

# OHIO JUNIOR RODEO

## ASSOCIATION



## RULES AND REGULATIONS

Updated: November 1, 2020



# Table of Contents

Chapter 1: ARTICLES AND BY-LAWS .....	6
1.1 Article I.....	6
1.2 Article II.....	6
1.3 Article III.....	6
1.4 Article IV .....	10
1.5 Article V .....	11
1.6 Article VI .....	11
Chapter 2: MEMBERSHIP REQUIREMENTS AND/OR PRIVILEGES.....	12
2.1 Membership Dues.....	12
2.2 Membership Application & Number .....	12
2.3 Age Rule.....	13
2.4 Non-Members.....	13
2.5 Loss of Membership Privileges.....	13
Chapter 3: GENERAL RULES.....	16
Chapter 4: CONTESTANT DISQUALIFICATION.....	18
Chapter 5: OFFICIALS AND CONTRACT ACTS .....	19
5.1 All Officials .....	19
5.2 Secretary.....	19
5.3 Timers.....	19
5.4 Judges .....	20
5.5 Drawing .....	21
5.6 Re-rides.....	21
Chapter 6: POINTS AND AWARDS .....	22
6.1 Points.....	22
6.2 Awards.....	23
Chapter 7: RODEO ENTRIES.....	24
Chapter 8: EVENT RULES .....	25
8.1 Step Down Roping: Boy’s event 6 <sup>th</sup> – 8 <sup>th</sup> grade.....	25

8.1A Rules.....	25
8.1B Penalties .....	26
8.1C Reruns.....	27
8.1D Officials.....	27
8.1E Stock .....	28
8.2 Calf Roping: Boy’s event 9 <sup>th</sup> – 12 <sup>th</sup> grade .....	28
8.2A Rules.....	28
8.2B Penalties .....	30
8.2C Reruns.....	31
8.2D Officials.....	31
8.2E Stock .....	32
8.3 Chute Dogging: Boy’s event 6 <sup>th</sup> – 8 <sup>th</sup> grade.....	32
8.3A Rules.....	32
8.3B Penalties .....	33
8.3C Reruns.....	33
8.3D Officials.....	33
8.3E Stock .....	34
8.4 Mini Bull/Jr Bull or Steer Riding/Bull Riding: Boy’s event 3 <sup>rd</sup> – 5 <sup>th</sup> grade; Jr Bull or Steers event 6 <sup>th</sup> – 8 <sup>th</sup> grade; Bulls 9 <sup>th</sup> – 12 <sup>th</sup> grade .....	34
8.4A Rules.....	34
8.4B Penalties .....	35
8.4C Re-rides.....	36
8.4D Stock.....	37
8.5 Sheep Riding: Boy’s event K – 2 <sup>nd</sup> grade .....	37
8.5A Rules.....	37
8.5B Penalties .....	37
8.5C Reruns.....	37
8.5D Officials.....	37
8.5B Stock.....	38
8.6 Barrel Racing: Girls’ event K – 2 <sup>nd</sup> , 3 <sup>rd</sup> – 5 <sup>th</sup> , 6 <sup>th</sup> – 8 <sup>th</sup> , 9 <sup>th</sup> – 12 <sup>th</sup> grade.....	38

8.6A Rules.....	38
8.6B Penalties .....	39
8.6C Reruns.....	39
8.6D Officials.....	40
8.7 Pole Bending: Girls' event K – 2 <sup>nd</sup> , 3 <sup>rd</sup> – 5 <sup>th</sup> , 6 <sup>th</sup> – 8 <sup>th</sup> , 9 <sup>th</sup> – 12 <sup>th</sup> grade.....	40
8.7A Rules.....	40
8.7B Penalties .....	41
8.7C Reruns.....	41
8.7D Officials.....	42
8.8 Breakaway Roping: Girls' event 3 <sup>rd</sup> – 5 <sup>th</sup> , 6 <sup>th</sup> – 8 <sup>th</sup> , 9 <sup>th</sup> – 12 <sup>th</sup> grade; Boy's event 3 <sup>rd</sup> – 5 <sup>th</sup> grade .....	42
8.8A Rules.....	42
8.8B Penalties .....	44
8.8C Re-runs .....	45
8.8D Officials.....	45
8.8E Stock .....	46
8.9 Goat Tying: Girls' event 3 <sup>rd</sup> – 5 <sup>th</sup> grade; Boy's event 3 <sup>rd</sup> – 5 <sup>th</sup> grade .....	46
8.9A Rules.....	46
8.9B Penalties .....	47
8.9C Reruns.....	47
8.9D Officials.....	47
8.9E Stock .....	47
8.10 Goat Tying: Girls' event 6 <sup>th</sup> – 8 <sup>th</sup> , 9 <sup>th</sup> – 12 <sup>th</sup> grade .....	48
8.10A Rules .....	48
8.10B Penalties .....	49
8.10C Reruns.....	49
8.10D Officials.....	50
8.10E Stock .....	50
8.11 Team Roping: Girls' event 6 <sup>th</sup> – 8 <sup>th</sup> , 9 <sup>th</sup> – 12 <sup>th</sup> grade; Boy's event 6 <sup>th</sup> – 8 <sup>th</sup> , 9 <sup>th</sup> – 12 <sup>th</sup> grade .....	50

8.11A Rules .....	50
8.11B Penalties .....	53
8.11C Reruns.....	54
8.11D Officials.....	54
8.11E Stock .....	55
8.12 Dummy Roping: Girls' event K – 2 <sup>nd</sup> grade; Boy's K – 2 <sup>nd</sup> grade .....	55
8.12A Rules .....	55
8.13 Advanced Dummy Roping: Girls' event 3 <sup>rd</sup> – 5 <sup>th</sup> grade; Boy's 3 <sup>rd</sup> – 5 <sup>th</sup> grade .....	55
8.13A Rules .....	55
8.14 Drag Dummy Roping: Girls' event 3 <sup>rd</sup> – 5 <sup>th</sup> grade; Boy's 3 <sup>rd</sup> – 5 <sup>th</sup> grade .....	56
8.14A Rules .....	56
8.15 Goat Tail Tying: Girls' event K – 2 <sup>nd</sup> grade; Boy's K – 2 <sup>nd</sup> grade.....	57
8.15A Rules .....	57
8.15B Penalties .....	57
8.15C Reruns.....	57
8.15D Officials.....	57
8.15E Stock .....	57
8.16 Steer Daubing: Boy's 3 <sup>rd</sup> – 5 <sup>th</sup> , 6 <sup>th</sup> – 8 <sup>th</sup> grade .....	57
8.16A Rules .....	57
8.16B Reruns.....	59
8.16C Officials .....	59
8.16D Stock.....	59
8.17 Down and Back: Boy's K – 2 <sup>nd</sup> grade.....	60
8.17A Rules .....	60
8.17B Penalties .....	60
8.17C Officials .....	61
8.18 Steer Wrestling: Boy's 9 <sup>th</sup> – 12 <sup>th</sup> grade .....	61
8.18A Rules .....	61
8.18B Penalties .....	62

8.18C Officials .....	63
8.18D Stock.....	64
Chapter 9: OJRA QUEEN/PRINCESS .....	65
9.1 Description.....	65
9.2 Eligibility .....	65
9.3 Responsibilities .....	65
9.4 The Queen Contest .....	65
9.5 Judging.....	66
9.6 Queen Contest Coordinator .....	66

# Chapter 1: ARTICLES AND BY-LAWS

## 1.1 Article I

This Association shall be known as The Ohio Junior Rodeo Association or OJRA. It shall be a non-profit organization in accordance with the laws of the state of Ohio. The objective of OJRA shall be: to promote the sport of rodeo for the children in Kindergarten through twelfth grade; to strive at all times to insure honesty and fairness to contestants, producers and committees; to create an amicable relationship among stock contractors, producers, contestants and committees; and to inspect, sanction and advertise rodeos being sponsored in accordance with the association standards. OJRA is organized exclusively for charitable and educational purposes.

## 1.2 Article II

**Membership:** Membership will be open to any reliable person interested in performing in rodeos, contesting in rodeo events, producing rodeos or the general advancement of the sport, providing his/her application is accepted. Any person having joined this association will thereby be subject to the rules and by-laws now enforced or later adopted by the board of directors and shall be subject to expulsion for violation of the same.

## 1.3 Article III

- **Section 1: Officers**
  - The officers of the Association will consist of President, Vice President, Secretary and Treasurer. All officers will be elected by the popular vote.
- **Section 2: Directors**
  - There will be four (4) Directors; one representing the Rough Stock events, one representing the Roping events, one representing the Chute Dogging and Steer Daubing events, and one representing the Barrel Racing, Pole Bending, Down and Back, and Goat events.
- **Section 3: Board of Directors**
  - The Board of Directors will consist of the President of the Association, Vice President, Secretary, Treasurer, and Directors.



Each officer and director will receive a copy of the minutes from every Board of Director's meeting and a monthly copy of the Treasurer's report.

- Section 4: Fiscal Year
  - The Fiscal Year of the Association shall be from October 1<sup>st</sup> to September 31<sup>st</sup> of the following year.
- Section 5: Term of Officers and Directors
  - Terms for Officers and Directors will begin at the conclusion of the annual meeting in the year they are elected and will end at the conclusion of the annual meeting in the year the term expires.
- Section 6: President
  - The President shall preside as chairman at all Board of Directors meetings and meetings of the general membership, and perform other duties usually attached to the office.
- Section 7: Vice President
  - The Vice President shall perform the duties of the President when the President is absent from any meeting. In the event of a vacancy occurring in the office of the President, the Vice President shall serve as President until the next annual election of officers.
- Section 8: Secretary
  - The Secretary shall keep the minutes of all meetings and keep and safeguard the records of the Association. The President, Secretary, and Vice President shall sign all written contracts of the Association.
- Section 9: Treasurer
  - The Treasurer shall keep and safeguard all funds of the Association. He/She shall be required to make a report of the activities and disbursements of the past year at each annual meeting, and a report of each month's activities at each Board of Director's meeting. The Treasurer shall make all payments from Association funds by check, and there will be a written receipt for all money

received. The Treasurer shall be placed under a \$10,000 bond (paid for by the OJRA).

