

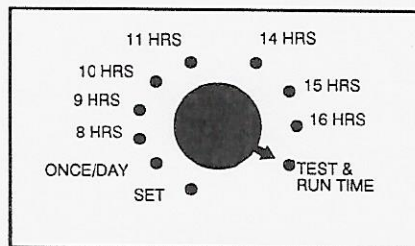
# GAMEFEEDER I or II

## BATTERIES

To activate the time, install one 6 volt spring top lantern battery in the Game Feeder I and one or two 6 volt spring top lantern batteries in the Game Feeder II. For the best results we recommend using either the Eveready #529 alkaline battery or the Duracell #MN908. These batteries should last from 4 to 12 months depending on how the run time of the feeder is set. When it is necessary to change the battery, the new battery should be installed within 4 minutes after the removal of the old battery, so that the time will not have to be reset. If the unit is without a battery longer than 4 minutes, it will have to be reset.

## TESTING THE UNIT

To test the unit, turn the rotary switch to the "TEST&RUN TIME" position then **QUICKLY BACK TO ONE OF THE RUN POSITIONS. DO NOT LEAVE IN TEST&RUN TIME POSITION.** After a 5 second pause the timer will throw feed for the amount of time that the feeder is set to run.



## FieldPro Feeders by Audio Link

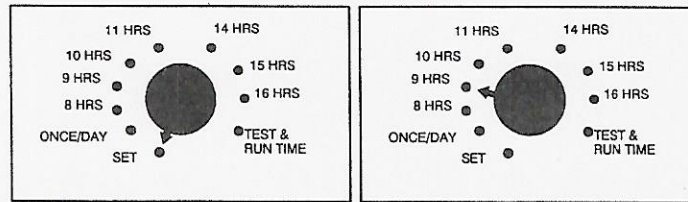
3140 Waterloo Circle • Edmond, OK 73034  
(405) 359-0017 • FAX (405) 359-3623 • 1-800-330-0017  
Website: [www.Fieldprofeeders.com](http://www.Fieldprofeeders.com)

## TO SET THE TIMER

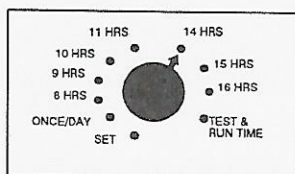
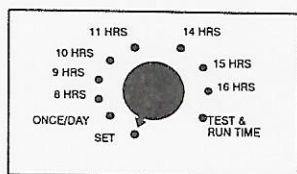
If you want the timer to feed at a specific time, turn the rotary switch to the "SET" position at the actual time you want to feed. Leave the switch in that position until the motor spins for a short time. There is a 5 second delay before the motor will spin. Then turn the switch to one of the run positions. In the "Once/Day" position, the feeder will feed once a day at the time you have selected.

For example, if you want to feed only at 7:00 a.m., at 7:00 a.m. you would need to set the rotary switch to "Set" and leave it in that position until the motor spins for a short time. Then move the rotary switch to the "Once a Day" position. In the "8HR", "9HR", "10HR", "11HR", "14HR", "15HR" and "16HR" position the feeder will feed twice a day. The second feeding will be 8, 9, 10, 11, 14, 15 or 16 hours after the selected time. If you set the time in the **MORNING**, use either "8HR", "9HR", "10HR", or "11HR" for your afternoon time.

For example, If you want to feed at 7:00 a.m. and again at 4:00 p.m., at 7:00 a.m. move the rotary switch to the "Set" position as described above. Then turn the rotary switch to the "9 HR" position. This will set the feeder to feed at 7:00 a.m. and 9 hours later at 4:00 p.m.

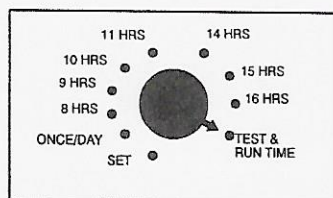


If you set the time in the **AFTERNOON**, use either the "14HR", "15HR", or "16HR" position for you morning feeding. **Example:** If you want to feed at 7:00 a.m. and 5:00 p.m. move the rotary switch to the set position at 5:00 p.m. as described above. Then turn the rotary switch to "14HRS". This will set the feeder to feed at 5:00 p.m. and 14 hours later at 7:00 a.m.



## TO ADJUST AMOUNT OF FEED DISPENSED

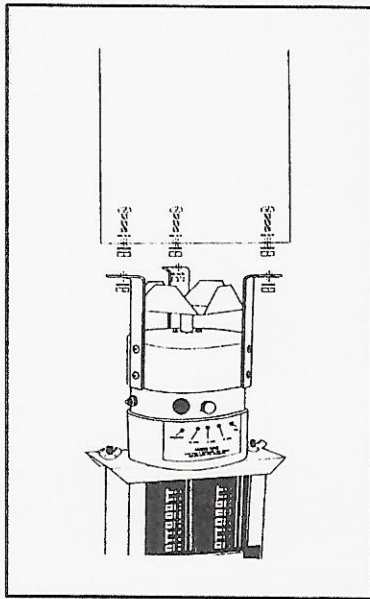
The unit is preset to run for three seconds. This will dispense approximately 1 pound of grain. If you wish to adjust the run time, move the rotary switch to the "TEST&RUN TIME" position. **LEAVE THE SWITCH IN THIS POSITION UNTIL THE MOTOR STARTS TO SPIN AT A REDUCED SPEED.** There is a five second delay before the motor starts spinning. Let the motor run for the length of time that you desire, then move the rotary switch to one of the run positions. The length of time that you allow the motor to run will be the run time of the feeder. The minimum run time is one second and the maximum run time is 20 seconds. Please note: if you do not move the rotary switch out of the "TEST&RUN TIME" position, the motor will stop turning in 20 seconds and at each feeding the motor will run for 20 seconds.



## STORAGE

The gamefeeder unit is designed to feed year round. However, if you store the unit, be sure that it is stored without batteries, and with its spinner pointing up.





## MOUNTING THE TIMER

1. Find the center of the barrel and drill a small hole (approximately 1/8"). Align the center hole of the template that is provided with the small center hole in the barrel.
2. Mark the three outside holes on the template and drill these with a 3/16" bit.
3. Going back to the center hole, cut a 2" hole.
4. Push the #10 x 3/4" machine screws with lock washer through these holes from the inside of the barrel. Use another lock washer and #10 nut to hold these screws in place. (See diagram above.)
5. Take the plastic pipe fitting and place it through the 2" hole. Tighten the nut over the fitting. The threads should point to the outside of the barrel.
6. Mount the timer on the bottom of the barrel using the #10 nuts and lock washers included with the hardware. This is normally done when the feeder is in the field:

### Warranty Policy

*All timers carry a one-year warranty on parts and workmanship from the date of purchase, excluding batteries. For warranty repair return the unit to us, freight prepaid, together with proof-of-purchase. For non-warranty repairs contact us for the current repair price, return the unit to us freight prepaid with the repair fee, and the unit will be exchanged and returned to you.*

Revised 3/05