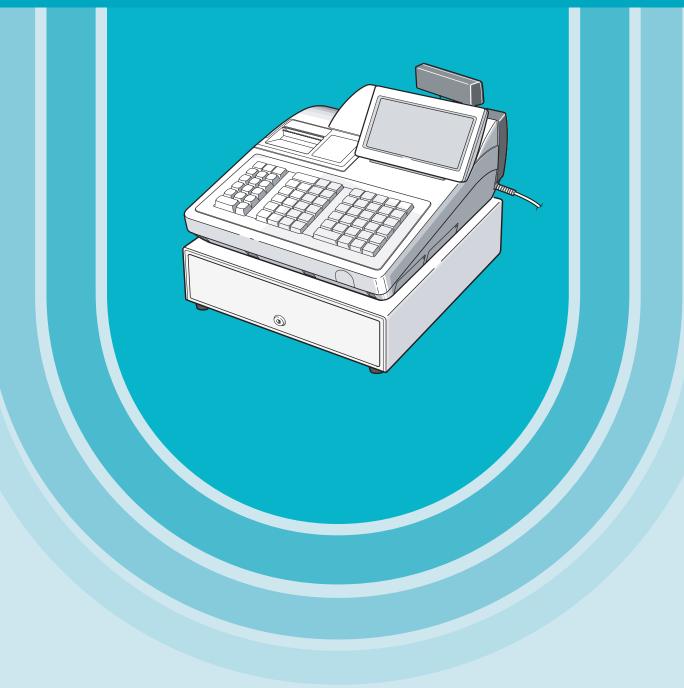


# **POS TERMINAL**

# UP-820N

**INSTRUCTION MANUAL** 



#### WARNING

FCC Regulations state that any unauthorized changes or modifications to this equipment not expressly approved by the manufacturer could void the user's authority to operate this equipment.

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

#### CAUTION

The AC power socket-outlet should be installed near the equipment and should be easily accessible.

#### FOR YOUR RECORDS

Please record below the model number and serial number for easy reference in case of loss or theft. These numbers are located on the right side of the unit. Space is provided for further pertinent data.

Model Number\_

Serial Number\_

Date of Purchase \_\_\_\_

Place of Purchase

# INTRODUCTION

Thank you very much for your purchase of the SHARP POS Terminal Model UP-820N. Please read this Manual carefully before operating your POS terminal in order to gain full understanding of functions and features. Please keep this manual for future reference. It will help you if you encounter any operational problems.

# IMPORTANT

- Avoid installing this terminal in a location that may be subjected to direct radiation, unusual temperature changes, and high humidity or exposure to water or other liquids. Installation in such a location could cause damage to the cabinet and the electronic components.
- Do not operate this terminal with wet hands. This may cause damage to the terminal.
- Do not apply excessive pressure to the display. Do not use a sharp-pointed object on the display. This may cause damage to the LCD.
- When cleaning this terminal, use a dry, soft cloth. Never use solvents, such as benzene or thinner. The use of such chemicals will lead to discoloration or deterioration of the cabinet.
- The terminal plugs into any standard wall outlet (120V ± 10% AC) with a dedicated earth-ground. Other electrical devices on the same electrical circuit could cause the terminal to malfunction.
- If the terminal malfunctions, call your local authorized dealer for service. Do not try to repair the terminal yourself.
- For a complete electrical disconnection, remove the AC power cord from the wall outlet.
- This POS terminal uses a nickel metal hydride battery pack for memory protection. The battery pack must be replaced at least every three years at the user's expense. For replacement of the battery pack, please consult your authorized SHARP dealer.

# PRECAUTION

This POS terminal has a built-in memory protection circuit which is operated by a rechargeable battery pack. It should be known that all batteries will, in time, dissipate their charge even if not used. Therefore to insure an adequate initial charge in the protection circuit and to prevent any possible loss of memory upon installation, it is recommended that each unit be allowed to be charged for a period of 24 to 48 hours prior to use by the customer.

In order to charge the battery pack, the machine must be plugged in . This charging precaution can prevent unnecessary initial service calls.

#### **BATTERY DISPOSAL**

Contains Nickel Metal Hydride Battery. Must be Disposed of Properly. Contact Local Environmental Officials for Disposal Instructions.

This product utilizes tin-lead solder, and fluorescent lamp containing a small amount of mercury.

Disposal of these materials may be regulated due to environmental considerations.

For disposal or recycling information, please contact your local authorities, the Electronics Industries Alliance: www.eiae.org, the lamp recycling organization: www. lamprecycle. org or Sharp at 1-800-BE-SHARP (For U.S.A only)

# CONTENTS

INTRODUCTION	
IMPORTANT	
PRECAUTION	
1. Part Names and Functions	
External View	
Front view	
Rear view	
Printer	
RS232 Connector/SD Card Slot	11
Opening the RS232 connector cover	11
Opening the SD card slot cover	
Keyboard	
Standard keyboard layout	
Optional keys	
Default key texts on the display	
Drawer lock key	
Display	17
Operator display	
Display angle	
Customer display	
Display contrast adjustment	
Screen save mode	
2. Selecting Operating Mode	
Operating Modes	
Mode Selection	
3. Time Display and Automatic Date Updating	
4. Receipts	
Built-in Printer Sample Receipt	
5. Prior to Entries	
Preparations for Entries	
Error Warning	
Starting Cash Memory Entry	
6. Entries	
Server Code Entries	
Item Selection from the Function Menu Windows	
Item Entries	
Single item entries	
Repeat entries	
Multiplication entries	
Split-pricing entries	
Successive multiplication entries	
Scale entries	
Single item Findization (SIF)	
Age verification (Birthday entry)	
Special Entries for PLU/UPC	
Promotion (mix-and-match) function	
PLU/UPC link entries	10
UPC learning function PLU/UPC price inquiry (view) function	

UPC price change function	
PLU level shift (for direct PLUs)	47
PLU price level shift	
Combo meal entries	49
Condiment entries (for PLU)	49
Repeat round entries	50
Display of Subtotals	
Merchandise subtotal	
Taxable subtotal	
Tax-inclusive subtotal (full subtotal)	
Tray subtotal	
Eat-in subtotal	
Food stamp-eligible subtotal	
Group discountable subtotal	
Gasoline discount subtotal	
Holding/Recalling of Transaction	
Hold/Recall Function	
Finalization of Transaction	
Cash or check tendering	
Mixed tendering (check + cash)	
Cash or check sale that does not need any tender entry (Expect payment)	
Charge (credit) sale	
Mixed-tender sale (cash or check tendering + charge tendering)	
Positive/Negative code checking function	
Food stamp tendering	
Food stamp status shift	
Tax Calculations	
Automatic tax	
Manual tax	
Tax deletion	
Tax status shift	
Guest Check (GLU/PBLU)	59
GLU/PBLU system	59
Deposit entries	61
Transferring guest checks out or in (Transfer-out/in)	
Bill totalizing/bill transfer	63
Bill separating	65
Bill printing	
Auxiliary Entries	
Percent calculations (premium or discount)	
Discount entries	69
Refund entries	
Return entries	
Printing of non-add code numbers	71
Refund sales mode	71
Group discount entries	71
Remote printer send function	
Gratuity	
Payment Treatment	
Tip-in entries	
Tip editing	
Tip paid entries	
Currency conversion	
Received-on-account entries	
Paid-out entries	
No-sale (exchange)	
Cashing a check	

Customer management	
WASTE mode	
7. Correction	
Correction of the Last Entry (Direct Void)	
Correction of the Next-to-Last or Earlier Entries (Indirect Void)	81
Subtotal Void	
Correction of Incorrect Entries Not Handled by the Direct or Indirect Void Function	
8. Special Printing Functions.	
Printing Message Text for Remote Printer or Chit Receipts	
Copy Receipt Printing	
Validation Printing Function	
9. Manager's Override Entries and Correction after Finalization	
Override Entries	
Correction after Finalization	
10. Reading (X) and Resetting (Z) of Sales Totals	
How to take an OPXZ, X1/Z1 or X2/Z2 reports	
Flash report	
Daily Sales Totals	
Transaction report	
Department report	
Individual group total report on departments	
Full group total report on departments	
Department markdown report	
PLU/UPC report by designated range	
PLU/UPC pick up report	
PLU/UPC report by associated department	
Individual group total report on PLUs/UPCs	
Full group total report on PLUs/UPCs	
PLU/UPC stock report by designated range	
PLU/UPC stock pick up report	
PLU/UPC zero sales report (full)	
PLU/UPC zero sales (by dept.) report	
PLU/UPC minimum stock report	
PLU/UPC price category report	
Cash in drawer report	
Positive check report Dynamic UPC report by designated range	
Dynamic UPC pick up report Dynamic UPC report by associated department	
Tax report	
Key capture report	
Individual server report	
Full server report	
SCM(Starting cash memory)report	
Hourly report	
GLU/PBLU report	
GLU/PBLU report by server	
Closed GLU/PBLU report	
Closed GLU/PBLU report by server	
X1/Z1 stacked reports	
Periodic Consolidation	
Transaction report	
Daily net report	

	Customer sales report	112
	Customer sales report by sales range	113
	Customer charge account report	
	X2/Z2 stacked report	. 113
	Electronic journal	
	,	
11.	Non-accessed UPC and Customer Deletion	115
	Non-accessed UPC report	
	Non-accessed customer report	
	Customer delete report	
	Dynamic UPC clear	
12	How to Use the Programming Keyboard	118
	Programming Keyboard Layout	
	How to Enter Text Using Alphanumeric Characters	
	Using character keys on the keyboard	
	Entering character codes	
		120
12	Programming	101
15.	Basic Procedure	
	Programming screens	
	Programming example	
	Article Programming	
	Department	
	Dynamic UPC	
	PLU range	
	PLU/UPC stock	
	Link PLU table (for PLU/UPC)	
	Condiment table	
	Mix & Match table	
	Combo meal table	
	Scale table	
	UPC Non-PLU code format	
	UPC delete	
	Direct Key Programming	
	Direct PLU/COMBO/Dept. key	
	PLU Menu Key Programming	142
	PLU menu key	
	Functional Programming	144
	Discount key ( - 1 thru - 9 )	
	Percent key ( %1 thru %9 )	
	Group discount key ( GDSC%1 thru GDSC%3 )	146
	Gas discount	148
	Gratuity	149
	Tip	149
	RA	150
	PO	151
	Manual tax	
	Tax delete	
	No-sale	
	Void	
	Refund	
	Return	
	Media Key Programming	
	Cash keys	
	Check keys	
	•	

Charge keys	163
Food stamp tender key	167
FSTEND EBT key	169
Cash benefit EBT (CASH BNF key)	171
Currency conversion keys	173
Eat-in keys	
Service key	
Final key	
Cash in drawer	
Check change	
Check cashing	
Currency denominations (MONEY)	
Text Programming	
Function text	
Department group text	
PLU group text	
Server group text	
Message text	
Personnel Programming	
Server	
Manager	
Terminal Programming,	
Machine number	
Consecutive number	
Interval timer	
Default menu level	
Available GLU code	
Bill number	
Brightness	
Date/Time Setting	192
Date/time	192
Optional Feature Selection	193
Function prohibition	
Function selection 1	
Function selection 2	197
Printing selection	199
Secret Code Programming	201
Z1 reports	
PGM2-mode operations	202
System Z1 reports	203
System PGM2-mode operations	
Initial down-loading (with clearing of memory)	
Maintenance down-loading (without clearing of memory)	
Auto key	
Report Programming	206
Zero skip	
Hourly report	207
Stacked report	208
Logo Text Programming	
Receipt logo	
Validation printing text	
Bill logo	
Scrolling message for pole display	
Device Configuration Programming	
Built-in printer	
Journal printer	
External journal	215

	Receipt printer	
	Bill printer	
	Report printer	
	Validation (VP) printer	217
	Remote printer (KP#1 thru KP#9)	218
	BCR (SCANNER)	
	Pole display	
	GLU Code Programming	220
	Customer Programming	221
	Customer code	222
	Customer programming	222
	Negative Code File Programming	223
	Negative code/Override status	223
	Positive Code File Programming	225
	Positive code	225
	Macro Key Programming	
	Mode position/Auto key no	227
	Function Menu Key Programming	228
	Function menu key	229
	Function key	.231
	Function menu key list	232
	Capture Key Programming	233
	Capture key data	233
	Key Data Entry Job Table Programming	
	Capture job number	234
	Tax Programming	235
	Table tax	236
	Rate (%) tax	
	Doughnut tax exemption (for the Canadian tax system)	
	TRAINING Mode Selection	239
	TRAINING mode	
	Backup Data Send Programming	
	Backup data send	
	Backup Data Receive Programming	
	Backup data receive	
	PLU Updating (in the PGM1 Mode)	
	Automatic Sequencing Key Programming	
	Loading Dynamic UPC to the Main UPC File	
	SD CARD Mode	
	Reading Stored Programs	
	Program reading sequence	
	Sample printouts	
	Data Clear	261
	Universal Product Code (UPC) or European Article Number (EAN)	
	UPC or EAN code	
	Add-on code	
	UPC file	263
15	Operator Maintenance	264
15.	Operator Maintenance.	
	In Case of a Printer Error	
	Thermal Printing	
	Cautions in handling the printer Cautions in handling the recording paper (Thermal paper)	
	Installing and Removing the Paper Roll	
		200

Recording paper specifications	265
Installing a paper roll	
Manual installing of a paper roll	266
Removing the journal paper roll	
Prevention of paper jams	
Removing a paper jam	269
Cleaning the Print Head	270
Removing the Till and the Drawer	271
Operating the Drawer by Hand	271
Before Calling for Service	272
16. List of Options	272
17. Specifications	273

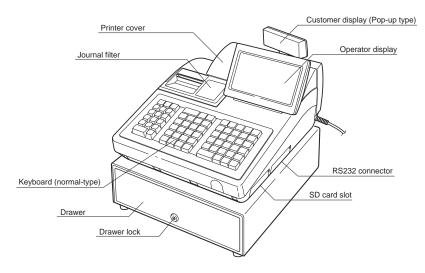


# **Part Names and Functions**

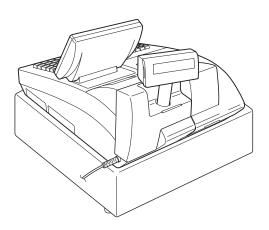
This chapter describes the part names and functions of this POS terminal.

### **External View**

#### Front view



Rear view



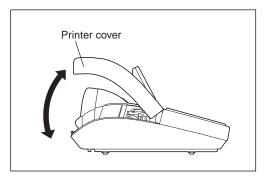
### Printer

NOTE

The POS terminal UP-820N may be configured with multiple types of printers offered by the market. For specific instructions related to the handling and care of the printer, please refer to the applicable printer instruction manual.

The built-in printer is a 2-station (receipt/journal) type thermal printer, and therefore it does not require any type of ink ribbon or cartridge. The average life of the printer is approximately 5 million lines.

To open the printer cover, lift up the cover as shown in the illustration on the right.



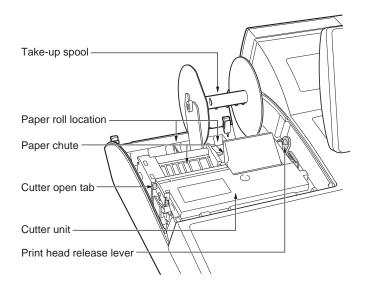
Your POS terminal is shipped with the print head release lever held by a white retainer in the lifted up position. Be sure to remove this retainer and push down the print head release lever before you use the terminal.

#### Print head release lever

The print head can be lifted by the green lever on the right side of the printer. Pulling the lever forward lifts the print head up. If the paper becomes jammed, you need to lift the print head.

#### Cutter open tab

If a paper jam occurs, pull the cutter unit open while pushing the cutter open lever to the right. Then remove the paper jam inside the printer. For further information, refer to the "Removing a paper jam" section in the "Operator Maintenance" chapter.

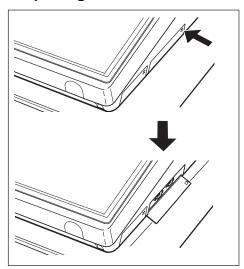


#### NOTE

Do not attempt to remove the paper roll with the head in the down position. This may result in damage to the printer and print head.

# **RS232 Connector/SD Card Slot**

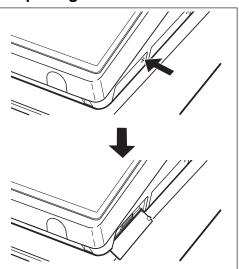
#### Opening the RS232 connector cover



To open the RS232 connector cover, push the part of the cover as indicated by the arrow in the illustration on the left.

\* To close the cover, push the same part in until you hear it click.

#### Opening the SD card slot cover

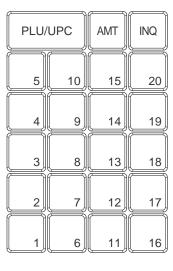


To open the SD card slot cover, push the part or the cover as indicated by the arrow in the illustration on the left. \* To close the cover, push the same part in until you hear it click. For further infomation, refer to the "SD Card Mode" section.

# Keyboard

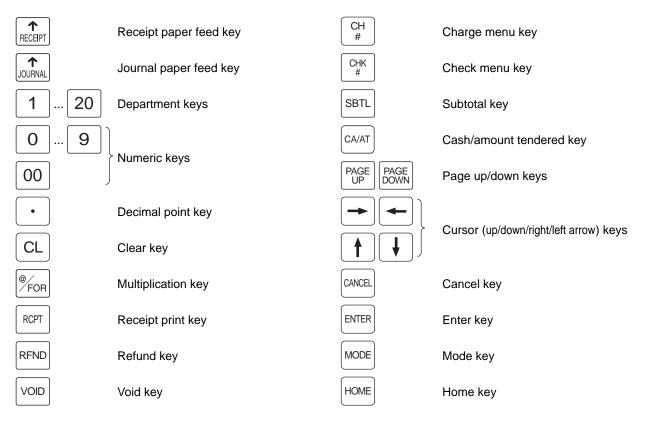
#### Standard keyboard layout

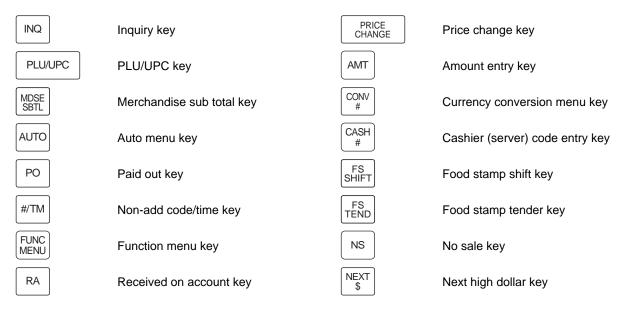




PAGE		PAGE	MODE	HOME
	<b>I</b>		CANCEL	ENTER
CASH #		RFND	AUTO	FUNC
#/TM	FS TEND	FS SHIFT	CHK #	NEXT \$
RA	PO	NS	CH #	MDSE SBTL
	ICE NGE	CONV #	SBTL	CA/AT

- **NOTE** In addition to the keys shown above, many optional keys are available to customize your keyboard. For details, refer to the section "Optional keys" in INSTRUCTION MANUAL.
  - All the keys except the *method* and *method* keys can be re-positioned. If you want to change the layout, contact your authorized SHARP dealer.
  - Department keys 1 through 20 are shown as 1 through 20 in this manual.





NOTE The following optional keys can be assigned in place of those shown in the figure of the standard keyboard layout. For details, please consult your authorized SHARP dealer.

#### Option



nal	keys		
	Numeric keys	TIP PAID	Tip paid key
	Dept. number key	EATIN1 EATIN3	Eat in 1 thru 3 keys
23	Direct price lookup keys	TAX SHIFT ··· TAX5 SHIFT	Tax 1 thru Tax 5 shift keys
9	Department keys	DEPOSIT	Deposit key
•	Percent 1 thru 9 keys	DEPOSIT RF	Deposit refund key
,	Discount 1 thru 9 keys	LEVEL#	PLU level shift menu key
1	Charge 1 thru 9 keys	AUTO 2 99	Automatic sequencing 2 thru 99 keys
5	Cash 2 thru 5 keys	BACK SPACE	Backspace key
V4	Conversion 1 thru 4 keys	DELETE	Delete key
	Received-on-account 2 key	SRVC	Service key
	Paid-out 2 key	FINAL	Final key
ĸ	Check 1 thru 9 keys	TRAY SUBTL	Tray subtotal key
	Transfer out key	RETURN	Return key
	Transfer in key	GAS1 SBTL GAS28 SBTL	Gasoline sales 1 thru 28 subtotal key
	Cash tip key	GLU	Guest lookup key
	Charge tip key	SCALE	Scale entry key

$\begin{bmatrix} LEVEL \\ 1 \end{bmatrix} \cdots \begin{bmatrix} LEVEL \\ 5 \end{bmatrix}$	PLU level shift 1 thru 5 keys
$\begin{bmatrix} P-SHIFT \\ 1 \end{bmatrix} \cdots \begin{bmatrix} P-SHIFT \\ 6 \end{bmatrix}$	Price level shift 1 thru 6 keys
GD1 SHIFT ··· GD3 SHIFT	Group discount shift 1 thru 3 keys
PRINT	Validation print key
BILL	Bill print key
PAST VOID	Past void key
SBTL VOID	Subtotal void key
GDSC GDSC %3	Group discount %1 thru 3 keys
COVER COUNT	Cover count entry key
NC	New check key
BS	Bill separation key
ВТ	Bill totalize/Bill transfer key (CHECK-ADD)
FSTEND EBT	"Food stamp tender by EBT" key
GCCOPY	Guest check copy key
CASH BENEFIT	Cash benefit key
GC BAL	Guest check balance key
CASH MENU	Cash menu key
FUNC MENU2 ··· FUNC MENU30	Function menu 2 thru 30 key
TAX	Manual tax key
RP SEND	Remote printer send key
GRT EX	Gratuity exempt key
OPEN TARE	Tare entry key
BAL	Balance key

	Repeat entry key
	Individual payment key
	Customer code entry key
	Birthday entry key
	Table no. (seat no.) entry key
	Void menu key
	Refund sale key
	Receipt ON/OFF key
	Waste mode key
	Condiment next key
	Edit tip key
]	Repeat round key
	Table# recall key
MSG 5	Message 1 thru 5 keys
	Message menu key
PLU MENU50	PLU menu 1 thru 50 keys
MACRO	Macro 1 thru 4 keys
	Upsize key
CAP.10	Data capture 1 thru 10 key
СА/СНК9	Check cashing 1 thru 9 keys
	Manager number keys
	Hold/Recall keys

REPEAT

IND. PAYMENT

BIRTH

TABLE #

VOID MENU

RFND SALE

> RCP SW

WASTE

C NEXT

> EDIT TIP

RP ROUND GLU RECALL

> MSG 1

MSG MENU

PLU MENU1

MACRO 1

UPSIZE

CAP.1

CA/CHK1

MGR#

HOLD/RECALL

#### Default key texts on the display

\_

The HOME key and  $FUNC \\ MENU \\ ME$ 

key	Default text	key	Default text
ST	SUB TOTAL	I.VOID	I.VOID
MODE	MODE	ST VD	ST VD
HOME	HOME	REFUND	REFUND
	CASH TOTAL	RETURN	RETURN
#/TM	# TIME	TAX	ТАХ
NS	NS		COVER COUNT
SCALE	SCALE	PBAL	PBAL
OPEN TARE	OPEN TARE	N.C.	N.C.
PLU/UPC	PLU UPC	SERVICE	SRVC
GCCOPY	GCCOPY	FINAL	FINAL
RCPT	RCPT	DEPOSIT	DEPO
RA	RA	DEPOSIT	DEPO REFUND
RA2	RA2	B.T.	B.T.
PO	PO	FSTEND	FSTEND
PO2	PO2	FSTEND EBT	FSTENDEBT
REPEAT	REPEAT	CASH BENEFIT	CASH BN
RIPT ON/OFF	RCP ON/OFF	SERVER#	SRV#
WASTE	WASTE	RP SND	RP SND
MDS ST	MDS ST	GRATUITY	GRATUITY
TRY ST	TRY ST	BALANCE	BAL
FS/CBN SHIFT	FS/CBN SHIFT	AMOUNT	AMOUNT
PRINT	PRINT	DEPT#	DEPT#
BILL	BILL	INQ	INQ
CHARGE	CHARGE TIP	PRICE CHANGE	PRICE CHANGE
CASH	CASH TIP	CUSTOMER	CUST
TIP PAID	TIP PAID	BIRTH	BIRTH
VOID	VOID	TRANS	TRANS OUT

key	Default text	key	Default text
TRANS	TRANS IN	TAX1SF TAX5SF	TAX1SF thru TAX5SF
SEAT#	SEAT#	GD1SFT GD3SFT	GD1SFT thru GD3SFT
I.PAY	I.PAY	GDSC%1 GDSC%3	GROUP DISC1 thru 3
RF.SAL	RF.SAL	%1 %9	%1 thru 9
B.S.	B.S.	⊡ ⊡9	(-)1 thru (-)9
WASTE	WASTE	CONV1 CONV4	CONV1 thru CONV4
C NEXT	C NEXT	RA	RA
NEXT\$	NEXT\$	RA2	RA2
EDIT TIP	EDIT TIP	PO	PO
REPEAT	REPEAT ROUND	PO2	PO2
GLU RC	GLU RC	СА/СНК1 СА/СНК9	CA/CHK 1 thru CA/CHK 9
UPSIZE	UPSIZE	EATIN1 EATIN3	EATIN1 thru 3
GC BAL	GC BAL	MESSAGE1 MESSAGE5	MSG1 thru 5
MGR#	MGR#	CAP.1 CAP.10	CAP.1 thru 10
HOLDRECALL	HOLD RECALL	GAS1 ST ··· GAS28 ST	GAS1 ST thru GAS28 ST
LEVEL#	LEVEL#	CA2 CA5	CA2 thru CA5
L1 L5	L1 thru L5	СНЕСК СНЕСКЭ	CHECK thru CHECK9
PRICE SFT#	PRICE SHIFT#	CHARGE1 CHARGE9	CHG1 thru CHG9
PRICE SFT1 ··· PRICE SFT6	P1 thru 6		

NOTE You can change the default texts in the PGM2 mode.

# **Drawer lock key**

This key locks and unlocks the cash drawer. To lock it, turn 90 degrees counterclockwise. To unlock it, turn 90 degrees clockwise.

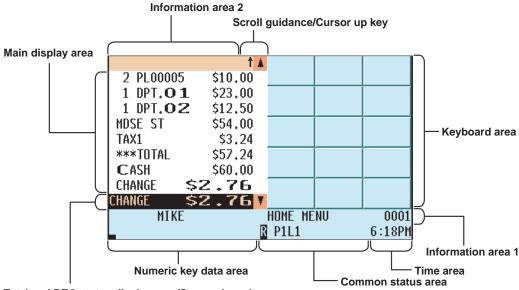
This key is also used to open the cash drawer.

(Please refer to "15. Operator Maintenance — Operating the Drawer by Hand".)

# Display

#### Operator display (touch panel)

• Screen example 1 (REG mode)



Total and REG status display area/Cursor down key

#### Main display area

Shows sales information you have just entered.

#### Total and REG status display area

Shows the sales total.

#### Scroll guidance/Cursor up (down) keys

Shows the scroll guidance  $\uparrow \downarrow$  to indicate you can scroll in the arrow direction using the cursor up/down keys  $\checkmark / \checkmark$  when the transaction information occupies more than 8 lines.

#### Keyboard area

Shows the keyboard.

By pressing a menu key such as HOME key, a function menu key, or a PLU menu keys, the currently displayed keys are replaced by the keys assigned to the menu key.

#### Information area 1

Shows the following items:	
Server name	: Shows the current server name.
Menu title	: Shows the current menu title.
0	Observed the second sec

Server code : Shows the current server code. Electronic mail indicator (M): Appears when an electronic mail is received.

	: Appears when an item is selected on the main display area or registered. : Shows "REFUND", "RETURN" or the like when the corresponding key is pressed.
Information area 2 Shows the GLU code during a GL	J entry.
Time area Shows the current time.	
Common status area Shows the following items: Price level shift indicator (P1 PLU level shift indicator (L1- Receipt shift indicator (r) T-Log near full indicator (	· ·
Stock alarm indicator (!)	Appears when the stock of the PLU which you entered is zero, negative or the minimum.
Electronic journal near full ir	<ul> <li>idicator (): appears when the used memory is 80%.</li> <li>appears when the used memory is 90%.</li> <li>appears when the used memory is 95%.</li> </ul>
Tax shift status indicator (V) Receipt ON/OFF state indica	: Appears when the Tax status is shifted. tor (R) : Appears when the receipt ON-OFF function is in the "OFF" state.

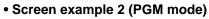
: Appears when the cash in drawer exceeds the programmed sentinel amount.

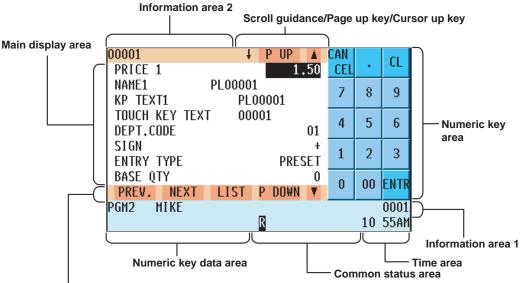
The sentinel server is performed for the total cash in drawer.

#### Numeric key data area

Sentinel mark (X)

Shows numeric data by numeric key entry.





Previous record key/Next record key/Item list key/Page down key/Cursor down key

#### Main display area

Shows programmable items.

#### Information area 1

Shows the mode you are in, server name, electronic mail indicator (M) and server code. Refer to the REG mode screen example for details.

#### Information area 2

Shows the current job name like "READING", "RESETTING", etc.

#### Numeric key area

Shows the numeric keys.

#### Time area/Numeric key data area/Scroll guidance/Cursor up (down) keys

Refer to the REG mode screen example.

Caps lock indicator (A/a) :

#### Common status area

Shows the following indicators besides some of those shown in the REG mode screen example:

During text entry for programming, the upper-case letter "A" appears when caps lock is on, and the lower-case letter "a" appears when caps lock is off.

**Double-size character mode indicator (W) :** Appears when the double-size character mode is selected during text entry for programming.

#### Page up (down) keys ( P UP / P DOWN)

Used to scroll the window to go to the next page or back to the previous page.

#### Next/Previous record key ( NEXT / PREV. )

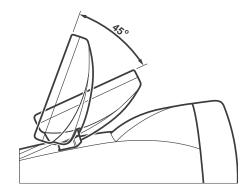
Used to go to the next record or back to the previous record.

#### Item list key ( LIST )

Used to list programmable options. You can also toggle the options with the  $\begin{subarray}{c} \begin{subarray}{c} \end{subarray}$  key.

#### Display angle





The operator display can be tilted for the best viewing angle. It can be tilted within 45 degrees as shown in the above illustrations.

CAUTION : Do not pull or push the display beyond the allowable tilt angle range (45 degrees) nor apply excessive pressure to the display.

Customer display (pop-up type)

#### Display contrast adjustment (operator display)

You can adjust the contrast of the display in the "BRIGHTNESS" menu of "TERMINAL" programming.

The backlight in the display is a consumable part. When the contrast is no longer adjustable and the display becomes darker, consult your authorized SHARP dealer.

#### Screen save mode

When you want to save the electric power or save the display's life, use the screen save function. This function can turn off the LCD backlight when the POS terminal is to be out of operation for an extended period of time. You can program the time for which your POS terminal should keep the normal status (in which the backlight is "ON") before it goes into the screen save mode.

To go back to the normal mode, press any key.

# 2 Selecting an Operating Mode

When you turn on the POS terminal and press the MODE key, a mode selection window will appear on the display, listing available operating modes as shown below.

#### Mode selection window

PUP ▲ 1 OPXZ MODE	CAN Cel	•	CL		
2 OFF MODE 3 X1/Z1 MODE	7	8	9		
4 X2/Z2 MODE 5 PGM1 MODE	4	5	6		
6 PGM2 MODE 7 SD CARD MODE	1	2	3		
PREV. NEXT LIST P DOWN ¥	0	00	ENTR		
MODE MIKE 0001 11:45AM					

### **Operating Modes**

You can select any mode other than REG from the list in the mode selection window. Your POS terminal supports the following eight operating modes:

REG mode	This mode allows you to enter various sales information. The mode selection window does not list this mode. To select this mode from the mode selection window, press the $\[mathcal{LMCEL}\]$ key.
OPX/Z mode	This mode allows cashiers/servers to take X or Z reports on their sales. It can also be used to specify the number of hours for which employees work.
OFF mode	This mode locks all the operational functions of the POS terminal. When you select this mode, the window will disappear. Pressing any key turns the POS terminal "ON."
X1/Z1 mode	This mode is used to take various daily total reports (X1/Z1 reports).
X2/Z2 mode	This mode is used to take various weekly or monthly reports (X2/Z2 reports).
PGM1 mode	This mode allows you to program those items which need to be frequently changed, such as unit prices of departments or PLUs and percentages.
PGM2 mode	This mode allows you to program those items which can be programmed in the PGM1 and need not be frequently changed, such as date, time and functions.
SD Card mode	This mode allows you to save the data of your POS terminal to an SD card or load the data saved in the SD card on the terminal.

#### Procedure

PUP ▲ 1 OPXZ MODE	CAN CEL	•	CL
2 OFF MODE 3 X1/Z1 MODE	7	8	9
4 X2/Z2 MODE 5 PGM1 MODE	4	5	6
6 PGM2 MODE 7 SD CARD MODE	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
MODE MIKE		11	0001 46AM

Selecting	а	mode
-----------	---	------

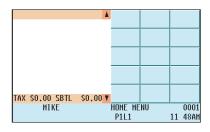
- **1.** Use one of the following ways:
- Move the cursor to the desired option using the 1 or 1 key.
- Enter the desired option number using a numeric key.
- Touch the desired option.
- Move the cursor to the desired option by touching the 🔺 or 🔻 key.

PUP ▲ 1 OPXZ MODE	CAN CEL	•	CL
2 OFF MODE 3 X1/Z1 MODE	7	8	9
4 X2/Z2 MODE 5 PGM1 MODE	4	5	6
6 PGM2 MODE 7 SD CARD MODE	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
MODE MIKE		11.	0001 47AM

#### **2.** Press the ENTER key.

- You need not press the EVER key when you have touched the option directly.
- When you want to enter the REG mode, press the week key.

#### Procedure



#### Returning to the mode selection window from the REG mode

To return to the mode selection window from the REG mode:

**1**. Press the MODE key.

• You will return to the mode selection window.

#### Procedure

PGM1 MODE 1 Reading	P UP 🔺	CAN CEL	•	CL
2 SETTING 3 PLU UPDATE		7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN V	0	00	ENTR
PGM1 MIKE			11:	0001 49Ah

#### Returning to the mode selection window from modes other than the REG mode

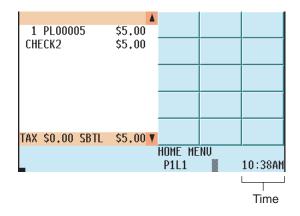
To return to the mode selection window from modes other than the REG mode, use the following procedure:

- **1.** Press the CANCE or MODE key with the selected mode menu screen for the selected mode displayed.
- You will enter the REG mode.
- **2.** Press the MODE key.
- You will return to the mode selection window.

# **3** Time Display and Automatic Date Updating

# Time display

The screen always displays the current time in the bottom left corner as shown below.



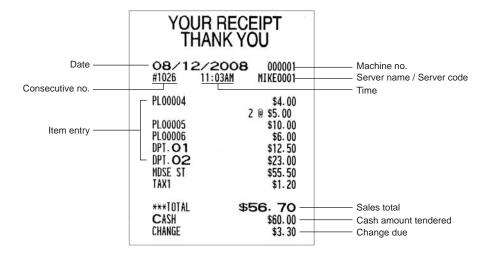
# Automatic date updating

Once the internal clock is started at the correct time, it continues to run until the battery is exhausted. It also updates the date automatically.



This chapter describes the part names and functions of this POS terminal.

# **Built-in Printer Sample Receipt**





# **Prior to Entries**

### **Preparations for Entries**

#### Receipt/Journal paper rolls

If the paper rolls are not installed in the built-in printer of your POS terminal, install a new one (ones) according to section "Installing and Removing the Paper Roll" under "Operator Maintenance." If the roll in the printer is getting low, replace it with a new one.

#### Receipt ON/OFF function

You can disable receipt printing in the REG mode to save paper using the receipt On/Off function. To disable receipt printing, press the  $\boxed{\text{FUNC}}{\text{MENU}}$  key and then touch the  $\boxed{\text{ONOFF}}{\text{NOFF}}$  key. Set the function to "OFF" by pressing the  $\boxed{\cdot}$  key. When this function is in the OFF state, the Receipt Off Indicator "R" is highlighted. To enable receipt printing, touch "RCP ON/OFF" with this function in the OFF state.



Your POS terminal will print reports regardless of the state of the Receipt ON/OFF function. This means that the paper roll(s) must be installed even when the Receipt ON/OFF function is preset to "OFF".

# **Error Warning**

In the following examples, your POS terminal will go into an error state accompanied by a warning beep and the error message on the display. Clear the error state by pressing the CL key and take a proper action.

- When you exceed a 32-digit number (entry limit overflow): Cancel the entry and reenter a correct number.
- When you make an error in key operation: Clear the error and try the entry again.

• When you make an entry beyond a programmed amount entry limit:

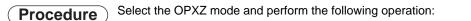
Check to see if the entered amount is correct. If it is correct, it can be rung up by the manager. Contact your manager.

• When an including-tax subtotal exceeds eight digits: Delete the subtotal by pressing the CL key and press a media key to finalize the transaction.

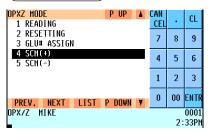
# **Starting Cash Memory Entry**

If you enter the amount of cash for change (starting cash) in the drawer before starting entry operations, you can discriminate that amount from the sales amount when reports are generated.

Your POS terminal can be programmed to enforce the entry of starting cash into memory. For details, consult your authorized SHARP dealer.



#### Example



Select "04 SCM(+)" or "05 SCM(-)" in the OPXZ mode.
 The SCM entry menu is displayed.

SCM (+) 1 cents	5	ŧ	P	UP	<b>▲</b> 0	CAN Cel	•	CL
5 CENT: 10 CEN					0 0	7	8	9
25 CEN 50 CEN					0	4	5	6
100 CEI \$1					0	1	2	3
\$2 PREV.	NEXT	LIST	PI	DOWN	Ō	0	00	ENTF
	1I KE							0001 33PI

	h in densedie endfander	
<b>2.</b> Enter the amounts of cas	sn in domestic and toreidn (	currencies.
	in in denneede dind tereign	

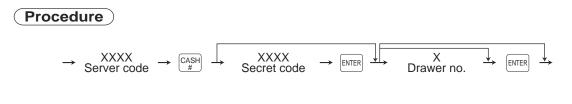
10/2	0/2008	000001	
#1290	4:10PM	MIKE0001	
SRV#OO	01	MIKE	
		\$0.00	
20 @	0.01	\$0.20	
20 @	0.05	\$1.00	
20 @	0.10	\$2.00	
20 @	0.25	\$5.00	
10 @	0.50	\$5.00	
10 @	1.00	\$10.00	
20 @	1.00	\$20.00	
10 @	2.00	\$20.00	
10 @	5.00	\$50.00	
20 @	10.00	\$200.00	
5 @	20.00	\$100.00	
3 @	50.00	\$150.00	
1 @	100.00	\$100.00	
SCM (+)		\$663.20	
SCM TTL		\$663.20	

**3.** Press the CAAT key.
• The SCM report is printed.



# **Server Code Entries**

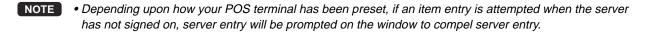
Prior to an item entry, the server will be compelled to enter his or her assigned server code. However, this may not be necessary when the POS terminal has been programmed for "stay-down server mode."

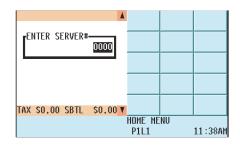


- **NOTE** When the server entry on system is programmed for "stay-down server mode," no server can sign on while another server signs.
  - When the server entry system is programmed for "automatic server sign-off mode," a server must sign on prior to each sales transaction.

The sign-off operation can be performed by using the following procedure in the REG.

To sign off a server:  $\longrightarrow [ASH]_{\#}$ 





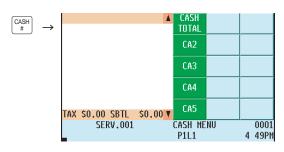
### **Item Selection from the Function Menu Windows**

Your POS terminal allows you to select functions from specified function menu windows depending upon the terminal setup. For example, if you want to finalize a charge 2 sale, select the option "CHG 2" from the charge menu instead of pressing the  $\begin{bmatrix} CHG \\ 2 \end{bmatrix}$  key. Each menu can be opened as follows:

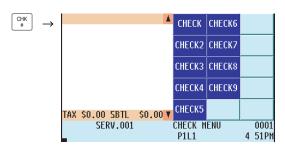
#### Miscellaneous function menu window

FUNC						4	RCP	CA/CHK	CA/CHK
MENU	$\rightarrow$						ON/OFF	1	6
							RA	CA/CHK 2	CA/CHK 7
							RA2	CA/CHK 3	8
							PO	CA/CHK 4	CA/CHK 9
		TAX	\$0.00 SB	BTL	\$0.00		P02	CA/CHK 5	NS
			SERV.	,001			MISC ME	NU	0001
							P1L1		4 48PM

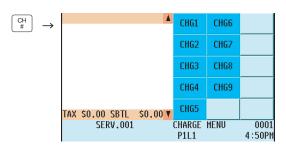
#### Cash menu window



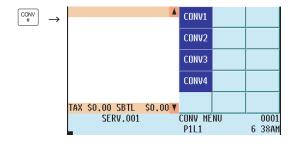
#### Check menu window



#### Charge menu window



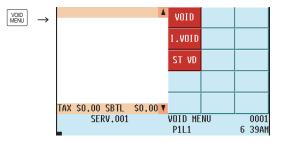
#### Conversion menu window



#### • Massage menu window

MSG MENU	$\rightarrow$						MSG1	MAIL MSG		
							MSG2			
							MSG3			
							MSG4			
		TAX	\$0,00 SBT	L	\$0,00	) 7	MSG5			
			SERV.0	01			MSG MEN P1L1	U	6	0001 39AM

#### Void menu window



#### PLU menu window

				00004	00009	00014
	TAX	\$0.00 SBTL SERV.001	\$0.00 <b>T</b>	00005 PLU001 P1L1	00010	00015 0001 9:46AM

**NOTE** \* The keys on these menus are shown as examples. You can set your choice of function keys on the function menu and PLU keys on the PLU menu.

#### Example

Selling the PLU no.10 item and finalizing through charge 2

1 PL000	10 \$10.00			
	SBTL \$10.60 T			
PL00010		HOME ME	NU	0001
	\$10.00	P1L1		4:37PM

**1.** Press the <sub>10</sub> key.

	L	CHG1	CHG6	
1 PL0001	10 \$10.00	CHUI	Chuo	
		CHG2	CHG7	
		CHG3	CHG8	
		CHG4	CHG9	
TAX \$0.60	SBTL \$10.60 ¥	CHG5		
PL00010		CHARGE	MENU	0001
	\$10.00	P1L1		4:38PM

#### **2.** Press the $\begin{bmatrix} CH \\ \# \end{bmatrix}$ key.

• The charge CHECK menu window will appear in the keyboard area.

		CHG1	CHG6		•
1 PL00010	\$10.00	Chui	Chuo		•
MDSE ST Tax1	\$10.00 \$0.60	CHG2	CHG7		
CHARGE2	\$10.60	cuco	CUCO		
		CHG3	CHG8		
		CHG4	CHG9		
		CHG5			
TAX \$0.60 SBTL					
MIKE		CHARGE	MENU	0001	
		P1L1		4:38PM	

### 3. Select "CHG2."

• The transaction will be finalized.

# **Item Entries**

#### Single item entries

**Department entries (direct department entries)** Enter a unit price and press the corresponding department key.

If you use a programmed unit price, press the department key only.

#### Procedure

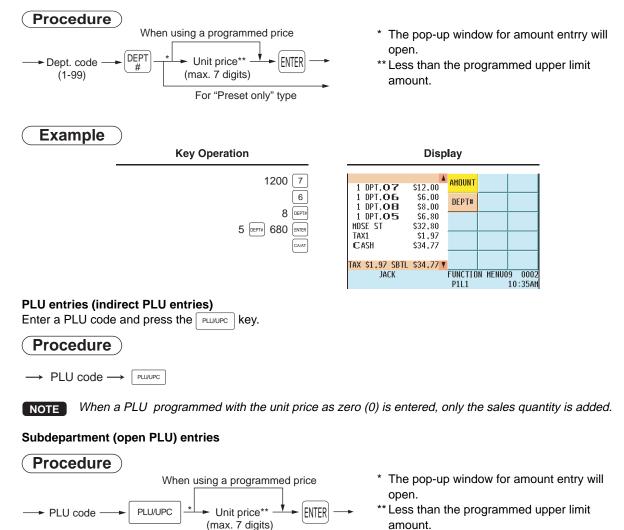
When using a programmed unit price

 $\stackrel{\qquad }{\longrightarrow} \quad \begin{array}{c} \text{Unit price}^* \\ (max. 7 digits) \end{array} \xrightarrow{\qquad } \begin{array}{c} \text{Dept.} \end{array}$ 

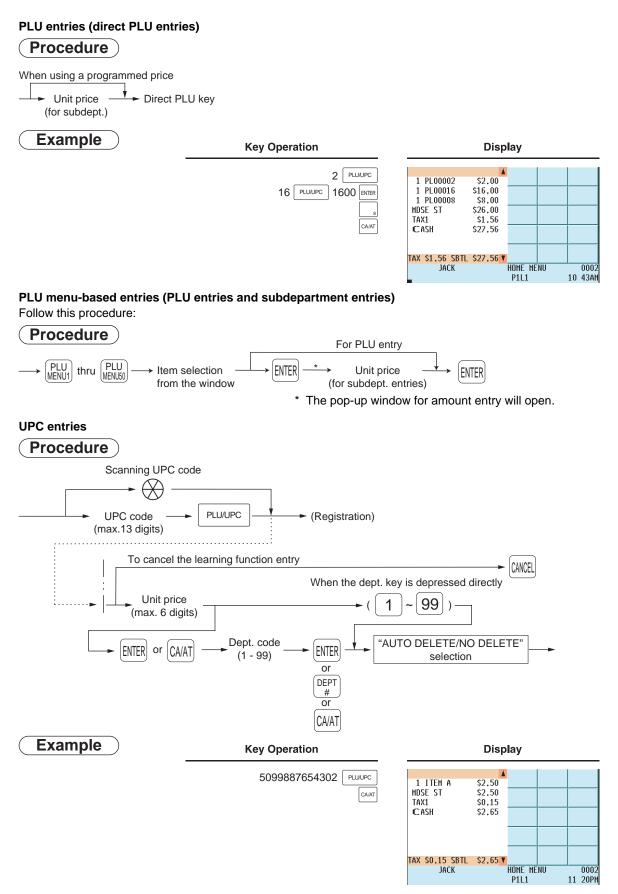
\*Less than the programmed upper limit amount

**NOTE** When a department programmed with the unit price as zero (0) is entered, only the sales quantity is added.

#### Department entries (indirect department entries)



— 30 —



#### Repeat entries

You can use this function for repetitive entries of the same item. Simply press the repeat function key after a valid item entry.

Example

Ke	y Operation	Print
Repeated department entry (direct)	200 8 8 8	<b>11/01/2008</b> 000001 #1337 11:29PM JACK0002
Repeated department entry { (indirect)	5 <sup>DEPT</sup> # 680 <sup>ENTER</sup>	3 @ \$2.00 DPT.OB \$6.00 2 @ \$6.80 DPT.O5 \$13.60
Repeated PLU entry (indirect)		3 @ \$10.00           PL00010         \$30.00           2 @ \$3.00
Repeated PLU { entry (direct)	3	PL00003 \$6.00 2 @ \$20.00 PL00020 \$40.00 2 @ \$2.50
Repeated subdepartment	20 PLUUPC 2000 ENTER PLUUPC	5099887654302# ITEM A \$5.00 3 @ \$6.00
Repeated UPC {	5099887654302 PLUUPC PLUUPC	DPT. O2 \$18.00 MDSE ST \$118.60 TAX1 \$6.30
Repeated department entry (direct) using the repeat key	600 2 REPEAT REPEAT CA/AT	CASH \$124.90

#### Multiplication entries

Use this function feature when you need to enter two or more of the same item. This feature helps you when you sell large quantities of items or need to enter quantities that contain decimals.

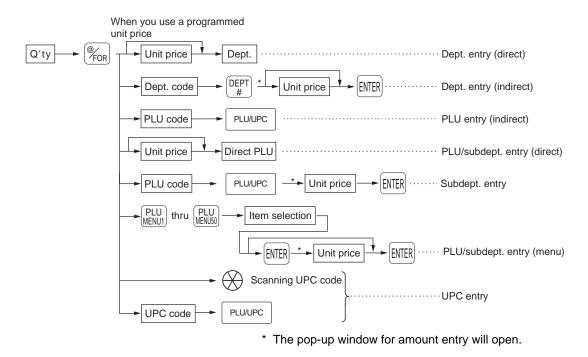
#### **Procedure**

#### FF method (for quick multiplication of direct PLU)

Q'ty Direct PLU PLU entry (direct)

• The FF (fast food) method cannot be used for a COUPON-LIKE PLU entry.

#### Normal method



- After scanning a UPC code or entering a UPC code and pressing the PLUUPC key, the learning UPC function may require you to enter a unit price with the display "UNDEFINED CODE". Enter the unit price and department code to be associated with the UPC.
- Q'ty: Up to four digits integer + three digits decimal
- Unit price: Less than the programmed upper limit
- Q'ty x unit price: Up to seven digits

#### Example

**Key Operation** 

5099887654302 PLU/UPC

Select PLU code 20 from the menu.

7 % FOR 165 8 2 % FOR 5 DEPT # 250 ENTER 15 % FOR 8 PLUVPC 18 PLUVPC 1800 ENTER 5 % FOR

2 <sup>®</sup>/<sub>FOR</sub>

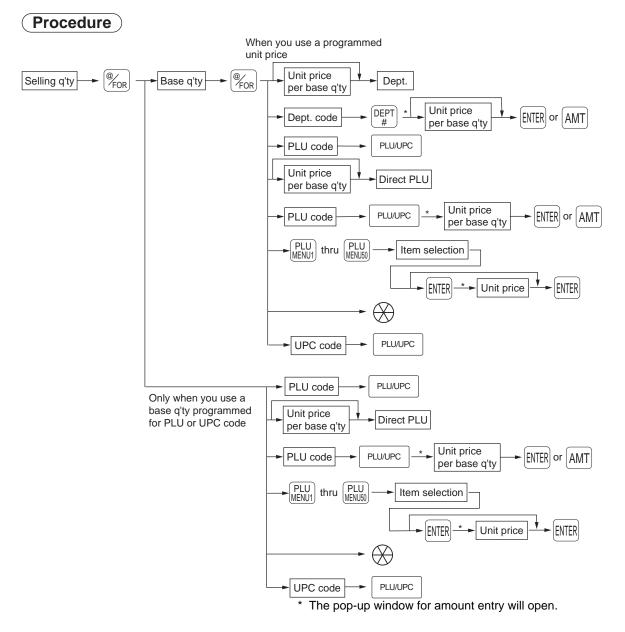
CA/AT

Print

<b>10/20/2</b> #2043 3:5	<b>008</b> 000002 4PM SERV. 0010001
	7 @ \$1.65
DPT. <b>08</b>	\$11.55
DPL 05	2@\$2.50 \$5.00
	15 @ \$8.00
PL00008	\$120.00
PL 00019	8 @ \$19.00 \$152.00
1200013	3 @ \$18.00
PL00018	\$54.00
5099887654302#	5 @ \$1.00
ITEN-M	\$5.00
DI 00000	2 @ \$20.00
PL00020	\$40.00
CASH	\$387.55

## Split-pricing entries

You will use this function when your customer wants to separately buy items normally sold in base (unit) quantities.



- After scanning a UPC code or entering a UPC code and pressing the <u>PLUUPC</u> key, the learning UPC function may require you to enter a unit price with the display "UNDEFINED CODE". Enter the unit price and department code to be associated with the UPC.
- Selling quantity: Up to four digits integer + three digits decimal
- Base quantity: Up to two digits (integer)

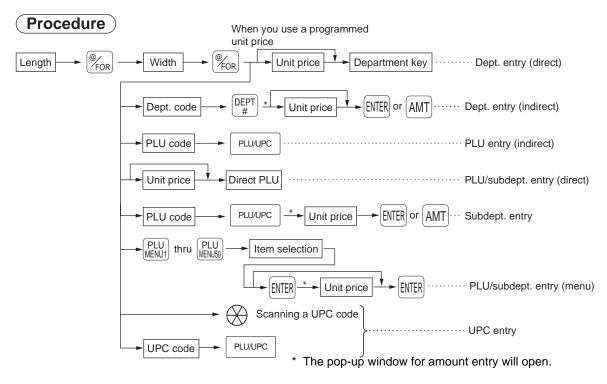
NOTE For actual use of this function, please consult your dealer.

#### **Key Operation** Print 7 % FOR 10 % FOR 10/16/2008 000001 600 6 #1224 11:38AM JACK0002 8 %FOR 5 %FOR 7 @ 10/ \$6.00 15 PLU/UPC DPT. OG \$4.20 5 % FOR 6 % FOR 8 @ 5/ \$15.00 5099887654302 PLU/UPC PL00015 \$24.00 PLU MENU1 3 FOR 5 FOR 5 @ 6/ \$7.50 5099887654302# Select PLU code 17 ITEM-M \$6.25 from the menu. 3 @ 5/ \$17.00 CA/AT PL00017 \$10.20 MOSE ST \$44.65 TAX1 \$2.68 CASH \$47.33

### Successive multiplication entries

Example

This function is practical for such entries as a sale of an item sold by area (square foot).

