

STAR WARS **X-WING** LEGACY



WARRIORS AND TURNCOATS

REINFORCEMENTS PACK v 1.1

X2P 

Legacy: Warriors and Turncoats Reinforcements Pack

V 1.1 / Published 10.12.25

About

In every war throughout the galaxy, pilots must choose a side. Do they stand behind the ideals of their allegiance, or do they take the opportunity to reflect and in some instances profit? Whether you're a Rebel through and through like Luke Skywalker, or a merciless bounty hunter navigating your way through the universe, the Legacy Team invites you to stick to your principles or flip sides with the Warriors and Turncoats Reinforcements Pack!

Featuring three new pilots for each faction, this Legacy 2.0 expansion follows in the footsteps of the classic *Hotshots and Aces* packs while bringing fresh themes of loyalty, betrayal, and survival from the deep lore of the Star Wars galaxy.

Use Wild Space section <https://xwing-legacy.com> for points and to list-build.

Open Beta in progress: testing new material is a community effort: take new pilots for a spin and report back to Discord! <https://discord.gg/hGwfqADRnw>

Contents

- 22 Pilot Cards (3 new pilots per faction)
- 22 Ship Tiles
- 1 Condition Card
- 1 Condition Marker



Credits

Design Team: Gurkenator (Tobi), Joshua "DataMonkey" Watson, Jordan "CaptainTrulove" Prange, Cliff "Saruman" Yahnke, Genetix, Anton "Rick Antilles" Ivchenko

Playtesters: Gurkenator (Tobi), Cliff "Saruman" Yahnke, Joshua "DataMonkey" Watson, Jordan "CaptainTrulove" Prange, Anton "Rick Antilles" Ivchenko, Adam Schuldt, Jim Vogel, Dylan Vogel, Gary Leverich, Vaughn Leverich, Sampson Matt, Meffo, Grejbi193, Striatric, WildlyBzerk, MuaddibMcFly

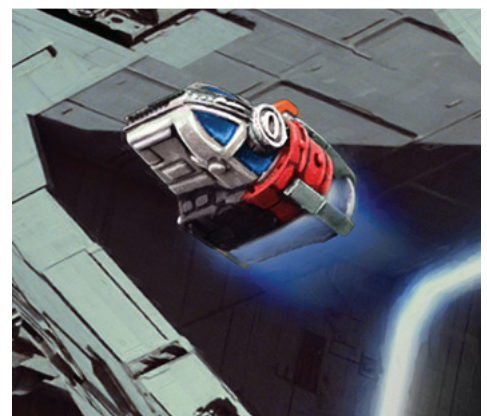
Art and Production: Anton "Rick Antilles" Ivchenko

Print and Play Support: Infinite Arenas JimBob, Anton "Rick Antilles" Ivchenko

Builder Support: Ganon (YASB)

TTS Support: Flippster, BeardedGamer, Anton "Rick Antilles" Ivchenko

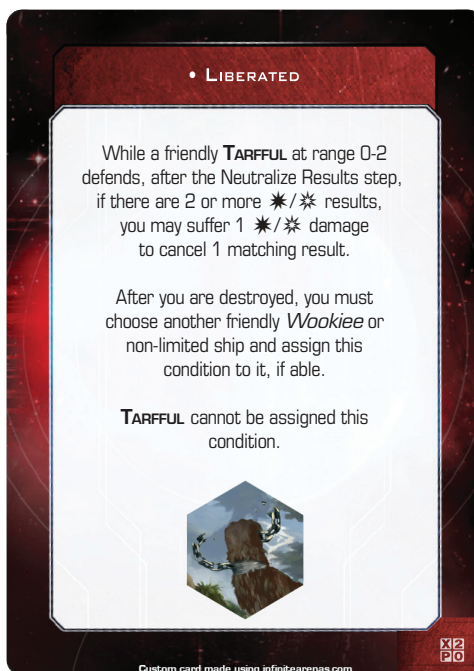
Fly Casual Support: Sampson Matt



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5 • **CARNOR JAX**
Emperor's Revenge

At the start of the Engagement Phase, you may choose 1 ship in your ☹ at range 0-1. If you do, that ship gains 1 jam token.

