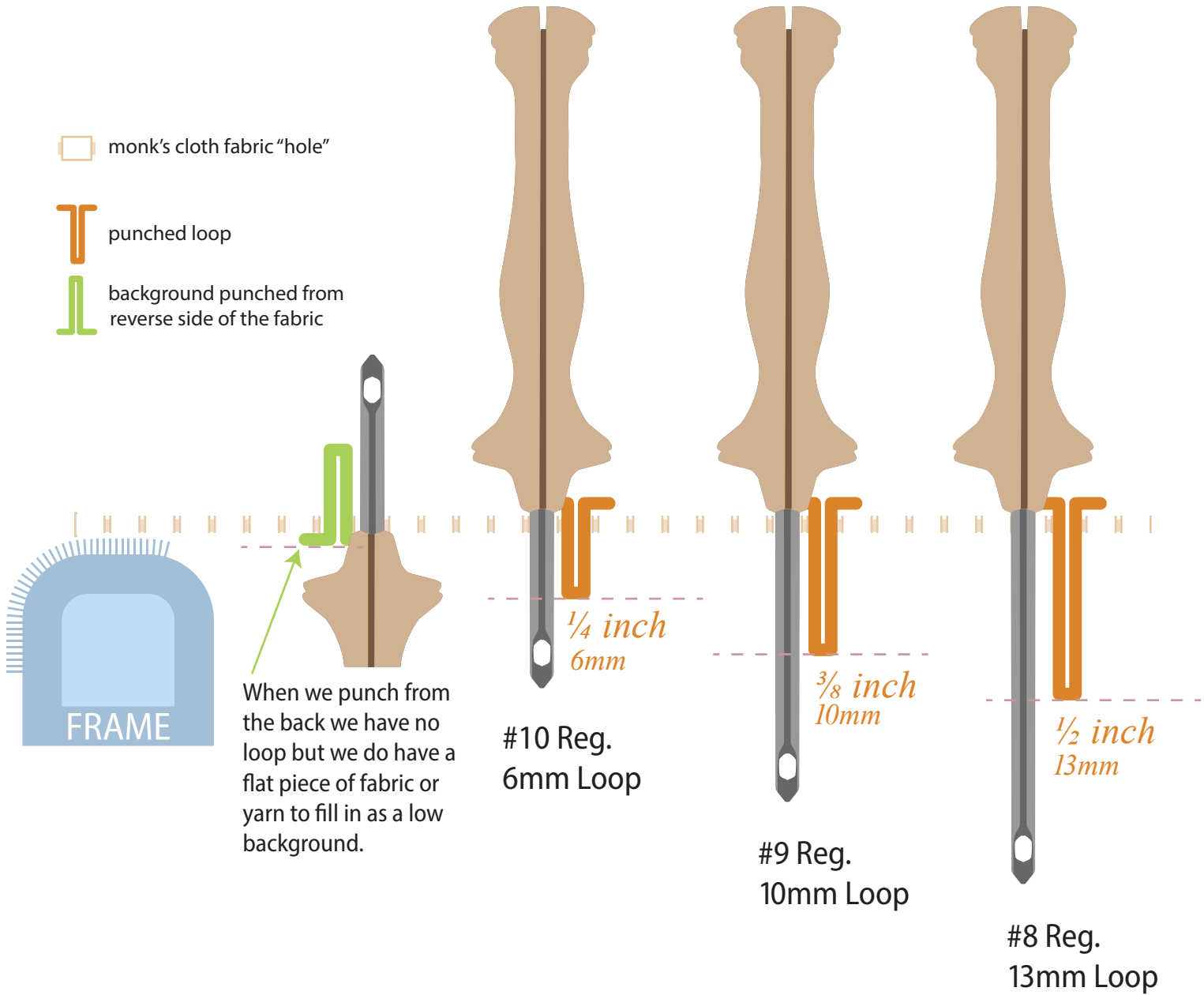





Your sheep's bodies and faces are now outlined with a #10 Outline Stitch.
In this session we will sculpt the bodies.

