




2

• ENRIC PRYDE

Steadfast

After you perform an attack, you may choose a friendly ship at range 0-3. If you do, you and the chosen ship may perform a bonus attack. Then, the chosen ship is destroyed.

LINKED BATTERY: While you perform a  attack, roll 1 additional die.



4



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6



UPSILON-CLASS COMMAND SHUTTLE

Custom card made using infinitearenas.com

X2
PO



2

• DJ

Don't Join



After you perform a ⚡ action,
you may gain 1 cloak token.



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RESISTANCE TRANSPORT POD

Custom card made using infinitearenas.com

X2
PO






5

• CARNOR JAX

Emperor's Revenge



At the start of the Engagement Phase, you may choose 1 ship in your  at range 0-1. If you do, that ship gains 1 jam token.

AUTOTHRUSTERS: After you perform an action, you may perform a red  or red  action.



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3



TIE/IN INTERCEPTOR

Custom card made using infinitearenas.com

X2
PO





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• ANTOC MERRICK

Blue Leader



After you perform a  or  action, you may choose another friendly ship at range 0-3. If you do, that ship may perform the same action on their action bar.



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T-65 X-WING

Custom card made using infinitearenas.com





X2
P0






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• DEPA BILLABA

Hazard Three

While a friendly ship in your  defends or performs an attack, if that ship has more inactive  than active , it may spend your  as if that ship has them.

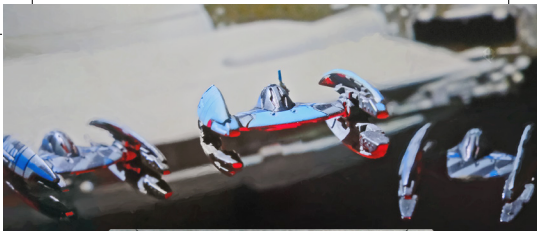
FINE-TUNED CONTROLS: After you fully execute a maneuver, you may spend 1  to perform a  or  action.



DELTA-7 AETHERSPRITE

Custom card made using infinitearenas.com

X2
PO






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• OOM UPLINK PROTOTYPE



Second-in-Command

While a friendly ship at range 0-1 resolves **NETWORKED CALCULATIONS**, it may treat friendly ships at range 0-1 of you as being at range 1.

NETWORKED CALCULATIONS: While you defend or perform an attack, you may spend 1 calculate token from a friendly ship at range 0-1 to change 1  result to an  or  result.

calculate tokens



VULTURE-CLASS DROID FIGHTER

X2
PO

Custom card made using infinitearenas.com

• **LIBERATED**

While a friendly **TARFFUL** at range 0-2 defends, after the Neutralize Results step, if there are 2 or more ✱/✱ results, you may suffer 1 ✱/✱ damage to cancel 1 matching result.

After you are destroyed, you must choose another friendly *Wookiee* or non-limited ship and assign this condition to it, if able.

TARFFUL cannot be assigned this condition.





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• TARFFUL

Leader of Kachirho



SETUP: After placing forces, assign the **LIBERATED** condition to another friendly *Wookiee* or non-limited ship.

After a friendly ship with the **LIBERATED** condition defends, you may acquire a lock on the attacker, ignoring range restrictions.

Setup | Force | Ability | Action | Defense | Movement | Upgrade



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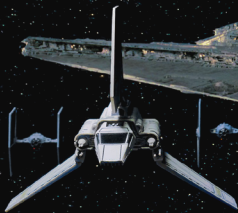
2



AUZITUCK GUNSHIP

Custom card made using infinitereenas.com

X2
PO



2

• CAPTAIN YORR

ST-321 Shuttle Pilot



Before a friendly ship at range 0-3
would gain a non-lock red or orange token,
if you have no tokens of that type,
you may spend 2 ⚡ to gain that token instead.



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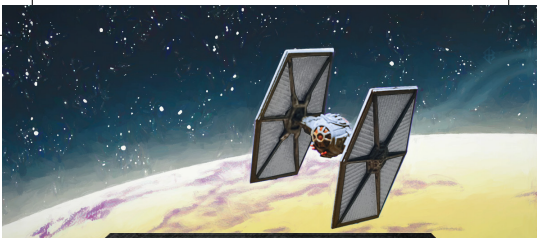
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LAMBDA-CLASS T-4A SHUTTLE

Custom card made using infinitearenas.com

X2
PO



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• FN-2187

Eight-Seven

At the start of the Engagement Phase, you may gain 1 strain token to choose an enemy ship in your ☹️. If you do, that ship gains 1 deplete token.



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TIE/FO FIGHTER

Custom card made using infinitearenas.com

X2
PO



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• "STRIFE"

Committed Combatant

After an enemy ship in your ☉ defends, if you are not strained, you may gain 1 strain token to acquire a lock on that ship.

