



I'm not robot

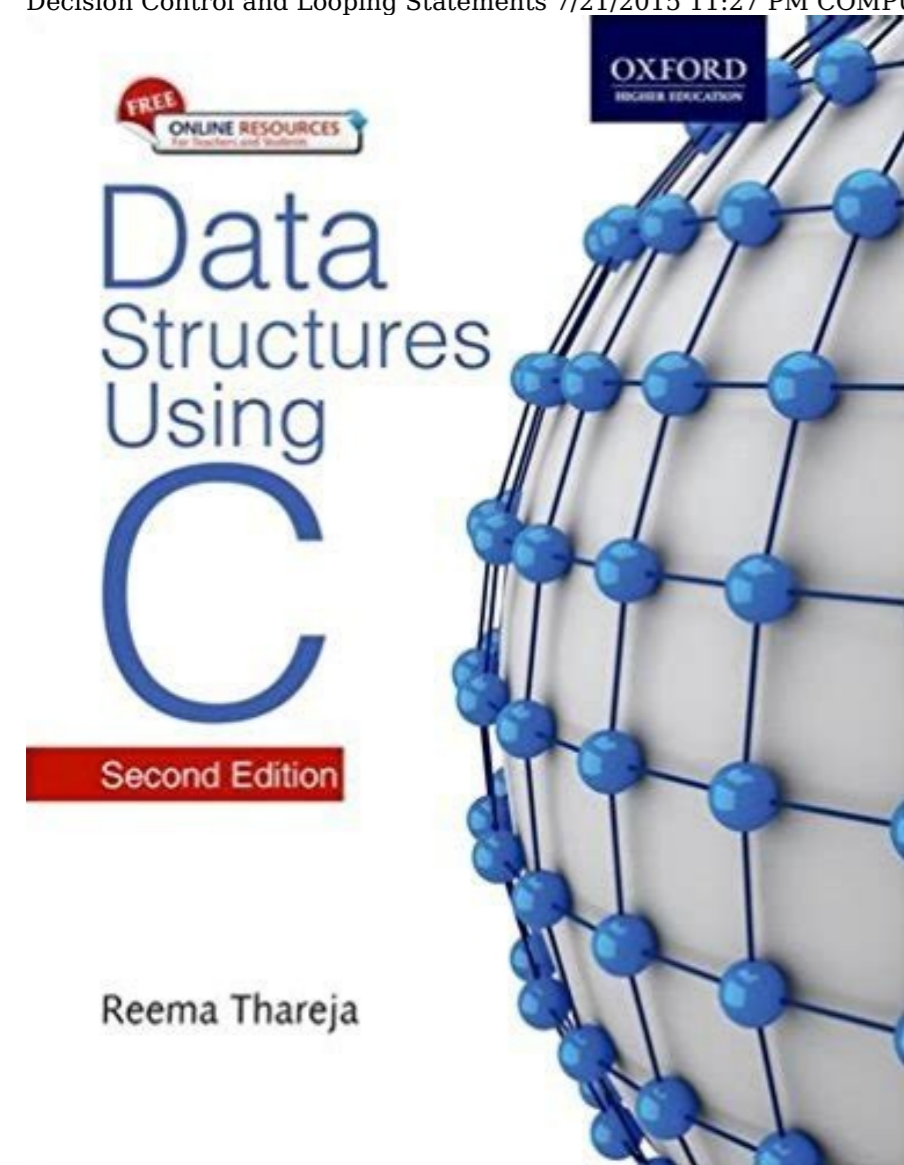


Continue

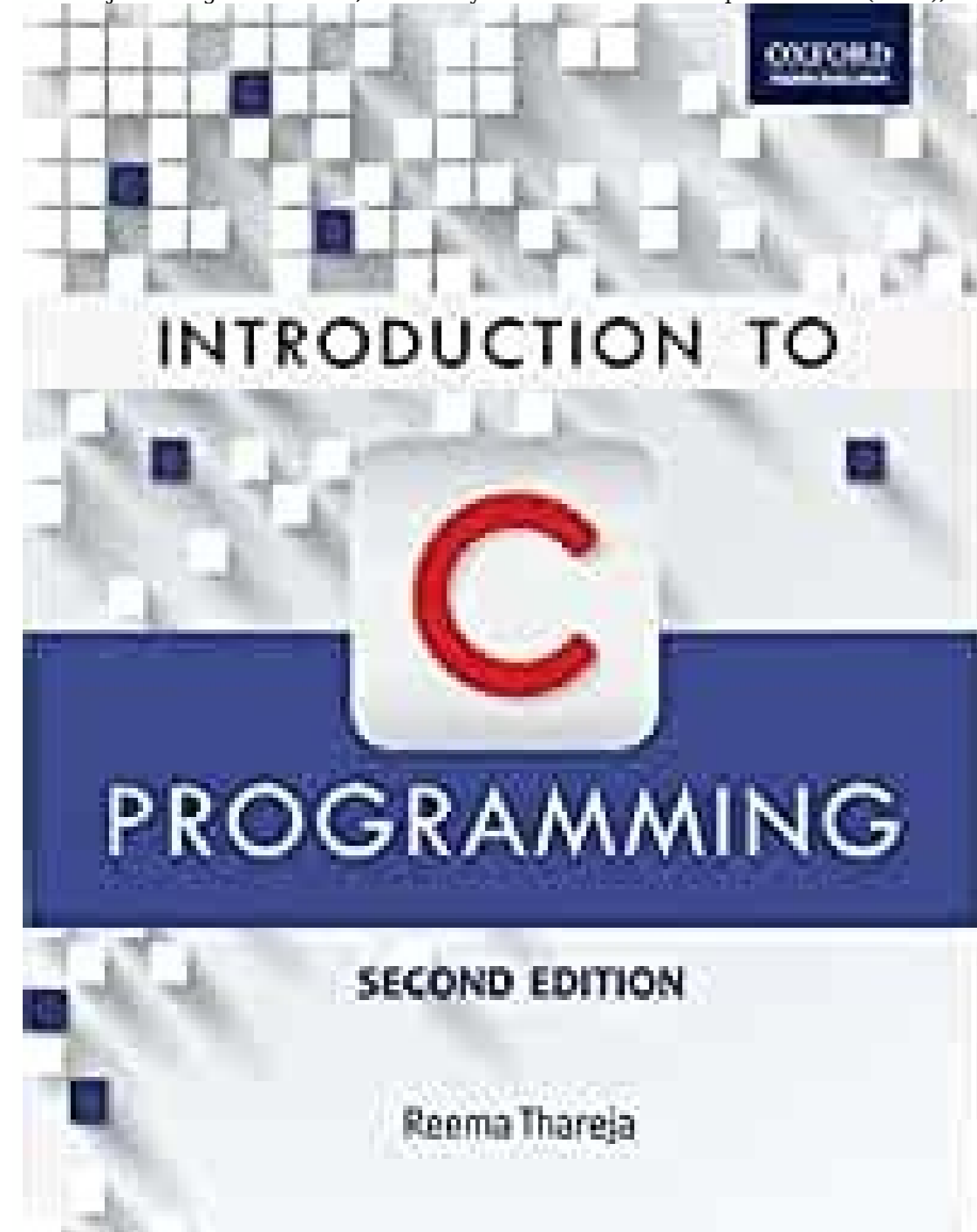
Reema thareja programming in c pdf download

We've detected that JavaScript is disabled in this browser. Please enable JavaScript or switch to a supported browser to continue using twitter.com. You can see a list of supported browsers in our Help Center. Help Center Become an expert in object-oriented design with these resources for developers, programmers, and students. Find tips and projects for C, C++, C#, and Google Go. The requested URL was not found on this server. Additionally, a 404 Not Found error was encountered while trying to use an ErrorDocument to handle the request.

