stop, side pass log left
5. Trot
6. Lope right lead
7. Extended Lope (right lead)
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 180 turn to right
12. Trot

FALL CLASSIC

GREEN WESTERN RIDING

Green Western Riding Pattern #1



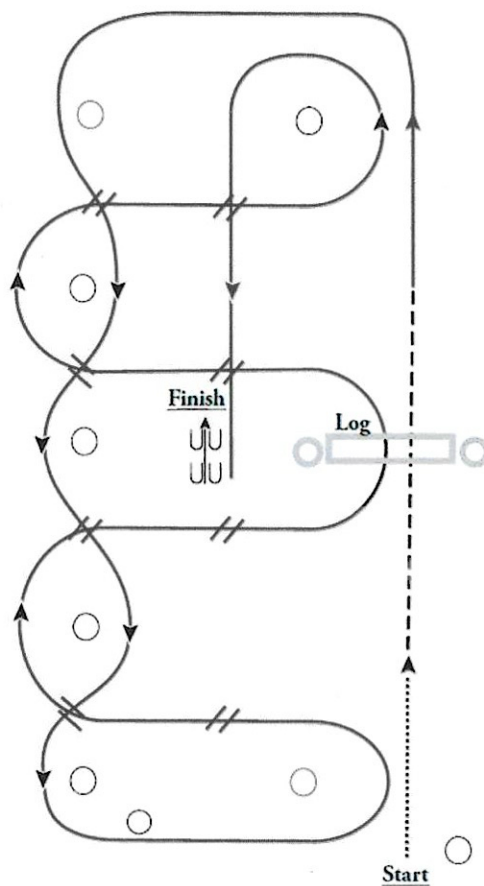
1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change, lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

FALL CLASSIC

WESTERN RIDING

CLASSES 292, 294, 296

Western Riding Pattern #1



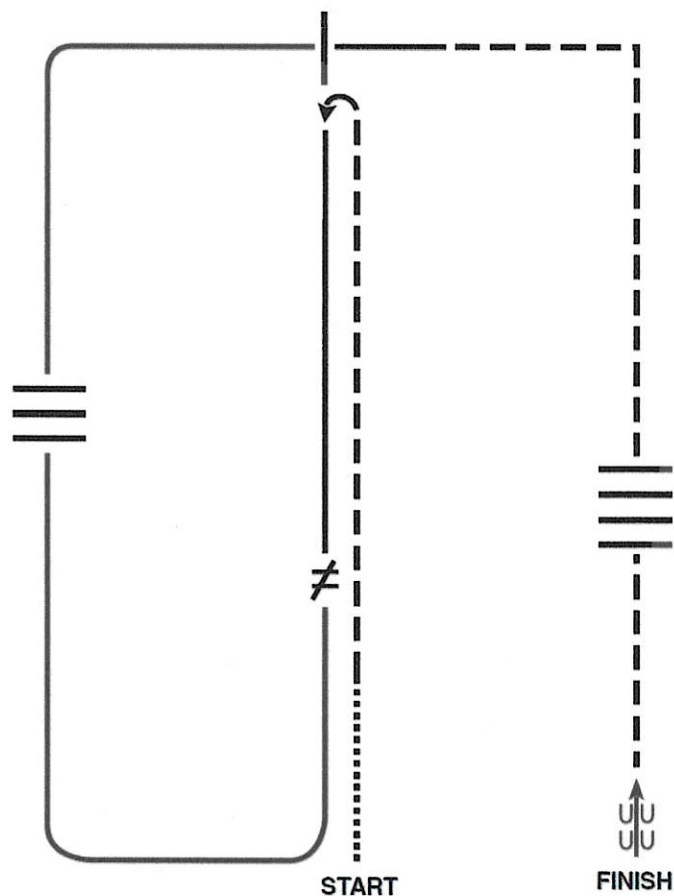
1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