- Section 10
  - The Board of Directors will originate and enforce the rules and policies of the OJRA.
- Section 11
  - The President or any two (2) Board Members can call a meeting, provided all directors have been notified seven (7) days in advance. At any Board of Directors meeting, six (6) will constitute a quorum and a majority of the duly constituted quorum will govern that body. The date and time of regularly scheduled Board Meetings should be published in the monthly bulletin. A minimum of six (6) meetings per year is required.
- Section 12
  - It shall be the duty of the President and the Board of Directors, through the Ohio Junior Rodeo Association office, to promote the OJRA and the humane sport of rodeo.
- Section 13
  - OJRA officers will have full authority in representing the OJRA at meetings with rodeo committees and sponsors.
- Section 14
  - Rodeos approved by the OJRA and results from all rodeos will be made available to every member.
- Section 15
  - The President and the majority of the Board have the power to approve or disapprove rodeos. However, if the contractor in question is an approved OJRA contractor or the rodeo in question is a previously approved OJRA rodeo, the President can approve the rodeo. If there is a discrepancy, then it will go before the Board of Directors.
- Section 16

- The annual meeting of the members of this Association shall be held each year after the rodeo season is completed. The place of the meeting shall be decided by the Board of Directors. Written notice of the date of such meeting shall be sent to each member, by the Secretary, at least fifteen (15) days in advance. Elected officers and Directors for the coming year will assume their duties at the conclusion of the annual meeting.
- Section 17
  - Any complaints or grievances will be sent in writing to a director or officer, who will then present it to the Board along with a recommendation of action to be taken. Both the person writing the complaint and the party the complaint is against will be notified no less than ten (10) days before the meeting at which this matter will be addressed so they can be present if they choose.
- Section 18
  - All fines and suspensions made during a year by the Board of Directors cannot be changed after that current year by a new board.
- Section 19
  - Any officer or Director that misses two (2) scheduled meetings in a year, without substantial reason, will automatically relinquish his/her position. Replacement will be appointed by that particular board. Board members will be permitted to send an alternate to fulfill their duties and voting privileges in their place at a scheduled meeting, provided an officer has been notified in advance as to who the alternate is.
- Section 20
  - Any officer or Director of the Association that does not conduct himself/herself in a manner which is constructive and honorable to the Association may be impeached from office by a two-thirds vote of the Board of Directors.
- Section 21

- Officers and Directors will be elected by popular vote for a period of two (2) years, with rotation being staggered so that one-half are elected each year. In odd years the Vice President, Treasure, Chute Dogging, and Roping Directors will be elected. In even years the Vice President, Secretary, Barrel/Pole/Down and Back/Goat, and Rough Stock Directors will be elected. Vice President automatically rotates to President at the completion of the one (1) year term.
- Section 22
  - Each officer and Director will have one (1) vote on the Board of Directors, with the exception of the President. The President will only vote to break a tie.
- Section 23
  - If a Director/Officer of OJRA resigns from the board he/she cannot run for office for two (2) years as a Director or an Officer.
- Section 24
  - Election of officers and directors will take place by the end of each season. Nominees must have them name into the board prior to the elections.
- Section 25
  - No two (2) family members may serve on the Board of Directors concurrently.
- Section 26
  - All proceedings of the Board of Directors shall function using Robert's Rules of Order.
- Section 27
  - Any rules, procedures, or situations not addressed by this rulebook will be referred to the Board of Directors.

#### 1.4 Article IV

Amendments: Any by-law may be amended upon the following conditions:

1. That the Board of Directors all be notified of the meeting to be held for the purpose of amending the by-laws or rules, and
2. That all Board members be present at said meeting.

A 60 day waiting period and two (2) readings are required before approval of any bi-law changes.

#### 1.5 Article V

Indemnification of Directors and Officers: Each Director, Officer, former Director and former Officer of the Organization is by law "Indemnified" by the Organization against expenses actually and necessarily incurred by him/her in connection with the defense of any action, suit or proceeding and any loss, cost or damages incurred by him/her as a result of any judgement recovered against him/her in any action suit or proceeding, in which he/she was made a party by reason of being or having been such Director or Officer, except in relation to matters as to which he/she shall be adjudged therein liable for negligence or misconduct in the performance of duty.

#### 1.6 Article VI

Dissolution: In the event of the dissolution of this non-profit Association, any assets belonging to the Ohio Junior Rodeo Association, after paying or making provisions for the payment of all liabilities of the Association, will be disposed of inclusively for the purpose of the Association and in such manner or to such organization or organizations organized and operated exclusively for charitable, educational, religious or scientific purposes as shall at the time qualify as an exempt organization or organizations under section 501(C)(3) of the internal revenue code of 1954 (or the corresponding provisions of any further United States Law) as the Board of this Association shall determine. Any such assets not disposed of shall be disposed by the court of the county in which the principal office of the Association has been located, as said court shall determine which are organized and operated exclusively for such purposes.

## Chapter 2: MEMBERSHIP REQUIREMENTS AND/OR PRIVILEGES

### 2.1 Membership Dues

1. Membership dues shall be \$45.00 per year for a family membership. A family membership allows all children of the same family that meets the grade requirements to compete. It also entitles each member of the immediate family to a membership card, which allows for free gate admission to all OJRA sanctioned rodeos except at those rodeos where admission is required and entitles each family to voting privileges at general membership meetings with two votes per family. OJRA also offers an associate membership for \$15.00 per year. The associate membership entitles the member to all mailings of the OJRA, but does not provide free admission to rodeos, nor does it allow voting privileges or participation in rodeo events.
2. Membership dues must be paid before any member may compete in any OJRA rodeo. Sponsorship fees are due by July 1st. New members joining after June 2<sup>nd</sup> have thirty (30) days before sponsorship fees are due.

### 2.2 Membership Application & Number

1. Membership will be open to any reliable person interested in performing in rodeos, or any person interested in the advancement of rodeo, providing his/her application is accepted. However, only children age three (3) through grade twelve (12) will be able to compete.
2. Membership cards must be purchased through the OJRA secretary's office. Any member entering a rodeo on an expired membership card, or allowing anyone else to use his/her card, will be subject to fine and/or suspension.
3. All competing member's applications must be signed by his/her parents or legal guardian, and must be notarized.
4. All members will have a permanent membership number.

## 2.3 Age Rule

1. Any boy or girl who attains the age of nineteen (19) or has graduated high school before January 1<sup>st</sup> shall be ineligible to participate in OJRA for the year commencing in that calendar year.
2. Any boy or girl who attains the age of fifteen (15) or the ninth (9<sup>th</sup>) grade before January 1<sup>st</sup> for the OJRA rodeo season commencing in that calendar year will compete in the ninth (9<sup>th</sup>) – twelfth (12<sup>th</sup>) grade division.
3. Any boy or girl who attains the age of twelve (12) or the sixth (6<sup>th</sup>) grade before January 1<sup>st</sup> for the OJRA rodeo season commencing in that calendar year will compete in the sixth (6<sup>th</sup>) – eighth (8<sup>th</sup>) grade division.
4. Any boy or girl who attains the age of nine (9) or the third (3<sup>rd</sup>) grade before January 1<sup>st</sup> for the OJRA rodeo season commencing in that calendar year will compete in the third (3<sup>rd</sup>) – fifth (5<sup>th</sup>) grade division.

## 2.4 Non-Members

1. Non-members will be allowed to enter exhibition runs in Sheep Riding, Goat Tail Tying, Dummy Roping, Advanced Dummy Roping and 3<sup>rd</sup>- 5<sup>th</sup> grade Goat Tying only. There will be no exhibitions at the finals. Non-members will not be eligible for points. Non-members will only be allowed to have one exhibition run per event. Exhibitioner must do all their exhibitions on the same day. Exhibitioner must join as a member of OJRA if they want to enter again.
2. Non-members must enter at check-in on the day of the rodeo and pay entry fees before they can exhibition. Non-members must be in full rodeo attire to do an exhibition run.

## 2.5 Loss of Membership Privileges

1. Any member and/or person who shall make himself/herself a nuisance by constant complaining and fault finding, or is found to be dishonest or dishonorable, may be dropped from membership in the organization or penalized at the discretion of the Board of Directors. Fine/Suspension will be:

- a. 1<sup>st</sup> Offense - \$25.00 fine
  - b. 2<sup>nd</sup> Offense - one (1) rodeo suspension
  - c. 3<sup>rd</sup> Offense - suspension from all OJRA sanctioned rodeos for one (1) year from the date of offense. Only the member and/or person who makes themselves a nuisance will be fined and/or suspended.
2. A member and/or person may be placed on written report for any rule infraction. All misconduct reports will be addressed at the next regularly scheduled Board meeting. The reported member and/or person will have the right to appear before, or be represented before the Board of Directors to contest any action pertaining to his/her misconduct report. Should the reported member and/or person elect not to appear before or be represented before the Board of Directors, then all fines and penalties shall be left to the discretion of the Board of Directors.
3. When a member and/or person has been reported to the OJRA office for a rule infraction, the member and/or person will be properly notified, and he/she will be placed on the suspended list immediately. Rodeo secretaries will have a copy of the current suspended list and any member and/or person on this list will be refrained from entering another rodeo unless proper restitution is made to the OJRA office prior to the books opening for the rodeo in which he/she wishes to compete. Proper notification is to be ten (10) days.
4. A person on the suspended list shall not be allowed to participate, contest, hold any official position, or perform duty at an OJRA rodeo.
5. A member promoting or endorsing any kind of strike or boycott pertaining to the OJRA or OJRA sanctioned rodeos will be suspended from participating in any OJRA functions or rodeos and subject to a fine.
6. When a specific fine or penalty is not set herein, fine and/or penalty shall be assessed by the Board of Directors, in accordance with the severity of the rule infraction.
7. Any member who has a grievance against the OJRA shall present same in writing to one of the Officers or Directors. Any member who willfully causes trouble within the ranks of the organization shall be penalized at the discretion of the Board of Directors.



8. Any rule infraction with specific penalties in the rulebook may be handled as office policy and need not be brought before the Board of Directors.

## Chapter 3: GENERAL RULES

1. Any rules and or procedures not covered in this rulebook will be referred to the Board of Directors.
2. All members are required to read the rules carefully, particularly those relating to events in which he/she competes. Failure to understand the rules will not be accepted as an excuse.
3. Proper dress will be required or contestant will be disqualified. A long sleeve shirt with sleeves rolled down, and shirt tucked in, with a Western hat and boots constitute proper dress. Members must be in proper dress one half hour prior to scheduled performance and remain in proper dress until performance is over. Anyone in the arena, including attached warm-up arena, must be in proper dress, except for stock contractors, bullfighters and EMS personnel. For a qualified ride/time, a contestant must enter the arena and start his/her run with a hat/helmet on or receive a five (5) second penalty. Intentional loss of hat is cause for disqualification and will be up to the discretion of the judges.
4. When contestant back numbers are furnished, all participants must wear these numbers to enter the arena and receive their run/stock. Anyone without a number may be excluded from the arena. Participants must wear their numbers on their back, visible to the judges and spectators.
5. All contestants are encouraged to participate in the grand entry.
6. ONLY members will be allowed to register complaints, and these must be taken to an Officer or Director.
7. All contestants shall assist in keeping the arena clear by staying out of the arena except when contesting or assisting.
8. The decisions of the judges, flaggers and timers shall be final. No unnecessary discussion with a judge, flagger, or timer is permitted in anyway while an event is going on. Any OJRA member involving rodeo personnel or a sponsor in an argument shall be fined a maximum of \$50.00.
9. Each member of the OJRA, by presenting his/her membership card, will receive free gate admission at all OJRA sanctioned rodeos. Any member

who abuses gate entrance privileges (such as allowing someone else use of his/her card to receive free gate admission) is subject to a fine of \$10.00 and/or suspension.