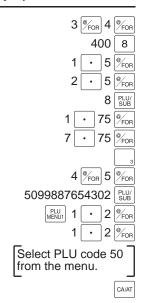


- After scanning a UPC code or entering a UPC code and pressing the PLUUPC key, the learning UPC function may require you to enter a unit price with the display "UNDEFINED CODE". Enter the unit price and department code to be associated with the UPC.
- Selling quantity: Up to four digits integer + three digits decimal
- Base quantity: Up to two digits (integer)

**NOTE** For actual use of this function, please consult your dealer.

### Example

**Key Operation** 



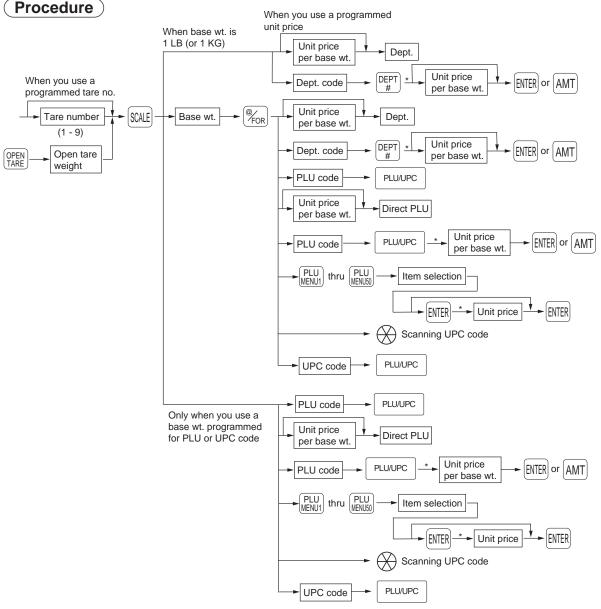
Print

	3 @ 4 @ \$4.00
DPT. 08	\$48.00
1.500 @	2.500 @ \$8.00
PL00008	\$30.00
1.750 @	7.750 @ \$3.00
PL00003	\$40.69
	4 @ 5 @ \$1.00
5099887654302#	
ITEM-M	\$20.00
1.200 @	1.200 @ \$50.00
PL00050	\$72.00
CASH	\$210.69

### Scale entries

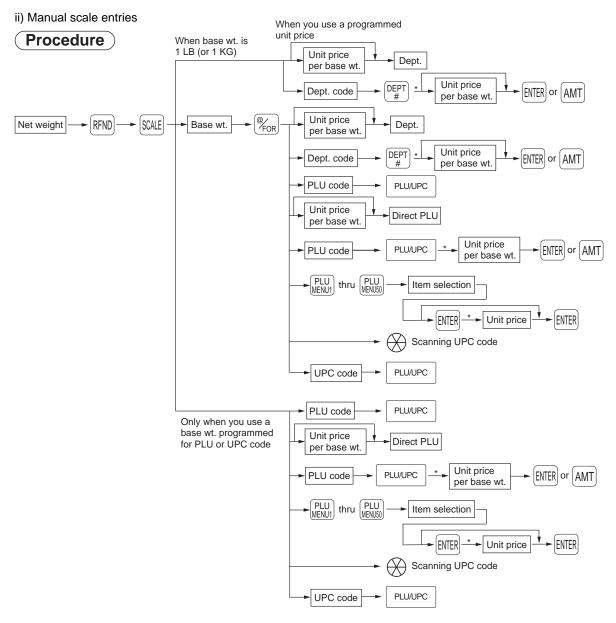
For entry of items sold by weight, a scale must be connected to read the weight automatically. To make a refund entries, enter the weight manually while the scale platter is empty or reads zero.

### i) Auto scale entries



\* The pop-up window for amount entry will open.

- Open tare weight: Up to 5 digits (integer + decimal)
- Net weight: Up to 5 digits (integer + decimal)
- Base weight: Up to 2 digits (integer)
- This POS terminal can be programmed with up to nine tare tables and allows different kinds of tares to be assigned to them.
  - When the SCALE key is pressed, the weight is automatically read from the connected scale (option) and the net weight appears on the display.
  - When an item is programmed for "Scale compulsory", it is not necessary to press the scale key.



- \* The pop-up window for amount entry will open.
- Net weight: Up to 5 digits (integer + decimal)
- Base weight: Up to 2 digits (integer)

## Single item cash sale (SICS) and single item finalization (SIF)

### **SICS** entries

- This function is useful when only one item (for example, a pack of cigarettes) is sold by cash. This function is
  applicable only to those departments programmed for SICS or to the PLUs, subdepartments or UPC which are
  associated with the department.
- The transaction is finalized and the drawer opens as soon as you press the corresponding department key, key, key or the corresponding direct PLU key.

NOTE

If entry of a department, PLU/subdepartment or UPC programmed for SICS follows entries of departments, PLUs/subdepartments or UPC not programmed for SICS, the transaction is not finalized and is treated as a normal sale.

Example	Key Operation	Prin	t
	$\begin{array}{c} 250 \\ \text{For finishing } \longrightarrow 9 \\ \text{the transaction} \end{array}$	10/16/20 #1231 12:19P DPT.09 MDSE ST TAX1	
		CASH	\$2.65

#### **SIF** entries

- If entry of a department, PLU/subdepartment or UPC programmed for SIF follows entries of departments, PLUs/ subdepartments or UPC not programmed for SIF, the transaction is finalized immediately as a single item cash sale.
- Like the SICS function, this function is available for single-item cash settlement.

Example		Delet	
	Key Operation	Print	
	$\begin{array}{c} 1745 \\ 8 \\ 1500 \end{array}$ For finishing $\longrightarrow 9$ the transaction	#1233 12:21PM JACK DPT. <b>OB</b> \$1 DPT. <b>O9</b> \$1 MDSE ST \$3	00001 (0002 17.45 15.00 32.45 51.95 <b>40</b>

## ■ Age verification (Birthday entry)

The age verification function is used for prohibiting sales of goods (departments, PLUs, or UPCs) for to persons under a given age which are based on birthday entries.

When a department/PLU/UPC for which a figure other than zero (01 to 99) has been programmed as the age limitation (in years) is entered, a birthday entry must be performed.

### Procedure



Birthday (five or six digits)

- NOTE
- A birthday entry can be performed two or more times at any point during a transaction, though the last entered birthday remains in effect.
  - You can enter the date as far back as 98 years. [Ex.] When the current year is 2008: you can enter a year between 1910-2008. When the current year is 2011: you can enter a year between 1913-2011.

# **Special Entries for PLU/UPC**

### Promotion (mix-and-match) function

This function is convenient for selling a mix of different PLU/UPC items by the lump (e.g. value meal, bundle sale, etc.). Operation is the same as for normal PLU/UPC. The base quantity and unit price are assigned to a mix-and-match table. All items that are programmed into the table are treated as if they belong to one group.

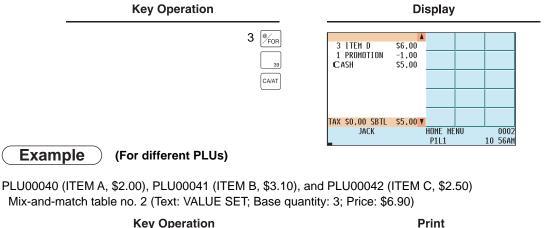
• Using the UPC learning function, you can store necessary data for new UPC codes in the training mode for later use in the REG mode.

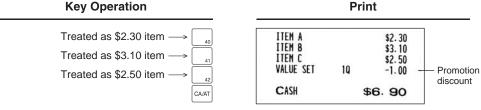


### (For a certain PLU)

### PLU00039 (ITEM D) of unit price \$2.00

Mix-and-match table no. 1 (Text: Promotion; Base quantity: 3; Price: \$5.00)

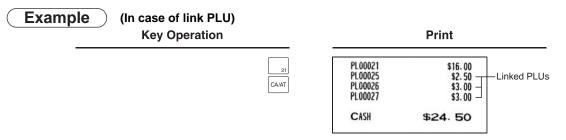




### PLU/UPC link entries

It is possible to link PLUs/UPCs (linked PLUs/UPCs) with a leading link PLU/UPC so that they can be combined for a single key entry of the leading PLU/UPC. You can program a maximum of 99 leading link PLUs/UPCs. A maximum of five PLUs/UPCs can be linked to a leading PLU/UPC.

In case that you register a PLU/UPC to which any PLUs/UPCs are linked, the linked PLUs/UPCs are automatically registered together with the leading link PLU/UPC. Only the leading PLU is affected by the status shift keys  $\left( \begin{bmatrix} TAX \\ SHIFT \end{bmatrix}, \begin{bmatrix} TAX3 \\ SHIFT \end{bmatrix}, \begin{bmatrix} TAX$ 



## UPC learning function

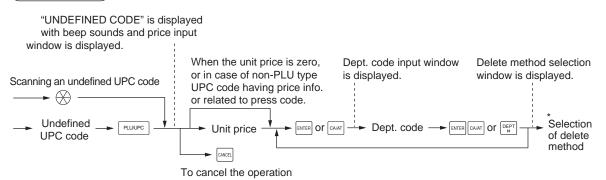
When you enter or scan an undefined UPC code, you are required to enter its unit price and associated department. The entered UPC code, associated department and unit price are stored in the UPC file or the dynamic UPC file and used for future UPC sales entries.



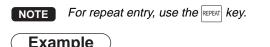
• When there is no remaining space in the file, the data is not stored in the file.

- The text for the associated department is applied to the UPC code.
- You can use the UPC learning function in the training mode. This may be convenient to practice on the scanning system.
- Using the UPC learning function, you can store necessary data for new UPC codes in the training mode for later use in the REG mode.

### Procedure



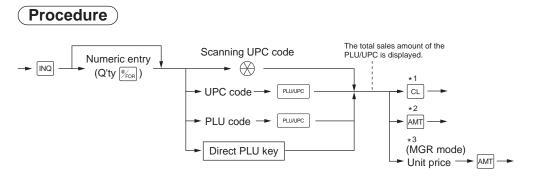
\* Select "1 AUTO DELETE" when you want to exempt the UPC code entered from the non-accessed UPC delete function (deletion by selecting DELETE option from UPC DELETE menu in Z1 mode).



Key Operation	Print
"UNDEFINED CODE" is $\longrightarrow$ 5099887654302 PLUJUPC displayed. 750 CAAT 5 ENTER Select "1 AUTO DELETE".	10/16/2008         000001           #1218         10:51AM         JACK0002           5099887654302#         DP1.05         \$7.50           MDSE SI         \$7.50           TAX1         \$0.45
	CASH \$7.95

## ■ PLU/UPC price inquiry (view) function

This function displays the unit price of a PLU/UPC item (view mode).



- \*1: Press the CL keys to cancel the view mode.
- \*2: Press the ANT key to register the displayed unit price of the PLU/UPC item.
- \*3: The manager can change the unit price temporarily. The unit price programmed in the PGM mode can not be changed. The manager need to enter his or her manager code and secret code before the manager's operation.

**NOTE** For repeat entry, use the RETURN key.

## ■ UPC price change function

NOTE

To use this function, consult your dealer.

The manager and servers/cashiers can use this function when they need to change the unit price or associated department of a UPC item.

There are two methods for change:

1. Price change mode

You can change the preset price and/or the associated department of a UPC item without entering the PGM mode.

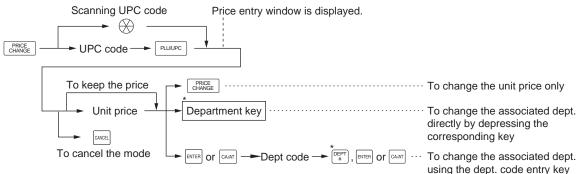
2. Changing price during a transaction

When you have found an incorrect UPC price and/or associated department upon transaction, you can correct them during the transaction. Upon entry of new price and/or associated department, the preset price and/or associated department is automatically changed to the new price and/or associated department.

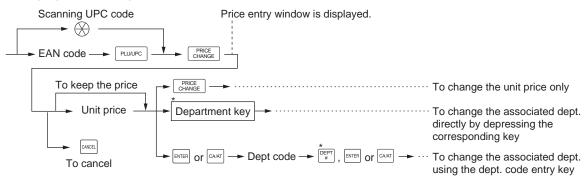
**NOTE** For Non-PLU type prices embedded in UPC-A codes and press codes, the prices in the codes have priority over the preset prices. So, for these codes, a changed price is valid only during the current transaction.

### Procedure

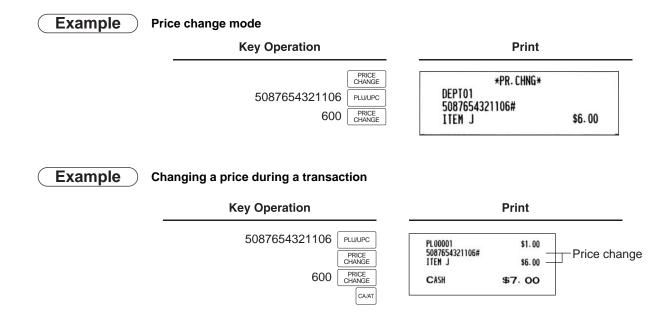
#### Price change mode



#### Changing price during a transaction



\*: Associated department can be changed only when the totalizer of the item is "0".



- When an undefined code is entered in the price change mode, the POS terminal goes to an error status.
- During a transaction, you can void the UPC entry by the first depression of the CHANGE key, then you can enter a correct price and/or associated department.
- When an associated department is changed, the item label for the department will be also changed automatically.
- For repeat entry, use the PRICE Key.

NOTE

## PLU level shift (for direct PLUs)

This function can increase the number of direct PLUs on your POS terminal without adding additional direct PLU keys. You can use direct PLUs in five levels by utilizing the PLU level shift keys  $\begin{bmatrix} LFVEL \\ 1 \end{bmatrix}$  thru  $\begin{bmatrix} LFVEL \\ 1 \end{bmatrix}$ . The level key shifts the PLU level to the required level. (The normal level is level 1.) You must program your machine in the PGM2 mode to select one of the two PLU level shift modes — <u>automatic</u> return mode\* or lock shift mode\*\* — and decide whether to allow <u>both the manager and servers/cashiers or only</u>

the manager to perform the PLU level shift function.

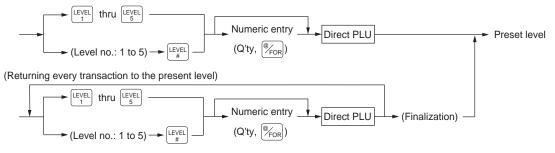
- \* The automatic return mode automatically shifts the PLU level back to the preset level after pressing a direct PLU key or finalizing each transaction.
- \*\* The lock shift mode holds the current PLU level until another PLU level shift key is pressed.

### Automatic return mode (for PLU levels)

If your terminal has been programmed for PLU level shift in the automatic return mode, press a desired PLU level shift key before a numeric entry.

### Procedure

(Returning every item entry to the preset level)



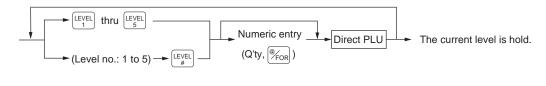
NOTE

When using the FF method (PLU), you need not press the effort key for a multiplication entry.

### Lock shift mode (for PLU levels)

If your terminal has been programmed for PLU level shift in the lock shift mode, press a desired PLU level shift key before a numeric entry.

### (Procedure)



NOTE

• When using the FF method (PLU), you need not press the Property key for a multiplication entry.

## PLU price level shift

### NOTE

To use this function, please consult your authorized SHARP dealer.

Six different price levels can be programmed for each PLU. The price levels can be changed for each PLU registration. These keys have the following functions:

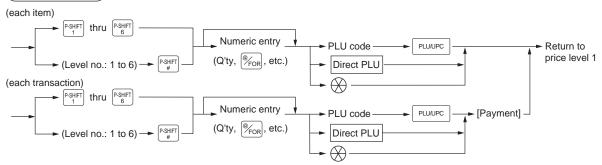
[PSHIT] : Shifts the PLU price level from level 2, 3, 4, 5, or 6 to level 1 (base level).

- P.SHIFT : Shifts the PLU price level from level 1, 3, 4, 5, or 6 to level 2. When you press this key, the price level shift indicator will show "P2."
- : Shifts the PLU price level from level 1, 2, 4, 5, or 6 to level 3. When you press this key, the price level shift indicator will show "P3."
- : Shifts the PLU price level from level 1, 2, 3, 5, or 6 to level 4. When you press this key, the price level shift indicator will show "P4."
- Provide the state of the state
- Presented in the PLU price level from level 1, 2, 3, 4, or 5 to level 6. When you press this key, the price level shift indicator will show "P6."
- \* The automatic return mode shifts the PLU price level back to level 1 after a PLU entry automatically. You can select whether the PLU price level should return to level 1 each time you enter one item or each time you finalize one transaction.
- \*\* The lock shift mode holds the current PLU price level shift until a price level shift key is pressed.

### Automatic return mode (for price shifts)

If your terminal has been programmed for PLU/UPC price level shift in the automatic return mode, press a desired price level shift key before a numeric entry.

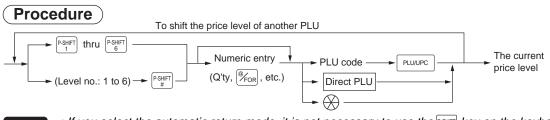
### Procedure



**NOTE** When you use the FF method (PLU), you need not press the  $\mathbb{P}_{For}$  key for a multiplication entry.

### Lock shift mode (for price shifts)

If your terminal has been programmed for PLU/UPC price level shift in the lock shift mode, press the desired price level shift key before a numeric entry.



- If you select the automatic return mode, it is not necessary to use the result key on the keyboard. If you select the lock shift mode, it is necessary to use the result key.
  - When you use the FF method (PLU), you need not  $\widecheck{\text{press}}$  the  $\fbox{\text{Prom}}$  key for a multiplication entry.

## Combo meal entries

The operation is the same as for normal PLU entries.

When a combo meal is entered with a combo (function) key, the labels of those PLUs linked to the combo key can be printed automatically. The sum of all adjusted prices (of the PLUs linked to the combo key) is the "combo meal" price.

- When a combo meal is entered with a combo key, the quantity totalizer of the combo key and the amount totalizers of the linked PLUs are updated.
  - When the user key is pressed with the cursor pointing at a combo meal selected, the combo meal entry of 1st price level is voided and the combo meal of 2nd price level is registered.

## Condiment entries (for PLU)

Your POS terminal may be programmed to prompt you to condiment and preparatory instructions for a menu-item PLU.

### Example:

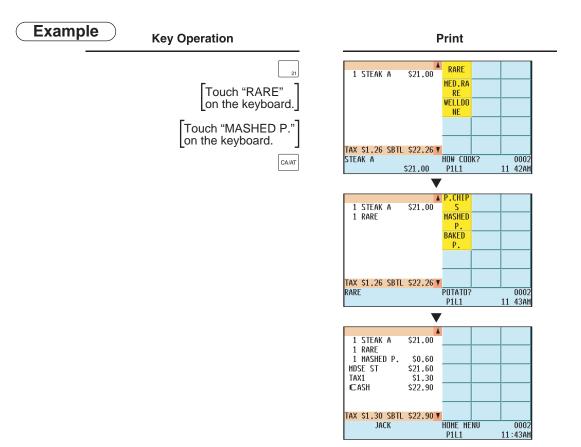
When you enter a menu-item PLU, a prompting message such as "HOW COOK?" and a list of the "Following PLUs" will appear. You must specify one of the "Following PLUs" such as "without mustard" to meet a special order of the guest. In an example of the condiment table shown below, it is assumed that the condiment table no.1 is assigned to PLU code 21 (programmed text "STEAK") and table no. 4 is linked to table no. 1 as the next table no. When you enter the PLU code 21, the message "HOW COOK?" will appear to prompt you to choose one option from "RARE," "MED.RARE," and "WELLDONE." If the guest chooses "RARE," enter it. Then the next message "POTATO?" will appear to prompt you to choose one option from

"P.CHIPS," "MASHED P.", and "BAKED P." If the guest chooses "MASHED P.", enter it. Then press the care key to end this entry.

An example of linked	l condiment tables is shown below.
----------------------	------------------------------------

Table number         PLU codes for condiment entry (programmed text, price)			Next table no.		
1	(HOW COOK?)	23 (RARE 0.00)	25 (MED.RARE 0.00)	27 (WELLDONE 0.00)	4
4	(POTATO?)	33 (P. CHIPS 0.60)	37 (MASHED P. 0.60)	38 (BAKED P. 0.50)	

**PLUs** 



- When the condiment entry is programmed as compulsory, your POS terminal will continue to prompt condiment entry until you finish the entire condiment entry programmed for the PLU. During the condiment entry, if you enter a PLU which is not in the condiment table, an error message will appear.
  - When the condiment entry is programmed as non-compulsory, entering a PLU which is not in the condiment table cancels the condiment entry.
  - When the CANCEL key is pressed, the entry skips to the next condiment table which is programmed.
  - When you enter a PLU priced at "0.00," only the text may be printed on the receipt.
  - No refund entry is possible for any condiment entries. When you perform a refund entry with a menuitem PLU, the condiment PLUs assigned to the menu-item PLU are automatically registered as a refund entry.
  - You may omit the compulsory condiment entry by pressing the week key.
  - Cursor void entry or touching void entry is allowed for those PLUs that are entered as condiments (menu and condiment).
  - Multiplication entry can be made for each condiment item independently. However, the sum of manually entered quantities per condiment table should not be more than the ordered quantity of the menu PLU. When no multiplication entry is made, the quantity is decided automatically to reach the ordered quantity number of the menu PLU.
  - You can press the PSHET key to shift the price level during condiment PLU entry.

### Repeat round entries

This function can be used for reorder entries of PLU items (single PLU item and condiment PLU) simply by depressing the REAL key. To enable this function, the PLU must be preset as "yes" for repeat entries.

Upon the first depression of the key, those items that were previously registered in a transaction are shown as reorderable items, and upon second depression of the key, those items registered after the previous depression of the key key including the first reordered items are shown as reorderable items.

NOTE

NOTE

When the void key is pressed just after the depression of the REFER key, all items subjected to the repeat round entry are voided.

## **Display of Subtotals**

Your POS terminal provides these eight types of subtotals:

### Merchandise subtotal

You may press the MESE key at any point during a transaction.

The net sales subtotal - not including tax - and the symbol "MDSE ST" will appear in the display.

### Taxable subtotal

Taxable 1 subtotal

Press the  $\frac{TAX1}{SHIFT}$  and  $\frac{SBTL}{SHIFT}$  keys in this order at any point during a transaction. The sales subtotal of taxable 1 items will appear in the window and the caption "TAX1" and the tax 1 amount will appear.

### Taxable 2 subtotal

Press the  $\frac{TAX2}{SHIFT}$  and  $\frac{SBTL}{SHIFT}$  keys in this order at any point during a transaction. The sales subtotal of taxable 2 items will appear in the window and the caption "TAX2" and the tax 2 amount will appear.

Taxable 3 subtotal

Press the  $\frac{TAX3}{SH|T}$  and  $\frac{SBTL}{SH|T}$  keys in this order at any point during a transaction. The sales subtotal of taxable 3 items will appear in the window and the caption "TAX3" and the tax 3 amount will appear.

### Taxable 4 subtotal

Press the TAX4 SHIFT and SBTL keys in this order at any point during a transaction. The sales subtotal of taxable 4 items will appear in the window and the caption "TAX4" and the tax 4 amount will appear.

Taxable 5 subtotal

Press the  $\frac{TAX5}{SHIFT}$  and  $\frac{SBTL}{SHIFT}$  keys in this order at any point during a transaction. The sales subtotal of taxable 5 items will appear in the window and the caption "TAX5" and the tax 5 amount will appear.

### Tax-inclusive subtotal (full subtotal)

You may press the SBTL key at any point during a transaction. The sales subtotal including tax and the symbol "SUBTOTAL" will appear in the display.

### Tray subtotal

You may press the TRAY SBTL set during a transaction in the REG.

The contents of the tray total itemizer which includes tax are printed and displayed.

### Eat-in subtotal

You may press an eat-in key prior to entering a payment. Your POS terminal will calculate a subtotal according to the programmed tax exemption status and display the subtotal, the symbol "EAT IN," and a corresponding caption ("EAT IN 1," "EAT IN 2," or "EAT IN 3") will be displayed.

For a transaction with an eat-in subtotal, you must finalize the transaction by making a payment entry. Just after pressing the eat-in key, however, you can cancel the entry of that key by pressing the CL key or another eat-in key.

### Food stamp-eligible subtotal

You may press the  $\frac{FS}{TEND}$  key at any point during a transaction. The sale subtotal of items eligible for food stamp payment will appear in the display.

## Group discountable subtotal

Group 1 discountable subtotal
You may press the GD1 SHIFT and SBR keys in this order at any point during a transaction.
Group 2 discountable subtotal
You may press the GD2 SHIFT and SBR keys in this order at any point during a transaction.
Group 3 discountable subtotal
You may press the $G^{GO3}_{SHIFT}$ GD3 SHIFT and $SBTL$ keys in this order at any point during a transaction.

## Gasoline discount subtotal

You may press the GAS key and select the payment media at any point during a transaction. The gasoline discount subtotal will appear in the display.

# Holding/Recalling of Transaction

### Hold/Recall Function

This function can be used during entry of a transaction to start entry of the next transaction. For example, if it seems to take time for a guest to make payment, by pressing the HOLD/RECALL key or touching "HOLD/RECALL" in the keyboard area of the display, you can start entry of a transaction with the next guest. While the former transaction is held, the red mark "HOLD" appears in the top left corner of the display indicating that the transaction is held. You can resume the transaction with the former guest by pressing or touching the key again (RECALL).

If you like to use this function, consult your authorized SHARP dealer.

Procedure	
Key Operation	Display
For one guest For the next guest	1 PL00004 \$4.00 1 PL00005 \$5.00
(Recall) ← (Recall)	TAX \$0,54 SBTL \$9,54 Y PL00005 S5.00 P1L1 1 46PH
	TAX SO.00 SBTL SO.00 V JACK HOHE HENU 0002 P1L1 1 46PH
	TAX \$0.78 SBTL \$13.78 Y PL00007 \$7.00 HOME MENU PL11 1 47PM HOLD 1 PL00004 \$4.00 1 PL00005 \$5.00 PL1 PL00005 \$5.00 PL1 PL00005 PL00005 PL0005 PL005 P
	HDSE ST \$9,00 TAX1 \$0.54 CASH \$9,54 TAX \$0.54 SBTL \$9,54 ↓ JACK HOHE HENU 0002 P1L1 1:48PH
	1         PL00006         \$6.00           1         PL00007         \$7.00           1         PL00008         \$8.00           HDSE ST         \$21.00           TAX1         \$1.26           CASH         \$22.26           JACK         HOHE MENU         0002           P1L1         1         48PH

— 53 —

## **Finalization of Transaction**

### Cash or Check tendering

Press the  $\begin{bmatrix} SBTL \\ express the \\ CAVAT \\ thru \\ CAS \\ express the \\ CAVAT \\ thru \\ CAS \\ express the \\ CAVAT \\ thru \\ CAS \\ express the \\ express the \\ CAVAT \\ thru \\ CAS \\ express the \\ express t$ 



• You can also enter a check or cash tender from the check or cash menu window. Press the check or cash key and select the desired check or cash media key and enter the amount.

### Mixed tendering (check + cash)

Mixed tendering of check and cash is possible. After pressing the set likely, enter the amount tendered by your customer in check or cash, and press the corresponding key, then again enter the amount tendered in cash or check, and press the corresponding key.

## Cash or check sale that does not need any tender entry (Exact Payment)

Enter items and press any of the  $\begin{bmatrix} CA/AT \\ g \end{bmatrix}$  thru  $\begin{bmatrix} CA/AT \\ g \end{bmatrix}$  keys if it is a cash sale or press any of the  $\begin{bmatrix} CHK \\ T \end{bmatrix}$  thru  $\begin{bmatrix} CHK \\ g \end{bmatrix}$  keys if it is a check sale. Your POS terminal will display the total sales amount.

## Charge (credit) sale

Enter items and press the corresponding charge keys ( $\begin{bmatrix} CH\\ 1 \end{bmatrix}$  thru  $\begin{bmatrix} CH\\ 9 \end{bmatrix}$ ).

- Amount tendering operations (i.e. change calculations) can be achieved by using the  $\begin{bmatrix} CH \\ 1 \end{bmatrix}$  thru  $\begin{bmatrix} CH \\ 9 \end{bmatrix}$  key when PGM2-mode programming your POS terminal has been preset programmed for amount tender compulsory in the PGM2 mode.
  - When charge tendering is performed with EFT/ACCT compulsory, the corresponding card authorization sequence is initiated.
  - You can also enter a charge tender from the charge menu window. Press the <sup>CH</sup>/<sub>#</sub> key and select the desired charge media key and enter the amount.

## Mixed-tender sale (cash or check tendering + charge tendering)

In case of mixed tendering of cash and charge, press the SBTL key to get a tax-inclusive subtotal,

enter the amount tendered in cash by your customer, and press the call thru cash key. Then press an appropriate charge key to settle the payment of a deficit.

In case of mixed tendering of check and charge, tendering, use press the  $\begin{bmatrix} CHK \\ 1 \end{bmatrix}$  thru  $\begin{bmatrix} CHK \\ 9 \end{bmatrix}$  keys in place of the  $\begin{bmatrix} CAAT \\ 1 \end{bmatrix}$  thru  $\begin{bmatrix} CHK \\ 9 \end{bmatrix}$  keys.

### Positive/Negative code checking function

The Positive/Negative code checking function can be used to inhibit an entry of any invalid code by checking whether the entered non-add code, such as a card or check code, is valid (positive) or invalid (negative).

For details, please consult your authorized SHARP dealer.

### Food stamp tendering

If your customer makes payment (or tendering) by food stamps, obtain the food stamp-eligible subtotal\* by pressing the  $\frac{1}{1 \text{ END}}$  key and make a food stamp tender entry before entering a cash or check tender.

- \* Note: The food stamp-eligible subtotal depends upon how your POS terminal is programmed about the food stamp-eligibility of the automatic tax on a sale of items eligible for food stamp payment, or whether your POS terminal is programmed to allow the automatic tax to be paid with food stamps or not or to exempt taxation. The example below presupposes that your POS terminal has been programmed to exempt taxation.
- ① When the amount tendered in food stamps is greater than the food stamp-eligible subtotal: Your POS terminal shows two amounts of change due in its on the display: the food stamp change due appears at the left on the display and the cash change due at the right.
- 2 When the food stamp tender is smaller than the food stamp-eligible subtotal:

• The remainder may be paid by food stamps, or in cash or check.

However, if your POS terminal is programmed to exempt taxation, it cannot accept an additional food stamp tender.

### Food stamp status shift

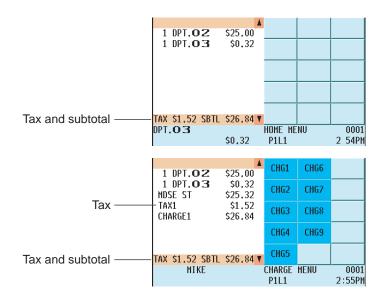
Your POS terminal allows you to shift the programmed food-stamp status of each department,  $\begin{bmatrix} CH \\ 1 \end{bmatrix}$  thru  $\begin{bmatrix} CH \\ 9 \end{bmatrix}$ , percent key, the UPC or the PLU key by pressing the  $\begin{bmatrix} FS \\ SHFT \end{bmatrix}$  key prior to pressing those keys. After the status shift operation each entry is completed, the programmed food stamp status is resumed.

# **Tax Calculations**

### Automatic tax

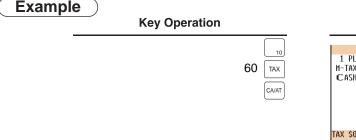
When your POS terminal is programmed with a tax table (or tax rate) and a department or PLU is set for programmed as taxable, it automatically computes the tax on any item that is entered directly into the department or indirectly via a related PLU.

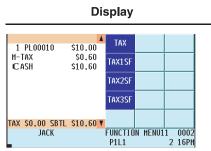
**Display Example** 



### Manual tax

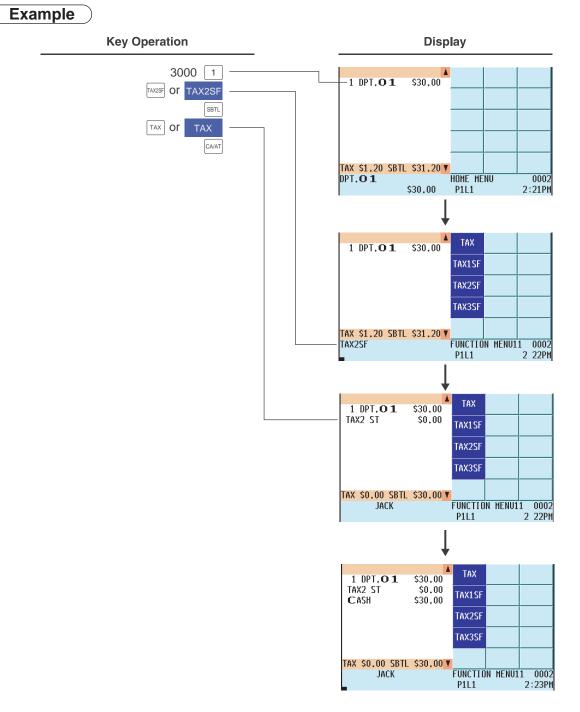
Your POS terminal allows you to enter tax manually after item entries as follows: After an item entry, enter the tax amount and press the TAX key.





### Tax deletion

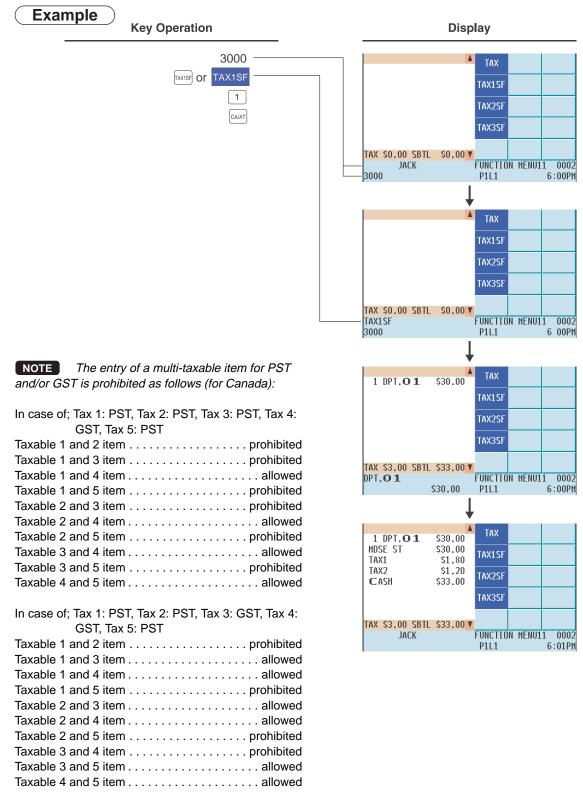
You can delete the automatic tax on the taxable 1, taxable 2, taxable 3, taxable 4, or taxable 5 subtotal of each transaction with the following procedure. Press the corresponding TAX SHIFT key and then the subtotal key. After the subtotal is displayed, press the TAX key.



**NOTE** If any of the media keys (i.e. cash, check 1 thru check 9, or charge 1 thru charge 9) is programmed for tax deletion in the PGM2 mode, the tax can be deleted without using the procedures above. In this case, pressing the corresponding media key programmed for tax deletion will always cause the selected tax to be deleted.

### Tax status shift

Your POS terminal allows you to shift the programmed tax status of a department or PLU key or discount or percent key by pressing the  $\begin{bmatrix} TAX1\\ SHIFT \end{bmatrix}$ ,  $\begin{bmatrix} TAX2\\ SHIFT \end{bmatrix}$ ,  $\begin{bmatrix} TAX3\\ SH$ 



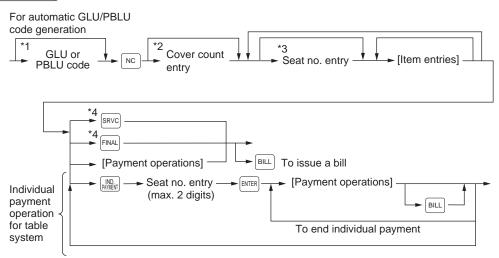
# **Guest Check (GLU/PBLU)**

Two different guest check entry systems are available: the GLU system and previous balance lookup (PBLU) system. It depends on how your POS terminal has been programmed which of these is used. (Consult your authorized SHARP dealer for this selection.)

- **GLU system:** If this system is selected, the balance due and details of the order are saved in the guest check file. The information can be recalled for additional ordering or finalization by pressing the *wey*, or entering a GLU code.
- **PBLU system:** If this system is selected, the previous balance is stored in the previous balance lookup file (PB lookup file). The information can be recalled for additional ordering by entering a previous balance lookup code (a PBLU code).

## GLU/PBLU system

### Procedure



NOTE

• The GLU/PBLU code refers to a number/code that will be used whenever the guest check must be accessed for re-ordering or final payment. The range of GLU or PBLU codes that can be entered in each terminal can be programmed, and also can be specified in the OPX/Z mode for each server.

- Your POS terminal can be programmed for table #/PBLU codes in a sequential fashion. If your POS terminal has not been so programmed, table #/PBLU codes can be entered manually.
- \*1 GLU/PBLU code: 1 to 9999 When the range of GLU or PBLU codes is programmed in the PGM2 mode and/or specified in the OPX/Z mode, a GLU code that can be entered is limited to the range.
- \*2 The cover count refers to the number of people in a party. When cover count entry is compulsory, you must enter the cover count (max. 2 digits). When cover count entry is not compulsory, enter the cover count and press the cover count (max. 2 digits). When cover count entry is not compulsory, enter the number of times the cover count is pressed. (When the cover count is not entered and the set is not pressed, the cover count is counted as 1.)
- \*3 Seat # entry is only for the table system. When seat # entry is compulsory, you must enter a seat #. To enter the first person #, enter the seat # (max. 2 digits) and press the enter key. To enter the second or subsequent person#, enter the number and press the enter key.

The number of times of seat # entry must not exceed the entered cover count.

\*4 These are of optional functions (Temporary finalization). You can temporarily finalize a guest check by pressing the srvc or much key. It is advisable to use the seve key when printing is not desired and to use the FNAL key when printing of the current balance including tax is desired. Even after this temporary finalization operation, the guest check is still "open".

This means you can still make additional orders for the guest check.

### GLU recall

Each server can recall his or her GLUs for reorder entry or settlement by pressing the  $\mathbb{RE}^{UL}_{RECAL}$  key. On the display, the list of GLUs that are still open is displayed. Select the desired GLU and press the  $\mathbb{E}^{NTER}$  key, or enter the desired GLU and press the  $\mathbb{G}^{UL}$  key while the recall window is shown on the display.

The recall window will be displayed automatically if so programmed.

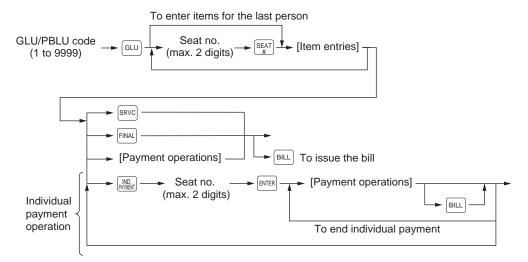
GLU RECALL #1	P UP ▲ \$16.96	CAN Cel	•	CL
#2	\$21,20	7	8	9
		4	5	6
		1	2	3
TAX \$1.20 SBTL \$20.00	P DOWN V	0	00	ENTR
JACK	P1L1		10	0002 26AM

An example of GLU recall window

### **Reorder entries**

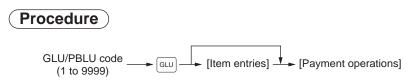
For making additional guest check entries;

### Procedure



#### Settlement

Use the following procedure:

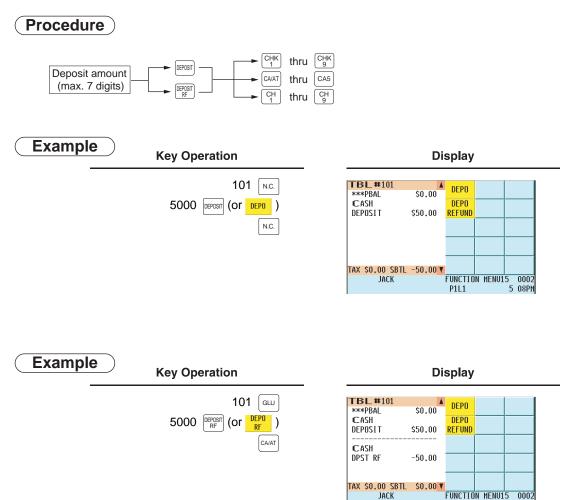


**NOTE** You can make a tip-in entry before a tender entry. For a tip-in entry, the tip amount must be entered by using the associated media key e.g. CH1 thru CH9 for the charge tip and CASH 1 thru CASH 5 for the cash tip.

## Deposit entries

Deposit refers to a prepayment on a guest check. It can be received as a cash, check or charge tender. You can make a deposit entry only when entering a guest check. It cannot be done during handling of a tendered amount.

A received deposit can be refunded by pressing the refunded by pressing the refund an amount larger than the deposit balance.



0002

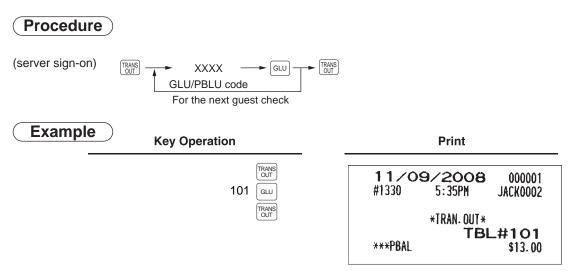
5 17PM

P1L1

## Transferring guest checks out or in (Transfer-out/in)

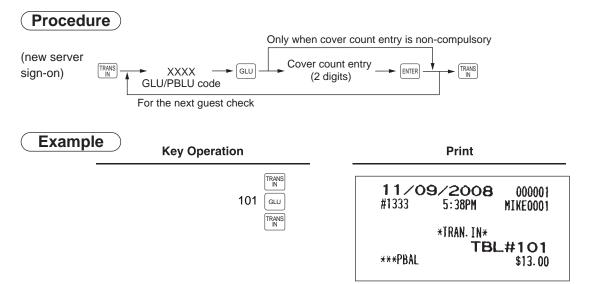
### Transferring guest checks out

At the end of server shift or whenever a server is relieved, the server's responsibility for one or more open guest checks can be released to transfer it to another server.



### Transferring guest checks in

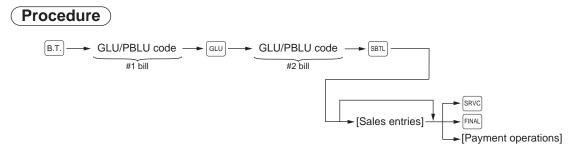
When the second server is assigned to be responsible for guest checks that have been transferred out:



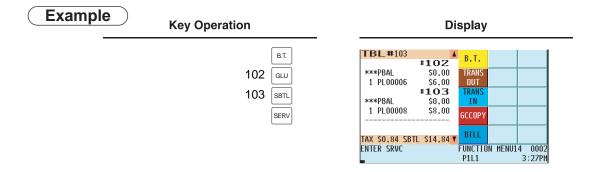
## Bill totalizing/bill transfer

### **Bill totalizing**

The bill totalizing function is used to combine multiple bills. The function is useful, for example, when a particular guest pays not only his or her bill, but also the bills of other guests (Adding guest checks).

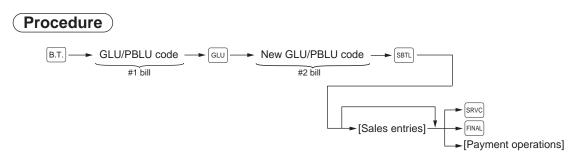


- NOTE A #1 bill is added to a #2 bill. A maximum of 5 bills may be added to a #2 bill.
  - The GLU/PBLU code of #1 must be in use. If the guest check(s) of #1 or #2 has already been handled by another server, the guest check(s) must have been transferred out (by the Transfer-out operation).
  - After the bill totalizing operation, the individual payment function is not allowed.

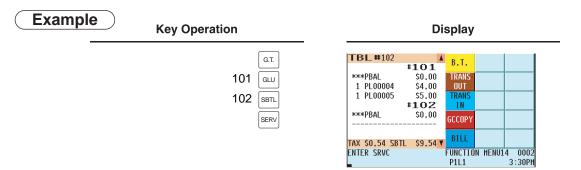


### Bill transfer

This function is used to change the GLU/PBLU code of a particular bill.

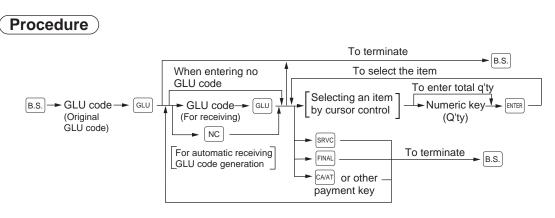


- **NOTE** This function requires that the current GLU/PBLU code be entered for #1 and a new GLU/PBLU code be entered for #2.
  - A #1 bill is transferred to a #2 bill. The #1 bill is then cleared.

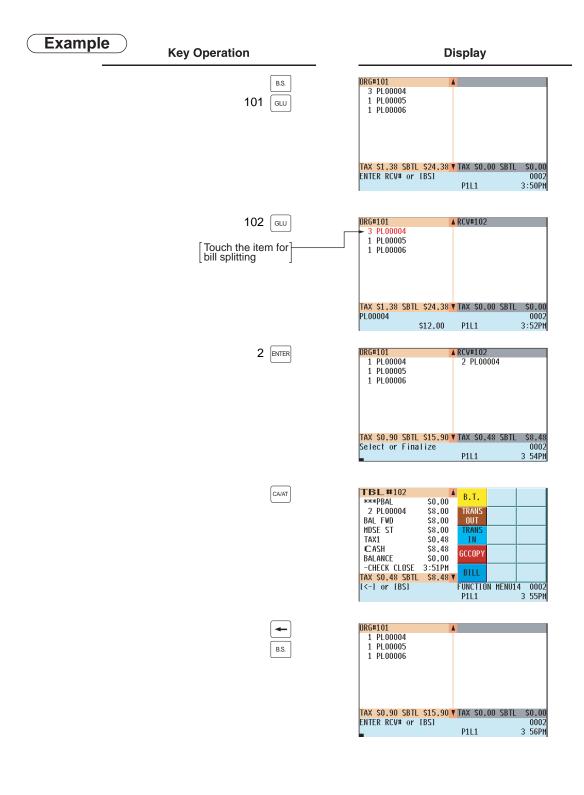


### Bill separating

The function is used when each guest of a group pays his or her own order. With this function, you can select some items from a guest check and make an entry for the payment. Also, you can transfer the selected items to other guest checks. This function is available only in the GLU system.



- If a receiving GLU code is not entered during a bill separating operation, it is considered that the payment function has been made by pressing [average] that the payment key.
  - If a particular receiving GLU code is already in use, a lock error occurs when that number is entered.
  - You cannot specify the quantity of an item for selection when the stored quantity has a decimal fraction.



## Bill printing

This function is used for issuing the bill to the guest. Your POS terminal can print the bill (normal bill or cumulative bill) on the slip, roll, receipt, or journal printer. For selecting these printers, consult your authorized SHARP dealer.

## Procedure

Bill on the slip (auto feed) XX No. of lines of slip feed

- NOTE
- This function is available immediately after the finalization of a transaction (including after pressing the seven or the result key).
  - If the copy function is allowed, you can print the bill copy on the slip and receipt only once. If you need the bill copy, consult your authorized SHARP dealer.

## **Auxiliary Entries**

### Percent calculations (premium or discount)

- Your POS terminal provides a percent calculation for a merchandise subtotal or an item entry. You need to specify, in advance, a merchandise subtotal or item entry for which your POS terminal should perform a percent calculation.
- For percent calculations (premium, discount, merchandise subtotal or individual), you may use the 📧 thru 🔊 keys.
- Percentage: 0.01 to 99.99%

NOTE • For ST % (merchandise subtotal) entry:

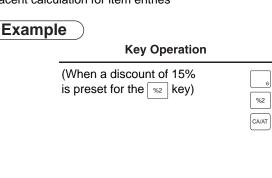
The % entry is allowed only when all PLUs associated with the % key have been entered. • For Item % entry:

The % entry is allowed only for a PLU associated with the % key.

Percent calculation for a merchandise subtotal

#### Example **Key Operation** Print (When a discount of 10% 11/18/2008 000001 is preset for the %1 key) 2 #1446 9:56PM JACK0002 MDSE ST PL00003 \$3.00 2 @ \$5.00 %1 PL00005 \$10.00 CA/AT MDSE ST \$13.00 -10.00% %1 -1.30CASH \$11.70

Peacent calculation for item entries



Print		
11/1	8/2008	000001
#1441	9:47PM	JACK0002
PL00006		\$6.00
		-15.00%
%2		-0.90
CASH	5	65.10

### Discount entries

For discount or coupon tenderings, you may use the et thru et thru et thru et thru et the solution or tendered coupon is the one applicable to sales, use the vendor coupon; and if it is applicable to an item entry, use the store coupon.



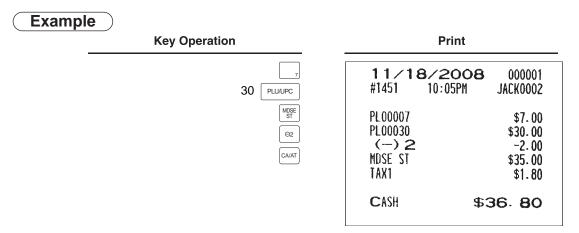
•Discount entries beyond the programmed limit for servers can be made by a manager.

NOTE

For a vendor coupon entry: The coupon entry is allowed only when all PLUs associated with the (-) key have been entered.
For a store coupon entry:

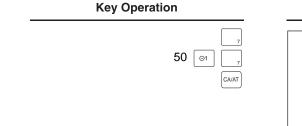
The coupon entry is allowed only for a PLU which is associated with the (-) key.

Discount for a merchandise subtotal



Discount for a merchandise subtotal

### Example



8/2008 10:10PM	000001 Jackooo2
	\$7.00
	-0.50
Ş	\$6. <b>50</b>
	10:10PM

Print

## Refund entries

If a refunded item is to be entered into a department, enter the amount of the refund, then press the *refund* key and a corresponding department key in this order; and if an item entered into a PLU (or UPC) is returned, enter a corresponding PLU code (or UPC code), then press the *refund* and *PLUUPC* keys, or press the *refund* and direct PLU keys without entry of PLU code, in this order.

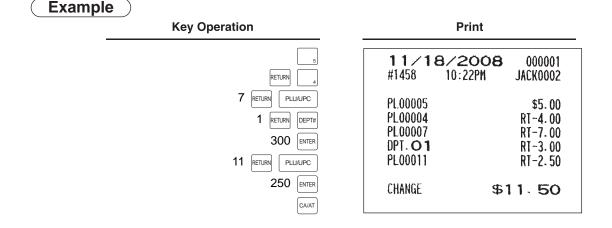
If an refunded item is to be entered into an open PLU, enter a corresponding PLU code, press the  $\frac{1}{PULUPC}$  keys, then enter price and press the  $\frac{1}{PULUPC}$ .

#### Example **Key Operation** Print 11/18/2008 000001 2 @ / FOP #1457 10:19PM **JACK0002** 17 RFND PLU/UPC PL00003 R-3.00 1 RFND DEPT# -2 @ \$17.00 PL00017 R-34.00 300 ENTER R-3.00 DPT. O1 11 RFND PLU/UPC PL00011 R-2.50 MDSE ST -42.50250 ENTER TAX1 -2.04CA/AT \$44.54 CHANGE

### Return entries

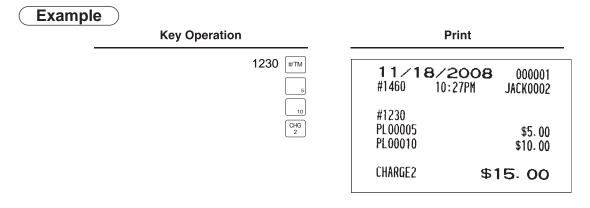
If a returned item is to be entered into a department, enter the amount of the return, then press the *were* key and a corresponding department key in this order; and if an item entered into a PLU (or UPC) is returned, enter a corresponding PLU code (or UPC code), then press the *were* and *were* keys, or press the *were* and *direct* PLU keys without entry of PLU code, in this order.

If an returned item is to be entered into an open PLU, enter a corresponding PLU code, press the reveal and returned keys, then enter the price and press the reveal and reveal



### Printing of non-add code numbers

Enter a non-add code number with a maximum of 16 digits such as a customer reference number and press the key at any point during a transaction.



### Refund sales mode

This function can be used only for item return entries relating to departments and PLUs/UPCs.

Pressing the sale key at the beginning of a transaction causes your POS terminal to enter the REFUND SALES mode.

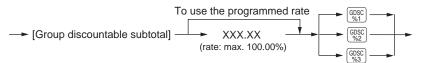
All entries in the REFUND SALES mode are automatically treated as refund entries. This mode cannot be finalized by a check payment entry.

### Group discount entries

• Your POS terminal provides percent (discount/premium) calculations for three groups.

• Percentage: 0.01 to 100.00%





### Group discount status shift

Your POS terminal allows you to shift the programmed group discount status of each dept., PLU, UPC,  $\bigcirc$ 1 thru  $\bigcirc$ 9, percent by pressing the  $\bigcirc$ ,  $\bigcirc$ , and/or  $\bigcirc$  keys before that key. After each entry is completed, the programmed group discount status of the key is resumed.

### Remote printer send function

This function enables a partial order to be sent to the kitchen for preparation while the server is waiting for an order for other items.

### Procedure

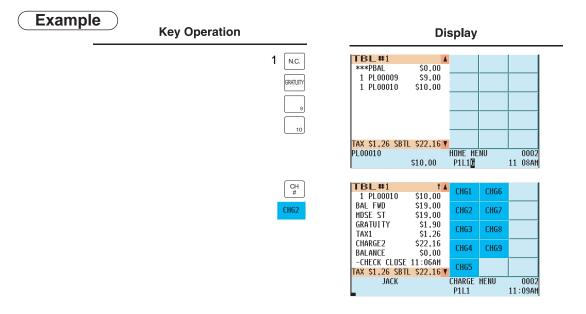
Remaining items will be sent to the remote printer when the transaction is finalized.

When this function is used, subtotal void operation is not allowed.

### Gratuity

If the gratuity function is enabled, you can easily add a gratuity as programmed to the subtotal by pressing the entry key before finalization of the transaction.

When the transaction is subject to gratuity, the gratuity symbol [G] appears on the display screen. To cancel the gratuity function, press the *wurn* key again.



NOTE

• You cannot add a gratuity during a payment operation.