Apache/2.4.41 (Ubuntu) Server at e2shi.jhu.edu Port 443 You're Reading a Free Preview Pages 23 to 25 are not shown in this preview. You're Reading a Free Preview Pages 38 to 84 are not shown in this preview. You're Reading a Free Preview Pages 137 to 145 are not shown in this preview. You're Reading a Free Preview Pages 158 to 179 are not shown in this preview. You're Reading a Free Preview Pages 203 to 221 are not shown in this preview. You're Reading a Free Preview Pages 249 to 254 are not shown in this preview. You're Reading a Free Preview Pages 275 to 301 are not shown in this preview. You're Reading a Free Preview Pages 316 to 341 are not shown in this preview. You're Reading a Free Preview Pages 355 to 370 are not shown in this preview. You're Reading a Free Preview Pages 404 to 411 are not shown in this preview. You're Reading a Free Preview Pages 431 to 447 are not shown in this preview. You're Reading a Free Preview Pages 459 to 482 are not shown in this preview. You're Reading a Free Preview Pages 496 to 499 are not shown in this preview. You're Reading a Free Preview Pages 506 to 508 are not shown in this preview. You're Reading a Free Preview Pages 512 to 537 are not shown in this preview. COMPUTER FUNDAMENTALS AND PROGRAMMING IN C by Re... 1 of 2 ... COMPUTER FUNDAMENTALS AND PROGRAMMING IN C Author(s): Reema Thareja 9780198078883 Paperback 23 Feb 2012 564 Pages Price: 455.00 Available for sale Heading About the Book Description Computer Fundamentals and Programming in C is designed to serve as a textbook for the undergraduate students of engineering, computer science, computer applications, and information technology. The book provides a thorough overview of all the fundamental concepts related to computer science and programming. Beginning with an introduction to computers, the book offers a detailed account of various topics covered in computer fundamentals ranging from the evolution and characteristics of computers, description of latest software technologies, and the Internet, to the basics of C programming along with an introduction of important data structures. Written in lucid language, the book provides several pedagogical features including numerous case studies, plenty of well-labelled illustrations, key terms, and end-chapter exercises. Text is interspersed with notes that provide additional but relevant information and programming tips that will help students avoid common programming errors. In addition, numerous screenshots that aid students to visualize the concepts and several example codes to apply the concepts learned in real-life scenario are included. Salient Features Gives a thorough overview of the concept of data structures including linked lists, stacks, queues, trees, and graphs Contains numerous appendices on topics such as ASCII chart, ANSI C library functions, algorithms and calculating program efficiency, and frequently asked questions, with answers for further reference Includes plenty of examples codes along with their outputs and several end-chapter exercises, including objective type questions, review exercises, and programming problems. Provides model test papers to familiarize students with thetype of questions asked in examinations Table of Contents Preface Chapter 1. Introduction to Computers Chapter 2. Input and Output Devices Chapter 3. Binary Number System Chapter 4. Computer Memory Chapter 5. Computer Software Chapter 6. Computer Networks and the Internet Chapter 7. Introduction to Algorithms and Programming Languages Chapter 8. Introduction to C Chapter 9. Decision Control and Looping Statements 7/21/2015 11:27 PM COMPUTER FUNDAMENTALS AND PROGRAMMING IN C by Re... 2 of 2 ... Chapter 10.



Functions Chapter 11. Arrays Chapter 12. Strings Chapter 13. Pointers Chapter 14. Structure, Union, and Enumerated Data Types Chapter 15. Files Chapter 16. Preprocessor Directives Chapter 17. Data Structures Appendix Index About the Author(s) Reema Thareja is Assistant Professor at Department of Computer Science, Shyama Prasad Mukherjee College for Women, University of Delhi. She has completed B.S. (Hons), MCA (Software Engineering), and MPhil (Computer Science).



She is UGC NET qualified and specializes in programming languages, operating systems, microprocessors, DBMS, multimedia, and web technologies. She is currently pursuing PhD in the area of improving data warehouse quality. She is also the author of Data Warehousing, Data Structures using C, Data and File Structures using C (GTU), Programming in C, Introduction to C Programming, and Computer Fundamentals and Programming in C, all published by OUP India. 7/21/2015 11:27 PM Academia.edu uses cookies to personalize content, tailor ads and improve the user experience. By using our site, you agree to our collection of information through the use of cookies. To learn more, view our Privacy Policy.