10. No photos or videos will be used to change a judge's marking or decisions, or be considered by the Board.
11. OJRA members must attend 50% of the current year scheduled rodeos to attend OJRA finals. If not attending 50% of the rodeos, OJRA member may attend finals with a doctor's or veterinarian's excuse, or with proof of a death in the member's immediate family. New members must attend 50% of the scheduled rodeos from the time they join.
12. OJRA members must have \$100.00 in sponsorship money turned in by July 1<sup>st</sup>. Contestants cannot enter any rodeo after July 1<sup>st</sup> until his/her sponsorship is paid.
13. Return check charge will be \$35.00 Contestants must pay all entry fees & bad check fees with cash or certified funds before contestant can enter or receive awards.
14. Contestants cannot be tied to their horse in any way. The use of one (1) rubber band per foot is allowed with the rubber band being no larger than 3 1/2" x 1/8".
15. No schooling horses in the arena. If the pattern is broken contestant must leave the arena.

## Chapter 4: CONTESTANT DISQUALIFICATION

1. Contestants will be disqualified for having any association with alcoholic beverages or illegal substances or tobacco products while in attendance at any approved Ohio Junior Rodeo Association rodeos. Members are also subject to fine, suspension, and/or removal from the rodeo grounds for the above mentioned rule infraction.
2. Contestants will be disqualified for being in a pen with livestock at any time, except when accompanied by a stock contractor or official or when assigned to work in those pens.
3. Contestants will be disqualified and/or removed from the rodeo grounds for disorderly conduct, rowdiness, quarreling, fighting, or abusive language in the arena or on the rodeo grounds.
4. Contestants will be disqualified and/or removed from the rodeo grounds for mistreatment of rodeo stock or contestant's horse, both in and out of the arena.
5. Contestants will be disqualified for refusing to contest during a performance or slack on an animal drawn for him/her.
6. Contestants will be disqualified for not being ready to compete when called upon after being allowed a legitimate time from the time he/she is called to enter the arena until his/her time starts.
7. Contestants causing any property damage must report it to directors or officials or be disqualified from Ohio Junior Rodeo Association rodeos indefinitely and/or removed from the rodeo grounds, by discretion of the Board of Directors. This will include vandalism on the grounds of any Ohio Junior Rodeo Association functions.

# Chapter 5: OFFICIALS AND CONTRACT ACTS

## 5.1 All Officials

1. All officials and contracted personnel must hold as least an Associate Membership in the OJRA. Flaggers, Judges, Timers and Secretary may not be changed during an event. This includes all levels of event regardless of age level except in the case of sickness or injury or by request of an Association Official because of incompetence.
2. All officials at an ORJA rodeo will be directly responsible to the Board of Directors for their actions, and are subject to penalty at the discretion of the Board of Directors.
3. The Management will be responsible for all help, including men turning out stock for timed events.

## 5.2 Secretary

1. No one except the official Secretary will be allowed to accept entries.
2. The official Secretary shall post draw where contestants can examine it one (1) hour before performance.
3. The official Secretary shall be responsible for keeping a record of points and names.
4. Scores will not be changes once turned in, except for an obvious mathematical error. Official Secretary and Judge only will make these changes under the supervision of the Board of Directors.

## 5.3 Timers

1. Timers must work from the same position for all performances.
2. Management must provide a place for official timers to work without obstruction or interference.
3. Management must position timers at a place that will facilitate for good communication with the Judges and Announcer.
4. An electric eye may be used for timing with two (2) digital stopwatches as backup. Two (2) stopwatches shall be used with an official timer and a back up timer if no automatic timer is used. If automatic timer malfunctions on more than three (3) runs, two (2) digital stopwatches

will be used on all runs at that rodeo. In automatic timers are used, record times as far out as electric carries the time. If no electric eye is used, two (2) digital stopwatches will be used and recorded, and the average time will be the official time. The first timer will be the official time and the second timer shall be the back-up in case of malfunctions of the first timer. In all timed events, when stopwatch is used, times will be recorded in hundredths. These two (2) timers will operate from the flagger's signal.

#### 5.4 Judges

1. Score sheets will be checked and turned in after each performance, and will not be changed except in the case of obvious mathematical error. Only Judges and official Secretary will make these changes under the supervision of the Board of Directors.
2. Judges should be prepared to go over ground rules with the contestants.
3. It is their responsibility to draw the stock, not more than two (2) hours before the performance. Only one (1) performance may be drawn at a time.
4. Judges must be available two (2) hours before the start of the rodeo and one (1) hour following the completion of the rodeo.
5. Barrier Judge must make known all barrier penalties to the official timer immediately.
6. Events that have a time limit may have penalties that will exceed the time limit.
7. Timed event judge will not flag contestant out until time is recorded. Judge is to flag time, then flag contestant out if run is not legal.
8. Judges must check all stock, arenas and equipment prior to the first rodeo performance.
9. All arenas will be worked to Event Director's satisfaction.
10. In riding events, ride and animal to be marked separately. Figures shall range from one (1) to twenty-five (25) on both the rider and the animal and use of full spread.
11. Judges must be approved by the Board of Directors.

## 5.5 Drawing

1. All stock must be identified by a legible numbering system for drawing.
2. Stock must be drawn by a Judge and posted by the Secretary. Stock will not be considered drawn until a legal run has been made on it. All stock must be drawn once before any can be drawn for a second time.
3. Stock must be ridden as drawn. In case stock is injured or sick, replacement will be drawn from re-ride animals.

## 5.6 Re-rides

1. Re-rides may be given only when stock fails to break or buck, stops or fouls the rider or loses flank strap. Animal must be marked ten (10) points or less by either Judge to qualify for a re-ride. If rider accepts re-ride, score used is re-ride score.
2. Re-rides will not be awarded if the contestant, in the opinion of the Judge, is not trying to get the most out of the animal.
3. Rider must make a qualified ride up to the point the animal stops or fails to be eligible for a re-ride.
4. The matter of the re-ride shall be decided by the Judges. However, if a re-ride is offered, contestant must make a decision immediately as to whether he/she wishes a re-ride or wants to keep his/her original score.
5. No re-ride will be given if a contestant's equipment breaks.

# Chapter 6: POINTS AND AWARDS

## 6.1 Points

1. Placings in each event are awarded first (1<sup>st</sup>) – tenth (10<sup>th</sup>) with points assigned ten (10) – one (1) respectively.
2. In case there are not ten (10) contestants who have a qualified run/time/score, the remaining points will not be awarded.
3. In case of a tie (two (2) or more equally placed times or scores), points for the placings are combined and divided equally between/among the tied contestants.
4. Contestants will be competing only against those in his/her grade division. A contestant may choose to work an event offered in the division above the contestant's division ("rodeoing up").
5. Points earned in a grade division above that contestant's division may not count for All Around or Reserve All Around points in the contestant's grade division (i.e. – 3<sup>rd</sup> – 5<sup>th</sup> grade points may not be used for K-2<sup>nd</sup> grade All Around or Reserve All Around determination).
6. Points earned in a grade division above that contestant's division will count for All Around or Reserve All Around points in the higher division. If the contestant is eligible to receive two (2) All Around or two (2) Reserve All Around or one (1) All Around and one (1) Reserve All Around titles, only one (1) title will be awarded using the following guidelines:
  - a. Two (2) All Arouns – Higher division awarded
  - b. Two (2) Reserve All Rounds – Higher division awarded
  - c. One (1) All Around in lower division, one (1) Reserve All Around in higher division – Lower division awarded
  - d. One (1) Reserve All Around in lower division, one (1) All Around in higher division – Higher division awarded
7. Girls are permitted to compete in the rough stock events and will receive any points for each event accordingly.
8. Each contestant will enter as a header or a heeler and will receive points for each event accordingly.



9. Finals average points for times/scores are 1.5 times the regular season points (ex – 1st in average (times/scores, not placing) = 10 points X 1.5 = 15 points)
10. If there is a tie for All Around the winner will be selected by the Sunday finals average for the day.

## 6.2 Awards

1. Year end and finals titles and awards will be determined by the Board of Directors.
2. To be eligible for All Around or Reserve All Around, contestants must have competed in at least two (2) events offered in their grade division and must have received a qualified time/score in at least two (2) events offered in their grade division.
3. Finals qualifiers will be the top ten (10) contestants in each event with a qualified time/score following the last regular season rodeo.
4. If all top ten (10) contestants do not enter the finals rodeos, lower ranked contestants will be allowed to compete for points (i.e. – nine (9) of the top ten (10) enter; the eleventh (11<sup>th</sup>) ranked contestant will be allowed to complete the top ten (10) and compete for points).
5. All contestants are eligible to compete in the finals but only qualifiers will be placed and receive points in the event.

## Chapter 7: RODEO ENTRIES

1. Rodeo entries may be submitted at any time until the designated deadline. No entries will be taken by any person but the Secretary.
2. If a member enters a rodeo event, he/she is responsible to pay all fees applicable at that rodeo. Failure to pay said fees would result in the member being unable to enter until said fees are paid. In the case of the death of an immediate family member or injury or illness to a member or their animal, it will be up to the discretion of the Directors if it constitutes a legitimate reason for drawing out and if fees will be returned.
3. There will be a twenty-four (24) hour grace period after mail-in entries should be postmarked, for additional entries. Entries submitted within twenty-four (24) hours after the designated postmark date, will be allowed ONLY with double the entry fees. There will be no exhibition rides.
4. Please notify Secretary when entering if more than one (1) contestant is riding the same horse in the same event or subsequent events.

# Chapter 8: EVENT RULES

## 8.1 Step Down Roping: Boy's event 6<sup>th</sup> – 8<sup>th</sup> grade

### 8.1A Rules

1. There will be a forty-five (45) second time limit to complete your run. Penalties are not included in the time limit.
2. Contestants will use a lariat attached hard and fast to the saddle horn.
3. Cattle neck ropes on calves must be tied with string.
4. An adjustable slide shall be used on all cattle neck ropes for cattle used in calf roping event.
5. No metal snaps or hardware shall be used on cattle neck ropes.
6. Barrier will be used.
7. This event will be conducted with a closed catch pen.
8. Roping box shall be part of the arena during roping events.
9. Arena conditions will determine score line. The length will be set by the Judge(s).
10. Once score line has been set, it will not be changed in that rodeo, nor will length of box be changed.
11. In all roping events, a barrier will not be considered broken unless ring drops within ten (10) feet of the post.
12. Should the barrier break at any point other than the designated breaking point, the decision is up to the barrier Judge. If the contestant breaks the barrier, he will be assessed a ten (10) second penalty.
13. If barrier fails to work, contestant will get same stock back during or immediately following the same performance.
14. If barrier equipment hangs on animal and contestant tries the animal, he accepts the animal and does not receive a rerun. If contestant pulls up, he will receive the same animal back. Whether or not the barrier has hung up, will be the Judge's decision.
15. Calf belongs to contestant when he calls for it, regardless of what happens, with the following expectations:

- a. If the calf gets out of the arena, flag will drop and the roper gets the calf back lap and with the time added which was taken when the calf left the arena, plus any barrier penalties.
  - b. In the case of mechanical failure.
  - c. If, in the opinion of the line Judge, the contestant is fouled by barrier, contestant shall get his calf back providing contestant declares himself by pulling up.
16. In step down roping, a horse must clear the box with its nose before a loop is thrown.
  17. It shall be the event Director's responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, performance will continue and correct stock will be rerun after performance. Only times on correct stock will be considered.
  18. A neck rope must be used on the contestant's horse. Contestants must adjust neck rope and reins in a manner that will prevent the horse from dragging the calf or busting the calf. Busting a calf is defined as "causing the calf to fall on its backbone with all four (4) legs off the ground".
  19. Two (2) loops will be permitted. Roper has the option to carry two (2) loops or to rebuild second loop.
  20. Contestants must rope calf, dismount, go down the rope and touch calf with one hand while other hand in on rope. Time will stop when contestant touches calf.
  21. Any catch is legal – catch as catch can.
  22. If calf is down when roper reaches it, calf must be stood on at least three (3) feet, (calf must be elevated enough that he could regain his feet).
  23. If a contestant's horse breaks the barrier twice before stock is called for third time, a ten (10) second penalty will be assessed with contestant continuing lap and tap.

