

JaxParks / Florida First Coast Softball

2025 ADULT SOFTBALL - Fall LEAGUE

DIVISION :      **Wed Coed  
Gold**

- [ 1 ]      Game time is forfeit time. There is no grace period.
- [ 2 ]      Cancellation Hot Line - **255-7945**, for Drew & Ringhaver
- [ 3 ]      All jerseys must have numbers permanently affixed to the back. Numbers must be at least 6 inches.  
**No grace period for numbers on shirts. No tape or magic markers.**
- [ 4 ]      Each team will pay one Umpire \$20 and the Scorekeeper \$6, if only one umpire is on the field each team pays the one umpire \$14.00
- [ 5 ]      2025 Winter League registration information at [www.ffcsoftball.com](http://www.ffcsoftball.com)  
registration dates TBD
- [ 6 ]      **Deadline to add/drop players and turn in a roster. Tuesday Oct 7, 2025**  
**If you do not turn in a roster, you will not be eligible to play in the metro NEW ROSTER FORM**
- [ 7 ]      Metro Tournament for All League teams will only have to pay umpires, scorekeepers and furnish game balls. Playing dates TBA.
- [ 8 ]      **60 min time limit is in effect.**
- [ 9 ]      One courtesy runner allowed per gender per inning. Courtesy runner must be in the batting lineup or a legal sub.
- [ 10 ]      Four or more outfielders are required beyond 200 ft line when females bat.

TEAM NAME	COACHES NAME	PHONE #
Hitters For Hire	Mike McCreary	790-0844
Stillwater	Jamie Hom	699-5300
Longshots	Felecia Steverson	400-2651
Team Elite	Stephanie Washington	728-8526
One Call Swat	Daren Sallas	252-5167
Top Shelf	Betsy Wiaderski	208-430-2318
Los Caribenos	Eliezer Vallejo	432-6343

Won	Lost

Home Runs:      **3**      **Every Wed 1 team will have a BYE/No Games**

DATE	TIME	SITE	HOME TEAM	SCORE		VISITING TEAM	SCORE
Wed 9-3-25	06:45 PM	Drew #2	Hitter 4 Hire			Stillwater	
Wed 9-3-25	07:50 PM	Drew #2	Longshots			Team Elite	
Wed 9-3-25	08:55 PM	Drew #2	Hitter 4 Hire			Team Elite	
Wed 9-3-25	06:45 PM	Drew #3	Longshots			Top Shelf	
Wed 9-3-25	07:50 PM	Drew #3	Stillwater			One Call Swat	
Wed 9-3-25	08:55 PM	Drew #3	One Call Swat			Top Shelf	
Wed 9-10-25	06:45 PM	Drew #2	Top Shelf			Stillwater	
Wed 9-10-25	07:50 PM	Drew #2	Team Elite			One Call Swat	
Wed 9-10-25	08:55 PM	Drew #2	Team Elite			Stillwater	
Wed 9-10-25	06:45 PM	Drew #3	Longshots			Los Caribenos	
Wed 9-10-25	07:50 PM	Drew #3	Los Caribenos			Top Shelf	
Wed 9-10-25	08:55 PM	Drew #3	Longshots			One Call Swat	
Wed 9-17-25	06:45 PM	Drew #2	One Call Swat			Hitter 4 Hire	
Wed 9-17-25	07:50 PM	Drew #2	One Call Swat			Stillwater	
Wed 9-17-25	08:55 PM	Drew #2	Team Elite			Hitter 4 Hire	
Wed 9-17-25	06:45 PM	Drew #3	Stillwater			Los Caribenos	
Wed 9-17-25	07:50 PM	Drew #3	Team Elite			Top Shelf	
Wed 9-17-25	08:55 PM	Drew #3	Top Shelf			Los Caribenos	
Wed 9-24-25	06:45 PM	Drew #2	Team Elite			Longshots	
Wed 9-24-25	07:50 PM	Drew #2	Top Shelf			Los Caribenos	
Wed 9-24-25	08:55 PM	Drew #2	Los Caribenos			Team Elite	
Wed 9-24-25	06:45 PM	Drew #3	Stillwater			Hitter 4 Hire	
Wed 9-24-25	07:50 PM	Drew #3	Hitter 4 Hire			Longshots	
Wed 9-24-25	08:55 PM	Drew #3	Stillwater			Top Shelf	
Wed 10-1-25	06:45 PM	Drew #2	Los Caribenos			Hitter 4 Hire	
Wed 10-1-25	07:50 PM	Drew #2	Los Caribenos			Team Elite	
Wed 10-1-25	08:55 PM	Drew #2	Hitter 4 Hire			One Call Swat	
Wed 10-1-25	06:45 PM	Drew #3	One Call Swat			Longshots	
Wed 10-1-25	07:50 PM	Drew #3	Longshots			Stillwater	
Wed 10-1-25	08:55 PM	Drew #3	Stillwater			Team Elite	
Wed 10-8-25	06:45 PM	Drew #2	Hitter 4 Hire			Longshots	
Wed 10-8-25	07:50 PM	Drew #2	One Call Swat			Los Caribenos	
Wed 10-8-25	08:55 PM	Drew #2	Hitter 4 Hire			Los Caribenos	
Wed 10-8-25	06:45 PM	Drew #3	Top Shelf			One Call Swat	
Wed 10-8-25	07:50 PM	Drew #3	Stillwater			Top Shelf	
Wed 10-8-25	08:55 PM	Drew #3	Longshots			Stillwater	
Wed 10-15-25	06:45 PM	Drew #2	Hitter 4 Hire			Top Shelf	
Wed 10-15-25	07:50 PM	Drew #2	Longshots			Los Caribenos	
Wed 10-15-25	08:55 PM	Drew #2	Longshots			Top Shelf	
Wed 10-15-25	06:45 PM	Drew #3	One Call Swat			Team Elite	
Wed 10-15-25	07:50 PM	Drew #3	Team Elite			Hitter 4 Hire	
Wed 10-15-25	08:55 PM	Drew #3	Los Caribenos			One Call Swat	