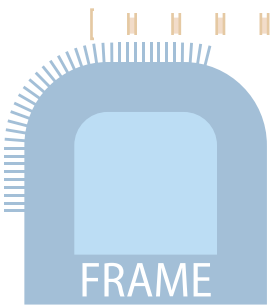
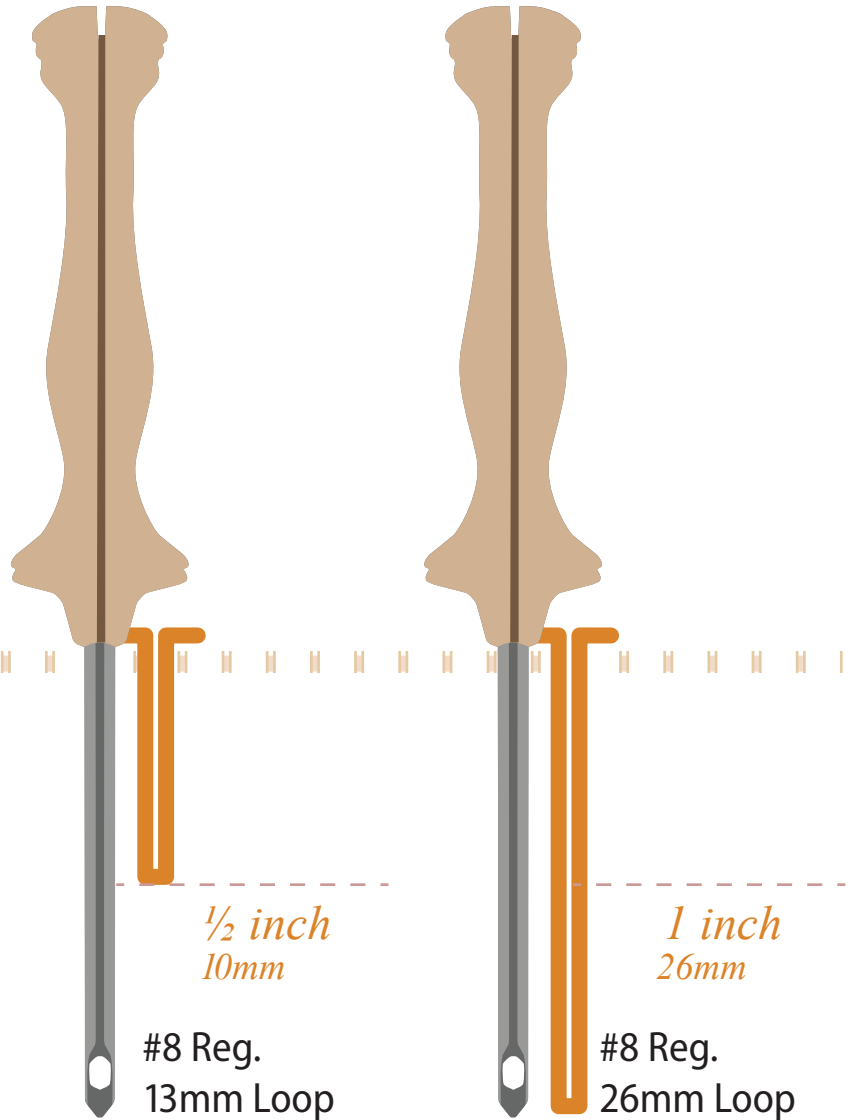


A concept that we covered in sessions 1 and 2 is of using different sizes of punch needle to make taller and shorter loops as well as punching from the back to create an even shorter background.



When we use the pinch and hold method of making our loops even longer, we end up nearly doubling the size of our loops.

-  monk's cloth fabric "hole"
-  punched loop
-  background punched from reverse side of the fabric