- You can also make food stamp tendering operation after pressing the *mum* key though tax exemption is not allowed.
- If you combine a guest check subject to gratuity and one(s) not subject to gratuity by the Bill Totalizing function, a gratuity will be charged to the subtotal of the combined guest check. the gratuity amount

# **Payment Treatment**

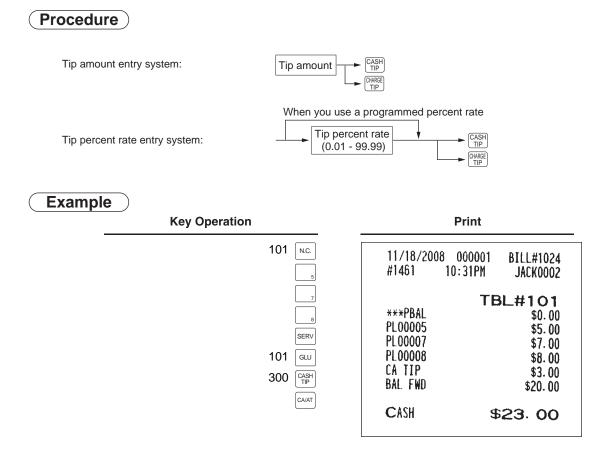
### Tip-in entries

Your POS terminal allows the entry of tips given to servers in cash or by credit card.

A tip entry should be done before a payment entry.

You must use the corresponding media key (e.g. CH1 thru CH9) for a charge tip and CASH 1 thru CASH 5 for a cash tip.

Two different tip-in entry systems are available: the tip amount entry system and the tip percent rate entry system. Which system is used depends on how your POS terminal has been programmed.



### Tip editing

This function is used for entering a tip amount after finalizing a guest check transaction. This function is available when the guest check transaction is finalized by a charge tender, and also when the tip is paid by a charge tender. To edit or add tip amount, the bill number which is issued when the severe or real key is pressed in the guest check entry must be used in order to identify the guest. For editing operation, press the real key or touch "EDIT TIP" in the keyboard area and follow the prompts on the display to enter the bill number and tip amount.

### Tip paid entries

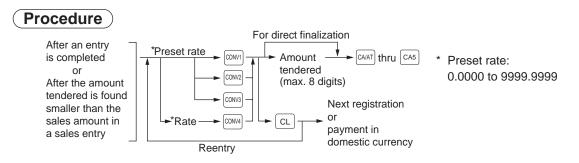
This operation is used to distribute a tip paid by credit card to servers in cash. To perform a tip paid entry, enter the server code, then press the  $\begin{bmatrix} TP \\ PND \end{bmatrix}$  key or touch "TIP PAID" in the keyboard area. You can prohibit the tip paid operation in the REG mode by PGM2 programming.



When the tip amount remains unchanged in Individual Server Resetting, the tip paid function is automatically executed and a tip receipt is issued on the report printer prior to report printing.

### Currency conversion

Your POS terminal allows payment entries in foreign currency. Pressing any of the converted thru converted thru converted to the converted to



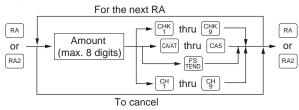


- When the amount tendered is short, the equivalent to the deficit is shown in domestic currency.
  You can also enter a currency conversion tender from the conversion menu window. Press the CONV key and select a pertinent conversion number.
- The amount of change will be displayed and printed in domestic currency.

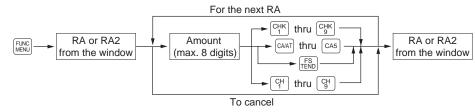
### Received-on-account entries

(Procedure)

### **Direct key entries**



### **Menu-based entries**



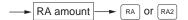
Example	Key Operation	Print	
	12345 #/TM RA 4800 CHECK RA	<b>11/18/2008</b> #1466 10:51PM #12345 ***RA CHECK1 ***RA	000001 JACK0002 \$48.00 \$48.00

**NOTE** Instead of the above procedures, you may choose the following received-on-account entry procedure only for cash payment. Contact your authorized SHARP dealer to change the procedure.

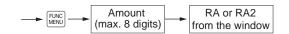
### **Procedure**

.

### **Direct key entries**



### **Menu-based entries**



Example

Key Operation

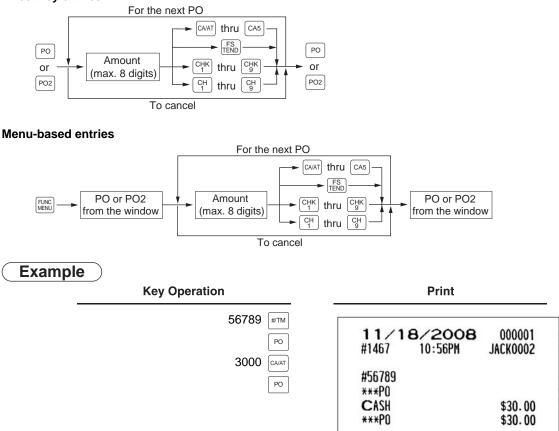
12345	#/TM
4800	RA

	Di	splay		
		RCP	CA/CHK	CA/CHK
#12345		ON/OFF	1	6
***RA	\$48.00	RA	CA/CHK 2	CA/CHK 7
		RA2	CA/CHK 3	CA/CHK 8
		PO	CA/CHK 4	CA/CHK 9
TAX \$0.00 SBT	L \$0.00 ¥	P02	CA/CHK 5	NS
MIKE		MISC ME P1L1	NU	0001 3:54PM

### Paid-out entries

### Procedure

### **Direct key entries**



**NOTE** Instead of the above procedures, you may choose the following paid-out entry procedure only for cash payment.

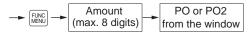
Contact your authorized SHARP dealer to change the procedure.

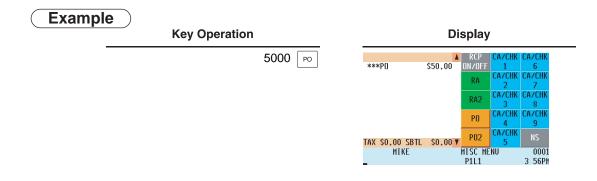
### Procedure

### **Direct key entries**



### **Menu-based entries**





### ■ No-sale (exchange)

For exchange of money, simply press the [NS] key without any entry. The drawer will open and the printer will issue a receipt on which "NO SALE" is printed. If your POS terminal is programmed to allow a non-add code entry and you enter a non-add code number before pressing the [NS] key, a no-sale entry will be achieved with a non-add code number printed.

Example	Example		
	Key Operation		Print
		NS	11/18/2008 000001 #1468 10:59PM JACK0002 NO SALE

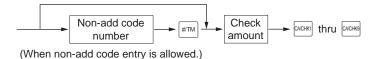
NOTE You can also enter "No-sale" from the Function Menu 1 window. Press the *Renc* key and select "NS" (No Sale) from the window.

### Cashing a check

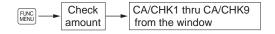
To cash a check, enter the check amount, then press any of the active thru areas keys.

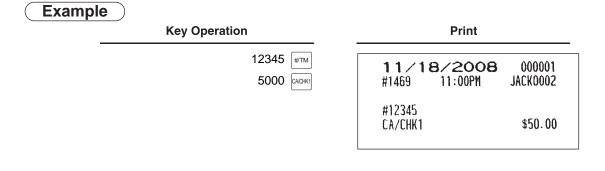


### **Direct key entries**



### **Menu-based entries**





### Customer management

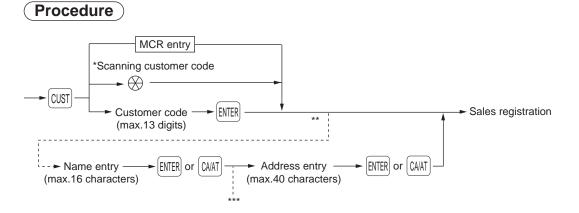
Your POS terminal can provide a customer management function.

To enable the customer management function, enter the customer code assigned to a customer. You can enter the customer code at any point during a transaction.

Normally customer information (name, code and address) is previously set by programming.

However, you can enter information on a new customer during a transaction. When an undefined customer code is entered, the message "UNDEFINED CODE" is displayed, then you can enter the customer's name and address, which are saved in the customer file.

For the customer registered, you can defer his/her payment. Take a tentative finalization procedure using the CH 1 key. The sales amount is added to the charge amount for the customer. When the customer settles his/her charge account, take a received-on account entry procedure.



- \*: Scan the customer code on a Customer Card provided to the customer, or enter the EAN-13 format bar code. The customer code can be entered by the optional magnet card reader.
- \*\*: When an entered customer code does not exist in the customer file, "UNDEFINED CODE" is displayed for a moment with beep sound. Then the NAME entry window entered appears and prompts the operator to enter the customer's name.
- \*\*\*: The ADDRESS entry window is displayed.

NOTE

• Customer code entry is inhibited after payment operation.

• When the wrong code is entered, take the following procedure to cancel it.

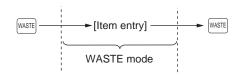
If no item has been entered, press the NS key.

If an item entry has been made, perform a subtotal void operation.

# WASTE mode

This mode is used to remove an article which has already been prepared and is no longer suitable to be served.

### Procedure



- PLU entries are only allowed in the WASTE mode, and direct and indirect void operations are also allowed in this mode.
  - When a WASTE-mode transaction is finalized, the drawer does not open.
  - The consecutive number is incremented every WASTE-mode transaction.

10 11 WASTE

• When the WASTE mode is activated by pressing the waste key, the mode caption "WASTE" is displayed.

### Example

### **Key Operation**

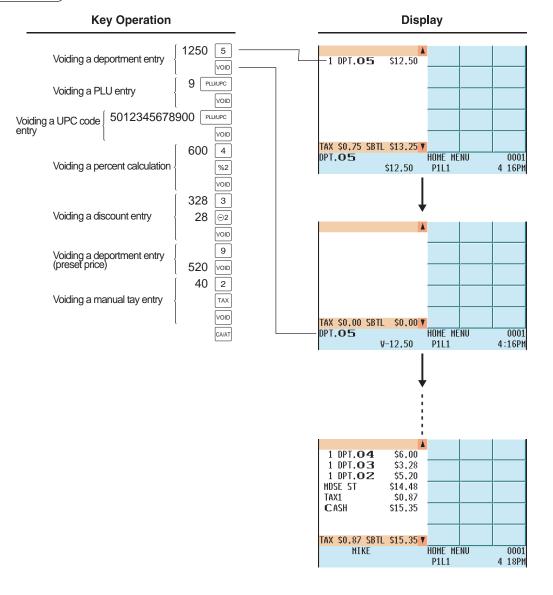


	*WASTE*
PL00010	\$10.00
PL00011	\$11.00



# **Correction of the Last Entry (Direct Void)**

### Procedure



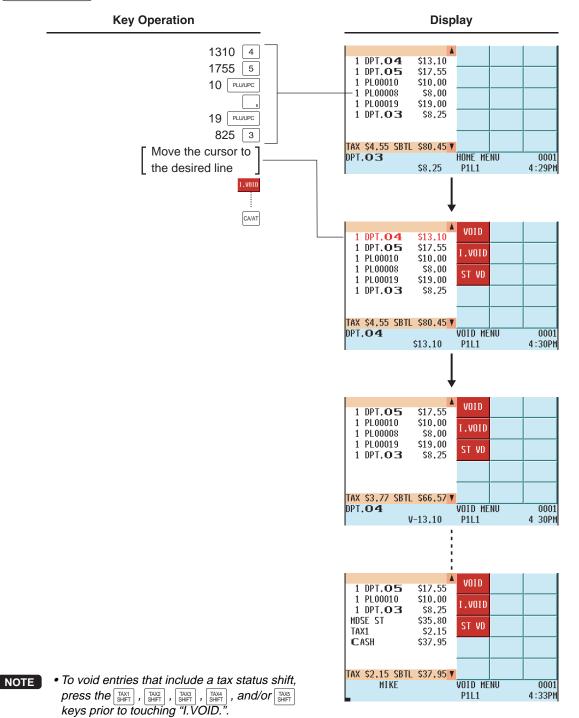
NOTE You can also void an entry from the void menu window. Press the Web key and select the desired void option.

## **Correction of the Next-to-Last or Earlier Entries (Indirect Void)**

By selecting a line and touching "I.VOID" in the keyboard area, you can void any incorrect department, PLU/ subdepartment, UPC or item refund entry made earlier than the last entry if you find it before finalizing the transaction (e.g. before pressing the [CAAT] key).

This function is applicable only to entries relating to a department and PLU/subdepartment, UPC and item refund.

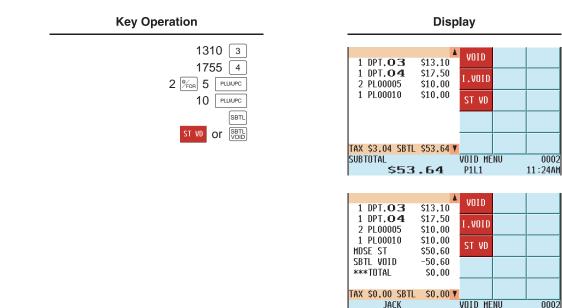
### Procedure



# **Subtotal Void**

With the SBTL VOID key or selecting a line and touching "ST VD", you can void an entire transaction. Once a subtotal void is executed, the transaction is canceled and the POS terminal issues a receipt.

### Procedure



## **Correction of Incorrect Entries Not Handled by the Direct or Indirect Void Function**

0002

0002

11:24AM

P1L1

You cannot void any errors after finalization of a transaction or during entry of an amount tendered. These errors must be handled by the manager.

The following steps should be taken.

1. If you are entering an amount tendered, finalize the transaction.

2. Hand the incorrect receipt to your manager for recording purposes.

# 8 Special Printing Functions

# **Printing Message Text on Remote Printers or Chit Receipts**

You can print a message on a remote printer or a chit receipt if so programmed. Press the Key and select the relevant message key in the keyboard area, or press one of the Key thru Key keys during an item entry. The message will be printed in double sized characters together with the content of the transaction.



You can not finalize the transaction when a message only is entered. When multiple messages are entered, the last message only is printed.

# **Copy Receipt Printing**

When the receipt ON-OFF function is in the OFF state, you can get a receipt by pressing the *ROPT* key. When the receipt ON-OFF function is in the ON state, you can get a copy receipt by pressing the *ROPT* key.

NOTE

To toggle the receipt ON-OFF function, use either of the following procedures:

- Touch "RCP ON/OFF" from the window which is opened by pressing the FUNC key.
- Press the RCP SW key to open the "RCP ON/OFF" window.

### Procedure

Printing a receipt after making entries as shown below with the receipt ON-OFF function "OFF".

Key Operation		Print
$3 \begin{bmatrix} 2 \\ 3 \\ CAAT \end{bmatrix}$ For receipting $\rightarrow \mathbb{RCPT}$	Print on the journal	OB/21/2008         000001           #1064         11:26AM         JACK0002           PL00002         \$2.00           3 @ \$3.00           PL00003         \$9.00           MDSE ST         \$11.00           TAX1         \$0.66           ***TOTAL         \$11.66           CASH         \$12.00           CHANGE         \$0.34
, , , , , , , , , , , , , , , , , , ,	Print on the receipt	O8/21/2008         000001           #1064         11:26AM         JACK0002           PL00002         \$2.00           3 @ \$3.00           PL00003         \$9.00           MDSE ST         \$11.00           TAX1         \$0.66           ***T0TAL         \$11.66           CASH         \$12.00           CHANGE         \$0.34

The "COPY" symbol is printed on the copy receipt.

	JR RECE	
0 <b>8/</b> 21 #1064	1/2008 11:26AM	000001 Jackooo2
	*COPY*	
PL00002		\$2.00
2120202	3	8 @ \$3.00
PL00003		\$9.00
MDSE ST		\$11.00
TAX1		\$0.66
***TOTAL	\$	11.66
CASH		\$12.00
CHANGE		\$0.34

# **Validation Printing Function**

Your POS terminal can perform validation printing when it is connected a slip printer. For the details of the slip printer, consult your authorized SHARP dealer.

1. Set a validation slip on the slip printer.

2. Press the PRINT key. Validation printing will start.

**NOTE** If the validation printing function is programmed as compulsory, it can be overridden by the following operation. If you need this overide function, consult your authorized SHARP dealer.

- 1. Enter the manager code and press ENTER .
- 2. Enter your secret code and press ENTER .
- 3. Press the CANCEL key and then the PRINT key. ( \_\_\_\_ CANCEL \_\_\_\_ PRINT )

# 9 Manager's Override Entries and Correction after Finalization

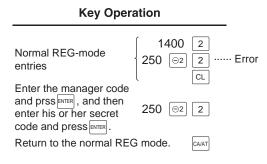
Manager(s) can override programmed limits (such as maximum amounts) for various functions and void incorrect entries that servers or cashiers cannot correct (incorrect entries that are found after finalizing a transaction or cannot be corrected by direct or indirect void).

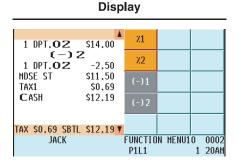
# **Override Entries**

Programmed limits for various functions can be overriden by a manager as follows

### Example

Selling a \$14.00 item (Dept 03) for cash and subtracting the coupon amount \$2.50 from the sales amount (This example presumes that the POS terminal has been programmed not to allow coupon entries

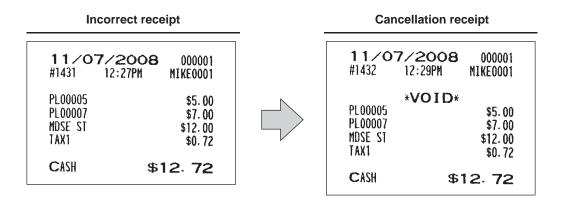




# **Correction after Finalization**

To void incorrect entries, follow the procedure below

- **1.** Enter the manager code and press ENTER .
- 2. Enter your secret code and press ENTER .
- 3. Press the VOID key to put your POS terminal in the VOID mode. (Note the indication on the display.)
- **4.** Repeat the entries recorded on the incorrect receipt. (All data on the incorrect receipt is removed from the POS terminal memory; the voided amounts are added to the void mode totalizer.)



**NOTE** Your POS terminal exits the VOID mode when the transaction is completed (i.e. finalized in the VOID mode). To void additional transactions, repeat steps **1** and **4** above.

# 10 Reading (X) and Resetting (Z) of Sales Totals

OPXZ MODE

- Use the reading function (X) when you need to take an X report (reading) of sales information entered after the last resetting operation. You can take this report any number of times. It does not affect the POS terminal's memory.
- Use the resetting function (Z) when you need to clear the POS terminal's memory. Resetting operation prints all sales information and clears the entire memory except GT1 through GT3, the reset count, and the consecutive number.
- X1 and Z1 reports show daily sales information. You can take these reports in the X1/Z1 mode.
- X2 and Z2 reports show periodic (monthly) consolidation information. You can take these reports in the X2/Z2 mode.
- In the OPXZ mode, a server/cashier can take his or her report.
- If you want to stop printing a report, press the CANCEL key. Even if the printing is stopped, the consecutive number (and Z counter if you are printing a Z report) is increased by one.

### How to take an OPXZ, X1/Z1 or X2/Z2 report

### [To take an OPX, X1 or X2 report:]

- 1. Enter the OPXZ, X1/Z1, or X2/Z2 mode from the mode selection window.
- 2. Select "1 READING" to display the report list.
- 3. Select a report title listed in the table (shown later). When you select an item in parentheses on the opening screen, you can jump to the associated report title(s).
- 4. If needed, enter the corresponding values in the "Data to be entered" column in the table (shown later).

### [To take an OPX, Z1 or Z2 report:]

- 1. Enter the OPXZ, X1/Z1, or X2/Z2 mode from the mode selection window.
- 2. Select "2 RESETTING" to display the report list.
- 3. Select a report title listed in the table (shown later).
- 4. If needed, enter the corresponding values in the "Data to be entered" column in the table (shown later).
- **5.** After all steps to take a report are completed, the message"ARE YOU SURE ?" will appear. Select one of the following options:
  - "YES" to reset the sales information.
  - "NO" to cancel the report procedure.

### Flash report

You can take flash reports (display only) in the X1 mode for department sales, cash in drawer (CID) and sales total for a fast view of sales revenue.

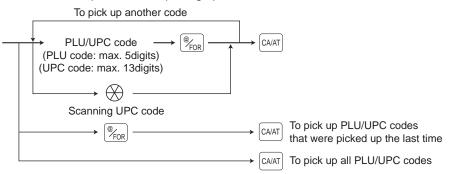
- 1. Enter the X1/Z1 mode from the mode selection window.
- 2. Select "3 FLASH MODE" to display the flash report menu.
- **3.** Select "DEPT SALES" to take a flash report of department sales, "CID" to take a flash report of cash in drawer, or "SALES TOTAL" to take a flash report of sales total.

Report title	Description	Availa in	ble repo each mo	rt type de	Data to be entered	
Report the	Description	OPXZ	X1/Z1	X2/Z2	Data to be entered	
<department></department>	1					
DEPARTMENT	Department by group		X1, Z1	X2, Z2	Start/end department codes	
DEPT.IND. GROUP	Individual group total of departments		X1	X2	Department group no.	
DEPT.G ROUP. TOTAL	Full group total of departments		X1	X2		
MARKDOWN DEPT.	Department markdown		X1	X2		
<plu></plu>						
PLU/UPC	PLU/UPC by designated range		X1, Z1	X2, Z2	Start/end PLU/UPC codes	
PLU PICK UP	PLU/UPC pick up report		X1, Z1	X2, Z2	*1	
PLU BY DEPT	PLU/UPC by associated dept.		X1, Z1	X2, Z2	Department code	
PLU IND. GROUP	Individual group of PLU/ UPC		X1	X2	PLU/UPC group no.	
PLU GROUP. TOTAL	Full group total of PLU/ UPC		X1	X2		
PLU STOCK	PLU stock by designated range		X1, Z1		Start/end PLU/UPC codes	
PLU STOCK PICK	PLU/UPC stock pick up report		X1		*1	
PLU ZERO	PLU/UPC zero sales		X1	X2	All	
SALES	PLU/UPC zero sales by department		X1	X2	Department code	
PLU MINIMUM. STOCK	PLU/UPC minimum stock		X1		Start/end PLU/UPC codes	
PLU PRICE CATEGORY	PLU/UPC by price category		X1	X2	Price	
<dynamic></dynamic>					L	
DYNAMIC UPC	Dynamic UPC by designated range		X1, Z1	X2, Z2	Start/end UPC codes	
D-UPC PICK UP	Dynamic UPC pick up report		X1, Z1	X2, Z2	*1	
D-UPC BY DEPT	Dynamic UPC by associated dept.		X1, Z1	X2, Z2	Department code	
NON-ACCESSED UPC	Non-accessed UPC report		X1	Z2		
<transaction></transaction>	· · · · · · · · · · · · · · · · · · ·			·	· · · · · · · · · · · · · · · · · · ·	
TRANSACTION	Transaction		X1, Z1	X2, Z2		
CID	Cash in drawer		X1	X2		
POSITIVE CHECK	Positive check		X1, Z1			
KEY CAPTURE	Key capture report		X1			
TAX	Тах		X1	X2		
ALL SERVER	Full server		X1, Z1	X2, Z2		
SCM	Starting cash memory	Х	X1		X: Server code; X1: All server data	
IND. SERVER	Individual server	X, Z	X1, Z1	X2, Z2		
				X, Z		

Poport titlo	Report title Description		ble repo each mo	ort type ode	Data to be entered
Report fille	Description	OPXZ	X1/Z1	X2/Z2	Data to be entered
HOURLY	Hourly (full)		X1, Z1		Start/end time
	Hourly (by range)		X1		
DAILY NET	Daily net			X2, Z2	
GLU	GLU		X1, Z1		Start/end GLU code
GLU BY SERVER	GLU by server		X1, Z1		
<close></close>	I	1			
CLOSE GLU	Closed GLU		X1, Z1		Start/end GLU code
CL-GLU BY SERVER	Closed GLU by server		X1, Z1		
<custom></custom>					
CUSTOMER DETAILS ONLY REPORT	Customer details only report			X2	Start/end customer codes
CUSTOMER SALES ALL REPORT	Customer sales all report			X2, Z2	Start/end customer codes
CUSTOM BY SALES RANGE	Customer by designated sales range			X2	Amount
CHARGE ACCOUNT	Customer no payment			X2	
STACKED	Stacked report 1		X1, Z1	X2, Z2	
REPORT	Stacked report 2		X1, Z1	X2, Z2	
E.JOURNAL	Electronic journal		X1, Z1		

NOTE 1: You can pick up PLU/UPC codes for issuing a report. You can pick up new PLU/UPC codes or the codes that were picked up last time. To pick up new codes, select "1 NEW PICK UP", and follow the procedure below to pick up new codes. To pick up the codes that were picked up last time, select "2 LAST PICK UP".

Follow the below procedure for picking up PLU/UPC codes.



The following reports relating to PLU/UPC is issued in the following sequence: \* PLU, PLU BY DEPT, PLU IND. GROUP, PLU ZERO SALES, PLU STOCK, PLU MINIMUM. STOCK and PLU CAT-EGORY

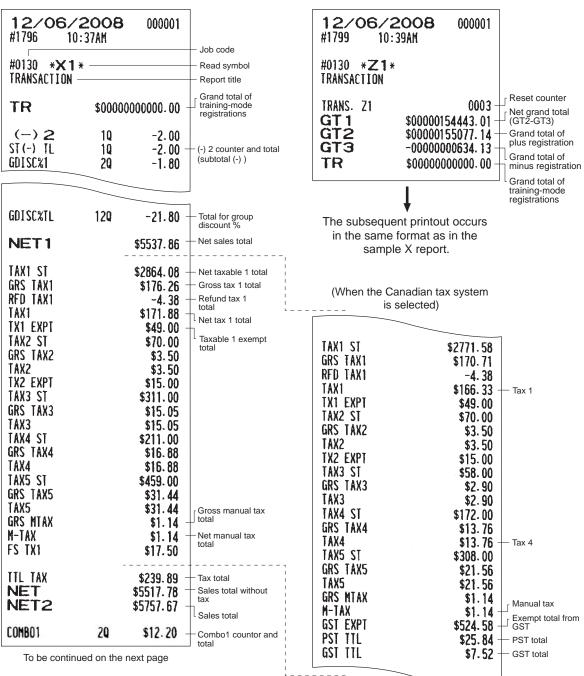
Also the UPC codes are printed in the sequence shown below.

UPC-A	
UPC-E	
EAN-13	
EAN-8	

# **Daily Sales Totals**

### Transaction report

### Sample X report



Sample Z report

		~	
() 1 () 3 (-) TL %1 %2 %3 %4 %5 % TL V. CP UPC EAT IN 1	180 40 220 60 70 10 30 20 190 190 30	-19.00 -10.00 - (-)3 counter and total (Item(-)) -29.00 - Total for item(-) -3.65 - %1 counter and total (Item %) -13.35 -0.60 -3.12 -1.92 -22.64 - Total for item % -0.89 - Vender coupon UPC counter and total \$60.56 - Eat-in 1 counter and total	otal
DIRECT VOID PAST VOID SBTL VOID MGR VD VOID REFUND REFUND RETURN HASH VD HASH VD HASH RF HASH RF HASH RF HASH RF HASH RT NO SALE G.C. CNT BILL CNT DRW CNT TRAY CNT ***PBAL SERVICE COVER CT TRAN. OUT TRAN. IN TRANS CT AVE SALE	$\begin{array}{c} 100\\ 60\\ 30\\ 10\\ 10\\ 10\\ 20\\ 40\\ 20\\ 10\\ 10\\ 10\\ 10\\ 10\\ 10\\ 10\\ 10\\ 10\\ 1$	\$409.52       Direct void counter and total         \$73.70       Indirect void counter and total         \$72.08       Subtotal void counter and total         \$10.00       Manager item void counter and total         \$10.00       Void-mode transaction counter and total         \$10.00       Void-mode transaction counter and total         \$10.00       Void-mode transaction counter and total         \$10.00       Refund counter and total         \$12.00       Refund counter and total         \$16.50       Return counter and total         \$16.50       Return counter and total         \$12.00       Hash item indirect void         \$32.00       Hash item refund counter and total         \$12.20       Hash item refund counter and total         \$13.20       Hash item refund counter and total         \$12.12       Hash item refund counter         \$13.00       Transfer counter         \$13.00       Transfer-out counter         \$13.00       Transfer-in counter and total         \$34.68       \$34.68	
NET3		\$5765. 17 - Sales total (including hash dept. tota	al)
WASTE TL	70	-29.50 — Waste counter and total	,
CASH CASH2 CASH3 CASH4 CASH5 CASH TL FS SALE FS SALE EBT	1560 30 10 10 10 1620 20 10	\$46666.14       Cash counter and total         \$25.14       Cash 2 counter and total         \$40.95       \$12.72         \$12.72       Total for cash         \$4757.91       Total for cash         \$17.50       Food stamp sales total         \$10.00       FS tendering by EBT sales total	

To be continued on the next page

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SCM (+)		\$3360.00 -	Starting cash memory(+)
SCM (-)		-2696.80 -	Starting cash memory(-)
SCM TTL		\$663.20 -	Starting cash memory total
***RA	10	\$48.00 -	Received-on-account counter and total
RA TL	10	\$48.00	Total for received-on-account
***P0	50	\$130.00 -	Paid-out counter and total
POTL			
	50	\$130.00	Total for paid-out
	10	\$50.00 -	Check cashing 1 counter and total
CA/CK TL	10	\$50.00 -	Total for check cashing
FS/CG		\$0.50 -	<ul> <li>Food stamp change(by cash)</li> </ul>
CONV 2		40.00	
CONV 3		35.00	
CONV 4		33.00 -	Currency conversion 4 total (by manual rate)
CONV TL		138.00 -	<ul> <li>Total for conversion</li> </ul>
FS ID		\$18.00 -	<ul> <li>Food stamp in drawer</li> </ul>
CHARGE1	20	\$59.70 -	<ul> <li>Gross charge 1 counter and total</li> </ul>
CHARGE2	110	\$339.75	
CHARGE3	10	\$80.00	
CHR TL	140	\$479.45	Total for charge
CHECKI	120	\$392.75 -	Check 1 sale counter and tendering counter
CHECK2	40	\$106.10	Check I sale counter and tendering counter
CHECK3	30	\$62.02	
CHECK4	10	\$25.44	
CHECK9	10	\$19.00	
CHECK TL	210	\$605.31 -	<ul> <li>Total for check</li> </ul>
CALCH TO		*****	
CA+CH ID		\$5872.92 -	Cash+check in drawer
****CID		\$5267.61 -	Cash in drawer
DEPOSIT	10	\$50.00 -	Deposit counter and total
DPST RF	10	-50.00 -	<ul> <li>Deposit refund counter and total</li> </ul>
	10 40	-50.00 - \$24.00 -	<ul> <li>Deposit refund counter and total</li> <li>Tip-paid counter and total</li> </ul>
DPST RF	10	-50.00 -	
DPST RF TIP PAID	10 40	-50.00 - \$24.00 -	Tip-paid counter and total

### Department report

Sample X	•			Sample Z report		1
<b>12/06</b> #1654	1:12PM	000001 Jackooo2		<b>12/06/2008</b> #1656 1:16PM	000001 Jackooo2	
#0110 *X Department			— Dept. code — Sales q' ty	#0110 * <b>Z1</b> * DEPARTMENT		
DO1	39.0000	23. 68% \$223. 20 -	<ul> <li>Dept. label</li> <li>Sales amount</li> </ul>	DEPARTMENT Z1	0006	Reset count
DO2 DPI.02	17.0000	16.07% \$151.50		Ļ		
DO3 DPT. 03	10.000Q	20. 83% - \$196. 28	<ul> <li>Ratio of dept.</li> <li>3 sales amount to</li> <li>"+" real dept. total</li> </ul>	The subsequent printo		
DO4 DPT. 04	8.0000	19.26% \$181.50		sample X repo		
D05 DP1.05	1.000Q	0.53% \$5.00				
000	1 0000	2 124				
DO8 DP1.08	1.0000	2.12% \$20.00				
DO9 DPT.09 *DEPT_TL	1.000Q 79.000Q	5.31% \$50.00 \$942.48 -	— "+" real dept. counter			
	13.0004	100.00%	and total			
D10 DPT 10	2.0000	-3.00				
DEPT (-)	2.0000	-3.00-	— "–" real dept. counter and total			
*GAS TL	0.0000	0 - \$0.00 -	- "+" gasoline dept. counter/gasoline q'ty/total			
GAS (-)	0.0000	0 - \$0.00 -	- "-" gasoline dept. counter/gasoline g'ty/total			

### Sample 7 report

	6/2008	000001	
#1655	1:13PM	JACK0002	
#0112 * <b>)</b> DEPT. IND.			— Dept. code
D01-	39. 0000 —		- Sales q'ty
DPT. 01 -	00.0004	\$223. 20 -	<ul> <li>Sales amount</li> </ul>
D02	17.000Q		— Dept. label
DPT. 02		\$151.50	
DPT GR-1	56.0000	\$374.70-	Group 1 sales
			q ty and amount

Individual group total report on departments

### Department markdown report

<b>12/06</b> . #1746	/2008 8:27AM	000001 MIKE0001	
#0119 * <b>X</b> Markdown di	•		
DO1 DPT.O1 () 1 ***TOTAL %1 ***TOTAL	10 10 10 10	-1.00 - -1.00 - -0.50 - -0.50 -	Dept. code Dept. label (-)1 counter and total(item(-)) Item (-) counter and total for dept. 1 %1 counter and total(item%)
DO2 DPT. O2 (-) 1 ***TOTAL %2 ***TOTAL	10 10 10 10	-1.00 -1.00 -3.00 -3.00	L Item % counter and total for dept. 1

### Full group total report on departments

<b>12/06</b>	<b>/2008</b>	000001	
#1656	1:13PM	Jackooo2	
#0113 *X DEPT-GROUP	-		
UPI GR-1	56.0000	\$374.70	Group 1 sales     q 'ty and amount
DPI GR-2	18.0000	\$377.78	
DPT GR-3	2.0000	\$55.00	
DPT GR-4	0.0000	\$0.00	
DPI GR-5	0.0000	\$0.00	
DPI GR-6	0.0000	\$0.00	
DPI GR-7	1.0000	\$65.00	
DPI GR-8	2.0000	\$70.00	
DPI GR-9	2.0000	-3.00	

### PLU/UPC report by designated range

### Sample X report Sample Z report 000001 12/06/2008 000001 12/06/2008 #1661 1:18PM JACK0002 #1668 11:18PM JACK0002 #0120 \*X1\* #0120 **\*Z1**\* PLU code PLU/UPC PLU/UPC 00001-999999 -PLU/UPC Z1/Z2 0006 PLU range PLU Item label for price P00001 level1 MILK 13.0040 \$25.50 Sales q'ty and amount for price -1.00 The subsequent printout occurs CP 1.0000 level 1 in the same format as in the 13.0040 NET SLS -\$24.50 Coupon counter and sample X report. total for price level 1 P00002 Net sales for PL00002 10.0040 \$28.00 price level 1 СР 1.0000 -1.00\*1 NET SLS 10.0040 \$27.00 If you need these P00045 P00003 information, please PL00045 2.0000 consult your dealer. \$90.00 PL00003 20.0090 \$87.00 NET SLS 2.0000 \$90.00 -2.0000 RF -6.00 CP 2.0000 -2.00 NET SLS 18.0090 \$79.00 P00004 \*\*\*TOTAL 187.0980 \$2237.50-Total sales g'ty and total sales \$80.00 PL00004 18.0020 COMBO TL \$7.00 -21.00 amount for price level 1 2.0000 2.0000 \$7.00 Combo sales for COMBO WASTE TL -2.0000 price level 1\*1 CP 2.0000 -2.00 0.98% NET SLS 18.0020 \$85.00 RF TL -7.0000-76.50 P00005 CP 9.0000 -8.00 PL00005 \$185.00 27.0100 NET TL 178.0980 \$2132.00 \$185.00 NET SLS 27.0100 P00006 UPC PL00006 12.0030 \$89.10 5099887654302# 12.0030 NET SLS \$89.10 ITEM A 5.0120 \$71.25 P00007 NET SLS 5.0120 \$71.25 PL00007 17.0010 \$124.95 74.03% CP 2.0000 -1.00 5099887654303# NET SLS 17.0010 \$123.95 ITEM B 2.0000 \$7.00 P00008 NET SLS 2.0000 \$7.00 PL00008 12.0210 \$264.00 7.27% NET SLS 12.0210 \$264.00 5099887654304# P00009 ITEM M 4.0000 \$18.00 PL00009 5.0020 \$62.55 NET SLS 4.0000 \$18.00 NET SLS 5.0020 \$62.55 18.70% P00010 PL00010 \$170.00 9.0080 -1.0000-10.00\*\*\*TOTAL 11.0120 WASTE \$96.25 NET SLS 8.0080 \$160.00 WASTE TL 0.0000 \$0.00 0.00% RF TL 0.0000 \$0.00 CP 0.0000 \$0.00 NET TL 11.0120 \$96.25 100.00%

### PLU/UPC pick up report

Sample X report		•	Sample Z report		
<b>12/08/2008</b> #1809 4:45PM	000001		12/06/2008 #1670 11:21PM	000001 Jackooo2	
#0120 * <b>×1</b> * PLU/UPC			#0120 * <b>Z1</b> * PLU/UPC		
PLU P00002		PLU code Item label for price level 1	PLU/UPC Z1/Z2	0007	
PL00002 - 324.0040 COMBO 0.0000 WASTE -2.0000 CP 2.0000 NET SLS 322.0040	\$656.00 - \$0.00 - -4.00 -2.00 - \$650.00 33.09%	Sales q'ty and amount for price level 1 Combo sales for price level 1 Coupon counter and total for price level 1	The subsequent printout in the same format as sample X report.	in the	
P00003           PL00003           32.0090           RF           -2.0000           CP           2.0000	\$122.85 -6.00 -2.00	Net sales for price level 1			
NET SLS 30.0090	\$114.85 5.85%	If you need these information, please consult your dealer.	P00010 PL00010 11.0080	\$190.00	
PL00004 PL00004 35.0020 CP 3.0000 NET SLS 35.0020	\$148.00 -3.00 \$145.00 7.38%		WASTE -1.000Q CP 1.000Q NET SLS 10.008Q	-10.00 -2.50 \$177.50 9.03%	
₽00005 PL00005 40.0100 CP 2.0000 NET SLS 40.0100	\$249.75 -2.00 \$247.75 12.61%		***TOTAL 501.0600 COMBO TL 0.0000 WASTE TL -3.0000	\$2002.10 - \$0.00 -14.00 0.71%	<ul> <li>Total sales q' ty and total sales amount for price level 1</li> </ul>
P00006           PL00006         15.0030           CP         1.0000           NET SLS         15.0030	\$106.20 -2.50 \$103.70		RF TL -2.000Q CP 14.000Q NET TL 496.060Q	-6.00 -17.50 \$1964.60 100.00%	
P00007 PL00007 21.0010 CP 2.0000 NET SLS 21.0010	5.28% \$152.95 -1.00 \$151.95 7.73%		UPC 5099887654302# ITEM A 5.012Q NET SLS 5.012Q	\$71.25 \$71.25 74.03%	
₽00008 PL00008 15.0210 CP 1.0000 NET SLS 15.0210	\$286.80 -2.50 \$284.30 14.47%		5099887654303# ITEM B 2.000Q NET SLS 2.000Q 5099887654304# ITEM M 4.000Q	\$7.00 \$7.00 7.27% \$18.00	
P00009 PL00009 8.0020 NET SLS 8.0020	\$89.55 \$89.55		NET SLS 4.000Q	\$18.00 18.70%	
	4. 56%		***TOTAL 11.0120 WASTE TL 0.0000 RF TL 0.0000 CP 0.0000 NET TL 11.0120	\$96.25 \$0.00 0.00% \$0.00 \$0.00 \$96.25	
			ημι (L - ΙΙ-ΟΙΖΨ	\$90.25 100.00%	

## PLU/UPC report by associated department

### Sample X report

• Sample 2	• K report	,	·	Sample Z report		
<b>12/08</b> #1802	6/2008 10:41AM	000001 Jackooo2		12/06/2008 #1804 10:42AM	000001 Jackooo2	
#0121 *) Plu by de				#0121 * <b>Z1</b> * PLU BY DEPT		
DPT. O1 PLU PL00002 PL00002 WASTE CP NET SLS P00003	324.0040 -2.0000 2.0000 322.0040	<b>DO 1</b> \$656.00 -4.00 -2.00 \$650.00 30.97%	Associated dept. code - PLU code - Item label Sales q'ty and amount for price level 1	PLU BY DEPT Z1/Z2	s in the	
PL00003 RF CP NET SLS P00004 PL00004 CP NET SLS P00005 PL00005 CP NET SLS P00006 PL00006 PL00006 PL00007 PL00007 PL00007	32.0090 -2.0000 2.0000 30.0090 35.0020 35.0020 40.0100 2.0000 40.0100 15.0030 1.0000 15.0030 21.0010	\$122.85 -6.00 -2.00 \$114.85 5.47% \$148.00 -3.00 \$145.00 6.91% \$249.75 -2.00 \$247.75 11.80% \$106.20 -2.50 \$103.70 4.94% \$152.95		***TOTAL 508.0660 COMBO TL 0.0000 WASTE TL -4.0000 RF TL -3.0000 CP 14.0000 NET TL 501.0660 UPC 5099887654303# ITEM B 2.0000 NET SLS 2.0000 5099887654304# ITEM M 4.0000 NET SLS 4.0000	\$2150.14 \$0.00 -25.00 1.18% -8.50 -17.50 \$2099.14 100.00% \$7.00 \$7.00 28.00% \$18.00 \$18.00	- Total sales q'ty and total sales amount for price level 1
P00008 PL00008 PL00008 CP NET SLS P00009 PL00009 NET SLS	2.0000 21.0010 15.0210 1.0000 15.0210 8.0020 8.0020	*132.30 -1.00 \$151.95 7.24% \$286.80 -2.50 \$284.30 13.54% \$89.55 \$89.55 \$89.55 4.27%		***TOTAL 6.000Q WASTE TL 0.000Q RF TL 0.000Q CP 0.000Q NET TL 6.000Q	72.00% \$25.00 \$0.00 0.00% \$0.00 \$0.00 \$25.00 100.00%	-Total sales q'ty and total sales amount for price level 6

### Individual group report on PLUs/UPCs

<b>12/06</b> #1803	6/2008 10:41AM	000001 Jackooo2	
#0122 * <b>)</b> Plu Ind.			
PLU			PLU code
P00001 -			
MILK P00002	22.0040	\$36.00 -	<ul> <li>Sales q' ty and amount for price level 1</li> </ul>
PL00002	322.0040	\$650.00	Item label
P00003 PL00003	30. 009Q	\$114.85	
P00004 PL00004	35. 002 <b>0</b>	\$145.00	
P00005 PL00005	40-0100	\$247.75	
UPC			
509988765	4302#		
ITEM A	5.012Q	\$71.25	
509988765	4303#		
ITEM B	2.0000	\$7.00	
509988765			
ITEM M	<b>4.000Q</b>	\$18.00	
PLU GR01	449.0290	\$1193.60 -	Group 1 sales
			q 'ty and amount

# PLU/UPC stock report by designated range

12/0 #1798	6/2008 10:39AN	000001	
#0124 * PLU STOC			- Range
	00001-	00040	Range
PLU P00001 MILK P00002 -	43. 000S		
	16. 000S	\$32.00 -	<ul> <li>PLU code</li> <li>Stock q' ty</li> </ul>
PL00003	21.0005	\$63.00	<ul> <li>Item label</li> </ul>
P00019			1
PL00019 P00020	3.000\$	\$57.00	
PL00020	4.000S	\$80.00	
UPC 50998876	54303#		
ITEN B	4.000S	\$7.00	

### ■ Full group total report on PLUs/UPCs ■ PLU/UPC stock pick up report

12/06/2008 #1804 10:41AM	000001	
#0123 * <b>×1</b> * PLU GROUP TOTAL		– Item label
PLU GR01449. 0290PLU GR0269. 0350PLU GR030. 0000	\$1193.60 \$807.00 \$0.00	<ul> <li>Sales q' ty and amount for PLU group 1</li> </ul>
PLU GR51 45.0370 PLU GR52 59.0270	\$371.10 \$629.50	

**—** 

12/0 #1818	6/2008 9:40AM	000001
#0124 *) PLU STOCK		
PLU <b>P</b> 00001 PL00001 <b>P</b> 00002	43. 000S	
PL00002 P00003	16.000S	\$32.00
	21.0005	\$63.00
P00045		
	20.000S	\$900.00
UPC 509988765 ITEM A 509988765	20.000S	\$50.00

### PLU/UPC zero sales report (full) PLU/UPC minimum stock report

12/06/2008 000001 #1730 5:06PM JACK0002	
#0127 * <b>×1</b> * PLU ZERO SALES	
PLU       PL00022       PL00022         P00024       PL00024         P00026       PL00026         P00027       PL00027         P00028       PL00029         P00031       PL00031         P00033       PL00034         P00035       PL00035         P00036       PL00036         P00037       PL00037         P00038       PL00038         P00039       PL00037         P00038       PL00038         P00039       PL00039         P00040       PL00041         P00041       PL00042         P00043       PL00043         P00044       PL00044	PLU code

12/06/2008 #1800 10:40AM	000001 Jackooo2	
#0128 * <b>×1</b> * Plu minimum stock		- Range
00001- PLU	00100	Rango
P00019 PL00019 P00020	3.000\$	<ul> <li>PLU code</li> <li>Item label</li> </ul>
PL00020	4.0005	
UPC 5099887654302# ITEM A	4.000S	

### ■ PLU/UPC zero sales (by dept.) report

12/06/ #1563 8	2008 :10AM	000001 Jackooo2	
#0127 * <b>×1</b> Plu zero sal			— PLU code
DPT. O1		D01-	<ul> <li>Associated dept. code</li> </ul>
PLU P00022	PL00022		- Item label
UPC 509988765430 509988765430			

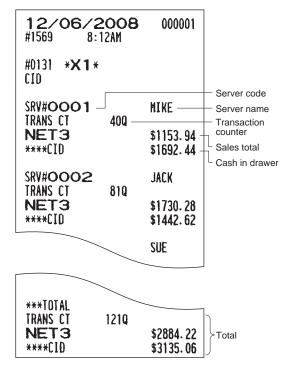
### PLU/UPC price category report

### • Sample X report

	6/2008 11:56AM		
#0129 * <b>&gt;</b>	<b>(1</b> *		
PLU PRICE	CATEGORY		
	1 50	5.00-	- Price range
PLU	1.50-	5.00-	Frice range
P00001			
MILK	22.0040	\$36.00	
P00002	222.0040	<b>*</b> CE0 00	
PL00002	322.0040	\$650.00	
PL00003	30.009Q	\$114.85	
P00004			
	35. 002Q	\$145.00	
P00005	40.0100	¢2/7 75	
FL00000	40.0104	Φζ41-13	
***TOTAL	449.0290	\$1193.60-	<ul> <li>Price level 1</li> </ul>
UPC			
509988765	4302#		
ITEN A		\$71.25	
509988765		A7 00	
	2.0000	\$7.00	
509988765 ITEM M	4.0000	\$18.00	
4 [ L   ]	7. 0004	*10.00	
***TOTAL	11.0120	\$96.25-	Price level 1

### Cash in drawer report

• Sample X report



### Positive check report

• Sample X report

<b>12/06/2008</b> #1731 10:24PM	000001 Jackooo2
#0139 * <b>×1</b> * Positive check	
#0000000000003030 Charge7 #0000000000006561	\$62.02
CHECK3	\$110.00

• Sample Z report

	6/2008 11:23PM	000001 Jackooo2
#0139 Positive		
#0000000	000003030	
CHARGE7	000006561	\$62.02
CHECK3	Idcavouuu	\$110.00

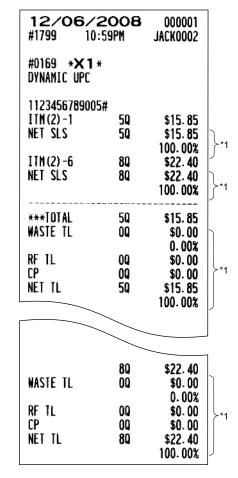
### DynamicUPC report by designated range

• Sample X report

### 000001 12/06/2008 #1783 10:45PM JACK0002 #0169 \*X1\* DYNAMIC UPC 00001-999999 1123456789005# ITM(2)-1 50 \$15.85 NET SLS 50 \$15.85 100.00% ITM(2)-6 80 \$22.40 NET SLS 80 \$22.40 100.00% \*\*\*TOTAL 50 \$15.85 WASTE TL 00 \$0.00 0.00% RF TL 00 \$0.00 CP QQ \$0.00 50 \$15.85 NET TL 100.00% 80 \$22.40 WASTE TL QQ \$0.00 0.00% RF TL 00 \$0.00 1 CP 0Q \$0.00 NET TL 8Q \$22.40 100.00%

### DynamicUPC pick up report

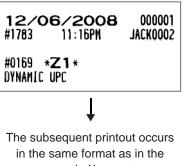
Sample X report



\*1

If you need these information, please consult your dealer.

### • Sample Z report

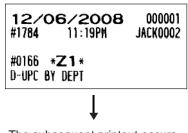


### Dynamic UPC report by associated department

• Sample X report

12/06/20 #1799 10:59			
#0166 * <b>×1</b> * D-upc by dept			
DPT. <b>O 1</b> 1123456789005#		DO1	
ITM(2)-1 NET SLS	50 50	\$15.85 \$15.85 100.00%	 }-*1
ITM(2)-6 Net SLS	80 80	\$22.40 \$22.40 100.00%	}*1
***TOTAL Waste tl	50 00	\$15.85 \$0.00 0.00%	
RF TL CP NET TL	0Q 0Q 5Q	\$0.00 \$0.00 \$15.85 100.00%	<b>}</b> *1
WASTE TL	80 00	\$22.40 \$0.00 0.00%	
RF TL CP NET TL	00 00 80	\$0.00 \$0.00 \$22.40 100.00%	<b>}</b> *1

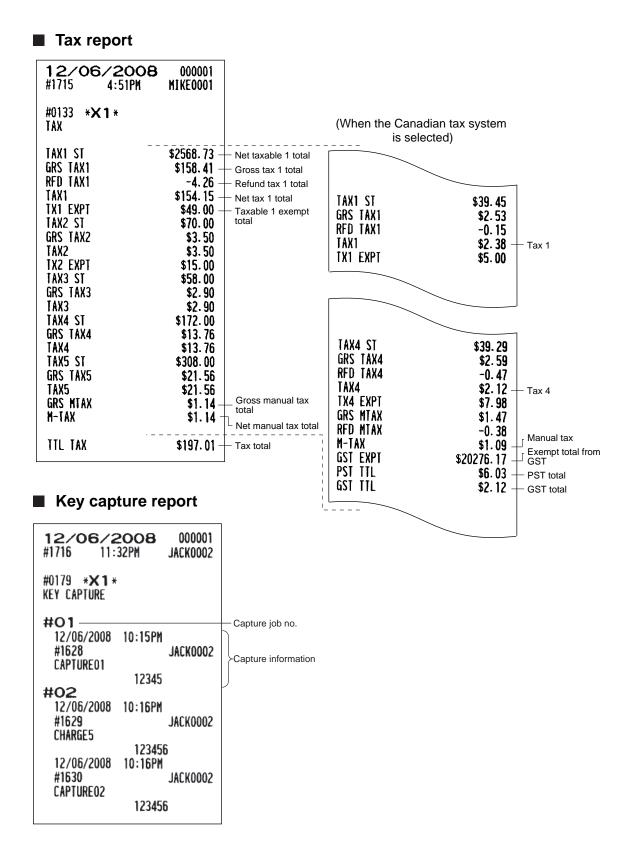
• Sample Z report



The subsequent printout occurs in the same format as in the sample X report.

\*1

If you need these information, please consult your dealer.



### Individual server report

• Sample X report

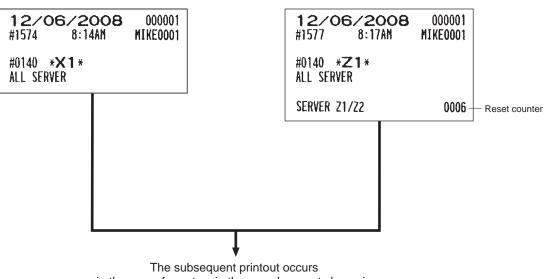
Sample Z report

<b>12/06/2</b> #1812 4:	2 <b>008</b> 21PM	000001 Jackooo2			<b>12/</b> #1838	06/2 4:3		00 Mike	0001 0001
#0141 * <b>×1</b> * Ind. server	ł		Comus es de		#0141 IND. SE	* <b>Z1</b> * Rver			
SRV#0003		SUE —	— Server code — Server name						
NET1		\$1403.64	Net sales total		SERVER	21/22			0006
CA TIP	10	\$2.00					1		
CH TIP	10	\$3.00	Charge tip-in				<b>↓</b>		
TIP PAID	20	\$19.00	— Tip paid counte	er	The si	ıbsequer	t printo		nurs
TRANS CT	430 -		and total			e same f	•		
COVER CT	43Q —		Transaction co	unter			X repoi		10
NET3	00	\$1488.50	Cover counter						
CLOSE CK	00	\$0.00	Closed GLU/Pl     Open CLU/Pl						
OPEN CK	00	\$0.00	— Open GLU/PBI — Transfer-out co						
TRAN. OUT Tran. In	0Q 0Q	\$0.00 \$0.00							
***RA	00	\$0.00 \$0.00	— Transfer-in cou	inter and to	udl				
***RA2	00	\$0.00 \$0.00							
***P0	00	\$0.00							
***P02	õq	\$0.00							
REFUND	ÖQ	\$0.00					_		
RETURN	00	\$0.00		GAS	5(-)19	DO	\$0	. 00	
DIR VD	00	\$0.00			I CNT	1460	Ψ0.		
PAST VD	00	\$0.00			IV 1		30. (	00	
(-) 1	40	~4.00			IV 2		40. (		
%2	20	-3.90			IV 3		35. (		
%3 %5	10	~0.24				5280	33. ( \$21822.		
% <b>5</b> GDISC%1	10 30	-1.02			ISH2	20	\$35.		
GDISC%TL	30	-2.70 -2.70			ISH3	20	\$40.		
FS ID	76	\$25.00			SH4	30	\$56	96	
CASH	260	\$1088.56			SH5	20	\$45.	57	
CASH2	10	\$12.72				100	\$150		
CASH3	10	\$40.95		LHA	RGE1-	10	-3.	. 75	
CASH4	10	\$12.72							
CASH5	10	\$12.96				$\sim$			
CHARGE2	10	\$34.29		ил	RGE9	50	\$47	18	
CHARGE3 Charge4	10 20	\$18.20 \$40.26			RGE9-	10		.63	
CHARGE5	10	\$18.12		CHE	ECK1	30	\$162		
CHECK1	20	\$34.73		CHE	ECK2	30	\$65	. 05	
CHECK2	20	\$30.18			CK3	60	\$260		
CHECK3	10	\$29.16			CK4	40	\$120	. 65	
CHECK4	10	\$25.44			CK5 Ch Id	30	\$162 \$22331		
CHECK6	10	\$45.21		***	H*CID		\$21561	10	
CHECK9	10	\$19.00		GRC	IUP1	3238Q	\$4331		Server group
CA+CH ID		\$1352.63			UP2	79530	\$18765	. 10	total
****CID		\$1352.03			IUP3	60	\$36		
		Ψ1100+3			IUP4	00		. 00	
					iup5 Iup6	0Q 0Q		. 00	
					IUPO IUP7	00		.00	
				GRO	IUP8	ŐQ		00	
				GRC	UP9	70		40	

**NOTE** When the tip amount remains unchanged in Individual Server Resetting, the tip paid function is automatically executed and a tip receipt is printed on the report printer prior to report printing.

