



iSpike New Years Shoot 13u&14u  
Saturday, January 17<sup>th</sup>, 2026

Team Code	12u Pool A
1	Moline White 13u
2	APEX 13u
3	3D 14u
	Pool B
4	Genesis 13u
5	Davenport Central VBC 14u
6	Lancers Silver 13u
	Pool C
7	Liberty 13u
8	Moline Maroon 13u
9	Pearl City Power 13u
10	3D 13u

Time	Court 3	Court 4	Court 2
830am	1 vs 3 (2)	4 vs 6 (5)	7 vs 9 (8)
915am	2 vs 1 (3)	5 vs 4 (6)	8 vs 10 (7)
10am	3 vs 2 (1)	6 vs 5 (4)	10 vs 7 (9)
1045	Break	break	9 vs 8 (7)
11am	1 <sup>st</sup> A vs 1 <sup>st</sup> B (1 <sup>st</sup> C)	2 <sup>nd</sup> A vs 2 <sup>nd</sup> B (2 <sup>nd</sup> C)	1130am 10 vs 9 (8)
1145	1 <sup>st</sup> C vs 1 <sup>st</sup> A (1 <sup>st</sup> B)	2 <sup>nd</sup> C vs 2 <sup>nd</sup> A (2 <sup>nd</sup> B)	1215pm 7 vs 8 (10)
1230pm	1 <sup>st</sup> B vs 1 <sup>st</sup> C (1 <sup>st</sup> A)	2 <sup>nd</sup> B vs 2 <sup>nd</sup> C (2 <sup>nd</sup> A)	15 minute break
115pm	13u Gold Bracket begins	13u Silver Bracket begins	14u championship 3D 14u vs DCVB 14u Split ref (13u – 2 <sup>nd</sup> seed teams)



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## Saturday, January 17<sup>th</sup>, 2026

### **Tournament Information:**

We must have your final roster signed by you prior to your first match.  
Match times are approximates. We will work ahead of the schedule when possible.  
No bracket play. This is a half day tournament

### **Pool Play:**

All pool play matches are 2 sets to 25 rally scoring starting at 4 - cap at 26.  
No switching sides between sets.

### **Bracket Play:**

The two 14u teams will get one bracket play match against each other  
The top 13u seeds in pool A and B and the top two seeds from pool C will play in the gold bracket semi-final. The 2<sup>nd</sup> play 13u seeds in pool A and B and 3<sup>rd</sup> and 4<sup>th</sup> seeds from pool C will play in the silver divisions semi-final

### **Warm Ups for pool play**

No captains are picked during pool play matches.  
The first match of the day for each team will be a ten (10) minute warm up.  
There will be 2 minutes of joint passing on different sides of the court.  
At the 8 minute mark the 1<sup>st</sup> team listed on the schedule will get the whole court for 4 minutes, followed by 4 minutes for the 2<sup>nd</sup> team listed. Teams may pass, hit or serve in their 4 minute time period.  
The Team not on the court must remain near their bench and cannot warm-up while the other team has the whole court for their 4 minute period.  
Once each team has played one match we will go with a six (6) minute warm up. The six minute warm up consists of 3 minutes on the entire court for the first team listed on the schedule(including serving time), followed by 3 minutes on the entire court for the 2<sup>nd</sup> team listed on the schedule.  
The first team listed serves first and is the home team.

### **Facility guidelines during tournament**

#### **No outside food or drink allowed in the building. No coolers allowed.**

Rays Café will have many selections including healthy food items.

You can bring folding chairs with you. We do have some seating.

Please have your kids clean debris/empty bottles around bench area.

For directions to facility go to [www.beyondthebaseline.net](http://www.beyondthebaseline.net) – hit directions

There will be a \$8.00 entry fee for spectators.

All Matches are at Beyond The Baseline – 1540 W 12<sup>th</sup> Street, Davenport, Iowa 52804  
Contact: Gary Thrapp 563-370-2449 – [garyt@beyondthebaseline.net](mailto:garyt@beyondthebaseline.net)  
[www.beyondthebaseline.net](http://www.beyondthebaseline.net)