

OOLO Press Kit

Game Title: *OOLO*

Tagline:

An iso-metroidvania—a modern take on the classic isometric adventure.

Short Description:

Set off on a non-linear journey to rekindle the World Flame in OOLO, an iso-metroidvania where puzzles and exploration take center stage. Discover over 400 interconnected rooms, uncover upgrades, and piece together the secrets of the Isle of Souls.

Key Features:

- **Explore:** Traverse a richly interconnected world, through dark forests, subterranean crypts, deadly swamps, magical factories, and more, with over 400 rooms to discover.
- **Solve:** Discover new artifacts that change the way you explore by moving blocks, dashing, double jumping, and more to solve clever puzzles and reach new areas
- **Collect:** Seek out elemental keys, hidden powers, and memories of past Keepers on your quest to rekindle the World Flame.
- **Non-violent Gameplay:** Perfect for players of all ages, OOLO proves you don't need combat to craft a thrilling adventure.

Platforms:

PC (Steam), PlayStation, Xbox (Xbox Play Anywhere)

Release Date:

May 20, 2026 (PlayStation & Xbox)

PC version available now

Links:

- [Steam Store](#)
- [PlayStation Store](#)
- [Xbox Store](#)

- [Gameplay Trailer](#)

About the Developer:

OOLO is the debut project from Riddle Master Productions, an independent game studio focused on creating retro-inspired experiences with modern design. Its titles emphasize exploration, atmosphere, and player-driven discovery.

We're thrilled to share *OOLO* with you, and we hope it inspires the same sense of wonder and curiosity we felt playing games growing up.

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[Riddle Master Productions Homepage](#)