FALL CLASSIC

ENGLISH VERSATILITY

CLASSES 226, 228

English Versatility - Pattern 2



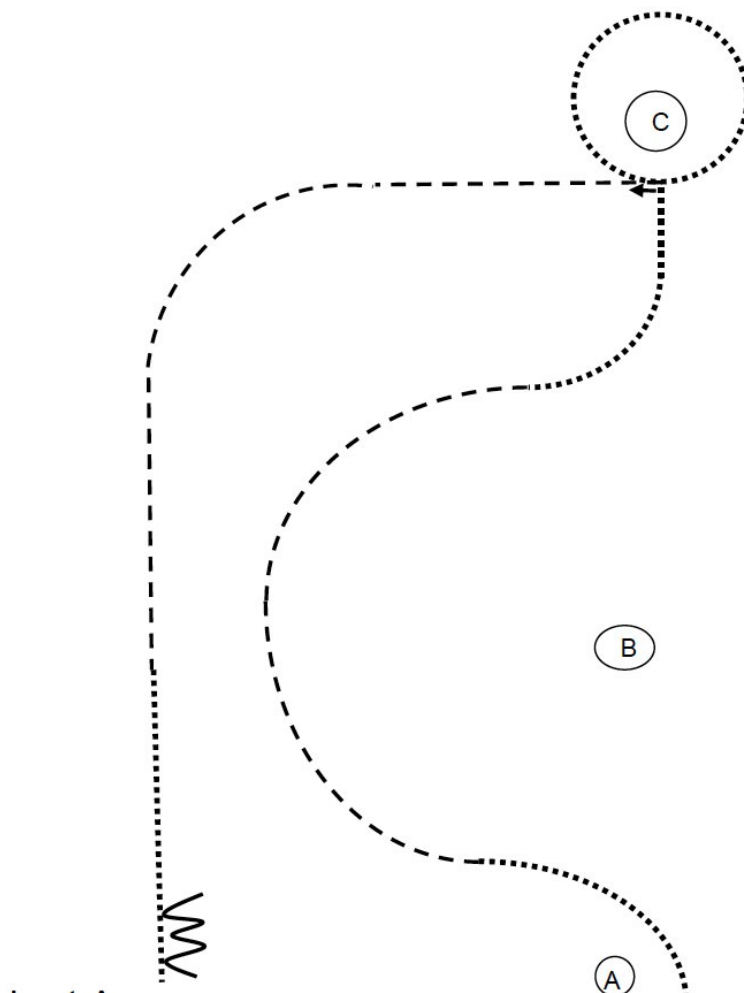
1. Forward Walk From Gate
2. Trot Right Diagonal
3. Halt 180 Forehand turn right
4. Canter Left Lead
5. Change Leads Simple or Flying
6. Right Lead around end and over three rails
7. Right lead around end and over one rail
8. Trot Left Diagonal
9. Trot Four Rails
10. Forward sitting trot
11. Stop and back

Walk	
Jog/Trot	-----
Lope/Canter	=====
Extended Trot	=====
Leg Yield	
Change Lead	≠
Gate	
Back	←←←
Judge	ⓐ
Marker	○
Sidepass	←←←