### Full server report

### • Sample X report



• Sample Z report

in the same format as in the sample report shown in the "Individual server report"; and sales data on servers print in this sequence.

### SCM(Starting cash memory )report

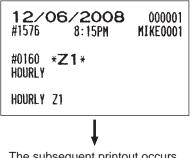
12/06/2008 #2060 4:29PM	000002
#0147 * <b>×1</b> * SCM	
SRV#0001 SCM (+) SCM (-) SCM TTL SRV#0002 SCM (+) SCM TTL SRV#0003 SRV#0004 SRV#0005 SRV#0006 SRV#0007	MIKE \$272.20 -10.00 \$262.20 JACK \$275.70 \$275.70 SUE SERV.004 SERV.005 SERV.006 SERV.007
SRV#0013 SRV#0014 SRV#0015	SERV. 013 SERV. 014 SERV. 015
***TOTAL SCM (+) SCM (-) SCM TTL	\$547.90 -10.00 \$537.90

### Hourly report

### • Sample X report

#1576	8/2008 8:15PN (1*	000001 Mikeooo1	- Transaction
10:00PM COVER CT AVE. 10:30PM COVER CT AVE. SUBTOTAL COVER CT	90 90 20 110 110	\$39.50 - \$4.39 - \$22.00 \$11.00 \$61.50 -	<ul> <li>Sales total</li> <li>Cover counter</li> <li>Average sales amount per customer (Sales total/ cover counter)</li> <li>Subtotal (10:00 - 10:59)</li> </ul>
7:00PM COVER CT AVE. 7:30PM COVER CT AVE. Subtotal Cover Ct	20 20 30 30 50 50	\$34.50 \$17.25 \$23.00 \$7.67 \$57.50	

### • Sample Z report



The subsequent printout occurs in the same format as in the sample X report.

### NOTE

The hourly report can be formatted by 15 min., 30 min., or 1 hour intervals depending upon programming.

# GLU/PBLU report

• Sample X report

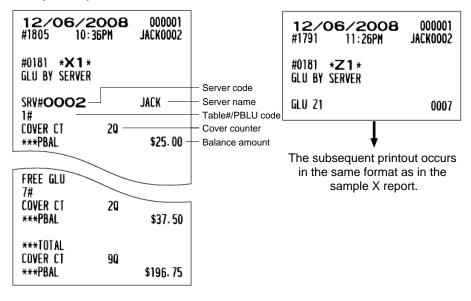
12/06/2008 #1801 10:34PM #0180 *X1* GLU	3 000001 Jackooo2		12/06/2008 #1790 11:21PM #0180 *Z1* GLU	000001 Jackooo2
1#	1-9999 0002-	← Range	GLU Z1	0006
CÖVER CT 2Q- ***PBAL 2# COVER CT 2Q ***PBAL	\$25.00 - 0002 \$67.50	Cover counter Balance amount	The subsequent printon in the same format as	s in the
	•01:30		sample X repo	rt.
8T Cover ct 3Q	0006	↓ "T"· This table#/PBI I	J code was used in the training	umode
***PBAL	\$81.60			
FREE GLU 7#		Free table#/PBLU co	ode	
COVER CT 20 ***PBAL	\$37.50	(This number or cod	e has been transferred out.)	
***TOTAL Cover ct 90 ***PBAL	\$196.75	Total		

# ■ GLU/PBLU report by server

• Sample X report

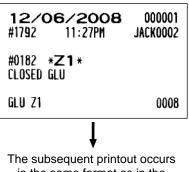


Sample Z report



# Closed GLU/PBLU report

- Sample X report 12/06/2008 000001 #1810 10:39PM JACK0002 #0182 \*X1\* CLOSED GLU Bill no. 0001-9999 Bill range 0001# 0002 Server code TBL#1 Table# 20 COVER CT Cover counter CHARGE1 \$56.92 Amount TIP AMT FIN BAL \$0.00 Tip amount by tip edit \$56.92 - Final balance amount 0002# 0002 **TBL#**2 20 COVER CT CHARGE1 \$39.31 TIP ANT FIN. BAL \$0.00 \$39.31 0003# 0002 TBL#4 20 COVER CT CASH \$80.77 FIN. BAL \$88.03 \*\*\*TOTAL COVER CT 140 CASH 10 \$80.77 CHK/CG 20 \$1.94 CHECK1 10 \$85.00 CHECK2 10 \$85.00 ≻Total CHARGE1 10 \$96.23 CHARGE2 2Q \$70.77 CONV 1 10 116.64 \$0.00 TIP AMT 00 FIN. BAL 70 \$503.86
- Sample Z report



in the same format as in the sample X report.

# Closed GLU/PBLU report by server

#### Sample Z report 000001 12/06/2008 12/06/2008 JACK0002 #1814 10:39PM #1794 11:27PM #0183 \*X1\* #0183 \*Z1\* **CL-GLU BY SERVER CL-GLU BY SERVER** Server code SRV#0002 -JACK Server name GLU Z1 0001# Bill no. TBL#1 -Table# COVER CT 20 Cover counter \$56.92 Amount CHARGE1 The subsequent printout occurs TIP AMT \$0.00 Tip amount by tip edit in the same format as in the FIN. BAL \$56.92 Final balance amount sample X report. 0002# TBL#2 COVER CT 20 \$39.31 CHARGE1 FIN. BAL \$88.03 \*\*\*TOTAL COVER CT 140 CASH 10 \$80.77 CHK/CG 20 \$1.94 CHECK1 10 \$85.00 CHECK2 10 \$85.00 ≻Total CHARGE1 10 \$96.23 20 CHARGE2 \$70.77 CONV 1 10 116.64 TIP AMT 00 \$0.00 FIN. BAL 70 \$503.86

000001

0009

JACK0002

#### Sample X report

#### X1/Z1 stacked reports

You can print multiple X1/Z1 reports in sequence under a single report job number. In this case, you need to program in advance which X1/Z1 reports should be printed. Refer to "Stacked report" under the section "Report Programming" in Chapter 13.

# **Periodic Consolidation**

Your POS terminal allows you to take consolidation X and Z reports of a chosen period (the period is usually one week or month).

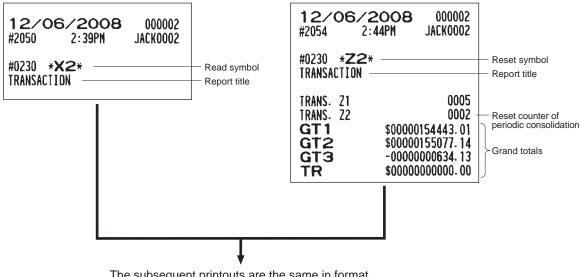
#### General overview

The periodic reading or resetting reports are the same in format as those in the X1/Z1 report for daily sales information except mode indication ("X2" or "Z2").

# Transaction report

#### Sample X report

• Sample Z report



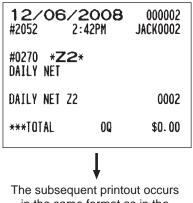
The subsequent printouts are the same in format as those in the X/Z report on daily totals.

# Daily net report

• Sample X report

12/06/	/2008	B 000002	
#2047 1	11:15PM	Jackooo2	
#0270 * <b>X</b> DAILY NET	2*		<ul> <li>Date</li> <li>Transaction counter</li> </ul>
11/01	1020	\$5305.60 -	Sales total
11/02	820	\$3457.20	
11/03	1420	\$6041.58	
11/29	2050	\$10747.20	
11/30	1030	\$5470.00	
***TOTAL	37140	\$182021.58	

• Sample Z report



in the same format as in the sample X report.

# Customer sales report

NOTE Customer details only report and customer sales all report are printed in the same format. You can print either report depending on the programming of CUSTOMER DATA in FUNC.SELECT2 menu. On the customer details only report, you can print details (date/sales item) only. On the customer sales all report, you can print (and reset in Z2 mode) accumulated sales q'ty/total and details.

#0285 * <b>X2</b> *	*	
#0000000000001-#9999999 #0000000035521	9999999 — Code range Customer cod	e
NAME-4194	Name	
ADDRESS-4194		
30	<b>\$70. 77</b> — Sales q'ty and	
CHARGE	\$25.20 + Charge accou	nt
12/12/2008	Date	
AAA000 10	\$1.70 - Sales items	
12/13/2008		
P00004		
PL00004-1 10	\$2.70	
#000000065321		
NAME-65321		
ADDRESS-65321		
10	\$57.52	
CHARGE	\$0.00	
12/12/2008		
P00002		
PL00002-1 250	\$57.50	
P00003 PL00003-1 170	*E2 70	
PL00003-1 170 P00003	\$52.70	
PL00003-1 -170	-52.70	
	JL. 10	
SUBTOTAL 60 9	261.28 - Subtotal on th	e report
CHARGE	\$89.38	
	261.28 The full total c	on the customer file
CHARGE	\$89. 38	

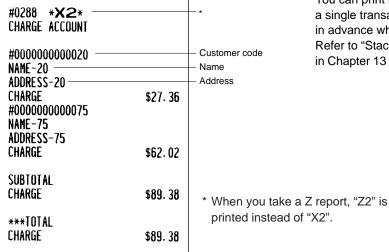
\* When you take a Z report, "Z2" is printed instead of "X2".

# Customer sales report by sales range

Г

#0286 * <b>X2</b> * - Customer by Amt			_ *	* When you take a Z rep printed instead of "X2".
#000000035521 NAME-4194 ADDRESS-4194 CHARGE 12/12/2008 3112345678905#	30	999999.99	<ul> <li>Sales range</li> <li>Customer code</li> <li>Name</li> <li>Address</li> <li>Sales q'ty and total</li> <li>Charge account</li> <li>Date</li> </ul>	
AAA000 #000000065321 NAME-65321 ADDRESS-65321	10	\$1.70 -	— Sales items	
CHARGE 12/12/2008 P00002	10	\$57.52 \$0.00		
PL00002-1 P00003 PL00003-1 P00003 PL00003	250 170	\$57.50 \$52.70		
PL00003-1 Subtotal Charge	-17Q 6Q	-52.70 \$261.28- \$89.38	<ul> <li>Subtotal on the report</li> </ul>	
***TOTAL Charge	69	\$261.28- \$89.38	<ul> <li>The full total on the custon</li> </ul>	ner file

## Customer charge account report



port, "Z2" is

## X2/Z2 stacked report

You can print multiple X2/Z2 reports in sequence under a single transaction. In this case you need to program in advance which X2/Z2 reports should be printed. Refer to "Stacked report" under "Report Programming" in Chapter 13 "Programming."

# **Electronic journal**

This function is intended to record the journal data in the electronic paper. For details, consult your authorized SHARP dealer.

#### Recording data

The POS terminal records the printing output to the journal printer in REG, PGM1, PGM2, X1/Z1, and X2/Z2 modes into the electronic journal file.

#### • Reporting (X report)

The POS terminal reports the journal data (same as normal journal formats) in the electronic journal file by the report printer or the display.

Operation: Select the reading operation "E.JOURNAL" in the X1/Z1 mode.

It is possible to designate the range or code as follows:

C.C. No. (Consecutive no.):
DATE (Date):
TIME (Time):
SERVER (Server/Cashier code):

ALL or RANGE (designate start no./end no.) ALL or RANGE (designate start date/end date) ALL or RANGE (designate start time/end time) ALL or INDIVIDUAL (designate server/cashier code)

#### • Resetting (Z report)

It is possible to take the resetting report of the journal data in the electronic journal file by the report printer. Operation: Select the resetting operation "E.JOURNAL" in X1/Z1 or OPXZ mode.

It is possible to designate the range (consecutive no./date/time) or server/cashier code as shown in the Reporting (X report) paragraph can not be used.

# 11 Non-accessed UPC, Dynamic UPC and Customer Code X1/Z1 MODE Deletion

You can delete UPCs and customer codes that have not been accessed for a certain period. You can program this period in the PGM2 mode. As for customer codes, you can delete any customer code with regardless of the non-accessed period. Follow the procedure below.

#### Non-accessed UPC deletion

- 1. Enter the X1/Z1 mode from the mode selection window.
- 2. Select "2 RESETTING ".
- 3. Select "8 NON ACCESSED UPC" to delete non-accessed UPCs.
- 4. When you select"8 NON ACCESSED UPC", select whether to delete all the non-accessed UPCs at a time (1 ALL DELETE) or delete the non-accessed UPCs individually (2 IND.DELETE).

**NOTE** It is recommended that you first take a report before deleting operation.

#### **Dynamic UPC clear**

- 1. Enter the X1/Z1 mode from the mode selection window.
- 2. Select "2 RESETTING".
- Select "9 D-UPC CLEAR" to clear a designated range of UPCs, "10 D-UPC CLEAR PICK" to pick up codes one by one to clear them (see the "NOTE" on page 89), or "11 D-UPC CLEAR DEPT" to clear codes on an associated department basis.

#### Non-accessed customer deletion

- 1. Enter the X2/Z2 mode from the mode selection window.
- 2. Select "5 NON ACCESS. CUST.".
- 3. Select "1 READING" to take a report, or "2 DELETE" to delete non-accessed customer codes.
- 4. When you select "2 DELETE", select whether to delete all the non-accessed customer codes at a time (1 ALL DELETE) or delete non-accessed customers codes individually (2 IND.DELETE).

**NOTE** It is recommended that you first take a report before deleting operation.

#### Customer code deletion

- 1. Enter X2/Z2 mode from the mode selection window.
- 2. Select "6 CUSTOMER DELETE"
- 3. Specify the range (start/end customer codes) you want to delete.

# Non-accessed UPC report

#0105 * <b>×1</b> * Non accessed u	PC		—*1
UPC 3112345678905# AAA000	0Q 0Q 0Q 0Q	\$0.00 - \$0.00 \$0.00 \$0.00 \$0.00	— UPC code — Item label
ITEM-J-6 3222222222221# ITEM-U-1 NET SLS	00 00 10	\$0.00 \$0.00 \$0.00 \$0.10 \$0.10	
ITEM-U-6		\$0.00 \$0.00 \$0.00 \$0.00 \$0.00 \$0.00	
*2			

\*1 When you select "DELETE", "Z1" is printed instead of "X1".

\*2 When there is any sales data of the UPC for PLU/UPC report, the data is printed here. When you delete the UPC in Z1 mode under this situation, the UPC data for PLU/UPC report is also deleted.

## Non-accessed customer report

#0287 * <b>X2</b> * Non accessed cu	IST.		*
#0000000000020			- Customer code
NAME-20			— Name — Address
CHARGE #0000000000075 NAME-75 ADDRESS-75	20	\$67.37 \$27.36	
CHARGE #0000000065321 NAME-65321 Address-65321	30	\$136.39 \$62.02	
CHARGE	10	\$57.52 \$0.00	
SUBTOTAL Charge	60	\$261.28 \$89.38	
***TOTAL Charge	60	\$261.28 \$89.38	

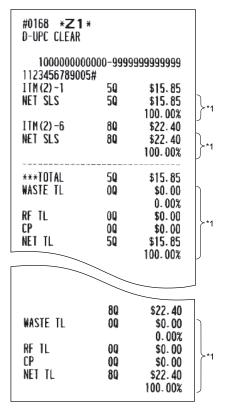
\* When you select "DELETE", "Z2" is printed instead of "X2".

# Customer delete report

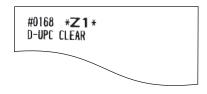
#0298 * <b>Z2</b> * Customer delete			
#000000000000 #00000000000102 NAME-102 ADDRESS-102		9999999 —	- Customer range - Customer code - Name - Address
ADDRESS-102 Charge #0000000000123 NAME-123 ADDRESS-123	09	\$0.00 \$0.00	
CHARGE #0000000005678 NAME-5678 Address-5678	00	\$0. 00 \$0. 00	
CHARGE	00	\$0.00 \$0.00	
SUBTOTAL Charge	00	\$0.00 \$0.00	
***TOTAL Charge	QQ	\$0.00 \$0.00	

## Dynamic UPC clear

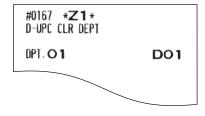
(by designated range)







(by associated dept.)



If you need these information, please consult your dealer.

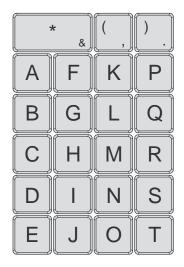
\*1

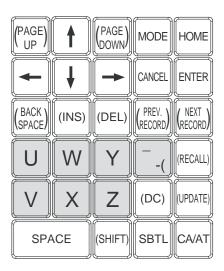
# 12 How to Use the Programming Keyboard

# **Programming Keyboard Layout**

When you are in the PGM 1 or PGM 2 mode, the keyboard layout will be shifted to the one for programming as shown below.







: The shaded area contains the character keys which are used for programming.

(SHIFT) [IDC] (INS) [IDEL] (BACK] : Used for entry of characters. For more information about characters for programming, see

the section "How to Enter Text Using Alphanumeric Characters."

- $\bullet \quad \bullet \quad \uparrow \quad \uparrow \quad \vdots \text{ Used to move the cursor.}$
- (ENTER) : Used to enter each setting.
- CA/AT : Used to finalize programming.
- [CANCEA]: Used to cancel programming and to get back to the previous screen.
- : Used to go back to the previous record, e.g., from the department 2 programming window back to the department 1 programming window.
- (HETT): Used to go to the next record, for example, in order to program unit prices for sequential departments.
- (PAGE) : Used to scroll the window to go to the next page.
- $\frac{\left[PAGE\\UP\right]}{UP}$ : Used to scroll the window to go back to the previous page.
- CL : Used to clear the last setting you have entered or clear an error state.
- : Used to toggle between two or more options.
- $_{\tt SBTL}$  : Used to list those options which you can toggle by the  $\frown$  key.
- (RECALL) : Used to call up a desired code.
- UPDATE : Used to update PLU unit price or name.

Numeric keys: Used for entering figures.

Regarding the (REC), (LECTO), (ECOUN), (PAGE), (PAGE), (L), (M, SBTL) keys, you can use the corresponding keys on the screen to perform the same actions:

(PREV.)	>	PREV.
(NEXT )	>	NEXT
(PAGE DOWN)	>	P DOWN
(PAGE)	>	P UP
↓	>	<b>V</b>
	>	
SBTL	>	LIST

For more information about these keys, see the Basic Procedures section in Chapter 13 Programming.

# How to Enter Text Using Alphanumeric Characters

This section discusses how to enter text using alphanumeric characters such as DESCRIPTION, NAME and TEXT.

# Using character keys on the keyboard

#### **Entering alphanumeric characters**

To enter a character, simply press the corresponding character key on the programming keyboard sheet. To enter a digit, simply press the corresponding numeric key.

#### **Entering double-size characters**

(nc) : This key toggles the double-size character mode and the normal-size character mode. The default is the normal-size character mode. When the double-size character mode is selected, the letter "W" appears at the bottom of the display.

#### **Entering lower-case letters**

: You can enter lower-case letter by using this key. Press this key just before you enter the lower-case letter. The shifted state is held until this key is pressed again.

#### **Editing text**

You can edit the text you have entered by deleting and/or inserting characters.

#### To select a text editing mode

(INS) : Toggles between the insert mode ("\_") and the overwrite ("**T**") mode.

#### To move the cursor

or - : Moves the cursor.

#### To delete a character or figure

(DEL) : Deletes a character or figure in the cursor position.

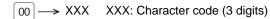
(BACK) : Moves the cursor back and deletes the character or figure at the left of the cursor.

#### Text copy/paste

Copy (to the buffer) : Move the cursor to the target text line to copy, and press  $[P_{FOR}]$  key. Paste (from the buffer) : Move the cursor to the target text line to paste, and press  $\overline{\cdot}$  key.

# Entering character codes

Numerals, letters and symbol can be used for programming by pressing the 00 key followed by character codes. Use the following procedure with the cursor placed at the position where you want to enter characters:



Character code:																
	032	033	034	035	036	037	038	039	040	041	042	043	044	045	046	047
032 - 047		1	4.6	#	\$	2	&		C	)	×	-	,	_		/
	048	049	050	051	052	053	054	055	056	057	058	059	060	061	062	063
048 - 063	0	1	2	3	4	5	6	7	8	9			<	=	>	?
	064	065	066	067	068	069	070	071	072	073	074	075	076	077	078	079
064 - 079	Q	A	B	С	D	E	F	G	Η	Ι	J	K	L	M	Ν	0
	080	081	082	083	084	085	086	087	088	089	090	091	092	093	094	095
080 - 095	P	Q	R	S	Т	U	V	W	X	Y	Ζ	Γ	N	]	^	
	096	097	098	099	100	101	102	103	104	105	106	107	108	109	110	111
096 - 111	•	a	Ь	С	d	е	f	g	h	i	j	k	1	m	n	0
	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127
112 - 127	p	P	r	S	t	u	V	ω	х	y	z	ł		}		Δ
	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143
128 - 143	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ì	Ä	Å
	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159
144 - 159	É	Я	Ħ	Ô	Ö	ò	û	ù	ij	Ö	Ü	¢	£	¥	Rŧ	f
	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
160 - 175	á	í	Ó	ú	ñ	Ñ	₫	₽	5	Г	-	4	4	i.	≪	ж
	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191
176 - 191					-			Π	1	1		ח	<b>–</b>	Ш		٦
	192	193	194	195	196	197	198	199	200	201	202	203	204	205	206	207
192 - 207	L		Т	ŀ	—		F		Ľ	Γ	<b>–</b>	ĪĪ	-	=	₩	┺
	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223
208 - 223	Ш	T	Π		E	F	Π	╂	₽		Г					
	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239
224 - 239	α	ß	Г	Π	Σ	σ	Ч	Υ	₫	θ	Ω	δ	œ	ø	ε	Π
	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255
240 - 255	≣	<u>+</u>	2	≤	ſ	J	÷	*	0	•	-	ſ	n	2		(DC)

\*(DC) : Double-size character code

"\_" (095): Line feed code

Shade characters can not be printed by the built-in printer (display only).



# Programming

PGM1 MODE PGM2 MODE SD CARD MODE

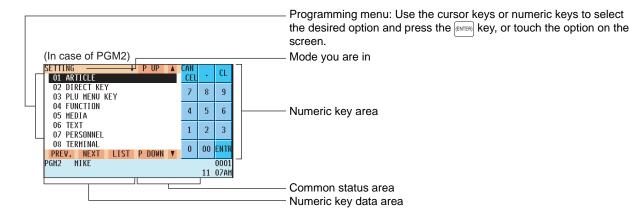
This chapter explains how to program various items. Before you start programming, select the PGM1, PGM2 or SD CARD mode from the mode selection screen depending on the item you are going to program.

# **Basic Procedure**

This section illustrates the basic programming by using an example of programming for departments.

## Programming screens

Opening screen: When you select the PGM1, PGM2 or SD CARD mode from the mode selection screen, your display will show a programming opening screen corresponding to the mode you selected.



– Code title

Code number and its description:

screen without pressing the (ENTER) key.)

(In case of PLU/UPC and customer, two lines are used for one

Use the cursor keys or numeric keys to select the desired option and press the Extern key, or touch the option on the screen. (When you select the last item, the screen goes to the selected option

the option on the screen.

code, upper line - code, lower line - description.)

Code selecting screen (Dept. PLU/UPC, Customer):

PLU/UPC 00001	↓ P	UP 🔺		N EL	•	CL
	PL00001			,	0	^
00002					v	
00000	PL00002			4	5	6
00003	PL00003		_			
00004	PLUUUUS			1	2	3
00004	PL00004		-			CALTO
PREV. NEXT	LIST P D	IOWN <b>v</b>		IJ	00	ENTR
PGM2 MIKE						0001
					11	24AM

#### Programming screen:

	<ul> <li>Selected menu message</li> </ul>
01 ↓ P UP ▲ CAN	
PRICE 0.00 FEL CL SIGN + DESCRIPTION DPT.O1	— Setting items:
ITEM VP NON-COMPULSORY TARE No. 0 Scale inhibit 1 2 3	Use the cursor to select the desired option or touch it on the screen.
SIF/SICS NORMAL 2 0 DEPT. TYPE NORMAL 0 00 ENTR	There are three entry methods described below: Numeric entry : Use numeric keys.
PGM2 MIKE 0001	Character entry : Use character keys.
11:08AM	Selective entry : Press the • key to toggle options and press the

# Programming example

The following example shows how to preset 2.00 for the unit price, ABCDE for the description, and taxable 2 yes for department

# Procedure

PGM2	MODE	ţ	P	UP		CAN		<b>C</b>
01	READING				_	CEL	•	CL
02	SETTING					7	8	9
03	AUTO KEY					<u> </u>		
04	D-UPC LOAD					4	5	6
1	OS DATA CLEAR							
07	06 OPEN STORE 07 CLOSE STORE							3
	KP READING							
PRE	in nerto inc	LIST	Р	DOWN	T	0	00	ENTR
PGM2	MIKE	LIUI		DOMI				0001
							11	06AM
					_			
	(ENTER)	Ļ		Ī	(CAN	ICEL)		

- In the PGM2 MODE window, select "02 SETTING" by using the or ↓ key and press the errer key.
   "The SETTING screen will appear.
- NOTE
- You can also select "2 SETTING" by using numeric key "2", then pressing the [ENTER] key, or touching "2 SETTING" on the screen.
- To return to the previous screen, press the [CANCEL] key.
- CAN SETTING ↓ P UP CEL 01 ARTICLE 02 DIRECT KEY 7 8 9 **03 PLU MENU KEY** 04 FUNCTION 4 5 6 05 MEDIA 06 TEXT 2 1 3 **07 PERSONNEL 08 TERMINAL** 0 00 ENTI PREV. NEXT GM2 MIKE P DOWN LIST 0001 PGM2 11 07AM (ENTER) (CANCEL)

ARTICLE ↓ P UP ▲ 01 DEPARTMENT	CAN CEL	•	CL
02 PLU/UPC 03 DYNAMIC UPC	7	8	9
04 PLU RANGE 05 PLU STOCK	4	5	6
06 LINK PLU TABLE 07 CONDIMENT TABLE	1	2	3
08 MIX&MATCH PREV. NEXT LIST P DOWN ▼	0	00	ENTR
PGM2 MIKE		11	0001 07AM
(ENTER)	NCEL)		



- **2.** Select "01 ARTICLE".
  - The ARTICLE window will appear.

#### NOTE

The arrow mark  $\downarrow$  in the window shows that the window contains more options than are now on the screen. To scroll the window, press the  $\left[\frac{p_{AGE}}{p_{AGE}}\right]$  key.

To return to the previous page, press the (PAGE) key.

- **3.** Select "01 DEPARTMENT".
  - The DEPARTMENT window will appear, listing programmable departments.

4. Select "01 DPT.01" to program for department 1.• The 01 window will appear.

01	↓ PUP ▲	CAN		CL
PRICE	0.00	CEL	•	
SIGN DESCRIPTION	+	7	8	9
I TEM VP	DPT.O1 NON-COMPULSORY			
TARE No.		4	5	6
SCALE	INHIBIT		-	
SIF/SICS	NORMAL	1	2	3
DEPT. TYPE	NORMAL	0	00	ENTR
PREV. NEXT	LIST P DOWN V	Ŭ	00	
PGM2 MIKE				0001
			11:	OSAM
	(ENTER)			
	•			
01	↓ PUP 🛦	CAN		CL
PRICE	2.00	CEL	•	
SIGN	SOMEDEPTNAME	7	8	9
ITEM VP	NON-COMPULSORY	_	-	-
TARE No.	0	4	5	6
SCALE	INHIBIT	1	2	3
SIF/SICS	NORMAL	1	2	
DEPT, TYPE PREV, NEXT	NORMAL	0	00	ENTR
PGM2 MIKE	LIST P DOWN Y			0001
I GIIZ III NE		A		27PM
(PAGE DOWN)				
		_		
01	t∔ PUP 🔺	CAN		CL
ENTRY TYPE	OPEN&PRESET	CEL	•	
TAXABLE 1 TAXABLE 2	NO Mes	7	8	9
TAXABLE 3	NO	_		
TAXABLE 4	NO	4	5	6
TAXABLE 5	NO	1	2	3
FS/CASH BNF	NO	1	2	3
GROUP DISCOUN		0	00	ENTR
PREV. NEXT	LIST P DOWN V	Ū		0001
PGM2 MIKE			4.	29PM
			4.	23111

**5.** On the first page of the "01" window, preset the unit price and description as follows:

#### NOTE

There are three entry methods for the programming: numeric entry, character entry, and selective entry.

- Move the cursor to or touch "PRICE", enter "200" by using numeric keys, then press the [ENTER] key. → Numeric entry
- Move the cursor to or touch "DESCRIPTION", enter
   "SOMEDEPTNAME" by using character keys, then press the key. → Character entry

If you want to clear the setting, press the  $\ensuremath{\bar{\mbox{\tiny CAVAT}}}$  key before you press the  $\ensuremath{\bar{\mbox{\tiny ENTER}}}$  key.

- **6.** Press the *machine* to set "TAXABLE 2" as follows:
  - Move the cursor to or touch "TAXABLE 2", press the 
     key to select "YES," then press the ENTER key. → Selective entry method

#### NOTE

The  $\bigcirc$  key toggles between two options as follows: NO $\rightarrow$  YES $\rightarrow$  NO $\rightarrow$ .... Pressing the set key displays all pertinent options.

**7.** Select one of the following actions:

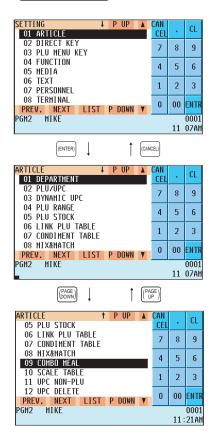
- To cancel the programming, press the key. Select "1 YES" in the "ARE YOU SURE ?" window.
- To finalize the programming, press the call key, then press the key. You will return to the "DEPERTMENT" window.
- To program the following department, press the (1907) key. The "02" window will appear. To return to the "01" window, press the (1900) key.

The following sections describe how to preset each item for programming.

# **Article Programming**

Use the following procedure to select any option included in the article programming group.

# Procedure



**1.** In the SETTING window, select "01 ARTICLE." "The ARTICLE window will appear.

- 2. Select any option from the following options list:
  - 1 DEPARTMENT: 2 PLU/UPC:
  - 3 DYNAMIC UPC:
  - 4 PLU RANGE:
  - 5 PLU STOCK:
  - 6 LINK PLU TABLE:
  - 7 CONDIMENT TABLE:
  - 8 MIX&MATCH:
  - 9 COMBO MEAL:
  - 10 SCALE TABLE:
  - 11 UPC NON-PLU:
  - 12 UPC DELETE:
- Link PLU table Condiment table

PLU/UPC stock quantity

Mix & match table

Departments

PLUs/UPCs

Dvnamic UPC

A range of PLUs

- Combo meal table
- Scale table
- UPC non-PLU type code format
- UPC record delete period

The following illustration shows the article programming option groups.

1 ARTICLE

- 1 DEPARTMENT
  2 PLU/UPC
- 2 PLU/UPC — 3 DYNAMIC UPC
- 3 DTNAMIC OFC — 4 PLU RANGE
- 5 PLU STOCK
- 6 LINK PLU TABLE
- 7 CONDIMENT TABLE
- 8 MIX&MATCH
- 9 COMBO MEAL
- -10 SCALE TABLE
- -11 UPC NON-PLU
- -12 UPC DELETE

- → See "Department" on page 125.
- → See "PLU/UPC" on page 127.
- → See "Dynamic UPC" on page 130.
- → See "PLU range" on page 130.
- → See "PLU/UPC stock" on page 131.
- → See "Link PLU table" on page 132.
- → See "Condiment table" on page 133.
- → See "Mix & Match table" on page 135.
- → See "Combo meal table" on page 136.
- → See "Scale table" on page 137.
- → See "UPC Non-PLU code format" on page 138.
- → See "UPC delete" on page 139.

# Department

Your POS terminal machine is equipped with 10 standard departments, and can be equipped with a maximum of 99 departments.

Use the following procedure to program for departments.

Select the desired dept. code from the departments list.

	CAN		CL
PRICE 0.00	CEL	•	
SIGN +	7	8	9
DESCRIPTION DPT.02	<u> </u>		5
ITEM VP NON-COMPULSORY	4	5	6
TARE No. 0	4	J	v
SCALE INHIBIT	1	2	3
SIF/SICS NORMAL	1	2	3
DEPT, TYPE NORMAL	0	00	ENTR
PREV. NEXT LIST P DOWN V	U	00	LITIN
PGM2 MIKE			0001
		11:	22AM

02	CAN		CL
ENTRY TYPE OPEN	CEL	•	UL
TAXABLE 1 YES	7	8	9
TAXABLE 2 NO	1	0	3
TAXABLE 3 NO	4	5	6
TAXABLE 4 NO	4	J	v
TAXABLE 5 NO	1	2	3
FS/CASH BNF NO	1	2	3
GROUP DISCOUNT1 NO	0	00	ENTR
PREV. NEXT LIST P DOWN V	U	00	LITIN
PGM2 MIKE			0001
		11:	23AM

The screen continues.

Program each item as follows:



For more information about the entry methods patterns, see the "Basic Procedure Instructions" section.

- PRICE (Use the numeric entry method) Unit price (max. 6 digits)
- **NOTE** When the zero-value department entry (unit price "0") is made, text of the department is only displayed/printed.
- SIGN (Use the selective entry method)
  - +: Assigns a plus sign to departments for normal sales transactions. -: Assigns a minus sign for minus transactions.
- DESCRIPTION <Default for dept.1> (Use the character entry method)

DESCRIPTION : Description for a department. Up to 8 or 16 characters can be entered.

- ITEM VP (Use the selective entry method)
  - NON-COMPULSORY :Makes item validation printing compulsory.COMPULSORY:Makes item validation printing noncompulsory.
- TARE No. (Use the numeric entry method) Tare table number associated with scale entry (1 thru 9).
- SCALE (Use the selective entry method)

	CALE (Use the selective entry method)								
INHIB	IT	:	Inhibits a scale entry function.						
ENAB	LE	:	Enables a scale entry function.						
0014			•••						

COMPULSORY : Makes a scale entry compulsory.

#### • SIF/SICS (Use the selective entry method)

Department typ	e selection
NORMAL	: Department other than SIF or SICS department

SICS	:	SICS department
SIF	:	SIF department

#### • DEPT. TYPE (Use the selective entry method)

Department type selection

	-	
NORMAL	:	Normal department
HASH	:	Hash department
BR	:	Bottle return department
GAS	:	Gas department
GAS	•	Gas department

GIFT : Sale by Gift Card

GIFT RELOAD : Gift Card reloading

• A hash department is used to enter the amount of a special "sale," such as a gift certificate, etc. Any amounts entered in this department are not added to the grand total exclusive of tax amounts.

#### • ENTRY TYPE (Use the selective entry method)

Type of unit price entry for departments

OPEN	:	Open price only
PRESET	:	Preset price only
<b>OPEN &amp; PRESET</b>	:	Open price and preset price
INHIBIT	:	Inhibited

# Department (continued)

#### • TAXABLE 1 thru 5 (Use the selective entry method)

Tax status

- NO : Non-taxable
- YES : Taxable

• When an entry of a taxable department is made in a transaction, tax is automatically computed according to the associated tax table or rate.

#### • FS/CASH BNF (Use the selective entry method)

Food stamp/cash benefit status

- NO : Food stamp/cash benefit ineligible
- YES : Food stamp/cash benefit eligible

#### • GROUP DISCOUNT 1 thru 3 (Use the selective entry method)

- Group discount status
- NO : Non-discountable
- YES : Discountable

#### • HALO (Use the numeric entry method)

• You can set an upper limit amount (HALO) for each department. The limit is effective for the REGmode operations and the manager can override it.

- AB is the same as A x 10B
- A: Significant digit for HALO (1 thru 9)
- B: Number of zeros to follow the significant digit for HALO (0 thru 7)

#### • LALO (Use the numeric entry method)

- You can set a lower limit amount (LALO). The limit is effective for the REG-mode operations and the manager can override it.
- AB is the same as A x 10B
- A: Significant digit for LALO (1 thru 9)
- B: Number of zeros to follow the significant digit for LALO (0 thru 7)

#### AGE LIMITATION (Use the numeric entry method)

Age limitation (0 thru 99)

When a department for which a figure other than zero (01 to 99) has been programmed as the age limitation is entered, the birthday entry must be completed.

#### SERVER GROUP No. (Use the numeric entry method)

Server group number (0 thru 9)

Every department can be assigned to any of the server groups. The sales total of each department group is printed on the server report.

#### GROUP No. (Use the numeric entry method)

Group number (0 thru 9)

You can assign departments to a maximum of nine groups. This programming enables you to take group sales reports.

#### • MODIFY OUTPUT (Use the selective entry method)

NO : Disables output to network remote printers.

YES : Enables output to network remote printers. Modified to follow a previous item.

#### • OUTPUT KP No. 1 thru 3 (Use the numeric entry method)

ID number of the network remote printer 1, 2 or 3 (1 thru 9) If the number "0" is entered, no remote printer will operate.

#### • CHIT RECEIPT (Use the selective entry method)

- YES : Prints the department sales information on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.

#### • CVM CTRL CHAR. (Use the numeric entry method)

CVM (Color Video Monitor) control character (0 thru 255)

• This programming enables you to assign a number as a CVM control character to each department. This number is converted to a two-digit character code that is transmitted for use with a CVM device.

#### • DOUGHNUT EXEMPT (Use the selective entry method)

YES : Enables the doughnut tax exemption (Canadian tax system).

NO: Disables the doughnut tax exemption.

#### • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job number (Capture job number: 0 thru 99) When "0" is programmed, data entry is inhibited.

# PLU/UPC

- In this manual, the word UPC represents UPC (Universal Product Code) and the word EAN represents EAN (European Article Number).
  - With regard to the UPC codes available to this POS terminal, please refer to Chapter 14.

### **Procedure**

Select the desired PLU code from the PLUs list, or directly enter a PLU/UPC code.

00001 ↓ P UP ▲ PRICE 1 0.00	CAN CEL		CL
NAME1 PL00001	7	0	0
KP TEXT1 PL00001		8	9
TOUCH KEY TEXT 00001 DEPT. CODE 01	4	5	6
SIGN +	1	2	3
ENTRY TYPE PRESET	1	2	3
BASE QTY O PREV. NEXT LIST P DOWN V	0	00	ENTI
PGM2 MIKE			0001
		11:	25AI

00001	†∔	P UP		CAN		CL
MINIMUM STOCK			0	CEL	•	L
PRICE SHIFT		ENAE	BLE	7	8	9
ZERO OF PRICE1		ALLOV	ÆD	· /	0	9
COUPON OBJECT		000	000	4	5	6
MENU TYPE		NORM	1AL	4	J	U
LINK TBL#			00	1	2	3
MIX&MATCH TBL#			00	1	2	3
CONDIMENT TBL#			00	0	00	FNTR
PREV. NEXT	LIST	P DOWN	T	U	00	LITIN
PGM2 MIKE						0001
					11	26AM

00001	†∔	Р	UP		CAN		n
TARE TBL#				0	CEL	•	UL
CONDIMENT TYPE				NO	7	8	q
	NON-C	OMP	ULSI		<u> </u>	Ů	
AUTO COMBO OBJEC	T			NO	4	5	6
AUTO COMBO No.				00	-	<u> </u>	
AUTO COMBO No.				00	1	2	3
AUTO COMBO No.				00		-	
AUTO COMBO No.				00	n	00	ENTR
	IST	ΡD	OWN	.▼	Ň	~~	
PGM2 MIKE							0001
						11:	27AM

Program each item as follows:

- \*PRICE 1 thru 6 (Use the numeric entry method) Unit price of each price level (max. 6 digits).
- NAME\*1# thru 6 (Use the character entry method) Description for a PLU/UPC (for each price level). Up to 8 or 16 characters can be entered.
- KP TEXT 1 thru 6 (Use the character entry method) Description of text for kitchen printer for each price level. Up to 12 characters can be entered.

## • TOUCH KEY TEXT (Use the character entry method) Description for a PLU touch key

Up to 12 characters can be entered.

#### • DEPT.CODE (Use the numeric entry method)

Department code to be associated with the entered PLU/UPC (01 through 99)

When a PLU/UPC is associated with a department, the following functions of the PLU/UPC depend on the programming for the department.

- Item validation print compulsory/non-compulsory
- Single item cash sale/single item finalize

#### • SIGN (Use the selective entry method)

- +: Plus PLU/UPC
- -: Minus PLU/UPC

The function of every PLU/UPC varies according to the combination of its sign and the sign of its associated

department as follows:

Department: PLU/UPC:	+ +	Serves as a normal plus PLU/UPC
Department: PLU/UPC:		Serves as a normal minus PLU/UPC
Department: PLU/UPC:	<b>+</b>	Accepts store coupon entries, but not split- pricing entries.
Department: PLU/UPC:	- +	Not valid; not accepted

NOTE

\* On the sample screen, the price level 1 setting only is shown.
 Depending on the default settings, you may see the price level 1 through 6 settings on the screen. Please consult your authorized SHARP dealer for more details.

# PLU/UPC (continued)

00001	†∔	P UP		CAN		CL
AUTO COMBO No.			00	CEL	•	ιL
SCALE		INHI	BIT	7	8	9
TAXABLE 1			YES	· /	0	9
TAXABLE 2			NO	4	5	6
TAXABLE 3			NO	4	J	U
TAXABLE 4			NO	1	2	3
TAXABLE 5			NO	1	2	3
FS/CASH BNF			NO	0	00	FNTR
PREV. NEXT	LIST	P DOWN		U	00	
PGM2 MIKE						0001
					11:	27AM

00001	†‡	ΡU	P 🔺	CAN		CL
GROUP DISCOUNT1			NO	CEL	•	LL
GROUP DISCOUNT2			NO	7	8	9
GROUP DISCOUNT3			NO	· /	0	9
AGE LIMITATION			00	4	5	6
GROUP1			00	4	5	Ŭ
GROUP2			00	1	2	3
GROUP3			00	1	2	3
PRIORITY GROUP			0	0	00	ENTR
PREV. NEXT LI	ST	P DO	WN 🔻	v	00	
PGM2 MIKE						0001
					11	278M

	CAN		CL						
MODIFY OUTPUT NO	CEL	•	UL.						
OUTPUT KP No.1 0	7	8	q						
OUTPUT KP No.2 0	<u> </u>								
OUTPUT KP No.3 0	4	5	6						
CHIT RECEIPT NO	-								
CVM CTRL CHAR. 000	1	2	3						
REPEAT ROUND NO	-	-							
DOUGHNUT EXEMPT NO	Ω	00	FNTR						
PREV. NEXT LIST P DOWN V	×	~~							
PGH2 MIKE 0001									
		11:	28AM						

00001		1	P UP		CAN		CL
OUTPUT	KP No.2	2		0	CEL	•	UL
OUTPUT	KP No.3	3		0	7	8	9
CHIT R	ECEIPT			NO	· /	0	3
СУМ СТІ	RL CHAR.			000	4	5	6
REPEAT	ROUND			NO	4	J	U
DOUGHN	JT EXEMP	PΤ		NO	1	2	3
DATA EI	NT, JOB#			00	1	2	3
NON-AC	CESS		NON E	DEL.	0	00	FNTR
PREV.	NEXT	LIST	P DOWN	1 7	U	00	LITIN
PGM2 I	1IKE						0001
						11	288M

#### • ENTRY TYPE (Use the selective entry method)

Mode parameter		
PRESET	:	Preset price only
<b>OPEN &amp; PRESET</b>	:	Open price and preset price
INHIBIT	:	Inhibited
OPEN	:	Open price only

**NOTE** For UPC, it is fixed to PRESET.

#### • BASE QTY (Use the numeric entry method) Base quantity for each PLU/UPC which is counted each time the item is entered. (max. 2 digits)

# • MINIMUM STOCK (Use the numeric entry method)

Minimum stock quantity for a PLU (max. 7 digits)

#### • PRICE SHIFT (Use the selective entry method)

ENABLE	:	Enables PLU/UPC price level shift.
INHIBIT	:	Inhibits PLU/UPC price level shift.
COMPULSORY	:	Makes PLU/UPC price level shift compulsory.

# **NOTE** When COMPULSORY is selected for a PLU/UPC, repeat entries of the PLU/UPC are inhibited.

#### • \*ZERO OF P1 thru 6 (Use the selective entry method)

ALLOWED : Allows a zero-price entry. INHIBIT : Inhibits a zero-price entry.

#### • COUPON OBJECT (Use the numeric entry method)

Select an object PLU code (max. 5 digits). A coupon-like PLU is able to link to another PLU (object PLU). By this programming, the associated coupon PLU cannot be entered unless the object PLU has been rung up. (However, the quantity is not affected.)

#### NOTE

• Any object PLU should not be programmed as a minus PLU or belong to any minus department.

#### • MENU TYPE (Use the selective entry method)

PLU menu type selection NORMAL : Normal PLU/UPC LINK : Link PLU/UPC

- LINK TBL# (Use the numeric entry method) Table number for link PLUs (1 thru 99)
- MIX&MATCH TBL# (Use the numeric entry method) Table number for mix and match (1 thru 99)
- CONDIMENT TBL# (Use the numeric entry method) Table number for condiment entry (1 thru 99)

**NOTE** For UPC, it is fixed to "00".

# PLU/UPC (continued)

#### TARE TBL# (Use the numeric entry method)

Tare table number associated with scale entry (1 thru 9)

#### • CONDIMENT TYPE (Use the selective entry method)

- TIED: Condiment type
- NO : Non-condiment type

**NOTE** For UPC, it is fixed to "NO".

#### • CONDIMENT (Use the selective entry method)

NON-COMPULSORY : Makes a condiment entry non-compulsory. COMPULSORY : Makes a condiment entry compulsory.

NOTE For UPC, it is fixed to "NON-COMPULSORY.".

#### AUTO COMBO OBJECT (Use the selective entry method)

YES : Makes the PLU an AUTO COMBO object.

NO : Does not make the PLU/UPC an AUTO COMBO object.

**NOTE** For UPC, it is fixed to "NO."

#### • AUTO COMBO No. (Use the numeric entry method)

Auto Combo number (1 to 99) If the number 0 is entered, the PLU is not an object of the AUTO COMBO.

**NOTE** For UPC, it is fixed to "0."

#### • SCALE (Use the selective entry method)

- INHIBIT : Inhibits a scale entry.
- ENABLE : Enables a scale entry.

COMPULSORY : Makes a scale entry compulsory.

#### • TAXABLE 1 thru 5 (Use the selective entry method)

- YES : Makes the PLU/UPC taxable.
- NO : Makes the PLU/UPC non-taxable.

#### • FS/CASH BNF (Use the selective entry method)

Food stamp/cash benefit status

- NO : Food stamp/cash benefit ineligible
- YES : Food stamp/cash benefit eligible

#### • GROUP DISCOUNT 1 thru 3 (Use the selective entry method)

- Group discount status
- NO : Non-discountable
- YES : Discountable

#### AGE LIMITATION (Use the numeric entry method)

Age limitation (0 thru 99)

When a PLU/UPC for which a figure other than zero (01 to 99) has been programmed as the age limitation, the birthday entry must be completed.

#### • GROUP 1 thru 3 (Use the numeric entry method)

PLU group number (00 thru 99)

## PRIORITY GROUP (Use the numeric entry method)

PLU group which is to be given the highest priority to in printing on the remote printer (1 thru 9)

#### • MODIFY OUTPUT (Use the selective entry method)

- YES : Will follow previous PLUs which has the remote printer assignment.
- NO : Will not follow previous PLUs which has the remote printer assignment.

#### • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the network remote printer 1, 2 or 3 (1 thru 9) If the number 0 is entered, no remote printer will operate.

#### • CHIT RECEIPT (Use the selective entry method)

NO : Prints nothing on the chit receipt.

YES : Prints the PLU sales information on the chit receipt in the remote printer format.

• CVM CTRL CHAR. (Use the numeric entry method)

CVM (Color Video Monitor) control character (0 thru 255)

# PLU/UPC (continued)

#### REPEAT ROUND (Use the selective entry method)

- NO : Inhibits repeat round registration
- YES : Allows repeat round registration

#### DOUGHNUT EXEMPT (Use the selective entry method)

- YES : Enables the doughnut tax exemption (Canadian tax system).
- NO : Disables the doughnut tax exemption.

#### • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job number (Capture job number: 0 thru 99) When 0 is programmed, data entry is inhibited.

#### NON-ACCESS (Use the selective entry method)

NON DEL : Not delete non-accessed UPCs by Z1 report. DEL. BY Z : Delete non-accessed UPCs by Z1 report.

NOTE For PLU, it is fixed to "NON DEL.".

## Dynamic UPC

NOTE For the UPC codes available to this POS terminal and type UPC files, please refer to the Chapter 14.

After you select 3 DYNAMIC UPC on the ARTICLE menu, enter an UPC code or select a pertinent code. The same items (except MIN. STOCK) as the PLU/UPC described in the previous section will appear. Please refer to the PLU/UPC section for entering values or selecting options. The data will be saved in the Dynamic UPC file.

#### PLU range

You can program the PLUs by a range as follows:

#### Procedure

PLU RANGE START CODE	P UP 🔺	CAN CEL	•	CL
END CODE OPERATION	00000 MAINTE.	7	8	9
		4	5	6
		1	2	3
	IST P DOWN V	0	00	ENTR
PGM2 MIKE			11:	0001 29AM
	Ļ			
00001-00020 PRICE 1	↓ <u>PUP</u> ▲ 0.00	CAN CEL	•	CL
NAME1 KP TEXT1		7	8	9
TOUCH KEY TEXT DEPT, CODE		4	5	6
SIGN ENTRY TYPE		1	2	3
BASE OTY		0		ENTD

I RAZE Ú	ΙY					0	00	ENT	
PREV.	NEXT	LIST	Ρ	DOWN		U	00	ENT	
PREV. PGM2	MIKE							000	
							11	:30A	
The screen is continues in the									
same format as screens shown in									
sectio	n "🗖 F	PLU/L	JP	°C					

Enter a value or select an option for each item as follows:

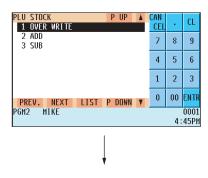
- START CODE (Use the numeric entry method) Starting PLU code (max. 5 digits)
- END CODE (Use the numeric entry method) Ending PLU code (max. 5 digits)
- OPERATION (Use the selective entry method)

MAINTE	Enables you to change the setting you have
	programmed.
NEW&MAINTE	Enables you to change the current setting when
	the specified codes have already been created or
	to create new codes when the specified codes
	have not been created yet.
DELETE	Enables you to delete a specified range of PLUs.

# PLU/UPC stock

You can assign a stock quantity to each PLU/UPC code. Shown below is an example of selecting 1 OVER WRITE.

# Procedure



Select the desired PLU code from the PLUs list, or directly enter a PLU/UPC code.

After selecting "1 OVER WRITE," select a pertinent PLU/UPC code. Then the next screen will appear to show the following items:

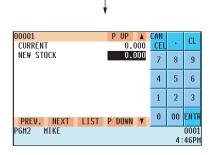
#### • CURRENT

The current stock is displayed.

• NEW STOCK (Use the numeric entry method) Enter a new stock quantity (max. 7 digits: 1 to 9999.999)

#### NOTE

- If you need to add (or subtract) a stock quantity to (or from) the current stock quantity, select 2 ADD (or 3 SUB) and enter a value to be added or subtracted.
- The entry of a new stock value will update to the PLU/UPC stock counter.



# ■ Link PLU table (for PLU/UPC)

It is possible to link PLUs (linked PLUs) with a PLU or UPC (link PLU/UPC) so that with a single key depression of the link PLU/UPC key. However, the maximum number of links is five. Even if more than five PLUs are linked, the sixth or higher link is invalid. not actualized.

# **Procedure**

PREV. NEXT

PGM2 MIKE LIST

P DOWN V

11:34AM

INK PLU TABLE P UP CAN . ---NOTHING--CEI 7 8 9 4 5 6 2 1 3 0 00 ENTI PREV. NEXT LIST P DOWN PGM2 MIKE 11:34AM Selected link (ENTER) PLU table no. CL LINKED PLU#1 00000 CEI 00000 LINKED PLU#2 7 8 9 LINKED PLU#3 00000 LINKED PLU#4 00000 4 5 6 LINKED PLU#5 00000 1 2 3 0 00 ENTI

Program each item as follows:

• LINK PLU TABLE (Use the numeric entry method) Link PLU table number (1 thru 99)

#### LINKED PLU#1 thru 5 (5 PLUs. max.)

Select linked PLUs (max. 5 PLUs) from the list.

#### NOTE

- PLU codes should be defined before programming a link PLU table.
- If the wey is pressed on the table number selection menu, the selected table will be deleted.

# Condiment table

The condiment entry is intended to assist the operator in making menu entries which require special cooking instructions. For example, a server can make such entries as a garnish of potato, with salad, and steak doneness. When a server enters a menu-item PLU to which PLUs for the condiment entry have been assigned, these orders (such as a garnish of potato) will be printed on the receipt and conveyed to the kitchen.

Before programming for the condiment entry, prepare a condiment table. The following shows an example of a condiment table:

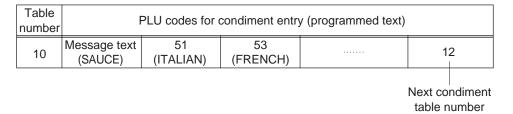
#### **Condiment tables**

Table number	PLU codes for condiment entry (programmed fext)								
01	Message text (HOW COOK?)	23 (RARE)	25 (MED.RARE)	27 (WELLDONE)		02 –			
02	Message text (WITH?)	44 (SALAD)	45 (FRUITS)					<ul> <li>Condiment</li> </ul>	
						_		tables (Up to 99)	
04	Message text (POTATO?)	33 (P.CHIPS)	37 (MASHEDP.)	38 (BAKEDP.)		99 –		(00 10 00)	
99	Message text (DRINK?)	63 (TEA)	65 (MILK)	67 (A.JUICE)					

table number

The condiment PLU programmed in a condiment table can be linked with another condiment table.