## 8.1B Penalties

1. Ten (10) second penalty will be assessed for breaking the barrier.

2. Roping calf without releasing loop from hand will disqualify catch.
3. Contestant will be disqualified for any abusive treatment of calf or his horse, as determined by the Judge.
4. If horse excessively drags calf after roper has dismounted, ten (10) second penalty will be added to time by field Judge. Excessive will be determined by the Judge. lap and tap.

#### 8.1C Reruns

1. In roping events, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start and time already spent will be added to time used in qualifying. Any penalties incurred before the animal left the arena will be added.
2. If time is not recorded, roper will be given a rerun on the same animal.
3. No rerun will be given due to faulty or broken equipment furnished by contestant.
4. If the Judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.
5. A calf must be rerun before it is drawn for another contestant.
6. During any performance, if any animal escapes the chutes or pens before it is called for by the contestant, or if a barrier fails to work and the stock is brought back, that animal will be returned by the event Director and labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of stock will be brought back together. No animal may be re-penned by itself. Decisions will be made by the event Director about when stock is re-penned.

#### 8.1D Officials

1. There shall be two (2) or more timers, a field flag Judge, and a barrier Judge.
2. Once a contestant has been flagged out, he will receive no stock back.
3. Barrier Judge is responsible to change barrier string whenever it may have been weakened.

4. Barrier equipment shall be inspected by the Judge before each timed event. If equipment is faulty, it must be replaced.
5. Barrier Judge shall be sure that no one is standing close enough to barrier equipment to tamper with it.
6. Height of barrier in timed events shall be 32" to 36" measured at the center of the box.
7. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end or adjusting straps.

#### 8.1E Stock

1. Calves must be uniform in weight (150 – 225 lbs.) and roped and tied prior to the rodeo.
2. Animals used for this event should be inspected and objectionable ones eliminated.
3. If calves are horned, horns should not exceed two (2) inches.

#### 8.2 Calf Roping: Boy's event 9<sup>th</sup> – 12<sup>th</sup> grade

##### 8.2A Rules

1. There will be a forty-five (45) second time limit to complete your run. Penalties are not included in the time limit.
2. Contestants will use a lariat attached hard and fast to the saddle horn, and a pigging string.
3. Cattle neck ropes on calves must be tied with string.
4. An adjustable slide shall be used on all cattle neck ropes for cattle used in calf roping event.
5. No metal snaps or hardware shall be used on cattle neck ropes.
6. Barrier will be used.
7. This event will be conducted with a closed catch pen.
8. Roping box shall be part of the arena during roping events.
9. Arena conditions will determine score line. The length will be set by the Judge(s).
10. Once score line has been set, it will not be changed in that rodeo, nor will length of box be changed.

11. In all roping events, a barrier will not be considered broken unless ring drops within ten (10) feet of the post.
12. Should the barrier break at any point other than the designated breaking point, the decision is up to the barrier Judge. If the contestant breaks the barrier, he will be assessed a ten (10) second penalty.
13. If barrier fails to work, contestant will get same stock back during or immediately following the same performance.
14. If barrier equipment hangs on animal and contestant tries the animal, he accepts the animal and does not receive a rerun. If contestant pulls up, he will receive the same animal back. Whether or not the barrier has hung up, will be the Judge's decision.
15. Calf belongs to contestant when he calls for it, regardless of what happens, with the following expectations:
  - a. If the calf gets out of the arena, flag will drop and the roper gets the calf back lap and with the time added which was taken when the calf left the arena, plus any barrier penalties.
  - b. In the case of mechanical failure.
  - c. If, in the opinion of the line Judge, the contestant is fouled by barrier, contestant shall get his calf back providing contestant declares himself by pulling up.
16. In calf roping, a horse must clear the box with its nose before a loop is thrown.
17. It shall be the event Director's responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, performance will continue and correct stock will be rerun after performance. Only times on correct stock will be considered.
18. A neck rope must be used on the contestant's horse. Contestants must adjust neck rope and reins in a manner that will prevent the horse from dragging the calf or busting the calf. Busting a calf is defined as "causing the calf to fall on its backbone with all four (4) legs off the ground".
19. Two (2) ropes may be carried, but contestants will not be allowed to rebuild a second loop.

20. Contestants cannot receive any assistance after crossing the score line and leaving the box.
21. Contestants must rope calf, dismount, go down the rope and throw the calf by hand and cross and tie any three (3) legs.
22. Any catch is legal – catch as catch can.
23. If calf is down when roper reaches it, calf must be stood on at least three (3) feet, (calf must be elevated enough that he could regain his feet).
24. If roper's hand is on calf when calf falls, calf is considered thrown by hand.
25. Rope must hold until roper gets a hand on calf.
26. To qualify as a legal tie, there shall be one (1) or more wraps, and a half hitch or hooley. A hooley is defined as "a half hitch with a loop with the tail of the string partly or all the way pulled through".
27. Tie must hold five (5) seconds, and three (3) legs must remain crossed until passed on by the Judge. Five (5) second time limit will start when roper has remounted his horse and taken one (1) step forward to put slack in the rope. If no rope is attached to the calf, the five (5) second time limit will begin when the roper clears the calf.
28. Rope will not be removed and rope must remain slack until field Judge has passed on tie.
29. If a contestant's horse breaks the barrier twice before stock is called for third time, a ten (10) second penalty will be assessed with contestant continuing lap and tap.

## 8.2B Penalties

1. Ten (10) second penalty will be assessed for breaking the barrier.
2. Roping calf without releasing loop from hand will disqualify catch.
3. Contestant will be disqualified for any abusive treatment of calf or his horse, as determined by the Judge.
4. If horse excessively drags calf after roper has dismounted, ten (10) second penalty will be added to time by field Judge. Excessive will be determined by the Judge. lap and tap.



5. Roper will be flagged no time for touching calf or string after Judge's flag has been dropped, or by intentionally dragging calf after he remounts his horse.

## 8.2C Reruns

1. In roping events, if an animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start and time already spent will be added to time used in qualifying. Any penalties incurred before the animal left the arena will be added.
2. If time is not recorded, roper will be given a rerun on the same animal.
3. No rerun will be given due to faulty or broken equipment furnished by contestant.
4. If the Judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.
5. A calf must be rerun before it is drawn for another contestant.
6. During any performance, if any animal escapes the chutes or pens before it is called for by the contestant, or if a barrier fails to work and the stock is brought back, that animal will be returned by the event Director and labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of stock will be brought back together. No animal may be re-penned by itself. Decisions will be made by the event Director about when stock is re-penned.

## 8.2D Officials

1. There shall be two (2) or more timers, a field flag Judge, and a barrier Judge.
2. Once a contestant has been flagged out, he will receive no stock back.
3. Barrier Judge is responsible to change barrier string whenever it may have been weakened.
4. Barrier equipment shall be inspected by the Judge before each timed event. If equipment is faulty, it must be replaced.

5. Barrier Judge shall be sure that no one is standing close enough to barrier equipment to tamper with it.
6. Height of barrier in timed events shall be 32" to 36" measured at the center of the box.
7. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end or adjusting straps.
8. Judge will start watch when roper has remounted and his horse has taken one (1) step forward, or if no rope is attached, when the roper clears the calf.
9. Rope will not be removed and rope must remain slack until field Judge has passed on time.
10. If calf kicks loose, the Judge will stopwatch and check time to determine if the tie was legal.
11. Untie man must not approach or touch calf until Judge has passed on tie.

#### 8.2E Stock

1. Calves must be uniform in weight (150 – 225 lbs.) and roped and tied prior to the rodeo.
2. Animals used for this event should be inspected and objectionable ones eliminated.
3. If calves are horned, horns should not exceed two (2) inches.

#### 8.3 Chute Dogging: Boy's event 6<sup>th</sup> – 8<sup>th</sup> grade

##### 8.3A Rules

1. There will be a forty-five (45) second time limit.
2. There will be a score line set six (6) feet from chutes.
3. Dogging chute will be part of the arena during this event.
4. Contestant will enter chute with steer and ready himself by positioning hands before nodding.
5. Contestant must nod when ready for gate man to open gate.
6. Time to begin is signaled by flag Judge when steer's two (2) front feet cross the plane of the chute.

7. Contestant must take steer out away from chute until all four (4) feet and head in the same direction.
8. If steer gets loose from contestant, dogger may take no more than one (1) step to re-catch steer.
9. If steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four (4) feet and head in the same direction.
10. Steer will be considered thrown down only when it is lying flat on its side or on its back with all four (4) feet and head in the same direction.
11. Wrestler must have hand on steer when flagged.
12. Contestant is required to turn steer's head so that he can get up.
13. Contestant must keep handhold on steer until someone reaches them to help hold steer while contestant gets out from under stock.
14. Contestant must wear mouthpiece. Protective vests are optional.
15. Contestant is not allowed to make contact with the right horn in any manner before the nose of the steer breaks the plane of the chalk line. Doing so will result in a ten (10) second penalty.

### 8.3B Penalties

1. Contestant will be disqualified for any abusive treatment of stock.

### 8.3C Reruns

2. If the Judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

### 8.3D Officials

1. The fairness of catch and throw will be left to the Judges and their decision will be final.
2. Timed event Judge will not flag contestant out until time is recorded. Judge is to flag time, then flag contestant out if run is not legal.
3. There will be two (2) or more timers, a start flag Judge, and a stop flag Judge.

4. Field flagger is required to watch contestant and steer until animal is turned loose. No other person is allowed to touch the steer until contestant has been flagged.

### 8.3E Stock

1. Fresh steers are to be thrown once before used in this event. No broken horns or crippled steers.
2. Animals in this event should be inspected and objectionable ones eliminated. No pregnant stock will be used.
3. Steers should be uniform in weight (350 – 450 lbs.) and breed. Not to be the same steers used for roping at the same rodeo.
4. During any performance, if a steer escapes the chutes or pens before it is called for by the contestant and the stock is brought back, that steer will be returned by the arena Director and labor crew during or at the end of that performance in the same manner originally worked or brought to the pens for contesting. At least several head of stock will be brought back together. No animal may be re-penned by itself. Decisions will be made by the event Director about when stock is re-penned.

