

RULES

Best in the West Winter Soccer Classic Rules:

Team Responsibility

- 1) Checking schedules, scores, time and location of matches.
- 2) Ensuring each player has the appropriate medical release forms.
- 3) Arriving at the designated field 30 minutes prior to game time.
- 4) Verifying official match results with referees.
- 5) Coaches shall be responsible for the conduct of their players and spectators on their sidelines.
- 6) All medical needs are to be provided by teams individually.

Governing Rules: Matches will be played by CIF rules

No Protest: All games will be considered final and no protests are allowed.

Minimum (4)/Maximum Games:

All teams will play a minimum of 4 games. Every Team will play 2 games on December 9th and 2 games on December 16th.

Home Host Sites (VERY IMPORTANT, PLEASE NOTE):

Home host teams will not leave their sites unless for the Championship Game in which both host sites are involved. This will only affect the 4th match but you will need to check with your tournament site director after the 3rd match to ensure location of the fourth match as it may not be reflected on the schedule on website immediately. This affects all flights except JV ABCD, JV EFGH, JV IJKL, JV QRST, JV UVWX, Frosh ABCD, and Frosh Orange.

Duration of Matches:

Varsity Matches will last for a total of 70 minutes (35 minute halves)

JV Matches will last for a total of 60 minutes (30 minute halves)

Frosh Matches will last for a total of 60 minutes (30 minute halves)

There will be no added time to any match (except for Championship Match)

Half Time will be 5 minutes

Tournament Scoring

Pool Play:

3 points for a win

1 for a tie

0 for a loss

There is no elimination in the tournament. Regardless of how you finish in your pool you will play 2 games on December 21st. Teams that finish with the most points in their pool will play in a Semi Final game (on Dec 21st). Winner of those semi finals will play a championship match while the loser will play a consolation 3rd place match (on Dec 21st). **Frosh Orange and will only have pool play. Total points at the end of the 4th game of pool play will determine the Champions of the flight. If a tie remains tie breakers will be used.** All other teams (after pool play) will play 3rd and 4th games on Dec 21st. **2nd place teams will play 2nd place teams and 3rd place teams will play 3rd place teams.**

Pool Play Tiebreakers

1. Goal Differential
2. Goals Against

3. Goals For
4. Coin Flip

Tied Matches:

Any Semi Final, or Consolation Matches (**your first game on December 21st for all flights except Frosh Orange**) that are tied at the end of regulation teams will go directly into penalty kicks to determine advancement. Penalty shots will occur on the field of play immediately after regulation ends. **There are no Penalty Kicks for your second game on December 21st unless its a Championship Finals where a trophy is awarded for two teams that finished first in their pool and won their semi final match.** If you are tied at the end of regulation for your 2nd match on December 21st the match ends in a tie.

Championship Games in all divisions will go directly to penalty kicks to determine the winner. There are no PK's for 3rd place or consolation 4th games at any level.

Scoring PK's in CIF Home

Tied matches that result in PK's will be scored as a tie/tie in CIF Home unless it is a championship final in which there will be a winner and loser of the match.

Forfeits:

Any game not played will be considered a forfeit and will be reflected in a team's overall record in CIF Home. If a team forfeits it will be scored 1-0 in CIF Home but the tournament will list the forfeit as 3-0 on the website. A forfeit may result in paying a forfeit fee as stated in the contract.

Home Teams:

Home teams are the first team listed in the schedule. Home teams will wear Dark colors. If there is a color conflict, the home team is required to change uniform color. Home team will supply 3 game balls.

Red Cards:

Player or coach receiving a Red Card is disqualified for the remainder of the match and the next match. Any player receiving two Red Cards will be suspended from the tournament. There shall be no appeals.

Turf Fields:

ONLY CLEAR LIQUIDS ARE ALLOWED ON THESE FIELDS. FOOD IS ALSO NOT ALLOWED ON THESE FIELDS. AFTER EACH GAME PLEASE PICK UP ALL TRASH INCLUDING TAPE OR ANY OTHER ITEMS YOUR PLAYERS MAY OF USED DURING THE GAME. TEAMS WILL BE CHARGED A CLEAN UP FEE IF THEY DO NOT ADHERE BY THESE RULES. THERE ARE NO PETS ALLOWED AT ANY FACILITY.

Inclement Weather:

In the event of inclement weather, which the Tournament Committee deems as being unsafe conditions for the players and/or the fields and competition cannot continue, matches:

- 1) at the half time or are in the second half will have the score stand.
- 2) that are in the first half will be deemed have not been played.
- 3) may be shortened, or sent to penalty kicks.
- 4) may be cancelled.
- 5) schedule may be modified

No Refund Policy

Any team that drops out the tournament will not be allowed a refund.

Severe conditions/weather/state of emergencies cannot be controlled or predicted so in the event of tournament cancellations the refund policy is as followed:

1. \$75 refund per team entered (Var, JV or FS)
- or
2. \$250 off tournament fee for 2025 tournament

No other refunds are offered.

Once games have begun, there is a no refund policy for cancellations due to weather/state of emergencies. No refund policy is stated in tournament contract.