About the Baltimore Gamer Symphony Orchestra:

The BGSO is a community orchestra and choir that performs orchestral arrangements of musical themes from video games for the enjoyment of the Baltimore community and surrounding areas. Along with concerts, we also host Instrument Petting Zoos where children and adults are able to interact with various musical instruments. Our goal is to encourage our community to understand orchestral video game music as an art form, rather than just the background soundscape for a video game. Additionally, we accept members of all musical levels and backgrounds to foster a renewed sense of pride in one's musicality.

Our rehearsals take place from 7 – 9 pm on Wednesdays at the Sollers Point Multi-Purpose Center at 323 Sollers Point Road, Dundalk, MD 21222

Donating to our orchestra is tax deductible, and welcomed so that we can fund instrument repairs and rentals or further events in the community.

Check out baltimoregso.org for more information!

Our orchestra is a program under the Baltimore County Department of Recreation and Parks at Turner Station. We are a free to join non-profit organization that accepts ages 13 and up. {These programs are designed to provide a healthy and enjoyable leisure experience for your child, not to provide child care. Staff/volunteers can not detain youth wishing to leave at any time. Should you require special accommodations (i.e. sign language interpreter, large print, etc.), please give as much notice as possible by calling the Therapeutic Office at (410) 887-5370 [voice] or (410) 887-5319 [TTY/Deaf]





Turner Station Recreation Council With The Baltimore Gamer Symphony Orchestra

Presents:



Spring Symphonic Solos



May 18th, 2018 Sollers Point Multi-Purpose Center

Our Members:

Director: Kira Woodwinds: Cheryl (Flute/Piccolo) Conductor: Beth (Flute) Tad Asher (Flute) Liz (Flute) Amanda (Oboe/English Horn) Strings: Joy (Violin) Tara Jade (Oboe/French Horn) Aaliyah (Viola) Katie (Clarinet) Julia (Viola) Daniel (Clarinet) Kat (Viola) Gregory (Bass Clarinet/Clarinet) Amelia (Cello) Carson (Bass Clarinet) Doug (Bassoon) Derek (Cello) Keaton (Double Bass) Thomas "Bear" (Saxophone) Cadence (Double Bass) John (Saxophone) Choir: Brass: Ethan (Director) Tiffany (French Horn) Chris (Trumpet) Tori (Soprano) Colin (Trumpet) Mileidy (Soprano) Rudell (Trumpet) Jasmine (Soprano) Jack (Trombone) Kris (Alto) Rebecca (Trombone) Jimyo (Tenor) Megan (Euphonium) Jimmy (Tenor) Doug (Tuba) Jeremy (Bass) Justin (Bass) Terry (Bass) Percussion: Przemek (Keyboard) Peter (Drum Set, Bass Drum) The BGSO is always looking for Asher (Glockenspiel, Xylophone,

Accessory Percussion)

more vocalists and instrumentalists of all ages and backgrounds!

Check out our website at baltimoregso.org for more details or ask us after this concert!

Tonight's Program:

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<i>Hikari</i> ∼ Kingdom Hearts	Utada Hikaru, Yoko Shimomura arr. Alex Song
Dragonborn ∼ The Elder Scrolls V: Skyrim	Jeremy Soule arr. Apple, Noble, Ryan, Sparks
Prelude, Fugue & Groove [Soloists: Kris & Colin] ~ Katamari Damacy	Yuu Miyake arr. Greg Cox
Still Alive [Soloist: Tori] ~ Portal	Jonathan Coulton arr. Greg Cox
The Shattering ~ World of Warcraft: Cataclysm	Russell Brower arr. Andrés Soto
Korobeiniki [Soloist: Doug] ~ Tetris Theme "A-Type"	N. A Nekrasov arr. Greg Cox
INTERMISSION	
Promised Land ~ Final Fantasy VII: Advent Children	Nobuo Uematsu arr. Chris Apple
Undertale Symphonic Suite ~ Medley from Undertale	Toby Fox arr. Andrés Soto
<i>Liberi Fatali</i> ∼ Final Fantasy VIII	Nobuo Uematsu arr. Andrés Soto
Ashley's Theme [Soloist: Beth] ~ WarioWare: Touched!	Masaru Tajima, Tomoko Sasaki arr. CTL

~ Halo Theme Song (Original) Coronation and Baba Yetu [Soloist: Colin]

Aria di Mezzo Carattere [Soloist: Jasmine]

~ Final Fantasy VI (Maria and Draco)

Halo [Soloist: Justin]

~ Civilization IV

Thanks goes out to:

Nobuo Uematsu

Christopher Tin

arr. Alex Song

Martin O' Donnell, Michael Salvatori

arr. Chris Apple, Travis Neff

arr. Greg Cox

~ Andrés Soto – Check him out on YouTube: search for VGOScore. ~ The University of Maryland Gamer Symphony Orchestra for allowing us to utilize many of their arrangements as well: http://umd.gamersymphony.org