

PLEASE CAREFULLY READ THESE UPDATED RULES AS YOU WILL BE REQUIRED TO SIGN OFF THAT YOU AGREE TO ABIDE BY THEM.

To date, Boise Rifle & Pistol Club has been very fortunate in that there have been no firearm related accidents. The League Committee members are dedicated to maintaining this record, and the following rules are being imposed for your safety as well as in consideration of your fellow shooters. Our League competition has grown to a capacity where safety has to receive more emphasis than ever before.

1. Treat every gun at all times as if it is loaded. YOU are responsible for keeping the muzzle pointed in a safe direction, the action open, **and a chamber flag inserted** when not in use.
2. At least one League Committee member will always be present during League shooting. Shooters will be expected to obey their commands. If you have a problem with your firearm, insert a chamber flag, place the gun on the shooting mat with the muzzle pointed down range, and seek assistance from a League Committee member in the Office.
3. If the shooting line must be closed, the overhead lights will be flashed. Shooters will be asked to make the line safe, which means to completely unload your gun, open the action, **insert a chamber flag**, place it on the shooting mat with the muzzle pointed down range, and step away from the line. The shooting line will be re-opened when the line is safe. Please listen for instructions.
4. There will be no uncased guns allowed in the Club facilities except on the firing line. When your relay is on the line, keep actions open and a chamber flag inserted with the muzzle pointed down range until it is your turn to shoot. **DO NOT TRANSFER YOUR GUN OFF OF THE FIRING LINE UNTIL YOU ARE COMPLETELY DONE SHOOTING, AND WHILE TRANSFERRING, THE CHAMBER SHOULD BE OPEN AND THE CHAMBER FLAG VISIBLE.**
5. **KEEP YOUR FINGER OFF THE TRIGGER** until you are in the firing position and your muzzle is pointed down range.
6. Any caliber handgun which meets Club restrictions is acceptable, provided target loads of less than 850 fps are used. **JACKETED BULLETS ARE PROHIBITED.** If you reload and have questions, please contact Bob Banta or Dave Prince for loads that will be accepted.

Scopes and aim points are acceptable. **Laser sights that project down range are PROHIBITED.**

Single or two-hand hold of your firearm is permissible. Leaning against any part of the firing line or use of any type of support device while shooting any targets for League competition is NOT ALLOWED. **If accommodations are needed, please discuss with a League Committee member.**

7. Hearing and eye protection are REQUIRED. You will not be permitted to shoot without them.
8. Alcohol and smoking within the facility during League are NOT PERMITTED. Belligerence may be cause for disqualification.
9. Be courteous to your fellow shooters on adjoining firing lanes, especially when reeling your targets in and out. Ensure you are shooting at YOUR target by looking downrange for your firing lane number.
10. Shooters will fire ONLY 10 ROUNDS at each of the five targets for a total of 50 rounds.
11. If you have a **gun malfunction**, advise a League Committee member in the Office as soon as possible for consideration of an alibi shoot that will NOT be considered a make-up—even if shot during an open session of shooting.
12. Minimum age of shooters is 16 years. Shooters below the age of 18 must have completed gun safety training through a certified program and have direct parental supervision. Each League (Fall, Winter, and Spring) will run five (5) weeks. Fees per League per person are:
\$30.00 for Club members \$40.00 for non-members

NOTE: To become a member of the Club requires completion of an Application for Membership and a one-time fee of \$25.00 in addition to the yearly dues of \$30.00. Spouse and children under the age of 19 are included in this membership. If a child included in their parent's membership applies for their own membership after they turn 19, they will NOT be charged the \$25.00 one-time fee. Our year runs from October 1 through September 30.

Targets are marked in the top, right-hand corner with the first number being the week of the League, and the second number being the team number (e.g., 1 - 10 = Week 1 – Team 10). Please ensure that you are shooting on the correct targets.

13. As we do not assign Team Captains:

- a. The first person to arrive for a team is to pick up and be in charge of the targets for their team members for that night. This person should **write the name of each shooter in the top, right-hand corner of the top target, and hand the targets to each team member. If there are absent shooters, those targets should be turned in to the Stat Room.**
- b. Each shooter will be issued five (5) targets. **Please legibly print your name on each of the targets in the top, right-hand corner.**
- c. Official targets are NOT TO BE ALTERED in any way (i.e., tape, stickers, etc.). Only one target at a time may be posted. If you accidentally post two targets, take both targets to Office for review by a League Committee member.
- d. Keep moving to ensure enough time for all team members to finish their shooting within the one-hour time limit. **Teams must stay on their assigned lanes and may not move to open lanes unless instructed to do so by a League Committee member.**
- e. Each target is to be scored to include the X count in the bottom, right-hand corner; the five-target total score and total X count are to be marked and **circled** in the bottom, right-hand corner on the top target, and each set of targets is to be stapled in the top, left-hand corner.
- f. Shooters may **not** use plugs to check for doubles or to determine if a shot has broken a line. The use of an overlay is permitted.
- g. Give your targets to someone on another team to cross score. Once targets of all team members have been cross scored, targets for the entire team are to be handed in to the Office.
- h. When you receive another shooter's targets for **cross scoring**, each target is to be checked for score and X count and marked on the center, right-hand portion of the target. The top target of each set must have the five-target total and X count total marked, circled, and initialed on the center, right-hand portion of the target. (See posted sample target at the Club on the door leading to the range.) Give the cross-scored target back to the shooter.

FINAL SCORING - The League Committee will rescore each target and mark the score and X count at the top, center of each target. The five-target total and X count will be marked on the first target at the top, center. It will be circled and initialed.

Final scores will be posted on the score board in the meeting area with make-ups being written in red. If there is ever a question about a posted score, please ask a League Committee member. No one is permitted to write on the score board unless instructed to do so by a League Committee member. Unauthorized altering of the score board may be cause for disqualification for that League.

14. **Only two (2) make ups (those shot during open shoot sessions) will be permitted per shooter for each League. All make ups must be completed on or before the last scheduled make up night of each League.** Shooters with more than two make ups will be disqualified. Shooters who do not shoot targets for all five weeks of a League will be disqualified.

Keep in mind that League targets shot for a missed week or pre-shot which are shot on a League night are not considered as 'make up.' Please advise someone in the Stat Room if you need targets for a missed week or if you need assistance with targets for an upcoming week, either to be shot right then or put with the make ups to be shot during an open shoot session.

Make-up targets (those shot during open shoot sessions) must be shot prior to practice shooting. The Range Officer will issue your targets and mark the time. You will have thirty (30) minutes in which to complete your make up. Once you finish shooting and before scoring, hand them to the Range Officer who will mark your time of completion. Your make-up targets must be completely scored. The Range Officer may or may not cross score your targets, and the League Committee will complete the final scoring. You will not be charged a range fee for shooting your make up. **IF YOU STAY AND SHOOT AFTER YOUR MAKE UP IS DONE, you will be charged the appropriate range fee (i.e., \$3 for Club members or \$5 for League non-Club members).**

Failure to follow the above safety precautions could result in your removal from the firing line. Any violation of the League Rules may result in disqualification.

If you have any questions or suggestions, please contact any of the following League Committee members:

Mary Perhac 208-631-0596

Bob Banta 208-869-0757

Doug Fisher 208-284-9494

Dave Prince 208-713-8864