

Important resources for derby officials

I've mentioned some existing resources throughout this book. Here's a list of those plus additional suggestions for reference. This list was updated at the time of publishing. Please keep in mind that by the time you read this, these resources may already be outdated — especially if there's been published rules changes. WFTDA publishes rules changes notices on their social media and website. If you can't find these listed officially released resources from the governing bodies, they likely were replaced and they still exist in a similar format somewhere in their online resources. Search that site, especially any "resources for officials" sections.

WFTDA site	https://wftda.com/	
MRDA site	https://mrda.org/	
JRDA site	https://www.juniorrollerderby.org/	
The following documentation from the WFTDA are the PDFs I recommend everyone print out and keep in a binder in their gear bag. As these documents are updated, print them out again and update your binder. You can refer to this binder during a game, if needed.		
WFTDA Rules	https://rules.wftda.com/	The latest version of the <i>WFTDA Rules of Flat Track Roller Derby</i> are the basis for all games and scrimmages at Gem City. These are often updated during the off season. This edition of C2HR is based on the Rules published January 1, 2023.
WFTDA Casebook	https://rules.wftda.com/casebook/index.html	WFTDA also publishes and updates specific examples of game situations in order to add clarification to how cases should be called by officials. These might be updated

		multiple times per year as necessary to explain and clarify specific rules.
WFTDA Officiating Cues, Codes, and Signals document	https://static.wftda.com/officiating/wftda-officiating-cues-codes-and-signals.pdf	This document discusses the official signals, whistles, and verbal cues used in flat track derby. These are potentially updated due to penalty or procedure changes in the rules.
WFTDA Officiating Procedures	https://resources.wftda.org/officiating/standards-and-procedures/	These are often updated prior to a WFTDA playoff season.
WFTDA Officiating Uniform Policy	https://static.wftda.com/officiating/officiating-uniform-policy.pdf	The latest version is always considered the best guidance.
WFTDA Risk Management	https://static.wftda.com/insurance/wftda-risk-management-guidelines.pdf	All events covered by WFTDA insurance are subject to the most recent version of this document.
Additional WFTDA officiating resource		
WFTDA Online Learning	https://learning.wftda.org/courses/officials-and-officiating-in-the-wftda	These WFTDA learning modules contain a wealth of information. If there is a discrepancy between what I've presented and what's in the WFTDA modules, the WFTDA information will always be the definitive answer.

WFTDA Roller Derby Certification Program for Officials	https://resources.wftda.org/officiating/roller-derby-certification-program-for-officials/	WFTDA recognizes and certifies officials. This site provides information on currently certified officials as well as information on becoming a certified official.
Below are some additional resources created by outstanding people in our derby community.		
NURDS	https://nurds.space/	Fabien Tricoire (Wonder Zebra) created this excellent simulator that does a good job showing where a pack or EZ is based on the location of the players on the track. As with most non-WFTDA publications, you use this kind of resource at your own risk. Most everyone agrees it does an excellent job of approximating proper visualization of the published rules regarding pack and EZ.
"Box" method simulation	https://www.desmos.com/calculator/yvka4mpokp	Dr. Math (Greg Muller) programmed a simulator to precisely measure distances around the apex. Like the NURDS simulator above, you use Math's simulator at your own risk. Keep in mind the rectangle it shows is not a representation of the pack or EZ itself. The rectangle

		attempts to show how the distance between two points are measured, according to the WFTDA rules.
Rules Colored Glasses	https://sites.google.com/view/rulescoloredglasses	Adam Smasher (Daniel Alt) created his site a number of years ago. The resources are still extraordinarily useful, especially the diagrams that show how jammers earn points and how star passes can go right or wrong.