

## Jam Starting Locations and common vocabulary

There are special requirements that apply only at the start of a jam. For the purposes of the below diagram and table, consider this picture a snapshot of the skater positioning at the moment the jam start whistle sounds.

A - Engagement zone (extends 20' in front of and behind the pack)

B - Pack

C - 10' lines

D - Outside track line (or track boundary)

E - Inside/Infield track line

F - Pivot line

G - Jammer line

H - Straighaway

I - Apex

J - OPR lane

K - JR lane

L - IPR lane

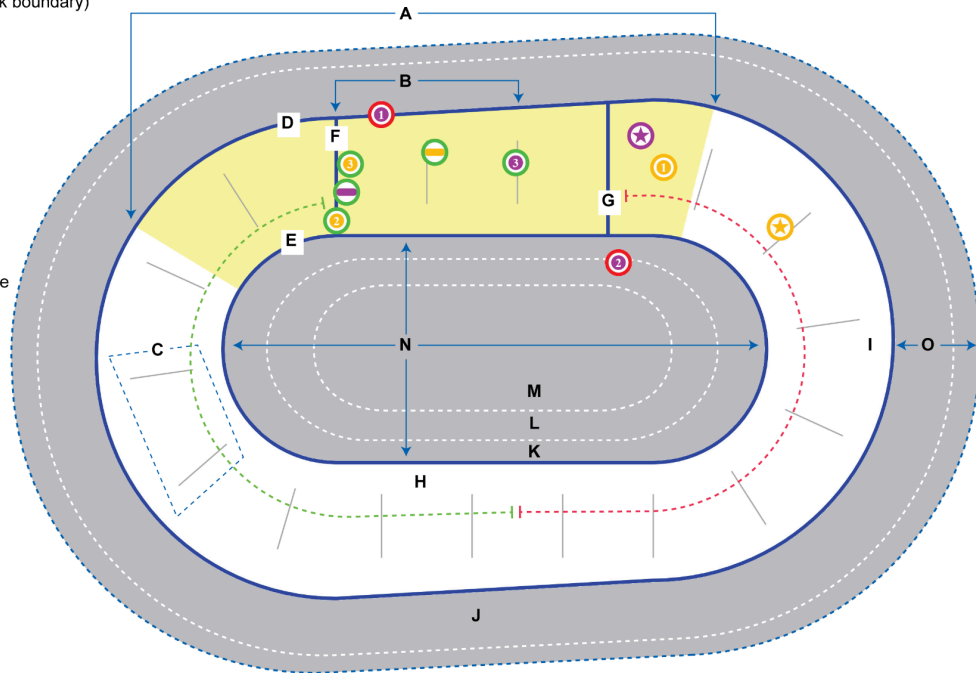
M - NSO lane

N - Infield

O - Minimum safety allowance

--- Behind the jammer line

--- In front of the pivot line



Purple Blocker 1	This Blocker is considered stradling the track boundary	Yellow Blocker 2	This Blocker is considered fully on the track but partially out of position for the jam because they are touching both on the Pivot line and behind the Pivot line. They must yield to all correctly positioned skaters
Purple Blocker 2	This Blocker is considered fully out of bounds	Purple Pivot	If this Pivot is touching the Pivot line (and not touching beyond the Pivot line), all non-Pivot blockers must start the jam behind that Pivot's hips
Yellow Blocker 1	This Blocker is considered fully on the track, but fully out of position at the start of the jam	Yellow Blocker 3	If touching the Pivot line, this Blocker is partially out of position and must yield to other skaters

### Starting location requirements by role

Skater role	Requirements at jam start whistle
Jammers	Jammers start a jam on or behind the jammer line.
Blockers	Blockers start a jam between the Pivot and Jammer lines. Non-Pivot blockers may not be touching either line.
Pivots	<p>Pivots begin a jam in the same area as the other Blockers, with the exception that they may also touch the Pivot line at the jam start whistle. They may not touch in front of the Pivot line.</p> <p>See <b>"Jam 7: FIPR at Scrimmage"</b> for information on what special procedures apply when a Pivot starts the jam touching the Pivot line.</p>

### Starting position infraction procedures

You may warn skaters before the whistle that they are not in position. An example might be if a jammer is touching beyond the jammer line, say "Jammers, watch your line."

Location of skater	Result at jam start whistle
Fully out of bounds (including fully out of bounds on the infield)	Use the "Color, number, return to the bench" verbal cue and hand signal. They are not considered participating in the current jam
Touching both in bounds and out of bounds (straddling the track boundary, including the inside track boundary)	
Straddling the legal starting zone for their role (fully on the track, but partially out of position)	Issue a false start warning. They must immediately cede to all skaters in their vicinity. If they do not cede and instead begin skating/stepping or initiate a derby action instead of ceding their false start advantage, then issue a Illegal Position - Failure to Yield penalty
Fully on the track, but fully out of position	Immediately issue an Illegal Position penalty. They are participants in the current jam, but must serve a penalty.