HEAVY WEAPON TURRET: You can rotate your ☉ indicator only to your ☾ or ☀. You **must** treat the ☾ requirement of your equipped ☼ upgrades as ☉.



TIE/sf FIGHTER

Custom card made using infinitearenas.com

X2
PO





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• RHYS DALLOWS

Echo Five



Before you or a friendly **ESSARA TILL** at range 0-3 would gain a green token, that ship may perform a  action instead.

FULL THROTTLE: After you fully execute a speed 3-5 maneuver, you may perform an  action.



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NABOO ROYAL N-1 STARFIGHTER

Custom card made using infinitearenas.com

X2
PO





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• **ESSARA TILL**

Bravo Seven



Before you or a friendly **RHYS DALLOWS** at range 0-3 would gain a green token, that ship may perform a  action instead.

FULL THROTTLE: After you fully execute a speed 3-5 maneuver, you may perform an  action.



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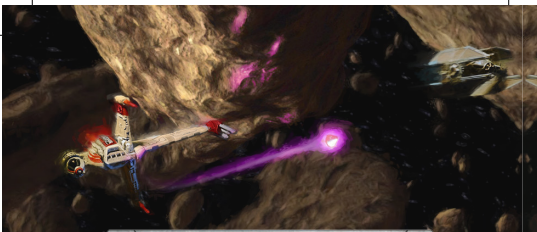


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NABOO ROYAL N-1 STARFIGHTER

Custom card made using infinitearenas.com

X2
PO




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• NERA DANTELS

Blue Dagger



Gain a  indicator. You **must** treat the  requirement of your equipped  upgrades as .

After you gain a stress token, you may rotate your  indicator.



A/SF-01 B-WING

Custom card made using infinitearenas.com

X2
PO



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• CAPTAIN SAXTON

Unpredictable Menace

While a friendly ship at range 0-2 decloaks, you may spend 2 ⚡. If you do, that ship may use a template of speed 1 higher or lower.

STYGIUM ARRAY: After you decloak, you may perform an ⚡ action. At the start of the End Phase, you may spend 1 evade token to gain 1 cloak token.



TIE/PH PHANTOM

Custom card made using infinitearenas.com

X2
PO



• TORRA DOZA

Daughter of the Resistance



While a friendly ship at range 0-3 exposes a damage card, you may gain 1 deplete or stress token. If you do, that card is flipped facedown instead of resolving its effects.

While you remove 1 or more red tokens, remove 1 additional token of the same type.

EXPLOSION WITH WINGS: SETUP: You are dealt 1 facedown damage card. After you perform a  action, you may expose 1 damage card to remove 1 disarm token.



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FIREBALL

Custom card made using infinitearenas.com

**X2
PO**



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• JANNAH

Orbak Rider



After you perform an action added to your action bar by a 🕒 upgrade, you may perform a ⌚ action.



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RESISTANCE TRANSPORT

Custom card made using infinitearenas.com



X2
PO



4

• • BLACK SUN BODYGUARD

Vaksai Pilot



SETUP: Lose 2 ⚡.

After you suffer damage, recover 1 ⚡.

Before you engage, you may spend 2 ⚡ to recover 1 ⚡ on 1 of your equipped upgrades.



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KIHRAXZ FIGHTER

Custom card made using infinitearenas.com






4

• JANUS KASMIR



Kalleran Scoundrel

At the start of the Engagement Phase,
you may spend 1 green token
to perform a  action,
even while stressed.



HWK-290 LIGHT FREIGHTER

Custom card made using infinitearenas.com

X2
PO






4

• DFS-420



Marcan Deployer

You can perform primary attacks at range 0.
After you execute a red maneuver or perform a red action, if there is an enemy ship at range 0-1, you may remove 1 stress token.

NETWORKED CALCULATIONS: While you defend or perform an attack, you may spend 1 calculate token from a friendly ship at range 0-1 to change 1  result to an  or  result.

calculate
defend
attack
move
maneuver
action



2



2



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VULTURE-CLASS DROID FIGHTER

Custom card made using infinitearenas.com

X2
PO



5

• HALLIO BAS

Skakoan Guide



While you defend or perform an attack, before attack dice are rolled, if there are no other friendly ships at range 0-1, you may spend 1 ⚡ to remove 1 red or orange token.

Attack Dice
Defense Dice
Action Dice
Status Dice
Special Dice



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2



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BELBULLAB-22 STARFIGHTER

Custom card made using infinitearenas.com

X2
PO



4

• • BLACK SUN BODYGUARD

Vaksai Pilot



SETUP: Lose 2 ⚡.

After you suffer damage, recover 1 ⚡.

Before you engage, you may spend 2 ⚡ to recover 1 ⚡ on 1 of your equipped upgrades.



KIHRAXZ FIGHTER

Custom card made using infinitearenas.com

X2
PO