### 8.4 Mini Bull/Jr Bull or Steer Riding/Bull Riding: Boy's event 3<sup>rd</sup> – 5<sup>th</sup> grade; Jr Bull or Steers event 6<sup>th</sup> – 8<sup>th</sup> grade; Bulls 9<sup>th</sup> – 12<sup>th</sup> grade

#### 8.4A Rules

1. Mini Bulls must be ridden six (6) seconds. Steers, Jr Bulls, or bulls must be ridden eight (8) seconds.
2. Time begins when stock (animal) breaks the plane of the chute.
3. Ropes must have a bell or rider will receive no marking. Bell must be under the belly of the calf/steer/bull.
4. Hooks or posts shall not be used on bull ropes. Rings are optional.
5. Only five (5) point plain or notched rowels (one rowel per shank) may be used.
6. Riding to be done with one (1) hand and loose rope, with or without handhold. Handhold must be a minimum of six (6) inches. No knots or

hitches to prevent rope from coming off stock when rider leaves stock will be permitted. There will be no finger wraps.

7. Only the rider and one (1) other person may pull the rider's rope. The gate man or flanker may assist.
8. Only dry resin may be used (no saddle soap).
9. All OJRA sanctioned rodeos will have a qualified bullfighter in the arena during the calf/steer/bull riding for all performances.
10. Contestant may pull rope from either side.
11. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for the contestant must be run during or immediately after that performance and only that score will be taken.
12. Ride and animal to be marked separately. Mark the ride according to how much the contestant spurs the animal and how much control he has.
13. Figures used in marking the riding events shall range from one (1) to twenty-five (25) on each side on both the bucking stock and the contestant and use full spread.
14. If contestant makes a qualified ride with any part of the rope in riding hand, he is to be marked.
15. All animals will be flanked by an approved flanker.

#### 8.4B Penalties

1. Contestant will receive no score for any of the following:
  - a. Being bucked off.
  - b. Touching animal or himself with free hand or assisting himself with free arm by touching animal.
  - c. Using sharp spurs.
  - d. Placing spurs or chaps under the rope when rope is being tightened.
  - e. Judges may disqualify contestant who has been advised he is next to go if he is not above the animal with his glove on when the previous animal leaves the arena.

## 8.4C Re-rides

1. The matter of the re-ride will be the Judge's decision.
2. Contestant will be permitted to ask for a re-ride but not talk to the Judge about his marking during performance.
3. If a re-ride is given on any animal for failing to buck, said animal shall not be drawn for a re-ride for the remainder of that rodeo.
4. If flank comes off, re-ride may be granted on the same animal. At the discretion of the rider, if a qualified ride has been made, he may take the re-ride or take the marking on that ride. Decision must be made immediately.
5. If, in the opinion of the Judges, a rider makes two (2) honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride drawn for him.
6. The Judge can offer a re-ride if the animal scored under ten (10).
7. If an animal stops or falls or runs off at any time during the ride, as long as the contestant has made a qualified ride up to that point, he is entitled to a re-ride from the re-ride herd. It is the Judge's discretion whether or not the animal stopped or fell.
8. If an animal runs off, stops or falls three (3) consecutive times in one (1) rodeo season, he may be taken out of the draw by the Director or Judges.
9. Re-rides are to be drawn out of animals not drawn for that performance. There should be two (2) head of stock drawn for re-rides out of the entire herd not drawn for that performance.
10. In an animal fouls rider at the chute gate, rider must declare himself immediately after the ride to the Judge before leaving the arena. He will have a re-ride drawn for him provided he has not been disqualified for other reasons.
11. If stock contractor's equipment breaks, contestant must take a re-ride or no score.
12. If contestant's equipment fails, no re-ride will be given.

13. If an animal that is drawn for a re-ride is already drawn for another contestant in the same go, the contestant with the animal drawn will take him before the contestant who draws the animal for re-ride.
14. All animals turned out must be put in the re-ride pen.
15. No hot shots will be used on stock once rider has set down on the stock.

#### 8.4D Stock

1. First string professional stock will not be used.
2. All bucking stock must be chute broke and bucked prior to the rodeo.
3. No Longhorn cattle or bullfighting bulls.
4. To be of uniform breed and weight (bulls/steers 800 – 1,500 lbs.; calves 300 – 600 lbs.).
5. All horns to be tipped.
6. Riding calves not to be calf roped.

#### 8.5 Sheep Riding: Boy's event K – 2<sup>nd</sup> grade

##### 8.5A Rules

1. Contestant must ride for six (6) seconds.
2. Contestant may ride with one (1) or two (2) hands with loose rope with or without handhold. Handhold must be a minimum of six (6) inches.
3. Contestant cannot weigh more than sixty-five (65) pounds at the first event of the season.

##### 8.5B Penalties

1. All other rules from calf/steer/bull riding apply here.

##### 8.5C Reruns

1. If sheep falls, contestant will be allowed one re-ride on different stock, unless rider causes fall.
2. All other rules from calf/steer/bull riding apply here.

##### 8.5D Officials

1. All other rules from calf/steer/bull riding apply here.

## 8.5B Stock

1. All stock should be uniform in weight (150 – 200 lbs.).

## 8.6 Barrel Racing: Girls' event K – 2<sup>nd</sup>, 3<sup>rd</sup> – 5<sup>th</sup>, 6<sup>th</sup> – 8<sup>th</sup>, 9<sup>th</sup> – 12<sup>th</sup> grade

### 8.6A Rules

1. Contestant will be allowed legitimate time she is called to enter the arena, until her time starts by the flagger or electric eye.
2. An electric eye will be used for timing with two (2) digital stopwatches as backup. If no electric eye is used, two (2) digital stopwatches will be used and recorded, and the average time will be the official time. These two (2) timers will operate from the flagman's signal.
3. The horse's nose will be timed as it crosses the start line.
4. Line on fence for flagman should be well marked.
5. Stakes must be put in ground to mark barrel positions after pattern has been measured for that rodeo arena.
6. Both ends of barrels to be intact.
7. Barrels to be regulation fifty-five (55) gallon barrels and be at least two (2) colors. No solid color barrels.
8. No practice runs will be permitted for the duration of the rodeo with barrels sitting on or closer to fifteen (15) feet from stakes. If contestant is not sure if barrels are set, they should ask a Judge before practicing pattern. Violation of this rule will result in disqualification.
9. All arenas must be closed gate in barrel racing.
10. The cloverleaf pattern is the only approved pattern in this event. The first and second barrels must be set a minimum of thirty (30) feet from the start line, a minimum of twenty-five (25) feet from the right and left side fences of the arena, and a minimum of twenty-five (25) feet from the end fence of the arena.
11. The contestant may start on either the right or the left barrel.
  - a. When starting on the right, there will be one (1) right turn and two (2) left turns around the barrels.
  - b. When starting on the left, there will be one (1) left turn and two (2) right turns around the barrels.



12. Touching barrel by horse or rider is permitted.
13. Broken pattern – a broken pattern shall be defined as “a break in the forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the offside”. Example: should a contestant run by a barrel and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.
14. The arena footing will be dragged after each ten (10) runs.

#### 8.6B Penalties

1. Knocking over a barrel will result in a five (5) second penalty, per barrel.
2. Contestant will be disqualified for any of the following:
  - a. Not following the cloverleaf pattern.
  - b. Re-crossing the start line at any time before the pattern is completed.
  - c. Contestant must enter arena with hat on head. Intentional loss of hat will cause disqualification and will be up to the discretion of the Judges.
3. If hat hits arena ground upon entry and before exiting there will be a five (5) second penalty.

#### 8.6C Reruns

1. No reruns will be given due to faulty equipment furnished by contestant or if horse falls.
2. If a contestant is to receive a rerun due to malfunction of electric timer or miss-flag, she will have the option of running after all other contestants in that performance or immediately after the performance.
3. Rerun to be given at Judge’s discretion should any contestant be fouled. Any penalties incurred during original run will be added to rerun. If an entire performance is rerun, then all contestants will run over and any penalties from original runs will be disregarded. Reasons for rerunning are as follows:
  - a. Barrel not in proper place.
  - b. Flag man not in proper place.
  - c. Contestant running in wrong position.

d. Ground rule not followed for complete rodeo.

## 8.6D Officials

1. Flag Judge will not flag contestant out until time is recorded. Flag Judge is to flag time, then flag contestant out if run is not legal.
2. Judge must make known all penalties to the official timer immediately.
3. Judge will start and stop time according to when horse's nose crosses the starting line.
4. Both Judges are to be in the arena, one (1) to flag and one (1) to watch that a correct pattern has been run and to reset barrels. Judges are to be on opposite sides of arena at the line.

## 8.7 Pole Bending: Girls' event K – 2<sup>nd</sup>, 3<sup>rd</sup> – 5<sup>th</sup>, 6<sup>th</sup> – 8<sup>th</sup>, 9<sup>th</sup> – 12<sup>th</sup> grade

### 8.7A Rules

1. Contestant will be allowed legitimate time she is called to enter the arena, until her time starts by the flagger or electric eye.
2. An electric eye will be used for timing with two (2) digital stopwatches as backup. If no electric eye is used, two (2) digital stopwatches will be used and recorded, and the average time will be the official time. These two (2) timers will operate from the flagman's signal.
3. The horse's nose will be timed as it crosses the start line.
4. Line on fence for flagman should be well marked.
5. Starting lines in pole bending will be subject to ground rules.
6. A clearly visible starting line shall be provided.
7. All arenas will have a closed gate for pole bending.
8. The pole bending pattern is to be run around six (6) poles.
9. No flags to be used on poles.
10. The distance from the starting line to the first pole shall be twenty-one (21') feet and spacing between poles shall be twenty-one (21') feet. The minimum distance from the last pole to the end of the arena fence must be twenty-five (25') feet and the minimum distance from the entry gate must be to the start line must twenty-five (25') feet.

11. Poles shall be set on top of the ground, six (6) feet in height and with a base no larger than 14 inches and no less than 12 inches in diameter.
12. Poles must be in a straight line.
13. Touching poles by horse or contestant is permitted.
14. A horse may start either to the right or left of the first pole and then run pattern accordingly.
15. Broken pattern: A broken pattern shall be defined as a break of forward motion to retrace their tracks to finish the pattern and/or passing the plane of the pole on the offside. Example: Should a contestant run by a pole and have to back up or turn around and retrace their tracks, this would be considered a broken pattern. Also, if a pole is knocked down and the contestant does not follow the weave pattern around the original base position of the fallen pole, it is considered a broken pattern.
16. The arena footing will be dragged after each ten (10) runs.

#### 8.7B Penalties

1. Knocking over a pole is a five (5) second penalty, per pole.
2. Contestants may be disqualified for the following:
  - a. Not following the pole-bending pattern.
  - b. Re-crossing the start line once their time has begun, but before pattern is completed.
  - c. Contestant must enter arena with hat on head. Intentional loss of hat will cause disqualification and will be up to the discretion of the judges.
3. If hat hits the arena ground upon entry and before exiting there will be a 5 second penalty.

#### 8.7C Reruns

1. No reruns will be given due to faulty equipment furnished by contestant or if horse falls.

2. If a contestant is to receive a rerun due to malfunction of electric timer or miss-flag, she will have the option of running after all other contestants in that performance or immediately after the performance.
3. Rerun to be given at judge's discretion should any contestant be fouled. Any penalties incurred during original run will be added to rerun. If an entire performance is rerun, then all contestants will run over and any penalties from original runs will be disregarded. Reasons for rerunning are as follows:
  - a. Barrel not in proper place.
  - b. Flag man not in proper place.
  - c. Contestant running in wrong position.
  - d. Ground rule not followed for complete rodeo.