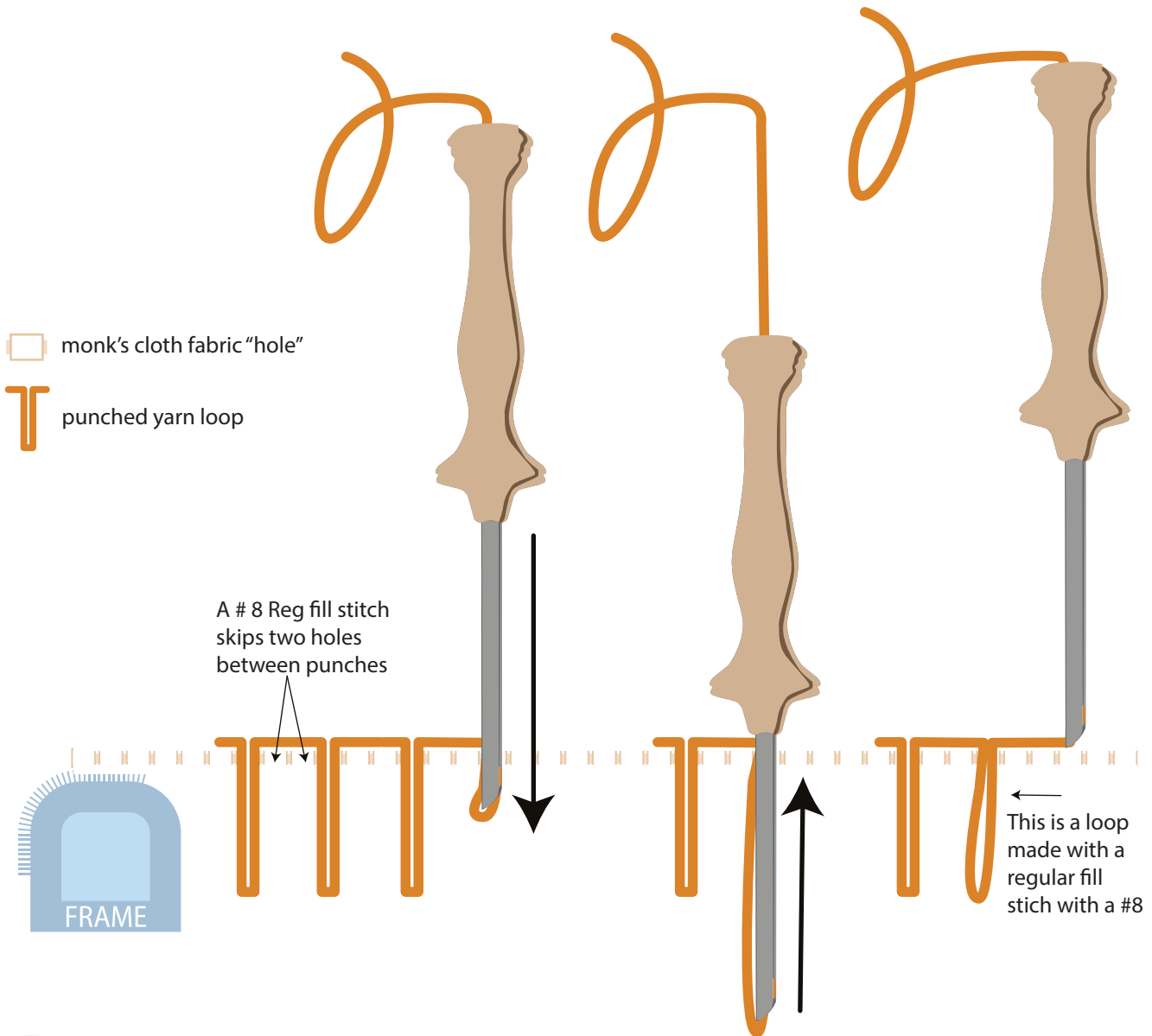
When we punch from the back we have no loop but we do have a flat piece of fabric or yarn to fill in as a low background.

Using the pinch and hold method.



