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To date, Boise Rifle & Pistol Club has been very fortunate in that there have been no firearm related accidents. The League Committee members are dedicated to maintaining this record, and the following rules are being imposed for your safety as well as in consideration of your fellow shooters. Our handgun League competition has grown to a capacity where safety has to receive more emphasis than ever before.

- 1. Treat every gun at all times as if it is loaded. YOU are responsible for keeping the muzzle pointed in a safe direction and the action open when not in use.
- 2. At least one League Committee member will always be present during League shooting. Shooters will be expected to obey their commands. If you have a problem with your firearm, place it on the shooting mat with the muzzle pointed down range and seek assistance from a League Committee member in the Stat Room.
- 3. If the shooting line must be closed, the overhead lights will be flashed. Shooters will be asked to make the line safe which means to completely unload your gun, open the action, place it on the shooting mat with the muzzle pointed down range, and step away from the line. The shooting line will be re-opened when the line is safe. Please listen for instructions.
- 4. There will be no uncased guns allowed in the Club facilities except on the firing line. When your relay is on the line, keep actions open with the muzzle pointed down range until it is your turn to shoot. **DO NOT TRANSFER YOUR GUN OFF OF THE FIRING LINE UNTIL YOU ARE COMPLETELY DONE SHOOTING.**
- 5. **KEEP YOUR FINGER OFF THE TRIGGER** until you are in the firing position and your muzzle is pointed down range.
- 6. Any caliber handgun which meets Club restrictions is acceptable, provided target loads of less than 850 fps are used. **JACKETED BULLETS ARE PROHIBITED.** If you reload and have questions, please contact John McGrath or Bob Banta for loads that will be accepted.
 - Scopes and aim points are acceptable. Laser sights that project down range are PROHIBITED.
 - Single or two-hand hold of your firearm is permissible. Leaning against any part of the firing line or use of any type of support device while shooting any targets for League competition is NOT ALLOWED. <u>If</u> accommodations are needed, please discuss with a League Committee member.
- 7. Hearing and eye protection are REQUIRED. You will not be permitted to shoot without them.
- 8. Alcohol and smoking within the facility are NOT PERMITTED.
- 9. Be courteous to your fellow shooters on adjoining firing lanes, especially when reeling your targets in and out.

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10. Minimum age of shooters is 16 years. Shooters below the age of 18 must have completed gun safety training through a certified program and have direct parental supervision. Each League (Fall, Winter, and Spring) will run five (5) weeks. Fees per League per person are:

\$30.00 for Club members

\$40.00 for non-members

NOTE: To become a member of the Club requires completion of an Application for Membership and a one-time fee of \$25.00 in addition to the yearly dues of \$30.00. Spouse and children under the age of 19 are included in this membership. If a child included in their parent's membership applies for their own membership after they turn 19, they will NOT be charged the \$25.00 one-time fee. Our year runs from October 1 through September 30.

Targets are marked in the top, right-hand corner with the first number being the week of the League, and the second number being the team number (e.g., 1 - 10 = Week 1 - Team 10). Please ensure that you take the correct targets. Each target should have the shooter's name in the top, right-hand corner.

- 11. Each team will have a captain whose responsibilities are as follows:
 - a. Collect League fees for the entire team. These fees are to be paid in full prior to the first night of each League.
 - b. Pick up targets for their team members. Write the names of absent shooters in the top, right-hand corner of their top target and turn them in to the Stat Room.
 - c. Ensure that all guns are made safe, pointed down range, and LEFT ON THE LINE FOR THE ENTIRE RELAY.
 - d. Enforce the required hearing and eye protection.
 - e. Keep the shooters moving to ensure enough time for them to finish their shooting within the one-hour time limit. Shooters must stay on their assigned lanes and may not move to open lanes unless instructed to do so by a League Committee member.
 - f. Check to make sure all guns are made safe before removing them from the line at the end of the relay.
 - g. Ensure that: each target has been scored to include the X count; the five-target total score and total X count are marked and circled in the bottom, right-hand corner on the top target; and each set of targets is stapled in the top, left-hand corner.
 - h. Give the targets for your team to another captain for their team to cross score. Once they have been cross scored, that captain will turn your team's targets in to the Stat Room.
 - i. When you receive another team's targets for cross scoring, distribute them among your team. Each target is to be checked for score and X count, and any discrepancies marked on the center, right-hand portion of the target. The top target of each set must have the five-target total and X count total marked, circled, and initialed on the center, right-hand portion of the target. (See posted sample target.) You will collect the targets and hand them in to the Stat Room.
- 12. Each shooter will be issued five (5) targets by their team captain. Please legibly print your name on each of the targets in the top, right-hand corner.

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Official targets are NOT TO BE ALTERED in any way (i.e., tape, stickers, etc.). Only one target at a time may be posted. If you accidentally post two targets, take both targets to Stat Room for review by a League Committee member.

If you have a gun malfunction, advise a League Committee member for a possible set of targets to be shot as a non-make up—even if shot on an open night of shooting.

Shooters will fire ONLY 10 ROUNDS at each of the five targets for a total of 50 rounds. Each target should be scored with the score and X count in the bottom, right-hand corner. Staple your five targets in the top, left-hand corner. On your top target, mark and circle your five-target total and X count total in the bottom, right-hand corner, and hand them in to your team captain.

14. Only two (2) make ups (those shot on open shoot nights) will be permitted per shooter for each League. All make ups must be completed on or before the last scheduled make up night of each League. Shooters with more than two make ups will be disqualified. Shooters who do not shoot targets for all five weeks of a League will be disqualified.

Keep in mind that League targets shot for a missed week or pre-shot which are shot on a League night are not considered as 'make up.' Please advise someone in the Stat Room that you need targets for a missed week or ask a League Committee member for targets for an upcoming week, and they will assist you.

Make-up targets (those shot on open shoot nights) must be shot prior to practice shooting. The Range Officer will issue your targets and mark the time. You will have thirty (30) minutes in which to complete your make up. Your make-up targets must be completely scored. Hand them in to the Range Officer who will mark your time of completion. You will not be charged a range fee for shooting your make up. IF YOU STAY AND SHOOT AFTER YOUR MAKE UP IS DONE, you will be charged the normal range fee (i.e., \$3 for Club members or \$5 for League non-members).

Failure to follow the above safety precautions could result in your removal from the firing line. Any violation of the League Rules may result in disqualification. If you have any questions or suggestions, please do not hesitate to contact any of the following League Committee members:

Mary Perhac 208/631-0596 John McGrath 208/371-1243

Bob Banta 208/869-0757