

ATWATER KARTING SPEEDWAY Rules and Regulations

Welcome to Atwater Karting Speedway

These rules and regulations are intended as a guide for safe and enjoyable racing. Racers, crew members, volunteers and officials participate at their own risk and should exercise their best judgement in all situations to reduce risk of injury and to promote safety in the sport.

Use of this Rulebook implies that each racer and crew member has reviewed and understands all information. Rule compliance will be enforced to the best of the Board's ability. Deviations and updates to rules will be applied as deemed necessary by the AKS Board. All decisions are final.

Atwater Karting Staff places great emphasis on good sportsmanship and safe racing for all competitors, Junior and Senior alike. The AKS staff is dedicated to providing a racing program which promotes positive community involvement and good character development for our youth. Please remember to say thanks to the AKS staff who generously volunteer their time throughout the year.

Thank you to all who participate and support the Atwater Karting Speedway!

—The AKS Board

Approved March 21st, 2020

Revision 1- June 25th, 2020

2020 ATWATER KARTING SPEEDWAY CLASS STRUCTURE

Class	Age	Weight (Ibs)	Motor	Specs	Tires	
Rookie (Caged)	5-7	265	IKF Flathead	Horstman .425 Purple Plate Alcohol		
			IKF Animal APS .225 Purple Plate, Alcohol		Slicks: Any Brand	
			IKF Clone	ARC .375 Red Plate, Pump Gas, Max 3/4" OD Pipe, Mini B-91 Muffler		
Rookie Flat	5-7	235	AKRA Flathead	Horstman .425 Purple Plate Alcohol	Slicks: Any Brand	
			AKRA Animal	APS .225 Purple Plate, Alcohol		
			NKA Clone	ARC .375 Red Plate, Pump Gas, Max 3/4" OD Pipe, Mini B-91 Muffler		
Powderpuff	7-15	250	AKRA Animal	APS .250 Black Plate 3 Hole, Alcohol	Slicks: Any Brand	
			NKA Clone	ARC .425 Green Plate, Pump Gas, Max 3/4" OD Pipe, Mini B-91 Muffler		
Sportsman	6-9	235	AKRA Animal	APS .225 Purple Plate, Alcohol	Slicks: Any Brand	
			NKA Clone	ARC .375 Red Plate, Pump Gas, Max 3/4" OD Pipe, Mini B-91 Muffler		
JR 1	8-11	250	AKRA Animal	APS .250 Black Plate 3 Hole, Alcohol	Slicks: Any Brand	
			NKA Clone	ARC .425 Green Plate, Pump Gas, Max 3/4" OD Pipe, Mini B-91 Muffler		
JR 2	12-15	300	AKRA Animal	APS .312 Gold Plate 3 Hole, Alcohol	Slicks: Any Brand	
			NKA Clone	ARC .500 Purple Plate, Pump Gas, Max 3/4" OD Pipe, Mini B-91 Muffler		
Adult	16 & Up	345	AKRA Stock Medium Flathead	Alcohol	Slicks: Any Brand	
		345	AKRA Animal Medium	Alcohol		
		370	ARKA Animal Heavy	Alcohol		
		370	NKA Clone	Pump Gas		
		370	AKRA LO206	Pump Gas, Drum Clutch, Spec Air Filter		
		370	Open	Single Cylinder 4 Cycle Alcohol (Run What You Brung)		
Junior Wing	8-13	275/315	SEE Page 12-13	SEE Page 12-13	Treaded (NO Prep)	

2020 ATWATER KARTING SPEEDWAY SCHEDULE



2020 SCHEDULE

May 16 - Open Practice & Clean Up Day May 30 - Single Event - Season Opener June 13 - Double Header Event June 27 - Single Event July 11 - Double Header Event July 25 - Single Event August 8 - Double Header Event August 22 - Single Event August 29 - Harvest Fest Quad - Double Header Event August 30 - Harvest Fest Quad - Double Header Event

Event Schedules: Single: Pits Open 2:00 PM Draw cut-off 4:30 PM Pit Meeting 5:15 PM Race Starts 5:30 PM