For Example, if condiment PLU 44 (SALAD) is linked with condiment table 10 (SAUCE) as shown below, choices of condiment table 10 will appear when PLU 44 (SALAD) is entered.



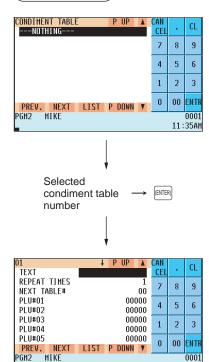
The condiment table should contain the following:

Condiment table: The condiment table is a group of condiment PLUs, which is assigned to each menu item PLU. A table consists of a message text and up to 28 PLUs. You can assign the next condiment table number to a condiment table to link them.

The message text is used for displaying a prompting message. The PLU is used for the special order setting. For example, when a server enters a menu-item PLU, a message text such as "HOWCOOK?" will appear. Then specify one of the PLUs programmed for the text, such as "RARE."

 Table number:
 The table number is intended to identify each condiment table.

# Procedure



The screen continues.

11 36AM

Program each item as follows:

- CONDIMENT TABLE. (Use the numeric entry method) Condiment table number (1 thru 99)
- REPEAT TIMES (Use the numeric entry method)

Repeat times (1 thru 9) When the REPEAT TIMES (2 thru 9) is programmed, the table is shown repeatedly as many times as programmed, then the next table will be shown.

# • NEXT TABLE# (Use the numeric entry method)

Enter the next condiment table number (max. 2 digits).

#### • PLU#1-28 (Use the numeric key)

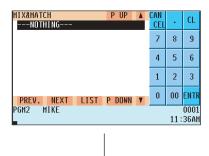
Select condiment PLUs contained in the table (max. 28 PLUs) from the list.

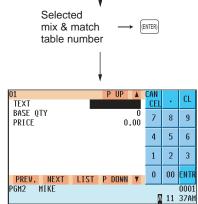
#### NOTE

- The description of the first PLU is used as the display prompt.
- PLU codes should be defined before programming a condiment table.
- If the [DEL] key is pressed on the table number selection menu, the table in the cursor position will be deleted.

# Mix & Match table

# Procedure





Program each item as follows:

- MIX&MATCH (Use the numeric entry method) Mix & match table number (1 thru 99)
- TEXT (Use the character entry method) Description for the promotion (Mix and match)
- BASE QTY (Use the numeric entry method) Base quantity for each mix & match table (max. 2 digits)
- PRICE (Use the numeric entry method) Unit price for each mix & match table (max. 7 digits)

#### NOTE

• If the [DEL] key is pressed on the table number selection menu, the table in the cursor position will be deleted.

## Programming examples

#### Example 1 (for a certain PLU)

In addition to assignment of Mix-and-match table 01 to PLU 39, proceed programming as follows:

MIX&MATCH table no.: 1 TEXT: PROMOTION BASE QTY: 3 PRICE: \$5.00

#### Example 2 (for three PLU)

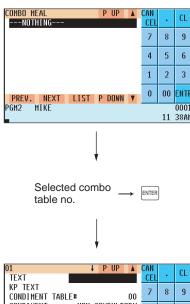
(For the examples on page 44)

In addition to assignment of Mix-and-match table 02 to PLUs 40, 41, and 42, proceed programming as follows: MIX&MATCH table no.: 2 TEXT: VALUE SET BASE QTY: 3 PRICE: \$6.90

# Combo meal table

When two or more menu items, consisting of PLUs related to a special offering, are to be programmed together, the combo meal function should be used. Up to 20 combo keys (tables) can be programmed. Each combo key can be associated with 9 PLUs (items).

# Procedure



CONDIMENT TABLE# 00	7	8	9
CONDIMENT NON-COMPULSORY	4	5	6
PRIORITY GROUP 0		Ŭ	, v
MODIFY OUTPUT NO	1	2	3
OUTPUT KP No.1 0	1	2	5
OUTPUT KP No.2 0	0	00	ENTR
PREV. NEXT LIST P DOWN 🔻	v	00	LITE
PGM2 MIKE			0001
	A	11:	39AM

01	†∔	P UP		CAN		CL
OUTPUT KP No.3			0	CEL	•	υL
CHIT RECEIPT			NŌ	7	8	9
CVM CTRL CHAR.			000	· * .		1
DATA ENT. JOB#			00	4	5	6
COMBO PLU#1		00	000	4	J	v
PRICE1		0	.00	1	2	3
PRICE2		0	.00	T	2	3
COMBO PLU#2		00	000	0	00	ENTR
PREV. NEXT	LIST	P DOWN		U	00	LITIN
PGM2 MIKE						0001
					11	39AM

Program each item as follows

- COMBO MEAL (Use the numeric entry method) Combo meal table number (1 thru 20)
- Combo title (Use the character entry method) Title of each combo meal table (max. 16 characters).
- KP TEXT (Use the character entry method) Description of the kitchen printer for a combo key. Up to 12 characters can be entered.
- CONDIMENT TABLE (Use the numeric entry method) Table number for condiment entry (1 thru 99)
- CONDIMENT (Use the selective entry method) COMPULSORY: Makes a condiment entry compulsory. NON-COMPULSORY: Makes a condiment entry non-compulsory.
- PRIORITY GROUP (Use the numeric entry method) Combo group which is to be given the highest priority to in printing on the remote printer (1 thru 9).

#### • MODIFY OUTPUT (Use the selective entry method)

- NO : Will not follow previous PLUs which has the remote printer assignment.
- YES: Will follow previous PLUs which has the remote printer assignment.

#### • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the network remote printer 1, 2 or 3 (1 thru 9). If the number "0" is entered, no remote printer will operate.

#### • CHIT RECEIPT (Use the selective entry method)

- YES : Prints the combo sales information on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.
- CVM CTRL CHAR. (Use the numeric entry method)

CVM (Color Video Monitor) control character (0 thru 255)

#### • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job number (Capture job number: 0 thru 99) When "0" is programmed, the data capture entry is inhibited.

# Combo meal table (continued)

	CAN		CL
PRICE1 0.00	CEL	•	UL
PRICE2 0.00	7	8	9
COMBO PLU#3 00000	1	0	3
PRICE1 0.00	4	5	6
PRICE2 0.00	4	J	U U
COMBO PLU#4 00000	1	2	3
PRICE1 0.00	T	2	3
PRICE2 0.00	0	00	ENTR
PREV. NEXT LIST P DOWN V	U	00	LITT
PGM2 MIKE			0001
		11:	39AM

- COMBO PLU#1-9 (Use the numeric entry method) Select associated PLUs (max. 9 PLUs) from the list.
- PRICE1 (Use the numeric entry method) Unit price of each associated PLU (max. 6 digits).
- PRICE2 (Use the numeric entry method) 2nd unit price (for Upsize function) of each associated PLU (max. 6 digits).

#### NOTE

- The PRICE1 is selected by the combo meal entry. When the weat key is pressed after the combo meal entry, the entry of PRICE1 is voided and a new entry of PRICE2 is registered.
- PLU codes should be defined before programming a combo meal table.
- If the [DEL] key is pressed on the table number selection menu, the programmed data in the cursor position will be deleted.

# Scale table

The POS terminal can be programmed with up to nine tare tables and allows different tares to be assigned to scalable items (for auto scale entries).

#### Procedure

1	CAN CEL	•	CL
23	7	8	9
4 5	4	5	6
2 3 4 5 6 7	1	2	3
8 PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		11:	0001 40AM
Selected tare table $\rightarrow$ [Ent number			
1 PUP ▲ WEIGHT OID	CAN Cel		CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		11	0001 41AM

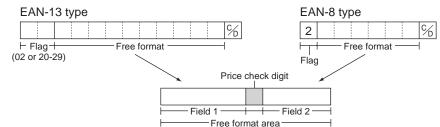
Program each item as follows:

- SCALE TABLE (Use the numeric entry method) Tare table number (1 thru 9)
- WEIGHT (Use the numeric entry method) Enter a tare weight for the scale table number (max. 4 digits: 1 to 99.99 lbs.).

#### NOTE

Your POS terminal may also be set to accommodate 1-integer + 3decimal weights. For more details, please consult your authorized SHARP dealer.

# UPC Non-PLU code format



# Procedure

Select an arbitrary number, or the desired UPC TYPE OF CODE & SYSTEM CODE you set.

+			
03 PUP ▲ Type of code Eanis	CAN CEL	•	CL
SYSTEM CODE 00 LENGTH FIELD#1 0	7	8	9
LENGTH FIELD#2 0 FIELD#2 DATA PRICE	4	5	6
PRICE C/D NO TAB O	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		11	0001 43AM

Program each item as follows:

- TYPE OF CODE (Use the selective entry method) EAN-8: EAN-8 format code (consists of 8 digits) EAN-13 (UPC-A): EAN-13 format code (consists of 13 digits)
- SYSTEM CODE (Use the numeric entry method) System code (i.e. flag code): EAN-8: 1 digit, EAN-13: 2 digits

#### NOTE

ISBN/ISSN and press codes are always used the fixed format even if code, 37, 43, 78, 98, or 97 is entered.

- LENGTH FIELD#1 (Use the numeric entry method) Length of field 1 (number of digits): 0 to 9
- LENGTH FIELD#2 (Use the numeric entry method) Length of field 2 (number of digits): 0 to 9
- FIELD#2 DATA (Use the selective entry method)

Meaning of field 2 QUANTITY : Quantity PRICE : Price

PRICE C/D (Use the selective entry method)

Price check digit

- YES : Use the price check digit
- NO : Not use the price check digit
- TAB (Use the selective entry method)

TAB or decimal point of field: 3/2/1/0

# UPC delete

When you execute the delete job (UPC DELETE) in the X1 mode, you can delete the UPC codes which have not been accessed during the period you set in this program when you execute the delete job while in UPC DELETE in the X1 mode.

# Procedure

UPC DELETE PUP A PERIOD (DAY) 99	CAN Cel	•	CL
_	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		11	43AM

Program each item as follows:

#### • PERIOD (DAY) (Use the numeric entry method)

Enter the UPC record delete period: 01 to 99 (00: Not delete by the non-accessed deleting job)

# **Direct Key Programming**

Use the following procedure to select direct-key programming:

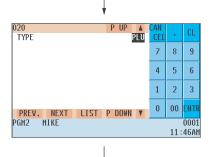
## Direct PLU/COMBO/Dept. key

You can assign PLUs, combo meals and departments directly to the keyboard. In the case of combo meals or PLUs, you may assign up to 5-levels to be accessed directly on the keyboard.

# Procedure

SETTING I PUP	CAN		CL
01 ARTICLE	CEL	· ·	02
02 DIRECT KEY	7	8	9
03 PLU MENU KEY			
04 FUNCTION	4	5	6
05 MEDIA 06 TFXT			
07 PERSONNEL	1	2	3
07 PERSONNEL 08 TERMINAL			
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		11:	44AM

Press the key on the keyboard you wish to program or select the desired key no. from the key numbers list (Refer to the next page).



	1			
020 LEVEL1	P UP 🔺	CAN CEL	•	CL
LEVEL2 LEVEL3	00000 00000	7	8	9
LEVEL4 LEVEL5	00000 00000	4	5	6
		1	2	3
PREV. NEXT LIS	T P DOWN ¥	0	00	ENTR
PGM2 MIKE				0001
			11	47Ař

In the case of setting "00020 DIRECT PLU"

In the SETTING window, select "02 DIRECT KEY."
 The DIRECT KEY window will appear.

#### • TYPE (Use the selective entry method)

- PLU : Assigns the key as a direct PLU key.
- COMBO : Assigns the key as a direct combo key.
- DEPT : Assigns the key as a direct department key.

#### NOTE

- You can also select a direct PLU key by pressing the corresponding key when the PLU has been assigned directly on the keyboard instead of selecting the key from the menu.
- When selecting a department, the screen on which a department code is to be entered (the message "DEPT. CODE") will appear.
- When selecting a combo, the screen on which a combo table number is to be entered ("COMBO TBL#") will appear.

#### • LEVEL1 thru 5 (Use the numeric entry method)

Enter a PLU number or combo table number for each level. For example, if you want to use this key as PLU code 1 (level 1) and PLU code 101 (level 2), enter 1 for the "LEVEL1" and 101 for the "LEVEL2."

#### Key numbers

	PLU/I	JPC	AMT		PAGE		PAGE DOWN	MODE	HOME
<sup>®</sup> FOR • CL	5	10	15	20	-		$[ \rightarrow ]$	CANCEL	ENTER
789	4	9	14	19	CASH #	VOID	RFND	AUTO	FUNC
4 5 6	3	8	13	18	#/TM	FS TEND	FS SHIFT	CHK #	NEXT \$
123	2	7	12	17	RA	PO	NS	CH #	MDSE SBTL
0 00		6	11	16	PR CHA	ICE NGE	CONV #	SBTL	CA/AT

Default keyboard: Departments, PLUs and combo meals programmable area

**NOTE** You cannot place a department, PLU or combo meal key where a function key has been previously programmed.

For more information, please consult your authorized SHARP dealer.

# **PLU Menu Key Programming**

Use the following procedure for PLU menu key programming:

# PLU menu key

When you enter PLUs, using the PLU menu key makes it easy to find categorized PLU items from the menu list. Your POS terminal allows you to program a max. of 50 PLU menu keys. You can program a max. of 15 PLUs/submenus for each PLU menu key.

# Procedure

SETTING	CAN Cel	•	CL
02 DIRECT KEY 03 PLU MENU KEY	7	8	9
04 FUNCTION 05 MEDIA	4	5	6
06 TEXT 07 PERSONNEL	1	2	3
OS TERMINAL PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		12	



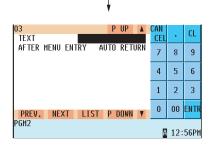
Use the following procedure to program a PLU menu key:

In the SETTING window, select "03 PLU MENU KEY" and program each item as follows:

#### • PLU MENU KEY (Use the numeric entry method)

PLU menu key number (1 thru 50) 1 thru 50: For the direct PLU menu key.

Select a PLU menu key and press [ENTER] . (or enter the correpanding key no.)



-						
03 01 INHIBIT	ţ	P UP		CAN CEL	•	CL
02 INHIBIT 03 INHIBIT				7	8	9
04 INHIBIT 05 INHIBIT				4	5	6
06 INHIBIT 07 INHIBIT				1	2	3
08 INHIBIT PREV. NEX	T LIST	P DOWN	T	0	00	ENTR
PGM2	. 2131		1		12	57PM

#### • TEXT (Use the character entry method)

Description for the PLU menu key. Up to 16 characters can be entered.

#### • AFTER MENU ENTRY (Use the selective entry method)

AUTO RETURN: The display returns to the home menu after menu entry.

STAY DOWN: The current window stays open after menu entry.

#### • PLU or MENU (Use the selective entry method)

Select a menu PLU or sub-menu from the list.

# PLU menu key (continued)

01 PUP A TYPE PLU	CAN CEL	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		12:	58PM

# • TYPE (Use the selective entry method)

- PLU : Selects to program a PLU.
- MENU : Selects to program a sub-menu.

# NOTE

When selecting a sub-menu, the screen on which a sub-menu number is to be entered (the message "MENU") will appear.

#### NOTE

- The PLU code should be defined before programming a PLU menu key.
- If the (DEL) key is pressed on the menu key number selection menu, the menu list will be canceled.
- If the (DEL) key is pressed on the menu PLU code selection menu, the menu in the cursor position will be deleted.

# **Functional Programming**

Use the following procedure for functional programming group:

# **Procedure**

SETTING ↓ P UP ▲ 01 ARTICLE	CAN CEL	•	CL
O2 DIRECT KEY O3 PLU MENU KEY	7	8	9
04 FUNCTION 05 MEDIA	4	5	6
06 TEXT 07 PERSONNEL	1	2	3
08 TERMINAL PREV. NEXT LIST P DOWN ▼	0	00	ENTR
PGM2 MIKE		11	0001 52AM

1. In the SETTING window, select "04 FUNCTION." • The FUNCTION window will appear.

FUNCTION ↓ P UP ▲ 01 (-)	CAN CEL	•	CL
02 % 03 GROUP DISC.%	7	8	9
04 GAS DISCOUNT 05 GRATUITY	4	5	6
06 TIP 07 RA	1	2	3
08 PO PREV. NEXT LIST P DOWN ▼	0	00	ENTR
PGM2 MIKE			0001
		11	55A)

The screen continues.

Select any option fro	om the following options list:
1 (–):	Discount key
2 %:	Percent key
3 GROUP DISC.%:	Group discount
4 GAS DISCOUNT:	Gas discount
5 GRATUITY:	Gratuity
6 TIP:	Тір
7 RA:	Received on account
8 PO:	Paid out
9 MANUAL TAX:	Manual tax
10 TAX DELETE:	Tax delete
11 NO SALE:	No-sale
12 VOID:	Void
13 REFUND:	Refund
	1 (-): 2 %: 3 GROUP DISC.%: 4 GAS DISCOUNT: 5 GRATUITY: 6 TIP: 7 RA: 8 PO: 9 MANUAL TAX: 10 TAX DELETE: 11 NO SALE: 12 VOID:

The following illustration shows the functional programming options.

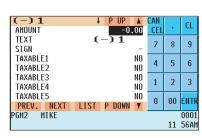
#### **4 FUNCTION**

- ➡ See "Discount key" on page 145.
- -1 (-) -2 % ➡ See "Percent key" on page 146. -3 GROUP DISC.% ➡ See "Group discount Key" on page 147. - 4 GAS DISCOUNT ➡ See "Gas discount " on page 148. – 5 GRATUITY ➡ See "Gratuity" on page 149. ➡ See "Tip" on page 149. -6 TIP -7 RA ⇒ See "RA" on page 150. -8 PO
  - ➡ See "PO" on page 151.
- 9 MANUAL TAX ➡ See "Manual tax" on page 151.
- −10 TAX DELETE ⇒ See "Tax delete" on page 152.
- -11 NO SALE ➡ See "No sale" on page 152.
- -12 VOID —13 REFUND
- ➡ See "Void" on page 153. ➡ See "Refund" on page 153.

# ■ Discount key ( 🔤 thru 🔤 )

# Procedure

Select the desired discount key from the discount keys list.



(-)1	†∔	P UP		CAN		CL
FS/CASH BNF			NO	CEL	•	UL
GROUP DISCOUNT1			NO	7	8	9
GROUP DISCOUNT2			NO	1	0	3
GROUP DISCOUNT3			NO	4	5	6
HALO			17	4	J	v
ENTRY TYPE		S	BTL	1	2	3
ENTRY IN REG			NO	T	2	3
DATA ENT.JOB#			00	0	00	ENTR
PREV. NEXT L	IST	P DOWN	T.	v	00	LINTIN
PGM2 MIKE						0001
					11	57AM

The screen continues.

Program each item as follows:

- AMOUNT (Use the numeric entry method) Discount amount (max. 6 digits: 0 to 999999)
- TEXT (Use the character entry method)
   Description for the discount key. Up to 12 characters can be entered.

#### • SIGN (Use the selective entry method)

The + or – sign assigns the premium or discount function to each discount key.

- -: Minus amount (discount)
- +: Plus amount (premium)
- TAXABLE1 thru 5 (Use the selective entry method)
  - YES : Taxable
  - NO : Non-taxable

#### • FS/CASH BNF (Use the selective entry method)

Food stamp/cash benefit status

- NO : Food stamp/cash benefit ineligible
- YES : Food stamp/cash benefit eligible
- GROUP DISCOUNT 1 thru 3 (Use the selective entry method) Group discount status

  - NO : Non-discountable
  - YES : Discountable

# HALO (High Amount Lockout: use the numeric entry method)

A: Significant digit for HALO (1 thru 9)
B: Number of zeros to follow the significant digit for HALO (0 thru 7)
AB is the same as A x 10B.

#### • ENTRY TYPE (Use the selective entry method)

ITEM: Item (–) SBTL: Subtotal (–)

#### • ENTRY IN REG (Use the selective entry method)

YES : Allows a discount entry in the REG mode.

NO : Inhibits a discount entry in the REG mode.

• DATA ENT. JOB# (Use the numeric entry method) Key data entry job number (Capture job number: 0 thru 99) When "0" is programmed, data capture is inhibited.

in this table have been entered.

#### • PLU1 thru 20 (Use the numeric entry method)

Program the PLU code for which the corresponding (–) key is usable. (1 thru 99999)

- NOTE For the Markdown coupon entry (item (–)): The coupon entry will be allowed only for a PLU which is listed in this table. For the Discount coupon entry (ST (–)): The coupon entry will be allowed only when all PLU listed
- **NOTE** You can also select a discount key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# — 145 —

# Percent key ( 🕅 thru 🕅 )

# **Procedure**

Select the desired percent key from the percent keys list.

↓ PUP 🔺	CAN		CL
-0.00%	CEL	•	
7.1	7	0	9
-	· /	0	3
NO	Δ	5	6
NO	4	5	U
NO	1	2	3
NO	1	2	3
NO	0	00	ENT
LIST P DOWN V	U	00	ENT
			000
		11:	59A
	<b>-0.007</b> <b>71</b> - NO NO NO NO NO NO	-0.007 CEL 2 1 7 N0 4 N0 1 N0 1 N0 0	-0.002 CEL • *17 8 N0 4 5 N0 1 2 LIST P DOWN V 0 00

7.1	†∔	P UP		CAN		CL
FS/CASH BNF			NO	CEL	•	UL.
GROUP DISCOUNT1			NO	7	8	9
GROUP DISCOUNT2			NO	<u> </u>		<u> </u>
GROUP DISCOUNT3			NO	4	5	6
ZHALO		100.		-	Ŭ	
ENTRY TYPE		S	BTL	1	2	3
ENTRY IN REG			NO	-	-	
DATA ENT, JOB#			00	0	00	ENTR
	IST	P DOWN		Ň		
PGM2 MIKE						0001
					12:	1900

The screen continues.

Program each item as follows:

- RATE (Use the numeric entry method) Percent rate (0.00 to 100.00)
- TEXT (Use the character entry method) Description for the percent key. Up to 12 characters can be entered.

#### • SIGN (Use the selective entry method)

Programming of the + or – sign assigns the premium or discount function to each percent key.

- -: Minus (discount)
- +: Plus (premium)
- TAXABLE1 thru 5 (Use the selective entry method)
  - YES : Taxable
  - NO : Non-taxable

#### • FS/CASH BNF (Use the selective entry method)

Food stamp/cash benefit status

- NO : Food stamp/cash benefit ineligible
- YES : Food stamp/cash benefit eligible
- GROUP DISCOUNT 1 thru 3 (Use the selective entry method)
  - Group discount status
  - NO : Non-discountable
  - YES : Discountable
- %HALO (High Amount Lockout: use the numeric entry method) HALO (High Amount Lockout) for the percent key (0.00 to 100.00)

#### • ENTRY TYPE (Use the selective entry method)

- ITEM : Item %
- SBTL : Subtotal %
- ENTRY IN REG (Use the selective entry method)
  - YES : Allows a discount entry in the REG mode.
  - NO : Inhibits a discount entry in the REG mode.

# • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job number (Capture job number: 0 thru 99) When "0" is programmed, data entry is inhibited.

#### • PLU1 thru 20 (Use the numeric entry method)

Program PLU code which the corresponding % key. (1 thru 99999)

# NOTE

For the Markdown % entry (item %):

The % entry will be allowed only for a PLU which is listed in this table. For the Discount % entry (ST %): The % entry will be allowed only when all PLUs listed in this table

have been entered.

# NOTE

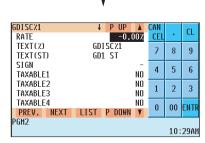
You can also select a percent key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

— 146 —

# Group discount key ( GDSC%1 thru GDSC%3 )

# Procedure

Select the desired key from the group discount keys list.



GDISC%1	1	Р	UP		CAN		CL
TAXABLE1				NO	CEL	•	UL
TAXABLE2				NO	7	8	9
TAXABLE3				NO	1	0	3
TAXABLE4				NO	4	5	6
TAXABLE5				NO	4	J	v
FS/CASH BNF				NO	1	2	3
ZHALO		1	L00,	00%	T	2	3
DATA ENT. JOB#				00	0	00	ENTR
PREV. NEXT LIS	ST	Ρ[	DOMN	T.	v	00	LNTP
PGM2							
						10:	29A)

Program each item as follows:

- RATE (Use the numeric entry method) Percent rate (0.00 to 100.00)
- TEXT (%) (Use the character entry method)
   Description for the group discount key. Up to 12 characters can be entered.
- TEXT (ST) (Use the character entry method) Description for group subtotal. Up to 12 characters can be entered.

# • SIGN (Use the selective entry method)

Programming of the + or – sign assigns the premium or discount function to each group discount key.

- -: Minus (discount)
- +: Plus (premium)

#### • TAXABLE1 thru 5 (Use the selective entry method)

- YES : Taxable
- NO : Non-taxable

# • FS/CASH BNF (Use the selective entry method)

- Food stamp/cash benefit status
- NO : Food stamp/cash benefit ineligible
- YES : Food stamp/cash benefit eligible
- %HALO (High Amount Lockout: use the numeric entry method) HALO (High Amount Lockout) for the group discount key (0.00 to 100.00)

#### • DATA ENT. JOB# (Use the numeric entry method) Key data entry job number (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.

#### NOTE

You can also select a group discount key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# Gas discount

# **Procedure**

Select the desired Gas discount (1 thru 28) from the list.

GAS(-)1 PRICE(Cent) TEXT UP A CAN 0.000 CEL GAS(-)1 7 8 9 4 5 6 1 2 3 00 ENTR 0 PREV. NEXT LIST P DOWN PGM2 10 31AM

- PRICE(Cent) (Use the numeric entry method) Reduce unit price for each medium (0.0 to 99.9 Cent)
- TEXT (Use the character entry method) Description for gas discount. Up to 12 characters can be entered.



GRATUITY P UP		CAN		CL
	.00%	CEL		
TEXT GRATUITY		7	8	9
SIGN	÷	1	. v	<u> </u>
TAXABLE1	NO	4	5	6
TAXABLE2	NO	4	J	v
TAXABLE3	NO	1	2	3
TAXABLE4	NO	T	2	3
TAXABLE5	NO	0	00	ENTR
PREV. NEXT LIST P DOWN	I 7	0	00	ENTR
PGM2 MIKE				0001
			12	04PM

Program each item as follows:

- RATE (Use the numeric entry method) Percent rate (0.00 to 100.00)
- TEXT (Use the character entry method) Description for gratuity. Up to 12 characters can be entered.

#### • SIGN (Use the selective entry method)

The + or – sign assigns the premium or discount function for the gratuity. –: Minus (discount)

+: Plus (premium)

# • TAXABLE1 thru 5 (Use the selective entry method)

- YES : Taxable
- NO : Non-taxable

# 🔳 Tip

# Procedure

TIP Rate		PUP 0.0	<b>A</b> 007	CAN CEL	•	CL
TEXT(CASH) TEXT(CHR)		TIP TIP		7	8	9
HALO			17	4	5	6
				1	2	3
PREV. NEXT	LIST	P DOWN	T	0	00	ENTR
PGM2 MIKE					12	0001 04PM

Program each item as follows:

- RATE (Use the numeric entry method) Percent rate (0.00 to 100.00)
- TEXT(CASH) (Use the character entry method) Description for the cash tip. Up to 12 characters can be entered.
- TEXT(CHR) (Use the character entry method) Description for the non-cash tip. Up to 12 characters can be entered.

#### • HALO (High Amount Lockout: use the numeric entry method) A: Significant digit for HALO (1 thru 9)

B: Number of zeros to follow the significant digit for HALO (0 thru 8) AB is the same as A x 10B.

# NOTE

You can also select a tip key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.



Select the desired received-onaccount key from the RA keys list.

TEXT     ***RA2     7     8       DATA ENT, JOB#     00     6     7     8       EFT/ACCT PROG. NOT COMPULSORY     4     5       ACCT     ONLINE COMPULSORY     4     5       ACCT NEGATIVE#     NO     1     2	PGM2	MI	KE								12	0001 05Ph
TEXT     ***RA2     7     8       DATA ENT.JOB#     00     6     7     8       EFT/ACCT PROG. NOT COMPULSORY     4     5       ACCT     ONLINE COMPULSORY     4     5       ACCT NEGATIVE#     NO     1     2	PREV		NEXT	LIST	Γ	Р	DOW	N	Ŧ	0	00	ENTR
TEXT ***RA2 DATA ENT. JOB# 00 EFT/ACCT PROG. NOT COMPULSORY ACCT ONLINE COMPULSORY ACCT DECATINE*										1	2	3
TEXT ***RA2 DATA ENT. JOB# 00 EFT/ACCT PROG. NOT COMPULSORY 4 5		NEG				001						-
TEXT ***RA2 DATA ENT. JOB# 00 7 8		AUCT								4	5	6
TEVT XXXDA2										_	8	9
	TEXT			к	kX	<*R#	12			-		0
HALO PUPACAN.	HALO						vi		18	CEL		CL

Program each item as follows:

HALO (High Amount Lockout: use the numeric entry method)
 A: Significant digit for HALO (1 thru 9)
 B: Number of zeros to follow the significant digit for HALO (0 thru 8)
 AB is the same as A x 10B.

# • TEXT (Use the character entry method)

Description for the received-on-account key. Up to 12 characters can be entered.

#### NOTE

You can also select an RA key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

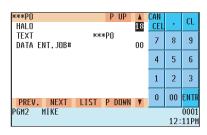
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.
- EFT/ACCT PROG. (Use the selective entry method)
  - EFT/ACCT programming
  - NOT COMPULSORY.
  - ACCT COMPULSORY.

# • ACCT (Use the selective entry method)

- ONLINE COMPULSORY.
- OFFLINE COMPULSORY.
- CARD RD COMPULSORY.
- ACCT NEGATIVE# (Use the selective entry method)
  - NO
  - YES
- ACCT POSITIVE# (Use the selective entry method)
  - NO
  - YES



Select the desired paid-out key from the PO keys list.



Program each item as follows:

- HALO (High Amount Lockout: use the numeric entry method)
   A: Significant digit for HALO (1 thru 9)
   B: Number of zeros to follow the significant digit for HALO (0 thru 8)
   AB is the same as A x 10B.
- TEXT (Use the character entry method) Description for the paid-out key. Up to 12 characters can be entered.

# NOTE

You can also select a PO key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

• DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.

# Manual tax

# Procedure

	CAN		CL
HALO 17	CEL	•	
TEXT M-TAX DATA ENT. JOB# 00	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN ¥	0	00	ENTR
PGM2 MIKE		12:	0001 12PM

Program each item as follows:

HALO (High Amount Lockout: use the numeric entry method)
 A: Significant digit for HALO (1 thru 9)
 B: Number of zeros to follow the significant digit for HALO (0 thru 8)

B: Number of zeros to follow the significant digit for HALO (0 thru 8) AB is the same as A x 10B.

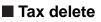
# • TEXT (Use the character entry method)

Description for the manual tax key. Up to 12 characters can be entered.

#### NOTE

You can also select a manual tax key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

• DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.



TEXT TAX DELETE	CAN CEL	•	CL
DATA ENT. JOB# 00	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE	_		0001
	A	12	13PM

Program each item as follows:

- TEXT (Use the character entry method) Description for the tax delete. Up to 12 characters can be entered.
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job number (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.

# No-sale

# Procedure

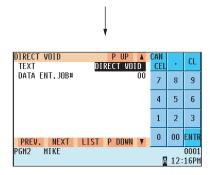
NO SALE PUP A TEXT NO SALE	CAN CEL	•	CL
DATA ENT, JOB# 00	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE	A		0001 14PM

- TEXT (Use the character entry method) Description for the no-sale. Up to 12 characters can be entered.
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job number (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.

# Void

# Procedure

Select the desired void function from the list (DIRECT VOID/ PAST VOID/SBTL VOID).



# Refund

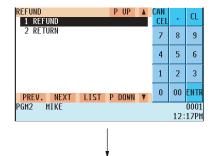
# Procedure

FUNCTION T PUP	CAN CEL	•	CL
07 RA 08 PD	7	8	9
09 MANUAL TAX 10 TAX DELETE	4	5	6
11 NO SALE 12 VOID	1	2	3
13 REFUND PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		12	0001 17PM

Program each item as follows:

- TEXT (Use the character entry method) Description for the void function. Up to 12 characters can be entered.
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.

- TEXT (Use the character entry method) Description for the refund or return function. Up to 12 characters can be entered.
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.



REFUND TEXT		RE	P UP Fund		CAN CEL	•	CL
DATA E	NT. JOB#			00	7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	T	0	00	ENTI
PGM2	MIKE			-			0001
					A	12	17



FUNCTION <b>†</b> P UP 06 TIP		CAN Cel	•	CL
07 RA 08 PO		7	8	9
09 MANUAL TAX 10 TAX DELETE		4	5	6
11 NO SALE 12 VOID		1	2	3
13 REFUND PREV. NEXT LIST P DOWN	Ţ	0	00	ENTR
PGM2 MIKE				0001
			12	17PM

- TEXT (Use the character entry method) Description for the return function. Up to 12 characters can be entered.
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data entry is inhibited.



+			
RETURN PUP A Text return	CAN CEL	•	CL
DATA ENT. JOB# 00	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2	A	12:	52PM

# Media Key Programming

Use the following procedure for media key programming:

# Procedure

	CAN		CL
01 ARTICLE	CEL		
02 DIRECT KEY	7	8	9
03 PLU MENU KEY			
04 FUNCTION	4	5	6
05 MEDIA			
06 TEXT	1	2	3
07 PERSONNEL 08 TERMINAL			
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
runz nikl		12.	18PM
		12.	1011
*			
MEDIA 🕴 P UP 🔺	CAN		CL
01 CASH	CEL	•	υL
02 CHECK	7	8	9
03 CHARGE	1	0	3
04 FC TEND			

In the SETTING window, select "05 MEDIA."
 The MEDIA window will appear.

1EDIA ↓ PUP ▲ 01 CASH	CAN CEL	•	CL		
02 CHECK 03 CHARGE	7	8	9		
04 FS TEND 05 CASH BENEFIT	4	5	6		
06 CONVERSION 07 FAT IN	1	2	3		
08 SERVICE PREV. NEXT LIST P DOWN V	0	00	ENTI		
PGM2 MIKE 0001 12:19PM					

The screen continues.

**2.** Select any option from the following options list: 1 CASH: Cash kev 2 CHECK: Check key 3 CHARGE: Charge key 4 FS TEND: Food stamp tender key 5 CASH BENEFIT: Cash benefit key 6 CONVERSION: Currency conversion keys 7 EAT IN: Eat-in key 8 SERVICE: Service key Final key 9 FINAL: 10 CID: Cash in drawer 11 CH/CG: Check change 12 CA/CK: Check cashing 13 MONEY: Currency denominations

The following illustration shows the media key programming options.

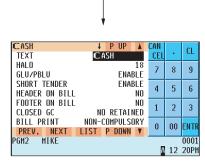
5 MEDIA

- 1 CASH
  2 CHECK
- 3 CHARGE
- 4 FS TEND
- 5 CASH BENEFIT
- 6 CONVERSION
- 6 CONVERSIC – 7 EAT-IN
- 8 SERVICE
- 9 FINAL
- -10 CID
- -11 CH/CG
- -12 CA/CK
- L13 MONEY

- ➡ See "Cash keys" on page 156.
- ➡ See "Check keys" on page 160.
- ➡ See "Charge keys" on page 163.
- ➡ See "Food stamp tender key" on page 167.
- ⇒ See "Cash benefit by EBT" on page 171.
- ➡ See "Currency conversion keys" on page 173.
- ➡ See "Eat-in keys" on page 173.
- ➡ See "Service key" on page 174.
- ➡ See "Final key" on page 176.
- → See "Cash in drawer" on page 178.
- ➡ See "Check change" on page 178.
- ➡ See "Check cashing" on page 179.
- ➡ See "Currency denominations" on page 181.



Select the desired cash key from the cash keys list.



The screen continues.

Program each item as follows:

#### • TEXT (Use the character entry method)

Description for the cash key. Up to 12 characters can be entered.

# HALO (High Amount Lockout: use the numeric entry method)

- AB is the same as A x  $10^{B}$ .
- A: Significant digit (1 thru 9)
- B: Number of zeros to follow the significant digit (0 thru 8) You can set AB at 18 for no limitation.

#### • GLU/PBLU (Use the selective entry method)

 GLU/PBLU entry

 COMPULSORY:
 Makes the GLU/PBLU entry compulsory.

 INHIBIT:
 Inhibits GLU/PBLU entry.

 ENABLE:
 Enables GLU/PBLU entry.

# • SHORT TENDER (Use the selective entry method)

Short amount tender DISABLE: Disables short amount tender. ENABLE: Enables short amount tender.

#### • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

#### • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.

#### • CLOSED GC (Use the selective entry method)

RETAIN: Retains the closed GLU/PBLU summary data. NO RETAIN: Does not retain the closed GLU/PBLU summary data.

#### • BILL PRINT (Use the selective entry method)

Compulsory/non-compulsory bill printing COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • FOOTER ON RCPT (Use the selective entry method)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified cash key is used.

YES : Enables footer printing on the receipt.

NO : Disables footer printing on the receipt.

# Cash keys (continued)

# • NON ADD# (Use the selective entry method)

You can enforce non-add code entry when a cash entry is accepted. COMPULSORY: Compulsory non-add code entry NON-COMPULSORY: Non-compulsory non-add code entry

#### • NEGATIVE # CHECK (Use the selective entry method)

- YES : Enables the negative # check function. Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.
- NO : Disables the negative # check function.

#### • POSITIVE # CHECK (Use the selective entry method)

- YES : Enables the positive # check function.
  - Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

### • VP (Use the selective entry method)

COMPULSORY: Compulsory validation printing NON-COMPULSORY: Non-compulsory validation printing

#### • GAS DISCOUNT (Use the selective entry method)

- YES : Enables gas discount.
- NO : Disables gas discount.

#### • TAX1 thru 5 DELETE (Use the selective entry method)

You can program each cash key to delete tax (i.e. tax 1, tax 2, tax 3, tax 4, and tax 5) when it is pressed.

- YES: Deletes Tax n (1 thru 5).
- NO : Calculates Tax n (1 thru 5).

#### • DRAWER OPENING (Use the selective entry method)

You can program each cash key to open the drawer.

- NO : Does not open the drawer.
- YES : Opens the drawer.

#### • AMOUNT (Use the selective entry method)

You may select whether amount tendered entry is compulsory or non-compulsory. COMPULSORY: Compulsory amount tendered entry NON-COMPULSORY: Non-compulsory amount tendered entry

#### OUTPUT KP No.1 thru No.3 (Use the numeric entry method)

ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9) If the number "0" is entered, no data will be sent to the remote printer.

# • CHIT RECEIPT (Use the selective entry method)

- YES : Prints on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.

# • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data capture entry is inhibited.

# Cash keys (continued)

# • EFT/ACCT PROG. (Use the selective entry method)

You can select EFT/ACCT compulsory or not-compulsory. NOT COMPULSORY: Not-compulsory EFT/ACCT EFT COMPULSORY: Compulsory EFT ACCT COMPULSORY: Compulsory ACCT

#### • EFT (Use the selective entry method)

Select ACTION CODE from the following options: AUTH-ONLY DIAL POST-AUTH

# • EFT TYPE (Use the selective entry method)

Select the transaction type. GIFT CARD CHECK DEBIT CREDIT

# • ACCT (Use the selective entry method)

ONLINE COMPULSORY. OFFLINE COMPULSORY. CARD RD COMPULSORY.

• ACCT NEGATIVE# (Use the selective entry method)

NO YES

ACCT POSITIVE# (Use the selective entry method)
 NO

YES

- CARD# PRINT (Use the selective entry method)
  - YES : Prints the card number.
  - NO : Does not print the card number.

# • SIGN.LINE PRINT (Use the selective entry method)

- YES : Prints the signature line.
- NO : Does not print the signature line.

# • CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

# • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

# Cash keys (continued)

# • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit: 1 to 9) If the number "0" is entered, no authorization receipt is issued.

#### NOTE

You can also select a cash key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

#### • PRINT LALO (Use the numeric entry method)

LALO for gift card authorization receipt printing (00.00-99.99)

# • IC CARD (Use the selective entry method)

- YES : Enables IC card entry
- NO : Disables IC card entry



Select the desired check key from the check keys list.

*			
CHECK1 ↓ P UP ▲	CAN		CL
TEXT CHECK1	CEL	•	UL.
HALO 18	7	8	9
GLU/PBLU ENABLE	· ·	. О	<u> </u>
SHORT TENDER ENABLE	4	5	6
HEADER ON BILL NO	4	J	U
FOOTER ON BILL NO	1	2	3
CLOSED GC NO RETAINED	T	2	3
BILL PRINT NON-COMPULSORY	0	00	FNTF
PREV. NEXT LIST P DOWN ¥	0	00	LNT
PGM2 MIKE			0001
	A	12:	23PI

The screen continues.

Program each item as follows:

#### • TEXT (Use the character entry method)

Description for the check key. Up to 12 characters can be entered.

# • HALO (High Amount Lockout: use the numeric entry method)

AB is the same as A x 10B. A: Significant digit (0 thru 9) B: Number of zeros to follow the significant digit (0 thru 8) You can set AB at 18 for no limitation.

#### • GLU/PBLU (Use the selective entry method)

COMPUL: Makes GLU/PBLU entry compulsory. INHIBIT: Inhibits GLU/PBLU entry. ENABLE: Enables GLU/PBLU entry.

#### • SHORT TENDER (Use the selective entry method)

DISABLE: Disables short amount tender. ENABLE: Enables short amount tender.

# • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

#### • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.

# • CLOSED GC (Use the selective entry method)

RETAIN:Retains the closed GLU/PBLU summary data.NO RETAIN:Does not retain the closed GLU/PBLU summary data.

# BILL PRINT (Use the selective entry method)

COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • FOOTER ON RCPT (Use the selective entry method)

YES : Enables footer printing on the receipt.

NO : Disables footer printing on the receipt.

# NON ADD # (Use the selective entry method)

COMPULSORY: Compulsory non-add code entry NON-COMPULSORY: Non-compulsory non-add code entry

#### • NEGATIVE # CHECK (Use the selective entry method)

YES : Enables the negative # check function.

Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.

NO : Disables the negative # check function.

# Check keys (continued)

## • POSITIVE # (Use the selective entry method)

- YES : Enables the positive # check function.
  - Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

# • CHANGE DUE (Use the selective entry method)

Whether to enable or disable the change calculation function can be selected for each check key. DISABLE: Disables change calculation. ENABLE: Enables change calculation.

# • VP (Use the selective entry method)

COMPULSORY: Compulsory validation printing NON-COMPULSORY: Non-compulsory validation printing

#### • GAS DISCOUNT (Use the selective entry method)

- YES : Enables gas discount.
- NO : Disables gas discount.

#### • TAX1 thru 5 DELETE (Use the selective entry method)

You can program each check key to delete tax (i.e. tax 1, tax 2, tax 3, tax 4, and tax 5) when it is pressed.

- YES : Deletes Tax n (1 thru 5).
- NO : Calculates Tax n (1 thru 5).

# • DRAWER OPENING (Use the selective entry method)

- NO : Does not open the drawer.
- YES : Opens the drawer.

#### • AMOUNT (Use the selective entry method)

COMPULSORY: Compulsory amount tendered entry NON-COMPULSORY: Non-compulsory amount tendered entry

#### • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9) If the number "0" is entered, no items will be sent to the remote printer.

#### • CHIT RECEIPT (Use the selective entry method)

- YES : Prints on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.

#### • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, the data capture entry is inhibited.

#### • EFT/ACCT PROG. (Use the selective entry method)

You can select EFT/ACCT compulsory or not-compulsory. NOT COMPULSORY: Not-compulsory EFT/ACCT EFT COMPULSORY: Compulsory EFT ACCT COMPULSORY: Compulsory ACCT

#### • EFT (Use the selective entry method)

Select the ACTION CODE from the following options: AUTH-ONLY DIAL POST-AUTH

# Check keys (continued)

# • EFT TYPE (Use the selective entry method)

Select the transaction type. GIFT CARD CHECK DEBIT CREDIT

# • ACCT (Use the selective entry method)

ONLINE COMPULSORY. OFFLINE COMPULSORY. CARD RD COMPULSORY.

• ACCT NEGATIVE# (Use the selective entry method) NO YES

ACCT POSITIVE# (Use the selective entry method)
 NO

YES

# • CARD# PRINT (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.

# • SIGN.LINE PRINT (Use the selective entry method)

- YES : Prints the signature line.
- NO : Does not print the signature line.

# • CARD HOLD. PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

# • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

# • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit: 1 to 9) If the number "0" is entered, no authorization receipt is issued.

# • PRINT LALO (Use the numeric entry method)

LALO for gift card authorization receipt printing (00.00-99.99)

# • IC CARD (Use the selective entry method)

- YES : Enables IC card entry
- NO : Disables IC card entry

# NOTE

You can also select a check key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.



Select the desired charge key from the charge keys list.

CHARGE1	PUP 🔺	CAN		CL
	IARGE1	CEL	•	UL.
TEXT(RFND) CH	IARGE1-	7	8	9
HALO	18	· ·	°.	3
GLU/PBLU	ENABLE	4	5	6
SHORT TENDER	ENABLE	4	J	U
HEADER ON BILL	NO	1	2	3
FOOTER ON BILL	NO	1	2	3
CLOSED GC N	IO RETAINED	0	00	ENTR
PREV. NEXT LIST	P DOWN T	Ŭ	00	LITIN
PGM2 MIKE				0001
		f	12:	25PM

The screen continues.

Program each item as follows:

#### • TEXT(GROSS) (Use the character entry method)

Description for the charge (gross sales) key. Up to 12 characters can be entered.

#### • TEXT(REFUND) (Use the character entry method)

Description for the (refunded) charge key. Up to 12 characters can be entered.

#### • HALO (High Amount Lockout: use the numeric entry method) AB is the same as A x 10B.

- A: Significant digit (0 thru 9)
- B: Number of zeros to follow the significant digit (0 thru 8)

You can set AB at 18 for no limitation.

#### • GLU/PBLU (Use the selective entry method)

COMPULSORY:	Makes GLU/PBLU entry compulsory.
INHIBIT:	Inhibits GLU/PBLU entry.
ENABLE:	Enables GLU/PBLU entry.

• SHORT TENDER (Use the selective entry method)

DISABLE: Disables short amount tender. ENABLE: Enables short amount tender.

#### • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

#### • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.

#### • CLOSED GC (Use the selective entry method)

RETAIN: Retains the closed GLU/PBLU summary data. NO RETAIN: Does not retain the closed GLU/PBLU summary data.

#### • BILL PRINT (Use the selective entry method)

Compulsory/non-compulsory bill printing COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • FOOTER ON RCPT (Use the selective entry method)

- YES : Enables footer printing on the receipt.
- NO : Disables footer printing on the receipt.

### • NON ADD # (Use the selective entry method)

COMPULSORY: Compulsory non-add code entry NON-COMPULSORY: Non-compulsory non-add code entry

# Charge keys (continued)

# • NEGATIVE # CHECK (Use the selective entry method)

- YES : Enables the negative # check function. Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.
- NO : Disables the negative # check function.

#### • POSITIVE # (Use the selective entry method)

- YES : Enables the positive # check function.
  - Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

#### • CHANGE DUE (Use the selective entry method)

Whether to enable or disable the change calculation function can be selected for each check key. DISABLE: Disables change calculation. ENABLE: Enables change calculation.

# • VP (Use the selective entry method)

COMPULSORY: Compulsory validation printing NON-COMPULSORY: Non-compulsory validation printing

# • GAS DISCOUNT (Use the selective entry method)

- YES : Enables gas discount.
- NO : Disables gas discount.

#### • TAX1 thru 5 DELETE (Use the selective entry method)

You can program each check key to delete tax (i.e. tax 1, tax 2, tax 3, tax 4, and tax 5) when it is pressed.

- YES : Deletes Tax n (1 thru 5).
- NO : Calculates Tax n (1 thru 5).

# • DRAWER OPENING (Use the selective entry method)

- NO : Does not open the drawer.
- YES : Opens the drawer.

# • AMOUNT (Use the selective entry method)

COMPULSORY: Compulsory amount tendered entry INHIBIT: Inhibit amount tendered entry

# • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9) If the number "0" is entered, no items will be sent to the remote printer.

# • CHIT RECEIPT (Use the selective entry method)

- YES : Prints on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.

# • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, the data capture entry is inhibited.

# • EFT/ACCT PROG. (Use the selective entry method)

You can select EFT/ACCT compulsory or not-compulsory. NOT COMPULSORY: Not-compulsory EFT/ACCT EFT COMPULSORY: Compulsory EFT ACCT COMPULSORY: Compulsory ACCT

# Charge keys (continued)

# • EFT (Use the selective entry method)

Select ACTION CODE from the following options: AUTH-ONLY DIAL POST-AUTH

• EFT TYPE (Use the selective entry method)

Select the transaction type. GIFT CARD CHECK DEBIT CREDIT

 ACCT (Use the selective entry method) ONLINE COMPULSORY. OFFLINE COMPULSORY. CARD RD COMPULSORY.

• ACCT NEGATIVE# (Use the selective entry method) NO YES

ACCT POSITIVE# (Use the selective entry method)
 NO
 YES

# • CARD# PRINT (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.
- SIGN.LINE PRINT (Use the selective entry method)
  - YES : Prints the signature line.
  - NO : Does not print the signature line.

# • CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

# • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

# • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit: 1 to 9) If the number "0" is entered, no authorization receipt is issued.

# • PRINT LALO (Use the numeric entry method)

LALO for gift card authorization receipt printing (00.00-99.99)

# • IC CARD (Use the selective entry method)

- YES : Enables IC card entry
- NO : Disables IC card entry

# Charge keys (continued)

# • TIP LINE PRINT (Use the selective entry method)

- YES : Prints the tip line.
- NO : Does not print the tip line.

# NOTE

You can also select a charge key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# Food stamp tender key: For manual entry of paper food stamp payment

# Procedure

	CAN		CL
01 CASH 02 CHECK	CEL		
03 CHARGE	7	8	9
04 FS TEND	4	5	6
05 CASH BENEFIT		Ŭ	<u> </u>
OG CONVERSION	1	2	3
07 EAT IN	-	-	<u> </u>
08 SERVICE	0	00	ENTR
PREV. NEXT LIST P DOWN 🔻	×.	00	
PGM2			
L		1	37PM

Program each item as follows:

• TEXT (Use the character entry method) Description for the check key. Up to 12 characters can be entered.

#### • GLU/PBLU (Use the selective entry method)

COMPULSORY:Makes GLU/PBLU entry compulsory.INHIBIT:Inhibits GLU/PBLU entry.ENABLE:Enables GLU/PBLU entry.

#### • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

#### • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.

# • CLOSED GC (Use the selective entry method)

RETAIN: Retains the closed GLU/PBLU summary data. NO RETAIN: Does not retain the closed GLU/PBLU summary data.

# BILL PRINT (Use the selective entry method)

COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • FOOTER ON RCPT (Use the selective entry method)

- YES : Enables footer printing on the receipt.
- NO : Disables footer printing on the receipt.

#### • NON ADD # (Use the selective entry method)

COMPULSORY: Compulsory non-add code entry NON-COMPULSORY: Non-compulsory non-add code entry

#### • NEGATIVE # CHECK (Use the selective entry method)

- YES : Enables the negative # check function. Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.
- NO : Disables the negative # check function.

#### • POSITIVE # (Use the selective entry method)

- YES : Enables the positive # check function.
  - Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

#### • VP (Use the selective entry method)

COMPULSORY: Compulsory validation printing NON-COMPULSORY: Non-compulsory validation printing

FS TEND P UP A	CAN CEL	•	CL
2 FS TEND EBT	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		1	37PM

FS TEND	CAN Cel	•	CL
GLU/PBLU ENABLE Header on Bill No	7	8	9
FOOTER ON BILL NO CLOSED GC NO RETAINED	4	5	6
BILL PRINT NON-COMPULSORY Footer on RCPT NO	1	2	3
NON ADD# NON-COMPULSORY PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2	A	1:	37PM

The screen continues.

# Food stamp tender key (continued)

# • DRAWER OPENING (Use the selective entry method)

NO : Does not open the drawer.

YES : Opens the drawer.

# • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9) If the number "0" is entered, no data will be sent to the remote printer.

# • CHIT RECEIPT (Use the selective entry method)

- YES : Prints on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.

#### • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data capture entry is inhibited.

#### NOTE

You can also select a food stamp tender key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# ■ FSTEND EBT key: For food stamp tendering by EBT (Electronic Benefits Transfer)

# Procedure

FS TEND 1 FS TEND	P UP 🔺	CAN CEL	•	CL
2 FS TEND EBT		7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN <b>T</b>	0	00	ENTR
PGM2			1:	39PM

FS TEND EBT TEXT	↓ FS	P UP TEND E		CAN Cel	•	CL
GLU/PBLU HEADER ON BILL		ENAE	BLE NO	7	8	9
FOOTER ON BILL CLOSED GC		O RETAIN		4	5	6
BILL PRINT FOOTER ON RCPT		COMPULS	NO	1	2	3
NON ADD# PREV. NEXT	NON-	COMPULSI P DOWN	JRY V	0	00	ENTR
PGM2						

The screen continues.

A 1 39PM

Program each item as follows:

• TEXT (Use the character entry method) Description for the check key. Up to 12 characters can be entered.

#### • GLU/PBLU (Use the selective entry method)

COMPULSORY:Makes GLU/PBLU entry compulsory.INHIBIT:Inhibits GLU/PBLU entry.ENABLE:Enables GLU/PBLU entry.

#### • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

#### • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.

# • CLOSED GC (Use the selective entry method)

RETAIN: Retains the closed GLU/PBLU summary data. NO RETAIN: Does not retain the closed GLU/PBLU summary data.

#### BILL PRINT (Use the selective entry method)

COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • FOOTER ON RCPT (Use the selective entry method)

- YES : Enables footer printing on the receipt.
- NO : Disables footer printing on the receipt.

#### NON ADD # (Use the selective entry method)

COMPULSORY: Compulsory non-add code entry NON-COMPULSORY: Non-compulsory non-add code entry

#### • NEGATIVE # CHECK (Use the selective entry method)

- YES : Enables the negative # check function. Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.
- NO : Disables the negative # check function.

# • POSITIVE # (Use the selective entry method)

- YES : Enables the positive # check function.
  - Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

#### • VP (Use the selective entry method)

COMPULSORY: Compulsory validation printing NON-COMPULSORY: Non-compulsory validation printing

# FSTEND EBT key: For food stamp tendering by EBT (Electronic Benefits Transfer) (continued)

# • DRAWER OPENING (Use the selective entry method)

- NO : Does not open the drawer.
- YES : Opens the drawer.

# • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9) If the number "0" is entered, no data will be sent to the remote printer.

## • CHIT RECEIPT (Use the selective entry method)

YES : Prints on the chit receipt in the remote printer format.

NO : Prints nothing on the chit receipt.

# • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data capture entry is inhibited.

#### • CARD# PRINT (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.

# • CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

#### • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

#### NOTE

You can also select a food stamp tender key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# Cash benefit by EBT (CASH BNF key)

# Procedure

MEDIA 01 CASH	Ŧ	Р	UP	CAN CEL		CL
02 CHECK				7	8	9
03 CHARGE 04 FS TEND				4	5	
05 CASH BENEFIT				4	5	0
06 CONVERSION 07 EAT IN				1	2	3
08 SERVICE PREV. NEXT LIS	т	Ρſ	)OWN	0	00	ENTR
PGM2		ΓL	וואחר			
					2	43AM

CASH BENEFIT	↓ P UP ▲ CASH BNF	CAN CEL		CL
GLUZPBLU	ENABLE			
HEADER ON BILL	ENADLE	7	8	9
FOOTER ON BILL	NO			
CLOSED GC	NO RETAINED	4	5	6
BILL PRINT	NON-COMPULSORY	1	2	3
FOOTER ON RCPT	NO	1	2	3
NON ADD#	NON-COMPULSORY	0	00	ENTR
PREV. NEXT	LIST P DOWN V		~~	
PGM2				40.40
		A	2	43AM

The screen continues.

Program each item as follows:

• TEXT (Use the character entry method) Description for the check key. Up to 12 characters can be entered.

#### • GLU/PBLU (Use the selective entry method)

COMPULSORY:Makes GLU/PBLU entry compulsory.INHIBIT:Inhibits GLU/PBLU entry.ENABLE:Enables GLU/PBLU entry.

#### • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

#### • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.

# • CLOSED GC (Use the selective entry method)

RETAIN: Retains the closed GLU/PBLU summary data. NO RETAIN: Does not retain the closed GLU/PBLU summary data.

#### • BILL PRINT (Use the selective entry method)

COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • FOOTER ON RCPT (Use the selective entry method)

- YES : Enables footer printing on the receipt.
- NO : Disables footer printing on the receipt.

#### • NON ADD # (Use the selective entry method)

COMPULSORY: Compulsory non-add code entry NON-COMPULSORY: Non-compulsory non-add code entry

#### • NEGATIVE # CHECK (Use the selective entry method)

- YES : Enables the negative # check function. Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.
- NO : Disables the negative # check function.

#### • POSITIVE # (Use the selective entry method)

- YES : Enables the positive # check function.
  - Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

#### • VP (Use the selective entry method)

COMPULSORY: Compulsory validation printing NON-COMPULSORY: Non-compulsory validation printing

# Cash benefit by EBT (continued)

#### • DRAWER OPENING (Use the selective entry method)

NO : Does not open the drawer.

YES : Opens the drawer.

# • OUTPUT KP No.1 thru 3 (Use the numeric entry method)

ID number of the remote printer 1, 2 or 3 (1 digit:1 to 9) If the number "0" is entered, no data will be sent to the remote printer.

# • CHIT RECEIPT (Use the selective entry method)

- YES : Prints on the chit receipt in the remote printer format.
- NO : Prints nothing on the chit receipt.

#### • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data capture entry is inhibited.

### • CARD# PRINT (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.

#### • CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

#### • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

# NOTE

You can also select a food stamp tender key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# Currency conversion keys

# Procedure

Select the desired currency conversion key from the currency conversion keys list.

	*			
CONV 1 Rate	P UP 🔺	CAN Cel	•	CL
TEXT DESCRIPTOR	CONV 1	7	8	9
DRAWER No.	0	4	5	6
		1	2	3
PREV. NEXT	LIST P DOWN V	0	00	ENTR
PGM2 MIKE			12	0001 30PM

Program each item as follows:

- RATE (Use the numeric entry method) Currency conversion rate (0.0000 to 9999.9999) (for CONV1 thru CONV4)
- TEXT (Use the character entry method) Description for the currency conversion key. Up to 12 characters can be entered.
- DESCRIPTOR (Use the character entry method) Currency descriptor. Up to 4 characters can be entered.
- DRAWER No.\* (Use the numeric entry method) Foreign currency Drawer No. (1 digit: 0 to 2)

#### NOTE

You can also select a conversion key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# Eat-in keys

# Procedure

Select the desired eat-in key from the eat-in keys list.

		,	,				
EAT IN 1			P UP		CAN		CL
TEXT		EA	TIN 1		CEL	•	UL
	LETE			NO	7	8	9
	LETE			NO	· * .	•	J
	LETE			NO	4	5	6
	LETE			NO	4	3	v
TAX5 DE	LETE			NO	1	2	3
					1	2	J
					0	00	ENTR
PREV.	NEXT	LIST	P DOWN		Ů	00	LITT
PGM2					A	2	45A)

Program each item as follows:

• TEXT (Use the character entry method) Description for the eat-in key. Up to 12 characters can be entered.

# • TAX1 thru 5 DELETE (Use the selective entry method)

- YES : Deletes Tax n (1 thru 5).
- NO : Calculates Tax n (1 thru 5).

# NOTE

You can also select an eat-in key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.



SERVICE TEXT(GLU)	↓ P UP ▲ SERVICE	CAN Cel	•	CL
HEADER ON BILL FOOTER ON BILL	NO	7	8	9
BILL PRINT OUTPUT KP No.1	NON-COMPULSORY O	4	5	6
OUTPUT KP No.2 OUTPUT KP No.3	0 0	1	2	3
CHIT RECEIPT PREV. NEXT	LIST P DOWN V	0	00	ENTR
PGM2 MIKE		R	12	0001 32Ph

The screen continues.

Program each item as follows:

• TEXT (GLU) (Use the character entry method) Description for the service key. Up to 12 characters can be entered.

# • HEADER ON BILL (Use the selective entry method)

- YES : Enables header printing on the bill.
- NO : Disables header printing on the bill.

# • FOOTER ON BILL (Use the selective entry method)

- YES : Enables footer printing on the bill.
- NO : Disables footer printing on the bill.
- BILL PRINT (Use the selective entry method) COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing

#### • OUTPUT KP No.1 thru 3 (Use the selective entry method) ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9)

If the number "0" is entered, data will be printed on the remote printer.

# CHIT RECEIPT (Use the selective entry method)

YES : Prints on the chit receipt in the remote printer format. NO : Prints nothing on the chit receipt.

# • DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data capture entry is inhibited.

# • EFT/ACCT PROG. (Use the selective entry method)

You can select EFT/ACCT compulsory or not-compulsory. NOT COMPULSORY: Not-compulsory EFT/ACCT EFT COMPULSORY: Compulsory EFT ACCT COMPULSORY: Compulsory ACCT

# • EFT (Use the selective entry method)

Select the ACTION CODE from the following options: AUTH-ONLY DIAL POST-AUTH

# • EFT TYPE (Use the selective entry method)

Select the transaction type. GIFT CARD CHECK DEBIT CREDIT

# Service key (continued)

 ACCT (Use the selective entry method) ONLINE COMPULSORY. OFFLINE COMPULSORY.

CARD RD COMPULSORY.

ACCT NEGATIVE# (Use the selective entry method)

NO YES

ACCT POSITIVE# (Use the selective entry method)
 NO
 YES

# • CARD# PRINT. (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.

#### • SIGN.LINE PRINT (Use the selective entry method)

- YES : Prints the signature line.
- NO : Does not print the signature line.

#### • CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

#### • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

# • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit: 1 to 9) If the number "0" is entered, no authorization receipt is issued.

#### • PRINT LALO (Use the numeric entry method)

LALO for gift card authorization receipt printing (00.00-99.99)

#### • IC CARD (Use the selective entry method)

- YES : Enables IC card entry
- NO : Disables IC card entry

**NOTE** You can also select a service key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.



FINAL	t t	P UF		CAN		CL
HEADER ON BILL			NO	CEL	- <b>1</b>	
FOOTER ON BILL			NO	7	8	q
BILL PRINT	NON-O	COMPUL	SORY	1	0	9
OUTPUT KP No.1			0	4		6
OUTPUT KP No.2			0	4	5	6
OUTPUT KP No.3			0		~	•
CHIT RECEIPT			NÖ	1	2	3
DATA ENT. JOB#			00	_		
	LIST	P DO		0	00	ENTR
PGM2 MIKE	LIJI	1 001	un T			0001
runz nike						
					12	34PM

The screen continues.

Program each item as follows:

- HEADER ON BILL (Use the selective entry method)
  - YES : Enables header printing on the bill.
  - NO : Disables header printing on the bill.
- FOOTER ON BILL (Use the selective entry method)
  - YES : Enables footer printing on the bill.
  - NO : Disables footer printing on the bill.
- BILL PRINT (Use the selective entry method) COMPULSORY: Compulsory bill printing NON-COMPULSORY: Non-compulsory bill printing
- OUTPUT KP No.1 thru 3 (Use the number entry method) ID number of the remote printer 1, 2 or 3 (1 digit: 1 to 9)

If the number "0" is entered, data will be printed on the remote printer.

#### • CHIT RECEIPT (Use the selective entry method)

YES : Prints on the chit receipt in the remote printer format.

- NO : Prints nothing on the chit receipt.
- DATA ENT. JOB# (Use the numeric entry method) Key data entry job no. (Capture job no: 0 thru 99)

When "0" is programmed, data capture entry is inhibited.

# • EFT/ACCT PROG. (Use the selective entry method)

You can select EFT/ACCT compulsory or not-compulsory. NOT COMPULSORY: Not-compulsory EFT/ACCT EFT COMPULSORY: Compulsory EFT ACCT COMPULSORY: Compulsory ACCT

# • EFT (Use the selective entry method)

Select the ACTION CODE from the following options: AUTH-ONLY DIAL POST-AUTH

#### • EFT TYPE (Use the selective entry method)

Select the transaction type. GIFT CARD CHECK DEBIT CREDIT

# Final key (continued)

#### • ACCT (Use the selective entry method)

ONLINE COMPULSORY. OFFLINE COMPULSORY. CARD RD COMPULSORY.

ACCT NEGATIVE# (Use the selective entry method)

NO YES

• ACCT POSITIVE# (Use the selective entry method) NO YES

# • CARD# PRINT (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.

# • SIGN.LINE PRINT (Use the selective entry method)

- YES : Prints the signature line.
- NO : Does not print the signature line.

# • CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

#### • EXPIRATION PRT. (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

# • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit:1 to 9) If the number "0" is entered, no authorization receipt is issued.

#### • PRINT LALO (Use the numeric entry method)

LALO for gift card authorization receipt printing (00.00-99.99)

# • IC CARD (Use the selective entry method)

- YES : Enables IC card entry
- NO : Disables IC card entry

# NOTE

You can also select a final key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

# Cash in drawer

You can program the description and the upper limit amount for the cash in drawer (sentinel).

# Procedure

CID TEXT		**	PUP **CID		CAN Cel	•	CL
HALO			99999999	, 99	7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	Ŧ	0	00	ENTR
PGM2 1	1IKE				A	12:	0001 55PM

Program each item as follows:

- TEXT (Use the character entry method) Description for the cash in drawer. Up to 12 characters can be entered.
- HALO (High Amount Lockout: used the numeric entry method) Limit amount: 0 to 9999999.99 Program each item as follows:

# Check change.

You can program the description and the upper limit amounts for check change

# Procedure

CH/CG Text	PUP A CHK/CG	CAN Cel	•	CL
HALO	9999999,99	7	8	9
		4	5	6
		1	2	3
PREV. NEXT	LIST P DOWN V	0	00	ENTR
PGM2 MIKE		A	12:	0001 56PM

TEXT (Use the character entry method)

Description for check change. Up to 12 characters can be entered.

• HALO (High Amount Lockout: used the numeric entry method) Limit amount: 0 to 999999.99

## Check cashing

You can program the description and the upper limit amounts for check cashing.

### Procedure

Select the desired check cashing no. from the check cashing numbers list.

CA/CHK1	P UP		CAN		CL
TEXT C/	A/CHK1		CEL	•	UL
HALO	99999	.99	7	8	9
NON ADD# NON-	-COMPULS	DRY	1	0	3
NEGATIVE# CHECK		NO	4	5	a
POSITIVE# CHECK		NO		5	U
DATA ENT, JOB#		00	1	2	3
EFT/ACCT PROG. NOT			1	2	3
EFT	POST-A	UTH	0	00	ENTR
PREV. NEXT LIST	P DOWN		Ŭ	00	
PGM2					
			A	2	46AM

The screen continues.

Program each item as follows:

- TEXT (Use the character entry method) Description for check cashing. Up to 12 characters can be entered.
- HALO (High Amount Lockout: used the numeric entry method) Limit amount: 0 to 999999.99
- NON ADD # (Use the selective entry method)
   COMPULSORY: Compulsory non-add code entry
   NON-COMPULSORY: Non-compulsory non-add code entry

#### • NEGATIVE # CHECK (Use the selective entry method)

- YES : Enables the negative # check function.
  - Any code (non-add code) existing in the negative # file is treated as invalid. The negative # check function can be overridden depending upon the programming.
- NO : Disables the negative # check function.

#### • POSITIVE # (Use the selective entry method)

- YES : Enables the positive # check function. Any code (non-add code) existing in the positive # file is treated as valid.
- NO : Disables the positive # check function.

#### DATA ENT. JOB# (Use the numeric entry method)

Key data entry job no. (Capture job no: 0 thru 99) When "0" is programmed, data capture entry is inhibited.

#### • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

#### • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit: 1 to 9) If the number "0" is entered, no authorization receipt is issued.

#### • EFT/ACCT PROG. (Use the selective entry method)

You can select EFT/ACCT compulsory or non-compulsory. NOT COMPULSORY: Non-compulsory EFT/ACCT EFT COMPULSORY: Compulsory EFT ACCT COMPULSORY: Compulsory ACCT

#### • EFT (Use the selective entry method)

Select the ACTION CODE from the following options: AUTH-ONLY DIAL POST-AUTH

## Check cashing (continued)

#### •EFT TYPE (Use the selective entry method)

Select the transaction type. GIFT CARD CHECK DEBIT CREDIT

#### • ACCT (Use the selective entry method)

ONLINE COMPULSORY. OFFLINE COMPULSORY. CARD RD COMPULSORY.

• ACCT NEGATIVE# (Use the selective entry method) NO YES

•ACCT POSITIVE# (Use the selective entry method)

NO YES

#### • CARD# PRINT (Use the selective entry method)

- YES : Prints the card number.
- NO : Does not print the card number.

#### • SIGN.LINE PRINT (Use the selective entry method)

- YES : Prints the signature line.
- NO : Does not print the signature line.

#### CARD HOLDER PRINT (Use the selective entry method)

- YES : Prints the name of the card holder.
- NO : Does not print the name of the card holder.

#### • EXPIRATION PRINT (Use the selective entry method)

- YES : Prints the card expiration date.
- NO : Does not print the card expiration date.

#### • NUMBER OF RCPT (Use the numeric entry method)

Number of authorization receipts to be issued (1 digit: 1 to 9) If the number "0" is entered, no authorization receipt is issued.

#### • PRINT LALO (Use the numeric entry method)

LALO for gift card authorization receipt printing (00.00-99.99)

#### • IC CARD (Use the selective entry method)

- YES : Enables IC card entry
- NO : Disables IC card entry

# Currency denominations (MONEY)

You can program the texts and amounts of each denomination (domestic bill, coin and foreign currency) used for the starting cash memory. Up to 20 currency denominations (MONEY1 through 20) can be programmed.

**NOTE** For the starting cash memory (SCM), refer to the "Starting Cash Memory Entry" section on page 26.

### **Procedure**

Select the desired currency denominations from the currency MONEY list.

#### • TEXT (Use the character entry method.)

Description for the currency denomination Up to 12 characters can be entered.

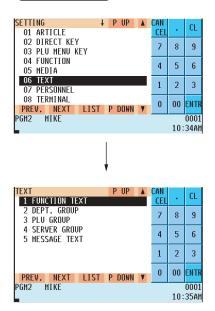
#### • AMOUNT (Use the numeric entry method.) Amount for the currency denomination (max. 6 digits)

MONEY1 PUP	CAN Cel	•	CL
AMOUNT 0.01	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2	A	11	29AM

# **Text Programming**

Use the following procedure for text programming:

### Procedure



In the SETTING window, select "06 TEXT."
 The TEXT window will appear.

2. Select any option from the following options list:

1 FUNCTION TEXT:F2 DEPT. GROUP:D3 PLU GROUP:P4 SERVER GROUP:S5 MESSAGE TEXT:M

Function text Department group text PLU group text Server group text Message text

The following illustration shows those options included in the text programming group.

6 TEXT

- 2 DEPT. GROUP
- 3 PLU GROUP
- 4 SERVER GROUP

- 1 FUNCTION TEXT

- 5 MESSAGE TEXT
- ➡ See "Function text" on page 183.
- ⇒ See "Department group text" on page 185.
- ➡ See "PLU group text" on page 185.
- ➡ See "Server group text" on page 186.
- ➡ See "Message text" on page 186.

# Function text

You can program a maximum of eight characters for each function by using the following table:

|--|

FUNCTION TEXT ↓ P UP ▲ 001 NET1	CAN CEL	•	CL
002 TAX1 ST 003 GRS TAX1	7	8	9
004 RFD TAX1 005 TAX1	4	5	6
006 TX1 EXPT 007 TAX2 ST	1	2	3
008 GRS TAX2 PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		10	35AM

The screen continues.

Function No.	Function	Default text
001	Net sales total	NET1
002	Net taxable 1 subtotal	TAX1 ST
003	Gross tax 1 total	GRS TAX1
004	Tax 1 total of refund entries	RFD TAX1
005	Net tax 1 total	TAX1
006	Exempt tax 1	TX1 EXPT
007	Net taxable 2 subtotal	TAX2 ST
008	Gross tax 2 total	GRS TAX2
009	Tax 2 total of refund entries	RFD TAX2
010	Net tax 2 total	TAX2
011	Exempt tax 2	TX2 EXPT
012	Net taxable 3 subtotal	TAX3 ST
013	Gross tax 3 total	GRS TAX3
014	Tax 3 total of refund entries	RFD TAX3
015	Net tax 3 total	TAX3
016	Exempt tax 3	TX3 EXPT
017	Net taxable 4 subtotal	TAX4 ST
018	Gross tax 4 total	GRS TAX4
019	Tax 4 total of refund entries	RFD TAX4
020	Net tax 4 total	TAX4
021	Exempt tax 4	TX4 EXPT
022	Net taxable 5 subtotal	TAX5 ST
023	Gross tax 5 total	GRS TAX5
024	Tax 5 total of refund entries	RFD TAX5
025	Net tax 5 total	TAX5
026	Exempt tax 5	TAX5 EXPT
027	Gross manual tax total	GRS MTAX
028	Refund manual tax total	RFD MTAX
029	Exempt total from GST	GST EXPT
030	PST total	PST TTL
031	GST total	GST TTL
032	Tax total	TTL TAX
033	Tax 1 forgiveness total	FS TX1
034	Tax 2 forgiveness total	FS TX2
035	Tax 3 forgiveness total	FS TX3
036	Cash benefit forgiveness1	CBNF TX1
037	Cash benefit forgiveness2	CBNF TX2
038	Cash benefit forgiveness3	CBNF TX3
039	Net	NET
040	Sales total including tax total	NET2
041	Coupon PLU	CP PLU
042	Vender Coupon UPC	V. CP UPC

Function No.	Function	Default text
043	Mix&Match Discount	DISCOUNT
044	Manager Void	MGR VD
045	VOID MODE	VOID
046	Hash Direct Void	HASH VD
047	Hash Past Void	HASH P.VD
048	Hash Refund	HASH RF
049	Hash Return	HASH RT
050	Vp Counter	VP CNT
051	Bill Counter	BILL CNT
052	Tray Counter	TRAY CNT
053	Guest Check Copy Counter	G.C. CNT
054	Drawer Counter	DRW CNT
055	Drawer Alarm	DRAWER ALARM
056	Trans Out	TRANS OUT
057	Trans In	TRANS IN
058	PBAL	***PBAL
059	Cover Count	COVER CT
060	Customer	TRANS CT
061	Net3 (Sales)	NET3
062	Mash Net Total	HASH TTL
063	Fs Change(Cash)	FS/CG
064	Cash Benefit Change(Cash)	CBNF/CG
065	Cash+Check In Drawer	CA+CH ID
066	Fs In Drawer	FS ID
067	Deposit	DEPOSIT
068	Deposit Refund	DPST RF
069	Tip Paid	TIP PAID
070	(+)Dept Total	*DEPT TL
071	(-)Dept Total	DEPT(-)
072	Hash (+)Dpt Total	*HASH TL
073	Hash (-)Dpt Total	*HASH(-)
074	Bottle (+)Dpt Total	*BTTL TL
075	Bottle (-)Dpt Total	*BTTL(-)
076	Gasoline (+)Dpt Total	*GAS TL
077	Gasoline (-)Dpt Total	GAS (–)
078	Subtotal	SUBTOTAL
079	Merchandize Subtotal	MDSE ST
080	Total	***TOTAL
081	Change	CHANGE
082	Due	DUE
083	Tip Due	TIP DUE
084	Tray Total	TRAY TL

# Function text (continued)

Function No.	Function	Default text
085	Food Stamp Sales Total	FS SALE
086	Food Stamp Sales total by EBT	FS SALE EBT
087	Cash Benefit Sales Total	CBNF SALE
088	Food Stamp Sbtl	FS ST
089	Food Stamp/Cash benefit subtotal	FS/CBNF ST
090	Change(Food stamp)	FS CG
091	Voucher Purchase	FS VOUCHER
092	Food stamp refund by EBT	FS RFND EBT
093	Food stamp balance	FS BALANCE
094	Cash benefit balance	CBNF BALANCE
095	Cash back amount by cash benefit	CBNF CB
096	Items	ITEMS
097	Customer Charge	CHARGE
098	Balance	BALANCE
098	Copy Rcpt Title	COPY
	G.C. Copy Titleg.C.Copy	G.C.COPY
100		
101	B.T. Title	В. Т. В. С
102	B.S. Title	B. S.
103	Final Balance	FIN. BAL
104	Balance Forward	BAL FWD
105	Closed Check	CLOSE CK
106	Open Check	OPEN CK
107	Percent Of Net Sale	(%)SALES
108	Seat Number	SEAT#
109	Vat Exempt	VAT EXPT
110	Individual Payment	IND.PAY
111	Tare Weight	TARE WT.
112	Receipt Swicth	RCP S.W.
113	Free Glu	FREE GLU
114	Waste Title	WASTE
115	Average Sales	AVE SALE
116	St(–) TI	ST(-) TL
117	St % TI	ST % TL
118	Item(-) TI	(–) TL
119	Item % TI	% TL
120	Group Discount % TI	GDISC%TL
121	Gas Discount TI	GASDISTL
122	Cash Tl	CASH TL
123	Ra TI	RATL
124	Ρο ΤΙ	PO TL
125	Ca/Chk Tl	CA/CK TL
126	Conv TI	CONV TL
127	Charge TI	CHR TL
128	Check TI	CHECK TL
129	PLU Repo:Combo	СОМВО
130	PLU Repo:Waste	WASTE
131	PLU Repo:Rf	RF
132	PLU Repo:Cp	CP
132	PLU Repo:Net Sales	NET SLS
133	PLU Repo:Net Sales PLU Repo:Combo TI	COMBO TL
134		
	PLU Repo:Waste TI	WASTE TL
136	Pu Repo:Rf TI	RF TL
137	PLU Repo:Net TI	NET TL
138	Glu Text	TBL#
139	Server Sign-On Text	SIGN-ON
140	Server Sign-Off Text	SIGN-OFF
141	Gift Refund	GIFT RF
142	Gift Net Total	GIFT TTL

Function No.	Function	Default text
143	Gift Card Dpt Total	*GC TL
144	Gift Card Balance	GIFT BAL
145	Cash back amount by Cash	CB CA
146	Cash back amount by Cash2	CB CA2
147	Cash back amount by Cash3	CB CA3
148	Cash back amount by Cash4	CB CA4
149	Cash back amount by Cash5	CB CA5
150	Cash back amount by Caarge1	CB CHR1
151	Cash back amount by Caarge2	CB CHR2
152	Cash back amount by Caarge3	CB CHR3
153	Cash back amount by Caarge4	CB CHR4
154	Cash back amount by Caarge5	CB CHR5
155	Cash back amount by Caarge6	CB CHR6
156	Cash back amount by Caarge7	CB CHR7
157	Cash back amount by Caarge8	CB CHR8
158	Cash back amount by Caarge9	CB CHR9
150	Cash back amount by Check1	CB CHK1
160	Cash back amount by Check2	CB CHK1 CB CHK2
	Cash back amount by Check3	CB CHK2 CB CHK3
161 162	Cash back amount by Check3	CB CHK3 CB CHK4
	Cash back amount by Check5	CB CHK4 CB CHK5
163		
164	Cash back amount by Check6	CB CHK6
165	Cash back amount by Check7	CB CHK7
166	Cash back amount by Check8	CB CHK8
167	Cash back amount by Check9	CB CHK9
168	Cash back title	CASH BACK
169	Cash back total	CB TL
170	Change + Cash Back amount display text	CG+CB
171	Scm(+)	SCM(+)
172	Scm(-)	SCM(-)
173	Scm Total	SCM TTL
174	Conversion1 Is	CONV1 IS
175	Conversion2 Is	CONV2 IS
176	Conversion3 Is	CONV3 IS
177	Conversion4 Is	CONV4 IS
178	Cash Is	CASH IS
179	Check1 Is	CHECK1 IS
180	Check2 Is	CHECK2 IS
181	Check3 Is	CHECK3 IS
182	Check4 Is	CHECK4 IS
183	Check5 Is	CHECK5 IS
184	Check6 Is	CHECK6 IS
185	Check7 Is	CHECK7 IS
186	Check8 Is	CHECK8 IS
187	Check9 Is	CHECK9 IS
188	Vender Coupon Is	V.CP UPC IS
189	Ccd	CCD
190	Ccd Differ	CCD DIF.
191	Ccd Differ Total	DIF. TL
192	Combo 1 (Trn.Rpt)	COMBO1
193	Combo 2 (Trn.Rpt)	COMBO2
194	Combo 3 (Trn.Rpt)	COMBO3
290	Combo 99 (Tm.Rpt)	COMBO99
230		00000033

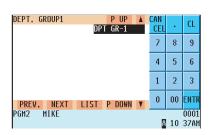
# Department group text

You can program a maximum of eight characters for each department group (1~9).

### Procedure

Select the desired department group number from the department group list.

- Program the item as follows:
- TEXT (Use the character entry method) Description for the department group. Up to 12 characters can be entered.



# PLU group text

You can program a maximum of eight characters for each PLU group (1~99).

### Procedure

Select the desired PLU group number from the PLU group list.

Program the item as follows:

• TEXT (Use the character entry method) Description for the PLU group. Up to 12 characters can be entered.



# Server group text

You can program a maximum of eight characters for each server group (1~9).

### Procedure

Select the desired server group no.from the server groups list.

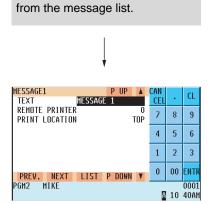
Program the item as follows:

• TEXT (Use the character entry method) Description for the server group. Up to 12 characters can be entered.

SERVER GROUP1 P UP A GROUP1	CAN Cel	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE	A	10	0001 39AM

## Message text

You can program a message consisting of a maximum of 16 characters for each remote printer.



Select the desired message no.

- TEXT (Use the character entry method) Description for a remote printer message. Up to 16 characters can be entered.
- **REMOTE PRINTER (Use the numeric entry method)** Remote printer number (1 - 9/0)
- PRINT LOCATION (Use the selective entry method)
  - TOP: Prints the message at the top of a remote printer receipt. BOTTOM: Prints the message at the bottom of a remote printer receipt.

# **Personnel Programming**

Use the following procedure for personnel programming:

### Server

# Procedure



In the SETTING window, select "07 PERSONNEL."
 The PERSONNEL window will appear.

PERSONNEL PUP	CAN Cel	•	CL
2 MANAGER	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		10	0001 41AM

- **2.** Select the "SERVER".
  - The SEVER window will appear.

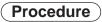
SERVER 0001 MIKE	ţ	PUP	4	CAN Cel	•	CL
0002 JACK 0003 SUE				7	8	9
0004 SERV.004 0005 SERV.005				4	5	6
0006 SERV.006 0007 SERV.007				1	2	3
0008 SERV.008	LIST	P DOWN	T	0	00	ENTR
PGM2 MIKE	LIJI	r DOMN	Y		10:	0001 43AM

0005 SECRET CODE	P UP 🔺	CAN Cel	•	CL
NAME Entry	SERV,005 Non-compulsory	7	8	9
G.C.COPY DRAWER#	ENABLE 1	4	5	6
NET SALESZ	0,00%	1	2	3
PREV. NEXT	LIST P DOWN ¥	0	00	ENTR
PGM2 MIKE			10:	0001 43AM

**3.** Select the server name.

- SECRET CODE (Use the numeric entry method) Secret code (max. 4 digits: 0001 to 9999/0000)
- NAME (Use the character entry method) Name for the server. Up to 12 characters can be entered.
- ENTRY (Use the selective entry method) GLU(PBLU): Compulsory GLU(PBLU) NON-COMPULSORY: Non-compulsory GLU(PBLU)
- G.C.COPY (Use the selective and method) ENABLE: Enables G.C.Copy. DISABLE: Disables G.C.Copy.
- DRAWER# (Use the numeric entry method) Drawer number (1 or 2/0)
- NET SALES% (Use the numeric entry method) Net sales percent rate (max. 5 digits, 0.00 to 100.00)





SETTING ↓ P UP ▲ 01 ARTICLE	CAN Cel	•	CL
02 DIRECT KEY 03 PLU MENU KEY	7	8	9
04 FUNCTION 05 MEDIA	4	5	6
06 TEXT 07 PERSONNEL	1	2	3
O8 TERMINAL PREV. NEXT LIST P DO₩N ¥	0	00	ENTR
PGM2		1:	47PM

In the SETTING window, select "07 PERSONNEL."
 The PERSONNEL window will appear.

PERSONNEL PUP	CAN Cel	•	CL
2 MANAGER	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		1	47PM

- **2.** Select the "MANAGER".
  - The MANAGER window will appear.

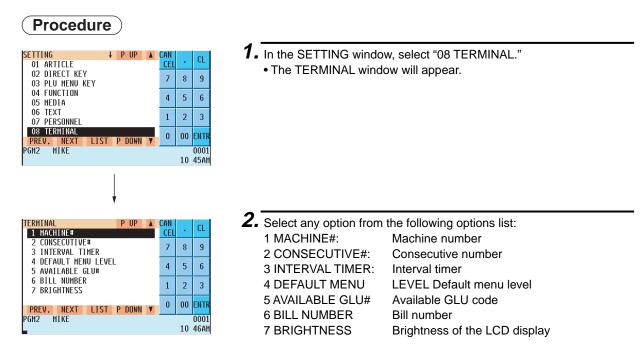
**3.** Select or enter the manager code.



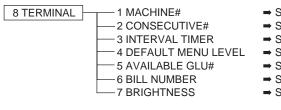
- PUP CAN 1234 CE 01 SECRET CODE CL 7 8 9 4 5 6 1 2 3 0 00 ENTE PREV. NEXT LIST P DO₩N ▼ PGM2 1:50PM
- **4.** Program the item as follows:
  - SECRET CODE (Use the numeric entry method) Secret code (max. 4 digits: 0001 to 9999/0000)

# **Terminal Programming**

Use the following procedure for terminal programming:



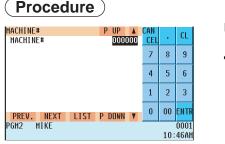
The following illustration shows those options included in the terminal programming group.



- ⇒ See "Machine number" on page 190.
- ➡ See "Consecutive number" on page 190.
- ➡ See "Interval timer" on page 190.
- ⇒ See "Default menu level" on page 191.
- ➡ See "Available GLU code" on page 191.
- → See "Bill number" on page 191.
- ⇒ See "Brightness" on page 191.

### Machine number

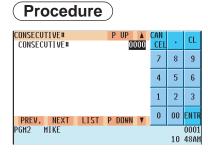
When your store has two or more POS terminals, it is practical to assign unique machine numbers to them for identification.



- Program the item as follows:
- MACHINE# (Use the numeric entry method) Machine number (max. 6 digits: 0 to 999999)

### Consecutive number

The consecutive number is increased by one each time a receipt is issued.



Program the item as follows :

• CONSECUTIVE# (Use the numeric entry method) Enter a number (max. 4 digits: 0 to 9999) that is one less than the desired starting number.

### Interval timer

You can program the timer for THE TILL TIMER, the screen save mode timer and the drawer alarm timer.

### Procedure

TILL TIMER 000	CAN Cel	•	CL
SCREEN SAVE 00 DRAWER ALARM 000	7	8	9
	4	5	6
	1	2	3
PREV, NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		10	48AM

Program each item as follows :

#### • TILL TIMER (Use the numeric entry method)

The POS terminal counts the number of times the drawer is left open for longer than a programmed time limit. The counter will be incremented by one each time a programmed time limit is reached. The time limit for TILL TIMER can be preset to 0-255 seconds. The count is printed on the transaction report and server report. If the number "0" is entered, this function is unavailable.

#### • SCREEN SAVE (Use the numeric entry method)

Screen save mode timer (max. 2 digits : 0 to 99 minutes) If the number "0" is entered, the POS terminal will turn off the display after the POS terminal remains idle.

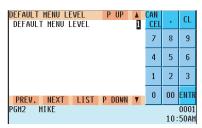
#### • DRAWER ALARM (Use the numeric entry method)

Length of alarm time with drawer opening (0 to 255 seconds) • Your POS terminal monitors how long the drawer is kept open from the moment the drawer is opened at the end of a transaction in the REG/VOID mode. It stops time counting when a valid key (except the [TAX], [BILL], and [RCPT] keys) is pressed for the next transaction. It restarts time counting after that transaction is ended. You can stop the buzzer alarm by closing the drawer. No key entries can be made while the buzzer is sounding. If the number "0" is entered, this function will be unavailable.

# Default menu level

You can preset the menu level to be returned after item entry.

### Procedure



Program the item as follows:

• DEFAULT MENU LEVEL (Use the numeric entry method) Default menu level (1 to 5)

# Available GLU code

You can specify the range of GLU numbers available for each terminal.

### Procedure

AVAILABLE GLU# START CODE	P UP 🔺	CAN CEL	•	CL
END CODE	9999	7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN V	0	00	ENTR
PGM2 MIKE			10	0001 51 AM

Program the item as follows:

- START CODE (Use the numeric entry method) Start GLU/PBLU code (max. 4 digits: 1 to 9999)
- END CODE (Use the numeric entry method) End GLU/PBLU code (max. 4 digits: 1 to 9999)

# Bill number

A consecutive bill number is automatically increased each time a GLU entry is finalized.

### Procedure

BILL NUMBER PUP ▲ BILL NUMBER 00000	CAN Cel	•	CL
_	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		10:	0001 53AM

Program the item as follows:

• BILL NUMBER (Use the numeric entry method) Enter a number (max. 4 digits: 0 to 9999) that is one less than the desired starting number.

# Brightness

You can adjust the brightness of the LCD.

### Procedure

BRIGHTNESS PUP	CAN CEL	•	CL	
_	7	8	9	
	4	5	6	
	1	2	3	
PREV. NEXT LIST P DOWN V	0	00	ENTR	
PGM2 MIKE 0001 10:54AM				

• BRIGHTNESS (Use the numeric entry Method) Brightness of the LCD (0 to 13) "13" is the brightest.

# **Date/Time Setting**

Use the following procedure to set the date and time:

### Date/time

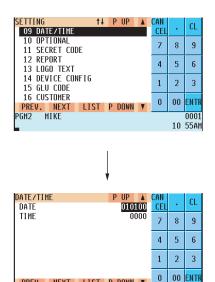
You can set the date and time for the POS terminal.

# Procedure

PREV. NEXT

MIKE

PGM2



LIST

P DOWN

12:00AM

**1.** In the SETTING window, select "09 DATE/TIME." • The DATE/TIME window will appear.

2. Set each item as follows:

#### DATE (Use the numeric entry method)

Enter the month (2 digits), day (2 digits), and year (2 digits) in this sequence.

#### • TIME (Use the numeric entry method)

Set the time (max. 4 digits) on the military time (24-hour) system. For example, to set 2:30 AM, enter 0230; and to set 2:30 PM, enter 1430. The time will be printed and displayed on the real-time system. Once you set the time, the internal clock will continue to run until the battery goes dead and also update the date (month, day, year) when required.

# **Optional Feature Selection**

Use the following procedure to select an optional feature :

# Procedure

	CAN		CL	
09 DATE/TIME	CEL			
10 OPTIONAL	7	8	9	
11 SECRET CODE				
12 REPORT	4	5	6	
13 LOGO TEXT	· ·			
14 DEVICE CONFIG	1	2	3	
15 GLU CODE	-	-		
16 CUSTOMER	0	00	ENTR	
PREV. NEXT LIST P DOWN 🔻	°.	00		
PGM2 MIKE 0001				
		10:	31 AI	

In the SETTING window, select "10 OPTIONAL."
 The OPTIONAL window will appear.

OPTIONAL 1 FUNC. PROHIBIT	P UP		CAN Cel	•	CL
2 FUNC. SELECT1 3 FUNC. SELECT2		_	7	8	9
4 PRINT SELECT			4	5	6
			1	2	3
PREV. NEXT LIST	P DOWN	Ŧ	0	00	ENTR
PGM2 MIKE				10:	0001 31AM

2. Select any option from	m the following options list:
1 FUNC.PROHIBIT:	Function prohibition
2 FUNC.SELECT1:	Function selection 1
3 FUNC.SELECT2:	Function selection 2
4 PRINT SELECT:	Printing selection

The following illustration shows the optional feature options.

 10 OPTIONAL
 1 FUNC.PROHIBIT.
 See "Function"

 2 FUNC.SELECT1
 See "Function"

 3 FUNC.SELECT2
 See "Function"

 4 PRINT SELECT
 See "Printing"

- ➡ See "Function prohibition" on page 194.
- ➡ See "Function selection 1" on page 196.
- ➡ See "Function selection 2" on page 197.
- ➡ See "Printing selection" on page 199.

### Function prohibition

Your POS terminal allows you to select whether to enable or disable various functions.

### Procedure

				-		
FUNC.PROHIBIT	ŧ	P UP		CAN		CL
OPX/Z REPORT		EN#	<b>BLE</b>	CEL	•	UL.
PAID OUT		PUE	BLIC	7	8	0
RFND SALES		PUE	BLIC	1	δ	9
REFUND/RETURN		PUE	BLIC		-	
1st LAST VOID		EN#	BLE	4	5	6
DIRECT VOID		PUE	BLIC		-	
INDIRECT VOID		PUE	BLIC	1	2	3
SUBTOTAL VOID			BLIC			
PREV. NEXT	LIST	P DOWN		0	00	ENTR
PGM2 MIKE	2101			_		0001
ALL MINE					10.	32AM
					тU.	JZHN

The screen continues.

Program each item as follows:

#### • OPX/Z REPORT (Use the selective entry method)

DISABLE: Disables server report printing in the OP X/Z mode. ENABLE: Enables server report printing in the OP X/Z mode.

#### • PAID OUT (Use the selective entry method)

LIMITED: Only available to the manager.

PUBLIC: Available to the manager and servers/cashiers.

#### • RFND SALES (Use the selective entry method)

LIMITED: Only available to the manager.

PUBLIC: Available to the manager and servers/cashiers.

#### • REFUND/RETURN (Use the selective entry method)

- LIMITED: Only available to the manager.
- PUBLIC: Available to the manager and servers/cashiers.

#### • 1st LAST VD (Use the selective entry method)

DISABLE: Disables first-item direct void. ENABLE: Enables first-item direct void.

#### • DIRECT VD (Use the selective entry method)

LIMITED:Only available to the manager.PUBLIC:Available to the manager and servers/cashiers.

#### • INDIRECT VD (Use the selective entry method)

LIMITED: Only available to the manager. PUBLIC: Available to the manager and servers/cashiers.

#### • SBTL VOID (Use the selective entry method)

LIMITED: Only available to the manager.

PUBLIC: Available to the manager and servers/cashiers.

#### • VOID MODE (Use the selective entry method)

LIMITED: Only available to the manager.

PUBLIC: Available to the manager and servers/cashiers.

#### • NO SALE (Use the selective entry method)

LIMITED: Only available to the manager. PUBLIC: Available to the manager and servers/cashiers.

#### • PAY WHEN ST=0 (Use the selective entry method)

DISABLE: Disables finalization in the REG mode when the subtotal is zero.

ENABLE: Enables finalization in the REG mode when the subtotal is zero.

### • TIP PAID (Use the selective entry method)

- LIMITED: Only available to the manager.
- PUBLIC: Available to the manager and servers/cashiers.

#### • TRANS IN/OUT (Use the selective entry method)

- LIMITED: Only available to the manager.
- PUBLIC: Available to the manager and servers/cashiers.

## Function prohibition (continued)

#### • INDIRECT VOID (GLU) (Use the selective entry method)

DISABLE: Disables indirect void/refund/return entry in GLU re-order.

ENABLE: Enables indirect void/refund/return entry in GLU re-order.

#### • OPEN GLU DISPLAY (Use the selective entry method)

DISABLE: Does not display currently opened GLU automatically.

ENABLE: Displays and recalls the balances of currently opened GLU automatically.

#### • UPC LEARNING (Use the selective entry method)

DISABLE: Disables the UPC learning function.

ENABLE: Enables the UPC learning function.

#### • PRICE CHANGE (Use the selective entry method)

LIMITED: Only available to the manager.

PUBLIC: Available to the manager and servers/cashiers.

#### • CUSTOMER LEARNING (Use the selective entry method)

ENABLE: Only available to the manager.

DISABLE: Available to the manager and servers/cashiers.

#### • CUSTOMER TEL# (Use the selective entry method)

DISABLE: Disables the learning function of customer telephone numbers.

ENABLE: Enables the learning function of customer telephone numbers.

### Function selection 1

Your POS terminal enables you to select various functional settings. Program each item as follows:

### Procedure

FUNC.SELECT1	t t	P UP		CAN		CI.
ITEM VP		ENA		CEL	•	UL.
RF/RT VP		OMPULS		7	8	q
(-) VP		OMPULS			Ů.,	
CA/CHK VP		OMPULS		4	5	6
RA VP		OMPULS		-	<u> </u>	<u> </u>
PO VP		OMPULS		1	2	3
TIP VP		OMPULS	ORY	-	2	<u> </u>
LEVEL SHIFT TYP	PΕ	A	UTO	0	00	ENTR
PREV. NEXT	LIST	P DOWN		Ŭ	00	LITIN
PGM2 MIKE						0001
					10	35AM

The screen continues.

#### • ITEM VP (Use the selective entry method)

DISABLE: Disables item validation printing. ENABLE: Enables item validation printing.

#### • RF/RT VP (Use the selective entry method)

COMPULSORY: Compulsory refund/return validation printing. NON-COMPULSORY: Non-compulsory refund/return validation printing.

#### • (-) VP (Use the selective entry method)

COMPULSORY: Compulsory minus entry validation printing. NON-COMPULSORY: Non-compulsory minus entry validation printing.

#### • CA/CHK VP (Use the selective entry method)

COMPULSORY: Compulsory cashing a check validation printing. NON-COMPULSORY: Non-compulsory cashing a check validation printing.

#### • RA VP (Use the selective entry method)

COMPULSORY: Compulsory RA validation printing. NON-COMPULSORY: Non-compulsory RA validation printing.

## • PO VP (Use the selective entry method)

COMPULSORY: Compulsory PO validation printing. NON-COMPULSORY: Non-compulsory PO validation printing.

#### • TIP VP (Use the selective entry method)

COMPULSORY: Compulsory tip validation printing. NON-COMPULSORY: Non-compulsory tip validation printing.

### • LEVEL SHIFT TYPE (Use the selective entry method) MANUAL: Lock shift mode

AUTO: Automatic return mode

#### • LEVEL SHIFT (Use the selective entry method)

LIMITED: Only available to the manager. PUBLIC: Available to the manager and servers/cashiers.

#### • PRICE SHIFT TYPE (Use the selective entry method)

MANUAL: Lock shift mode AUTO: Automatic return mode

#### • PRICE SHIFT (Use the selective entry method)

LIMITED: Only available to the manager. PUBLIC: Available to the manager and servers/cashiers.

#### • RETURN TO LEVEL1 <Return to level 1> (Use the selective entry method)

When the PLU level shift system is set to "AUTO," the PLU level can be returned to level 1 by one of the following methods: RECEIPT: Returns the PLU level to level 1 by one receipt. BY ITEM: Returns the PLU level to level 1 by one item.

#### • RETURN TO PRICE1 <Return to price 1> (Use the selective entry method) When the PLU price level shift method is set to "AUTO," the price level can be returned to price 1 by one of the following methods: RECEIPT: Returns the price level to price 1 by one receipt. BY ITEM: Returns the price level to price 1 by one item.

### Function selection 2

Your POS terminal enables you to select various functional settings. Program each item as follows:

### Procedure

FUNC.SELECT2 ↓ P UP ▲ SEAT# INHIBIT	CAN CEL	•	CL
COVER CT NON-COMPULSORY TIP ENTRY AMOUNT	7	8	9
SERVER DRAWER INHIBIT SHIFT KEY ACTION CAPS	4	5	6
AUTO HOURLY DISABLE CONDIMENT CANCEL PUBLIC	1	2	3
ISBN PRICE COMPULSORY PREV, NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		10	0001 38AM

The screen continues.

#### • SEAT # (Use the selective entry method)

COMPULSORY: Compulsory seat number entry (GLU operations) INHIBIT: Inhibited seat number entry (GLU operations)

#### • COVER CT (Use the selective entry method)

COMPULSORY: Compulsory cover count entry (GLU operations) NON-COMPULSORY: Non-compulsory cover count entry (GLU operations)

#### • TIP ENTRY (Use the selective entry method) FIX RATE: Tip entry using a programmed rate AMOUNT: Manual tip entry

#### • SERVER DRAWER (Use the selective entry method)

COMPULSORY: Compulsory server drawer assignment at sign-on INHIBIT: Inhibits server drawer assignment at sign-on

#### • SHIFT KEY ACTION (Use the selective entry method)

- CAPS: Locks the upper-case letter mode once the shift key is pressed. SHIFT: Shifts the upper-case letter mode to the lower-case letter
  - mode after an letter is entered.

#### • AUTO HOURLY (Use the selective entry method)

DISABLE: Disables automatic hourly reporting. ENABLE: Enables automatic hourly reporting. If "ENABLE" is selected, an hourly report is issued at hourly intervals automatically.

#### • CONDIMENT. CANCEL (Use the selective entry method)

LIMITED: Cancel operation is only available to the manager.

PUBLIC: Cancel operation is available to the manager and servers/ cashiers.

#### • ISBN PRICE (Use the selective entry method)

Price entry after ISBN/ISSN code entry INHIBIT/COMPULSORY COMPULSORY: Compulsory price entry after ISBN/ISSN code entry. INHIBIT: Inhibits price entry after ISBN/ISSN code entry.

#### • CUSTOMER DATA (Use the selective entry method)

- TOTAL: Sales total and charge sales total
- DETAIL: Detail data (Sales total, charge sales total, sales date, item's name, amount and quantity)

#### • SERVER POPUP (Use the selective entry method)

- DISABLE: Opens the SERVER POPUP sign on window upon 1st item entry.
- ENABLE: Does not open the SERVER POPUP sign on window upon 1st item entry.

## ■ Function selection 2 (continued)

#### • T-LOG FULL (Use the selective entry method)

LOCK: Locks entries at a terminal when T-LOG buffer becomes full. CONTINUE: Does not lock entries at a terminal even when T-LOG butter becomes full.

#### • E.J. FULL (Use the selective entry method)

LOCK: Locks entries at a terminal when E.J. buffer becomes full. CONTINUE: Does not lock entries at a terminal even when E.J. butter becomes full.

#### • CAPTURE FUL (Use the selective entry method)

LOCK: Locks entries at a terminal when CAPTURE job memory becomes full. CONTINUE: Not locks entries at a terminal even when CAPTURE job memory becomes full.

### Printing selection

You can program various printing functions.

### Procedure

PRINT SELECT ↓ PURCHASE No.	PUP 🛦	CAN Cel	•	CL			
TIME JOURNAL SELECT	Y <u>es</u> Full	7	8	9			
JOURNAL SIZE ITEM ON BILL	NORMAL Yes	4	5	6			
SHARE? REORDER KP MESSAGE	YES YES	1	2	3			
CUSTOMER REPORT PREV. NEXT LIST	CHARGE	0	00	ENTR			
PGM2 MIKE 0001 10 39AM							

The screen continues.

Program each item as follows:

### PURCHASE NO. (Use the selective entry method)

YES: Prints the purchase number.

NO : Does not print the purchase number.

#### • TIME (Use the selective entry method)

NO : Does not print the time on the receipt and journal.

YES: Prints the time on the receipt and journal.

#### • JOURNAL SELECT (Use the selective entry method)

PARTIAL: Prints summary information on the journal. FULL: Prints detailed information on the journal.

#### • JOURNAL SIZE (Use the selective entry method)

NORMAL: Prints normal-size letters on the journal. SMALL: Prints compressed-size letters on the journal.

#### • ITEM ON BILL (Use the selective entry method)

- NO : Does not print items in a GLU/PBLU transaction on the bill printer.
- YES: Prints items in a GLU/PBLU transaction on the bill printer.

#### • SHARE% (Use the selective entry method)

- NO : Does not print the share percent in the department report.
- YES: Prints the share percent in the department report.

#### • REORDER KP MESSAGE (Use the selective entry method)

- YES: Prints the reorder message on a kitchen printer.
- NO : Does not print the reorder message on a kitchen printer.

#### • CUSTOMER REPORT (Use the selective entry method)

Non-payment customer report format DETAIL: Detail data CHARGE: Charge amount data

### • BIRTHDAY (Use the selective entry method)

YES: Prints the entered birthday.

NO : Does not print entered birthday.

#### • TAX STATUS RJ (Use the selective entry method) Taxable status printing on the receipt and journal. (YES/NO)

- TAX STATUS BILL (Use the selective entry method) Taxable status printing on bill (slip) (YES/NO)
- TAX STATUS KP (Use the selective entry method) Taxable status printing on a kitchen printer (YES/NO)

# Printing selection (continued)

#### • CUST. CODE&NAME KP (Use the selective entry method)

- YES : Prints the customer code and name on a kitchen printer (bill/slip).
- NO : Does not print the customer code and name on a kitchen printer.

#### • CUST. ADDRESS KP (Use the selective entry method)

- YES : Prints the customer address on a kitchen printer (bill/slip).
- NO : Does not print the customer address on a kitchen printer.

#### • CUST. TELPHONE# KP (Use the selective entry method)

- YES : Prints the customer telephone number on a kitchen printer (bill/slip).
- NO : Does not print the customer telephone number on a kitchen printer.

# Secret Code Programming

Use the following procedure to program a secret code:

## Procedure



In the SETTING window, select "11 SECRET CODE."
 The SECRET CODE window will appear.

SECRET CODE	PUP		CAN CEL	•	CL
2 PGM2 3 SYSTEM Z1			7	8	9
4 SYSTEM PGM2 5 INITIAL D/L			4	5	6
6 MAINTENANCE D/L 7 AUTO KEY			1	2	3
	P DOWI	NV	0	00	ENTR
PGM2 MIKE				10:	0001 40Ah

2.	Select any option from th	ne following options list:
	1 Z1:	Z1 reports
	2 PGM2:	PGM2 operations
	3 SYSTEM Z1:	System Z1 reports
	4 SYSTEM PGM2:	System PGM2 operations
	5 INITIAL D/L:	Initial down-loading
	6 MAINTENANCE. D/L:	Maintenance down-loading
	7 AUTO KEY:	Auto keys

The following illustration shows those options included in the secret code programming group.



### Z1 reports

You can assign a secret code to each report.

Secret code: max. 4 digits (0001 to 9999/0000) (Use the numeric entry method)

NOTE

If "0" is entered, the "compulsory secret code entry" will be canceled.

Z1 Departme	NT	ţ	Р	UP O	<b>A</b>	CAN Cel	•	CL
PLU PLU BY D	EPT				000 000	7	8	9
DYNAMIC D-UPC BY				-	000 000	4	5	6
TRANSACT POSITIVE				-	000 000	1	2	3
ALL SERV PREV.	ER NEXT	LIST	Р	0 Down	000	0	00	ENTR
PGM2 MI	KE							0001
							10	41 A M

The screen continues.

Program each item as follows:

DEPARTMENT	Department report
PLU	PLU report
PLU BY DEPT	PLU by department report
DYNAMIC UPC	Dynamic UPC report
D-UPC BY DEPT	Dynamic UPC by department report
TRANSACTION	Transaction report
POSITIVE#	Positive number report
ALL SERVER	All server report
IND. SERVER	Individual server report
HOURLY	Hourly report
GLU	GLU report
GLU BY SERVER	GLU by server report
CLOSED GLU	Closed GLU report
CL-GLU BY SERVER	Closed GLU by server report
STACKED REPORT	Stacked report
NON ACCESS UPC	Non-access UPC
D-UPC CLEAR	Dynamic UPC clear report
D-UPC CLR DEPT	Dynamic UPC clear by dept. report
EFT	EFT
ACCT BAL SYS	Balance of account (system)
E.JOURNAL	Electronic journal

### PGM2-mode operations

You can assign a secret code to each programming operation in the PGM2 mode. Secret code: max. 4 digits (0001 to 9999/0000) (Use the numeric entry method)

**NOTE** If "0" is entered, the "compulsory secret code entry" will be canceled.

PGM2 ARTICLE		ŧ	Р	UP OC	<b>1</b> 000	CAN Cel	•	CL
DIRECT K PLU MENU					000 000	7	8	9
FUNCTION MEDIA					000 000	4	5	6
TEXT Personne	L				000 000	1	2	3
TERMINAL PREV.	NEXT	LIST	PI	OC Down	000	0	00	ENTR
PGM2 MI	KE				_		10	0001 43AM

The screen continues.