#### 8.7D Officials

1. Flag judge will not flag contestant out until time is recorded. Judge is to flag time, then flag contestant out if run is not legal.
2. Judge must make known all penalties to the official timer immediately.
3. Judge will start and stop time according to when horse's nose crosses the starting line.

8.8 Breakaway Roping: Girls' event 3<sup>rd</sup> – 5<sup>th</sup>, 6<sup>th</sup> – 8<sup>th</sup>, 9<sup>th</sup> – 12<sup>th</sup> grade;  
Boy's event 3<sup>rd</sup> – 5<sup>th</sup> grade

#### 8.8A Rules

1. There will be a 45-second time limit to complete your run. Penalties are not included in the time limit.
2. Cattle neck ropes on calves must be tied with string.
3. No metal snaps or hardware shall be used on cattle neck ropes in breakaway roping event.
4. Adjustable slide shall be used on all cattle neck ropes.
5. A barrier will be used.
6. This event will have a closed catch pen for 3<sup>rd</sup> – 5<sup>th</sup> and open catch pen for 6<sup>th</sup> – 8<sup>th</sup> and 9<sup>th</sup> – 12<sup>th</sup>.
7. Roping box shall be part of the arena during roping events.

8. Arena conditions will determine length of score line. Score line to be set by judges.
9. Once the score line has been set, it is not to be changed for the duration of that rodeo, nor is the length of the box to be changed.
10. In all roping events, barrier will not be considered broken unless ring drops within ten (10) feet of the post.
11. Should the barrier break at any point other than the designated breaking point, the decision is up to the barrier judge. If contestant breaks barrier, a ten (10) second penalty is to be assessed.
12. If barrier fails to work and stock is brought back, contestant must take same animal over during or immediately following performance.
13. If barrier equipment hangs on animal and contestant tries animal, he/she accepts the animal. If contestant pulls up, he/she will receive same animal back. Whether or not a barrier has hung up will be the judge's decision.
14. Calf belongs to contestant once he/she calls for it, regardless of what happens, with the following exceptions:
  - a. If the calf gets out of the arena, flag will be dropped and the roper gets the calf back lap to tap with the time added which was taken when the calf left the arena, plus any barrier penalties.
  - b. In case of mechanical failure.
  - c. If, in the opinion of the barrier judge, contestant is fouled by barrier, contestant shall get calf back, providing contestant declares himself/herself by pulling up.
15. In breakaway roping, the horse's nose must clear the box before a loop is thrown.
16. It shall be the event director's responsibility to see that contestant competes on correct stock drawn. In the event of a mistake, stock drawn must be run during or immediately after that performance and only that time will be taken.
17. In the 3<sup>rd</sup> – 5<sup>th</sup> and 6<sup>th</sup> – 8<sup>th</sup> grade age groups, two (2) loops will be permitted. Ropers have the option to carry two (2) loops or rebuild

- second loop. The 9<sup>th</sup> – 12<sup>th</sup> age group may carry two ropes, but contestant will not be allowed to rebuild a second loop.
18. The rope must be attached to the saddle horn, using string provided by the judges, in such a manner as to allow the rope to be released from the horn when calf hits the end of the rope. This will be contestant's responsibility.
  19. The end of the rope must be tied to the horn with a provided string and may not be run through bridle, tie down, neck rope or any other device.
  20. A cloth or flag, a minimum of 12" X 12" square, must be attached to the end of the rope at the saddle horn so the judge can tell when the rope breaks from the saddle horn.
  21. The second rope must remain tied until used, and must not be broken away from the saddle horn.
  22. If second loop falls, it cannot be rebuilt and used.
  23. The catch-as-catch-can rule shall apply after the loop has passed over calf's head.
  24. In case the field judge flags out a contestant that still has loops coming, the judge will give the same calf back lap and tap, plus time already lapsed and any barrier penalty.
  25. Timed event judge shall not flag contestant out until time has been recorded. Judge is to flag time, then flag roper out if the run is not legal.

#### 8.8B Penalties

1. There will be a ten (10) second penalty for breaking the barrier.
2. Roping calf without releasing loop from hand will disqualify catch.
3. Contestant will be disqualified for any abusive treatment of calf or contestant's horse, as determined by the judge.
4. The contestant will receive no time should the contestant break the rope away from the saddle horn by hand. However, if the rope should dally around the horn, the contestant may ride forward, undally the rope and stop the horse to make the rope breakaway.

## 8.8C Re-runs

1. If the animal escapes from the arena, flag will be dropped and watches stopped. Contestant will get animal back lap and tap start, and time already spent will be added to time used in qualifying. Any penalties before the animal left the arena will be counted.
2. During any performance, if an animal escaped chutes or pens before it is called for by contestant, or if a barrier fails to work and the stock is brought back, that animal will be returned by the event director and labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals will be brought back together. No animal may be re-penned by itself. Decisions will be made by the event director about when stock is re-penned.
3. If time is not recorded, roper will be given a rerun on same animal.
4. No re-run will be given due to faulty or broken equipment furnished by contestant.
5. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.
6. A calf must be rerun before it is used by another contestant.

## 8.8D Officials

1. There shall be two (2) or more timers, a field flag judge, and a barrier judge.
2. Once a contestant has been flagged out, contestant will receive no stock back.
3. Flag judge will make final decisions.
4. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
5. Barrier judge shall be sure that no one is standing close enough to barrier or barrier equipment to tamper with it.
6. Height of barrier in timed events shall be 32" - 36", measured at the center of the box.

7. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end or by adjusting the strap.

#### 8.8E Stock

1. Calves must be uniform in weight and breed (150 – 350 lbs.). Calves must be roped prior to rodeo.
2. Animals used for this event should be inspected, and objectionable ones eliminated.
3. If calves are horned, horns should not exceed two (2) inches.

#### 8.9 Goat Tying: Girls' event 3<sup>rd</sup> – 5<sup>th</sup> grade; Boy's event 3<sup>rd</sup> – 5<sup>th</sup> grade

##### 8.9A Rules

1. There will be a forty-five (45) second time limit.
2. Girls must use a leather thong or rope for tying goat. Boys must use pigging string.
3. Starting lines in goat tying will be fifteen (15) feet from the goat stake.
4. A clearly visible starting line shall be provided.
5. The stake and starting line will be marked for the entire event.
6. Time to be taken between two (2) flags.
7. Flagmen are to stand in identical places each performance.
8. Contestant must touch the rope holding the goat before throwing and tying goat.
9. If the goat is down when the contestant reaches it, goat must be stood on at least three (3) feet (goat must be elevated by contestant so that at least three (3) feet are dangling straight underneath goat) and goat must be re-thrown, and then cross and tie three (3) legs together with a leather thong, pigging string or rope and throw both hands in the air to stop time.
10. Legs must remain crossed and secure for five (5) seconds after completion of the tie.
11. To qualify as a legal tie, there will be one (1) or more wraps and a half hitch, hooey or knot.
12. Time will start when the contestant crosses the starting line.



13. Time will stop when contestant signals the completion of the tie by throwing both hands in the air.
14. The contestant must move back three (3) feet from the goat before the judge will start the five (5) second time limit on the tie.
15. Contestant will be disqualified and receive a no time for touching the goat or tie string after signaling contestant is finished.
16. Qualified persons other than goat tying contestants will be used as goat holders.

#### 8.9B Penalties

1. Intentional busting or abuse of the goat will be cause for disqualification, to be determined by judges.

#### 8.9C Reruns

1. If judge sees he has made an error in flagging, he must declare a rerun before contestant leaves arena.
2. No reruns will be given due to faulty equipment furnished by the contestant.
3. If the goat should breakaway, contestant will get a rerun.

#### 8.9D Officials

1. Judge will not flag contestant out until time is recorded. Judge is to flag time, then flag contestant out if it is not a legal run.
2. The tie will be passed on by the field judge and if it is not secure for five (5) seconds, the contestant will receive no time.

#### 8.9E Stock

1. Goats used are to be of uniform size and weight (max. 50 lbs.) within each age division. Goats must be tied down prior to the rodeo. Fresh goats to be tied at least three (3) times.
2. Goats to be tied right, left, right and left if two goats are staked at once.
3. The goat should be tied to a stake with a rope ten (10) feet in length.
4. Horns shall be tipped (at judge's discretion).

## 8.10 Goat Tying: Girls' event 6<sup>th</sup> – 8<sup>th</sup>, 9<sup>th</sup> – 12<sup>th</sup> grade

### 8.10A Rules

1. There will be a thirty (30) second time limit.
2. Girls are to use a horse for this event. Time will start at the same time line for barrels and poles.
3. A clearly visible start line shall be provided.
4. The stake and start line will be marked for entire event.
5. A closed gate arena will be used.
6. Arena permitting, the gate will be in the center between the two goats (if two goats are staked at once) allowing each contestant the same length run at the goat.
7. An electric eye will be used for timing with two (2) digital stopwatches. If no electric eye is used, two (2) digital stopwatches will be used and recorded, and the average time will be the official time. These two (2) timers will operate from the flagman's signal. Time to be taken between two (2) flags.
8. Time to be taken when horse's nose crosses the start line.
9. The arena will be dragged at the event director's discretion.
10. Stake should be completely underground so that no part is visible or above ground.
11. Contestant must be mounted on a horse and must ride from the start line to the goat, dismount horse and throw goat by hand.
12. If goat is down when contestant reaches it, goat must be stood on at least three (3) feet, (goat must be elevated by contestant so that at least three (3) feet must be dangling straight underneath goat, and goat must be re-thrown) and then cross and tie at least three (3) legs together with a leather thong or rope and stand clear of the goat.
13. Legs must remain crossed and secure for five (5) seconds after completion of tie.
14. To qualify as a legal tie, there will be at least one (1) complete wrap around at least three (3) legs, and a half hitch, hooley or knot.
15. Time will stop when contestant signals the completion of the tie.

16. Contestant must move back three (3) feet from the goat before judge will start the five (5) second time limit for the goats' legs to remain crossed and tied. If contestant gets rope that is holding goat wrapped around her leg, she may ask the judge if she can remove it. After getting permission from judge, removing the rope and moving it back three (3) feet from her five (5) second time limit. Contestant is not allowed to distract goat.
17. Qualified persons other than goat tying contestants will be used as goat holders.

#### 8.10B Penalties

1. Timed event judge will not flag contestant out until time is recorded
2. Judge is to flag time, then flag contestant out if run is not legal.
3. Field judge will pass on the tie and if it is not secure for five (5) seconds, contestant will receive no time.
4. Contestant will receive a no time for touching the goat or tie string after signaling she is finished.
5. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the goat or rope at any time, a ten (10) second penalty will be assessed to contestant between flags.
6. If the goat should breakaway because of the fault of the horse, contestant will receive no time between flags.
7. A five (5) second penalty will be assessed if the contestant enters the arena without her hat on her head.

#### 8.10C Reruns

1. No reruns will be given due to faulty or broken equipment furnished by contestant in any event.
2. If the goat should breakaway, contestant will get a rerun.
3. When both the digital timers malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by the judge and arena director, plus any penalties.

