

Games will be governed according to the FIFA Futsal Laws of the Game.

[A crash course in futsal rules \(fifa.com\)](http://fifa.com)



Important rules to understand:

1) Goalkeepers can punt during regular play in transition.

They cannot punt on goal clearances.

2) Players can only play back to the goalkeeper one time during their possession.

Unless the following occurs:

- the opposing team touch the ball during regular play.
- the ball goes out of bounds.
- the goalkeeper runs past the halfway line to become a regular attacking player.
- when goalkeeper come back to own half counts still is on at least above will happen.

3) Goalkeepers, **corner kick, side kick, free kicks (on whistle when wall is set) & players exchange** are only allowed (4) seconds to distribute a ball in their own defensive half.

4) Distribution of the ball on a “goal clearance” action must be on their defensive half.

Keepers cannot throw the ball over the halfway mark for 2013 and younger.

Violations will result in an indirect kick at the halfway line to opposite team.

4a. Goalkeeper is ALLOW to step on green goalkeeper area line but if goalkeeper steps beyond green goalkeeper line its hand ball valuation and this will affect direct free kick from place valuation occurs.

5) ball defensive sliding is permitted. Slide tackling is not!

It is at the referee's discretion to make this call.

If a player contact another player during the slide, in most cases it will be called a direct foul.

If a player does not make contact and is going for the ball, sliding it is permitted.

6) The 6th foul will result in a penalty kick for the opposing team on 9-yard line – counts per half.

Referees must make both benches aware of the 5th foul when it occurs.

All team infractions that result in a direct kick are considered a foul.

This includes handballs!

Every subsequent foul will result in a penalty kick.

Balls

Size 2 for ages 2013 and younger and size 3 for 2012 and older Futsal balls

Game Duration

All age groups play two halves of 20 minutes and a 45 seconds break period for half time.

These will be running clock except when clock rich 2 minutes and it will stop.

Every team has the right to ask for one timeout per half time.

The timeout length is 1 minute.

Clock will run. No stoppage when stoppage time will not rich 2-minute period time.

League Structure

Each team will play each other one time during the regular season.

After the group stage, teams will be seated 1 through 6.

Teams will face off for a final Knockout tournament, by order of their seating. 1 vs 6, 2 vs 5 and 3 vs 4.

Winning teams will move forward until we have a champion.

Losing teams will still get a consolation game.

For the second round of the tournament, the highest seed will get the first bi.

Adjustments: Please note that consolation games may have shortened times due to the potential for time delays and/or unforeseen circumstances.

Tie-breaker structure

The final group positions will be decided in the order of points, head-to-head record, goals difference, goals scored, goals against or (5) shot penalty tie breaker.

This will apply across groups when necessary to determine final knock-out matches.

Ties in knockout stages

If, at the end of normal time, the scores are tied between two teams in the knockout rounds then the game will be decided by Penalty Shootout - with Best of 3 penalties from the 6m spot, followed by sudden death penalties if scores are still tied

Pre-Match Check In for Knockout Tournament only

All teams **must check in minimum of 30 minutes** before their match kick-off time, which is to ensure games start on schedule for everyone's convenience.

Teams failing to check in or arriving late for their games risk having their game forfeited and the points being awarded to the other team.

Roster

A match day squad can consist of up to 12 players. **Strictly NO players older than the age parameters are permitted to play.**

Any teams found to be using "overage" players risk disqualification from the league without appealing for compensation or refund.

Roster is due prior to your first game.

We will allow you to make adjustments to your roster no later than the second week.

After that, rosters are locked.

We will use this roster to check in your players at the final Knockout Tournament event.

Be sure all jersey numbers are correct on your roster form.

Referees are keeping track of stats during every game.

We will be posting league leaders throughout the season.

Player Identification

All players must be registered with ID League. If they are not, please be sure to submit a guest player form and a copy of their birth certificate and league waiver and get ID League Pass.

We will accept all U.S. Club and Youth soccer Identification.

Age Verification

We will not be checking for age verification at each game, *but passes are necessary to handle before the game.*

Please ensure your players are playing at the appropriate age levels.

Verification Challenge

If you would like to challenge a player's age, please see the scorer's table immediately after the game.

We will reach out to the coach directly and ask for player verification.

DO NOT APPROACH THE COACH, PLAYER OR FAMILY MEMBER UNDER ANY CIRCUMSTANCES.

Failure to do so will result in a forfeit by your team.

Please allow us to maintain the integrity of our league.