ARTICLE	Article programming
DIRECT KEY	Direct key programming
PLU MENU KEY	PLU menu key programming
FUNCTION	Function programming
MEDIA	Media programming
TEXT	Text programming
PERSONNEL	Personnel programming
TERMINAL	Terminal programming
DATE/TIME	Date/time programming
OPTIONAL	Optional programming
SECRET CODE	
	Secret code programming
REPORT	Report programming
LOGO TEXT	Logo programming
DEVICE CONFIG	Device configuration programming
GLU CODE	GLU code programming
ТАХ	Tax programming
CUSTOMER	Customer programming
NEGATIVE#	Negative number programming
POSITIVE#	Positive number programming
MACRO KEY	Macro key programming
FUNCTION KEY	Function menu key programming
CAPTURE KEY	Capture key programming
CAPTURE JOB#	Capture job programming
TRAINING	Training mode
DATA SEND	Backup data send
DATA RECEIVE	Backup data receive

## System Z1 reports

You can assign a secret code to each system report.

Secret code: max. 4 digits (0001 to 9999/0000) (Use the numeric entry method)

**NOTE** If "0" is entered, the "compulsory secret code entry" will be canceled.

SYSTEM Z1 Department	ŧ	P UP O	<b>A</b>	CAN Cel	•	CL
PLU PLU BY DEPT		-	000 000	7	8	9
DYNAMIC UPC D-UPC BY DEPT		-	000 000	4	5	6
TRANSACTION POSITIVE#		-	000 000	1	2	3
ALL SERVER PREV, NEXT L	IST	0 P DOWN	000	0	00	ENTR
PGM2 MIKE					10:	0001 45AM

The screen continues.

Program each item as follows:

DEPARTMENT	Department report
PLU	PLU report
PLU BY DEPT	PLU by department report
DYNAMIC UPC	Dynamic UPC report
D-UPC BY DEPT	Dynamic UPC by department report
TRANSACTION	Transaction report
POSITIVE#	Positive number report
ALL SERVER	All server report
IND. SERVER	Individual server report
HOURLY	Hourly report
GLU	GLU report
GLU BY SERVER	GLU by server report
CLOSED GLU	Closed GLU report
CL-GLU BY SERV	Closed GLU by server report
STACKED REPORT	Stacked report
NON ACCESS UPC	Non-access UPC report
D-UPC CLEAR	Dynamic UPC clear report
D-UPC CLEAR DEPT	Dynamic UPC clear by department report
E.JOURNAL	Electronic journal

### System PGM2-mode operations

You can assign a secret code to each system programming operation in the PGM2 mode. Secret code: max. 4 digits (0001 to 9999/0000) (Use the numeric entry method)



**NOTE** If "0" is entered, the "compulsory secret code entry" will be canceled.

SYSTEM PGM2		CAN		CL
DATA CLEAR	0000	CEL	•	UL.
KP SETTING	0000	7	8	9
ONLINE SETTING	0000	· /	0	9
CVM SETTING	0000	4	5	c
EFT SETTING	0000	4	J	U
ACCT SETTING	0000	1	2	3
MWS SETTING	0000	1	2	3
INLINE SETTING	0000	0	00	ENTR
PREV. NEXT LIST	P DOWN 🔻	U	00	ENTR
PGM2 MIKE				0001
			10	47AM

DATA CLEAR	Data clear operation
KP SETTING	Kitchen printer setting
ONLINE SETTING	Online setting
CVM SETTING	CVM setting
EFT SETTING	EFT setting
ACCT SETTING	Account setting
MWS SETTING	Manager work station setting
INLINE SETTING	Inline setting

## ■ Initial down-loading (with clearing of memory)

You can assign a secret code to each preset data to be downloaded. Secret code: max. 4 digits (0001 to 9999/0000) (Use the numeric entry method)

**NOTE** If "0" is entered, the "compulsory secret code entry" will be canceled.

INITIAL D/L DEPT	ţ.	P UP	<b>A</b> 0000	CAN Cel	•	CL
DIRECT KEY PLU/UPC			0000 0000	7	8	9
PLU MENU KEY LINK PLU			0000 0000	4	5	6
CONDIMENT MIX&MATCH			0000 0000	1	2	3
COMBO MEAL Prev. Next	LIST	P DOW	0000 N <b>V</b>	0	00	ENTR
PGM2 MIKE					10	0001 49AM

The screen continues.

Program each item as follows:

DEPT	Department preset
DIRECT KEY	Direct department/PLU preset
PLU/UPC	PLU/UPC preset
PLU MENU KEY	PLU menu key preset
LINK PLU	Link PLU preset
CONDIMENT	Condiment PLU preset
MIX&MATCH	Mix & Match preset
COMBO MEAL	Combo meal preset
UPC NON-PLU	UPC Non-PLU code format
TRANSACTION	Transaction preset
MANAGER	Manager preset
SERV. SIGN OFF	All server sign off
OPTION	Other preset
DATE/TIME	Date/time preset
LOGO	Logo text preset
DEF. MENU LEVEL	Default menu level
ТАХ	Tax preset
NEGATIVE#	Negative number preset
POSITIVE#	Positive number preset
MACRO KEY	Macro key preset
FUNC. MENU KEY	Function menu key preset
CAPTURE KEY	Capture key preset
CAPTURE JOB#	Capture job preset
ONLINE PRESET	Online preset
INLINE PRESET	Inline preset
KP PRESET	Kitchen printer preset
DEVICE CONFIG	Device configuration preset
ALL PGM	All PGM preset

### ■ Maintenance down-loading (without clearing of memory)

You can assign a secret code to each preset data to be downloaded. Secret code: max. 4 digits (0001 to 9999/0000) (Use the numeric entry method)



**NOTE** If "0" is entered, the "compulsory secret code entry" will be canceled.

MAINTENANCE D/L 🕴 P UP 🔺	CAN		CL
DEPT 0000	CEL	•	UL.
DEPT PRICE 0000	7	8	9
DEPT CVM DATA 0000	1	0	3
PLU/UPC 0000	4	5	6
PLU PRICE 0000	4	5	Ŭ
PLU CVM DATA 0000	1	2	3
LINK PLU 0000	1	2	<u> </u>
CONDIMENT 0000	0	00	ENTR
PREV. NEXT LIST P DOWN V	U	00	
PGM2 MIKE			0001
		10:	50AM

The screen continues.

DEPT	Department preset
DEPT PRICE	Department price preset
DEPT CVM DATA	dept CVM data
PLU/UPC	PLU/UPC preset
PLU PRICE	PLU price preset
PLU CVM DATA	PLU CVM data
LINK PLU	Link PLU preset
CONDIMENT	Condiment PLU preset
MIX&MATCH	Mix & Match preset
COMBO MEAL	Combo meal preset
COMBO CVM DATA	Combo CVM data
TRANSACTION	Transaction preset
POSITIVE#	Positive number preset

# Auto key

You can assign a secret code to each automatic sequencing key (Auto key). Secret code: max. 4 digits (0001 to 9999/0000) **(Use the numeric entry method)** 

AUTO KEY	+	Р	UP	4	CAN		CL
AUTO			00	100	CEL	•	UL
AUTO2			00	100	7	8	9
AUTO3			00	00	· /	0	3
AUTO4				00	4	5	6
AUTO5			00	00		5	Ŭ
AUTO6				00	1	2	3
AUTO7				00	1	2	3
AUTO8			00	00	0	00	ENTR
	.IST	ΡD	DOMN	T	Ŭ	00	
PGM2 MIKE	0001						
						10:	52AM

AUTO	Auto key
AUTO2	Auto2 key
AUTO3	Auto3 key
AUTO99	Auto99 key

The screen continues.

**NOTE** If "0" is entered, the "compulsory secret code entry" will be canceled.

# **Report Programming**

Use the following procedure for report programming:

## Procedure

SETTING <u><u>t</u> PUP <u></u> 09 DATE/TIME</u>	CAN CEL	•	CL
10 OPTIONAL 11 SECRET CODE	7	8	9
12 REPORT 13 LOGO TEXT	4	5	6
14 DEVICE CONFIG 15 GLU CODE	1	2	3
16 CUSTOMER PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		10	0001 54AM

1. In the SETTING window, select "12 REPORT." • The REPORT window will appear.

REPORT PUP	CAN Cel	•	CL
2 HOURLY REPORT 3 STACKED REPORT	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		10:	0001 55AM

2. Select any option from the following list:

1 0 SKIP:	Zero skip
2 HOURLY REPORT:	Hourly report
3 STACKED REPORT:	Stacked report

The following illustration shows the report programming options.

12 REPORT

- 1 0 SKIP 2 HOURLY REPORT
   ⇒ See "Hourly report" on page 207.
   ⇒ STACKED REPORT
   ⇒ See "Stacked report" on page 208.
- ➡ See "Zero skip" on page 207.

# Zero skip

You can program whether or not to skip "0" sales totalizer in each report.

### Procedure

O SKIP PUP A SERVER SKIP	CAN Cel	•	CL
TRANSACTION SKIP DEPARTMENT SKIP	7	8	9
PLU/UPC SKIP HOURLY SKIP	4	5	6
SCM SKIP DAILY NET SKIP	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		10:	0001 55AM

Program each item as follows:

#### • SERVER (Use the selective entry method)

- NOT SKIP: Does not skip those data that are "0" sales in the server report.
- SKIP: Skips those data that are "0" sales in the server report.

#### • TRANSACTION (Use the selective entry method)

- NOT SKIP: Does not skip those data that are "0" sales in the transaction report.
- SKIP: Skips those data that are "0" sales in the transaction report.

#### • DEPARTMENT (Use the selective entry method)

NOT SKIP: Does not skip those data that are "0" sales in the department report. SKIP: Skips those data that are "0" sales in the department

#### • PLU/UPC (Use the selective entry method)

report.

- NOT SKIP: Does not skip those data that are "0" sales in the PLU/ UPC report.
- SKIP: Skips those data that are "0" sales in the PLU/UPC report.

#### • HOURLY (Use the selective entry method)

- NOT SKIP: Does not skip those data that are "0" sales in the hourly report.
- SKIP: Skips those data that are "0" sales in the hourly report.

#### • SCM (Use the selective entry method)

- NOT SKIP: Does not skip those data that are "0" sales in the SCM report.
- SKIP: Skips those data that are "0" sales in the SCM report.

#### • DAILY NET (Use the selective entry method)

NOT SKIP: Does not skip those data that are "0" sales in the daily net report. SKIP: Skips those data that are "0" sales in the daily net

(IP: Skips those data that are "0" sales in the daily net report.

### Hourly report

You can program the memory type and the starting time for the hourly report.



HOURLY REPORT PUP	CAN Cel	•	CL
STARTING TIME 00	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		3	02AM

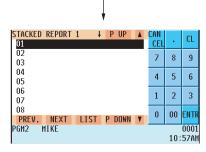
- MEMORY TYPE (Use the selective entry method)
  - 15MIN: Selects the 15-minute type.
  - 30MIN: Selects the 30-minute type.
  - 60MIN: Selects the 60-minute type.
- STARTING TIME (Use the numeric entry method) Starting time entry (max. 2 digits: 0 to 23)

### Stacked report

Your POS terminal is equipped with the stacked report printing function that enables multiple X/Z reports to be printed in sequence by a single request.

### Procedure

Select a stacked report no. from the stacked reports list.



01 ↓ P UP ▲ 01 DEPARTMENT	CAN CEL	•	CL
02 DEPT.IND.GROUP 03 DEPT.GROUP TOTAL	7	8	9
04 MARKDOWN DEPT. 05 PLU/UPC	4	5	6
OG PLU BY DEPT O7 PLU IND. GROUP	1	2	3
08 PLU GROUP TOTAL PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
L		10	57AM

The screen continues.

You can select a maximum of twenty reports from the stacked reports list. Some reports can be set their parameters such as "START CODE" and "END CODE."

O1 DEPARTMENT (Use the numeric entry method)
 Full department report
 Parameter: Start department code/end department code (1 thru 99)

• 02 DEPT.IND.GROUP (Use the numeric entry method) Individual group report on departments Parameter: Department group no. (1 thru 9)

#### • 03 DEPT.GROUP TOTAL

Full group total report on departments

O4 MARKDOWN DEPT. (Use the numeric entry method)
 Markdown for department report
 Parameter: Start department code/end department code (1 thru 50)

#### • 05 PLU/UPC (Use the numeric entry method)

PLU report by designated range Parameter: Start PLU code/end PLU code (1 thru 999999)

#### • 06 PLU BY DEPT (Use the numeric entry method) PLU report by associated departments Parameter: Department code (1 thru 50)

#### • 07 PLU IND. GROUP (Use the numeric entry method)

PLU report by individual group Parameter: PLU group no. (00 thru 99)

• 08 PLU GROUP TOTAL

Full group total report on PLUs

O9 PLU STOCK (Use the numeric entry method)

PLU stock report Parameter: Start PLU code/end PLU code (1 thru 99999)

- 10 PLU ZERO SALES (Use the selective/numeric entry method) PLU zero sales report Parameter: 1 ALL/2 BY DEPT. When "2 BY DEPT." is selected, enter a department code (1 thru 99).
- 11 PLU MINIMUM STOCK (Use the numeric entry method) PLU minimum stock report Parameter: Start PLU code/end PLU code (1 thru 99999)
- 12 PLU PRICE CATEGORY (Use the numeric entry method) PLU price category report Parameter: Start unit price/end unit price

## Stacked report (continued)

#### • 13 DYNAMIC UPC

Dynamic UPC report

#### 14 TRANSACTION

Transaction report

#### • 15 CID

Cash in drawer report

#### 16 POSITIVE CHECK

Positive check report

#### • 17 TAX

Tax report

 18 SCM Starting cash memory report

#### • 19 ALL SERVER

Full server report

#### • 20 IND. SERVER (Use the numeric entry method)

Individual server report Parameter: Server code (1 thru 9999)

#### • 21 HOURLY (Use the numeric entry method)

Hourly report Parameter: Start time/end time (0 thru 2345)

**NOTE** To take the hourly Z report, you have to specify the full-range hourly report.

### • 22 DAILY NET

Daily net report

#### • 23 GLU (Use the numeric entry method)

GLU/PBLU report Parameter: Start GLU code/end GLU code (1 thru 99999999)

#### • 24 GLU BY SERVER (Use the numeric entry method)

GLU/PBLU report by server Parameter: Server code (1 thru 9999/Up to 255 servers can be assigned.)

#### • 25 CLOSED GLU (Use the numeric entry method)

Closed GLU/PBLU report Parameter: Start GLU code/end GLU code (1 thru 99999999)

#### 26 CL-GLU BY SERVER (Use the numeric entry method) Closed GLU/PBLU report by server Parameter: Server code (1 thru 9999/Up to 255 servers can be assigned.)

#### • 27 CUST. DETAILS ONLY (Use the numeric entry method)

Customer details only report Parameter: Start customer code/end customer code

# Stacked report (continued)

#### • 28 CUSTOM SALES ALL (Use the numeric entry method)

Customer sales all report Parameter: Start customer code/end customer code

#### • 29 CHARGE ACCOUNT

Charge account (customer no payment) report

#### • 30 KEY CAPTURE

Key capture report

### • 31 NON ACCESSED UPC

No-access UPC report

#### • 32 NON ACCESSED CUST.

No-access customer report

# Logo Text Programming

Use the following procedure for logo text programming.

## Procedure

SETTING 14 P UP A 09 DATE/TIME	CAN CEL	•	CL
10 OPTIONAL 11 SECRET CODE	7	8	9
12 REPORT 13 LOGO TEXT	4	5	6
14 DEVICE CONFIG 15 GLU CODE	1	2	3
16 CUSTOMER PREV. NEXT LIST P DOWN ▼	0	00	ENTR
PGM2 MIKE		11:	0001 01 AM

In the SETTING window, select "13 LOGO TEXT."
 The LOGO TEXT window will appear.

LOGO TEXT PUP	CAN Cel	•	CL
2 VP TEXT 3 BILL LOGO	7	8	9
4 SCROLL POLE DISP.	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		11:	0001 01AM

<b>2.</b> Select any option from the following options list:				
1 RECEIPT LOGO:	Receipt logo			
2 VP TEXT:	Validation printing text			
3 BILL LOGO:	Bill logo			
4 SCROLL POLE DISP:	Scrolling message for pole display			

The following illustration shows the logo text programming options.

13 LOGO TEXT

1 RECEIPT LOGO

- 3 BILL LOGO

- ⇒ See "Receipt logo" on page 212.
   ⇒ See "Validation printing text" on page 212.
  - ⇒ See "Bill logo" on page 213.
- -4 SCROLL POLE DISP See "Scrolling message for pole display" on page 213.

# Receipt logo

Your POS terminal can print programmed messages for customers on every receipt.

### Procedure

RECEIPT LOGO PUP	CAN Cel	•	CL
PRESENTS THE BEST MACHINE	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2	A	2:	52AM

Program the item as follows:

• RECEIPT LOGO (Use the character entry method) Logo text for the receipt (max. 30 characters x 6 lines)

#### NOTE

The number of lines available for a message varies according to the message type: the "3-line header message" type, "3-line footer message" type, "6-line header message" type and "Stamp only" type. Please consult your authorized SHARP dealer.

### Validation printing text

Your POS terminal can print programmed validation messages.

### Procedure

VP TEXT FOR DEPOSIT ONLY	P UP		CAN CEL	•	CL
			7	8	9
			4	5	6
			1	2	3
PREV. NEXT LIST	P DOWN	Ŧ	0	00	ENTR
PGM2 MIKE			A	11	0001 03AM

Program the item as follows:

• VP TEXT (Use the character entry method) Text for the validation slip (max. 30 characters x 3 lines)

# Bill logo

Your POS terminal can print programmed messages for customers on the bill. Shown below is an example of selecting "1 HEADER".

## Procedure

		0.411		_
BILL LOGO P UP 1 HEADER		CAN CEL		CL
		ULL		
2 FOOTER		7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST P DOWN	T.	0	00	ENTR
PGM2 MIKE				0001
			11	04AM
-				

If ti is assumed that you have selected "1 HEADER."

HEADER			PUP		CAN Cel	•	CL
					7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	Ŧ	0	00	ENTR
PGM2 MIKE 0001							

When "1 HEADER" is selected:

• HEADER (Use the character entry method) Header text for the bill (max. 40 characters x 3 lines)

When "2 FOOTER" is selected:

• FOOTER (Use the character entry method) Footer text for the bill (max. 30 characters x 6 lines)

#### NOTE

Header/Footer text for bill printer programming.

## Scrolling message for pole display

Your POS terminal can display a scrolling message on the optional pole display.

SCROLL POLE DISP. PUP	CAN CEL	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE	A	11	0001 05AM

Program the item as follows:

• SCROLL POLE DISP. (Use the character entry method) Text for the scrolling message (max. 64 characters)

# **Device Configuration Programming**

Use the following procedure to select a device configuration programming:

### Procedure

SETTING 14 PUP	CAN Cel	•	CL
10 OPTIONAL 11 SECRET CODE	7	8	9
12 REPORT 13 LOGO TEXT	4	5	6
14 DEVICE CONFIG 15 GLU CODE	1	2	3
16 CUSTOMER PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		11	0001 07AM

In the SETTING window, select "14 DEVICE CONFIG."
 The DEVICE CONFIG window will appear.

	CAN		CL
01 BUILT-IN PRINTER	CEL		
02 JOURNAL PRINTER	7	8	q
03 EXTERNAL JOURNAL	1	Ů	3
04 RECEIPT PRINTER	4	F	c
05 BILL PRINTER	4	5	D
06 REPORT PRINTER		-	•
07 VALIDATION(VP)	1	2	3
08 KP#1			
PREV. NEXT LIST P DOWN V	0	00	ENTR
			0004
PGM2 MIKE			0001
		11	08AM

The screen continues.

2.	Select any option from the 01 BUILT-IN PRINTER:	following options list: Built-in printer
	• • • • • • • • • • • • • • • • • • • •	1
	02 JOURNAL PRINTER:	Journal printer*
	03 EXTERNAL PRINTER:	External printer
	04 RECEIPT PRINTER:	Receipt printer
	05 BILL PRINTER:	Bill printer
	06 REPORT PRINTER:	Report printer
	07 VALIDATION (VP):	Receipt printer
	08 KP#1:	Remote printer #1
	09 KP#2:	Remote printer #2
	10 KP#3:	Remote printer #3
	11 KP#4:	Remote printer #4
	12 KP#5:	Remote printer #5
	13 KP#6:	Remote printer #6
	14 KP#7:	Remote printer #7
	15 KP#8:	Remote printer #8
	16 KP#9:	Remote printer #9
	17 BCR(SCANNER):	BCR (Scanner)
	18 POLE DISPLAY:	Pole display

The following illustration shows those options included in the device configuration programming group.

14 DEVICE CONFIG	01 BUILT-IN PRINTER: 02 JOURNAL PRINTER: 03 EXTERNAL PRINTER: 04 RECEIPT PRINTER: 05 BILL PRINTER: 06 REPORT PRINTER: 07 VALIDATION (VP): 08 KP#1: 09 KP#2: 10 KP#3: 11 KP#4: 12 KP#5: 13 KP#6: 14 KP#7:	<ul> <li>See "Built-in printer" on page 215.</li> <li>See "Journal printer" on page 215.</li> <li>See "External journal" on page 215.</li> <li>See "Receipt printer" on page 216.</li> <li>See "Bill printer" on page 216.</li> <li>See "Report printer" on page 217.</li> <li>See "Validation (VP) printer" on page 217.</li> <li>See "Remote printer" on page 220.</li> </ul>
	14 KF#7. 15 KP#8: 16 KP#9: 17 BCR(SCANNER): 18 POLE DISPLAY :	<ul> <li>⇒ See "BCR (Scanner)" on page 220.</li> <li>⇒ See "Pole display" on page 221.</li> </ul>

# Built-in printer

# Procedure

BUILT-IN PRINTER LIGHT&SHADE	P UP ▲ 50	CAN CEL	•	CL
IMAGE FOOTER	NOT PRINT	7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN V	0	00	ENTR
PGM2 MIKE				0001
			11:	10AM

Program each item as follows:

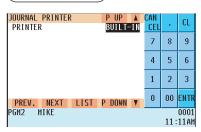
• LIGHT&SHADE (Use the numeric entry method)

Select a light and shade level. (00 to 99)

- 00: 65% of the standard
- 50: 100% <standard>
- 99: 135% of the standard
- IMAGE FOOTER (Use the selective entry method) PRINT: Prints footer graphic logo. NOT PRINT: Does not print footer graphic logo.

# Journal printer

### Procedure



Journal printer is fixed to "BUILT IN."

# External journal

### Procedure

EXTERNAL JOURNAL P UP A PRINTER TM-T88(3)/T88(4)	CAN CEL	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		2:	49AM

Program each item as follows:

- PRINTER (Use the selective entry method) Select the printer to be used from the following: TM-T88(3)/T88(4) TM-U220/230 TM-T90
- NOTE

If you want to access the EXTERNAL JOURNAL window, please consult your authorized SHARP dealer.

# Receipt printer

### Procedure

RECEIPT PRINTER PUP A AUTO CUTTER YES	CAN CEL	•	CL
TRAY ST FEED# 0	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		11	13AM

Program each item as follows:

### AUTO CUTTER (Use the selective entry method)

Auto cutter function

YES: Enables the auto cutter function.

NO : Disables the auto cutter function.

#### • TRAY ST FEED# (Use the numeric entry method) Number of lines to be fed for a tray subtotal (0 to 9)

Receipt printer is fixed to "BUILT IN."

# Bill printer

### **Procedure**

BILL PRINTER PUP Printer Th	▲ -295	CAN Cel	•	CL
AUTO CUTTER INITIAL FEED#	N0 00	7	8	9
SLIP MAX LINE	99	4	5	6
		1	2	3
PREV. NEXT LIST P DOW	NV	0	00	ENTR
PGM2 MIKE			11:	0001 14AM

Program each item as follows:

### • PRINTER (Use the selective entry method)

Select the printer to be used. BUILT-IN (built-in printer) EPSON TM-295 EPSON TM-T88(3)/88(4)

EPSON TM-T88(3)(4)+LOGO EPSON TM-U220/230 EPSON TM-T90

### • AUTO CUTTER (Use the selective entry method)

Auto cutter function

YES: Enables the auto cutter function.

NO : Disables the auto cutter function.

(This item is invalid for TM-295 and the built-in printer.)

### • INITIAL FEED# (Use the numeric entry method)

Number of lines to be fed for a slip (0 to 64 lines): only for TM-295

### • SLIP MAX LINE (Use the numeric entry method)

Maximum number of lines printable on a slip (0 to 99): only for TM-295

# Report printer

### Procedure

REPORT PRINTER PUP A PRINTER BUILT-IN	CAN Cel	•	CL
AUTO CUTTER YES LOGO TEXT PRINT	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		11	15AM

Program each item as follows:

### • PRINTER (Use the selective entry method)

Select the printer to be used. BUILT-IN (built-in printer) EPSON TM-295 EP EPSON TM-U220/230 EP

EPSON TM-T88(3)/88(4) EPSON TM-T90

### • AUTO CUTTER (Use the selective entry)

Auto cutter function YES: Enables auto cutter function. NO: Disables auto cutter function.

#### • LOGO TEXT (Use the selective entry method)

Select the logo text printing status.NOT PRINT:Logo text is not printed.PRINT:Logo text is printed.(This item is invalid for the built-in printer.)

### ■ Validation (VP) printer

### Procedure

VALIDATION(VP) PRINTER	P UP ▲ TM-295	CAN CEL	•	CL
VP TIMES	1	7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN V	0	00	ENTR
PGM2			2	49AM

Program each item as follows:

- PRINTER (Use the selective entry method) Select the printer to be used. EPSON TM-295
- VP TIMES (Use the numeric entry method) Number of times of validation printing (0 thru 9)

# Remote printer (KP#1 thru KP#9)

### Procedure

AUTO CUTTER NO 7 LOGO TEXT NOT PRINT TOP EXTRA LINE 0 BOTTOM EXTRA LINE 0 1	•	CL
BOTTOM EXTRA LINE 0 4	8	9
	5	6
0	2	3
PREV. NEXT LIST P DOWN 🔻 🔮	00	ENTR
PGM2 MIKE	11.	0001 16AM

Program each item as follows:

#### • PRINTER (Use the selective entry method)

Select the printer to be used. EPSON TM-T88(3)/88(4) EPSON TM-T90

EPSON TM-U-220/230 BUILT-IN (built-in printer)

#### • AUTO CUTTER (Use the selective entry method)

Auto cutter function

- YES: Enables auto cutter function.
- NO : Disables auto cutter function.
- LOGO TEXT (Use the selective entry method) Select the logo text printing status.

NOT PRINT: Logo text is not printed. PRINT: Logo text is printed.

- TOP EXTRA LINE (Use the numeric entry method) Number of leading blank lines to be fed for a remote printer (0 to 9)
- BOTTOM EXTRA LINE (Use the numeric entry method) Number of tracking blank lines to be fed for a remote printer (0 to 9)

# BCR (SCANNER)

### **Procedure**

BCR (SCANNER) P UP A BAUD RATE 4800bps	CAN CEL	•	CL
DATA BITS 7 Bits PARITY 0DD	7	8	9
STOP BIT 1 Bit	4	5	6
	1	2	3
PREV. NEXT LIST P DO₩N ▼	0	00	ENTR
PGM2		2	50AM

Program each item as follows:

- BAUD RATE (Use the selective entry method) Transmission speed (baud rate) 19200 bps/9600 bps/4800 bps
- DATA BITS (Use the selective entry method) Data bit: 7 bits/8 bits
- PARITY (Use the selective entry method) Parity bit: NON/ODD/EVEN
- STOP BIT (Use the selective entry method) Stop bit: 1 bit/2 bits

# Pole display

# Procedure

POLE DISPLAY WAITING TIME	P UP 🔺	CAN CEL	•	CL
		7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN V	0	00	ENTR
PGM2 MIKE			11:	0001 19AM

Program the item as follows:

### • WAITING TIME (Use the numeric entry method)

Waiting time until the message is displayed on the pole display (1 to 999)

When you enter "0", no message is displayed.

# **GLU Code Programming**

Use the following procedure for GLU code programming:

### Procedure

CAN CEI		CL
7	8	9
4	5	6
1	2	3
0	00	ENTR
	11	0001 19AM
	CEL 7 4 1	CEL         •           7         8           4         5           1         2

In the SETTING window, select "15 GLU CODE."
 The GLU CODE window will appear.

GLU CODE PUP 🔺	CAN Cel	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE		11	0001 20AM

2. Select any item from the following option list: 1 GLU: GLU/PBLU code

You can program the range of available guest check codes.

GLU START CODE	0001	CAN CEL	•	CL
END CODE	9999	7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST	P DOWN V	0	00	ENTR
PGM2 MIKE			11:	0001 20AM

Program each item as follows:

- START CODE (Use the numeric entry method) Start GLU code (max. 4 digits: 1 to 9999)
- END CODE (Use the numeric entry method) End GLU code (max. 4 digits: 1 to 9999)

# **Customer Programming**

Use the following procedure for customer programming:

# Procedure

SETTING <u><u>t</u> PUP <u></u> 09 DATE/TIME</u>	CAN CEL	•	CL			
10 OPTIONAL 11 SECRET CODE	7	8	9			
12 REPORT 13 LOGO TEXT	4	5	6			
14 DEVICE CONFIG 15 GLU CODE	1	2	3			
16 CUSTOMER PREV. NEXT LIST P DOWN V	0	00	ENTR			
PGM2 MIKE 0001 11:20AH						

1. In the SETTING window, select "16 CUSTOMER".

PGM2 MIKE 0001 11:21AM						
PREV. NEXT LIST	P DOW	N V	0	00	ENTR	
			1	2	3	
			4	5	6	
2 CUSTOMER PROGRAM			7	8	9	
CUSTOMER 1 CUSTOMER	P UP		CAN Cel	•	CL	
СПСТОМЕР	D IID		CON			

2. Select an option form the following option list: 1 CUSTOMER: Customer code 2 CUSTOMER PROGRAM: Customer programming

The following illustration shows those options included in the customer programming group.

16 CUSTOMER

- 1 CUSTOMER → Se
  - ➡ See "Customer code" on page 222.
- 2 CUSTOMER PROGRAM ➡ See "Customer programming" on page 222.

# Customer code

# Procedure

00000000000000000000000000000000000000		PUP		CAN CEL	•	CL
TEL#				7	8	9
				4	5	6
				1	2	3
PREV. NEXT	LIST	P DOWN	T	0	00	ENTR
PGM2				A	10	51 A M

Program each item as follows:

- NAME (Use the character entry method) Enter a customer's name (max. 16 characters)
- ADDRESS (Use the character entry method) On the second line, enter the customer's address (max. 40 characters)
- TEL# (Use the numeric entry method) Enter a customer's telephone number (max. 24 characters)

# Customer programming

### Procedure

CUSTOMER PROGRAM PERIOD:MONTH		P UP	<b>▲</b> 99	CAN Cel	•	CL
PBAL DISPLAY SERVICE DISPLAY			NO No	7	8	9
				4	5	6
				1	2	3
PREV. NEXT	LIST	P DOWN	I T	0	00	ENTR
PGM2 3:45PM						

Program each item as follows:

• PERIOD:MONTH (Use the numeric entry method) Preset a period to delete customer detail data. Enter the period months. (01 to 99) If you enter "00", the customer detail data will not be deleted.

**NOTE** If the following condition is satisfied, the code is deleted by deleting operation.

Date of deletion (Year, Month) Date of the last access (Year, Month) + programmed period + 1 [Ex.] Date of deletion = 8/(1 to 31)/2009, Period = 12 months:

<u>Customer</u>	Date of the last access		
Customer A	(6/(1 to 30)/2008)	$\rightarrow$	Deleted
Customer B	(7/(1 to 31)/2008)	$\rightarrow$	Deleted
Customer C	(8/(1 to 31)/2008)	$\rightarrow$	Not deleted

### • PBAL DISPLAY (Use the selective entry method)

- YES : Displays the customer's PBAL amount in case of customer entry.
- NO : Does not display the customer's PBAL amount in case of customer entry.

### • SERVICE DISPLAY (Use the selective entry method)

- YES : Displays the customer's service amount in case of customer entry.
- NO : Does not display the customer's service amount in case of customer entry.

# **Negative Code File Programming**

Use the following procedure for negative code file programming:

# Negative code/Override status

You can program the negative code and its override status.

# Procedure

SETTING TH PUP	CAN		CL
17 NEGATIVE#	CEL	1.1	
18 POSITIVE#	7	8	9
19 MACRO KEY	1	0	9
20 FUNCTION KEY	4	5	6
21 CAPTURE KEY	4	5	U
22 CAPTURE JOB#	1	2	3
23 TAX	1	2	3
24 TRAINING	0	00	ENTR
PREV. NEXT LIST P DOWN V	U	00	ENIN
PGM2 MIKE			0001
_		11	23AM

NEGATIVE# P IIP CL ---NOTHING-CEI 7 8 9 4 5 6 2 1 3 0 00 ENTI PREV. NEXT LIST P DOWN 0001 11 24AM PGM2 MIKE

Select a negative code and press  $\ensuremath{\mathsf{ENTER}}$  . (Or enter the corresponding code.)

Program each item as follows:

- NEGATIVE# (Use the numeric entry method) Negative code (max. 16 digits)

NOTE

• You can create a new code by entering the code, then pressing the ENTER key.

#0000000 OVERRID		101	P UP INHIE		CAN CEL	•	CL
					7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	Y	0	00	ENTR
PGM2 MIKE 00001 11 24AM							

To delete a negative code, proceed as follows:

NEGATIVE# P UP 🛦 #00000000000000000	CAN Cel	•	CL			
#000000000000002	7	8	9			
	4	5	6			
	1	2	3			
PREV. NEXT LIST P DOWN V	0	00	ENTR			
PGM2 1:12PM						

Enter the code or move the cursor to the code, and then press the DEL key.

DELETE		000000	P UP 00000000		CAN Cel	•	CL
					7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	T	0	00	ENTR
PGM2						1:	12PM

The DELETE window appears. • Press the care key.

DELETE P UP A	CAN Cel	•	CL			
ARE YOU SURE ?	7	8	9			
2 NO	4	5	6			
	1	2	3			
PREV. NEXT LIST P DOWN V	0	00	ENTR			
PGM2 1:13PM						

▼

- Message "ARE YOU SURE ?" appears. Select "YES" and press the ENTER key. To cancel the deletion, select "NO" and press the ENTER key.
- To end the deletion procedure, press the key.

# **Positive Code File Programming**

Use the following procedure for positive code file programming:

### Positive code

You can create/delete the positive code.

# Procedure

SETTING ↑↓ P UP ▲ 17 NEGATIVE#	CAN Cel	•	CL
18 POSITIVE# 19 MACRO KEY	7	8	9
20 FUNCTION KEY 21 CAPTURE KEY	4	5	6
22 CAPTURE JOB# 23 TAX	1	2	3
24 TRAINING PREV. NEXT LIST P DOWN ▼	0		ENTR
PGM2 MIKE			0001 24AM

Program the item as follows:

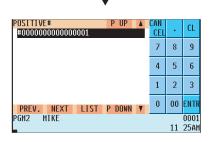
• POSITIVE# (Use the numeric entry method) Positive code (max. 16 digits)

### NOTE

• You create a new code by entering the code, then pressing the ENTER key.

POSITIVE <b># PUP ▲</b> NOTHING	CAN CEL	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2 MIKE			0001
		11	25AM

Select a negative code and press ENTER . (Or enter the corresponding code.)



To delete a negative code, proceed as follows:

#000000000000001	CAN CEL	•	CL
#0000000000000002	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		1	16PM

T

Enter the code or move the cursor to the code, and then press the DEL key.

DELETE		000000	P UP 00000000		CAN Cel	•	CL
					7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	T	0	00	ENTR
PGM2						1	16PM

The DELETE window appears. • Press the care key.

DELETE P UP A	CAN Cel	•	CL
ARE YOU SURE ?	7	8	9
2 NO	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		1	17PM

▼

- Message "ARE YOU SURE ?" appears. Select "YES" and press the ENTER key. To cancel the deletion, select "NO" and press the ENTER key.
- To end the deletion procedure, press the key.

# **Macro Key Programming**

Use the following procedure for macro key programming :

# Mode position/Auto key no.

The Macro Key Function is used to run a series of instructions with a single key stroke. You can program up to 15 modes auto key numbers for each macro key.

### Procedure

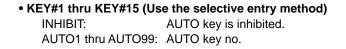
SETTING 17 NEGATIVE#	†∔	Р	UP		CAN CEL	•	CL
18 POSITIVE# 19 MACRO KEY					7	8	9
20 FUNCTION KEY 21 CAPTURE KEY	(				4	5	6
22 CAPTURE JOB# 23 TAX	t i				1	2	3
24 TRAINING PREV. NEXT L	.IST	PI	OOWN	T	0	00	ENTR
PGM2 MIKE						11	0001 27AM

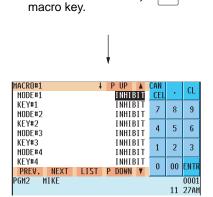
ł

Program the item as follows:

- MACRO#1 thru MACRO#4 (Use the selective entry method) Select the pertinent macro key from the list.
- MODE#1 thru MODE#15 (Use the selective entry method)
  - INHIBIT:AUTO key is inhibited.PGM2:PGM2 modePGM1:PGM1 modeOPXZ:OP X/Z modeREG:REG modeX1Z1:X1/Z1 modeX2Z2:X2/Z2 mode

MACRO KI 1 Macri	0#1		PUP	4	CAN CEL	•	CL
2 MACR 3 MACR	0#3				7	8	9
4 MACR	0#4				4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	T	0	00	ENTR
PGM2	MIKE						0001 27am





ENTER

Select a pertinent

# **Function Key Programming**

Use the following procedure for the function key programming:

### Procedure

SETTING T PUP	CAN Cel	•	CL
20 FUNCTION KEY 21 Capture Key	7	8	9
22 CAPTURE JOB# 23 TAX	4	5	6
24 TRAINING 25 BACKUP SEND	1	2	3
26 BACKUP RECEIVE PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		2	28PI

In the SETTING window, select "20 FUNCTION KEY".
 The FUNCTION KEY window will appear.

1 FUNCTION MENU KEY	CAN Cel	•	CL
2 FUNCTION KEY	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		2:	28PM

2. Select an option from the following option list: 1 FUNCTION MENU KEY: Function menu key 2 FUNCTION KEY: Function key

The following illustration shows the function key programming options.

 13 FUNCTION KEY
 1 FUNCTION MENU KEY
 →
 See "Function menu key" on page 229.

 2 FUNCTION KEY
 →
 See "Function key" on page 231.

\* See "Function menu key list" for the function keys assigned to each function menu key by default.

### Function menu key

You can assign a maximum of 15 function keys to each of the 30 function menu keys. You can also program the display menu titles for each function menu key.

Pressing a function menu key displays its assigned function keys in the keyboard area, allowing you to use those function keys by touching.

Setting a function menu key

# Procedure



1. Select the desired function menu key from the function menu key list.

2. Select "1 SETTING".

**3.** Select the desired function key number. In this example, the AMOUNT and DEPT# keys are allocated to the #01 and #02 of Key.

(Some function menu keys have the specific function keys allocated to them by default. For details of the preprogrammed function keys, refer to "Function menu key list".)

**4.** Select the desired function key group. Selecting a function key group here allows you to jump to a function key listed close to your desired one.

**5.** Select a function key which you like to assign to the function menu key.

# ■ Function menu key (continued)

Setting a menu title

### Procedure

FUNCTION MENUO9 1 Setting 2 Menu Title

PREV. NEXT PGM2

FUNCTION MENU KEY ↑↓ P UP ▲ 09 FUNCTION MENU09	CAN Cel	•	CL
10 FUNCTION MENU10 11 FUNCTION MENU11	7	8	9
12 FUNCTION MENU12 13 FUNCTION MENU13	4	5	6
14 FUNCTION MENU14 15 FUNCTION MENU15	1	2	3
16 FUNCTION MENU16 PREV. NEXT LIST P DOWN ▼	0	00	ENTR
PGM2		2:	32PM

P UP A CAN

7 8 9

4 5 6

1 2 3 0 00 ENTR

CL

2:32PM

**1.** Select the desired function menu key from the function menu key list.

2. Select "2 MENU TITLE".

FUNCTION MENU09 PUP	CAN CEL	•	CL
	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2	A	2	57PM

LIST P DOWN

V

**3.** Enter a text for the menu title.

### • MENU TITLE (Use the character entry method)

Text for the menu title

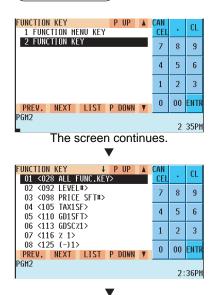
Up to 16 characters can be entered.

Some function menu keys have the preprogrammed title texts corresponding to the function keys allocated to them by default. For details of the preprogrammed function keys, refer to "Function menu key list".

# Function key

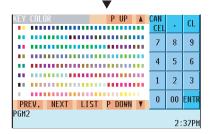
You can program a display key text and a display key color function key.

### Procedure



UNCTION KEY t↓ P UP 🔺 CAN CL CEI 028 BACK SPACI 029 DELETE 7 8 9 030 MDS ST 031 TRY ST 4 5 6 032 GAS ST 033 #/TM 2 3 1 034 NO SALE 035 SCALE 00 ENTI 0 PREV. NEXT LIST P DOWN V PGM2 2 36PM The screen continues.

0.28 D IID CAN KEY TEXT BACK\_SPACE CEI 7 8 9 4 5 6 1 2 3 0 00 ENT PREV. NEXT LIST P DOWN PGM2 2:37PM



1. In the FUNCTION KEY window, select "2 FUNCTION KEY".

 Select a pertinent function key group. Selecting a function key group here allows you to jump to a function key listed close to the desired one.

**3.** Select the desired function key.

**4.** Enter a key text and press the ENTER key.

### • KEY TEXT (Use the character entry method)

Text for the function key Up to 12 characters can be entered. By entry of the character "\_" the following text is displayed in the

By entry of the character "\_" the following text is displayed in the second line.

For the default texts of each function key, refer to "Default key text on the display".

**5.** Select the desired key color from 232 colors.

For the function menu keys ( FUNC MENUS ). the default settings are as follows.

Function menu 01 key FUNC MENU

MENU		MENU4	
Menu title:	MISC MENU	Menu title:	CHARGE MENU
Function key#1:	RCPT ON/OFF	Function key#1:	CHARGE1
Function key#2:	RA	Function key#2:	CHARGE2
Function key#3:	RA2	Function key#3:	CHARGE3
Function key#4:	PO	Function key#4:	CHARGE4
Function key#5:	PO2	Function key#5:	CHARGE5
Function key#6:	CA/CHK1	Function key#6:	CHARGE6
Function key#7:	CA/CHK2	Function key#7:	CHARGE7
Function key#8:	CA/CHK3	Function key#8:	CHARGE8
Function key#9:	CA/CHK4	Function key#9:	CHARGE9
Function key#10:	CA/CHK5	Function key#10 to 15:	INHIBIT
Function key#11:	CA/CHK6	-	
Function key#12:	CA/CHK7		
Function key#13:	CA/CHK8	Function menu 05 key FUNC MENUS	
Function key#14:	CA/CHK9	Menu title:	CONV MENU
Function key#15:	NOSALE	Function key#1:	CONV MENO
		-	
		Function key#2:	CONV2
Function menu 02 key FUNC MENU2		Function key#3:	CONV3
		Function key#4:	CONV4
Menu title:	CASH MENU	Function key#5 to 15:	INHIBIT
Function key#1:	TL		
Function key#2:	CASH2		
Function key#3:	CASH3	Function menu 06 key	
Function key#4:	CASH4	Menu title:	VOID MENU
Function key#5:	CASH5	Function key#1:	VOID
Function key#6 to 15:	INHIBIT	Function key#2:	I. VOID
		Function key#3:	ST VD
Function menu 03 key MENU3		Function key#4 TO 15:	INHIBIT
Menu title:	CHECK MENU		
Function key#1:	CHECK	Function menu 07 key	
Function key#2:	CHECK2	Menu title:	MSG MENU
Function key#3:	CHECK3	Function key#1:	MESSAGE1
Function key#4:	CHECK4	Function key#2:	MESSAGE2
Function key#5:	CHECK5	Function key#3:	MESSAGE3
Function key#6:	CHECK6	Function key#4:	MESSAGE4
Function key#7:	CHECK7	Function key#5:	MESSAGE5
Function key#8:	CHECK8	Function key#6:	MAIL MESSAGE
Function key#9:	CHECK9	Function key#7 TO 15:	INHIBIT
Function key#10 to 15:	INHIBIT		
		Function menu 08 to 30 key 🔤	
		Menu title:	FUNC. MENU
		Function key#1 TO 15:	INHIBIT
		Tuncuon Key#1 TO 15.	

Function menu 04 key FUNC MENU4

# **Capture Key Programming**

Use the following procedure for capture key programming:

# Capture key data

You can program max. 10 data capture keys for the capture data function.

# Procedure

	CAN		CL
17 NEGATIVE#	CEL	•	
18 POSITIVE#	7	8	q
19 MACRO KEY	1	0	3
20 FUNCTION KEY	4	5	6
21 CAPTURE KEY	4	J	0
22 CAPTURE JOB#	1	2	3
23 TAX	1	2	3
24 TRAINING	0	00	ENTR
PREV. NEXT LIST P DOWN 🔻	U	00	ENTR
PGM2			
		1	53PM

Program the item as follows:

- CAPTURE01 thru 10 (Use the selective entry method) Select the desired data capture key from the list.
- TEXT (Use the character entry method) Description for the data capture key. Up to 12 characters can be entered.

### • TEXT PRINT (Use the selective entry method)

YES: Prints the data capture key TEXT on R/J or bill.

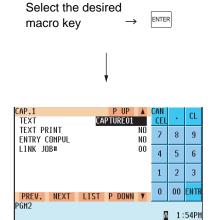
NO : Does not print the data capture key TEXT.

### • ENTRY COMPUL (Use the selective entry method)

Enforcing the data capture key.

- BEGIN: Enforced at the beginning of transaction.
- END: Enforced at the end of transaction.
- NO: Not enforced-assigned key data function no.
- LINK JOB# (Use the numeric entry method) Capture job number (1 to 99)





# Key Data Entry Job Table Programming

Use the following procedure for key data entry job table programming:

# Capture job number

You can program a max. of 99 capture job numbers.

# Procedure

	CEL	•	CL
17 NEGATIVE# 18 POSITIVE#	CEL 7	8	9
19 MACRO KEY 20 Function Key	4	5	6
21 CAPTURE KEY 22 CAPTURE JOB#	- 1	2	3
23 TAX 24 TRAINING	-		_
PREV. NEXT LIST P DOWN ▼ PGM2	0	00	ENTR
1 0112		1:	56PM

CAPTURE JOB# P IIP CL ---NOTHING-CEI 8 9 7 4 5 6 1 2 3 0 00 ENTR PREV. NEXT LIST P DOWN PGM2 1 56PM Program each item as follows:

• CAPTURE JOB# (Use the selective entry method) Select the pertinent capture Job number. (1 to 99)

### • MESSAGE#1 Thru 4

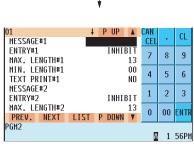
#### (Use the character entry method)

Description for the job (display message). Up to 12 characters can be entered. (for MESSAGE#1 Thru 4)

• ENTRY#1 thru 4 (Use the selective entry method)

Data entry type NUMERIC:Numeric data type CHARACTER: Character data type INHIBIT: Data entry is inhibited.

- MAX. LENGTH#1 thru 4 (Use the numeric entry method) Max. length of data entry (0 to 13) "0" means that ENTER key entry is only allowed.
- MIN. LENGTH#1 thru 4 (Use the numeric entry method) Min. length of data entry (0 to 13)
- TEXT PRINT#1 thru 4 (Use the selective entry method) YES: Prints entry data on R/J or Bill printer.
  - NO : Does not print entry data.
  - NO . Does not print entry dat



ENTER

Select a pertinent

macro key.

The screen continues.

### NOTE

• If the (DEL) key is pressed on the job number selection menu, the selected job table will be deleted.

# **Tax Programming**

Use the following procedure for tax programming:

### Procedure

	•	
7	8	9
4	5	6
1	2	3
0	00	ENTR
	0	0 00

In the SETTING window, select "23 TAX."
 The TAX window will appear.

TAX 1 TAX1			PUP	4	CAN CEL	•	CL
2 TAX2 3 TAX3				_	7	8	9
4 TAX4 5 TAX5					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	Y	0	00	ENTR
PGM2						1	58PM

23 TAX

<b>2.</b> Select any option from t	he following options list:
1 TAX1:	Tax1
2 TAX2:	Tax2
3 TAX3:	Tax3
4 TAX4:	Tax4
5 TAX5:	Tax5
6 DOUGHNUT EXPT:	Doughnut exemption (for the Canadian tax system)

### NOTE

- The option "6 DOUGHNUT EXPT" appears only when the Canadian tax system is selected.
- If the (DEL) key is pressed on the tax number selection menu, the tax table or the tax in the cursor position will be deleted.

The following illustration shows the tax programming options.

- 1 TAX1

– 2 TAX2

- 3 TAX3

— 4 TAX4

— 5 TAX5

- 6 DOUGHNUT EXPT

- ➡ See "Table tax" on page 236 or "Rate (%) tax" on page 238.
  - ➡ See "Table tax" on page 236 or "Rate (%) tax" on page 238.
  - ➡ See "Table tax" on page 236 or "Rate (%) tax" on page 238.
  - ➡ See "Table tax" on page 236 or "Rate (%) tax" on page 238.
  - ➡ See "Table tax" on page 236 or "Rate (%) tax" on page 238.
  - See "Doughnut tax exemption" on page 238.

### Table tax

Your POS terminal has an automatic tax calculation feature which allows you to program four tax tables. Automatic tax calculations require you to program, in addition to tax tables, the tax status of each pertinent department, PLU, and function key.

### Sample tax table

New Jersey tax table: 6%

	Range o	of sal	es amount	A: Difference between a		
Тах	Minimum breakpoi	int	Maximum breakpoint		minimum breakpoint and the next one (¢)	
.00	.01	to	.10			
.01i-T	11] –Q	to	.22		10 (0.11 - 0.01)	B: Non-cyclic
.02	.23	to	.38		12 (0.23 - 0.11)	
.03	.39	to	.56		16 (0.39 - 0.23)	
.04	.57	to	.72		18 (0.57 - 0.39)	
.05	.73	to	.88		16 (0.73 - 0.57)	C: Cyclic 1
.06	.89	to	1.10	$  \square \rangle$	16 (0.89 - 0.73)	
.07	1.111 – M1	to	1.22		22 (1.11 - 0.89)	
.08	1.23	to	1.38		12 (1.23 - 1.11)	
.09	1.39	to	1.56		16 (1.39 - 1.23)	
.10	1.57	to	1.72		18 (1.57 - 1.39)	Ļ
.11	1.73	to	1.88		16 (1.73 - 1.57)	D: Cyclic 2
.12	1.89	to	2.10		16 (1.89 - 1.73)	Ī
.13	:2.11:-M2	to	2.22		22 (2.11 - 1.89)	

To program a tax table, first make a table like the right table shown above.

From the tax table, calculate the difference between each minimum breakpoint and the next one (A). Then, from the differences, find irregular cycles (B) and regular cycles (C and D). In connection with these cycles, the following items necessary to program a tax table will be shown:

- T: Tax amount collected on the minimum taxable amount (Q)
- Q: Minimum taxable amount
- M1: Maximum value of the minimum breakpoint on a regular cycle (C). We call this point "MAX point."
- M2: Maximum value of the minimum breakpoint on a regular cycle (D). We call this point "MAX point."
- M: Range of the minimum breakpoint on a regular cycle: difference between Q and M1 between M1 and M2

# ■ Table tax (continued)

### Procedure

Select the desired tax no. from the taxes list.



TABLE TAXP UP1 INTERVAL LOW 0.99	CAN Cel	•	CL
2 INTERVAL OVR 1.00	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTI
PGM2		2	04P

Program each item as follows:

#### • TAX RATE (Use the numeric entry method)

Tax rate for the tax table (max. 7 digits: 0.0000 to 999.9999)

#### • CYCLE (Use the numeric entry method)

Range of the minimum breakpoint on a regular cycle for the tax table (max. 4 digits: 0.01 to 99.99)

See the description of "M" on the previous page.

#### • INITIAL TAX (Use the numeric entry method)

Initial tax amount for the tax table (max. 3 digits: 0.01 to 9.99) See the description of "T" on the previous page.

### LOWER LIMIT (Use the numeric entry method)

Minimum taxable amount for the tax table (max. 5 digits: 0.01 to 999.99)

See the description of "Q" on the previous page.

### BREAK POINT1 thru 72 (Use the numeric entry method)

Breakpoints programmable for the tax table (max. 5 digits: 0.01 to 999.99)

72 breakpoints can be programmed for each tax table. (When the interval between breakpoints is one dollar or more and less than one hundred dollars, 36 breakpoints are programmed for each tax table.)

TABLE TAX	↓ P	UP 🔺	CAN		CL	
TAX RATE	0	.00002	CEL	•	UL	
CYCLE		0,00	7	8	9	
INITIAL TAX		0,00	1	ð	9	
LOWER LIMIT		0,00	4	5	6	
BREAK POINT1		0,00	4	5	D	
BREAK POINT2		0,00	4	2	2	
BREAK POINT3		0,00	1	2	3	
BREAK POINT4		0,00	0	00	CNTD	
PREV. NEXT	LIST P D	OWN T	0	00	ENTR	
PGM2						
2:14PM						
•					_	

The screen continues.

# Rate (%) tax

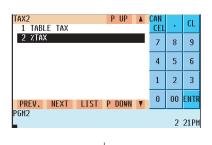
You can program a tax rate for each tax rate number.

### Procedure

Select a pertinent tax no. from the taxes list.

Program each item as follows:

- TAX RATE (Use the numeric entry method) Tax rate (max. 7 digits: 0.0000 to 999.9999%)
- LOWER LIMIT (Use the numeric entry method) Lowest taxable amount (max. 5 digits: 0.01 to 999.99)





# Doughnut tax exemption (for the Canadian tax system)

### Procedure

DOUGHNUT EXEMPT PUP	CAN Cel	•	CL			
-	7	8	9			
	4	5	6			
	1	2	3			
PREV. NEXT LIST P DOWN V	0	00	ENTR			
PGM2 6						

Program the item as follows:

### • QUANTITY (Use the numeric entry method) Quantity for the doughnut tax exempt (for Canadian tax) (max. 2 digits: 1 to 99/0)

### NOTE

This option is available only when the Canadian tax system is selected.

# **TRAINING Mode Selection**

Use the following procedure to select the training mode:

### TRAINING mode

You will use the TRAINING mode if you need to train someone in machine operations without any change in POS terminal's memory. Reports are not available. When the training is completed, exit this mode and put your POS terminal back into the normal mode of operation.

