



About Us

The Baltimore Gamer Symphony Orchestra & Choir was founded by Kira Levitzky in 2013. The BGSO performs orchestral arrangements of video game music for the greater Baltimore community. In addition to performances, we provide various musical learning opportunities when possible. We have worked alongside Baltimore City Schools, Artscape, the Maryland Zoo in Baltimore, and Freefall Baltimore, among others. We do not require any auditions for entry into the ensemble. All musical skill levels and backgrounds are welcomed, and experience with video games is not required to join.

Please visit our website for more information: baltimoregso.org

Musical Leadership

Executive Director: Kira Levitzky

Orchestra Coordinator: Cheryl Carr

Music Director/Conductor: Tad Howley

Associate Conductor: Jax Truitt

Choir Director: Ethan Hart

Associate Choir Director: Megan Dietrich

Repertoire Team: Jacob Deaven, Jerry Quijote, Michael Schwartz

Media Team: Joshua Ellis, Laurel Pogue, Jodie Johnson, Rob Brandon, Melanie Lyons, Chris Taylor

Financial/Fundraising Team: Tara Jade Howley

Outreach Team: Rob Glass, Riley Zielinski

BGSO Merch!

Get your very own Baltimore Gamer Symphony Orchestra merch online.







Save these dates in 2025 for more video game music!



Our Land: A Choral Concert

March 22, 2025 Washington, DC

Featuring Christopher Tin's Calling All Dawns (and more)



WMGSO Spring Full Ensemble Concert

May 17, 2025 Alexandria, VA