4. If the judge sees he has made an error in flagging, he must declare a rerun before contestant leaves the arena.

#### 8.10D Officials

1. Flagmen stand in identical places each performance.
2. Judges will position themselves so they are able to have a clear view of the goat, rope and horse. Goat handler will stand directly behind the goat and will release the goat when start flag is dropped and he will move straight back from the goat. Do not interfere with the contestant's horse until the horse is clear of the goat and goat tyer except in cases of emergency of possible injury to the horse or tyer.

#### 8.10E Stock

1. Goats shall be uniform in size and weight (max. 50 lbs.) within the age group.
2. Horns shall be tipped (at judge's discretion).
3. Goats to be tied down before the rodeo. Fresh goats should be tied down at least 3 times.
4. Goats should have collars the same and snug.
5. Goats to be tied right, left, right, left when using two. This will be posted on stock draw. This will be reversed on next go.
6. Goat should be tied to a stake with a rope ten (10) feet in length.

#### 8.11 Team Roping: Girls' event 6<sup>th</sup> – 8<sup>th</sup>, 9<sup>th</sup> – 12<sup>th</sup> grade; Boy's event 6<sup>th</sup> – 8<sup>th</sup>, 9<sup>th</sup> – 12<sup>th</sup> grade

##### 8.11A Rules

1. Sixty (60) second time limit in team roping to complete run. Time limit does not include penalties.
2. Heading and heeling will be run as separate events.
3. Cattle neck ropes on steers must be tied with string.
4. No metal snaps or hardware shall be used on cattle neck ropes.
5. Adjustable slide shall be used on all cattle neck ropes.
6. A barrier must be used.
7. Roping box shall be part of the arena during team roping.

8. Arena conditions shall determine score line. The score line will be set by the judges.
9. Once the score line has been set, it shall not be changed for the duration of the rodeo, nor will the length of the box.
10. In roping events, a barrier will not be considered broken unless the ring drops within ten (10) feet of the post.
11. Should the barrier break at any point other than the designated breaking point, the decision is up to the barrier judge. If contestant breaks the barrier, barrier judge may assess a ten (10) second penalty.
12. If barrier malfunctions, contestant will get stock back.
13. If barrier malfunctions and stock is brought back, contestant must take the same animal over during or immediately following the same performance.
14. If barrier equipment hangs on animal and contestant tries animal, he/she accepts the animal. If contestant pulls up, he/she will receive the same animal back. Whether or not the barrier has hung up will be at judge's discretion.
15. Steer belongs to contestant when he/she calls for it, regardless of what happens, with the following exceptions:
  - a. If the steer gets out of the arena, time will be stopped and contestants get the same steer back lap and tap with the time added which was taken when the steer left the arena, plus any barrier penalties.
  - b. In cases of mechanical failure.
  - c. If, in the opinion of the line judge, contestant is fouled by barrier, contestants shall get steer back, providing they declare themselves by pulling up.
16. It shall be the event director's responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be rerun during or immediately after that performance and only that time taken.
17. The points will be kept separately as headers and heelers. The points will not be counted as a team. The headers will be run then the

heelers will be run. It may be entered as two (2) boys, two (2) girls or one (1) boy and one (1) girl.

18. In 6<sup>th</sup> – 8<sup>th</sup> and 9<sup>th</sup> – 12<sup>th</sup> grade, a team roper can enter once in the heading and once in the heeling, switching ends at any rodeo. However, if one contestant wants to enter and does not have a partner, he/she may pick-up someone else who is already teamed up and entered, but that partner will not be roping for points. In the 6<sup>th</sup> – 8<sup>th</sup> grade, he/she can choose to have an adult rope with them. In 9<sup>th</sup> – 12<sup>th</sup> grade a team roper must enter with any partner who would be eligible to compete in OJRA rodeo.
19. Header will start behind the barrier.
20. Heeler must start in box from behind barrier line.
21. Time will be taken when steer is roped, both horses facing steer in line with ropes dallied one (1) full turn and tight. Horses' front feet must be on the ground.
22. Each contestant will be allowed to carry only one (1) rope.
23. Each team allowed three (3) loops in all.
24. Roping steer without turning loose of the loop will be considered no catch.
25. Roper must dally to stop steer. The word "dally" means one complete turn around the saddle horn.
26. No tied ropes allowed.
27. Steer must be standing when roped by head or heels.
28. Header must clear box with horse's nose before loop is thrown.
29. No foul catches can be removed by hand.
30. If steer is roped by one (1) horn, roper is not allowed to ride up and put rope over other horn or head with his hands.
31. If the heeler ropes a front foot or front feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from loop by hand. However, should the front foot or feet come out of the heel catch by the time the field judge drops his flag, time will be counted.

32. If a field judge flags out a team that still legally has one (1) or more loops coming, the judge may give the same steer back lap and tap. Plus time already lapsed and any barrier penalties.
33. In order for a time to be considered official, barrier flag must operate.
34. Timed event judge will not flag contestants out until time is recorded. Judge is to flag time, then flag contestant out if run is not legal.
35. Contestant will be disqualified for any abusive treatment of steer or their own horses.
36. There will be only three (3) legal head catches:
  - a. Both horns or slick horns
  - b. Half a head
  - c. Around the neck
37. Any heel catch behind both shoulders is legal if rope goes up heels.

#### 8.11B Penalties

1. There will be a ten (10) second penalty for breaking the barrier.
2. If hondo passes over one (1) horn and the loop over the other, the catch is illegal.
3. If loop crosses itself on the head catch, it is illegal. This does not include heel catches.
4. One (1) hind foot in heel catch receives a five (5) second penalty.
5. Cross fire catches will receive no time. The header must catch the steer and have the steer in tow before the heeler may throw. If in the opinion of the field flagger, a heel loop is thrown before the header has dallied and changed directions of the steer, a team shall receive no time.
6. Steer must not be handled roughly at any time and ropers may be disqualified if, in the opinion of the field judge, they have intentionally done so.
7. If header accidentally jerks steer off his feet or steer trips or falls, header must not drag steer over eight (8) feet before steer regains his feet or team will receive no time.

8. Broken rope or dropped rope will be considered no time.

#### 8.11C Reruns

1. If steer escapes from the arena, flag will be dropped and watches stopped. Contestants will get animal back with lap and tap start, and time already spent will be added to time used in qualifying (along with any barrier penalty).
2. If time is not recorded, contestants will be given a rerun on same animal.
3. If rope is on animal when stock leaves the arena, contestants will get animal back lap and tap with rope on it in chute.
4. No reruns will be given due to faulty equipment furnished by contestants.
5. If the judge sees he made an error in flagging, he must declare a rerun before contestants leave the arena.
6. A steer must be rerun before it is used by another contestant.
7. During any performance, if an animal escapes the chutes or pens before it is called for by contestants, or if any automatic barrier fails to work, and the stock is brought back, that animal will be returned by the event director and the labor crew during or at the end of that performance in the same manner he was originally worked or brought to the pens for contesting. At least several head of animals shall be brought back together. No animal may be re-penned by itself. Decisions will be made by the event director about when stock is re-penned.

#### 8.11D Officials

1. There shall be two (2) timers, a field flag judge, and a barrier judge.
2. Once contestants have been flagged out, they will receive no stock back.
3. Barrier judge is responsible to change barrier string whenever it may have been weakened.
4. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.
5. Barrier judge shall be sure that nobody can stand close enough to barrier equipment or barrier to tamper with it.



6. Height of barrier in timed events shall be from 32" to 36" measured at the center of the box.
7. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end or adjusting strap.
8. Any questions as to catches in this event will be decided by the judge.

#### 8.11E Stock

1. Steers must be uniform in weight (350 – 650 lbs.) and breed. Steers must have been roped prior to rodeo.
2. Animals used for this event shall be inspected and objectionable ones eliminated.
3. All steers shall have horns properly wrapped. No rope burns, broken horns or crippled steers.

#### 8.12 Dummy Roping: Girls' event K – 2<sup>nd</sup> grade; Boy's K – 2<sup>nd</sup> grade

##### 8.12A Rules

1. There will be a thirty (30) second time limit.
2. Time starts when contestant gives nod and judge drops flag.
3. Contestant must pull slack with the same hand loop was thrown with. Time stops when slack is pulled with correct hand.
4. There will be a line eight (8) feet from calf head. If contestant crosses line with either foot, he/she will be assessed a ten (10) second penalty.
5. Contestant may throw a maximum of two (2) loops within the 30-second time limit. However, a second loop must be built. No carrying two (2) ropes.
6. If you drop a loop, that is considered a throw.
7. Roper to furnish his/her own rope.

#### 8.13 Advanced Dummy Roping: Girls' event 3<sup>rd</sup> – 5<sup>th</sup> grade; Boy's 3<sup>rd</sup> – 5<sup>th</sup> grade

##### 8.13A Rules

1. There will be a thirty (30) second time limit.
2. Time will start when contestant nods and judge drops flag.

3. Time stops when slack is pulled completely & pitched with same hand loop was thrown. Contestant will not be disqualified if loop comes off after being pitched.
4. Saddle horn on dummy horse will be ten (10) feet from calf head.
5. Contestant may throw a maximum of two (2) loops within 30-second time limit. However, a second loop must be built. No carrying of two (2) ropes.
6. If you drop a loop, that is considered a throw.
7. Roper to furnish his/her own rope.

8.14 Drag Dummy Roping: Girls' event 3<sup>rd</sup> – 5<sup>th</sup> grade; Boy's 3<sup>rd</sup> – 5<sup>th</sup> grade

#### 8.14A Rules

1. There will be a 45-second time limit to complete your run.
2. Time starts when contestant gives nod and judge drops flag. At that time drag dummy will begin moving.
3. Contestant may throw a maximum of two (2) loops within the 45 second time limit. However, a second loop must be built. No carrying two (2) ropes.
4. If you drop a loop, that is considered a throw.
5. Roping calf without releasing loop from hand will disqualify catch.
6. Roper to furnish his/her own rope and horse
7. Rope must pass completely over calf dummy's head to be considered a qualified catch.
8. The rope must be attached to the saddle horn, using string provided by the judges, in such a manner as to allow the rope to be released from the horn when calf dummy hits the end of the rope. This will be contestant's responsibility
9. The end of the rope must be tied to the horn with a provided string and may not be run through bridle, tie down, neck rope or any other device.
10. A cloth or flag, a minimum of 12" x 12" square, must be attached to the end of the rope at the saddle horn so the judge can tell when the rope breaks from the saddle horn to flag the time.

## 8.15 Goat Tail Tying: Girls' event K – 2<sup>nd</sup> grade; Boy's K – 2<sup>nd</sup> grade

### 8.15A Rules

1. There will be a thirty (30) second time limit.
2. Starting line in goat tail tying will be fifteen (15) feet from goat stake.
3. The stake and starting line will be marked for the entire event.
4. Contestant is to run and must touch rope before pulling ribbon off goat's tail.
5. Time will start when contestant crosses the starting line.
6. Time will stop when contestant has pulled ribbon off goat's tail and has thrown both hands in the air. If contestant throws hands in the air but does not have the ribbon in hand, then the contestant will receive a no time.

### 8.15B Penalties

1. Contestant will be disqualified and receive no time if run is not legal.

### 8.15C Reruns

1. If the goat should breakaway, contestant will get a rerun.

### 8.15D Officials

1. Time to be taken between two (2) flags.
2. Flagmen are to stand in identical places for each performance.
3. Judge will not flag contestant out until time has been recorded. Judge is to flag time, then flag contestant out if run is not legal.

