

2020 W.S.C. TRAP LEAGUE RULES

The league will be a weekly **12**-night season on Monday's, starting **May 18th** and is scheduled to end **August 10th**.
NO SHOOTING on May 25th.

SPONSOR FEE: **\$60.00** per team payable no later than week 2. **\$5.00 per week penalty after that.** This was discussed last year and it is because the targets increased last year, but we didn't want to make a change mid-season.

SHOOTING FEE: **\$11.00** per person per week (**\$55.00** per team) payable by team representative before the team signs up to shoot and turns in a legibly printed score sheet with **first and last names**. **You must circle the name if the person shooting is a sub that is not on your 8-man roster.**

ELIGIBLE SHOOTERS: All league shooter must be **current** Winona Sportsmen's Club members. Their annual or life membership must be paid prior to shooting on week 1 or their targets will not be counted.

TEAM ROSTERS: Team rosters will consist of a maximum of **8** members, all **8** shooters are considered regular shooters. There will be no listed substitutes, however, each team may use a substitute, not listed on their roster, up to 3 times during the season except during the last two weeks of the season. The substitute's recorded score cannot be more than 5 birds higher than the lowest average missing shooter on the team. This means if Peter shoots a 50 as a substitute for a team whose highest average for regular shooter that isn't shooting that week is a 41, Peter's recorded score will be reduced to a 46. **If you cannot find a shooter, you can pay the \$11 and use the lowest average of a non shooter on your roster.** All team rosters must be turned in by week 1. Teams will be allowed 1 roster change during the season for preventing the team from folding (i.e. shooter move, injury, or illness). All roster changes or special roster requests must be approved by the Trap League Committee.

DIVISIONS: Divisions will be determined after **4** weeks of shooting. The trap league committee may adjust the divisions after **8** weeks of scheduled shooting if necessary. The goal is to have a minimum of at least 4 Divisions with each Division having at least 4 teams.

SHOOTING NIGHT RULES

RULE 1: Start Time: League shooting cannot start until 5:00 pm on Monday nights. **Club will not be open for practice rounds this year.**

RULE 2: Targets: The league will consist of 250 targets (125 16 yard, 125 handicap) per team, per night. All league targets **must** be shot during scheduled Monday night shoots.

RULE 3: Sign Up: Teams will shoot in the order and on the trap they sign up for. Teams should not sign up until all team members are at the club and ready to shoot. If a team is called to shoot and one or more of their squad is unavailable to shoot (because they are shooting with another team, etc) the team should ask the next team signed up to move ahead and shoot ahead of them. Please, no changing of shooting positions once you have signed up. A team may not sign up for a second round of shooting until after they have completed shooting their first round.

RULE 4: Make Ups: Each team will be allowed **1** night during the season in which they can postpone shooting, except week **12**, however, it must be made up the following week along with their regular night of shooting or they will forfeit the score for the makeup week. In addition, each team will be allowed **1** time to shoot ahead. If you miss a week of shooting, or elect to shoot ahead, then you must shoot from the 1st place yardage for your division, when making up that week. On the last scheduled night of shooting all teams must shoot or have all their scores up to date.

RULE 5: Rainouts/Lightning: All rainouts/lightning will be dealt with as they occur and will be rescheduled at the end of the regular season as possible as long as we don't extend the season past the end of August. All cancellations will be posted on the website under trap by 4:30. If the rainout is called after that and your team has shot, you are allowed to shoot again or keep the score you shot that night. You must declare before hand. You can't choose the best score. If you wish to shoot again you must pay for the additional rounds. (We will error on the side of caution)

RULE 6: Shooters: Once a round starts, all shooters must complete all 50 birds. That means any shooter that shoots the 16-yard round, must also complete the handicap round, no exceptions. If for some reason, you cannot find a shooter, you may pay for the round and use the average of the lowest shooter on your team that isn't shooting that evening. Also, see **Team Rosters** above.

RULE 7: Scorers: The Winona Sportsmen's Club will provide scorers for all teams. Please pick up your spent hulls. This is not the scorekeeper's job. **Tipping your scorekeeper is acceptable and encouraged.**

RULE 8: Handicap: Handicap will be according to Table 1 for the first week, Table 2 for weeks 2-4 and then the divisions will be established and the handicap will be according to Table 3.

RULE 9: Beverages: No beverages of any kind may be consumed on the Winona Sportsmen's Club grounds other than those purchased at the club. *Violations of this rule* (after 1 warning) *will result in the loss of membership privileges of the individual or the team for a period of 1 calendar year.* If a warning is given, any beverages must be removed from the premises immediately. **ALCOHOL CONSUMPTION IS PROHIBITED UNTIL YOUR SHOOTING IS COMPLETED.**

END OF SEASON RULES

RULE 1: SHOOT OFFS: If there are ties for top gun on a team, top gun in a division or two or more teams tie for top team in a division, there will need to be a shoot off scheduled. Club will pay for targets. Shooters can flip a coin if agreed upon.

RULE 2: TROPHIES: Each year at the meeting it will be decided to award trophies, pay out cash or the combination of the 2. League fees can also be raised to allow for a bigger payout if so moved. A shooter is eligible for only 1 Division High Average or Team High Gun. The Team High Gun award will be awarded only in the highest division that the shooter has participated in. Team High Gun is awarded to the shooter with the highest 16yd and Handicap average and that person must have shot at least 9 weeks or one week less for every week that the season is cut short by inclement weather.

We would like to offer up a combination of trophies, cash or apparel by individual for those that may not want more trophies. We need to decide on the value of the shells and apparel before the end of trap season.

Sponsor plaques will be given to the top team in each division.

Trap League Committee

Matthew Ohs	Chester Pozanc Jr.	Christian Rossin
Don Snider	Matt Durnen	Gary Hazleton

*At least 4 members needed for Committee approval on any grievance or exception.

**Table 1:
Week 1 – Hcp Yd**

Week 1 16 yd. Score	Week 1 Hcp Yd
122 - 125	27 yds.
118 – 121	26 yds.
114 – 117	25 yds.
110 – 113	24 yds.
106 – 109	23 yds.
102 – 105	22 yds.
98 – 101	21 yds.
94 – 97	20 yds.
93 – under	18 yds.

**Table 2:
Week 2 – 4 Hcp Yd**

Week 2 - 5 Average	Handicap Yardage
230 – 250	27 yds.
225 – 229	26 yds.
220 – 224	25 yds.
215 – 219	24 yds.
210 – 214	23 yds.
205 – 209	22 yds.
200 – 204	21 yds.
195 -199	20 yds.
190 -194	19 yds.
180 – 189	18 yds.
170 – 179	17 yds.
169 – under	16 yds.

Table 3: Week 5 – 12 Handicap Yardage

	Division #1	Division #2	Division #3	Division #4	Division #5
1st Place	27 yds.	25 yds.	23 yds.	22 yds.	20 yds.
2nd Place	25 yds.	23 yds.	21 yds.	20 yds.	18 yds.
3rd Place	24 yds.	22 yds.	20 yds.	19 yds.	17 yds.
4th Place	23 yds.	21 yds.	19 yds.	18 yds.	16 yds.
5th Place	22 yds.	20 yds.	18 yds.	17 yds.	16 yds.
6th Place	21 yds.	19 yds.	17 yds.	16 yds.	16 yds.
7th Place	20 yds.	18 yds.	16 yds.	16 yds.	16 yds.