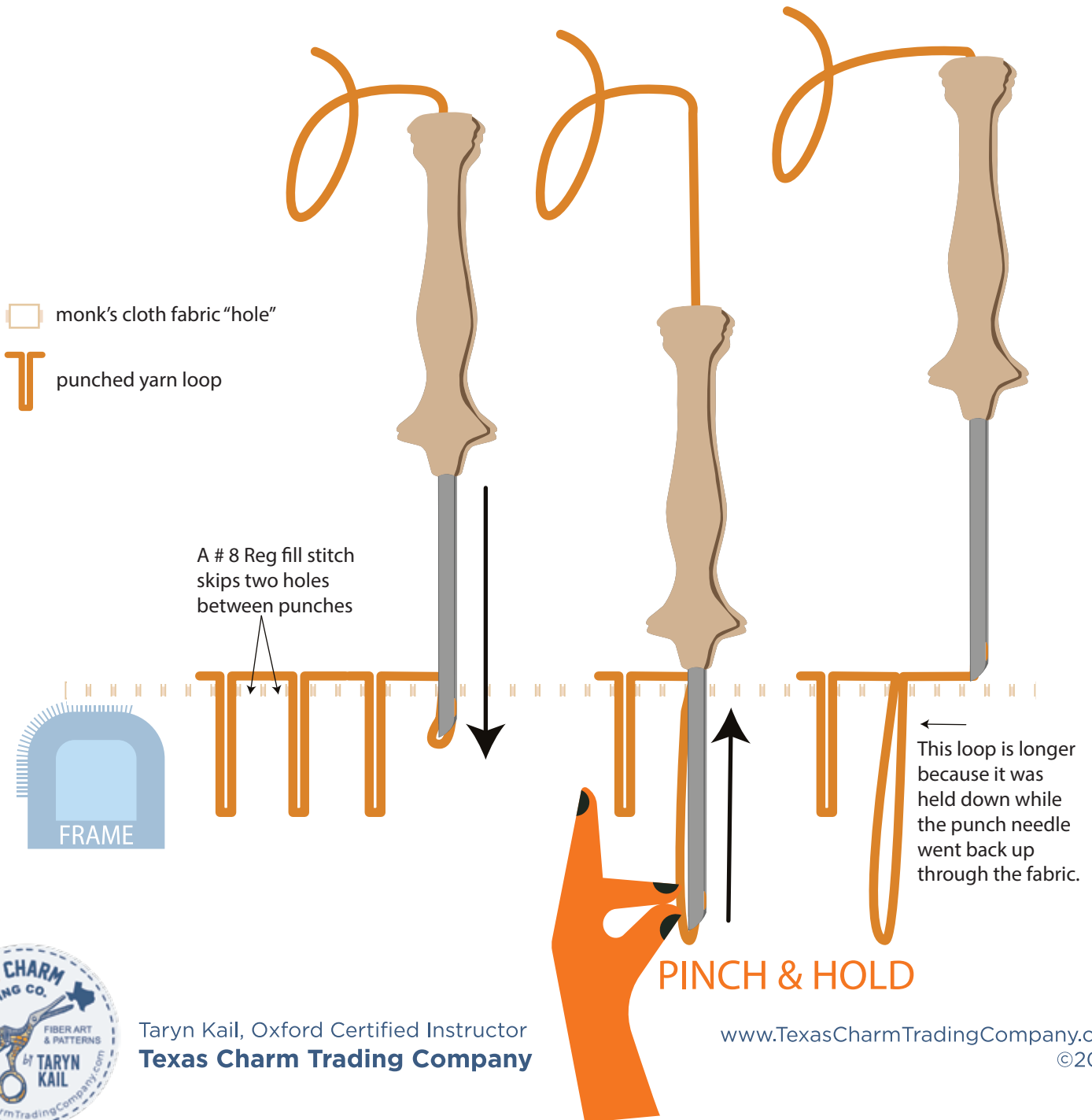
Regular Fill Stitch:

A regular punch will result in a loop approximately half of the length of the punch needle's metal shaft. The loop shrinks because of pressure and friction caused by the crowded hole. As you pull up from punching, the rough yarn is dragged upward at half the speed of the smooth shaft.



Regular Fill Stitch with a Pinch and Hold method:

A regular punch will result in a loop approximately half of the length of the punch needle's metal shaft. The loop shrinks because of pressure and friction caused by the crowded hole. As you pull up from punching, the rough yarn is dragged upward at half the speed of the smooth shaft.



Starting at the outline of the body, gradually move towards the face outline using first #10 (outline) then #9, then #8 to make the loops longer towards the center and give a gradual "sculpt" using needle sizes.

#10

#9

#8

#8 Pinch and Hold Method



Fill the face starting with an outline of #10 and then filling the entire face with #8 using the pinch and hold method.



Or you can just use a #8 to fill in your sheep body inside of the #10 outline you made with #8 regular loops for the outer areas (green) and then use the pinch and hold method everywhere for maximum sculpting.

#10

#8

#8 Pinch and Hold Method



You can try different methods for different sheep.
If you have an idea for something similar, please try it and show us your results in class.

