

Earl Raddish 'the Fat' Hero- Noble Once Per turn flip 2 Fame, an enemy unit can not attack 2 2 1	Warcastrian Armored footmen Men-at-Arms- Heavy Infantry +1 PWR if lead by a House Warcaster Noble 6 1000 7	Warcastrian Armored footmen Men-at-Arms- Heavy Infantry +1 PWR if lead by a House Warcaster Noble 6 1000 7	Pikemen Men-at-Arms- Heavy Infantry +1 PWR vs Calvary 5 500 6	Gutter Knives of Drissom Men-at-Arms- Light Infantry Intrigue, Once, Flip this card face down, in two turns kill a Hero 3 500 3	Lady Mary 'Thrice Widowed' Hero- Noble Intrigue, Flip this card face Down, in 1 turn destroy an enemy Fame card 2 1 1	Battalion of Pikemen Men-at-Arms- Heavy Infantry +1 PWR if fighting alongside other Heavy Infantry 8 1500 9	Armored Horsemen of Warcaster Men-at-Arms- Heavy Calvary +1 PWR vs Light Infantry 7 1000 8	Armored Horsemen of Warcaster Men-at-Arms- Heavy Calvary +1 PWR vs Light Infantry 7 1000 8	William Warcaster 'the Sadistic' Hero- Noble Sacrifice a Hero or heir to destroy an enemy Hero 2 1 3
Croc the Timberwood Tracker Hero-Commoner When this card is played add one creature card from your deck to your hand and draw 1 card 2 3 3	Riverway Armored Horsemen Men-at-Arms-Heavy Calvary +1 PWR vs Light Infantry 6 1000 8	Dockside Drunks Hero- Peasant Draw a card for every battle this card survives 1 4 1	Starving Peasant Rabble Men-at-Arms- Light Infantry if this card wins a battle take an heir hostage 2 500 5	Starving Peasant Rabble Men-at-Arms- Light Infantry if this card wins a battle take an heir hostage 2 500 5	Tri-River Archers Men-at-Arms-Bowmen +1PWR if defending 4 500 6	Tri-River Archers Men-at-Arms-Bowmen +1PWR if defending 4 500 6	Tri-River Archers Men-at-Arms-Bowmen +1PWR if defending 4 500 6	Rosa, PissPorts Finest Hero- Peasant Seduce, remove Rosa and one enemy Hero from play for 3 turns 1 4 1	Infanta Catherine of Aragon Hero-Noble For each Heir born to this card add 500 pieces of gold from your deck to your treasury and draw 1 card 2 2 2
King Nelson 'the Meek' Hero-Royal Can only move once every 2 turns. Add+2 PWR to another Hero for each of your heirs 2 3 1	Mercenary Archers Men-at-Arms-Bowmen +1 PWR if fighting in forests 4 500 5	Mercenary Archers Men-at-Arms-Bowmen +1 PWR if fighting in forests 4 500 5	Sir 'Handsome' Sam Hero-Knight Draw 2 cards. This card can marry at any level level above his station. 2 3 3	Sasha the Bard Hero-Commoner Intrigue, Flip this card face down, in one turn take control of an enemy Men-at-Arms or Hero until the end of your turn 2 3 2	Nelson Royal Fleet Ship +1 PWR if commander is of House Nelson 4 1000 8	Frigate Ship 2 500 6	Low Folk of Warwickton Men-at-Arms-Light Infantry Intrigue, Flip Face down for two turns. Kidnap an heir or draw a card 2 500 3	Tri-River Levies Men-at-Arms-Light Infantry Add 1 banner from your deck to your hand. +1 PWR if fighting alongside other Light Infantry 7 1500 9	Veteran Knights Men-at-Arms-Heavy Infantry + This card gains +1 PWR for each of your nobles 4 1000 6