### 8.15E Stock

1. Goats shall be uniform in size and weight.
2. Goats are to be used, right, left, right, left if two (2) goats are staked at once.
3. The goat shall be tied to the stake with a rope ten (10) feet in length.

## 8.16 Steer Daubing: Boy's 3<sup>rd</sup> – 5<sup>th</sup>, 6<sup>th</sup> – 8<sup>th</sup> grade

### 8.16A Rules

1. There will be a thirty (30) second time limit.

2. Roping box shall be part of the arena during the steer daubing event.
3. Length of score line will be determined by the judge based on the arena conditions.
4. Once the score line has been set, it shall not be changed for the duration of the event, nor will the length of the box.
5. Barrier will be used.
6. Horse must stay behind barrier line until chute gate opens.
7. Time starts when barrier breaks. There will be a no time if daubed before steer crosses score line.
8. Contestant gets one attempt (swing or strike) to daub steer (hit or miss). If daubed in wrong spot there will be a no time. Judge will have final decision after steer is daubed.
9. Length of daubing pole to be between 42" and 44" for 3<sup>rd</sup> – 5<sup>th</sup> grades. 6<sup>th</sup> – 8<sup>th</sup> will use a 21" daubing pole.
10. Steer belongs to contestant when called for, regardless of what happens, with the following exceptions:
  - a. If the steer gets out of the arena, time will be stopped and contestant gets the animal back lap and tap with the time added which was taken when the steer left the arena, plus any score line penalties.
  - b. In cases of mechanical failure.
  - c. If, in the opinion of the line judge, contestant is fouled by barrier, contestant shall get steer back, providing he declares himself by pulling up.
11. It shall be the event director's responsibility to see that contestant competes on the stock drawn for them. In the event of a mistake, stock drawn for must be run during or immediately after that performance and only that time taken.
12. Once the contestant calls for the steer, contestant may come out of either side of the box, must daub with the right hand and be on the left side of the steer to daub it. Must daub the steer from the back of the shoulder to the front of the hipbone down either side. Entire daub must be completely in front of hipbone & completely behind shoulder. Steers

will be marked at shoulder & hipbone and daub must be completely inside markings. Judge is to be mounted for all daubing events.

13. Field flag judge will not flag contestant out until time has been recorded. Judge is to flag time, then flag contestant out if run is not legal.
14. There will be a ten (10) second penalty for breaking the barrier.
15. Contestant will be disqualified for using the daubing pole as a whip, crop or in any such manner on the horse.
16. If contestant drops the daubing pole from the time contestant calls for steer till the time judge flags contestant, there will be a no time.
17. Contestant will be disqualified for any abusive treatment of steer and contestant's horse.
18. There will be a line forty (40) feet from the end of the arena. Once steer crosses that line, time is over.
19. Each contestant must have a hazer.

#### 8.16B Reruns

1. If the steer escaped from the arena, flag will be dropped and watches stopped. Contestant will get animal back with lap and tap start and time already spent will be added to time used in qualifying, along with any barrier penalties on original run.
2. If time is not recorded, contestant will be given a rerun on the same animal.
3. If the judge sees he has made an error in flagging, he must declare a rerun before the contestant leaves the arena.

#### 8.16C Officials

1. There shall be two (2) timers and a field flag judge.

#### 8.16D Stock

1. Animals used for this event shall be inspected, and objectionable ones eliminated. Not to be the same steers used for roping. Uniform weight and breed (350 – 650 lbs.). Steers must have been bulldogged prior to the rodeo. No crippled steers or broken horns.

2. During any performance if an animal escapes the chute or pens before it is called for by contestant and the stock is brought back, that animal will be returned by the event director and the labor crew, during or at the end of the performance, in the same manner in which it was originally worked or brought to the pens for contesting. At least several head of animals shall be brought back together. No animal may be re-penned by itself. Decisions will be made by the event director about when the stock is re-penned.

## 8.17 Down and Back: Boy's K – 2<sup>nd</sup> grade

### 8.17A Rules

1. Contestant will be allowed legitimate time from the time he is called to the arena until his time starts by flagger or electric eye.
2. An electric eye will be used for timing with two (2) digital stopwatches as backup. If no electric eye is used, two (2) digital stopwatches will be used and recorded, and the average time will be the official time. These two (2) timers will operate from the flagman's signal.
3. The horse's nose will be timed as it crosses the line.
4. Line on fence for flagman should be well marked.
5. Arena will have a closed gate.
6. One barrel will be set a minimum of twenty-five (25') feet from the end of the arena.
7. Contestant must enter arena, ride down around barrel (either direction) and back to the starting point.
8. Touching the barrel is permitted.

### 8.17B Penalties

1. Knocking over barrel is a five (5) second penalty.
2. Contestant may be disqualified for the following.
  - a. Re-crossing the score line once their time has begun, but before pattern is complete.
  - b. Contestant must enter arena with hat on head.

- c. Broken pattern- A broken pattern shall be defined as a break in the forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel on the off side. Example: should a contestant run by a barrel and have to back up or turn around and retrace their tracks, this would be considered a broken pattern.

#### 8.17C Officials

1. Timed event judge will not flag contestant out until time is recorded. Judge is to flag time, then flag contestant out if run is not legal.

#### 8.18 Steer Wrestling: Boy's 9<sup>th</sup> – 12<sup>th</sup> grade

##### 8.18A Rules

1. Dogging box shall be part of the arena in dogging events.
2. There will be a thirty (30) second time limit.
3. Once the score has been set it will not be changed in that go, nor can the length of the box be changed.
4. The barrier will not be considered broken unless ring drops within ten (10) feet of the post.
5. Should the barrier break at any point other than the designated breaking point, the decision is up to the barrier judge. If the contestant breaks the barrier, he will be assessed a ten (10) second penalty.
6. If automatic barrier does not work but time is recorded, contestant will get time, but there will be no penalty for broken barrier.
7. If automatic barrier fails to work and official time has not started, contestant will get stock back if stock is qualified on in the field, therefore entitling contestant to a rerun without penalty.
8. If barrier equipment hangs on the animal and contestant tries the animal, he accepts animal. If contestant pulls up, he will receive the same animal back.
9. Time will be taken between two (2) flags.
10. There will be a closed catch pen gate.
11. Arena should be dragged before steer wrestling.

12. Contestant must furnish own hazer and horse. Hazer is subject to contestant rules. A violation of rules by hazer will disqualify the contestant he/she hazes for.
13. Hazer must not render any assistance to contestant while contestant is working the steer.
14. Contestant is considered working the steer when steer leaves the box.
15. Steer must be caught from horse.
16. If contestant jumps a steer he accepts him as sound.
17. If steer gets loose, dogger may take no more than one (1) step to catch steer.
18. After catching steer, wrestler must bring it to a stop or change its direction and twist it down.
19. If steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animal's horn into the ground, it must be let up to all four feet and then thrown.
20. Steer is considered thrown down only when it is lying flat on its side, or on its back with all four (4) feet and head straight.
21. Wrestler must have hand on steer when flagged.
22. Hazer will be allowed to catch dogger's horse.
23. Dogger is entitled to one (1) jump.
24. Contestant is required to turn steer's head so it can get up.
25. If a steer falls in the opposite direction the steer wrestler is attempting to throw him (dog fall), the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.

#### 8.18B Penalties

1. Timed event judge will not flag contestant out until time is recorded.
2. Judge is to flag time, then flag contestant out if run is not legal.
3. There is a ten (10) second penalty for breaking barrier.



4. A ten (10) second penalty will be assessed in any case in which barrier judge rules that dogger's feet touch the ground before flag line is crossed.
5. Contestant will be disqualified for abusive treatment of steer or his horse.
6. If hazer bats steer or contestant's horse, contestant will receive a no time.
7. Contestant will be disqualified if he attempts to tamper with steer or chute.
8. Time should be taken with the use of two (2) timers at all rodeos. The use of electric timers is optional.
9. If both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, contestant will be given a rerun at a time designated by judge and arena director, plus any barrier penalties. If barrier penalties, then lap and tap start.
10. If an animal fails to break the neck rope and time is officially started by the contestant, that animal belongs to the contestant. However, if the time is started by the animal and the steer wrestler and hazer remain behind the plane of the barrier for approximately ten (10) seconds that animal should be considered a sulking animal and replaced and contestant will receive a re-run on a new animal.

#### 8.18C Officials

1. There shall be two timers, a field flag judge, and a barrier judge.
2. Barrier judge is responsible to change barrier string whenever it may have been weakened.
3. The fairness of catch and throw will be left to the judges, and their decision will be final.
4. Field flagger is required to watch contestant and steer until animal is turned loose.

## 8.18D Stock

1. Not to be the same steers used for roping. Cattle to be of uniform weight (350 – 650 lbs.) and breed. All steers to have been bulldogged before the rodeo. No crippled steers or broken horns.

# Chapter 9: OJRA QUEEN/PRINCESS

## 9.1 Description

1. Every year a queen will be chosen to represent the association.
2. The queen will be crowned at the finals rodeo.
3. A runner up will also be chosen to take the queen's place if she cannot fulfill her duties for some reason.

## 9.2 Eligibility

1. Any girl entering the seventh to eleventh grade is eligible to run for queen. The queen will serve a one (1) year term and cannot run for a consecutive term.

## 9.3 Responsibilities

1. The queen will be responsible for choreographing and performing the Grand Entry at every rodeo.
2. The queen is responsible for the care and keeping of the rodeo flags and for having them available at every rodeo.
3. She may be asked to hand out ribbons, represent the association outside of the rodeos, and hand out all of the OJRA awards at the finals and end of the year banquet.
4. She is expected to help promote the sport of rodeo by informing other youth and helping new members whenever possible.
5. She will be expected to conduct herself in a courteous and respectful manner.
6. Queen is encouraged to participate in fundraisers for the organization.

## 9.4 The Queen Contest

1. The queen contest will take place at or before the finals rodeo.
2. Contestant will have to perform a sample Grand Entry pattern to patriotic music of their choice.
3. They will be asked questions on the association rulebook, horsemanship, horse health, sponsors and personal questions about themselves.

## 9.5 Judging

1. The contest will be judged by a two (2) judge panel.
2. Impartial judges will be chosen by the contest coordinator.
3. A point system will be used for judging. The winner's name and runner up will be placed in a sealed envelope by the judges and given to the contest coordinator. It will be opened and read on the last day of the finals when the new queen is to be crowned
4. The retiring queen will be recognized and will be asked to give a parting speech at the time of the ceremony.

## 9.6 Queen Contest Coordinator

1. A coordinator will be chosen by the board of directors.
2. The coordinator will be responsible for the entire contest including:
  - a. Determining location and time.
  - b. Choosing judges.
  - c. Providing the questions and scoring information.
  - d. Announcing the contest one (1) rodeo prior to the contest and providing a sign-up sheet at that time.
  - e. Planning the ceremony, including procuring flowers for outgoing queen, contestants, and incoming queen and runner up; procuring a sash to be presented to the new queen; and procuring the queen's buckle and tiara.

## NOTES: