



# CWRS

## Special Wild Card

### #5

- Receive Flag at gate
- Put Flag in first empty bucket on barrel
- Go over jump/rail
- Grab second flag from bucket on next barrel
- Bring flag all the way back to gate
- Cross timer to start and stop clock
- Dropped flag is No Time
- Missed flag is No Time
- Can go either way
- Rail falls 5 sec penalty
- Broken pattern No Time