Double Header: Pits Open 11:00 AM Draw cut-off 1:30 PM Pit Meeting 2:15 PM Race Starts 2:30 PM

www.atwaterkartingspeedway.com

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A: GENERAL TRACK RULES

- 1. No alcoholic beverages on the premises at any time. Anyone who has been determined to be under the influence of drugs or alcohol will not be allowed to participate in any of the competitions. Anyone who has been found or is suspected of being under the influence of drugs or alcohol will be denied entrance to the pit area or asked to leave if found after admittance.
- 2. Unsportsmanlike conduct will not be tolerated. The driver will be penalized for any violations committed by pit crew or family members. Any participants involved in any and all violations become the driver's responsibility. Swearing, fighting, making obscene gestures, or causing trouble, you will be penalized. Approaching the flagman during the races is considered unsportsmanlike conduct and will not be tolerated.

<u>First offense</u> will be disqualification from that event and loss of all points for that event. <u>Second offense</u> will be disqualification from that event, loss of all points to date, and a two event suspension.

<u>Third offense</u> will be disqualification from that event and suspension for the remainder of the season. If disqualified for unsportsmanlike conduct, you must leave the pit area.

- 3. It is recommended that children stay out of the staging and scale areas at all times for safety. No Bicycles, Scooters or other motorized toys are permitted in Pit, Staging or Scale Areas during racing events.
- 4. No one may drive on the track outside of race events. Violations of this rule will result in immediate ban from the current racing season.
- 5. Anyone getting hurt that will need medical attention, must notify the Board to fill out an accident report to be turned into the insurance company. DO NOT THROW OUT OR LOSE YOUR PORTION OF THE PIT PASS FOR FUTURE REFERENCES. All medical insurance ceases when the driver returns to race and must provide insurance company and AKS with a doctors or medical release form in order to return to racing.
- 6. No Drones Or Aerial Videos Or Pictures Allowed Without Licensed Certificate Or Prior Approval From The Board.
- 7. Pets are allowed in the pits but must be leashed at all times and kept in your pit area only. If pets are not on a leash or running around you will be asked to leave the pit area.
- 8. Fuel, grease, or oil may not be emptied in the pits. We provide barrels for your disposal on race days. You are responsible for your own TRASH and must take it with you.
- 9. All track personnel on the track and flagmen must be 18 years of age or older with a PIT PASS.
- 10. The only driving clothes allowed is a leather or heavy vinyl jacket, heavy jean jacket, or driving/fire suit or jacket. All Caged and Junior Wing Classes must wear a fire suit. All drivers must wear a SNELL K2010/SA2010 OR K2010/SA2015 or SFI 24.1/2010 12/2020 or ECE 22.05 approved full face helmet with a visor. Flat Kart drivers must wear long trousers or jeans, driving gloves and Racing shoes or good conditioned boots/sneakers (Hi Top Sneakers are preferred). Neck Braces are mandatory and must be intact throughout the race or driver will be disqualified. All racers up to and including the age of 15 are required to wear a SFI approved chest protector.

- 11. Effective January 1, 2017, cameras may not be mounted on the helmet or any part of a driver's body. All cameras/recorders must be securely mounted on the top of the body or frame, and within the confines of the bodywork.
- 12. All trailers *must be equipped* with a fire extinguisher approved for methanol.
- 13. No smoking in the staging area at any time.
- 14. Coaching of the drivers will not be permitted from anywhere on the track or in the pit area during a race.
- 15. Social media usage. It is acceptable for a participant to do a personal posting, blog or tweet. However, any such postings, blogs or tweets should be in a first-person, diary- type format and should not be in the role of a journalist i.e. they must not report on competition or comment on the activities of other participants or accredited persons, or disclose any information which is confidential or private in relation to any other person or organization. Postings, blogs and tweets should at all times conform to the highest standards of behavior and sportsmanship, be dignified and in good taste, and not contain vulgar or obscene words or images. When participants choose to go public with any comments, opinions and any other material in any way, including on a posting, blog or tweet on any social media platforms or on any websites, they are solely responsible. Participants post their opinions and any other materials at their own risk and they should make it clear that the views expressed are their own. Violations of these guidelines may result in penalties being applied including exclusion and suspension.



