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Standard American Classification: Green

Opening	Answer
1♣ 3+♣, 11+	
1♦ 3+♦, 11+	
1♥/♠ 5+♦, 11+	
1NT 15-17hcp, balanced, no 5 card major	Stayman, transfers, 2NT invitation to 3NT
2♣ Game Force 4 losers/21+ hcp unbalanced or 23-24 balanced	2♦ = automatic response showing no ace and king in the hand, 2H/2S/3C/3D= 5+ suit and ace and king in hand, 2NT= 8-10 pts no 5 card suit and ace and king in hand, 3NT=11+ pts no 5 card suit and ace and king in hand.
2♦/ ♥/♠	6-10hcp, 6+ suit
2NT 20-22 hcp balanced & can contain a 5 card major	Stayman, transfers
3♣/♦ pre-emptive, 6+♣, 7+diamonds	
3♥/♠ pre-emptive, 7+♦	
4♣ pre-emptive 8+	
4♦/ ♥/♠	pre-emptive 8+

Overcalls

Weak jump overcalls 6+ suit
1NT = 15-17hcp with stopper in openers suit
Takeout double opening/overcalling points
Double over weak 2 opening is for takeout

After interference

Negative double thru 3♣
Responsive double thru 4H
Penalty double at game
Support double after responder's 1 of a major bid followed by interference show 3 of responders suit.
Systems on after NT interference.
Double by responder after interference following opener's NT bid means stolen bid.

Slam conventions

Gerber 4♣ after NT opening
RKC 1430
Quant 4NT response to NT is pass or 6NT for min or max points held.

Other conventions

After 1NT - 2C (simple stayman); garbage stayman
After 2NT - 3C stayman
Transfers after 1NT or 2NT opening
2NT enquiry after weak 2 opening
Other minor bid (artificial) at 2 level by responder with 10 plus pts shows major bid at the one level was 5 cards.
Michaels cue bid
Unusual 2NT after op opened 1 of a major shows 5 cards in two lowest unbid suits
Balancing

Leads

Standard leads

Signals

Attitude Low Encourage
Discards - First discard signals a preferred suit in trumps and a non preferred suit in NT.
High =don't like Low = like