AUTOTHRUSTERS: After you perform an action, you may perform a red 🏹 or red ⚡ action.

3 **3** **3** **3**

TIE/IN INTERCEPTOR
Custom card made using infinitearenas.com

3 • **CAPTAIN SAXTON**
Unpredictable Menace

While a friendly ship at range 0-2 decloaks, you may spend 2 ⚡. If you do, that ship may use a template of speed 1 higher or lower.

STYGIUM ARRAY: After you decloak, you may perform an ⚡ action. At the start of the End Phase, you may spend 1 evade token to gain 1 cloak token.

3 **2** **3** **2** **2**

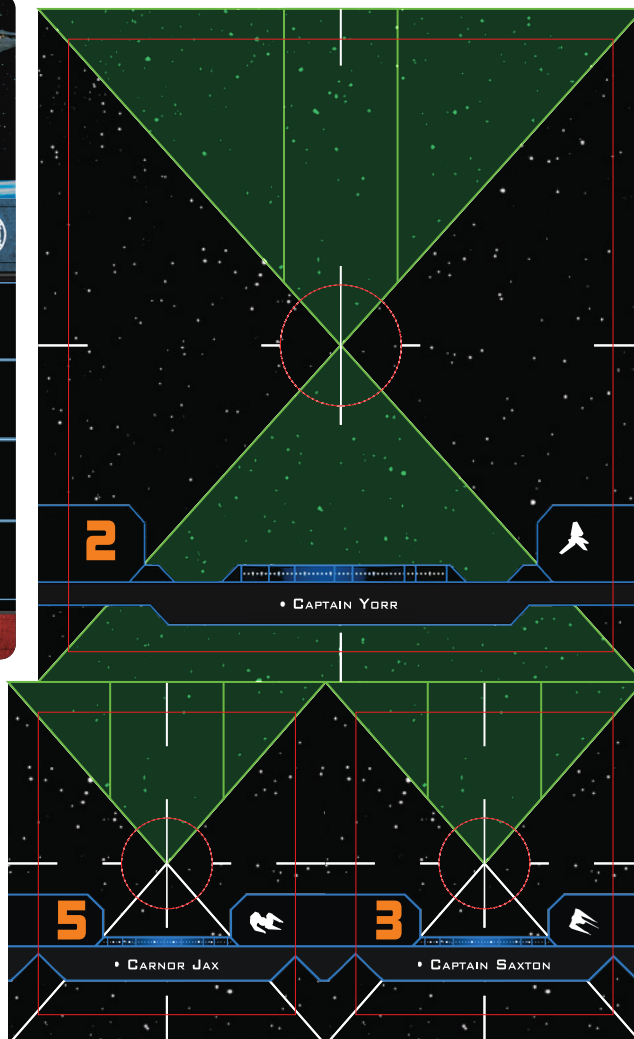
TIE/PH PHANTOM
Custom card made using infinitearenas.com

2 • **CAPTAIN YORR**
ST-321 Shuttle Pilot

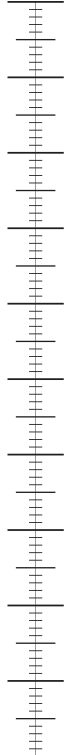
Before a friendly ship at range 0-3 would gain a non-lock red or orange token, if you have no tokens of that type, you may spend 2 ⚡ to gain that token instead.

3 **2** **1** **6** **4** **2**

LAMBDA-CLASS T-4A SHUTTLE
Custom card made using infinitearenas.com



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3 • **RIO DURANT**
Four-Armed Bandit

After you perform an attack, you may rotate your  indicator.

2 1 8 3

CUSTOMIZED YT-1300 LIGHT FREIGHTER

Custom card made using infinitearenas.com



4 • **JANUS KASMIR**
Kalleran Scoundrel

At the start of the Engagement Phase, you may spend 1 green token to perform a  action, even while stressed.

