PUMPKIN DERBY RACE INFORMATION SATURDAY, OCTOBER 28TH 2:15 PM WASSERMAN PARK



THE RULES ARE SIMPLE:

- Register your Pumpkin Soapbox Derby racer no later than Friday, October 27th by going to: <u>www.merrimackparksandrec.org</u>. There is no cost to participate; we just want to know the total # of entries to expect.
- 2. Build a Pumpkin Soapbox Derby Racer by putting two independent axles through the body of the pumpkin and then attaching wheels to the axles. While the pumpkin can be hollowed out; it must retain its pumpkin shape.
- 3. The axels must penetrate into the pumpkin and support it. You cannot create a chassis and have the pumpkin simply sitting upon it. The front and rear axle cannot connect to each other.
- 4. Your racer cannot have bumpers, sharp objects, or cages surrounding the pumpkin.
- 5. The race itself is simple. Put your Derby Racer in the starting block, and let 'er roll! There is no pushing or helping your pumpkin off of the starting line.
- 6. Depending on the total number of entries received; multiple heats will be held, with the winner of each heat advancing to the next round. All races are single elimination.
- 7. The pumpkin racer that crosses the finish line first is the winner. In the event of a tie; a race off will be held between the racers in question.

RACE TIPS:

- The best way to build a fast pumpkin racer is to make sure the axles are parallel so it will roll straight down the track. If the axles aren't straight, then the racer may veer off to the side.
- Make sure that your wheels spin freely and that you have enough ground clearance. The race takes place on the Park Road which has bumps and dips in it.
- The biggest pumpkins are not necessarily the fastest pumpkins.
- Have fun making your pumpkin for the race. Pick a theme and be creative!

PRIZES:

Prizes will be awarded in the following categories:

- Fastest Overall Winner
- Most creative design/decoration
- Most spectacular crash

Each winner will receive a \$25 Amazon Gift Card.