Atwater Karting Speedway 1100 Kandi Meeker Rd SE, Atwater, MN 56209

B: RACE DAY INFORMATION & FEES

- 1. <u>Pit Passes</u> are required for all persons in the Pit Area. Anyone caught in the pits without a pit pass must purchase a pass immediately or leave the pit area and go to the spectator area.
- 2. KART ENTRY FEES:Members \$25.00Additional Classes \$20.00 per classNon Members- \$35.00Additional Classes \$30.00 per classDrivers Pit Pass is included in entry fee.

<u>PIT PASS FEE</u>: \$10.00 (Pit Pass covers all events held on a single day) Once a race event has commenced all fees are non-refundable.

<u>YEARLY MEMBERSHIP FEE (Optional)</u>: First Driver - \$60.00 Additional Driver (Same Family) - \$20.00 Maximum of \$100 per family

Membership will remain open until the last week of races. Grandstand and Spectator Areas are FREE Admission: Free Will donations are appreciated.

3. <u>Registration</u> is held in the AKS Tech Shed with Draw cut-off one hour prior to race start time.

Event Schedules:

Single Race:	Pits Open 2:00 PM	
	Draw cut-off 4:30 PM	
	Pit Meeting 5:15 PM	
	Race Starts 5:30 PM	
Double Header	Bits Open 11:00 AM	

Double Header: Pits Open 11:00 AM Draw cut-off 1:30 PM Pit Meeting 2:15 PM Race Starts 2:30 PM

Everyone in the pit area must have signed the waiver & release forms and must be wearing a pit pass wristband.

4. <u>Inclement weather</u> - AKS Board may utilize time saving measures including reduced laps, combining similar classes or additional measures to aid in race event completion. In the event of a rainout, a make-up day will be considered and announced.

<u>Rain out Policy</u>: If races have not started, participants may apply paid entry fees to the next regular race. Pit Pass fees are non-refundable once issued.

<u>Rain out scoring structure</u>: If 1st heat race has been completed, finishing positions will be scored as a feature. If 2 heat races are completed, the resulting feature lineup will determine final positions.

Weather related announcements will be posted on the AKS website or Facebook page. Individual text messages or phone calls will not be answered.

- 5. Number of karts permitted on track: If 8 or more karts enter a race, entries will be divided into heat lineups by draw (Example: 2, 4, 6, 8--A Heat), (1, 3, 5, 7--B Heat), etc. One set of heat races will be run with top 3 positions in each heat advancing to A Feature (or 2 positions each heat for more than 2 divisions). Remaining karts will compete in B Feature with top 2 positions transferring to A Feature. B Feature karts will be ranked per finishing position in first heats for lineups. The AKS Board has the discretionary power to divide a class, in the event an unsafe condition exists.
- 6. Starting lineup: First Heat will be determined by drawing for starting position. Second Heat will be an inverted lineup. Combined Heat race finishing positions will determine Feature lineup. For safety reasons the Flagman may assign a driver with limited driving experience a starting position in the rear. If one kart driver chooses to race alone in his respective class, he may be combined with another class and placed accordingly: A faster kart starts in front of the pack and a slower kart starts in the back of the pack.
- 7. A driver may use an alternate kart in the feature, but must start in the rear. The change must be reported to scoring staff or a Board member prior to race. If change is not reported, points will not be awarded to that driver for that feature. Alternate kart must receive Tech approval prior to taking track in any event.
- 8. Changing classes: If a driver would like to change classes other than their age group, the driver or parent may appeal to the AKS board for permission to do so. The board will consider this request based on the driver's experience and track history. If approved to move up to a higher class the driver must give up the lower class. A one week trial will be allowed if desired. If a driver does move to a higher class they will not take their points with them. Once a driver has moved up to the higher class they may not move back down after the one week trial.
- 9. Drivers in Rookie or Powderpuff Classes are not permitted to run in a Junior Wing Class.

POINTS:

POINTS will be awarded for FEATURE as follows: Must have **4 or more karts** to score a class. No points awarded for heat races.

