



Florida Association of Fire Rescue Cadets



Firefighter Relay

2025 Summer Gator Fire Games

Objective:

This relay has four different stations that simulate fire ground operations: Hose Bowling (1.75" Hose, 50' Section), Firefighter Crawl, Hose Roll, and Forcible Entry. Teams of four Cadets will demonstrate their ability to accomplish one task each until all four stations are completed (see diagram). Max time 3 minutes.

Requirements:

- Each post can enter a maximum of three teams consisting of four Cadets.
- No Cadet can participate in this event twice.
- All team members must wear Full PPE and provided SCBA with structural fire gloves and hoods.

Rules:

1. All four members will start in their designated area (labeled #1, #2, #3, and #4 on the diagram.)
2. Time Begins with the "Go" command and will stop when the #4 cadet crosses the finish line completely including the entire Dummy.
3. **Station #1 rules: (Hose Bowling)** Simulates their ability to roll out a 1.75" hose. The objective is to knock down at least one of the 3 bowling pins located approximately 40' from the start line. The minimum distance at least 3 sections of hose must pass is 20'. The Cadet/Explorer will be given three opportunities to knock at least one bowling pin down. Cadet/Explorer 1 will begin this station sitting in a chair in the designated area for this station. On the "Go" command, Cadet/Explorer 1 will need to pick up provided 50' section of 1.75" hose and try first attempt. Cadet must either knock down a bowling pin or fully expel three sections of 1.75" hose past the minimum distance to proceed to tagging the next Cadet/Explorer. Once complete, Cadet/Explorer 1 will need to physically tag Cadet/Explorer 2 in designated area for Station 2.
4. **Station #2 rules: (Firefighter Crawl)** Simulates their ability to maneuver through a small, enclosed space with full PPE on. Cadet/Explorer 2 will be seated in a chair within station 2 staging area. Once tagged, Cadet/Explorer 2 will need to crawl from the start point through a 24" fully enclosed tube that is 12' long. Once Cadet/Explorer exits the end of the tunnel they will need to physically tag Cadet/Explorer 3 in the designated area for Station 3.
5. **Station #3 rules: (Hose Roll)** Simulates their ability to roll up a supply hose to fit in a designated area of an Engineers Compartment. Cadet/Explorer 3 will be seated in a chair within Station 3. Once tagged, Cadet/Explorer 3 will need to roll up a 50' section of 3" hose. This must be rolled tight enough to fit through a 7" wide and 20" Tall space. Once hose and coupling are fully through the prop, Cadet/Explorer 3 will need to physically tag Cadet/Explorer 4 in the designated area for Station 4.
6. **Station #4 rules: (Forcible Entry)** Simulates being able to force your way in or out of an area. Cadet/Explorer 4 will begin this station sitting in a chair in the designated area for this station. Once tagged, Cadet/Explorer 4 will utilize a sludge hammer to strike a tire (Weight is 95 lbs and diameter is 4') that is placed on the top of a platform 36" tall. The objective is that strike one side of the tire until the other side passes the edge of the platform. (The tire will have to move 2') One the edge of tire passes the edge of the platform, time will stop.

Penalties

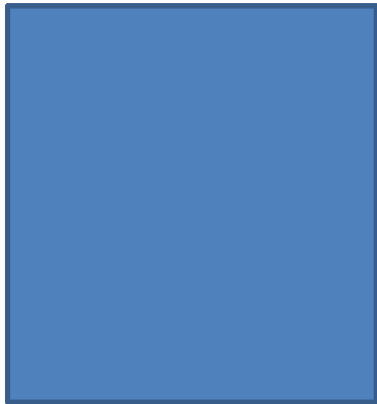
1. 20 second penalty for leaving the designated box before being tagged
2. Review for disqualification for any action that is considered not safe by the judges or not completing any of the 4 event stations

**See event diagram for more details*

Firefighter Relay Diagram

2025 Summer Gator Fire Games

Station 1
Hose Bowling



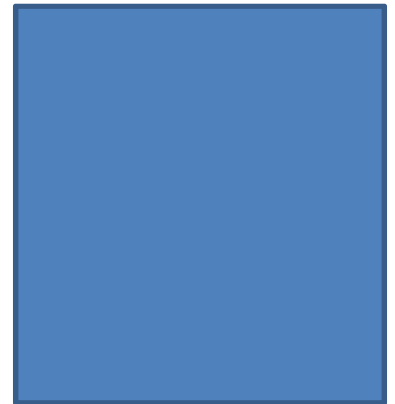
Station 2
FF Crawl



Station 3
Hose Roll



Station 4
Forcible Entry



Pictures of Event Props

Forcible Entry Platform



Pictures of Event Props