If you are caught using a player not appropriate for the age group you are competing in, you are risking forfeits, a fine of \$50 per game forfeited and a player suspension for the entire season at all age groups.

Staff

Every staff member should be rostered in order to be allowed on the bench.

No exceptions.

ONLY THE HEAD COACH IS ALLOWED TO BE STANDING AND GIVING INSTRUCTIONS TO HIS/HER PLAYERS DURING THE MATCH.

In case the head coach is expelled from the game and court area, only the assistant coach can take his/her place, stand, and conduct the team.

All players substitutes **MUST** be seated during the match and **MUST** wear bibs.

They are **ONLY** allowed to be standing at the warmup area - area between the substitutes bench and the corner of the court.

Uniforms

The team listed first on the fixture schedule (home team) will wear its home colors and its opponent will wear its away colors or colors that do not clash with the home team.

It will be at the discretion of the referees to request teams to wear a different color in case of a clash.

Dress code

All staff members that are assigned to the matches are obligated to wear the club's uniform for staff with the team's shield/logo/brand or the uniform provided by the sponsor.

The colors **MUST NOT** clash with your team's home or away player's uniforms.

All players **MUST** wear the same uniforms except from the goalkeeper whose uniform colors **MUST NOT** clash with his/her team's uniforms or his/her opponent's uniforms.

All players **MUST** wear shin guards at all times during his/ her match time and the shin guards **MUST BE** covered by his/her team's soccer socks.

Automatic Suspension

A player receiving a direct red card or two yellow cards in the same game will face an automatic **minimum** 1 match suspension.

The tournament committee has the authority to apply additional sanctions for any other disciplinary issues referred to it by the referees.

Tournament Committee

The tournament committee will have the final decision on any disputes or disciplinary matters and reserve the right to sanction any team which could include disqualification from the competition without a right to receive any financial compensation.

CODE OF CONDUCT AND SANCTIONS

Coaches and Staff

Responsible for your team's registration and to provide the tournament's organization all requested documents, pictures, and data BEFORE the stipulated deadline.

Before, during and after the game, be an example of dignity, patience, and positive spirit.

Before a game, introduce yourself to the opposing coach and to the referee.

During the game you are responsible for the sportsmanship of your players.

If one of your players is disrespectful, irresponsible, or overly aggressive, take the player out of the game at least long enough for him or her to calm down.

During the game you are also responsible for the conduct of the parents of your players.

It is imperative to explain acceptable player and parent behaviors in a preseason meeting as well as reinforce it during a game if necessary.

Your players and staff can only be in the game area when it is your time to warm up and play.

You are responsible for your schedule and match hours and be punctual.

Conduct your game watching your language and posture.

Foment sportsmanship and individual and team performances.

Take to all your matches both home (first), away (second) uniforms and bibs in case of clash colors.

You are responsible for your team during ALL THE TOURNAMENT, including during the stay at the hotel.

Attend all meetings that can be requested by the Board of Directors of the Tournament.

Communicate to the Tournament Staff any personal, technical, or collective difficulty, so we can help you in the best way.

Care and ensure compliance with these rules, to maintain discipline, responsible work, and the enthusiasm of the team.

Players

Respect and take care of the Tournament facilities.

Respect the courts' area during other matches, it is not allowed to stay INSIDE the courts if it is not your court time.

Control your reactions, language, and behavior during the entire Tournament.

Use respectful manners to encourage other players.

ZERO TOLERANCE: During the matches, do not insult, scream, or treat with disrespect the referees, players, staff members or public.

Supporters

Control your reactions, language, and behavior during the entire Tournament.

Use respectful manners to encourage players and team members.

During the matches, do not insult, scream, or treat with disrespect the referees, players, staff members or public.

Inappropriate language has no place in a youth game and will result in immediate expulsion from the facilities.

SANCTIONS

Minor

- 1- Private warning.
 - 2- Written warning to be addressed to the Board of Directors of the Tournament.
- Lack of punctuality.
 - Forget the game bibs. Unsportsmanlike behavior.

Serious

1. Suspension from a match or a period during the Tournament, according to the decisions of the Board of Directors.
- To not show up for a game.
 - Abandonment during the match.
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- A sanctioned player participates in a match. Violent behavior.
 - 3 "minor" sanctions equal 1 "serious".

Any other infraction not listed in this document will be judged by the Board of Directors of the Tournament which will sanction the final decision about the infraction.

Thank you for your participation!