Position	Points	Position	Points
1st	200	9th	150
2nd	190	10th	145
3rd	180	11th	140
4th	175	12th	135
5th	170	13th	130
6th	165	14th	125
7th	160	15th	120
8th	155		

SCORING NOTES:

*If you take the Green Flag and drop out, you will receive last place points.

*DNS and DNF karts will receive last place points as long as you attempt to start in the heat/qualifying race (must be under own power).

*Any driver who receives a black flag will not receive points or a trophy for that race, unless the black flag was for safety reasons.

*Season points go with the driver. The official scorer must be notified if someone other than the driver at check-in is driving the kart. This must be done prior to the start of the race. Failure to do so will result in loss of points for the night.

*End of season points will be awarded after dropping the two lowest point nights. A disqualification due to aggressive driving or tech infractions cannot be used as a throw out race. Missed Races will be allowed as a throw out race. Double Header events are scored and counted as two races.

C. RACING RULES

- 1. The Flagman is in control of the race at all times. He will determine if the karts are in good formation before starting the race.
- 2. Events will start promptly when called. All Karts are to be in the staging area in position according to posted lineups.
- 3. A kart that is on the grid may join the race after the START and BEFORE the first lap is completed, but NOT if the lead kart has crossed the start/finish line and completed one lap. We will move up if the kart/driver is missing on the start of the race for complete lineups.
- 4. Karts will line up and dress two abreast from the pole position. The pole kart determines the pace at the discretion of the Flagman. All karts must cross over the start line in their prospective lane. The penalty for lane changing before the start line will be loss of spot or spots gained. Penalty may be assessed at the end of the race. If after 2 unsuccessful tries to start, a single file line up may be used.
- 5. Karts accidentally leaving the track may rejoin the race safely. Karts may not leave the track for the purpose of overtaking another kart. If you pass in the grass you will be put back the number of spaces gained. This is determined by race officials.
- 6. Restarts: if a RED FLAG is thrown on the first lap for any accident, the race will be a complete restart in its original starting position. If after the 1st lap the RED FLAG is thrown for "YOU", you may restart at the back of the field. If your kart needs repairs, you will get 2 Minutes to attempt repair. Remember you cannot join the field after the GREEN FLAG is thrown and you cannot drive through the PIT AREA at any time. All restarts are single file after the first lap with no passing until you cross the start/finish line.
- 7. Once the lead kart has completed one lap, there will be no complete restarts.
- 8. If a YELLOW FLAG is thrown on the last lap, the race will finish under caution with final positions scored per last completed lap.

- 9. If a kart leaves the race because the motor shuts off or if a chain comes off, while the race is in progress, neither the kart nor the driver will be permitted to rejoin the race. Motors that stall under yellow or red flags will be permitted two restarts during each race segment.
- 10. When in full yellow, karters involved in accidents will go to the rear of the field, karters trying to avoid the accident will maintain their position from the previous completed lap.
- 11. JUMP STARTS: There will be 2 chances given at a Jump Start. On the first jump, the driver(s) will receive a warning. On the 2nd jump start in a row; the driver(s) involved will be put to the rear of the field.
- 12. If you cause two yellow flags, you will be disqualified from that race. You will receive last place points unless the officials determine that you were driving recklessly or intentionally trying to make contact with another kart. Whereby, you will be guilty of unsportsmanlike conduct. (See Section A, Rule 2)
- 13. If you receive a black flag during a race, you must exit the track immediately.
- 14. When exiting the track, slowing down, or having difficulty, drivers should raise one arm. When stopping on the track, move the kart from the track onto the grass edge.
- 15. Drivers must shut down engines immediately on exit from the track.
- 16. The top three karts must scale immediately after the Feature race finishes and report to the Tech area. You will be given two tries to weigh in. *Failure to weigh can disqualify you from the race.*
- 17. Under no circumstance should a driver exit at the scale area and drive through the pit area. This is a safety issue--there are small children in this area!
- 18. All karts must clear the track before the next race is called.
- 19. Decisions made by the flag man and Board are final. Corner marshals will notify the flagman of any driving violations (aggressive driving, blocking, pushing, etc.) which can be assessed at the conclusion of the race. Public attendance to regular AKS Board meetings is welcomed and encouraged. Anyone wishing to address the Board should submit their request to any Board member for inclusion on an upcoming meeting agenda.