2 2 3 2

HWK-290 LIGHT FREIGHTER

Custom card made using infinitearenas.com



4 • **BLACK SUN BODYGUARD**
Vaksai Pilot

SETUP: Lose 2 .

After you suffer damage, recover 1 .

Before you engage, you may spend 2  to recover 1  on 1 of your equipped upgrades.

3 2 5 1 2

KIHRAXZ FIGHTER

Custom card made using infinitearenas.com



4 • **BLACK SUN BODYGUARD**
Vaksai Pilot

SETUP: Lose 2 .

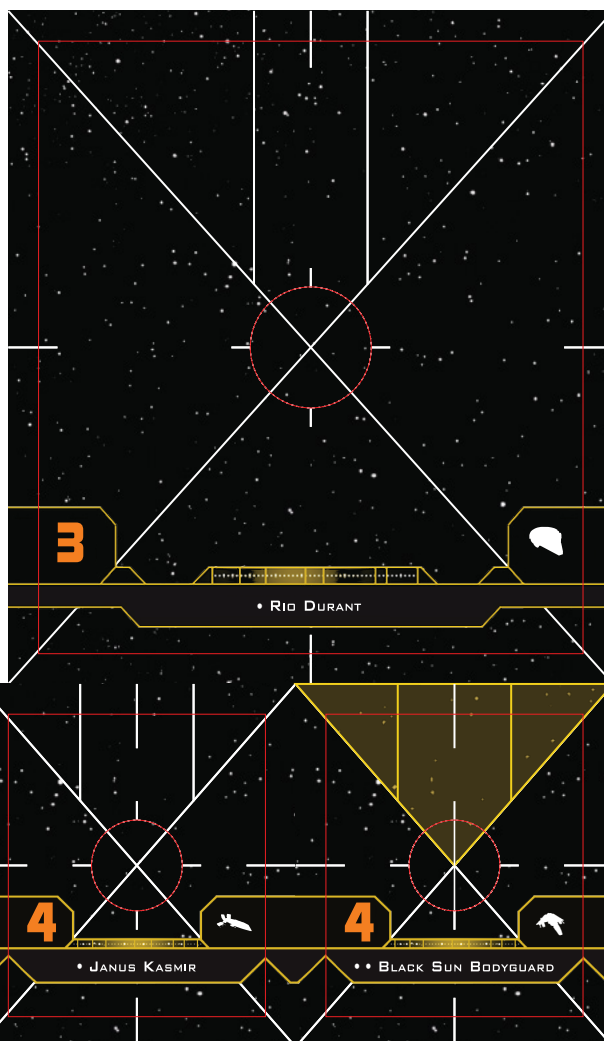
After you suffer damage, recover 1 .

Before you engage, you may spend 2  to recover 1  on 1 of your equipped upgrades.

3 2 5 1 2

KIHRAXZ FIGHTER

Custom card made using infinitearenas.com



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6 • **RHYS DALLOWS**
Echo Five

Before you or a friendly **ESSARA TILL** at range 0-3 would gain a green token, that ship may perform a  action instead.

FULL THROTTLE: After you fully execute a speed 3-5 maneuver, you may perform an  action.

2 2 3 2

NABOO ROYAL N-1 STARFIGHTER



4 • **ESSARA TILL**
Bravo Seven

Before you or a friendly **RHYS DALLOWS** at range 0-3 would gain a green token, that ship may perform a  action instead.

FULL THROTTLE: After you fully execute a speed 3-5 maneuver, you may perform an  action.

2 2 3 2

NABOO ROYAL N-1 STARFIGHTER



3 • **DEPA BILLABA**
Hazard Three

While a friendly ship in your  defends or performs an attack, if that ship has more inactive  than active , it may spend your  as if that ship has them.

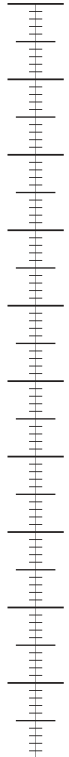
FINE-TUNED CONTROLS: After you fully execute a maneuver, you may spend 1  to perform a  or  action.