FALL CLASSIC

W/T HUNT SEAT EQUITATION

CLASSES 206, 210, 230

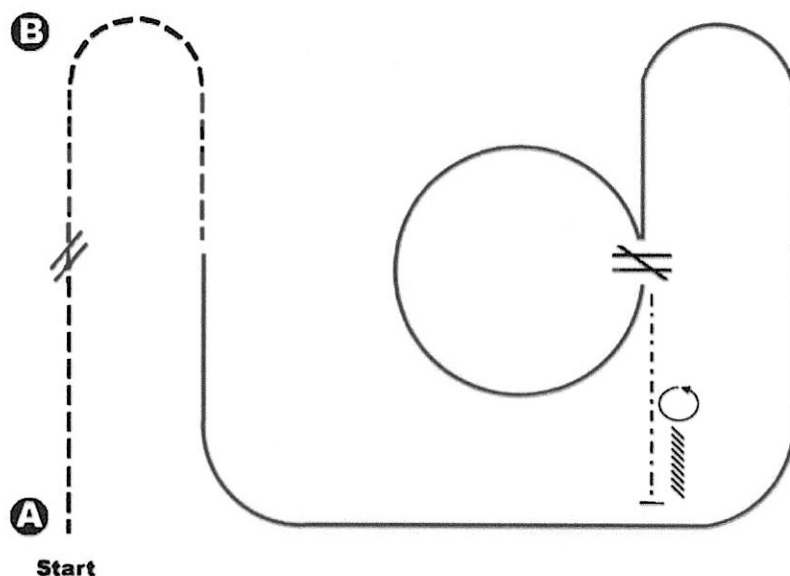


1. Starting at Cone A Walk
2. Posting Trot on Left diagonal around Cone B
3. Walk, Stop
4. 90 degree turn left
5. Walk Circle around Cone C
6. Posting Trot on Right diagonal
7. When even with Cone B, break to a walk
8. Walk to point opposite Cone A, Stop and Back – Walk out to Exit

FALL CLASSIC

HUNT SEAT EQUITATION

CLASSES 232, 234, 236, 238

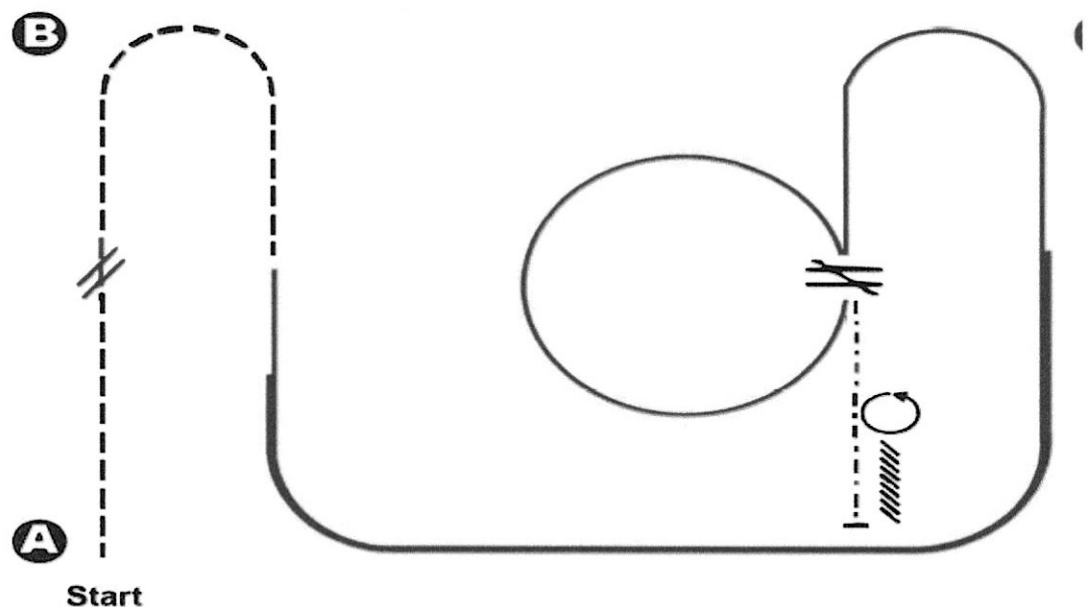


1. Walk to A and pick up Posting Trot on Right Diagonal
2. Change Diagonals halfway between A and B
3. Halfway to A, Canter on Left Lead as shown
4. Change leads at a point halfway between A and B
5. Canter full circle to the right
6. Close circle and sit trot to point opposite A
7. Halt and Back one horse length
8. Perform 360 Forehand turn to the left and walk out

FALL CLASSIC

HUNT SEAT EQUITATION

CLASS 240



1. Posting Trot on Right Diagonal
2. Change Diagonals halfway between A and B
3. Halfway to A, Canter on Left Lead building to Hand Gallop as shown
4. Collect the canter and continue as shown
5. Change leads halfway between A and B
6. Canter full circle to the right
7. Break to Sitting Trot to point opposite A
8. Halt and Back one horse length
9. Perform 360 Forehand turn to the left and walk out