Poor Peasant Army Men-at-Arms After each victory your opponent must discard a card 4 500 6	Duke Trystane of Genivive Hero-Noble Destroy a card when a Noble heir is born to you 3 2 3	Princess Edwina Nelson Hero-Noble If you have an heir make one enemy card base PWR 1 2 2 1	Duke Rick Warcaster Hero-Noble Take one Hero hostage for as long as this card is alive. +1 PWR for each of your heirs 4 2 4	'the FieryQueen Sandra Hero- Noble When this card is played add 1 Light Infantry level 4 or lower to your lands 3 2 3	Young Henry Warcaster Hero- Noble +3 PWR when leading an army 2 3 4	Prince Richard 'the Callous' Hero-Noble Before battle commences, this card may challenge another Hero one on one to the death 2 2 4	the Two-Headed Throne Fame +1 Overall battle PWR +10 Warscore each time an heir is born to you 5 1500	Lone Dog the Huntress Hero-commoner When this card is played destroy a Hero or Men-at-Arms 2 2 4	Saint Will Saint- Destroy 2 cards or resurrect 3 9 10
Slaughterborg Creature-Serpent-Destroy all cards on a coastal duchy 9	Captain Kerk Hero-Commoner +2 PWR when fighting at sea. This card can marry one level above his station. 2 3 3	Duchess Drissana Hero-Noble Intrigue, Flip face down for 1 turn, target card gets -2 PWR. The card that kills this card also dies 2 2 1	Back Ally Bill Hero-Peasant Intrigue, Flip for 1 turn, your enemy loses 500 pieces and you gain 500 pieces and draw a card 2 1 2	Poems of Drissom Fame Each time one of your Heros dies gain +5 Warscore and draw a card 3 500	Crown of the Foglands Fame When this card is played select a Hero, it gains +1 PWR for each conquered duchy 5 1500	The Ruby Blade Fame-Weapon Equipped Hero gains +3PWR, destroy this card to resurrect an heir 3 1000	St. Wills Cathedral Fame-Church You may remove 4 Fame to protect an Heir, Hero or Men-at-Arms from being killed this turn. 4 1000	The Fog Mother Hero Seduce, Destroy a Hero and you create an Heir. This card can marry any station 3 1 3	Royal Pardon Fame Remove this card to free a captive 2 500
Royal Pardon Fame Remove this card to free a captive 2 500	Banner of House Warcaster Fame Flip 2 Fame, a target card gains -1 PWR that turn 2 500	Banner of House Warcaster Fame Flip 2 Fame, a target card gains -1 PWR that turn 2 500	Banner of House Warcaster Fame Flip 2 Fame, a target card gains -1 PWR that turn 2 500	Banner of House Drissom Fame When ever an heir is born draw one card 2 500	Banner of House Drissom Fame When ever an heir is born draw one card 2 500	Blessed Bread Fame Resurrect one dead Hero 2 500	Blessed Bread Fame Resurrect one dead Hero 2 500	Banner of House Nelson Fame For each Heir grant +1PWR to any card 2 500	Banner of House Nelson Fame For each Heir grant +1PWR to any card 2 500
Banner of House Nelson Fame For each Heir grant +1PWR to any card 2 500	Banner of House Genivive Fame Flip 3 Fame to draw a card 2 500	Banner of House Genivive Fame Flip 3 Fame to draw a card 2 500	Concecrated Blood Action Search your deck for a Hero with noble blood add it in your lands 2	Concecrated Blood Action Search your deck for a Hero with noble blood add it in your lands 2	Concecrated Blood Action Search your deck for a Hero with noble blood add it in your lands 2	Concecrated Blood Action Search your deck for a Hero with noble blood add it in your lands 2	Mossdeep Castle Fame-Castle When this card is played add one 'House Nelson' card from your deck to your hand.+3 DEF 4 1500	Castle Logan Fame-Castle Prisoners grant double the Warscore. +1DEF 3 500	Riverway Tower Dungeon Fame-Castle Random a prisoner and add 500 pieces to your treasury. +2DEF 3 1000