2 3 3 1 2

DELTA-7 AETHERSPRITE



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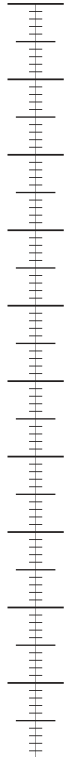
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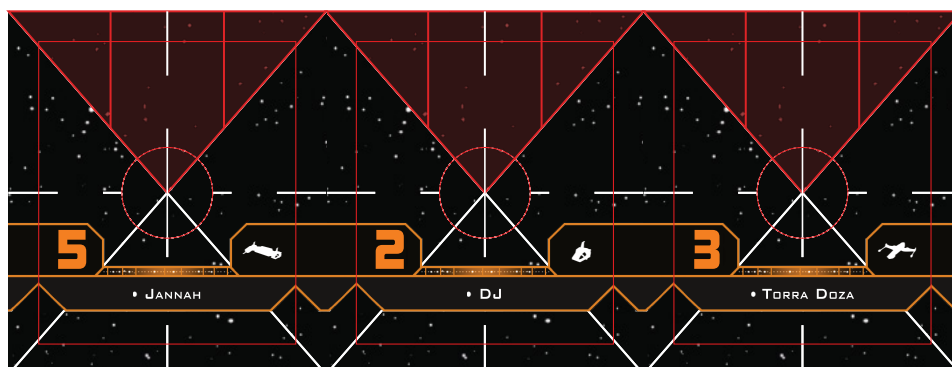
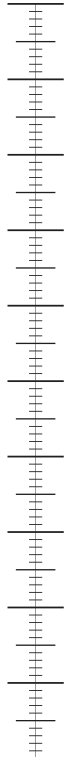
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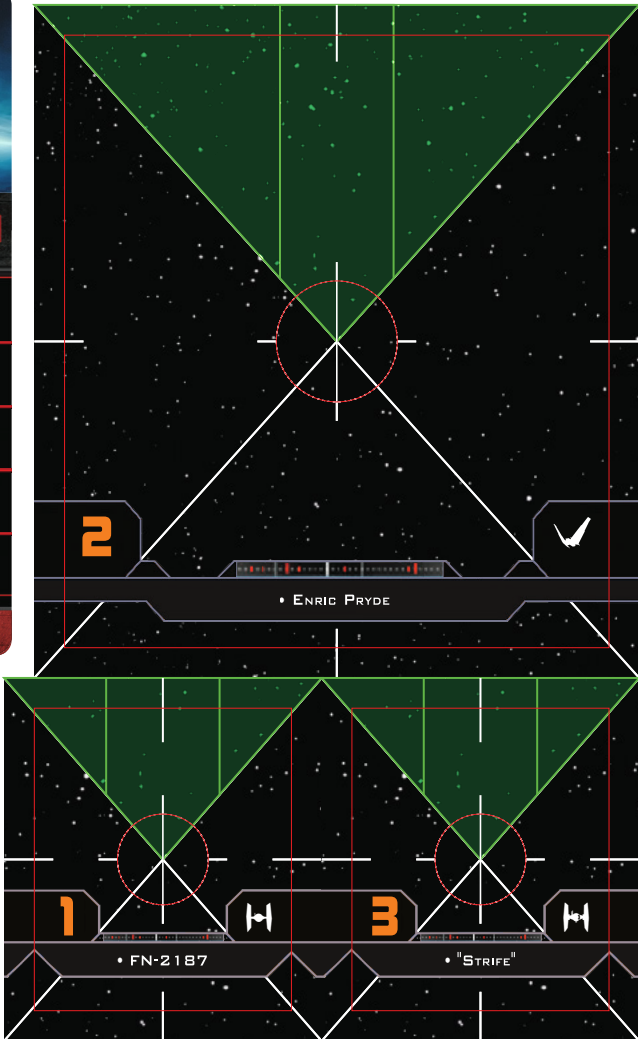
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