D. CHASSIS RULES

All karts/drivers must go through a pre-tech inspection the first time they race at AKS, and at the beginning of each subsequent season. Any safety issues must be corrected and re-teched before the kart or driver will be allowed on the track. The Tech official will affix an AKS sticker to kart body to validate Tech approval. Once a kart has passed a pre-tech inspection the driver/owner is responsible for maintaining the kart in the same manner as it was inspected. The track may tech a kart at any time and in any manner at the Tech personnel's discretion.

Karts must have the following items:

- 1. A Chain guard which extends ½ inch beyond the clutch, minimum 6 inch overall length and maximum of 1 inch between edge of chain guard to seat (side shield acceptable).
- 2. Sturdy Nerf Bars in front of the rear wheels, both sides of kart.
- 3. Tires: The tire rim size is maximum *6 inches* in diameter.

Treaded tires are mandatory for Wing classes (NO PREP ALLOWED). Slicks are mandatory for all other classes, prep at track is permitted.

- 4. Mufflers are mandatory, and must be safety wired through hole in header brace. Must have safety wire through the perforations on end of the muffler. Muffler must be clamped to the header, and header wrapped.
- 5. A vertical plug wire disconnect (tie strap) must be present.
- 6. Number plates on all 4 sides with 6" high numbers. Numbers must be clearly visible in contrasting colors to the background.
- 7. Wolf Plate is required (Protection plate over disk brake rotor).
- 8. Adequate belly pan from the front of the seat forward.
- 9. Bumpers are required for *all classes*.
- 10. Weights shall be bolted to kart seat with a minimum 5/16 inch or 8mm bolt. Maximum 7 pounds per bolt. Weight over 7 pounds will require a minimum single ¾ inch bolt or two 5/16 inch bolts. All bolts must be double nutted with ¼ inch threads visible. Minimum of 1.50 inch washer must be on the seat side of weight bolted to the seat. All weights are required to be painted white with kart number on weights in black. Weights that fall off kart during a race event will result in disqualification.
- 11. Brakes must function properly with two wheels locking. Wheel Stub brakes are not allowed. Both brake and throttle must be operated by the driver's feet.
- 12. Gas tank and engine components must not extend beyond the rear bumper.
- 13. Restrictor Plate: All Animal Classes will run APS Plates, all Clone Classes will run ARC Plates.

AKS CAGED CLASS

Caged Karts follow IKF rule book with theses items being mandatory:

- All caged karts must be equipped with at least a four-point roll cage. The main bar must be steel tubing of no less than *1 inch O.D. x 0.083" Wall thickness.* No electrical conduit allowed for cage.
- The cage must be of sufficient height and width so that the driver's head, with a helmet on, leaves a minimum of *2 inches* safety clearance from the top and to any side bar. An additional crossbar over the drivers head is required.
- 3. The width of the cage must be at least as wide as the driver's shoulders, plus *4 inches* of clearance at shoulder height.
- 4. Mandatory safety equipment on all caged karts: Seat belts (must be 2005 or newer), shoulder harness, wrist restraints and leg restraints (*leg restraints may either be a crossbar or leg straps*). No bungee cords are allowed. Seat belts must be fastened to the main frame of the kart with a minimum of a *.375 inch (3/8"*) bolt that is grade 8. The AKS Tech personnel and/or AKS board must approve these safety items.

E. Tech

AKS Caged Classes engine specs will be teched as per the IKF rule book. AKRA/AKS Classes will be teched as per the AKRA/AKS rule book. AKS will be following NKA rules on clone motors.

The top three karts in each feature race must report to the Tech area at the finish of the race. *Failure to report immediately to the Tech area after race ends will result in disqualification.* Fuel and oil samples may and will be taken at any time during the race to determine legality.