### Procedure

SETTING 17 NEGATIVE#	†∔	Р	UP		CAN Cel	•	CL
18 POSITIVE# 19 MACRO KEY					7	8	9
20 FUNCTION KEY 21 CAPTURE KEY					4	5	6
22 CAPTURE JOB# 23 TAX					1	2	3
24 TRAINING PREV. NEXT LIS	T	PI	DOWN	Y	0	00	ENTR
PGM2						2:	26PM

Program the item as follows:

- TRAINING MODE (Use the selective entry method)
  - YES: The training mode is valid.
  - NO : The training mode is not valid.

### NOTE

- All operations in the training mode are the same as the REG mode operations.
- In the training mode, the consecutive number is incremented.
- The cash drawer does not open in the training mode. No item data is sent to the remote printers in the training mode.

TRAINING PUP TRAINING MODE	A NO	CAN Cel	•	CL
	_	7	8	9
		4	5	6
		1	2	3
PREV. NEXT LIST P DOW	VV	0	00	ENTR
PGM2			3:	01PM

# **Backup Data Send Programming**

Use the following procedure for backup data send programming:

### NOTE

For more information, please consult your authorized SHARP dealer.

3:03PM

### Backup data send

Your POS terminal can send data to another device via RS232 for the purpose of backing up its program.

### Procedure

SETTING T PUP A 19 MACRO KEY	CAN Cel	•	CL
20 FUNCTION KEY 21 Capture Key	7	8	9
22 CAPTURE JOB# 23 TAX	4	5	6
24 TRAINING 25 BACKUP SEND	1	2	3
26 BACKUP RECEIVE PREV. NEXT LIST P DOWN ▼	0	00	ENTR
PGM2		3	пори

BACKUP SEND PUP A Send Data All Ram	CAN Cel	•	CL
SPEED PROGRAMMED	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2			

Program each item as follows:

• SEND DATA (Use the selective entry method) Select one of the following options (data sources): • ALL RAM • SSP

#### • SPEED (Use the selective entry method)

Select one of the following options (data transmission speeds):PROGRAMMED:Sends data at a programmed speed.38400bps:Sends data at 38400 bps.19200bps:Sends data at 19200 bps.9600bps:Sends data at 9600 bps.4800bps:Sends data at 4800 bps.2400bps:Sends data at 2400 bps.

# **Backup Data Receive Programming**

Use the following procedure for backup data receive programming:

### NOTE

For more information, please consult your authorized SHARP dealer.

### Backup data receive

Your POS terminal can receive data from another device via RS232 which has previously received the data.

### Procedure

SETTING T PUP	CAN CEL	•	CL
20 FUNCTION KEY 21 CAPTURE KEY	7	8	9
22 CAPTURE JOB# 23 TAX	4	5	6
24 TRAINING 25 BACKUP SEND	1	2	3
26 BACKUP RECEIVE PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		3	03PM

Program the item as follows:

<ul> <li>SPEED (Use the selective entry method)</li> </ul>					
Select one of the following options (data transmission speeds):					
PROGRAMMED:	Receives data at a programmed speed.				
38400bps:	Receives data at 38400 bps.				
19200bps:	Receives data at 19200 bps.				
9600bps:	Receives data at 9600 bps.				
4800bps:	Receives data at 4800 bps.				
2400bps:	Receives data at 2400 bps.				

BACKUP SPEED	RECEIVE		P UP Program		CAN Cel	•	CL
					7	8	9
					4	5	6
					1	2	3
PREV.	NEXT	LIST	P DOWN	T	0	00	ENTR
PGM2						3:	03PM

CAUTION: The receiving unit must have equal or larger memories than the terminal sending the program.

# PLU Updating (in the PGM1 Mode)

The PLU UPDATE option is primary used a supervisor or manager to change the PLU's unit price or name daily.

### Procedure

To program a unit price or name for the PLU, proceed as follows:

PGM1 MODE 1 READING	PUP	4	CAN CEL	•	CL
2 SETTING 3 PLU UPDATE			7	8	9
			4	5	6
			1	2	3
PREV. NEXT LIST	P DOWN	T	0	00	ENTR
PGM1				3	05PM

- **1.** In the PGM1 window, press the (UPDATE) key or select the option "3 PLU UPDATE".
  - The PLU list will appear.

PLU/UPC 00001		ţ	PUP	4	CAN Cel	•	CL
00002		PL00001			7	8	9
00003		PL00002	2		4	5	6
00004		PL00003	;		1	2	3
		PL00004		_	0	00	ENTR
PREV. PGM1	NEXT	LIST	P DOWN	T			
						3:	05PM

2. Select the desired PLU code from the list.

00001 PUP ▲ PRICE 1 0.00	CAN CEL	•	CL
NAME1 PL00001 KP TEXT1 PL00001	7	8	9
	4	5	6
	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM1		3	06PM

- **3.** Program a unit price or name for the corresponding price level.
  \*PRICE1 thru 6 (Use the numeric entry method)
  - Unit price of each price level (max. 6 digits)
    \*NAME1 thru 6 (Use the character entry method) Name of each price level. Up to 8 or 16 characters can be entered.
  - \*KP TEXT 1 thru 6 (Use the character entry method) Description (text) for kitchen printer for each price level. Up to 12 characters can be entered.

### NOTE

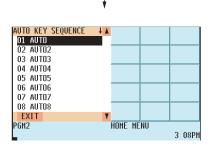
\* On the sample screen, the price level 1 setting is only shown. Depending on the default settings, you may see the price level 1 through 6 settings on the screen. Please consult your authorized SHARP dealer for more details.

# **Automatic Sequencing Key Programming**

If you program AUTO keys (automatic sequencing keys) for frequently performed key operations, you can enter those key operations simply by pressing the corresponding AUTO keys.

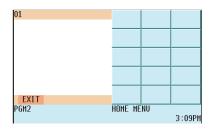
### Procedure

Select "03 AUTO KEY" from the PGM2 window.



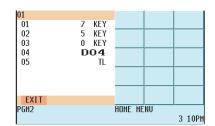
To program automatic sequencing keys as follows:

**1.** Select the automatic sequencing key which you want to program.



**2.** Enter the desired sequence for the automatic sequencing key in the programmed sequence.





- **3.** To end programming for the key, touch "EXIT" in the lower left corner of the display.
- **4.** To program another automatic sequencing key, repeat the above steps.

**5.** To end programming automatic sequencing keys, press the key.

# Loading Dynamic UPC to the Main UPC File

The UPC master file (main file) can be updated by loading the data in the dynamic UPC file to the UPC master file.

### **Procedure**

PGM2 MODE ↓ P UP ▲ 01 READING	CAN Cel	•	CL	
02 SETTING 03 AUTO KEY	7	8	9	
04 D-UPC LOAD 05 DATA CLEAR	4	5	6	
06 OPEN STORE 07 CLOSE STORE	1	2	3	
08 KP READING PREV. NEXT LIST P DO₩N ▼	0	00	ENTR	
PGM2 3:12PM				

To loading dynamic UPC, proceed as follows:

1. Select "4 D-UPC LOAD" from the PGM2 window.

	P UP		CAN Cel	•	CL
ARE YOU SURE ?			7	8	9
2 NO			4	5	6
			1	2	3
PREV. NEXT LIST	P DOWN	Ŧ	0	00	ENTR
PGM2				3:	12PM

2. Select "YES" or "NO", and press the ENTER key.

# **SD CARD Mode**

In the SD CARD mode, you can save the data stored in your POS terminal into an SD card or load data from the SA card for various purposes. The types of data available in this mode are as follows:

2. Insert the SD card into the slot.

- Sales data
- Electronic journal data
- T-LOG data
- Programming data
- All RAM data

Use the following procedure for operation in the SD CARD mode.

#### Installing SD card



1. Push the SD card slot cover part indicated by the arrow to open the cover.

\* To close the cover, push the arrowed part in until you hear it click.

\* To remove the SD card, push it again, and it comes out of the slot.



# Procedure

5 FORMATTING

PREV.

1 OPXZ MODE	CAN CEL	•	CL
2 OFF MODE 3 X1/Z1 MODE	7	8	9
4 X2/Z2 MODE 5 PGM1 MODE	4	5	6
6 PGM2 MODE 7 SD Card Mode	1	2	3
PREV. NEXT LIST P DOWN V	0	00	ENTR
MODE		9	31 A M
▼			
SD CARD MODE PUP 🛦	CAN		
SD CARD MODE P UP A 1 SAVING	CEL	•	CL
	CEL 7	• 8	CL 9

NEXT LIST P DOWN

5 6

2 3

9 32AM

1 0 00 ENTE

1. Select "7 SD CARD MODE" in the mode selection window.

**2.** Select the desired type of operation.

### In each menu of this mode, you can perform the following operations:

1 SAVING
- 1 SAVE ONLY : Saves the following data of the POS terminal to the SD card.
1 SALES DATA
2 EJ DATA
3 T-LOG DATA
4 PROGRAMMING DATA
2 SAVE & CLEAR : Saves the following data of the POS terminal to the SD card and clears them from the POS terminal.
1 EJ DATA
2 T-LOG DATA
2 LOADING : Loads the following data from the SD card to the POS terminal.
1 PROGRAMMING DATA
2 CUSTOMER NAME LIST
3 FOLDER CONTROL
2 FOLDER CREATE : Creates a new user folder.
4 FOLDER READING : Reads the content of the folder saved in the SD card.
5 FORMATTING : Formats the SD card.

### NOTE

- For details, please consult your authorized SHARP dealer.
- To save or load all RAM data, please consult your authorized SHARP dealer.
- This model supports SD cards only. Use of any other types of SD cards such as miniSD, microSD, etc. with an adapter is not supported.
- Do not turn off the POS terminal when it is accessing the SD card. The data in the card may be broken.
- Formatting the SD card erases all the data in it.

# **Reading Stored Programs**

You can read programs stored in the PGM1 or PGM2 mode.

### Program reading sequence

To read those programs stored in the PGM1 or PGM2 mode, use the following procedure:

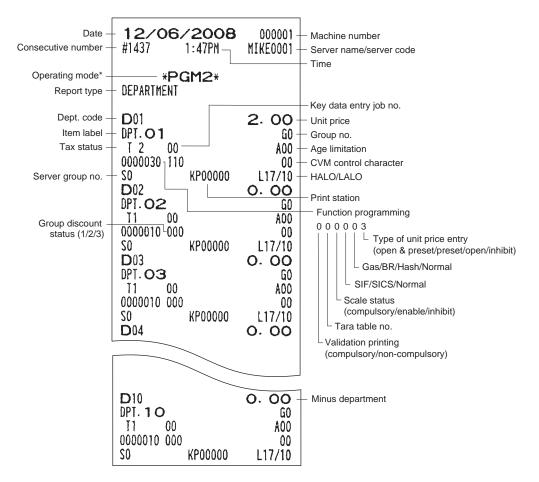
- 1. In the mode selection window, select the PGM1 or PGM2 and press the ENTER key.
- 2. Select "01 READING" from the PGM1 or PGM2 mode window to display the items list.
- 3. Select an item listed in the table shown later.
- 4. Where "RANGE" and/or "PICK UP" are displayed on the screen, select either option. Select "RANGE" to read program by range, and "PICK UP" to read program by picking up codes. The procedure to specify a range or to pick up codes are the same as the one in sales report.

On the table, for the item you can specify a range, "\*1" is indicated, and for the item you can pick up codes, "\*2" is indicated.

	Item:	Description:	Available mode:
1	DEPARTMENT *1	Department	PGM1 or PGM2
2	PLU/UPC *2	PLU/UPC	PGM1 or PGM2
3	DYNAMIC UPC *2	Dynamic UPC	PGM1 or PGM2
4	LINK PLU TABLE *1	Link PLU table	PGM2
5	CONDIMENT TABLE. *1	Condiment table	PGM2
6	MIX&MATCH	Mix-and-match table	PGM2
7	COMBO MEAL *1	Combo meal table	PGM2
8	UPC OTHER	UPC others	PGM2
9	SCALE TABLE	Scale table	PGM2
10	FUNCTION	Function	PGM1 or PGM2
11	MEDIA	Media key	PGM2
12	SERVER	Server	PGM1 or PGM2
13	MANAGER	Manager	PGM2
14	OPTIONAL	Optional feature	PGM2
15	FUNCTION TEXT	Function text	PGM2
16	DEPT. GROUP	Department group	PGM2
17	PLU GROUP	PLU/UPC group	PGM2
18	SERVER GROUP	Server group	PGM2
19	TEXT	Text	PGM2
20	ТАХ	Тах	PGM2
21	GLU CODE	GLU	PGM2
22	CUSTOMER *1	Customer	PGM2
23	CUSTOMER PROGRAM.	Customer programming	PGM2
24	NEGATIVE #	Negative no.	PGM2
25	POSITIVE #	Positive no.	PGM2
26	AUTO KEY	Automatic sequencing key	PGM2
27	MACRO KEY	Macro key	PGM2
28	CAPTURE KEY	Capture key	PGM2
29	CAPTURE JOB#	Capture job	PGM2
30	DEVICE CONFIG	Device configuration	PGM2
31	DIRECT KEY	Direct key	PGM2
32	FUNCTION KEY	Function key	PGM2
33	FUNCTION MENU KEY	Function menu key	PGM2
34	PLU MENU KEY	PLU menu key	PGM2

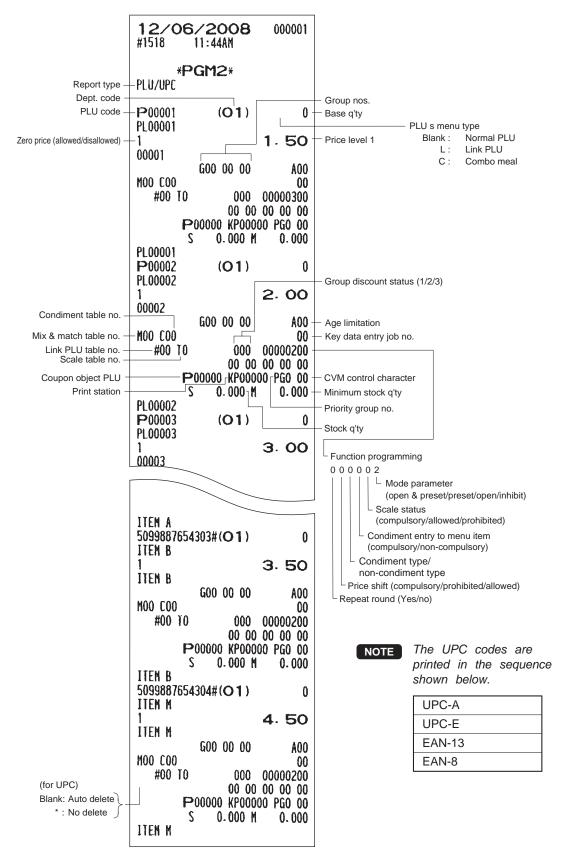
# Sample printouts

### • Departments (PGM1 or PGM2 mode)

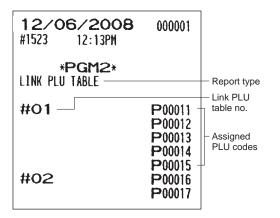


\* When you take this report in the PGM1 mode, "PGM2" is replaced by "PGM1."

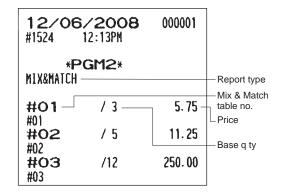
### • PLU/UPC (PGM1 or PGM2 mode)



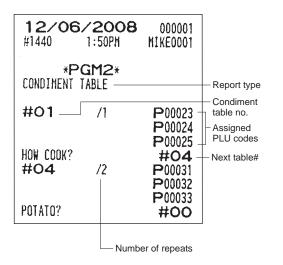
• Link PLU table (PGM2 mode)



### • Mix & Match table (PGM2 mode)



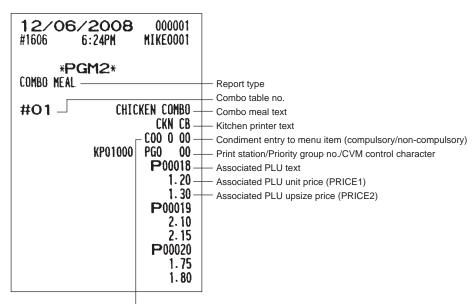
#### • Condiment table (PGM2 mode)



• Dynamic UPC (PGM2 mode)

<b>12/06/2008</b> #1527 1:54PM	000001
* <b>PGM2</b> * Dynahic upc	
5067891234506#( <b>01</b> ) Item N1	1
1 1 TTFM N1	1.10
G00 00 00 M00 C00 #00 T0 000	A00 00 00000200 00 00 00
	U FOU UU

• Combo meal table (PGM2 mode)



Condiment table no.

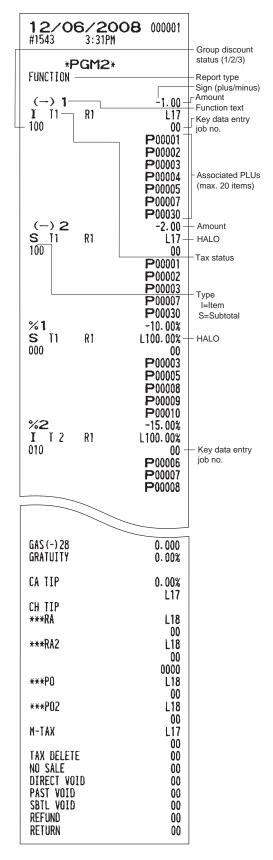
• Scale tare table (PGM2 mode)

#### 12/06/2008 000001 #1444 1:57PM MIKE0001 \*PGM2\* SCALE TABLE Report type Scale table no. #1-0.00 - Weight #2 0.00 #3 0.00 #4 0.00 #5 0.00 #6 0.00 #7 0.00 #8 0.00 #9 0.00

### • UPC other (PGM2 mode)

<b>12</b> / #1531	2:13PM		(	)0(	)0(	)1
UPC O	* <b>PGM2</b> * Ther					
02	DN-PLU			0		
2 UPC D	ELETE	2	4	0	0	2 99

### • Functions (PGM1 or PGM2 mode)



### • Media (PGM2 mode)

<b>12/06/2</b> #1446 1:5	2008 000001 7PM MIKE0001	
*PGM MEDIA	2*	-Report type
10-0 - 11		Print station
	KP0000 L18-	- HALO
Chun	0000000000 00	
	-000000000	-Function text
	_ 00000000001-	Function programming (2)
		Function
		programming (3)
CHECK1	KP0000 L18	] [
CHECKT	000000000000000	Function
	0000000000	programming (1)/
	000000000000000000000000000000000000000	Key data entry job no.
		]
		1
CHARGE1	KP0000 L18	Function text (gross)
CHARGE1	0000000000 00	Function text (refund)
	000000000	
	0000000001	
CONV 1	0.0000 -	Rate
	DO	1 talo
CONV 2	0.0000	
	DO	
CONV 3	0.0000	
	DO	
CONV 4		Tax status
	DO	
SERVICE	KP0000	
	000 00-	- Function
	00000000001	programming/
	0.00	Key data entry job no.
	Ū.	
FINAL	KP0000	
	000 00	
	00000000001	
	0.00	
	0	
****C1D	9999999.99-	- Sentinel
CHK/CG	999999, 99-	- HALO
1 CENTS	0.01	
5 CENTS	0.05	
10 CENTS	0.10	
25 CENTS	0.25	
50 CENTS	0.50	
100 CENTS	1.00	
\$1	1.00	
\$2	2.00	
\$5	5.00	
	5.00	L

### • Server (PGM1 or PGM2 mode)

<b>12/06/20</b> #1447 1:58		
*PGM2 SERVER SRV#0001 RANGE 1-9999 0.00% SRV#0002 RANGE 1-9999 0.00% SRV#0003 RANGE 1-9999	2* MIKE	<ul> <li>Report type</li> <li>Server code</li> <li>Server name</li> <li>Linked GLU codes</li> <li>Function programming</li> <li>Net sales %</li> </ul>
SRV#OO14 RANGE 1-9999 0.00% SRV#OO15 RANGE 1-9999 0.00%	SERV. 014 00D1 (0000) SERV. 015 00D1 (0000)	

### • Customer (PGM2 mode)

<b>12/0</b> #1538	6/2008 2:34PN	000001
¥	PGM2*	
CUSTOMER		
#0000000 Mr. James	000001	
#0000000 Mr&Mrs S Address 123 4567	NITH A	

### • Customer control (PGM2 mode)

<b>12/06</b> #1539	6/2008 2:34PM	000001
* <b>F</b> Customer I	PGM2* Program	
PBAL DISP Service di		99 Yes Yes

### • Negative no. (PGM2 mode)

<b>12/06/2008</b> #1540 2:34PM	000001
* <b>PGM2</b> * NEGATIVE#	
#00000000000000001 #00000000000000123 #0000000000000345	0 0 0

### • Positive no. (PGM2 mode)

<b>12/06/2008</b> #1541 2:34PM	000001
* <b>PGM2</b> * Positive#	
#00000000000000001 #00000000000003030 #0000000000	

#### • Manager (PGM2 mode)

<b>12/0</b> #1448	6/2008 1:58PM	000001 MIKE0001
*I Manager	PGM2*	
MGR#O1		1234

### • Optional features (PGM2 mode)

<b>12/06/2008</b> 000001 #1449 1:58PM MIKE0001		
#1449       1:58PM       MIKE0001         *PGM2*         OPTIONAL         OPTIONAL         FUNC.PROHIBIT         OPX/Z       REPORT         PAID       OUT         PUBLIC         RFND       SALES         PUBLIC         REFUND/RETURN       PUBLIC         1st       LAST         DIRECT       VOID         UNDIRECT       VOID         SUBTOTAL       VOID	<ul> <li>Report type</li> <li>Setting</li> </ul>	PURCHASE No. TIME JOURNAL SELECT JOURNAL SIZE ITEM ON BILL SHARE% REORDER KP MESSAGE CUSTOMER REPORT BIRTHDAY TAX STATUS RJ TAX STATUS BILL TAX STATUS KP
VOIDPOBLICVOIDMODEPUBLICNO SALEPUBLICPAYHEN ST=0ENABLETIPPAIDPUBLICTRANSIN/OUTPUBLICINDIRECTVOID (GLU)ENABLEOPENGLUDISPLAYENABLEUPCLEARNINGENABLEPRICECHANGEPUBLICCUSTOMERLEARNINGENABLECUSTOMERTEL#ENABLEFUNC.SELECT1		CUST.CODE&NAME KP CUST.ADDRESS KP CUST.TELEPHONE# KP INTERVAL TIMER TILL TIMER SCREEN SAVE DRAWER ALARM DEFAULT MENU LEVEL DEFAULT MENU LEVEL AVAILABLE GLU#
ITEM VPENABLERF/RT VPNON-COMPULSORY(-) VPNON-COMPULSORYCA/CHK VPNON-COMPULSORYRA VPNON-COMPULSORYPO VPNON-COMPULSORYTIP VPNON-COMPULSORYLEVEL SHIFT TYPEAUTOLEVEL SHIFT TYPEAUTOPRICE SHIFT TYPEAUTOPRICE SHIFT TYPEAUTOPRICE SHIFT TYPEAUTOPRICE SHIFT PUBLICRETURN TO LEVEL1BY ITEMRETURN TO PRICE1BY ITEM		START CODE END CODE BILL NUMBER BILL NUMBER BRIGHTNESS BRIGHTNESS O SKIP SERVER TRANSACTION DEPARTMENT PLU/UPC
FUNC. SELECT2SEAT#INHIBITCOVER CTNON-COMPULSORYTIP ENTRYAMOUNTSERVER DRAWERINHIBITSHIFT KEY ACTIONCAPSAUTO HOURLYENABLECONDIMENT CANCELPUBLICISBN PRICECOMPULSORYCUSTOMER DATADETAILSERVER POPUPDISABLET-LOG FULLCONTINUEE. J. FULLLOCKCAPTURE FULLCONTINUE		HOURLY SCM DAILY NET HOURLY REPORT MEMORY TYPE STARTING TIME STACKED REPORT 1

NO YES Full Small No Yes

YES Charge Yes No No Yes No No

> 0 0 0

> > 1

1 9999

1006

0

SKIP SKIP SKIP SKIP SKIP SKIP SKIP

> 30 00

To be continued

### • Function text (PGM2 mode)

<b>12/06/2008</b> 000001 #1450 2:00PM MIKE0001		
*PGM2* FUNCTION TEXT	– Report type – Function text (default) – Text (preset)	
TAX1SITAX1SIGRSTAX1GRSTAX1RFDTAX1RFDTAX1TAX2TAX3STTAX3GRSTAX3GRSTAX3TAX3TAX3TAX3TAX3TAX3TAX3TAX3TAX3TAX3TAX4GRSGRSTAX4GRSGRSTAX4GRSGRSTAX4FDTAX4TAX4TAX4TAX4TAX4TAX4TAX4TAX4TAX4TAX4TAX4	*DEPT TL *DEPT IL DEPT (-) DEPT (-) SUBTOTAL SUBTOTAL MDSE ST MDSE ST ***TOTAL ***TOTAL CHANGE CHANGE DUE DUE TIP DUE TIP DUE ITEMS ITEMS CHARGE CHARGE BALANCE BALANCE <b>COPY COPY</b> <b>B. T. B. T.</b> FIN. BAL FIN. BAL BAL FWD BAL FWD CLOSE CK CLOSE CK OPEN CK OPEN CK	CB CHK8 CB CHK8 CB CHK9 CB CHK9 CASH BACK CashBack CB TL CB TL CG+CB CG+CB SCM (+) SCM (+) SCM (-) SCM (-)
TAX5 SITAX5 SIGRS TAX5GRS TAX5GRS TAX5GRS TAX5RFD MTAXGRS MTAXRFD MTAXRFD MTAXTTL TAXTTL TAXNET2NET2CP PLUCP PLUV. CP UPCV. CP UPCDISCOUNTDISCOUNTMGR VDMGR VDVOIDVOID	(%) SALES (%) SALES VAT EXPT VAT EXPT TARE WT. TARE WT. RCP S.W. RCP S.W. FREE GLU FREE GLU AVE SALE AVE SALE ST (-) TL ST (-) TL ST % TL ST % TL (-) TL (-) TL GDISC%TL GDISC%TL CASH TL CASH TL RA TL RA TL PO TL PO TL CA/CK TL CA/CK TL CONV TL CONV TL	SCM TTLSCM TTLCASH ISCASH ISCHECK1 ISCHECK1 ISCHECK2 ISCHECK2 ISCHECK3 ISCHECK3 ISCHECK4 ISCHECK4 ISCHECK5 ISCHECK5 ISCHECK6 ISCHECK6 ISCHECK7 ISCHECK7 ISCHECK8 ISCHECK9 ISCHECK9 ISCHECK9 ISCOMBO1COMBO1
DRW CNT DRW CNT To be continued	CHR TL CHR TL CHR TL CHR TL CHECK TL CHECK TL COMBO COMBO RF RF CP CP NET SLS NET SLS COMBO TL COMBO TL WASTE TL WASTE TL RF TL RF TL	COMBO98 COMBO98 Combo99 Combo99
	KF ILKF ILNET TLNET TLTBL.#TBL.#SIGN-ONSIGN-ONSIGN-OFFSIGN-OFFCB CACB CACB CA2CB CA2	

To be continued

### • Department group text (PGM2 mode)

### Server group text (PGM2 mode)

<b>12/06/2008</b> 000 #1451 2:01PM NIKEO	0001
*PGM2* DEPT. GROUP DPT GR-1 DPT GR-2 DPT GR-2 DPT GR-3 DPT GR-3 DPT GR-3 DPT GR-4 DPT GR-5 DPT GR-5 DPT GR-5 DPT GR-6 DPT GR-7 DPT GR-7 DPT GR-8 DPT GR-8 DPT GR-9 DPT GR-9	Report type     Function text     (default)     Text (preset)

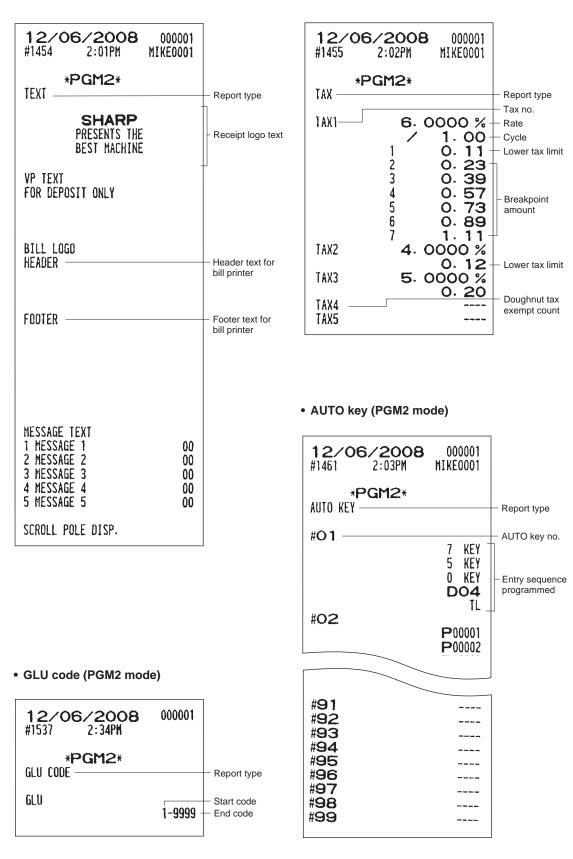
<b>12/</b>	06/2008	000001	
#1453	2:01PM	MIKE0001	
SERVER GROUP1 GROUP2 GROUP3 GROUP3 GROUP4 GROUP5 GROUP5 GROUP6 GROUP7 GROUP8 GROUP9	*PGM2* GROUP GROUP2 GROUP3 GROUP3 GROUP4 GROUP5 GROUP5 GROUP6 GROUP6 GROUP9		<ul> <li>Report type</li> <li>Function text (default)</li> <li>Text (preset)</li> </ul>

### • PLU group text (PGM2 mode)

<b>12/06/</b> #1452	2008 000001 2:01PM MIKE0001	
PLU GROUP	PLU GR01	Report type Function text (default)
PLU GRO2 PLU GRO3 PLU GRO4 PLU GRO5	PLU GR02 PLU GR03 PLU GR04 PLU GR05	— Text (preset)
PLU GR97 PLU GR98 PLU GR99	PLU GR97 PLU GR98 PLU GR99	

### • Logo text (PGM2 mode)

• Tax rate (PGM2 mode)



### • Macro key (PGM2 mode)

<b>12/0</b> #1462	2:03PM	000001 MIKE0001
MACRO K	* <b>PGM2</b> * EY	
MACRO#1 Macro#2		****
MACRO#2 MACRO#3 MACRO#4		
NAUNU#4		

### • Function menu key (PGM2 mode)

<b>12/</b> #1468	06/2008 2:06PM	000001 Mike0001
FUNCTIO	* <b>PGM2</b> * In menu key	
<b>#O 1</b> 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15	MISC ME RCP_ON/OFF RA RA2 PO PO2 CA/CHK_1 CA/CHK_2 CA/CHK_3 CA/CHK_4 CA/CHK_5 CA/CHK_5 CA/CHK_6 CA/CHK_8 CA/CHK_9 NS	NU 080 259 260 261 262 263 264 265 266 265 266 267 268 269 270 271 034
<b>#02</b> 01 02 03 04 05 06 07	CASH ME CASH_TOTAL CA2 CA3 CA4 CA5 INHIBIT INHIBIT	NU 233 234 235 236 
13	INHIBIT	
14 15	INHIBIT Inhibit	

### • Capture key (PGM2 mode)

<b>12/06</b> #1463	5/2008 000001 2:04PM MIKE0001	
*F Capture ki	<b>°GM2</b> ∗ Εγ	
#1	CAPTURE01	
#2	10 OC Captureo2	)
#3	10 OC Captureo3	)
#4	10 OC Captureo4	)
#5	10 OC CAPTUREOS	)
#6	10 00	)
	CAPTUREO6 10 00	)
#7	CAPTUREO7 10 OC	)
#8	CAPTUREO8 10 OC	)
#9	CAPTURE09	1
#10	CAPTURE10	
	10 00	

### • Capture job no. (PGM2 mode)

12/06 #1545	6:10PM 000001
*P Capture jo	' <b>GM2</b> ∗ ₿#
#01	MSG #1 0 13 00 1 MSG #2
	0 13 00 1 MSG #3 0 13 00 1 MSG #4
#02	0 13 00 1 MSG #11
	0 13 00 1 MSG #12 0 13 00 1
	MSG #13 0 13 00 1
	MSG #14 0 13 00 1

Device configuration	on (PGM2 mo	de)	• PLU	menu key (PGM2 i	mode)	
<b>12/06/2008</b> #1465 2:04PM	B 000001 MIKE0001			12/06/200 #1469 2:15Ph		
*PGM2* DEVICE CONFIG		<ul> <li>Report type</li> </ul>		* <b>PGM2</b> * Plu menu key	(	
BUILT-IN PRINTER IMAGE FOOTER JOURNAL PRINTER BUILT-IN EXTERNAL JOURNAL RECEIPT PRINTER BILL PRINTER BILL PRINTER VALIDATION (VP) KP#1 KP#2 EFT PIN PAD BCR (SCANNER) BERG (BAR) SCALE COIN DISPENSER ONLINE CVM DATA I/F PREPAID CARD ONL ACCT BAL IC CARD POLE DISPLAY	50 NOT PRINT- T#000-C#0  O YES PRINT BUILT-IN BUILT-IN       000	<ul> <li>Image mode</li> <li>Printer type</li> </ul>	PLU menu – key no.	#02	PLU001- AUTO RETURN P00002 P00003 P00004 P00005 P00006 P00007 P00008 P00009 P00010 P00011 P00012 P00013 P00014 P00015 PLU002 AUTO RETURN P00021 P00022 P00023 P00024 P00025 P00025 P00026 P00027 P00028 P00027 P00028 P00029 P00030 P00031 P00031 P00031 P00031 P00031 P00032 P00033 P00034 P00035	— Title — Menu PLU
				#08	PLU001 AUTO RETURN P00102 P00103 P00104 P00105 P00106 P00107 P00108 P00109 P00109 P00110 P00111 P00112 P00113 P00114	

....

P00115

### 

### • Direct key (PGM2 mode)

<b>12/06/2</b> #1466 2:0		000001 MIKE0001	
* <b>PGM</b> Direct key —			– Report type
001	L1 L2 L3 L4	P00001	– Key no. – PLU code
002	L5 L1 L2	P00012	
092	L5 L1 L2 L3 L4	P00044	
093 094	15		
			]
140 141 142			

### **Data Clear**

The DATA CLEAR function is primarily used to clear data such as report data (T-LOG, capture data, transaction or hourly report, daily net sales, sign on/GLU used flag, offline account data, or electronic journal file data) in case some system trouble occurred occures.

This data clear function should be used only when your authorized SHARP dealer instructs you to do so. Use the following procedure to perform data clear operation. only when instructed by your authorized SHARP dealer.

### Procedure

PGM2 MODE ↓ P UP ▲ 01 READING	CAN CEL	•	CL
02 SETTING 03 AUTO KEY	7	8	9
04 D-UPC LOAD 05 DATA CLEAR	4	5	6
OG OPEN STORE O7 CLOSE STORE	1	2	3
08 KP READING PREV. NEXT LIST P DO₩N ¥	0	00	ENTR
PGM2		3:	14PM

DATA CLEAR	CAN CEL		CL
2 CAPTURE DATA	7	8	9
3 TRANSACTION 4 HOURLY		0	9
5 DAILY NET	4	5	6
6 SIGN ON FLAG 7 GLU USED FLAG	1	2	3
8 OFFLINE ACCT	0	00	ENTR
PREV. NEXT LIST P DOWN V	0	00	ENTR
PGM2		3:	14PM

The screen continues.

In the PGM2 mode menu, select "5 DATA CLEAR".
 The DATA CLEAR window will appear.

**2.** Select the data to be cleared.

# **14** Universal Product Code (UPC) or European Article Number (EAN)

### UPC or EAN code

Your machine can handle the following codes:

• UPC-A (Number system character: 0, 2, 3, 4) • UPC-E

• EAN-8 • EAN-13 • Internal code EAN-8/EAN-13

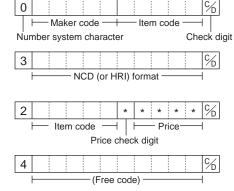
For the purpose of in-store marking, there are two kinds of PLU type (treated like PLU code) and Non-PLU type (for price/quantity information).

When a code is of the non-PLU type, the price/quantity in the code is read for sales entries (in case of quantity, "quantity multiplied by the preset unit price" is processed to obtain the price.)

### UPC-A

• Number system character: 0 <used in the source marking>

Number system character: 3 <used as NDC or HRI>



For entry, a full 12 digit number or 11 digit number (omitting the check digits) must be entered.

• Number system character: 2 <In-store marking Non-PLU type> You can program the format in "EAN NON-PLU" in ARTICLE setting.

• Number system character: 4 < In-store marking PLU type>

Here, a full 12digit number, 11digit number (excluding the check digit), or a leading zero plus 12 digit number must be entered. (Any

number is allowed for the digits marked with \*, and on the receipt/journal, non-PLU type code is printed like 2020008\*\*\*\* (\*\*\*\*: price information).)

### UPC-E

• UPC-E is a zero-suppressed version of UPC-A that conforms to the UPC-E Standards. This code is used for marking small packages.

Here, a 6digit number or a leading zero plus 6digits number must be entered.

### EAN-8

• Ordinary EAN-8 code (flag: neither 0 nor 2) <used in the source marking>

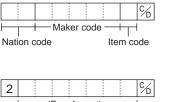
Here, a full 8 digit number must be entered.

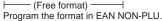
• Internal code (flag 2) <in-store marking non-PLU short type> Program the format in "EAN NON-PLU" in ARTICLE setting.

• Internal code (flag 0) <in-store marking PLU short type>

Here, a full 8digit number must be entered. On the receipt/journal, non-PLU type code is printed like 208\*\*\*\* (\*\*\*\*: price/quantity information)









### EAN-13

• Ordinary EAN-13 code (used in source marking)

• Specific EAN-13 code (flag 977, 978, 979) (used in the source marking: ISBM, ISSN)

Here, you must enter a full 13digit number.

• Internal code (used for in-store marking, flag character number: 20 through 29 and 02) Program the format in "EAN NON-PLU" in ARTICLE setting.

### Add-on code

UPC-A and EAN-13 may be followed by a twodigit number or a fivedigit number as an add-on code, except the UPC-A without a check digit.

Therefore, the total number of digits which can be entered for each type code is as shown below:

Code entry	No add-on code	2-digit add-on code	5-digit add-on code
UPC-A	12	14	17
UPC-A w/leading zero	13	15	18
UPC-A w/o check digit	11	-	_
UPC-E	6	_	_
EAN-8	8	-	_
EAN-13	13	15	18

**NOTE** Your POS terminal automatically identifies the add-on code in an UPC/EAN code from the total number of digits and the flag.

### UPC file

Your POS terminal has a UPC main file and can provide a dynamic UPC (D-UPC) file.

### UPC main file

Generally use, all UPC items are managed in the UPC main file. Programming data and sales information is saved in the UPC main file.

### **Dynamic UPC file**

If a dynamic UPC file is generated, the items entered by the UPC learning function (refer to the "UPC learning function" section.) are saved in this file temporarily. (If not generated, they are directly saved in the UPC main file.) The data saved temporarily can be transferred to the UPC main file when necessary by executing the D-UPC LOAD in the PGM2 mode.

If you want to use the dynamic UPC file, please consult your authorized SHARP dealer.

## **15** Operator Maintenance

## In Case of Power Failure

Even when power is lost, your POS terminal retains its memory contents and all information on sales entries.

- When a power failure occurs while your POS terminal is idling or during an entry operation, it returns to the normal state after power recovery.
- When a power failure occurs during a printing cycle, the terminal prints "= = = = = = = = = = " and then carries out the correct printing procedure after power recovery. (See the sample print.)

08/12/	2008 000001	
	:22PM MIKE0001	
PL00002	3 @ \$2.00 \$6.00	
PL00004	\$4.00 2 @ \$5.00	
PL00005	\$10.00	Power failure symbol
=====		H
MDSE ST	\$20.00 -	Print after power
TAX1	\$1.20	recovery
***TOTAL	\$21.20	
CASH	\$22.00	
CHANGE	\$0.80	

## In Case of a Printer Error

If the printer runs out of paper, the printer will stall, and the "PAPER EMPTY" message will appear on the display. Any key entries will not be accepted. Referring to "Installing and Removing a Paper Roll" in this chapter, install a new paper roll properly, then press the CL key. The printer will print the power failure symbol and resume printing.

If the print head is in the "up" position, the printer will stalls, and the "HEAD UP" message will appear on the display. Any key entries will not be accepted. Bring back the print head to the correct position, then press the CL key. The printer will print the power failure symbol and resume printing.

## **Thermal Printing**

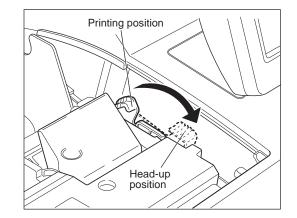
Your POS terminal uses a thermal printer. When the print head is heated to a certain level, printing is made on thermal paper.

### Cautions in handling the printer

- If your POS terminal for an extended period of time, pull the print head release lever toward you so that the print head is set apart from the plate.
- Avoid installing the machine in any of the following places: Dusty or humid places
  - Place exposed to direct sunlight

Place where there is iron powder (A permanent magnet and an electromagnet are used in this machine.)

- Use the print head release lever only when necessary.
- Never pull the paper when it is in consult with the print head. First release the head with the print head release lever, and then remove the paper.
- Never touch the surface of the print head.
- Never touch the print head and the motor during printing or before they cool down.



### Cautions in handling the recording paper (thermal paper)

- Use only paper as specified by SHARP.
- Unpack the thermal paper just before you use it.
- Avoid heat. The paper begins to develop color at around 70 C.
- Avoid dusty and humid places for storage. Avoid direct sunlight.
- The printed text on the paper can discolor under the following conditions:
  - Exposure to high humidity and temperature.
  - Exposure to direct sunlight.
  - Contact with glue, thinner or a freshly copied blueprint.
  - Heat caused by friction (scratching etc.)
  - Contact with a rubber eraser or adhesive tape.
- Be very careful when handling the thermal paper. If you want to keep a permanent record, copy the printed text with a photocopier.

## Installing and Removing a Paper Roll

### Recording paper specifications

Be sure to use paper rolls as specified by SHARP.

The use of any paper rolls other than specified could cause paper jamming, resulting in a POS terminal malfunction.

### **Paper specification**

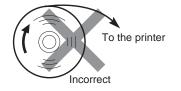
Paper width:	$2.26 \pm 0.02$ in. (57.5 $\pm$ 0.5 mm)
Max. outside diameter:	3.15 in. (80 mm)
Quality:	Thermal paper
Paper tube:	0.71 in. (18 mm)

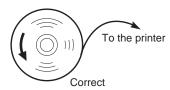
### • Be sure to set paper roll(s) prior to using your machine. Otherwise it may cause a malfunction.

Install the paper roll in the printer. Be careful to set the roll and cut the paper end correctly.

**NOTE** If the leading end of the paper roll is fixed with paste or tape, the paper's color development ability may be lost in the pasted or taped area due to deterioration of the heat-sensitive color development component of the paper surface. As a result, nothing may be printed in this area. Therefore, when setting a new paper roll in the machine, be sure to cut off approximately one revolution (approx. 25 cm long).

### (How to set the paper roll)





### (How to cut the paper end)



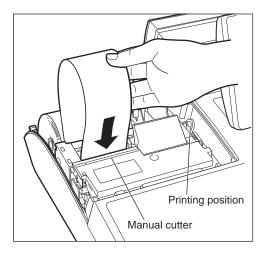
Correct

Incorrect

### Installing a paper roll

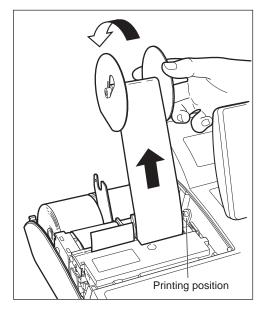
### Installing the receipt paper roll

- 1. Select the "REG" mode with the AC cord connected.
- 2. Remove the printer cover.
- 3. Check that the print head release lever is in its printing position.
- **4.** Set the paper correctly as illustrated right in the paper roll location (receipt side) of the printer.
- **5.** Insert the end of the paper into the paper chute as shown on the right. It will automatically be fed through the printer.
- **6.** Cut off the excess paper that comes out of the printer with the manual cutter.
- 7. Replace the printer cover.



### Installing a journal paper roll

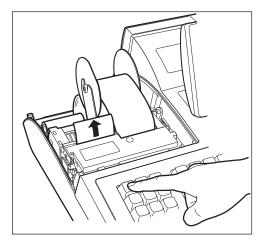
- 1. Select the "REG" mode with the AC cord connected.
- 2. Remove the printer cover.
- **3.** Confirm that the print head release lever is in its printing position.
- **4.** Set the paper correctly in the journal paper holder of the printer. (See the illustrations on the previous page.)
- **5.** Insert the end of the paper into the paper chute as shown on the right. It will automatically be fed through the printer.
- Insert the end of the paper into the slit in the paper take-up spool. (Press the → key to feed paper more if required.)
- 7. Wind the paper around the spool shaft two or three turns.
- 8. Set the spool on the bearing.
- 9. Replace the printer cover.



### Manual installing of a paper roll

When you want to manually install a new roll of paper while your machine is turned off, follow the steps below:

- **1.** Pull the print head release lever toward you to lift up the prin head.
- **2.** Correctly place the new paper roll in the receipt/journal paper roll holder.
- **3.** Insert the paper end into the paper chute until it comes out of the printer.
- **4.** Cut off the excess receipt paper or wind the paper around the take-up spool as described on the right (journal paper).
- 5. Return the print head release lever to its original position.



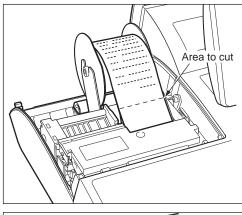
### Removing the journal paper roll

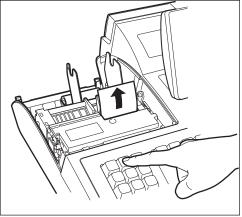
- **1.** Remove the printer cover.
- 2. Press the two feed the journal paper until all its printed part comes out.
- **3.** Cut the paper and remove the take-up spool.

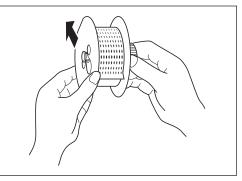
- 4. Cut the paper behind the printer and near the paper roll.
- **5.** Press the two will the paper remaining in the printer comes out completely.
- 6. Remove the paper roll from the back of the printer.
- **NOTE** Do not pull the paper through the printer.

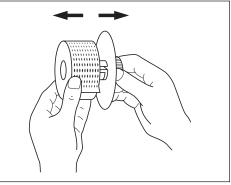
7. Remove the outer side of the take-up spool as shown on the right.

8. Remove the printed journal roll from the take-up spool.









### Prevention of paper jams

Keep the following points in mind to prevent paper jams.

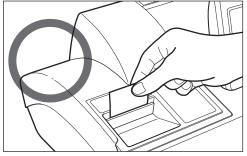
- Do not touch the receipt while it is being printed.
- Cut off the receipt after printing is finished. You hear the cutter sound when printing is finished.
- Pulling the receipt during printing may cause paper to jams.

How to pull the receipt paper after the printing

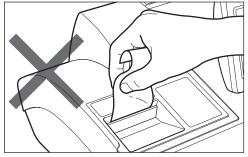
Pull the receipt paper obliquely upward from behind holding the middle of its side.

How to pull the receipt (Correct)

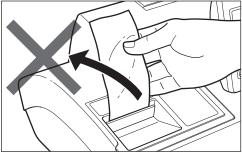
How to pull the short receipt (Correct)



How to pull the receipt (Incorrect)



How to pull the receipt (Incorrect)



In case the receipt is short, always cut if off after the printing is finished.

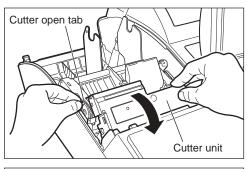
Do not press the receipt paper from above nor hold it in the way it wrinkles. This may result in a paper jam.

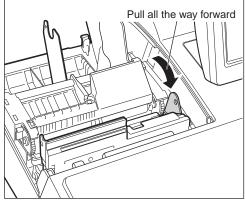
Do not pull the receipt paper obliquely (rightward or leftward). This may result in a paper jam.

### Removing a paper jam

Precaution: Be very careful with the cutter, so as not to cut yourself. Never touch the print head immediately after printing, because the head may still be hot.

- **1.** Remove the printer cover.
- **2.** Remove the receipt paper, and if the paper jam is at the journal paper, remove the journal paper, too.
- **3.** While pushing the cutter open tab, pull up the cutter unit.
- **4.** Pull the print head release lever all the way forward (after it stops at one position, continue pulling forward until it stops again and cannot be pulled forward any further).
- **5.** Remove the paper jam. Check for and remove any shreds of paper that may remain in the printer.
- 6. Return the print head release lever to its original position.
- **7.** Return the cutter unit to its original position. Make sure the metal part is surely hooked to the cutter open tab.
- **8.** Reset the paper roll(s) correctly by following the steps in "Installing the paper roll".
- 9. Replace the printer cover.





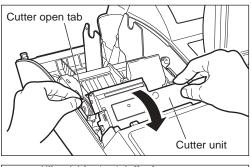
## **Cleaning the Print Head**

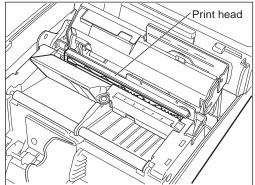
When the printed text is getting dark or faint, there may be paper dust adhering to the print head. Clean the print head as follows:

- 1. Select the OFF mode.
- **2.** Remove the printer cover.
- 3. Pull up the print head release lever to the "up" position.
- 4. Remove the paper roll(s).
- **5.** While pushing the cutter open lever to the right, pull up the cutter unit.
- **6.** Clean the print head with a soft rag moistened ethyl alcohol or isopropyl alcohol.
- **7.** Return the print head release lever to its original position immediately after cleaning.
- **8.** Return the cutter unit to its original position. Make sure the metal part is surely hooked to the cutter open lever.
- **9.** Reset the paper roll(s) correctly by following the step in "Installing a paper roll".
- **10.** Replace the printer cover.

### Precautions:

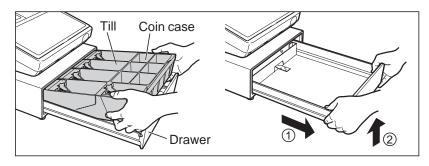
Never touch the print head with a tool or anything hard which may damage the head.





## **Removing the Till and the Drawer**

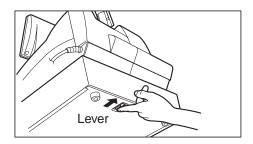
The till in the POS terminal is detachable. After closing your business for the day, remove the till from the drawer and keep the drawer open. The 6-denomination coin case is also detachable from the till. To detach the drawer, pull it forward fully with the till removed, and remove it by lifting it up.



## **Opening the Drawer by Hand**

The drawer automatically opens. However, when a power failure occurs or the machine becomes out of order, slide the lever located on the bottom of the machine in the direction of the arrow. (See the diagram on the right.)

The drawer will not open if it is locked with the key.



## **Before Calling for Service**

Phenomena shown in the left-hand column of the table below do not always imply functional faults of the terminal. Before calling for service, please carry out checks as suggested in the "Check" column.

Phenomenon	Check
<ul> <li>The display does not illuminate</li> </ul>	<ul> <li>Is power supplied to the electrical outlet?</li> <li>Is the AC power cord plug disconnected or loosely connected to the electrical outlet?</li> <li>Is the contrast control adjusted correctly?</li> <li>Is the terminal in the screen-save mode?</li> </ul>
• The display is illuminated, but the whole machine rejects any entry.	<ul> <li>Is a server code assigned to the POS terminal?</li> <li>Is the terminal set properly to the "REG" mode?</li> </ul>
<ul> <li>No receipt is issued.</li> </ul>	<ul> <li>Is the paper roll properly installed?</li> <li>Is there a paper jam?</li> <li>Is the Receipt ON/OFF function in the "OFF" state?</li> <li>Is the terminal set properly to the "REG" mode?</li> </ul>
No journal paper is taken up.	<ul> <li>Is the take-up spool installed on the bearing properly?</li> <li>Is there a paper jam?</li> </ul>
<ul> <li>Printing is unusual.</li> </ul>	<ul> <li>Is the print head release lever in the printing position?</li> <li>Is there a paper jam?</li> </ul>

## 16 List of Options

The following options are available for your POS terminal: For further information, contact your authorized SHARP dealer. Do not try to install any option yourself.

- 1. Remote customer display model UP-P20DPB
- 2. Remote drawer model ER-03DW(B7) or ER-04DW
- 3. Remote coin case model ER-55CC2 or ER-75CC3
- 4. RAM memory board model UP-S04MB2
- 5. Magnetic card reader model UP-E13MR3
- 6. Key kit models

You can change the keyboard layout or increase the number of departments using the following key kits.

ER-11KT8: 30 regular size key kit

- ER-12KT8: 30 1x2 size key kit
- ER-22KT8: 10 2x2 size key kit
- ER-11DK8B: 30 regular size dummy key kit
- ER-51DK8B: 10 5x1 size dummy key kit



## 17 Specifications

Model		UP-820N
External dimensions		14.1 (W)* X17.6 (D) X14.7 (H) in. (358(W)* X 447(D) X 374(H) mm) * Including the touch panel.
Weight		31.3 lbs (14.2 kg)
Power source		120 V AC ± 10%, 60 Hz
Power consumption		Stand-by: 21W Operating: 52 W (max.)
Operating temperature		32 to 104 F (0 to 40 C)
Electronics		LSI (CPU) etc.
Built-in battery		Rechargeable battery pack, memory retention time of about one month (with fully charged built-in battery pack, at 77 F [25 C])
Keyboard		Normal keyboard
Display		Operator display: Color LCD module and touch panel 400 (W) X 240 (H) (dots)
Customer display		7-segment display (7 positions)
Printer	Туре	2-station thermal printer
	Printing speed	Max. 17.3 lines/second
	Printing capacity	30 digits for receipt paper and journal paper
	Other functions	Graphic logo printing function Logo message function Paper feed function
Paper roll	Width	22.6 ± 0.02 in. (57.5 ± 0.5 mm)
	Max. diam.	3.15 in. (80 mm)
	Quality	High quality (0.06 to 0.08 mm thickness)
Cash drawer		5 slots for bill and 6 for coin denominations
Accessories		Hardware Operation Manual: 1 copy Paper roll: 2 Take-up spool: 1 Drawer lock keys: 2

\* Specifications and appearance are subject to change without notice for improvement.

### NOTICE

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