

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena
- CREDITS
- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C-Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

I- Fall of horse or rider

- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK - VERSATILITY OPEN & NON-PRO JUDGE CARD

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE :

- A- Abuse
- B- Lameness

- NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

RIDER / HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -) & 1 POINT PENALTIES								2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
		Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
Colby Hatch/ Holly	PENALTY													70½
	CONTENT			½										
Rebecca Burnhope/ Mini	PENALTY			-½ -½ -1	-1									67
	CONTENT													
Danney Smith/ Gracie	PENALTY			-1 -1										68
	CONTENT													
Jaysen Clark/ The Real Magic Mike	PENALTY			-1										69
	CONTENT													
Colby Hatch/ Hagars Vide	PENALTY			-½										69½
	CONTENT													
Carl Hatch/ TI Smokum Moonsister	PENALTY			-2 -½										67½
	CONTENT													
Chris Phillips/ Sister	PENALTY			-1 -½		-½								68
	CONTENT													
Waid Dalton/ North Smokin Star	PENALTY			-2 -½										67½
	CONTENT													
Sarah Wamsley/ She's Cold As Ice	PENALTY													72½
	CONTENT			½ ½	½	½		½						
Danney Smith/ Gibbs	PENALTY			½										71
	CONTENT					½								
Shadie Parker/ Loretta	PENALTY													70½
	CONTENT					½								
	PENALTY													
	CONTENT													

Judge's Signature: 