FAILURE TO PASS TECHNICAL INSPECTION:

<u>First offense</u> - warning. Karter must attempt to correct failed items if possible. New racers may have 1 week to rectify minor problems. <u>Second offense</u> - Not allowed to race or practice until failed items are rectified.

ILLEGAL MOTOR AND/OR FUEL

<u>First offense</u> will result in the loss of points and trophy for that event. <u>Second offense</u> will result in loss of points, trophy for that event and a one event suspension. <u>Third offense</u> loss of points to date, trophy and balance of year suspension.

ILLEGAL WEIGHT

Will result in the loss of points and trophies for that event. Each racer is responsible to check their weight and to be within legal limits. The track scale will be the official scale.

F. MOTOR PROTESTS

1. An engine may be protested upon the deposit of \$50 cash. The protester must be a driver or a crew member of the kart in the same class and have raced that event.

2. In all protest disputes--Club rulings are final. No written protests are accepted at any time. All verbal protests must be brought to scoring tower and then will be reviewed by

officials, corner men and board members. No awards will be given until tear down is complete.

3. Any member of the Board related to either party in a protest is prohibited from participation in the committee discussion of ruling.

4. Only One representative of the motor being teched is allowed with the Tech Official. Any Filming or Photographing of the engine during tech is PROHIBITED.

5. Any kart being protested must not leave the pit area until instructed to leave by the tech official. Any protested kart may deny a tear down, thus acting as a upheld protest and will lose all awards and points for that event.

6. If in checking a motor another infraction is found but was not one of the items chosen the tech official may still rule on that item. Example: Protest Includes checking the carb bore, in taking off the carb the tech official discovers the restrictor plate has been drilled out. The tech official will DQ the motor.

7. If no discrepancies are found, the deposit will be forfeited to the kart owner being protested and the protest is concluded. If the protest is upheld, the deposit will be returned to the protester and the engine will be disqualified with penalty of loss of all points and trophies for that event.

2020 AKS Junior Wing Rules

Ages 8-13

Raceceivers are mandatory for all karts racing at AKS. (Receivers are available for nightly rental)

- ENGINE: (3) Engine Options
- 1. Animal Engine: 2018 NKA Briggs Gas Animal Rules (Weight: 315)
- 2. Clone Engine: 2020 CLS BP Clone Rules (Weight: 315)
- 3. LO206 Engine: 2020 Briggs and Stratton LO206 Senior Rules (Weight: 275) *See full engine rules below
- FUEL: Pump Gas Only 87-91 Octane
- CLUTCH: Open Clutch (No Wet Clutches or Jackshafts Allowed)
- WING: Box Stock Wings Only!
 - Center panel 36" long x 32" wide, Right side panel 40" long x 14" wide, Left panel 40" Long x 20" wide. (All dimensions are +/- 3")
 - No air deflecting metal or plastic/lexan material may be added to the wing.
 - No front wings or air directional devices allowed.
- RS PANEL: 3" Max lip on right side (RS) body panel, if used.
- TIRES & WHEELS: Must run all 4 treaded tires.
 - Siping, grooving, and grinding of tires is allowed. (No grooved slick tires)
 - NO TIRE PREP/SOFTENER ALLOWED! (Tire wash/soap is ok)
 - Mandatory 50 or 55 compound tire on right rear (Must highlight RR 50-55 tire stamp with white paint pen for easy visibility to officials)
 - Bead lock wheels are allowed.
- SEAT & RESTRAINTS: Must use aluminum racing seat designed for use with a 5-point harness.
 - Commercially manufactured 5-point seat belt harness required, must be maximum of three years old or newer.
 - Wrist restraints are required. (Attach to lap belt)
 - Drivers must wear full fire suit.
 - **Safety equipment and restraint systems are subject to tech at any time**
- APPEARANCE: The karts competing in this class must have a neat and clean appearance. Karts may be built by any competitor or manufacturer. The kart, as built, must comply with all Chassis Rules guidelines in the general AKS Rules and Regulations.

FULL ENGINE RULES:

Animal Engine:

2018 NKA rules / Gasoline only / .255 running lift maximum at retainer / No duration checks / MUST have compression release on camshaft / Max main jet size .038 / Pilot jet .014 No go / No porting allowed / Big pipe w/ 4104 muffler allowed, no loop pipes, pipes and muffler MUST meet NKA rules for Adult Box Stock classes, must be inside the roll cage and must exit towards the rear of the kart / Electric start nut maybe used in place of recoil starter

Clone Engine:

2020 Cedar Lake Speedway (CLS) Builder Prepared (BP) clone engine rules / Gasoline only / NO PORTING allowed/ Big pipe w/ 4104 muffler allowed, no loop pipes, pipes and muffler MUST meet NKA rules for

Adult Box Stock classes, must be inside the roll cage and must exit towards the rear of the kart / Electric start nut maybe used in place of recoil starter / **Detailed 2020 CLS BP Clone Rules can be found on the 'Cedar Lake Arena Kart Racing' Facebook page or available from AKS upon request**

LO206 Engine:

2020 Briggs and Stratton LO206 Senior Rules / Gasoline only / Detailed LO206 rules can be found at the following link:

https://www.briggsracing.com/sites/default/files/ruleset/briggs-2020-206_rules_final_ver.pdf



<u>RED</u>: Means stop immediately, shut down engine motors, there has been a serious accident.

GREEN: Means GO. Race or practice has started.

<u>BLACK</u>: Means slow down immediately and exit the track at the legal exit. Mechanical or driving issues and you were just disqualified. An investigation will always follow a black flag incident.

<u>ROLLED BLACK FLAG</u> pointed at you indicates you are driving dangerously, blocking, weaving, or suspected of team driving. If you persist, the flag man will give you the full BLACK FLAG.

<u>YELLOW:</u> Means slow down and do not pass during the race or practice, (the entire track is under Caution).

<u>BLUE-YELLOW CROSS</u>: Means move over to the outside of the track. Faster drivers are about to lap you. Will be given every time when a pack of cars comes around to the lap car.

WHITE & CHECKERED: Together rolled up indicates two laps to go. Rolled and crossed indicates half way through the race.

WHITE: Means one more lap to complete the race.

BLACK & WHITE CHECKERED: Means race is over; slow down and exit with caution.

ATWATER KARTING SPEEDWAY INFORMATION

A: CLUB ORGANIZATION

- 1. The club is organized as a non-profit organization.
- 2. The club is organized for the purpose of racing go karts.
- 3. There are no restrictions to membership.
- 4. Membership period is from annual general meeting to the next annual general meeting.
- 5. The officers who manage the club are elected at the annual general meeting. The offices must have legally elected officers for the incorporation.
- 6. Offices include: President, Vice President, Secretary and Treasurer.
- Officers must be 18 years of age or older and must be speedway members for the coming year.
- 7. Officers will cease office when:
 - A. Resignation is tendered verbally to any two directors or in writing.
 - B. At the annual general meeting when the incoming board of directors are elected.
 - C. By majority vote of the board of directors or by majority vote of a special general meeting legally called.
- 9. Each year the Board will recommend rule changes to keep the club rules current with similar clubs and national organizations.
- 10. The Vice President will assist the President in all matters and substitute in the absence of the President.
- 12. The Secretary will keep the clubs record and minutes and official documents.
- 13. The Treasurer will keep the clubs financial records and each year will recommend club fees designed to keep the club solvent and progressive.
- 14. Members are expected to participate in any clean up or upkeep of the track when needed. Members are required to help Race Day as well as in Practice.
- 15. Corner Workers must be 18 years of age or older. They are NEEDED WEEKLY. Please volunteer to help on the track if you see rough riding, please inform the Head Flagman and Race Director immediately after the race event.

2020 AKS Board Members

OFFICERS: PRESIDENT - Zach Schultz VICE PRESIDENT - Doug Hanson SECRETARY - Angela Hansen TREASURER - Ashley Rialson

BOARD MEMBERS: (ALL OFFICERS ARE INCLUDED ON BOARD)Don HansenMatt FesterTony RialsonDan KoopmanMike Christenson

Email: atwaterkartingspeedway@gmail.com

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